

# Summary of R functions

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# Simple arithmetics

Basics

## Adding

```
> 17 + 4  
[1] 21
```

## Division

```
> 17 / 4  
[1] 4.25
```

## Subtraction

```
> 17 - 4  
[1] 13
```

## Integer Division

```
> 17 %/% 4  
[1] 4
```

## Multiplication

```
> 17 * 4  
[1] 68
```

## Modulus

```
> 17 %% 4  
[1] 1
```

## Exponentiation

```
> 17 ^ 4 or 17 ** 4  
[1] 83521
```

# Assignments, basic functions, local environment

Basics

## Help

?<function> → show help text for function  
Press "Q" in order return to command prompt

## Declare and assign an object with value

```
var <- 10 ( or 10 -> var )
```

## List environment objects

```
ls()
```

## Get information about an object

```
str(var)
```

## Print (to console)

```
print("Text") print(a)
```

# Numeric functions ("Scalar" / element-wise)

Basics

## Exponential function

```
> exp(1)
[1] 2.718282
```

## Square Root

```
> sqrt(4)
[1] 2
```

## Trigonometric functions

```
> sin(0) > cos(pi) > tan(pi/4)
[1] 0      [1] -1      [1] 1
```

## Absolute values

```
> abs(-40)
[1] 40
```

## Logarithms

```
> log(x)      natural
```

```
> log10(x)     base of 10
```

```
> log(x, base) variable
base
```

# Data structures: Vector generation

Basics

## Combination

```
> vec <- c(1.2, 2.3, 4.5, 7, 9, 10)
> print(vec)
[1] 1.2 2.3 4.5 7.0 9.0 10.0
```

## Dot operator (Integer sequence)

```
> vec <- 1:5
> print(vec)
[1] 1 2 3 4 5
```

## General sequence

```
> seq(from = 2, to = 10, by = 2)
[1] 2 4 6 8 10
```

# Data structures: Vector - specific functions

Basics

## Length of a vector

```
> vec <- 3:27  
> length(vec) [1] 25
```

## Sorting

```
> vec <- c(1, 63, 45, 27, 34)  
> sort(vec)  
[1] 1 27 34 45 63
```

## Reversing

```
> vec <- 1:5  
> rev(vec)  
[1] 5 4 3 2 1
```

# Data structures: Vector subsetting (I)

Basics

## By single index

```
> vec <- seq(from = 10, to 50, by = 0,1)
> vec[5]
[1]
```

## By index vector

```
> vec <- seq(from = 10, to 50, by = 0,1)
> vec[5:10]
[1] 10.4 10.5 10.6 10.7 10.8
```

## All but ...

```
> vec <- seq(from = 10, to 50, by = 0,1)
> vec[-(3:4)]
[1] 10 10.1 10.4 10.5 10.6
```

# Data types: Numeric & Character

Basics



# Data structures: List

Basics

# Data structures: Data Frame

Basics

