Name	Rank	Description	Source	Cost	
Absorb Energy	(• to •••••)	gain excess health levels, willpower and regenerate while exposed to a particular energy source		MR p1442 wp	
Absorb Knowledge	(•)	gain a temporary skill specialty by absorbing the knowledge from a source of information		BbBB1 wp	
Agonize	(• to •••••)	causes penalties up to -3 for duration of ability		HtV 3761 wp	
Alter Memory	(• to •••••)			NS1 wp	
Balefire	(• to •••••)	Deals damage equal to dots to anyone that attacks this npc		HtV 2773 wp	
Beastly Command	(• to •••••)			NS1 wp/2 v	vp
Beastly Summons	(• to •••••)			NS1 wp	
Biomechanical Nightmare	(• to •••••)	gain a major mechanical modification to form for each dot	HMR p145	1 wp	
Blackout	(• to •••••)	create utter darkness in an area	HMR p145	2 wp	
Blinding Speed	(• to •••••)			Spear-	
Clamber	(• to •••)	climb on all fours across unclimbable surfaces		BbBB1 wp	
Confuse	(• to •••••)	causes PC's to lose 10 again and 1's to		HtV 2771 wp	

		subtract from success pool's	
Control Emotion	(• to •••••)		NS1 wp
Corpse Door	(•••••)	teleport by using a dead body as the gate	BD 73 wp
Crushing Blow	(•••)	bashing equals lethal for scene	HtV 2782 wp
Damnation	(• to •••••)	Target loses ability to regain willpower through any avenue other than vice for one month	HtV 2783 wp
Dement	(• to •••••)	causes target to gain a mild derangement or upgrade an existing one for days * dots	HtV 2781 wp
Destiny	(• to •••••)	gain extra "destiny dice" per story; gain a nemesis who causes a detriment to the destiny dice pool	BbBB-
Drain	(• to •••••)	cause's damage or willpower loss equal to dots per turn, regains willpower or health for antagonist	HtV 278-
Dread Attack	(• to •••••)	deals one point of lethal per dot on a successful brawl attack	HtV 278-/1 wp
Ecstasy	(• to •••••)	freezes target for the rest of a scene assuming they arent attacked	HtV 2781 wp

Enhanced Senses	(• to •••••)		NS-
Fury	(• to •••••)	cause characters to go berserk and attack everyone	HtV 2792 wp
Giant Size	(••••)	spend willpower, get big(up to +5)	HtV 2791 wp/size
Gremlinize	(• to •••••)	causes things to stop working up to a number of turns equal to dots	HtV 2791 wp/3 wp
Hypnotism	(• to •••••)	give a non-violent command to someone	HtV 2791 wp
Ignorance of The Flesh	(•••/•••••)	ignore bashing/lethal damage (depending on rank); take aggravated damage from relatively common substance	BbBB-
Impress	(• to •••••)	makes people impressed by the character	HtV 2801 wp
Inhabit	(• to •••••)		MWO-
Judgment of Guilt	(•••••)	make target roll degeneration, on fail gain penalties not lost morality	HtV 2803 wp
Lurker in Darkness	(• to •••••)	gain bonus's to stealth and become almost invisible	HtV 2801 wp
Mist Form	(•••••)		NS2 wp
New Face	(• to •••••)	can mimic peoples face's	HtV 2802 wp
Read Aura	(••)	discern portions of a	BbBB1 wp

		creature's aura	
Ride Corpse	(••)	inhabit a corpse as a meat suit	HtV 2801 wp
Sleep	(• to •••••)	put people to sleep with a contested roll	HtV 2811 wp
Shadow Harvest	(•)	gain collections of willpower by harvesting in a graveyard	HtV 282-
Stealthy Attack	(••••)		Spear-
Strange Form	(• to •••••)	gain extra dot's in attributes for changing form	HtV 2823 wp
Tendrils	(•••)	summon tendrils to attack people, cause -1 to antagonist's defence	HtV 2822 wp
Terrify	(• to •••••)	makes a target flee or spend a willpower point to remain, if remaining take penalties equal to dot's	HtV 2821 wp
Unholy Attribute	(• to •••••)	gain extra dot's in an attribute	HtV 2831 wp/-
Unholy Grace	(••••)		NS1 wp/die
Spirit slaver's use dominions rather than dread powers (check numina section for spirit numina)			

Spirit slayer's use dominions rather than dread powers (check numina section for spirit numina)

## **Dominions**

Name	Rank	Description	Source	
clarity	(•)			SpSl 165
City Eyes	(•)			SpSl 165

malfunction	(•)	SpSl 165
Terrible strike	(•)	SpSl 165
Unnatural Senses	(•)	SpSl 165
Warning Growl	(•)	SpSl 165
Commandment	(••)	SpSl 166
Nightfall	(••)	SpSl 166
Ruin	(••)	SpSl 166
Shallow Heart	(••)	SpSl 166
Slip away	(••)	SpSl 166
Warrior Ideal	(••)	SpSl 166
Command Fire	(•••)	SpSl 168
Death Grip	(•••)	SpSl 168
Primal Fear	(•••)	SpSl 168
Talons of Guilt	(•••)	SpSl 168
Gridlock	(•••)	SpSl 168
Beast Control	(••••)	SpSl 170
Fracture	(••••)	SpSl 170
Graveyard Chill	(••••)	SpSl 170
Savage Rending	(••••)	SpSl 170
Shadow Hunter	(••••)	SpSl 170
Discordant Howl	(•••••)	SpSl 171

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Devastation	(•••••)	SpSl 171
Savage Fury	(•••••)	SpSl 171
Terrible Might	(•••••)	SpSl 171

HtV Hunter the Vigil
NS Night Stalkers
BbBB Block by Bloody Block
Spear Spearfinger
MWO Murder Will Out
BD Blood Drive
SpSl Spirit Slayers