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Daniel Binoy

CS student with experience in full stack web development

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Skills

Software Development

Proficient: Python, React.js, JavaScript, HTML/CSS, Java, C, C++, SQL, Elastic, Cloudwatch, Processing Familiar: NodeJS, Express, TypeScript, Ionic, C#, MongoDB, Selenium, GraphQL, jQuery, GTest, Unity, Bash Other Git/Github, AWS Lambda, Docker, Agile, Linux, UI/UX Design, Figma, Virtual Machines, Microcontrollers

Experience

Software Engineering Intern | Badger Meter

Jan 2021 - Sep 2021

- Debugged and refactored Python, React, and CoffeeScript code base for Badger Meter
- Authored ElasticSearch queries and integrated software components from user feature requests
- Handled large scale project migrating logging system from AWS to Elastic Cloud using Cloudwatch/Lambda
- Added additional search and sort options, and fixed user account creation issues in BEACON product

ICSSC Project Lead | UCI ICS Student Council

Nov 2020 - Dec 2021

- Migrated Zotistics website from Flask to React, averaging 2.5k users & 30k page views per month
- Integrated with ICSSC PeterPortal Public API and migrated Express/Node.js backend to GraphQL
- Pitched, designed, and implemented features such as multi-search and GET request support
- Started as member, promoted to Project Lead for Zotistics

Computer Science Instructor | KTBYTE

Apr 2020 - Present

- Taught various computer science concepts for KTBYTE in Processing and Java to 100+ students
- Communicated with operations staff on optimizing problem sets to emphasize learning and retention

Web Development/UX Intern | Curicular

Sep 2020 - Dec 2020

- Managed <u>Curicular's</u> website interface, pitching and implementing user-friendly site features
- Streamlined website structure, resulting in 4x faster load times and positive user feedback

Vice President | MESA Club, STHS

Aug 2017 - May 2019

- Grew MESA (Mathematics Engineering Science Achievement) by over 40% from 50 to 80+ members
- Led club to best year to date, winning over 72% of all prizes, with 90% of members winning

Education

University of California, Irvine

Sep 2019 - Dec 2021

BS, Computer Science

Relevant Projects

Fabflix fabflix.xvz(offline)

- Full stack movie website featuring advanced search/filtering and payment processing
- MySQL database with custom Java Servlet REST API hosted on AWS EC2 Server with Tomcat
- Clean, responsive React frontend integrates with TMDB API to fetch movie images
- Supports optimized SAX XML parsing of Stanford Movie Database, as well as password encryption

3D Object Reconstruction

binoy-d.github.io/object-reconstruction

- Processed structured light scanning data to create accurate 3D reconstruction with python and numpy
- Handled camera calibration, Delaunay triangulation, mesh smoothing, Poisson reconstruction
- Used Meshlab to assemble partial 3d point clouds and Blender for post processing

UCI Web Search Engine

Portfolio Website

Private Github(email for access)

- Wrote search engine from ground up in Python capable of handling tens of thousands of documents
- Runs under harsh operational constraints with query response time under 300ms
- Consists of web crawler, indexer, database, and command line interface

binoy.co

- Created a responsive personal portfolio website, featuring projects and more about me
- Used React, Bootstrap, HTML, JavaScript, and CSS for dynamic content through custom components
- Features visually consistent interface, light/dark mode, and smooth animations, as improvements from old site

Certifications