Explanation:

- 1. VLPControl is the ICD that gets data and sends it with UDP port
- 2. VLPWrapper is designed to allow "c" prototypes of the functions. It is compiled with VLPPluginAPI that externs the functions and it creates a dynamic library (libvlp.so)
- 3. VelodyneWrapper.cs designed to connect between the cs code and cpp code (dynamic library), so Velodyne.cs could simply use it.

