# Random Graph theory

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# 1 Basics of Graph Theory

- A graph G is a pair of sets G = (V, E) where V is a set of vertices, E is a set of edges, and  $e \in E$  can be written as e = (x, y) with  $x, y \in V$ .
- It is comon to represent a graph by *drawing*. Each vertex  $v \in V$  is represented as a point in the plane, while edges are lines connecting pairs of points.

There are a number of special graphs, which we will only mention.

- A graph with n nodes is **complete** (denoted by  $K_n$ ) if every node forms an edge with every other node.
- A cycle graph (denoted by  $C_n$ ) is a graph that consists of nodes connected in a closed chain. The degree of each vertex is 2.
- A **tree** is a connected graph with no cycles.

The following theorem will get you started with the basics of graph theory.

## Theorem 1.1 First theorem of graph theory

A finite graph G has an even number of vertices with odd **degree** (i.e. the number of edges incident to it).

Proof. Since each edge connects 2 nodes,

$$2|E| = \sum_{v \in V} deg(v) = \sum_{\substack{v \in V \\ deg(v) \text{ even}}} deg(v) + \sum_{\substack{u \in V \\ deg(u) \text{ odd}}} deg(u) \implies \left(\sum_{\substack{u \in V \\ deg(u) \text{ odd}}} deg(u)\right) \text{ is even.}$$

If the sum is even, and each summand is odd, then there must be an even number of summands.

# 2 Sharp Threshold for Connectivity in Erdos-Renyi Graph Model

Most materials for this section note is taken from [1, 4]. First some background:

- We use G(n, p) to denote an undirected (Erdos-Renyi) graph with n nodes and probability of forming an edge p(n).
- Each edge forms with probability  $p \in (0,1)$  independently of other edges.
- An graph is **connected** if there is a path between any 2 pairs of nodes.
- When p = p(n) is a function of n, we may be interested in the behavior of G(n, p(n)) as  $n \to \infty$ .

## 2.1 Warm-up

- **Q1.** What is the probability that a vertex is isolated in G(n,p)? Ans: A given node i cannot form an edge with each of the remaining n-1 nodes. Thus the probability is  $(1-p)^{n-1}$ .
- **Q2.** What is the probability that node 1 and node 2 are both isolated? Ans: Let  $I_1, I_2$  be the indicator that node 1 and node 2 are isolated. Then  $P(I_1 \cap I_2) = P(I_1)P(I_2 \mid I_1) = (1-p)^{n-1} * (1-p)^{n-2} = (1-p)^{2n-3}$ .
- Q3. What is the probability that a group of k nodes do not connect to the rest of the n-k nodes? Ans: There are  $\binom{n}{k}$  number of ways to choose k vertices. Each of these cannot form an edge with the remaining n-k nodes independently with probability  $(1-p)^{n-k}$ . So overall we have  $(1-p)^{(n-k)k}$ .

#### Theorem 2.1 Erdos-Renyi 1961

Consider a graph  $g \sim G(n, p(n))$  where  $p(n) = \lambda \frac{\ln(n)}{n}$ . Then as  $n \to \infty$ ,

 $P(g \text{ connected}) \rightarrow 0 \text{ if } \lambda < 1$ 

 $P(g \text{ connected}) \rightarrow 1 \text{ if } \lambda > 1$ 

*Proof.* Suppose  $\lambda < 1$ . Since P(connected) = 1 - P(disconnected), we will show  $P(\text{disconnected}) \to 1$  by showing that **there is at least 1 isolated node**. Define

- $X_n$  to be a random variable that counts the number of isolated nodes
- $I_i$  to be a (Bernoulli) indicator random variable such that  $I_i = 1$  when node i is isolated and is 0 otherwise
- Let p = p(n) and  $q = q(n) = (1 p(n))^{n-1}$  be the probability of a node being isolated

We want to show  $P(X_n > 0) \to 1$ , or equivalently,  $P(X_n = 0) \to 0$ . To get a bound on  $P(X_n = 0)$ , we observe:

$$Var(X_n) = E(X_n - E(X_n))$$

$$= P(X_n = 0)(0 - E(X_n)^2 + P(X_n = 1)(1 - E(X_n))^2 + \dots$$

$$\geq P(X_n = 0)E(X_n)^2.$$

Thus

$$\frac{\operatorname{Var}(X_n)}{E(X_n)^2} \ge P(X_n = 0). \tag{2.1}$$

We will now calculate  $Var(X_n)$  and  $E(X_n)$  explicitly to show that the left hand side of (2.1) goes to 0. By

linearity of expectation and applying definition of indicators,

$$E(X_n) = E\left(\sum_{i=1}^n I_i\right) = \sum_{i=1}^n E(I_i) = \sum_{i=1}^n P(I_i) = nq.$$

Since indicators  $I_i$  are **not independent** (why?), we use equation (1.10) in your book [3]:

$$Var(X_n) = Var\left(\sum_{i=1}^n I_i\right) = \sum_{i=1}^n Var(I_i) + \sum_{i=1}^n \sum_{j \neq i} Cov(I_i, I_j)$$

$$= \sum_{i=1}^n q(1-q) + \sum_{i=1}^n \sum_{j \neq i} [E(I_i I_j) - E(I_i) E(I_j)] \quad \text{(since Var(Bernoulli)} = p(1-p))$$

$$= nq(1-q) + \sum_{i=1}^n \sum_{j \neq i} [P(I_i \cap I_j) - P(I_i) P(I_j)]$$

$$= nq(1-q) + \sum_{i=1}^n \sum_{j \neq i} [(1-p)^{n-1} (1-p)^{n-2} - (1-p)^{n-1} (1-p)^{n-1}]$$

$$= nq(1-q) + \sum_{i=1}^n \sum_{j \neq i} \left[ \frac{q^2}{1-p} - q^2 \right]$$

$$= nq(1-q) + n(n-1)q^2 \frac{p}{1-p}.$$

Thus

$$\frac{\operatorname{Var}(X_n)}{E(X_n)^2} = \frac{nq(1-q) + n(n-1)q^2 \frac{p}{1-p}}{(nq)^2} = \frac{1-q}{nq} + \frac{n-1}{n} \frac{p}{1-p}.$$

We will now show these terms approach 0 as  $n \to \infty$ , then eq (2.1) will give us what we need. The first term is dominated by nq, and

$$\begin{split} &\lim_{n\to\infty} nq = \lim_{n\to\infty} n(1-p)^{n-1} = \lim_{n\to\infty} \exp\left\{\ln(n) + (n-1)\ln(1-p)\right\} \\ &= \lim_{n\to\infty} \exp\left\{\ln(n) + (n-1)\ln\left(1-\frac{\lambda\ln(n)}{n}\right)\right\} \\ &\approx \lim_{n\to\infty} \exp\left\{\ln(n) - \lambda\frac{n-1}{n}\ln(n)\right\} \quad \left(\ln(1+x) = x - \frac{x^2}{2} + \frac{x^3}{3} - \dots \approx x + O(x^2) \text{ for small } x\right) \\ &= \lim_{n\to\infty} \exp\left\{\ln(n)\left(1-\lambda\frac{n-1}{n}\right)\right\} \\ &= \infty \qquad (\text{since } \lambda < 1 \text{ and } n\to\infty) \end{split}$$

For the second term, observe that  $p = \lambda \frac{\ln(n)}{n} \to 0$  as  $n \to \infty$ . So  $\frac{p}{1-p} \to 0$  as well. This completes the case for  $\lambda < 1$ .

**Part II.** Now suppose  $\lambda > 1$ . We want to show  $P(\text{connected}) \to 1$ , or equivalently  $P(\text{disconnected}) \to 0$ . A graph is disconnected if there is a subgraph of k nodes that does not connect to any of the other n - k nodes

(draw a picture). By symmetry, we only have to consider  $k \in \{1, 2, ... \lfloor n/2 \rfloor\}$ . So

$$P(\text{disconnected}) = \bigcup_{k=1}^{\lfloor n/2 \rfloor} P(\text{some set of } k \text{ nodes not connected to the rest})$$

$$\leq \sum_{k=1}^{\lfloor n/2 \rfloor} P(\text{some set of } k \text{ nodes not connected to the rest}) \quad (\text{inclusion-exclusion picture})$$

$$= \sum_{k=1}^{\lfloor n/2 \rfloor} \binom{n}{k} \left[ (1-p)^{(n-k)} \right]^k$$

$$\leq \sum_{k=1}^{\lfloor n/2 \rfloor} \binom{n}{k} e^{-p(n-k)k} \quad \left( e^{-x} = 1 - x + \frac{x^2}{2} - \dots \approx 1 - x + O(x^2) \text{ for small } x \right)$$

$$= \sum_{k=1}^{\lfloor n/2 \rfloor} \binom{n}{k} \exp\left\{ \frac{-\lambda \ln(n)(n-k)k}{n} \right\}$$

$$= \sum_{k=1}^{\lfloor n/2 \rfloor} \binom{n}{k} n^{\frac{-\lambda}{n}(n-k)k}$$

$$= \sum_{k=1}^{\lfloor n/2 \rfloor} \binom{n}{k} n^{\frac{-\lambda}{n}(n-k)k} + \sum_{k=1}^{\lfloor n/2 \rfloor} \binom{n}{k} n^{\frac{-\lambda}{n}(n-k)k} \quad \left( \text{Choose } n^*s.t. \frac{\lambda(n-n^*)}{n} > 1 \iff n^* = \lfloor n(1-\frac{1}{\lambda}) \rfloor \right)$$

For the first term,

$$\begin{split} \sum_{k=1}^{n^*} \binom{n}{k} n^{\frac{-\lambda}{n}(n-k)k} &\leq \sum_{k=1}^{n^*} n^k n^{\frac{-\lambda}{n}(n-k)k} = \sum_{k=1}^{n^*} \left[ n^{1-\frac{\lambda}{n}(n-k)} \right]^k \\ &\leq \sum_{k=1}^{n^*} \left[ n^{1-\frac{\lambda}{n}(n-n^*)} \right]^k \qquad \text{(judiciously bound inner $k$ with something bigger)} \\ &= \sum_{k=1}^{n^*} r^k \qquad \left( \text{define } r = n^{1-\frac{\lambda}{n}(n-n^*)} \right) \\ &= \left( \sum_{k=0}^{n^*} r^k \right) - 1 \\ &= \frac{r}{1-r} \qquad \left( \text{geometric series. } r < 1 \text{ since } 1 - \frac{\lambda}{n}(n-n^*) < 0 \right) \\ &= \frac{1}{n^{\frac{\lambda}{n}(n-n^*)-1}-1} \\ &\longrightarrow 0 \qquad \text{(since } n \to \infty \text{ and exponent} > 0) \end{split}$$

For the second term, we use a better bound than before (see homework):

$$\binom{n}{k} < \left(\frac{ek}{k}\right)^k.$$

Thus

$$\begin{split} \sum_{k=n^*+1}^{\lfloor n/2\rfloor} \binom{n}{k} n^{\frac{-\lambda}{n}(n-k)k} &< \sum_{k=n^*+1}^{\lfloor n/2\rfloor} \left(\frac{en}{k}\right)^k n^{\frac{-\lambda(n-k)k}{n}} = \sum_{k=n^*+1}^{\lfloor n/2\rfloor} \left[\frac{en^{1-\frac{\lambda(n-k)}{n}}}{k}\right]^k \\ &\leq \sum_{k=n^*+1}^{\lfloor n/2\rfloor} \left[\frac{en^{1-\frac{\lambda(n-k)}{n}}}{n^*+1}\right]^k \qquad \text{(bound inner $k$ with something from above)} \\ &= \sum_{k=n^*+1}^{\lfloor n/2\rfloor} \left[\frac{en^{1-\frac{\lambda}{2}}}{n(1-\frac{1}{\lambda})+1}\right]^k \leq \sum_{k=n^*+1}^{\lfloor n/2\rfloor} \left[\frac{en^{\frac{-\lambda}{2}}}{1-\frac{1}{\lambda}}\right]^k \\ &\leq \sum_{k=n^*+1}^{\lfloor n/2\rfloor} r^k \qquad (r = \frac{en^{\frac{-\lambda}{2}}}{1-\frac{1}{\lambda}}, 0 < r < 1 \text{ for large } n) \\ &\leq \sum_{k=n^*+1}^{\infty} r^k = \sum_{k=0}^{\infty} r^k - \sum_{k=n^*+1}^{n^*} r^k \\ &= \frac{1}{1-r} - \frac{1-r^{n^*+1}}{1-r} \qquad \text{(finite geometric series } \sum_{k=0}^m r^k = \frac{1-r^{m+1}}{1-r} \\ &= \frac{r^{n^*+1}}{1-r} \longrightarrow 0 \qquad \text{since } n^* \to \infty. \end{split}$$

3 Clustering graphs

Sometimes it is useful to **cluster** a graph, which lumps a graph's nodes into several groups so that there are much more edges within groups than between groups. There are many algorithms to do this (e.g. K-means, hierarchical), which is not our focus. Rather, we will combine random graph theory with (discrete time) Markov chains to define a new distance measure that can be used together with various clustering algorithms. Most material is based on [7].

## 3.1 Euclidean distance for clustering in k-means algorithm

Clustering algorithms require some measures of similarity (i.e. distance) between 2 nodes. One common distance measure is the Euclidean distance:  $d(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_i (x_i - y_i)^2}$ . This defines the traditional k-means and hierarchical clustering algorithms.

#### (review) k-means algorithm:

- (1) Randomly initialize k cluster centers  $c_1,...c_k$ .
- (2) Assign each node to some cluster based on the smallest **Euclidean distance** to each cluster center  $c_i$ .
- (3) Update center location  $c_1,...,c_k$  by computing the means of the nodes in the cluster.
- (4) Repeat 2 and 3 until assignments no longer change

## 3.2 Random Walk and Euclidean Commute Time (ETC) Distance

We setup a Markov chain as follows:

- Consider a connected **weighted graph** with N nodes where each edge connecting nodes i and j has a weight  $w_{ij} > 0$  that is symmetric  $w_{ij} = w_{ji}$ .
- Let each node of a graph be a state in a Markov chain.
- For node *i*, the probability of jumping to an adjacent node *j* is  $p_{ij} = \frac{a_{ij}}{a_{i\cdot}}$  where  $a_{i\cdot} = \sum_{j} a_{ij}$ . Hence large  $w_{ij}$  values means easier communication through the edge.
- Connectivity implies the Markov chain is irreducible.

Based on this Markov chain, we define 2 important quantities:

• Starting at state i, the average first passage time

$$\begin{cases}
 m(k|k) = 0 \\
 m(k|i) = 1 + \sum_{j=1}^{N} p_{ij} m(k|j) & \text{if } i \neq k.
\end{cases}$$
(3.1)

is the average number of steps a random walker needs to enter state k.

• Starting at state i, the average commute time

$$n(i,j) = m(j|i) + m(i|j)$$

is the number of steps a random walker take to enter  $j \neq i$  for the first time, then go back to i. One can show that this function is a distance measure.

 $\sqrt{n(i,j)}$  is called the **Euclidean Commute Time (ETC) Distance**. Intuitively, n(i,j) decreases when 2 nodes are highly connected, or when the length of any path decrease. The fact that it takes "connectivity" between nodes into account sets it apart from shortest path distances.

# 3.3 Computation of Euclidean Commute Time (ETC) Distance

#### 3.3.1 Closed form solution involving pseudoinverse

Define

- The **adjacency matrix**  $\mathbf{A} = (a_{ij})$  where  $a_{ij} = w_{ij}$  if node i is connected to j, otherwise  $a_{ij} = 0$
- $\mathbf{D} = \operatorname{diag}(a_{i\cdot})$  where  $a_{i\cdot} = \sum_{i} a_{ij}$
- The Laplacian matrix of the graph is L = D A

Note the Laplacian L is not full rank because 1 (vector of 1s) is in its null space. Hence the following theorem involves a pseudoinverse  $L^+$ :

# Theorem 3.1 Computation of average commute time n(i, j)

We can compute average commute time between nodes i and j by:

$$n(i,j) = V_G(\mathbf{e}_i - \mathbf{e}_j)^t \mathbf{L}^+(\mathbf{e}_i - \mathbf{e}_j)$$

where  $\mathbf{L}^+$  is the Moore-Penrose pseudoinverse of  $\mathbf{L}, V_G = \sum_{i,j} a_{ij}$  is the volume of the graph, and  $\mathbf{e}_i$ 's are the standard basis vectors that is 0 everywhere and is 1 at position *i*.

*Proof.* See appendix of [2].

Observe that:

- (1)  $L^+$  is symmetric since L is.
- (2)  $L^+$  is positive semidefinite, since L psd  $\iff$   $L^+$  psd, and L is psd since it is diagonally dominant.

Here (1) + (2) above implies that  $\mathbf{L}^+$  defines an inner product between  $\mathbf{x}$  and  $\mathbf{y}$  as  $\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^t \mathbf{L}^+ \mathbf{y}$  in  $\mathbb{R}^n$ . This induces a norm:  $||\mathbf{x}|| = (\mathbf{x}^t \mathbf{L}^+ \mathbf{x})^{1/2}$ . Therefore, the quantity  $[n(i,j)]^{1/2}$  is called the **Euclidean Commute Time** (ETC) **Distance**.

One way to compute the pseudoinverse is to do  $L^+ = (L - 11^y/n)^{-1} - 11^t/n$  via sparse (low rank) Cholesky factorization [2] (homework). For large graphs, [7] suggests Markov chain Monte Carlo.

#### 3.3.2 Iterative methods for ETC distance

An alternative is to use iterative methods. Using a more familiar notation, we observe that the recursive relation for m(k|i) in equation (3.1) can be interpreted as a matrix-matrix multiplication:

$$m_{ik} = \sum_{j=1}^{N} p_{ij} m_{jk} + 1 \iff \begin{cases} \mathbf{M}^{(n+1)} = \mathbf{P} \mathbf{M}^{(n)} + \mathbf{1} \mathbf{1}^{t} \\ diag(\mathbf{M}^{(n+1)}) = \mathbf{0} \end{cases}$$
(3.2)

There are many virtues to this recurrence relations:

- If the degree for each node is small, then  $\mathbf{P}$  is a sparse matrix, so the multiplication  $\mathbf{PM}^{(n)}$  is linear in the number of non-zero entries
- It maintains correct diagonal entries
- It is monotonic in the sense that  $\mathbf{M}^{(n+1)} \geq \mathbf{M}^{(n)}$  elementwise
- It converges to the minimal solution of the equations.

We prove monotonicity and convergence below.

#### Theorem 3.2 Properties of the iterative formula

Let  $T_{ik}$  be a random variable that counts the number of steps taken to reach k from i, that is,  $E(T_{ij}) = m_{ij}$ . Initialize  $\mathbf{M}$  to be a matrix of 0's. Then the iteration in equation (3.2) satisfies:

(1) 
$$0 \le m_{ik}^{(1)} \le \dots \le m_{ik}^{(n)} \le m_{ik}^{\text{true}}$$

- (2)  $\lim_{n\to\infty} m_{ik}^{(n)} = m_{ik}^{\text{true}}$
- (3) The iterate  $m_{ij}^{(n)}$  equals  $E(T_{ij}1_{\{T_{ij} \le n\}})$  and converges to  $E(T_{ij})$  whenever the latter is finite.

*Proof.* The first claim uses induction. For the base case, we initialize  $m_{ij}^{(0)} = 0$ . Thus

$$m_{ik}^{(1)} = 1 + \sum_{j \neq i}^{N} p_{ij} m_{jk}^{(0)} = \begin{cases} 1 & \text{off diagonal (i.e. } k = i) \\ 0 & \text{on diagonal (i.e. } k \neq i) \end{cases}$$

$$m_{ik}^{(2)} = 1 + \sum_{j \neq i}^{N} p_{ij} m_{jk}^{(1)} \ge 1 \ge m_{ik}^{(1)}.$$

Now assume  $m_{ik}^{(n-1)} \ge m_{ik}^{(n-2)}$ , we want to show  $m_{ik}^{(n)} \ge m_{ik}^{(n-1)}$ . But this is clear:

$$m_{ik}^{(n)} = 1 + \sum_{j \neq i}^{N} p_{ij} m_{jk}^{(n-1)} \ge 1 + \sum_{j \neq i}^{N} p_{ij} m_{jk}^{(n-2)} = m_{ik}^{(n-1)}.$$

To show the sequence is upper bounded, suppose  $\mathbf{M} = (m_{ij})$  solves the system of equations such that  $m_{ik} \ge m_{ik}^{(n-1)}$ . Then again by induction, we have

$$m_{ik} = 1 + \sum_{j \neq i}^{N} p_{ij} m_{jk} \ge 1 + \sum_{j \neq i}^{N} p_{ij} m_{jk}^{(n-1)} = m_{ik}^{(n)}.$$

The second claim follows from the monotone convergence theorem, since  $m_{ik}^{(n)}$  is monotonically increasing in n and upper bounded by  $m_{ik}$ .

### 3.4 Revised k-means clustering using ETC Distance

- (1) Connect each node to its h nearest neighbors, then add the edges of a minimum spanning tree. Then add weights  $w_{ij}$  using your favorite method (e.g. inverse Euclidean distance).
- (2) Choose number of clusters k and its respective cluster centers  $\mathbf{p}_1, ..., \mathbf{p}_k$  where each  $\mathbf{p}_i$  is a node.
- (3) Assign each node  $\mathbf{x}_i$  to the nearest cluster  $C_l$  by finding which of  $\mathbf{p}_1,...,\mathbf{p}_k$  is closest to  $\mathbf{x}_i$ , where closeness is measured as a function of the ETC distance:  $\operatorname{dist}(\mathbf{x}_i,\mathbf{p}_j)=n(i,j)^2$
- (4) Recompute new cluster centers  $\mathbf{p}_1, ..., \mathbf{p}_k$  by minimizing the within-cluster distance:

$$\mathbf{p}_l = \operatorname{argmin}_{\mathbf{x}_j} \left\{ \sum_{\mathbf{x}_k \in C_l} n(k, j)^2 \right\}$$

(5) Repeat (3) and (4) until convergence.

#### 3.5 Some simulations

It is well known that K-means algorithm assumes Gaussian clusters with the same variance. Below illustrates 2 scenarios, one where k-means is expected to work, another where k-means is expected to fail. Here the graph is formed by connecting each node to 3 of its nearest neighbors with weight equal to the inverse Euclidean distance. Each node i is connected to node i+1 except for the transition node between the 2 clusters. For a better alternative to guarantee connectedness, [7] suggests to add edges from a **minimal spanning tree** (homework).

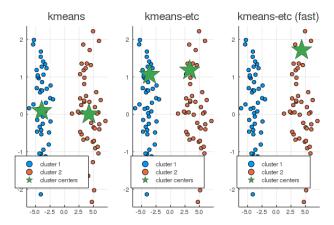


Figure 1: Two unit variance Gaussian clusters with mean -4 and 4.

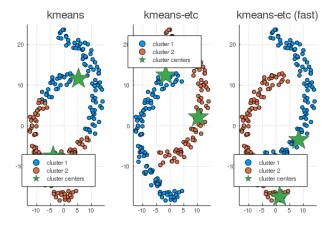
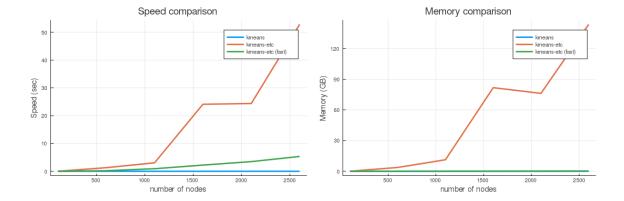


Figure 2: Two non-convex clusters.

Below compares scalability of the k-means, k-means using closed form pseudoinverse of ETC distance (kmeans-etc), and k-means using the iterative algorithm to estimate ETC distance (kmeans-etc (fast)). One should not take it too seriously because I did not try very hard to optimize this code.



## 4 Problems

In honor of Ken Lange, you are required to do 2 problems. If you do more I will grade your top 2 problems. Every problem is worth the same number of points. If a problem has subproblems, each subproblem is worth the same number of points.

### Problem 4.1 Bounds of binomial coefficients

For integers n and k, prove the following inequalities

$$\frac{n^k}{k^k} \le \binom{n}{k} \le \frac{n^k}{k!} < \left(\frac{ne}{k}\right)^k$$

which is used in part 2 of our sharp threshold proof. For the strict inequality, rewrite  $\frac{n^k}{k!} = \left(\frac{n}{k}\right)^k \frac{k^k}{k!}$  and use Taylor expansion on  $e^k$ .

### Problem 4.2 Verify this unproved claim

Prove that  $L^+$  in theorem 3.1 can be computed via

$$\mathbf{L}^+ = \left(\mathbf{L} - \frac{\mathbf{1}\mathbf{1}^t}{n}\right)^{-1} + \frac{\mathbf{1}\mathbf{1}^t}{n}$$

where **1** is a vector of 1s. This is equation (3) in [2], but it came without a proof.

## Problem 4.3 Mandatory computational problem

Starting with my code, do one of the computational problems below:

- Compute the pseudoinverse  $L^+$  via sparse (low rank) Cholesky factorization. Recall Cholesky for Ax = b is solved via back substitution:  $Ax = b \iff L^t x = b \iff L^t x = y$  and Ly = b.
- In my code for computing the adjacency matrix A, use your favorite algorithm to add graph
  edges corresponding to the minimum spanning tree. Hopefully this solves most of our stability
  problem.

## Problem 4.4 Colorings of graphs

Let  $K_z$  be a **complete graph** where all  $z \in \mathbb{Z}_+$  nodes forms an edge with every other node. With equal probability, each edge is colored with red or green. Prove that z = 6 is the minimal number of nodes needed to guarantee the existence of a **monochromatic triangle** (i.e. triangle with all edges the same color). This type of problem is what Ramsey theory studies, which we almost did.

We have just shown R(3,3) = 6. Similarly, R(3,4) is the minimal number of nodes to guarantee a red triangle or complete green rectangle (i.e. green  $K_4$ ). Function R obviously generalizes to more colors and shapes. Using Erdos' probabilistic method, Ramsey's theorem (see [6] or theorem 3.3 of [5]) says this number is finite but exponential. This takes us to Erdos' famous quote:

Suppose aliens invade earth and threaten to obliterate us within a year unless human beings can find R(5,5). We could marshal the world's best minds and fastest computers, and within a year we could probably calculate the value. However, if the aliens demanded R(6,6), we would have no choice but to launch a preemptive attack.

If you want to be famous, find R(5,5).

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