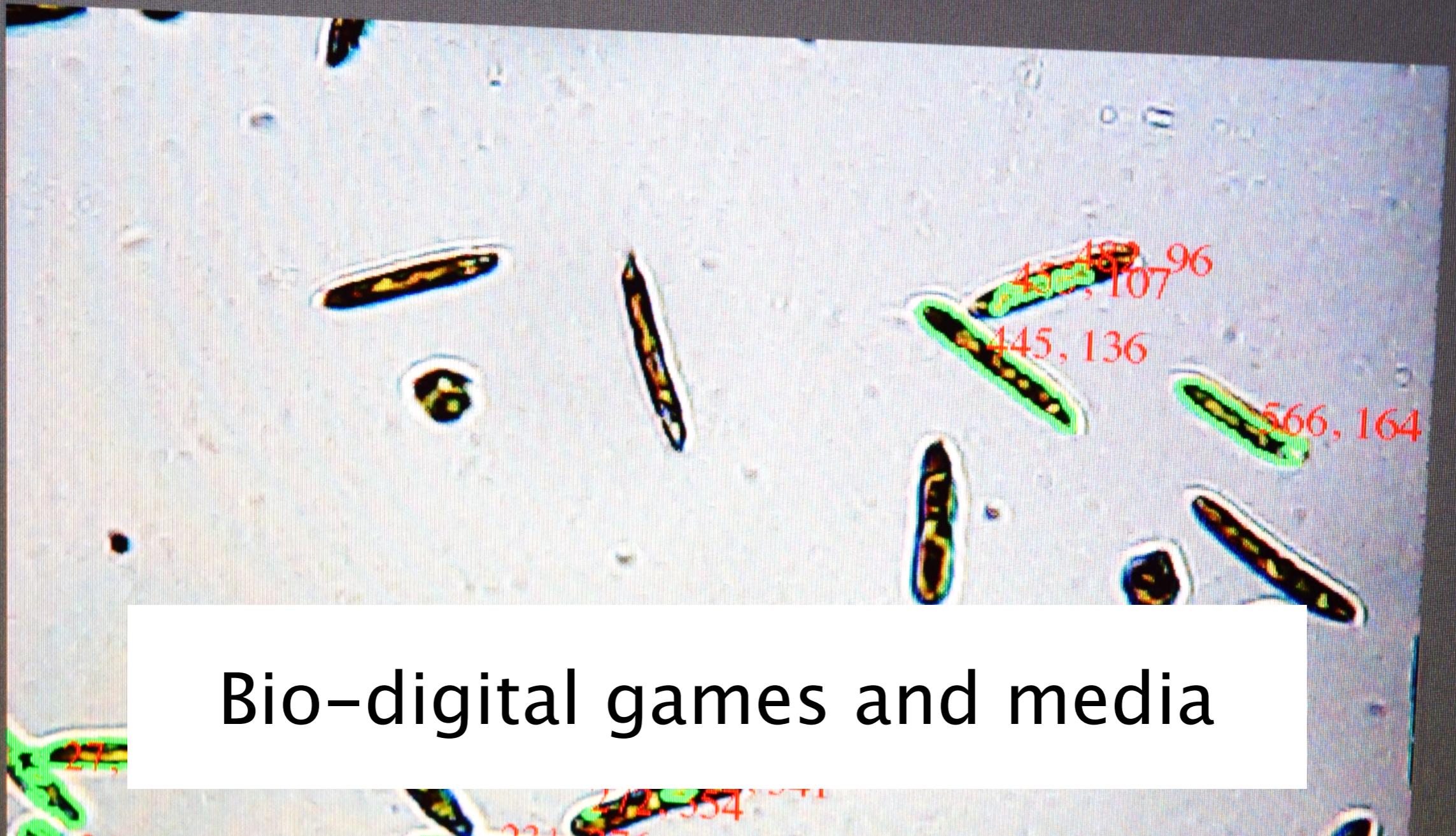




# waag society

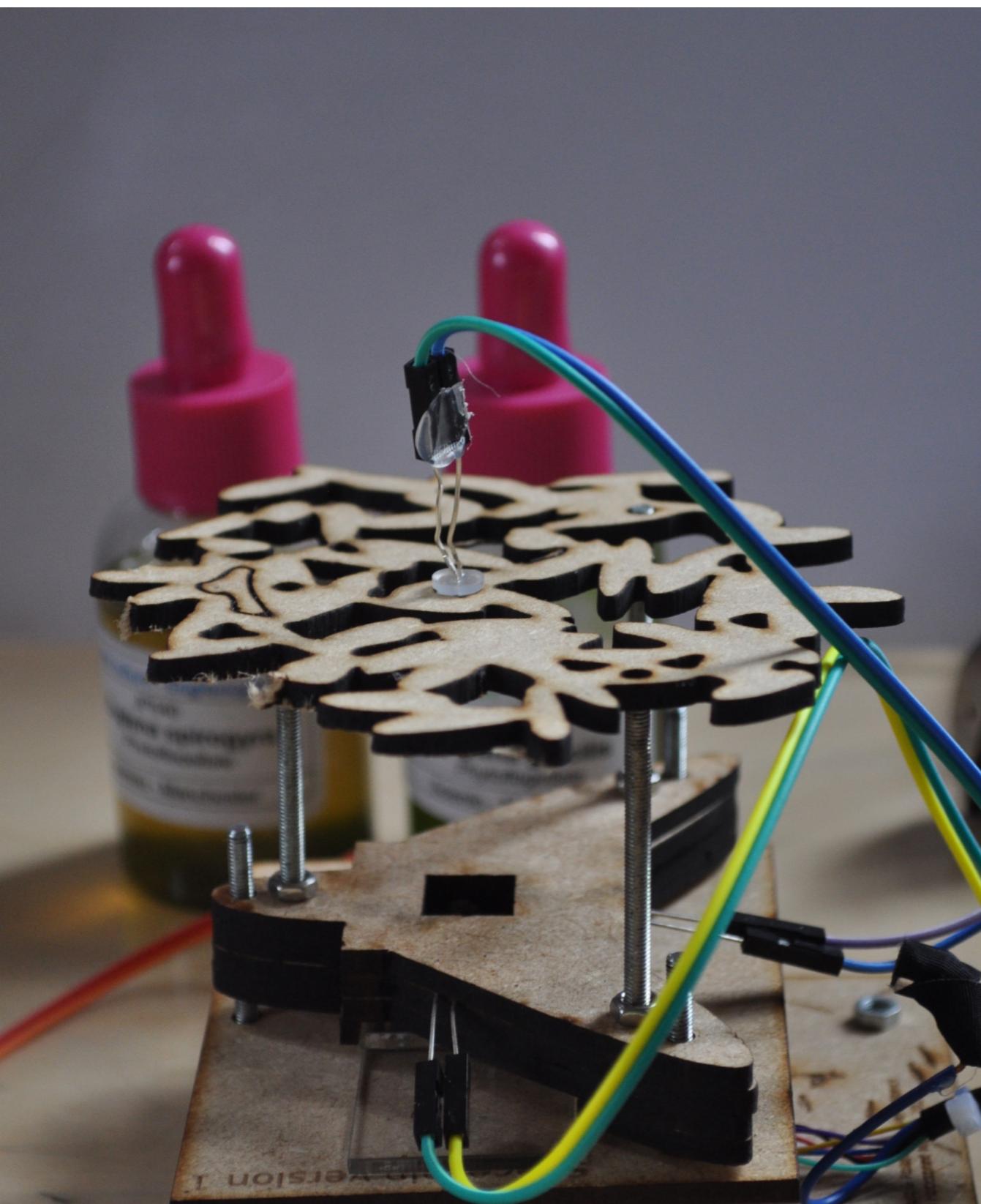
institute for art, science and technology



Bio-digital games and media

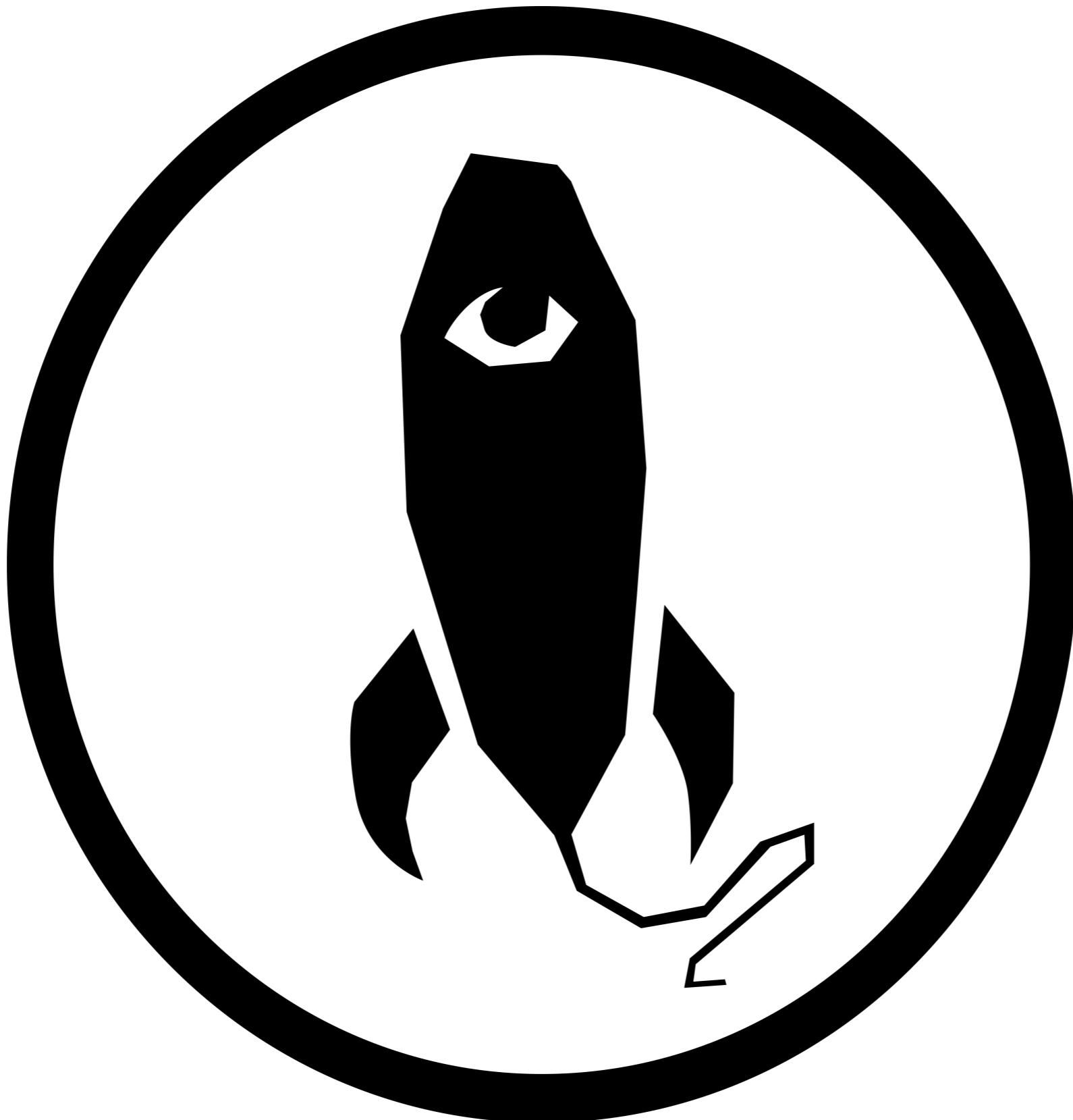


# Euglena Spaceships





# Euglena Spaceships



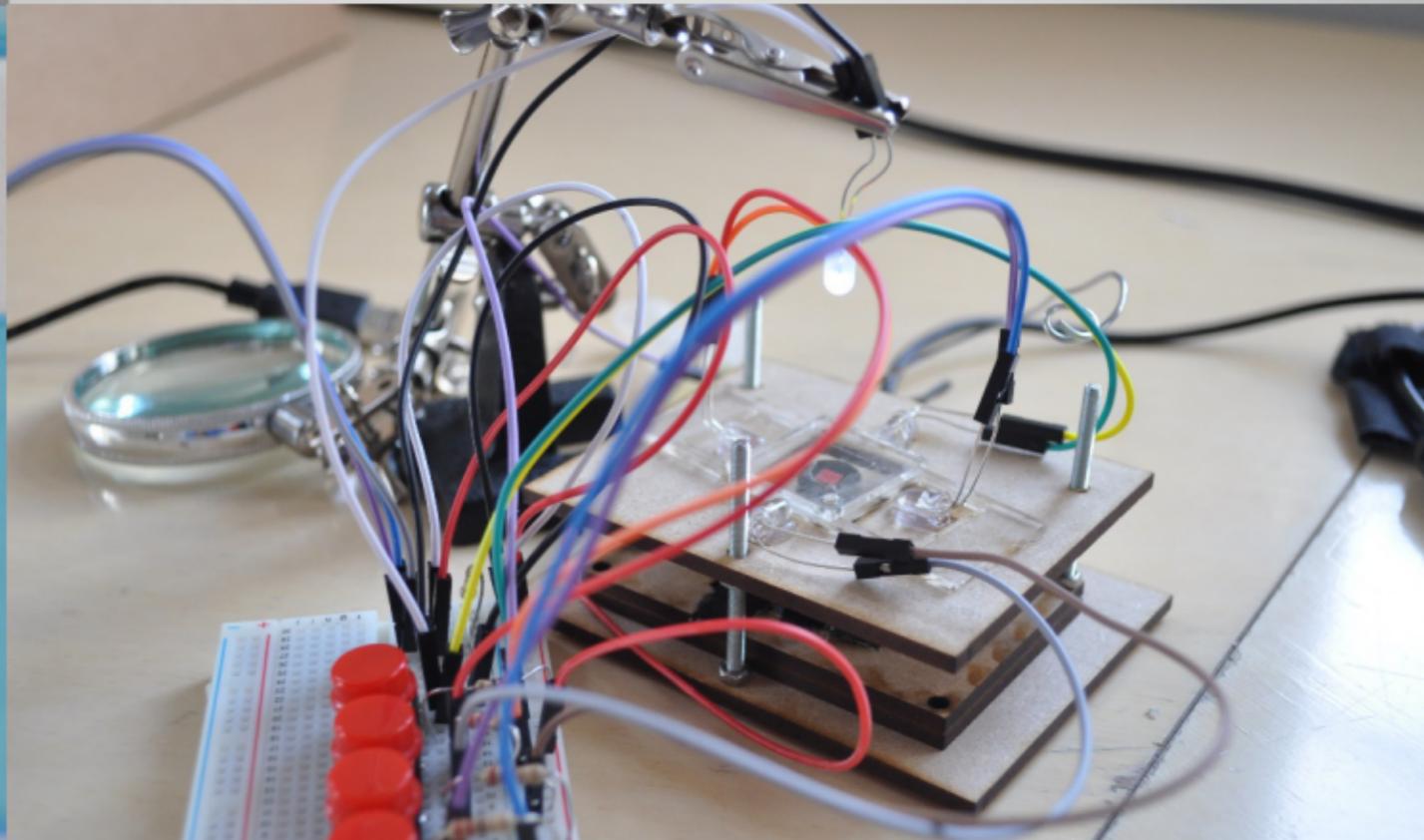
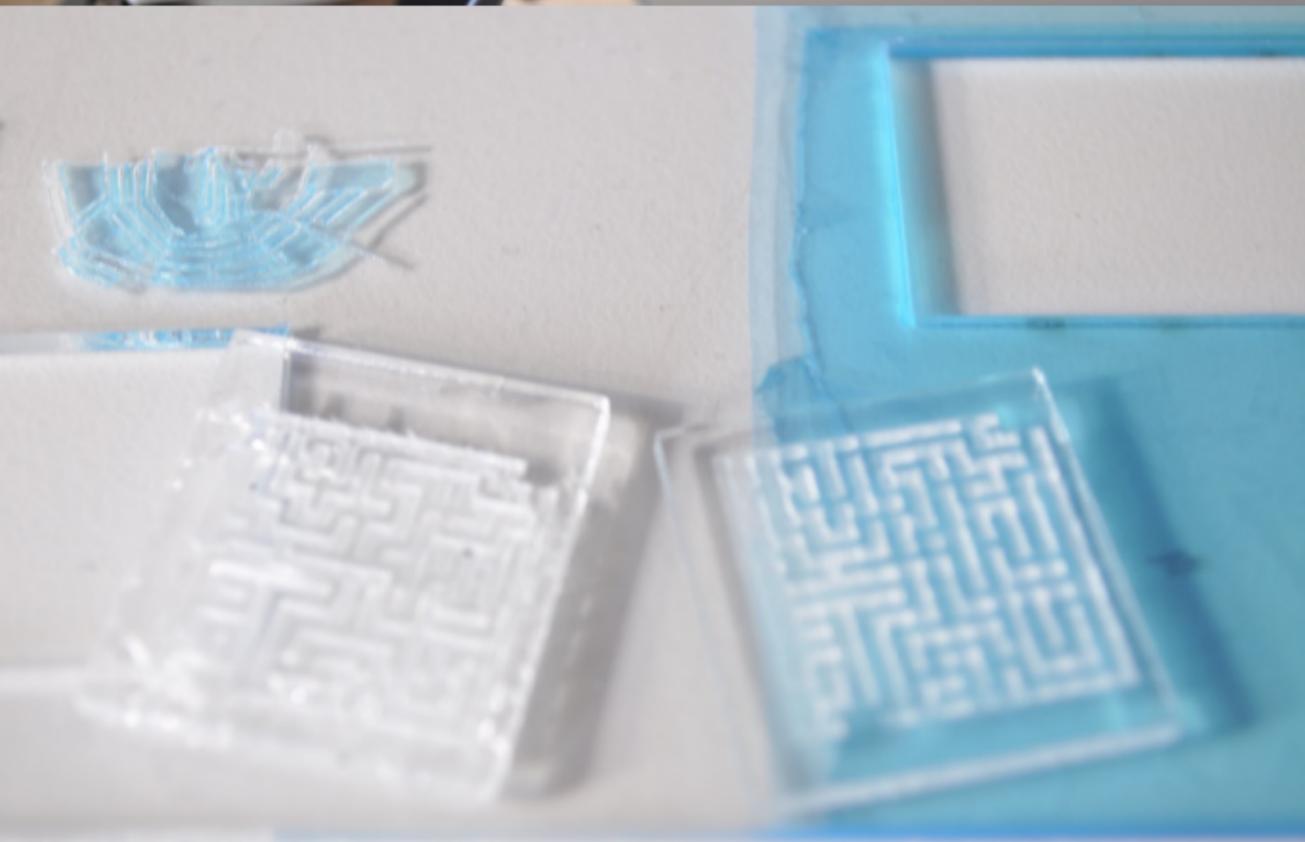
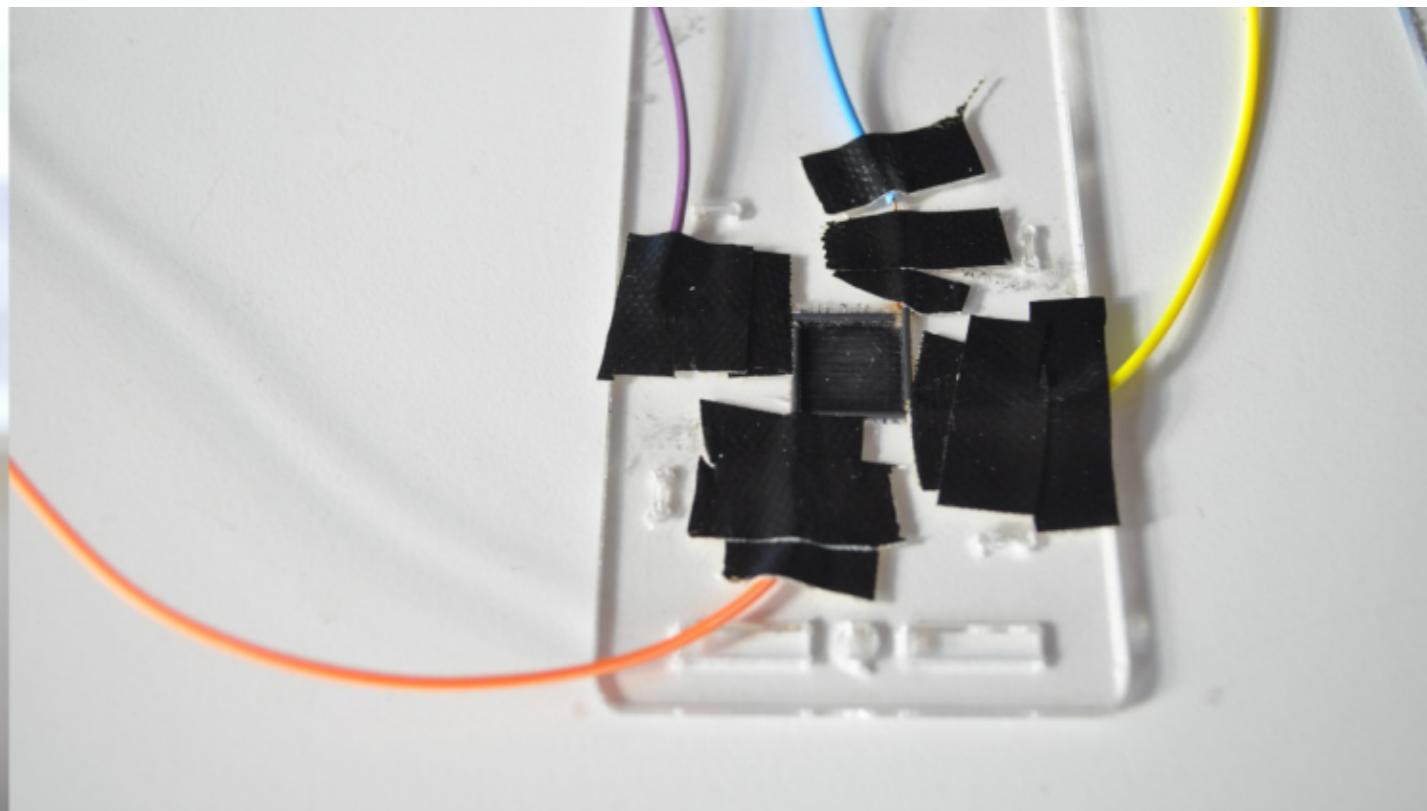


a collaboration with Christian Schulz, Pieter van Boheemen & Ingmar Riedel-Kruse (Stanford University)



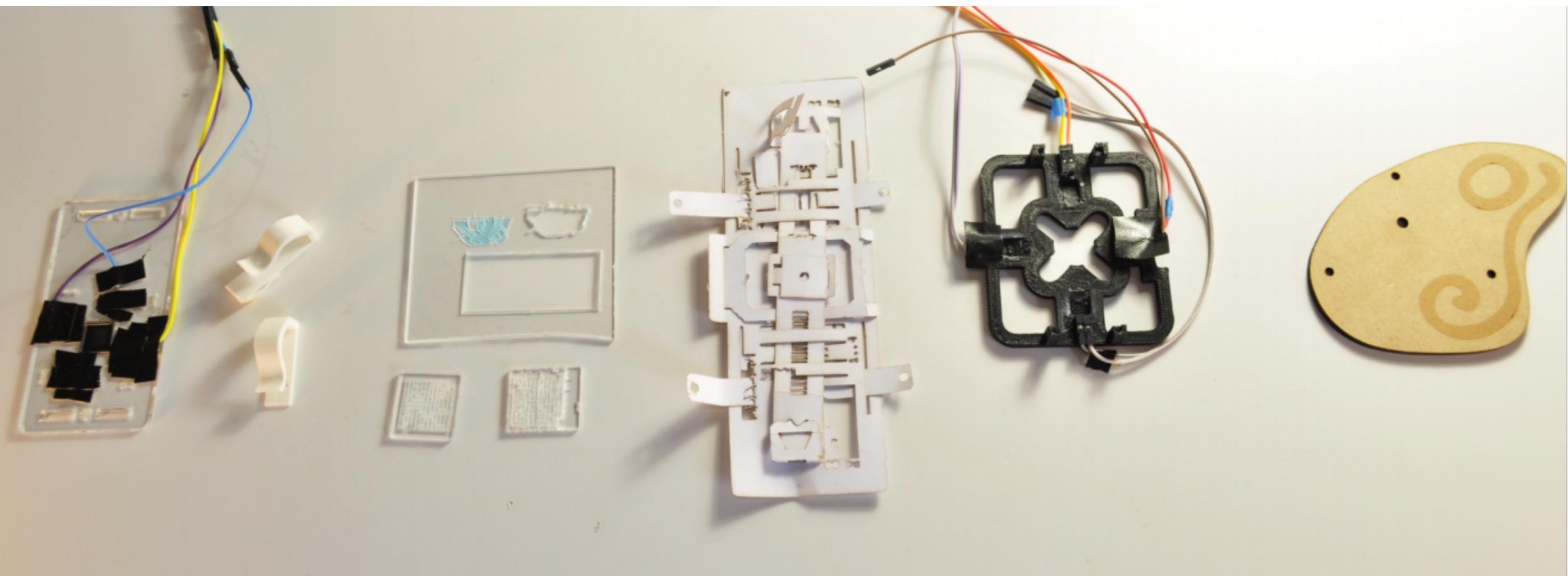


# Prototyping



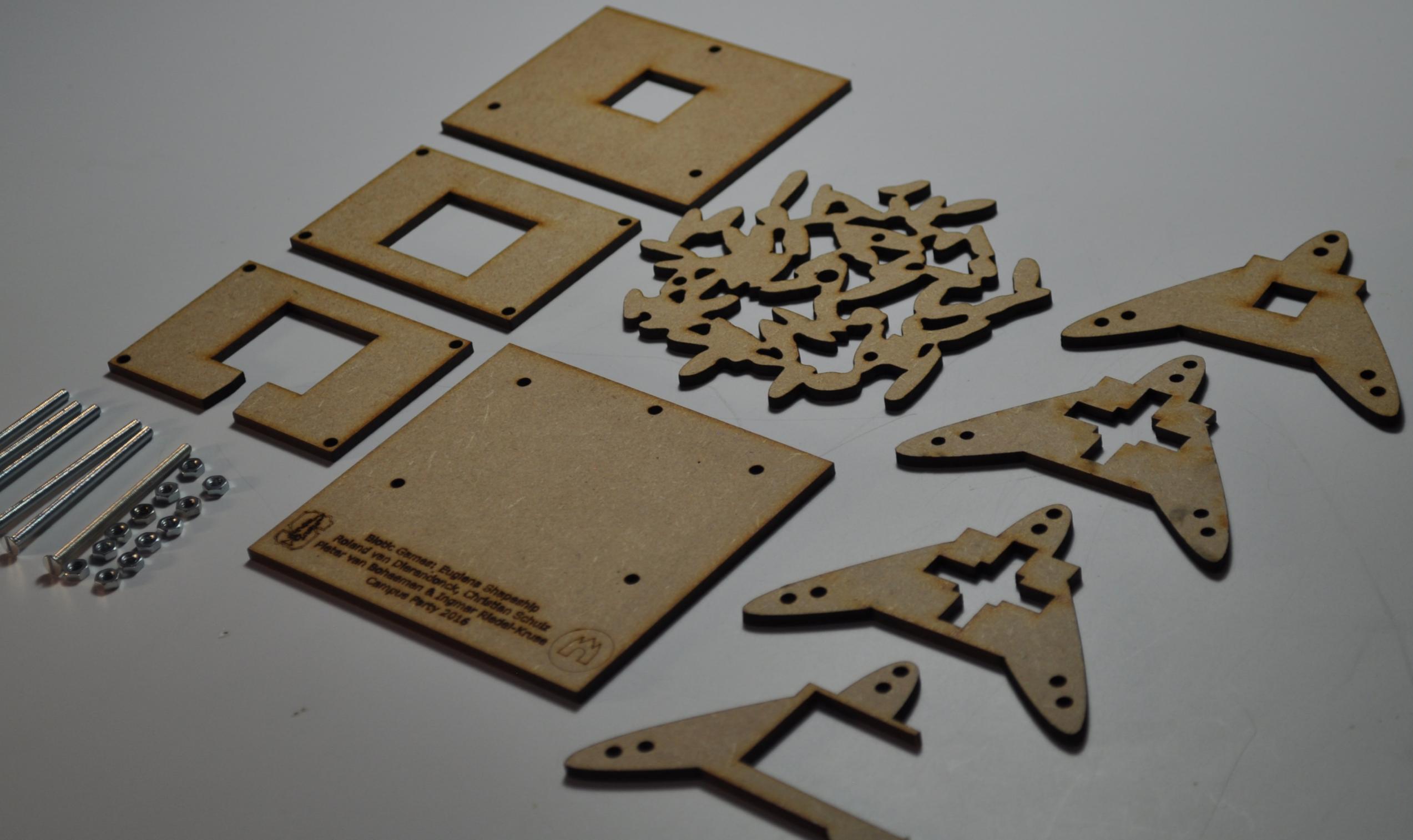


# Prototyping



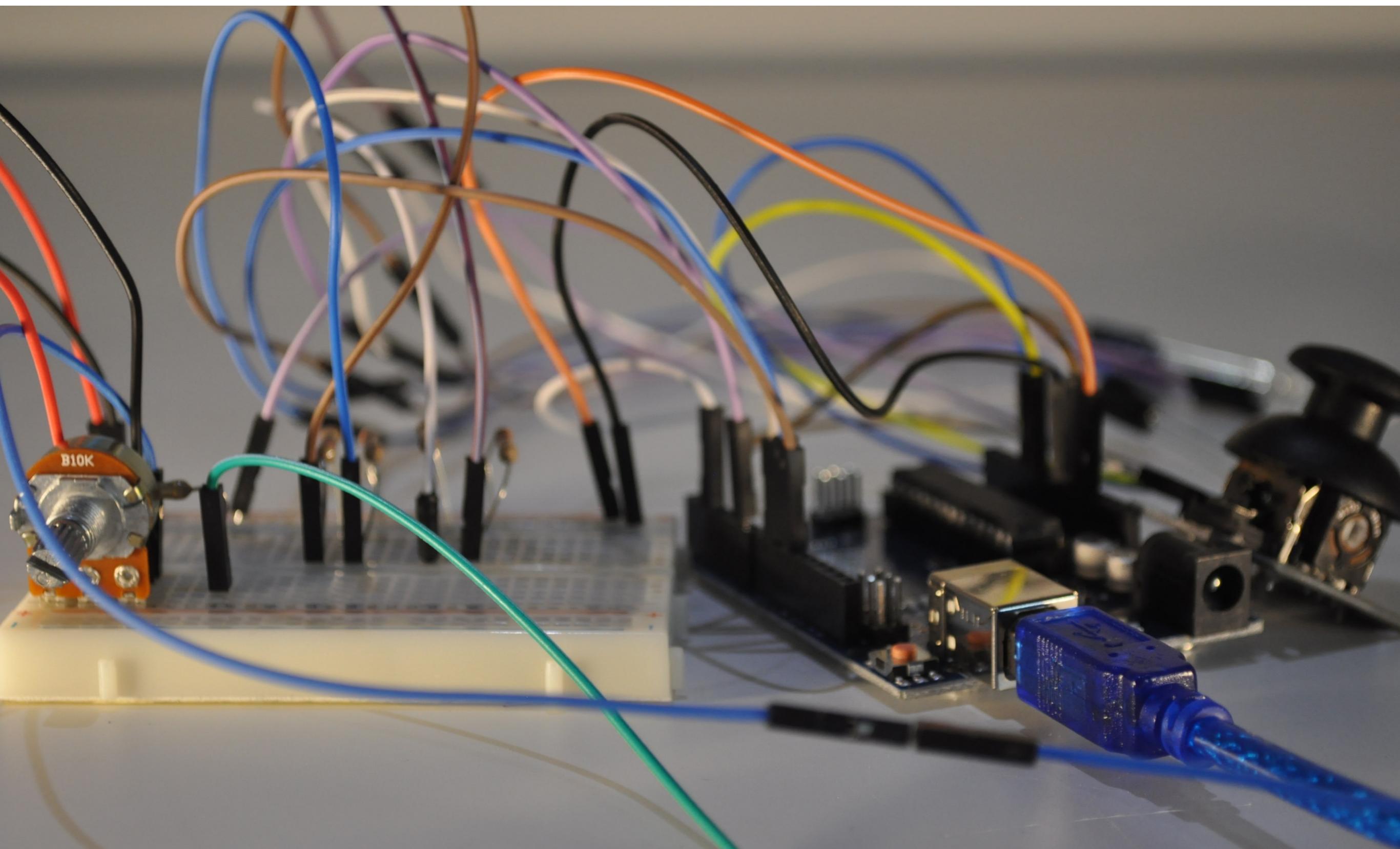


# Laser cut parts





# Electronics



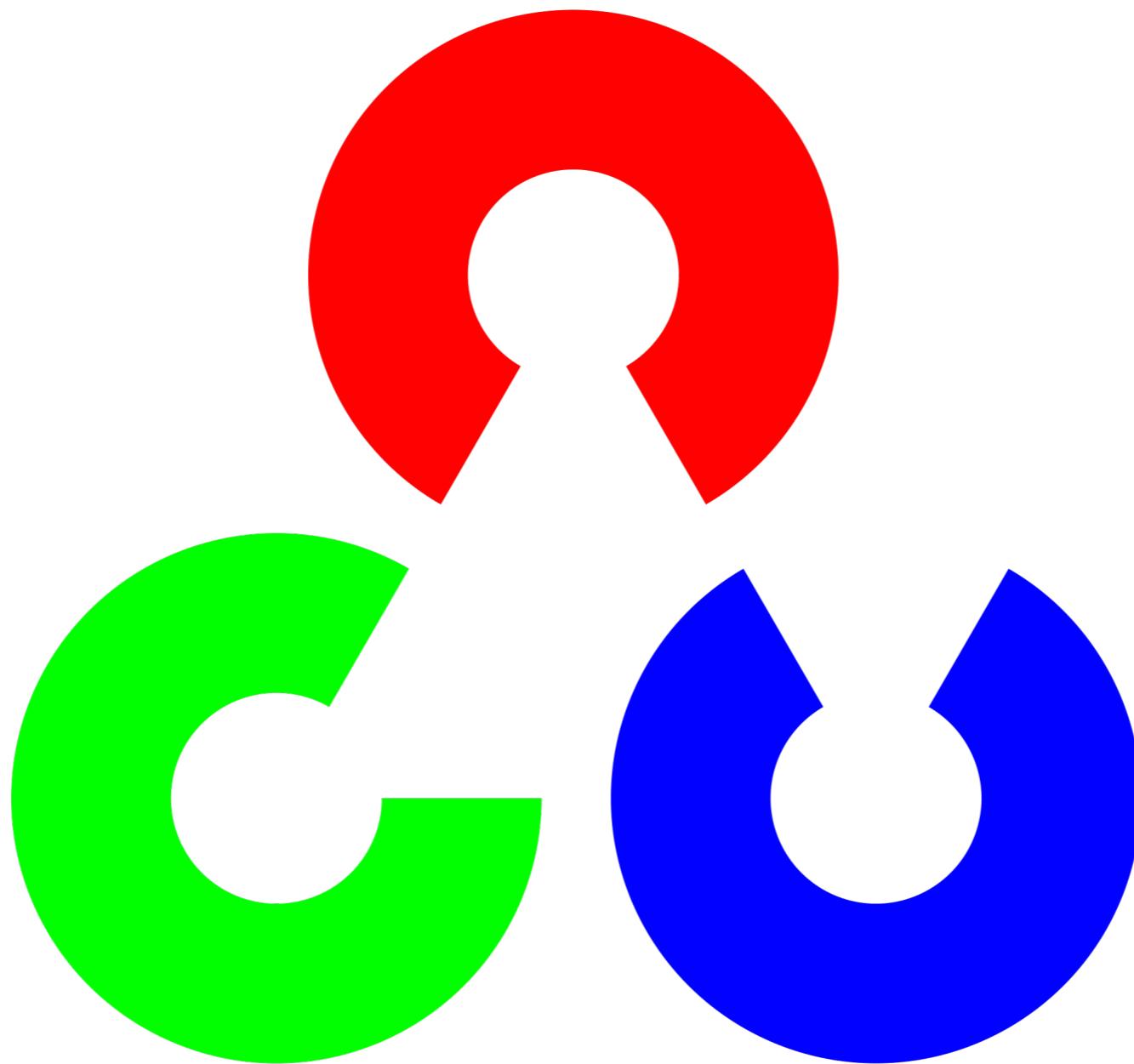


# Instruction videos





# Open Computer Vision



# OpenCV



# Game in Processing



**~DODGE THE EUGLENA~**

PRESS KEY:

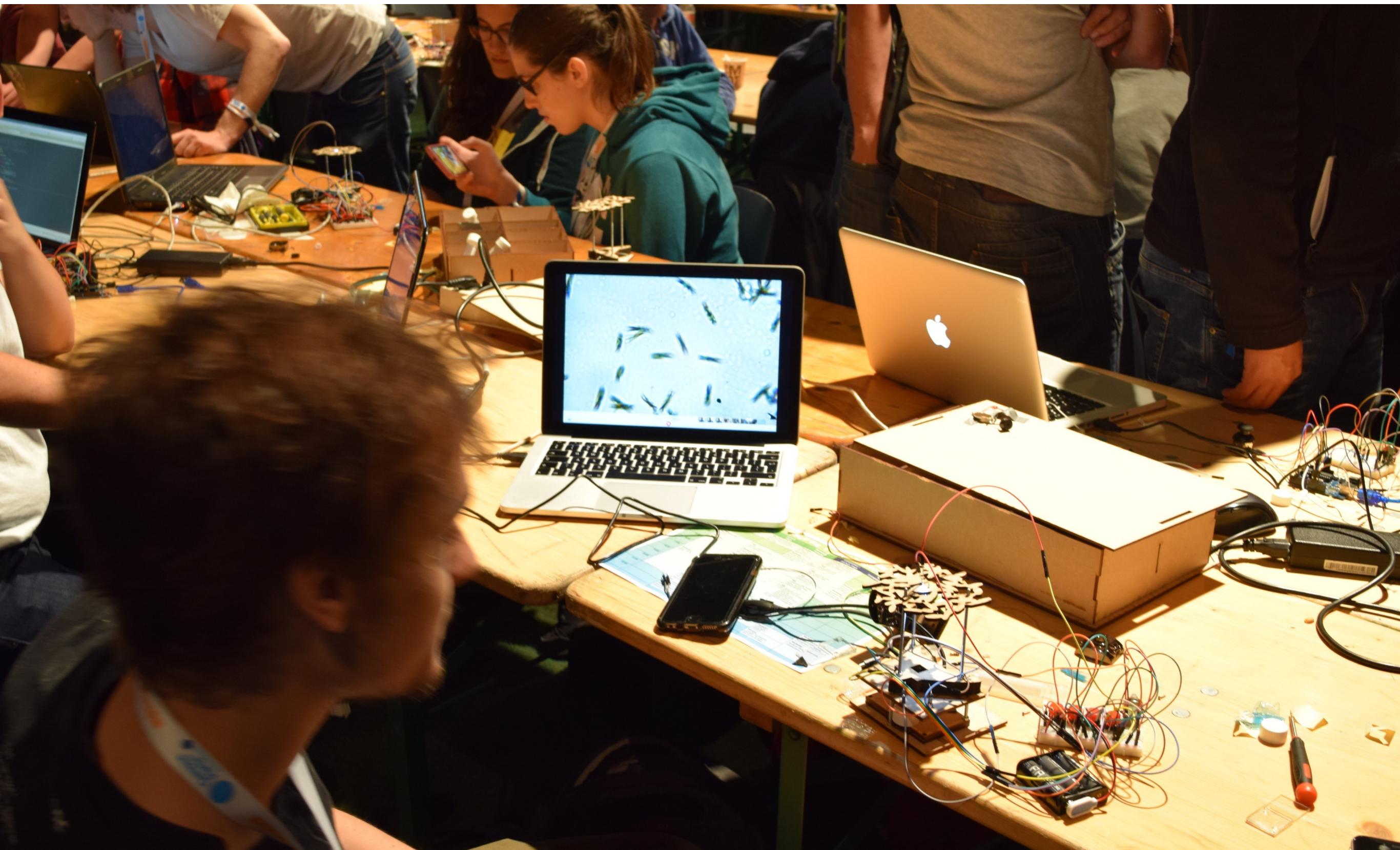
- [1] START GAME**
- [2] GAME INFO**
- [3] SERIAL SETTINGS**
- [4] CAMERA SETTINGS**

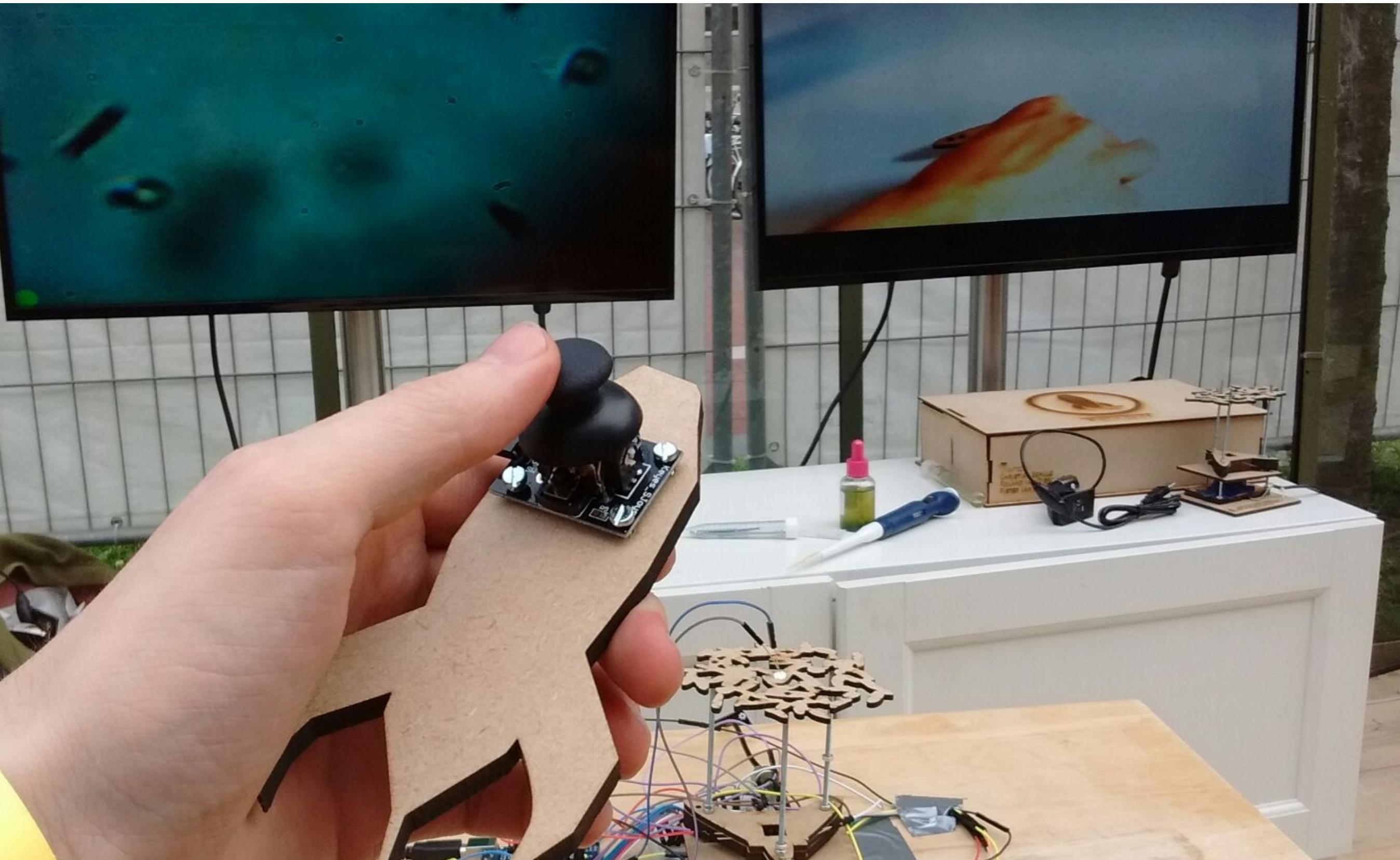






# Workshops







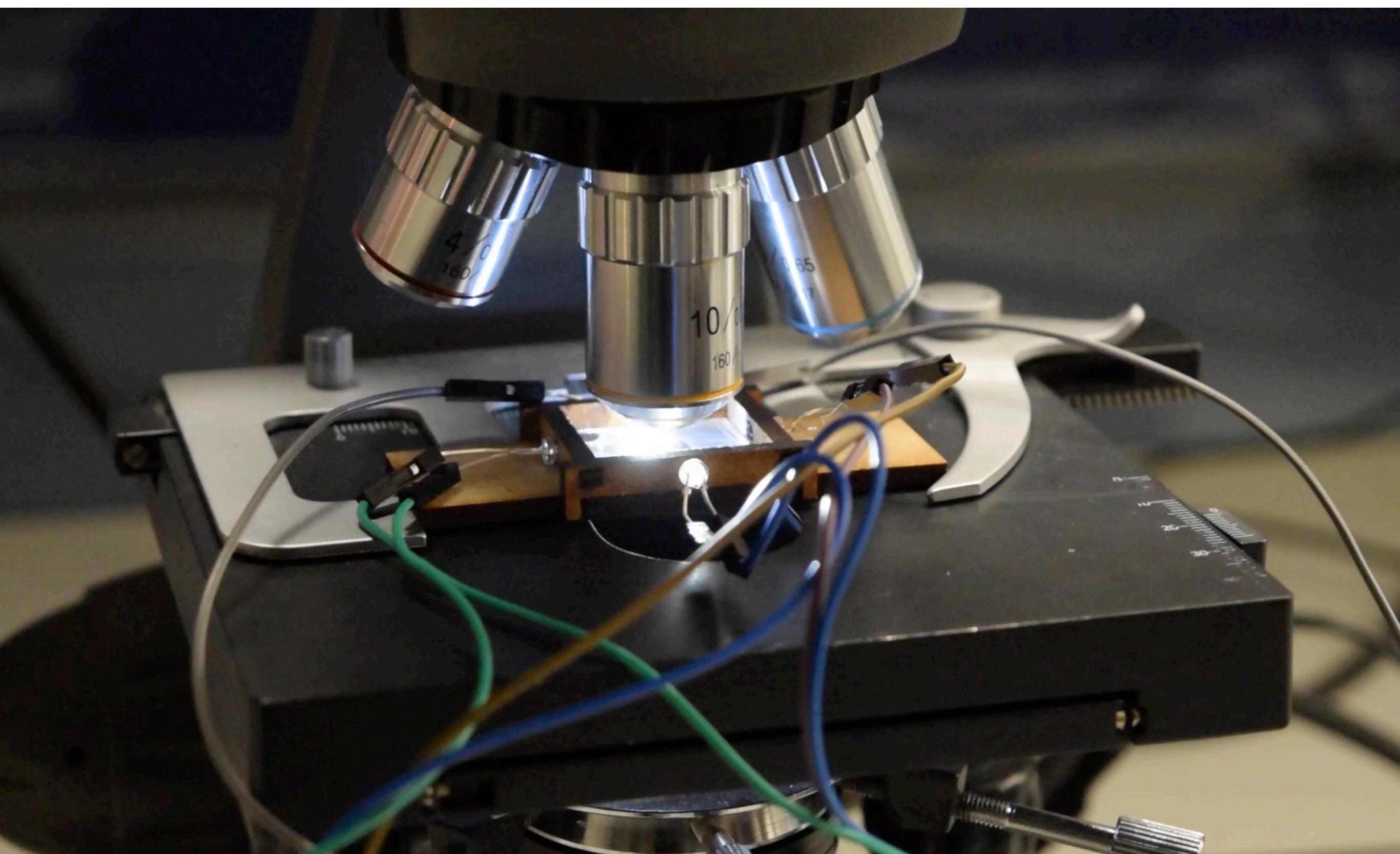
# Sounding Cells, Swimming Sounds





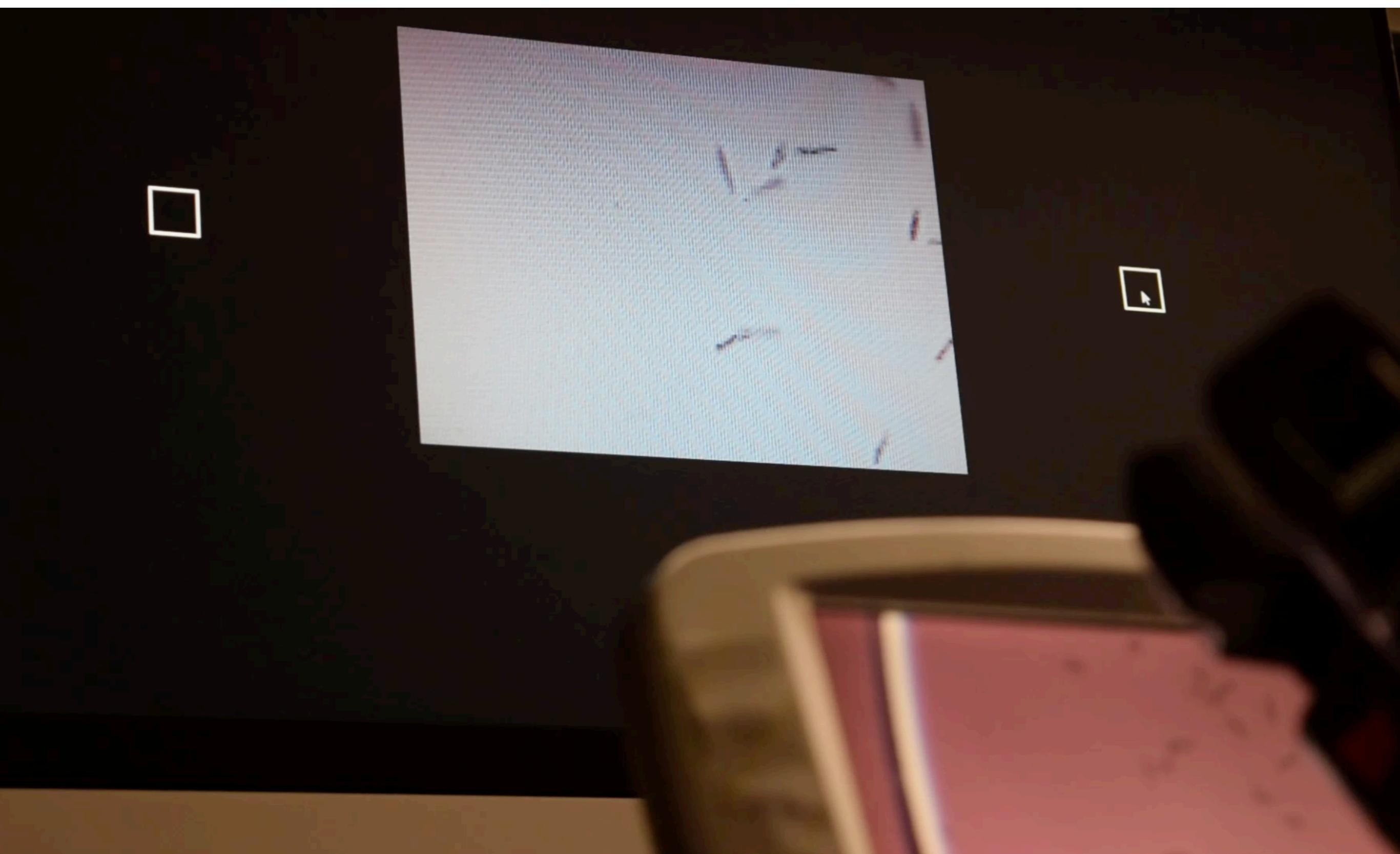
# Euglenizer







# Euglenizer





# Euglenizer





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reserved**