

See the Assessment Guide for information on how to interpret this report.

ASSESSMENT SUMMARY

Compilation: FAILED (0 errors, 5 warnings)

API: PASSED

Findbugs: PASSED

Checkstyle: FAILED (44 warnings)

Correctness: 29/43 tests passed

Memory: 50/53 tests passed

Timing: 57/110 tests passed

Aggregate score: 65.26%

[Compilation: 5%, API: 5%, Findbugs: 0%, Checkstyle: 0%,

Correctness: 60%, Memory: 10%, Timing: 20%]

ASSESSMENT DETAILS

The following files were submitted:

```
-----
3.4K Jun 11 11:29 Deque\ copy.java
3.4K Jun 11 11:29 Deque.java
 487 Jun 11 11:29 Permutation\ copy.java
 487 Jun 11 11:29 Permutation.java
3.6K Jun 11 11:29 RandomizedQueue\ copy.java
3.6K Jun 11 11:29 RandomizedQueue.java
```

```
*****
*****
*   COMPILING
*****
*****
```

```
% javac Deque.java
```

```
*-----
```

```
% javac RandomizedQueue.java
```

```
*-----
```

```
RandomizedQueue.java:17: warning: [unchecked] unchecked cast
    list = (Item[]) new Object[2];
              ^
```

```
required: Item[]
```

```
found:    Object[]
```

```
where Item is a type-variable:
```

```
    Item extends Object declared in class RandomizedQueue
```

```
RandomizedQueue.java:28: warning: [unchecked] unchecked cast
    newlist = (Item[]) new Object[newsize];
                ^
```

```
    required: Item[]
```

```
    found:    Object[]
```

```
    where Item is a type-variable:
```

```
        Item extends Object declared in class RandomizedQueue
```

```
2 warnings
```

```
% javac Permutation.java
```

```
*-----
```

```
Permutation.java:7: warning: [rawtypes] found raw type:
```

```
RandomizedQueue
```

```
    RandomizedQueue randque = new RandomizedQueue();
```

```
    ^
```

```
    missing type arguments for generic class
```

```
RandomizedQueue<Item>
```

```
    where Item is a type-variable:
```

```
        Item extends Object declared in class RandomizedQueue
```

```
Permutation.java:7: warning: [rawtypes] found raw type:
```

```
RandomizedQueue
```

```
    RandomizedQueue randque = new RandomizedQueue();
```

```
    ^
```

```
    missing type arguments for generic class
```

```
RandomizedQueue<Item>
```

```
    where Item is a type-variable:
```

```
        Item extends Object declared in class RandomizedQueue
```

```
Permutation.java:10: warning: [unchecked] unchecked call to
```

```
enqueue(Item) as a member of the raw type RandomizedQueue
```

```
    randque.enqueue(item);
```

```
    ^
```

```
    where Item is a type-variable:
```

```
        Item extends Object declared in class RandomizedQueue
```

```
3 warnings
```

```
=====
```

```
==
```

```
Checking the APIs of your programs.
```

```
*-----
```

```
Deque:
```

```
RandomizedQueue:
```

```
Permutation:
```

```
=====
```

```
==
```

```
*****
*****
*   CHECKING STYLE AND COMMON BUG PATTERNS
*****
*****
```

```
% findbugs *.class
```

```
*-----
```

```
=====
==
```

```
% checkstyle *.java
```

```
*-----
```

```
Deque.java:17:18: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:22:28: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:25:21: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:33:10: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:34:17: '==' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:34:19: '==' is not followed by whitespace.
[WhitespaceAround]
Deque.java:42:10: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:42:18: '!=' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:43:10: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:46:29: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:47:10: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:62:36: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:74:3: The comment is empty. [IllegalTokenText]
Deque.java:99:10: 'for' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:99:33: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:100:13: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:100:33: ')' is preceded with whitespace. [ParenPad]
```

```

Deque.java:101:13: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:101:33: ')' is preceded with whitespace. [ParenPad]
Deque.java:102:13: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:102:59: '{' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:103:17: 'if' is not followed by whitespace.
[WhitespaceAfter]
Deque.java:103:19: '%' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:103:20: '%' is not followed by whitespace.
[WhitespaceAround]
Deque.java:103:21: '==' is not preceded with whitespace.
[WhitespaceAround]
Deque.java:103:23: '==' is not followed by whitespace.
[WhitespaceAround]
RandomizedQueue.java:4:8: Unused import statement for
'edu.princeton.cs.algs4.StdIn'. [UnusedImports]
RandomizedQueue.java:7:8: Unused import statement for
'edu.princeton.cs.algs4.StdOut'. [UnusedImports]
RandomizedQueue.java:27:37: '{' is not preceded with
whitespace. [WhitespaceAround]
RandomizedQueue.java:29:12: 'for' is not followed by
whitespace. [WhitespaceAfter]
RandomizedQueue.java:29:39: '{' is not preceded with
whitespace. [WhitespaceAround]
RandomizedQueue.java:35:35: '{' is not preceded with
whitespace. [WhitespaceAround]
RandomizedQueue.java:42:11: 'if' is not followed by
whitespace. [WhitespaceAfter]
RandomizedQueue.java:56:37: '{' is not preceded with
whitespace. [WhitespaceAround]
RandomizedQueue.java:63:36: '{' is not preceded with
whitespace. [WhitespaceAround]
RandomizedQueue.java:67:16: 'for' is not followed by
whitespace. [WhitespaceAfter]
RandomizedQueue.java:67:39: '{' is not preceded with
whitespace. [WhitespaceAround]
RandomizedQueue.java:68:27: '=' is not followed by whitespace.
[WhitespaceAround]
RandomizedQueue.java:73:13: Conditional logic can be removed.
[SimplifyBooleanReturn]
...
Checkstyle ends with 44 errors.

```

```

=====
==

```

```
*****
*****
*   TESTING CORRECTNESS
*****
*****
```

Testing correctness of Deque

*-----

Running 16 total tests.

Tests 1-6 make random calls to `addFirst()`, `addLast()`, `removeFirst()`, `removeLast()`, `isEmpty()`, and `size()`. The probabilities of each operation are (p_1 , p_2 , p_3 , p_4 , p_5 , p_6), respectively.

Test 1: Calls to `addFirst()`, `addLast()`, and `size()`

```
*    5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
*   50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
*  500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
* 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
==> passed
```

Test 2: Calls to `addFirst()`, `removeFirst()`, and `isEmpty()`

```
*    5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
*   50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
*  500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
*    5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
java.lang.NullPointerException
```

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test2(TestDeque.java:168)
TestDeque.main(TestDeque.java:740)
```

- sequence of dequeue operations was:

```
    deque.isEmpty()
    deque.isEmpty()
    deque.addFirst(2)
    deque.removeFirst()
*   50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
java.lang.NullPointerException
```

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test2(TestDeque.java:169)
TestDeque.main(TestDeque.java:740)
```

```

- sequence of dequeue operations was:
    deque.addFirst(0)
    deque.removeFirst()
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test2(TestDeque.java:170)
TestDeque.main(TestDeque.java:740)

- sequence of dequeue operations was:
    deque.addFirst(0)
    deque.removeFirst()
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test2(TestDeque.java:171)
TestDeque.main(TestDeque.java:740)

- sequence of dequeue operations was:
    deque.addFirst(0)
    deque.removeFirst()
==> FAILED

Test 3: Calls to addFirst(), removeLast(), and isEmpty()
* 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:184)
TestDeque.main(TestDeque.java:741)

- sequence of dequeue operations was:
    deque.isEmpty()
    deque.isEmpty()
    deque.isEmpty()
    deque.addFirst(3)
    deque.removeLast()
* 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

```

java.lang.NullPointerException

```
Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:185)
TestDeque.main(TestDeque.java:741)
```

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.isEmpty()
deque.addFirst(2)
deque.isEmpty()
deque.isEmpty()
deque.addFirst(5)
deque.removeLast()      ==> 2
deque.removeLast()
```

* 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
java.lang.NullPointerException

```
Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:186)
TestDeque.main(TestDeque.java:741)
```

- sequence of dequeue operations was:

```
deque.addFirst(0)
deque.addFirst(1)
deque.addFirst(2)
deque.removeLast()      ==> 0
deque.removeLast()      ==> 1
deque.removeLast()
```

* 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
java.lang.NullPointerException

```
Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:187)
TestDeque.main(TestDeque.java:741)
```

- sequence of dequeue operations was:

```
deque.addFirst(0)
deque.removeLast()
```

==> FAILED

Test 4: Calls to addLast(), removeLast(), and isEmpty()

* 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)

```

* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test4(TestDeque.java:198)
TestDeque.main(TestDeque.java:742)

- sequence of dequeue operations was:
    deque.isEmpty()
    deque.addLast(1)
    deque.removeLast()
* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test4(TestDeque.java:200)
TestDeque.main(TestDeque.java:742)

- sequence of dequeue operations was:
    deque.addLast(0)
    deque.removeLast()
* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test4(TestDeque.java:201)
TestDeque.main(TestDeque.java:742)

- sequence of dequeue operations was:
    deque.isEmpty()
    deque.isEmpty()
    deque.isEmpty()
    deque.addLast(3)
    deque.removeLast()
* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test4(TestDeque.java:202)
TestDeque.main(TestDeque.java:742)

```



```

- sequence of dequeue operations was:
    deque.isEmpty()
    deque.addLast(1)
    deque.removeLast()
* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
  java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test4(TestDeque.java:203)
TestDeque.main(TestDeque.java:742)

- sequence of dequeue operations was:
    deque.addLast(0)
    deque.isEmpty()
    deque.removeLast()
==> FAILED

Test 5: Calls to addLast(), removeFirst(), and isEmpty()
*   5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
*  50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
  java.lang.NullPointerException

Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test5(TestDeque.java:213)
TestDeque.main(TestDeque.java:743)

- sequence of dequeue operations was:
    deque.addLast(0)
    deque.removeFirst()
* 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
  java.lang.NullPointerException

Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test5(TestDeque.java:214)
TestDeque.main(TestDeque.java:743)

- sequence of dequeue operations was:
    deque.addLast(0)
    deque.isEmpty()
    deque.removeFirst()
* 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
*   5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
*  50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
  java.lang.NullPointerException

```

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test5(TestDeque.java:217)
TestDeque.main(TestDeque.java:743)
```

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.isEmpty()
deque.isEmpty()
deque.isEmpty()
deque.addLast(4)
deque.removeFirst()
```

* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
java.lang.NullPointerException

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test5(TestDeque.java:218)
TestDeque.main(TestDeque.java:743)
```

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.isEmpty()
deque.isEmpty()
deque.addLast(3)
deque.removeFirst()
```

* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
java.lang.NullPointerException

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test5(TestDeque.java:219)
TestDeque.main(TestDeque.java:743)
```

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addLast(1)
deque.removeFirst()
```

==> FAILED

Test 6: Calls to addFirst(), addLast(), removeFirst(),
removeLast(), isEmpty(), and size().

* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
java.lang.NullPointerException

```
Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test6(TestDeque.java:231)
TestDeque.main(TestDeque.java:744)
```

- sequence of dequeue operations was:

```
    deque.addLast(0)
    deque.removeLast()
* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
java.lang.NullPointerException
```

```
Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test6(TestDeque.java:232)
TestDeque.main(TestDeque.java:744)
```

- sequence of dequeue operations was:

```
    deque.isEmpty()
    deque.addFirst(1)
    deque.removeLast()
* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
java.lang.NullPointerException
```

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test6(TestDeque.java:234)
TestDeque.main(TestDeque.java:744)
```

- sequence of dequeue operations was:

```
    deque.isEmpty()
    deque.size()
    deque.isEmpty()
    deque.addLast(3)
    deque.removeFirst()
* 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
java.lang.NullPointerException
```

```
Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test6(TestDeque.java:235)
TestDeque.main(TestDeque.java:744)
```

- sequence of dequeue operations was:

```
    deque.addFirst(0)
    deque.isEmpty()
```

```

        deque.isEmpty()
        deque.isEmpty()
        deque.addFirst(4)
        deque.removeFirst()      ==> 4
        deque.removeLast()
*   500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
    java.lang.NullPointerException

Deque$DequeNode.access$202(Deque.java:11)
Deque.removeLast(Deque.java:58)
TestDeque.random(TestDeque.java:87)
TestDeque.test6(TestDeque.java:236)
TestDeque.main(TestDeque.java:744)

- sequence of dequeue operations was:
    deque.addFirst(0)
    deque.isEmpty()
    deque.removeLast()
* 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
    java.lang.NullPointerException

Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.random(TestDeque.java:69)
TestDeque.test6(TestDeque.java:237)
TestDeque.main(TestDeque.java:744)

- sequence of dequeue operations was:
    deque.isEmpty()
    deque.addLast(1)
    deque.size()
    deque.removeFirst()
==> FAILED

Test 7: Removing from an empty deque
* removeFirst()
* removeLast()
    java.util.NoSuchElementException not thrown
==> FAILED

Test 8: Create multiple deque objects at the same time
    java.lang.NullPointerException

Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.twoDequees(TestDeque.java:303)
TestDeque.test8(TestDeque.java:337)
TestDeque.main(TestDeque.java:746)

java.lang.NullPointerException

```

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.twoDequees(TestDeque.java:303)
TestDeque.test8(TestDeque.java:338)
TestDeque.main(TestDeque.java:746)
```

==> FAILED

Test 9: Check iterator() after calls only to addFirst()
==> passed

Test 10: Check iterator() after intermixed calls to
addFirst(), addLast(),
removeFirst(), and removeLast()
java.lang.NullPointerException

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.test10(TestDeque.java:391)
TestDeque.main(TestDeque.java:748)
```

- sequence of dequeue operations was:

```
deque.addFirst(1)
deque.addLast(2)
deque.removeLast()    ==> 2
deque.addLast(4)
deque.removeLast()    ==> 4
deque.addFirst(6)
deque.removeFirst()   ==> 6
deque.addLast(8)
deque.addLast(9)
deque.removeFirst()   ==> 1
deque.removeLast()    ==> 9
deque.removeFirst()
```

==> FAILED

Test 11: Create two nested iterators to same deque

```
* n = 10
* n = 1000
```

==> passed

Test 12: Create two parallel iterators to same deque

```
* n = 10
* n = 1000
```

==> passed

Test 13: Create Deque objects of different parameterized types
java.lang.NullPointerException

```
Deque$DequeNode.access$302(Deque.java:11)
Deque.removeFirst(Deque.java:50)
TestDeque.test13(TestDeque.java:613)
TestDeque.main(TestDeque.java:751)
```

==> FAILED

Test 14: Check that addFirst() and addLast() each throw a
NullPointerException

when inserting null items

- java.lang.NullPointerException not thrown for
addFirst(null)

- java.lang.NullPointerException not thrown for
addLast(null)

==> FAILED

Test 15: Check that remove() and next() throw the specified
exceptions in iterator()

==> passed

Test 16: Check iterator() when Deque is empty

==> passed

Total: 6/16 tests passed!

=====

Testing correctness of RandomizedQueue

*-----

Running 18 total tests.

Tests 1-4 make random calls to enqueue(), dequeue(), sample(),
isEmpty(), and size(). The probabilities of each operation are
(p1, p2, p3, p4, p5), respectively.

Test 1: check random calls to enqueue() and size()

* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: check random calls to enqueue() and dequeue()

* 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1)

* 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1)

* 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1)

* 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1)

* 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1)

```
* 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
java.lang.ArrayIndexOutOfBoundsException: 0
```

```
RandomizedQueue.enqueue(RandomizedQueue.java:38)
TestRandomizedQueue.random(TestRandomizedQueue.java:82)
TestRandomizedQueue.test2(TestRandomizedQueue.java:214)
TestRandomizedQueue.main(TestRandomizedQueue.java:1015)
```

- sequence of dequeue operations was:

```
rq.enqueue(15)
rq.size()      ==> 1
rq.dequeue()   ==> 15
rq.enqueue(42)
rq.dequeue()   ==> 42
rq.isEmpty()   ==> true
rq.size()      ==> 0
rq.isEmpty()   ==> true
rq.enqueue(24)
```

```
* 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
java.lang.ArrayIndexOutOfBoundsException: 0
```

```
RandomizedQueue.enqueue(RandomizedQueue.java:38)
TestRandomizedQueue.random(TestRandomizedQueue.java:82)
TestRandomizedQueue.test2(TestRandomizedQueue.java:215)
TestRandomizedQueue.main(TestRandomizedQueue.java:1015)
```

```
* 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
java.lang.ArrayIndexOutOfBoundsException: 0
```

```
RandomizedQueue.enqueue(RandomizedQueue.java:38)
TestRandomizedQueue.random(TestRandomizedQueue.java:82)
TestRandomizedQueue.test2(TestRandomizedQueue.java:216)
TestRandomizedQueue.main(TestRandomizedQueue.java:1015)
```

==> FAILED

Test 3: check random calls to enqueue(), sample(), and size()

```
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
```

==> passed

Test 4: check random calls to enqueue(), dequeue(), sample(), isEmpty(), and size()

```

*    5 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*   50 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*  500 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
* 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*    5 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
*   50 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
*  500 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
    java.lang.ArrayIndexOutOfBoundsException: 0

```

```

RandomizedQueue.enqueue(RandomizedQueue.java:38)
TestRandomizedQueue.random(TestRandomizedQueue.java:82)
TestRandomizedQueue.test4(TestRandomizedQueue.java:243)
TestRandomizedQueue.main(TestRandomizedQueue.java:1017)

```

- sequence of dequeue operations was:

```

    rq.enqueue(450)
    rq.isEmpty()      ==> false
    rq.dequeue()      ==> 450
    rq.isEmpty()      ==> true
    rq.size()         ==> 0
    rq.isEmpty()      ==> true
    rq.enqueue(201)
    rq.sample()       ==> 201
    rq.sample()       ==> 201
    rq.dequeue()      ==> 201
    rq.enqueue(86)

```

```

* 1000 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
    java.lang.ArrayIndexOutOfBoundsException: 0

```

```

RandomizedQueue.enqueue(RandomizedQueue.java:38)
TestRandomizedQueue.random(TestRandomizedQueue.java:82)
TestRandomizedQueue.test4(TestRandomizedQueue.java:244)
TestRandomizedQueue.main(TestRandomizedQueue.java:1017)

```

==> FAILED

Test 5: call dequeue() and sample() from an empty randomized queue

```

    * dequeue()
    * sample()
      java.util.NoSuchElementException not thrown
==> FAILED

```

Test 6: create multiple randomized queue objects at the same time

==> passed

Test 7: check that iterator() returns correct items after a sequence of

enqueue() operations
==> passed

Test 8: check that iterator() returns correct items after
sequence of enqueue()

and dequeue() operations
java.lang.ArrayIndexOutOfBoundsException: 0

RandomizedQueue.enqueue(RandomizedQueue.java:38)
TestRandomizedQueue.test8(TestRandomizedQueue.java:391)
TestRandomizedQueue.main(TestRandomizedQueue.java:1021)

==> FAILED

Test 9: create two nested iterators over the same randomized
queue

* n = 10
* n = 1000

==> passed

Test 10: create two parallel iterators over the same
randomized queue

* n = 10
* n = 1000

==> passed

Test 11: create two iterators over different randomized queues
==> passed

Test 12: create RandomizedQueue objects of different
parameterized types

==> passed

Test 13: check randomness of sample() by enqueueing n items,
repeatedly calling

sample(), and counting the frequency of each item

* n = 3, trials = 12000
* n = 5, trials = 12000
* n = 8, trials = 12000
* n = 10, trials = 12000

==> passed

Test 14: check randomness of dequeue() by enqueueing n items,
dequeueing n items,
and seeing whether each of the n! permutations is
equally likely

* n = 2, trials = 12000
* n = 3, trials = 12000
* n = 4, trials = 12000
* n = 5, trials = 12000

==> passed

Test 15: check randomness of iterator() by enqueueing n items, iterating over those

n items, and seeing whether each of the n! permutations is equally likely

* n = 2, trials = 12000

* n = 3, trials = 12000

* n = 4, trials = 12000

* n = 5, trials = 12000

==> passed

Test 16: check that NullPointerException is thrown when inserting null items

==> passed

Test 17: check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 18: check iterator() when RandomizedQueue is empty

==> passed

Total: 14/18 tests passed!

=====

* TESTING CORRECTNESS (substituting reference RandomizedQueue and Deque)

Testing correctness of Permutation

*-----

Tests 1-5 call the main() function directly, resetting standard input before each call.

Running 9 total tests.

Test 1a: check formatting for sample inputs from assignment specification

% java Permutation 3 < distinct.txt

B

E

D

```
% java Permutation 3 < distinct.txt
D
A
H

% java Permutation 8 < duplicates.txt
CC
BB
AA
BB
BB
BB
BB
BB
CC
```

==> passed

Test 1b: check formatting for other inputs

```
% java Permutation 8 < mediumTale.txt
was
foolishness
it
was
age
of
it
it
```

```
% java Permutation 0 < distinct.txt
[no output]
```

==> passed

Test 2: check that main() reads all data from standard input

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 3
* filename = duplicates.txt, k = 8
* filename = mediumTale.txt, k = 8
```

==> passed

Test 3a: check that main() prints each item from the sequence at most once

(for inputs with no duplicate strings)

```
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 1
* filename = distinct.txt, k = 9
* filename = permutation6.txt, k = 6
* filename = permutation10.txt, k = 10
```

==> passed

Test 3b: check that main() prints each item from the sequence at most once

```
(for inputs with duplicate strings)
* filename = duplicates.txt, k = 8
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 6
* filename = permutation8.txt, k = 2
* filename = tinyTale.txt, k = 10
==> passed
```

Test 3c: check that main() prints each item from the sequence at most once

```
(for inputs with newlines)
* filename = mediumTale.txt, k = 10
* filename = mediumTale.txt, k = 20
* filename = tale.txt, k = 10
* filename = tale.txt, k = 50
==> passed
```

Test 4: check main() when k = 0

```
* filename = distinct.txt, k = 0
* filename = distinct.txt, k = 0
==> passed
```

Test 5a: check that permutations are uniformly random

```
(for inputs with no duplicate strings)
* filename = per
```

...

WARNING: the grading output was truncated due to excessive length.

Typically, this is because you have a method that has an unanticipated side effect

(such as printing to standard output or throwing an exception). A large amount of output can also arise from failing many tests.