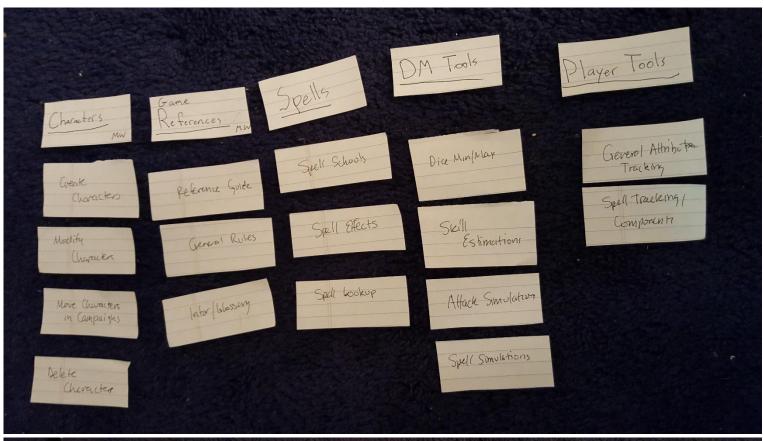
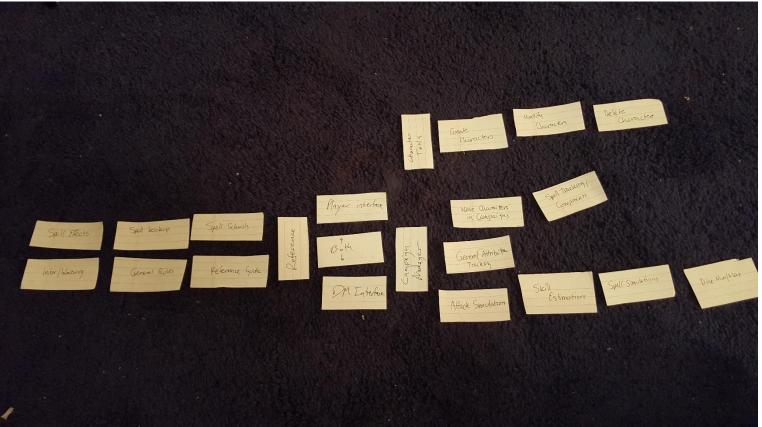
Scott Binter - Week7 submission





- 1) Mitch, relatively self-explanatory sort
- 2) Ben He sorted by usage, so the left is usable by both and top by the regular players. Under the campaign manager section, the top is used by the player, the middle by both, and the bottom by the DM.

Character Tools	DM Tools	Player Tools	References
Create Characters	Dice Min/Max	Spell	Reference Guide
		Tracking/Components	
Modify Characters	Skill Estimations	General Attribute	General Rules
		Tracking	
Move Characters	Simulations		Spell Lookup
Delete Characters			

My friends pointed out that under the original paradigm some of my cards made sense whereas currently there are redundancies. Thus some cards were deleted or combined to encompass general functions, ideas, or principals. The cards or organized by usage. Anyone can create characters and they are associated with the character category. This is such a large feature of the site it needs its own. DM Tools regards only that which a DM might have access to. Player Tools is also available to everyone, but isn't involved in dealing with characters as the SQL server might be concerned with them. This is the distinction. References is in regards to all searching and relevant information for both DMs and normal players. It should always be within easy reach for both groups.

Codepen URL: http://codepen.io/anon/pen/OyZpRE

Information Architecture:

So mostly the front end pages as illustrated make AJAX requests against the PHP backend run through Heroku. The PHP makes SQL requests for information which is used to dynamically change the pages, such as autofilling standard information against races, classes, etc. that are selected during the creation of a character.

Depending on lag time and usage, some information may be stored in text files so as not to need to make SQL requests, or to reduce storage on the server. Thus WHICH information is stored in SQL may be subject to change, but all info in the diagram will be represented between the SQL server and PHP server in some way.

