

DR. RUBÉN ALVAREZ TALENT LAND 2024



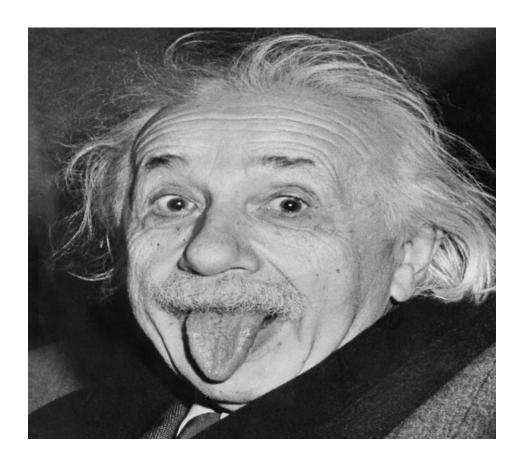


https://github.com/bioruben/talent\_land\_2024\_cv



"Everything human beings can imagine; nature has already created..."

-Albert Einstein.





### WHAT IS COMPUTER VISION?

Humans use our eyes and our brains to see and visually perceive the world around us. Computer Vision is the science that aims to provide a similar, if not better, capability to a machine or computer.







- I. Optics and 3D Reconstruction
- 2. Image Processing
- 3. Machine Learning in images

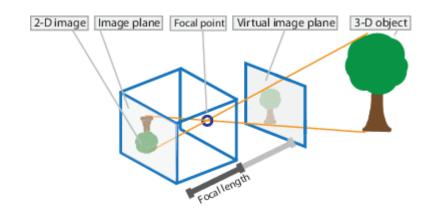


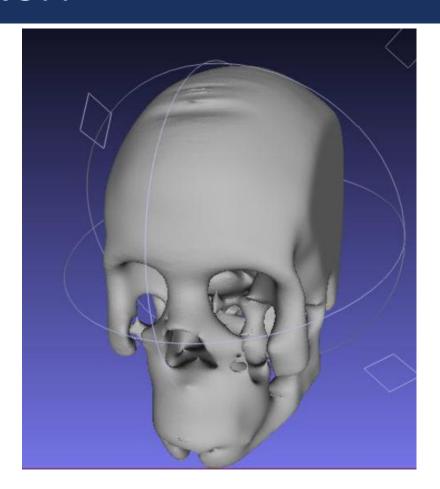


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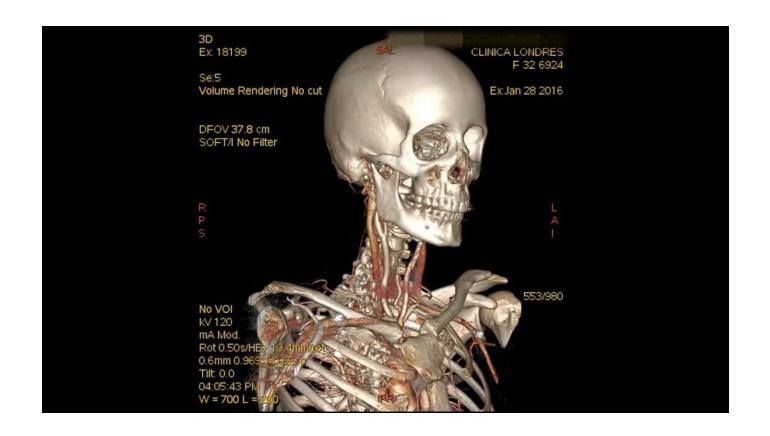


## OPTICS AND 3D RECONSTRUCTION





















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# IMAGE PROCESSING











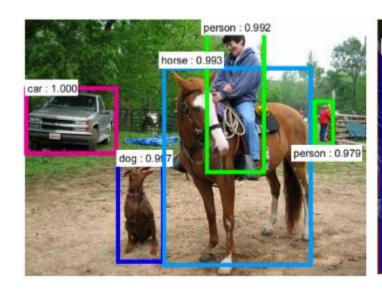


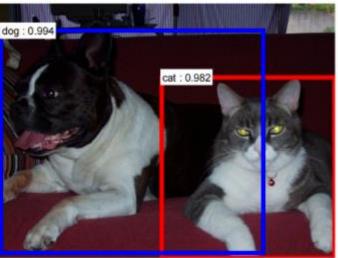


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## **SEGMENTATION**





(c) Semantic segmentation



(d) Instance segmentation

# STYLETRANSFER















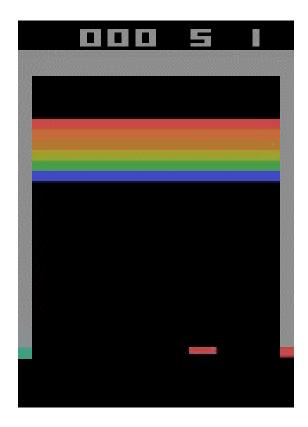


GFPGAN output





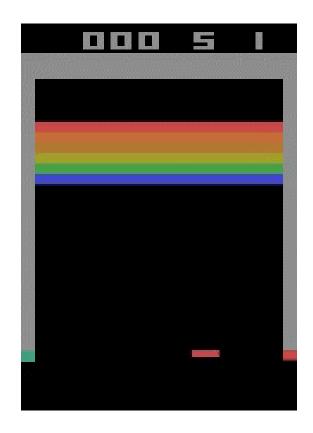
# **VIDEO GAMES**



DataLab Community











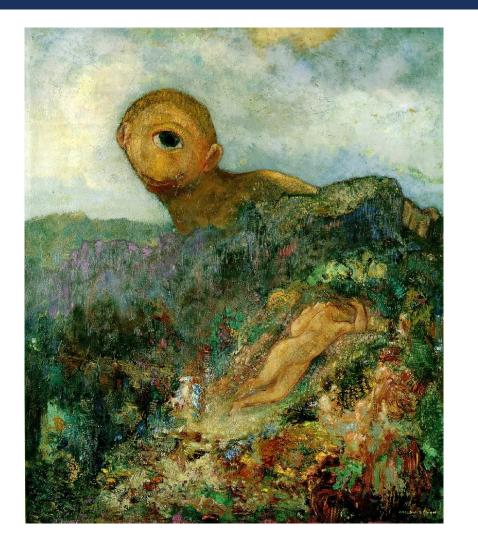




# PERCEPCIÓN 3D





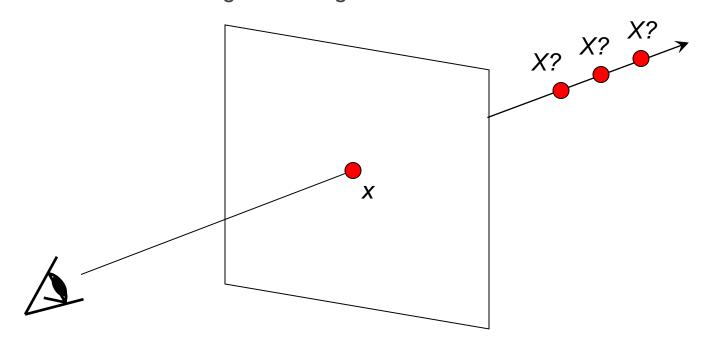


Odilon Redon, Cyclops, 1914



## OUR GOAL: RECOVERY OF 3D STRUCTURE

Is recovering the structure of an image unambiguous?





# OUR GOAL: RECOVERY OF 3D STRUCTURE

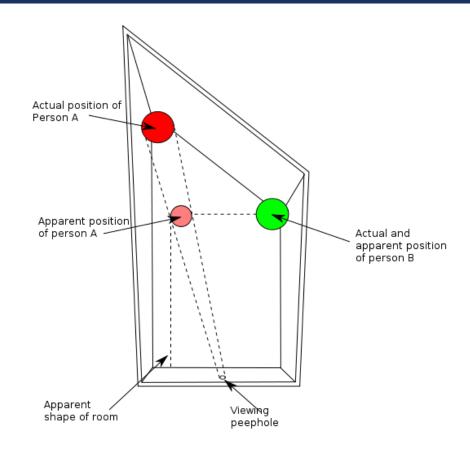
What about perspective?



# DataLab Community

# AMES ROOM





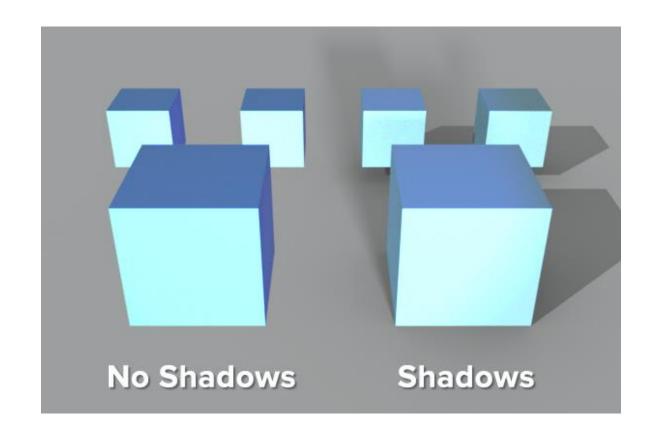






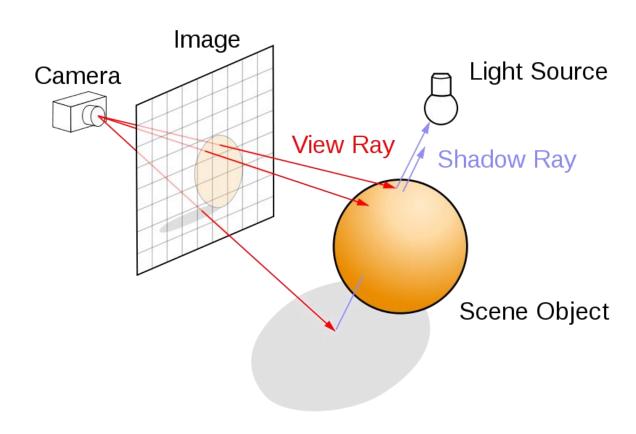


## VIRTUAL REALITY LIGHTING

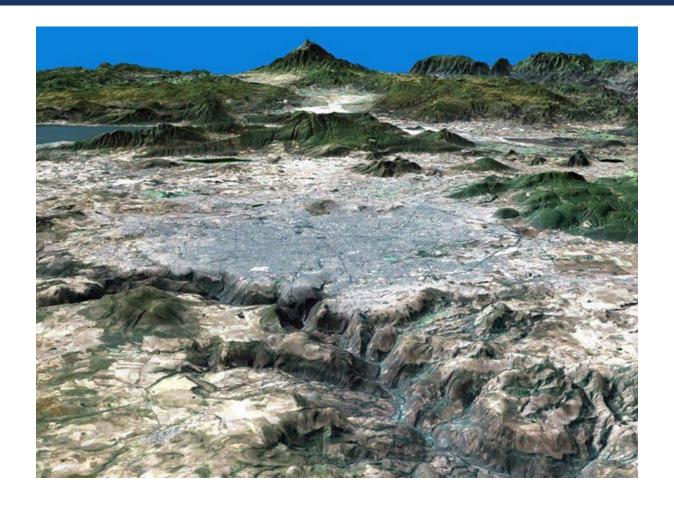




# **RAY TRACING**



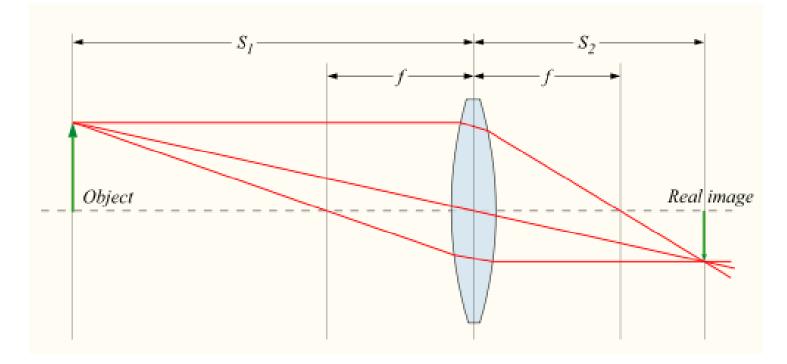








• Gaussian Law  $\frac{1}{Z} + \frac{1}{Z} = \frac{1}{f}$ 



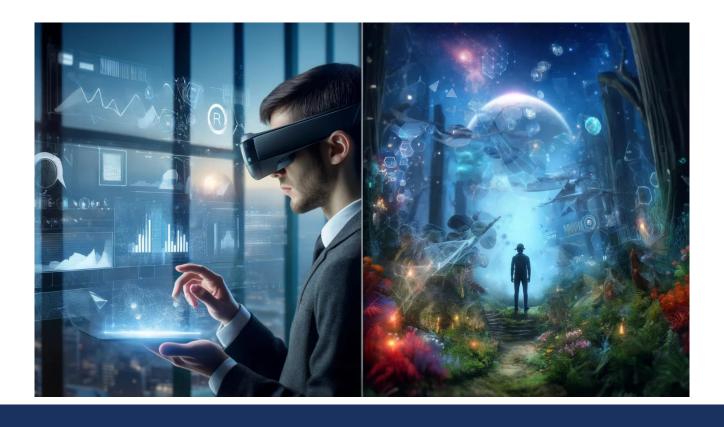


### CAMERA CALIBRATION

$$\bullet \begin{pmatrix} p_{xi} \\ p_{yi} \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{f}{dx} & -\rho \frac{f}{dy} & c_{xi} \\ 0 & \frac{f}{dy} & c_{yi} \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} X_w \\ Y_w \\ Z_w \end{pmatrix}$$



# ¿CUÁL ES LA DIFERENCIA ENTRE RVY RA?



# ¿CUÁL ES LA DIFERENCIA ENTRE LA REALIDAD AUMENTADA (RA) Y LA REALIDAD VIRTUAL (VR)?

**COMPUTER VISION** 

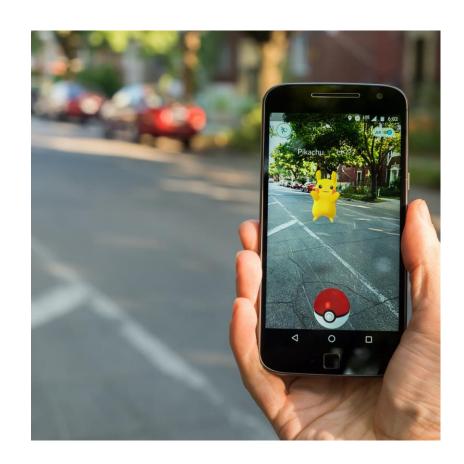








# AUGMENTED REALITY

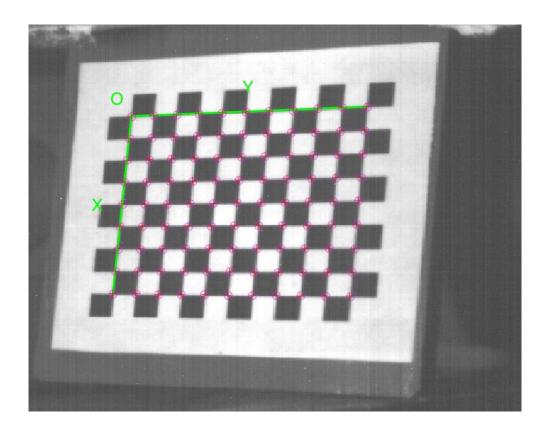




# **DEMO ARUCO**

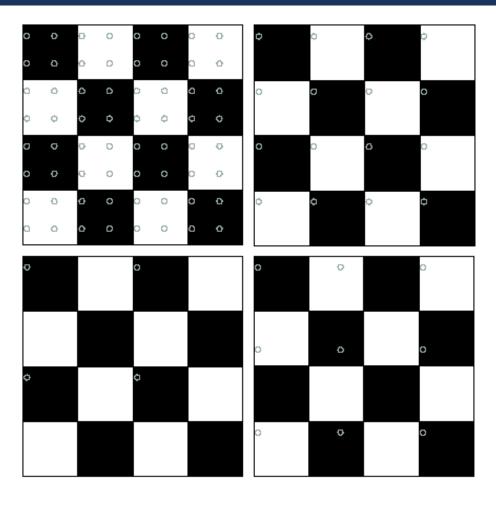




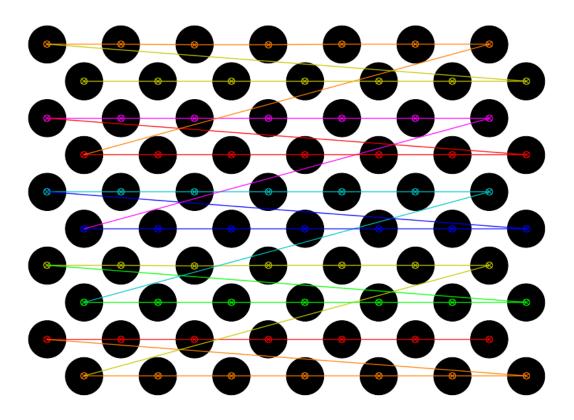


# CHECKERBOARD











# 3D CLOUD SAMPLES



# DEMO MARKERS 4 VOLUNTARIOS



# ¿QUÉ POKÉMON DE LOS INICIALES USTEDES PREFERÍAN?



"Those who can imagine anything, can create the impossible."

-Alan Turing



# Questions?

Rubén Alvarez - @bio\_ruben @datalabmx

