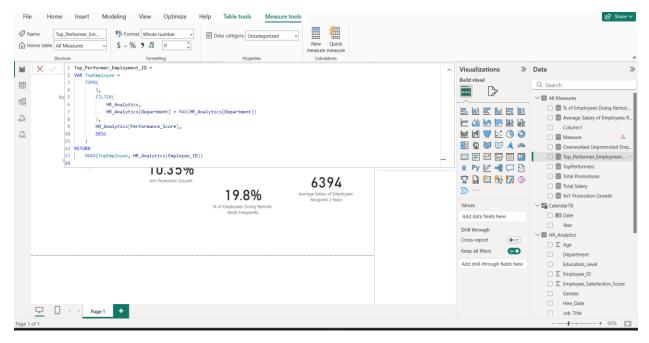
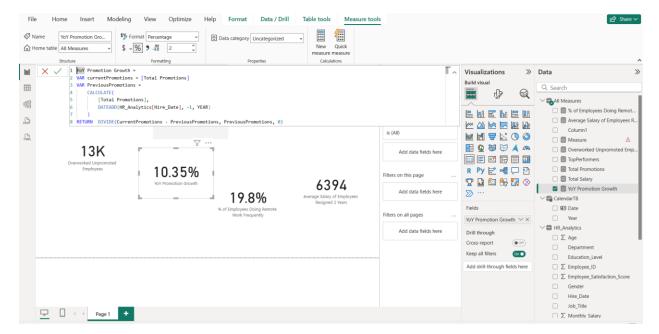
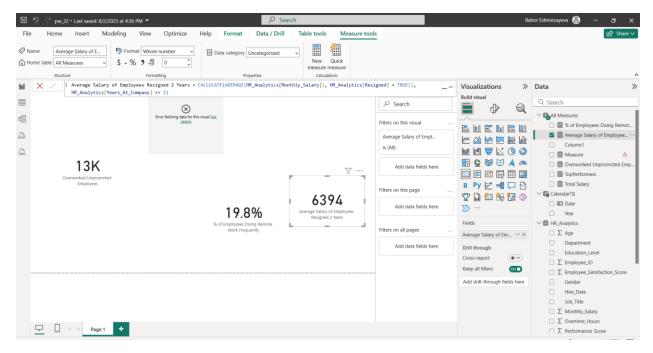
- 1. Top Performer Identification by Department
- Task: Write a measure that returns the Employment\_id of the top performer (highest Performance\_Score) in each department.



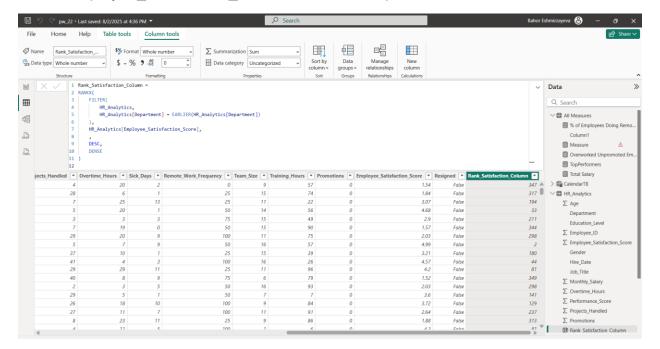
- Year-over-Year Promotion Growth
- Task: Create a measure that calculates the % increase or decrease in promotions compared to the previous year.
- Assume Hire Date is used as a reference for the year.



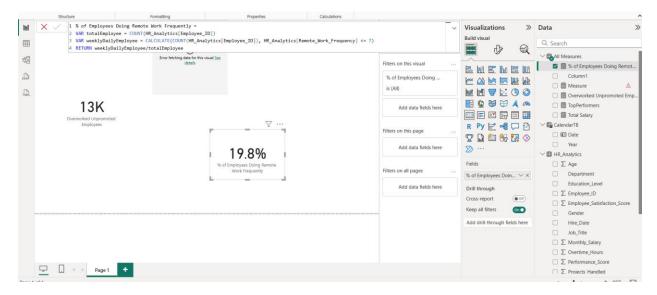
- 3. Average Salary of Employees Resigned 2 Years
- Task: Calculate the average monthly salary of employees who resigned and had Years\_at\_company less than or equal to 2.



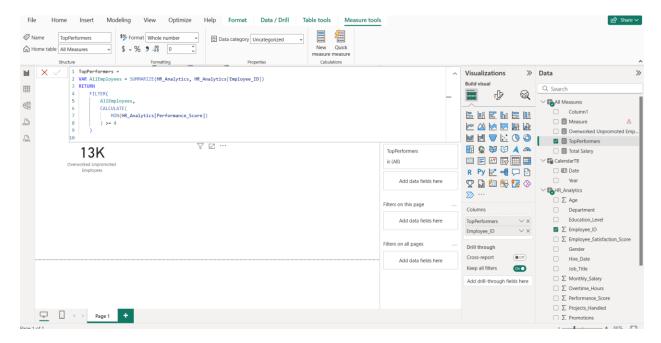
- 4. Rank Satisfaction Score in Department
- Task: Create a DAX measure or calculated column that ranks employees by Employee\_Satisfaction\_Score within their Department.



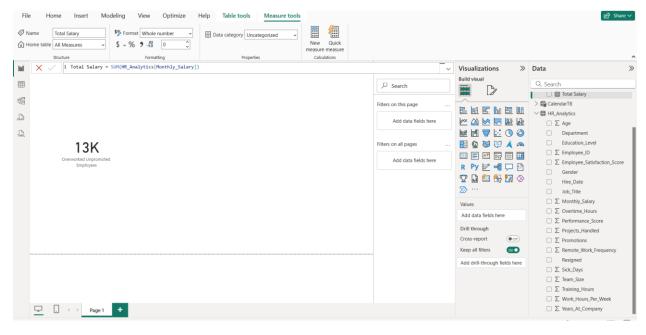
- 5. Correlation Between Training Hours and Performance
- Task: Calculate the Pearson correlation coefficient between Training\_Hours and Performance\_Score.
- 6. % of Employees Doing Remote Work Frequently
- Task: Write a measure that calculates the % of employees whose Remote\_Work\_Frequency is either "Weekly" or "Daily".



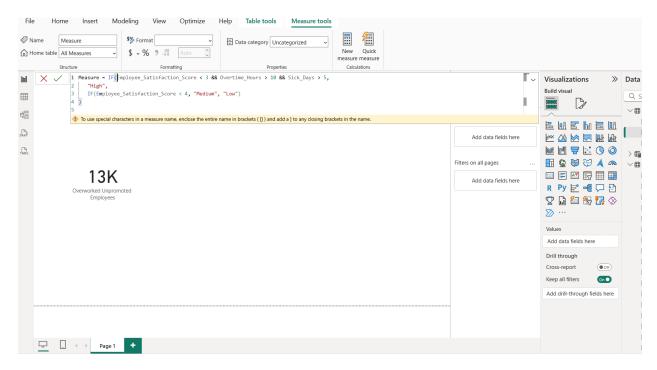
- 7. Employees With Consistently High Performance Over Tenure
- Task: Identify employees with a Performance\_Score of 4 or higher for every year at the company.
- You'll need to assume or simulate a performance score per year using tenure approximation.



- 8. Department-Wise Salary Budget Utilization
- Task: Calculate the total salary cost of each department and compare it against a predefined budget table using a RELATED or lookup mechanism.



- 9. Attrition Risk Index
- Task: Create a custom score to predict resignation risk using a formula like: IF Employee\_Satisfaction\_Score < 3 && Overtime\_Hours > 10 && Sick\_Days > 5, "High", IF(Employee\_Satisfaction\_Score < 4, "Medium", "Low"</li>



## 10. Identify Overworked but Unpromoted Employees

- Task: Count employees who:
  - Have worked more than 45 Work\_Hours\_per\_Week
  - Have more than 5 Overtime\_Hours
  - Have Promotions = 0

