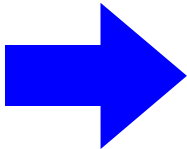
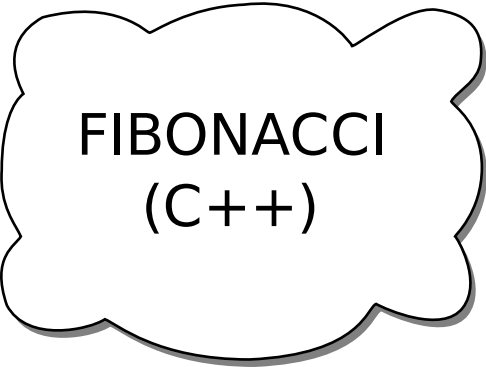


FIBONACCI
(C++)



FIBONACCI
(Annotated C++)



read/write

Memory

