# Locality of storage access

# Why is access locality important?

- Access locality refers to the ability of software to make good use of the cache. (details on Cache in a following video)
- Memory is broken up into pages.
- Software that uses the same or neighboring pages repeatedly has good access locality.
- Hardware is designed to speed up such software.

# Temporal Locality

- Task: compute the function  $f_{\theta}(x)$  on a long sequence  $x_1, x_2, \dots, x_n$
- $\theta$  is a parameter vector example: the weights in a neural network.
- The parameters  $\theta$  are needed for each computation.
- If  $\theta$  fits in the cache access is fast
- If  $\theta$  does **not** fit in the cache each  $x_i$  causes at least one cache miss program will be much slower.
- Temporal Locality: repeated access to the same memory location

# Spatial locality

- Task: compute the function  $\sum_{i=1}^{n-1} (x_i x_{i+1})^2$  on  $x_1, x_2, \dots, x_n$
- Contrast two ways to store  $x_1, x_2, ..., x_n$ :
- Linked list (poor locality)
- Indexed array (good locality)

### Linked List

Let  $x_1, x_2, ..., x_n$  be 1,2,3,4,5,6

| Page 1 | Page 2 | Page3 | Page4 |  |  |
|--------|--------|-------|-------|--|--|
| 6 3    | 2 5    | 4     | 1     |  |  |
|        |        |       |       |  |  |
|        |        |       |       |  |  |

Traversal of 6 elements touches 4 pages

#### array

Let  $x_1, x_2, ..., x_n$  be 1,2,3,4,5,6

| Page 1 | Page 2 | Page3 | Page4 |
|--------|--------|-------|-------|
|        | 1 2 3  | 4 5 6 |       |
|        |        |       |       |

Traversal of 6 elements touches 2 pages

## Summary

- Improved memory locality reduces run-time
- Why? Because computer memory is organized in pages.
- Next: Two notebooks demonstrating the effect of locality.