

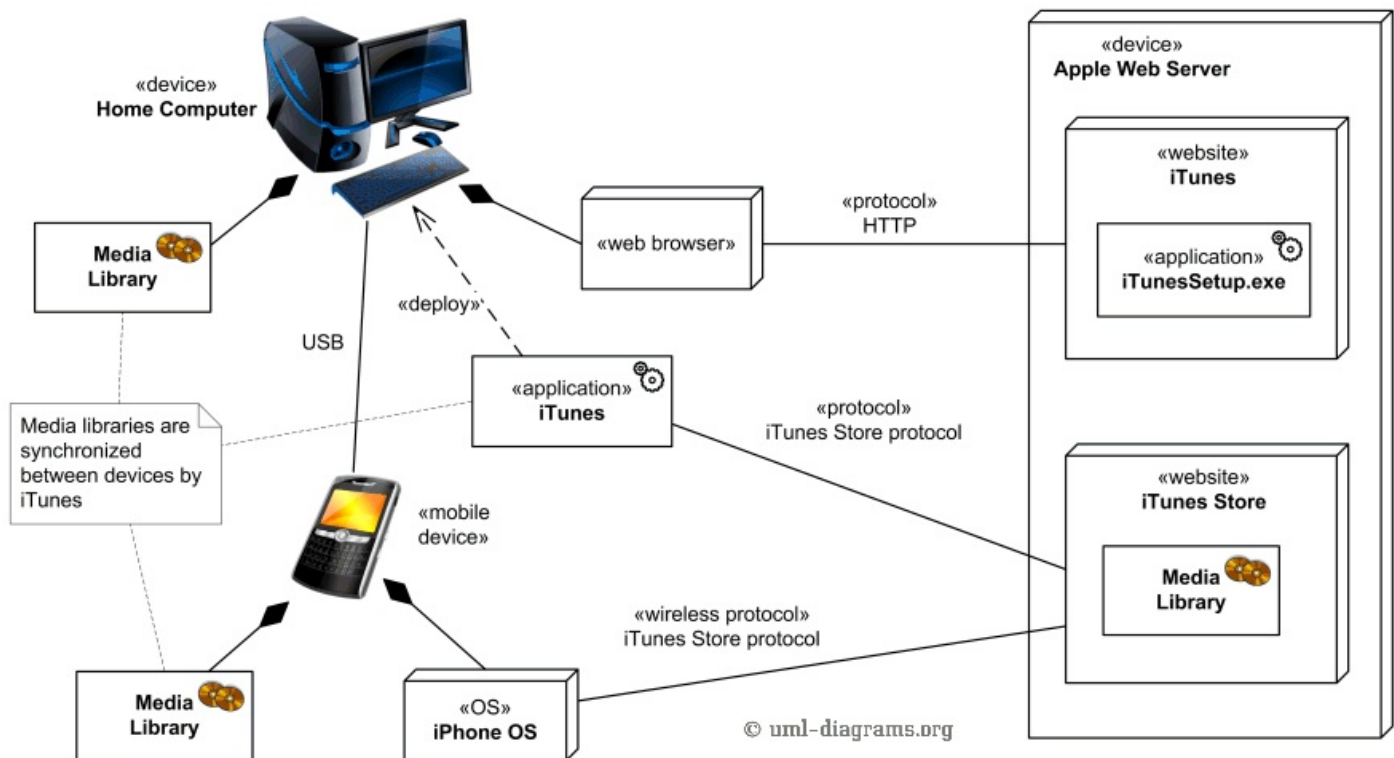
# Apple iTunes

## UML Deployment Diagram Example

An example of **deployment diagram** for Apple **iTunes** application.

The **iTunes setup** application could be downloaded from iTunes website and installed on a home computer. After installation and registration iTunes application could communicate with Apple **iTunes Store**. Customer can buy and download music, video, TV shows, audiobooks, etc. and store it in **media library**.

**Mobile devices** like Apple iPod Touch and Apple iPhone could update own **media libraries** from home computer with iTunes through USB, or could download media directly from Apple **iTunes Store** using some **wireless protocol** like Wi-Fi, 3G, or EDGE.



An example of UML deployment diagram for Apple iTunes

Noticed a spelling error? Select the text using the mouse and press Ctrl + Enter.



This document describes **UML 2.5** and is based on **OMG™ Unified Modeling Language™ (OMG UML®) 2.5** specification **[UML 2.5 FTF - Beta 1]**.

All UML diagrams were created in **Microsoft Visio** 2007-2016 using **UML 2.2 stencils**. You can send your comments and suggestions to **webmaster** at **webmaster@uml-diagrams.org**.

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