Visual SLAM Run Instructions

I. Description

This project is to develop a SLAM algorithm running on Raspberry Pi with camera. The SLAM algorithm does both mapping and localization (location and orientation) at the same time using only a camera. In addition, colored landmarks can be recognized during navigation.

II. Environment

Linux Ubuntu 18.04 g++ 7.3.0 OpenCV 2.4.13.6 (Required at least 2.4.3) Eigen 3.3.4 (Required at least 3.1.0)

III. Camera Calibration

Need a Chessboard.

Modify the following values in default.xml (config/default.xml) before running the camera calibration:

- Board size
- Square size
- Input (camera ID)

Running the calibration:

cd build

./camera-calibration

Pressing g to start the calibration. "camera data.xml" will be generated.

Using the camera matrix and distortion coefficients information in the generated xml file after calibration.

The corresponding variables are as below:

- Camera matrix = [fx, 0, cx, 0, fy, cy, 0, 0, 1]
- Distortion coefficients = [k1, k2, p1, p2, k3]

Now, we need to adjust the parameters in webcam.yaml (config/webcam.yaml) according to the calibration.

```
# Camera calibration and distortion parameters (OpenCV)
Camera.fx: 902.878172
Camera.fy: 902.878172
Camera.cx: 639.500000
Camera.cy: 359.500000

Camera.k1: 0.032793
Camera.k2: -0.479938
Camera.p1: 0
Camera.p2: 0
Camera.k3: 0.822335

# Camera frames per second
Camera.fps: 30.0

# Color order of the images (0: BGR, 1: RGB. It is ignored if images are grayscale)
Camera.RGB: 1
```

IV. Visual SLAM

After the camera calibration, adjusting the parameters for the camera, and unzipping the vocabulary file, we can simply run the following command to start the program:

cd build

./main