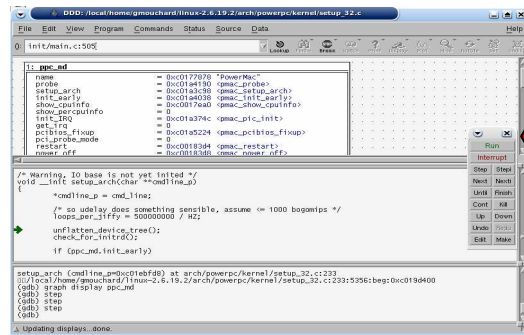


# GDB Debugger



# Video Display

