Summary of R functions

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Simple arithmetics

Adding
```
> 17 + 4
[1] 21
```

Division
```
> 17 / 4
[1] 4.25
```

Subtraction
```
> 17 - 4
[1] 13
```

Integer Division
```
> 17 %/% 4
[1] 4
```

Multiplication
```
> 17 * 4
[1] 61
```

Modulus
```
> 17 %% 4
[1] 1
```

Exponentiation
```
> 17 ^ 4   or   17 ** 4
[1] 83521
```

Assignments, basic functions, local environment

Help

?<function> → show help text for function
Press "Q" in order return to command prompt

Declare and assign an object with value

```
var <- 10  ( or  10 -> var )
```

List environment objects

```
ls()
```

Get information about an object

```
str(var)
```

Print (to console)

```
print("Text") print(a)
```

Numeric functions ("Scalar" / element-wise)

Exponential function
```
> exp(1)
[1] 2.718282
```

Square Root
```
> sqrt(4)
[1] 2
```

Trigonometric functions
```
> sin(0) > cos(pi) > tan(pi/4)
[1] 0    [1] -1    [1] 1
```

Absolute values
```
> abs(-40)
[1] 40
```

Logarithms
```
> log(x)      natural
```
```
> log10(x)      base of 10
```
```
> log(x, base)      variable
base
```

Data structures: `Vector generation`

Combination

```
> vec <- c(1.2, 2.3, 4.5, 7, 9, 10)
> print(vec)
[1] 1.2 2.3 4.5 7.0 9.0 10.0
```

Dot operator (Integer sequence)

```
> vec <- 1:5
> print(vec)
[1] 1 2 3 4 5
```

General sequence

```
> seq(from = 2, to = 10, by = 2)
[1] 2 4 6 8 10
```

Data structures: `Vector` - specific functions

Length of a vector

```
> vec <- 3:27
> length(vec) [1] 25
```

Sorting

```
> vec <- c(1, 63, 45, 27, 34)
> sort(vec)
[1] 1 27 34 45 63
```

Reversing

```
> vec <- 1:5
> rev(vec)
[1] 5 4 3 2 1
```

Data structures: Vector subsetting (I)

By single index

```
> vec <- seq(from = 10, to 50, by = 0,1)
> vec[5]
[1]
```

By index vector

```
> vec <- seq(from = 10, to 50, by = 0,1)
> vec[5:10]
[1] 10.4 10.5 10.6 10.7 10.8
```

All but ...

```
> vec <- seq(from = 10, to 50, by = 0,1)
> vec[-(3:4)]
[1] 10 10.1 10.4 10.5 10.6
```

Data types: Numeric & Character

Data structures: List

Data structures: `Data Frame`

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