

Completely randomized design

$Y_1 X_1$	$Y_4 X_4$	$Y_5 X_5$	$X_1 = 0$ control
$Y_2 X_2$			
$Y_3 X_3$	$Y_4 X_4$	$Y_6 X_6$	$X_1 = 1$ treatment

Assume continuous, real response,

ie. change in height, + is

increase, - is loss. Treatment is

Treatment + a control. Write a full model and interpret coefficients.

$$g(\beta_0, X_i) = \beta_0 + \beta_1 X_i$$

$$[E, b^2 | Y] = \sum_{i=1}^N \text{normal}(y_i | \beta_0, b^2)$$

$X \sim \text{normal}(\beta_0, b^2 | 10000)$

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$\beta_0 \sim \text{uninform}(\beta_0 | 6, 200)$

$X_i = 1$  if treated,  $X_i = 0$  if not

$\beta_0$  is mean in absence of treatment

$\beta_1, \alpha$  is additive effect

# Do Means Model first

Now assume the data are counts. Write the model and interpret the coefficients

Change notation to:  $M_0$  for  $\beta_0$

$$\beta_0 = M_0$$

$$\beta_1 = \delta$$

$$g(M_0, \delta, X_i) = e^{M_0 + \delta X_i}$$

$$[M_0, \delta | Y] = \prod_{i=1}^N \text{poisson}(y_i | M_0, \delta X_i)$$

$$[M_0, \delta]$$

what is  $e^{M_0}$ ? what is  $\delta$ ?

what is  $M_0$ ? what is  $\delta$ ?

effects model

Means model is

$$[M_0, b^2 | Y] = \prod_{i=1}^N \text{normal}(Y_i | M_0, b^2)$$

where

Completely random design

Observation (i)

1

2

3

4

5

{

n

design matrix =  $X$

$x_1$

$x_2$

vector =

$x_i = (1, 0)'$

1

0

0

1

1

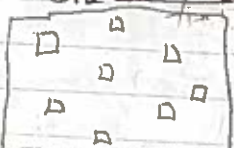
1

1

0

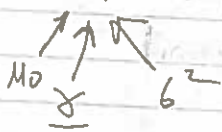
etc

Completely random design & ~~block~~ design



each plot gets 1 combination

$x_i \Rightarrow y_i$



$$g(\mu_0, \delta) = \mu_0 + \delta_1 x_{1,i} + \delta_2 x_{2,i} + \dots + \delta_k x_{k,i}$$

$\gamma_3 x_{1,i} x_{2,i}$

$x_1 = 1$  if rainout present, 0 otherwise

$x_2 = 1$  if fence present, 0 otherwise

160 plots receive one of the

4 treatment combinations

Main effect & interaction

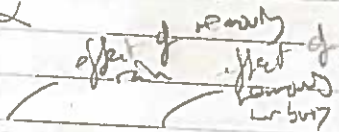
Continuous, real valued response

$$[\mu_0, \delta_1, \delta_2, \delta_3, b^2 | Y] \propto$$

100

$\prod_{i=1}^{100} \text{normal}(Y_i |$

$$\mu_0 + \delta_1 x_{1,i} + \delta_2 x_{2,i} + \delta_3 x_{1,i} x_{2,i})$$



$x_2 = 1$  if fence present

$x_1 = 1$  if rainout present

$$\times [\mu_0, \delta_1, \delta_2, \delta_3, b^2]$$

means

interaction

① No rainout,

No fence

$$= \mu_0$$

② No rainout,

fence present

$$\mu_2 = \mu_0 + \delta_2$$

③ Rainout present,

fence absent

$$\mu_3 = \mu_0 + \delta_1$$

④ rainout present,

fence present

$$\mu_{..} = \mu_0 + \delta_1 + \delta_2$$

Means

label

$j=1$  control  
 $j=2$  fence only  
 $j=3$  no fence only  
 $j=4$  fence + mixing

no fence	no fence
no fence	no fence
no fence	no fence
no fence	no fence

$X_1 = 1$  if treatment present, 0 otherwise  
 $X_2 = 1$  if fence present, 0 otherwise  
 $X_3 = 1$  if replication with

$$[m, b^2 | Y] = \prod_{j=1}^J \prod_{i=1}^I \text{normal}(y_{ij} | \mu_j, \sigma^2)$$

$$[m, b^2]$$

How do you get effects?

Effect of nutrient:

$$\mu_1 = \mu_2 - \mu_1$$

$$\mu_2 = \mu_3 - \mu_1$$

$$\text{Interaction: } \mu_3 = \mu_4 - (\mu_3 + \mu_2) - \mu_1$$

Could also include both 1st and 2nd as effect

Design matrix for

Observation  $y = \mu + \epsilon$

$$[m_0, \sigma, \mu_1, \mu_2, \mu_3 | Y]$$

$$X_{ij} = Y_{ij}$$

$$\mu_1$$

$$\mu_2$$

$$\mu_3$$

$$g(\mu_{ij}, \sigma, X_{ij}) = \mu_0 + \mu_1 X_{1j} + \mu_2 X_{2j} + \mu_3 X_{3j}$$

$$[m_0, \sigma, \mu_1, \mu_2, \mu_3 | Y]$$

$$\prod_{j=1}^J \prod_{i=1}^I \text{normal}(y_{ij} | \mu_j, \sigma^2)$$

$$X \sim \text{normal}(\mu_j | \sigma, \sigma^2)$$

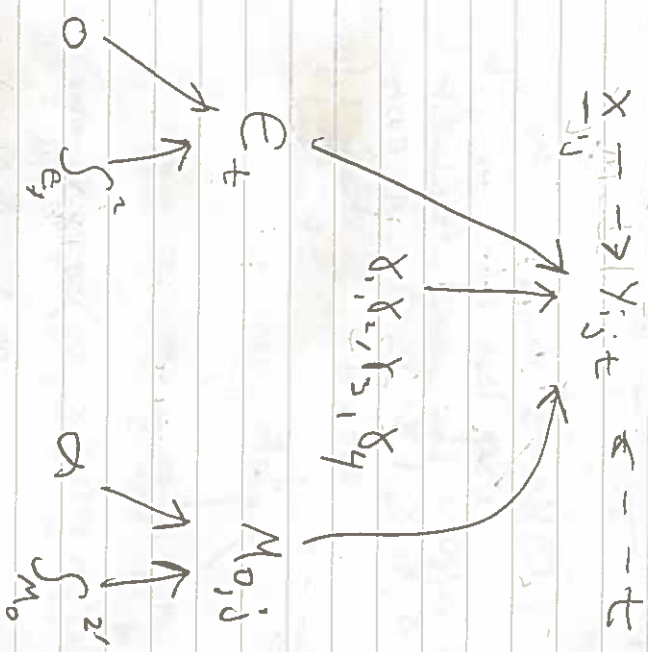
$$X [ \sigma, \sigma^2 ]$$

Means

grand mean  $\mu$

$$g(\mu_j, \bar{x}, \underline{\epsilon}, t) = m_0 + \delta_1 x_1 + \delta_2 x_2 + \delta_3 x_1 x_2 + \delta_4 t + \epsilon_t$$

Repeat measures with "random" offset for time



$$[\bar{x}, \underline{m_0}, \underline{\epsilon}, \alpha, \int_{m_0}^2, \int_{\epsilon}^2 | \bar{x} ] \alpha$$

$$\prod_{i=1}^2 \prod_{j=1}^2 \prod_{t=1}^2 \text{normal} (g(\mu_j, \bar{x}, \underline{\epsilon}, t), \sigma^2)$$

$$x \text{ normal} (\mu_j | \alpha, \int_{m_0}^2)$$

$$x \text{ normal} (\epsilon_t | \alpha, \int_{\epsilon}^2)$$

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