

## Round Robin

```
import java.util.*;  
  
class Process {  
    int id, at, bt, rt, ct, tat, wt;  
}  
  
public class RoundRobinScheduling {  
    public static void main(String[] args) {  
        Scanner sc = new Scanner(System.in);  
  
        System.out.print("Enter the number of processes: ");  
        int n = sc.nextInt();  
  
        System.out.print("Enter the time quantum: ");  
        int tq = sc.nextInt();  
  
        Process[] p = new Process[50];  
        for (int i = 0; i < n; i++) {  
            p[i] = new Process();  
            p[i].id = i + 1;  
            System.out.print("Enter arrival time of Process " + (i + 1) + ": ");  
            p[i].at = sc.nextInt();  
            System.out.print("Enter burst time of Process " + (i + 1) + ": ");  
            p[i].bt = sc.nextInt();  
            p[i].rt = p[i].bt;  
            p[i].ct = p[i].tat = p[i].wt = 0;  
        }  
  
        // Sort by Arrival Time (keep stable order)
```

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for (int i = 0; i < n - 1; i++) {
    int m = i;
    for (int j = i + 1; j < n; j++) {
        if (p[j].at < p[m].at)
            m = j;
    }
    if (m != i) {
        Process temp = p[i];
        p[i] = p[m];
        p[m] = temp;
    }
}

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Queue<Integer> q = new LinkedList<>();
boolean[] marked = new boolean[50];
int cur = 0, done = 0;
double sumWT = 0, sumTAT = 0;

q.add(0);
marked[0] = true;

System.out.println("\n===== Round Robin Scheduling Simulation =====");

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while (done < n) {
    if (q.isEmpty()) {
        // CPU idle → find next available process
        for (int i = 0; i < n; i++) {
            if (p[i].rt > 0) {
                q.add(i);
                marked[i] = true;
                break;
            }
        }
    }
    if (q.isEmpty())
        System.out.println("No processes available");
    else {
        int process = q.remove();
        System.out.println("Process " + process + " is executing");
        p[process].rt--;
        if (p[process].rt == 0)
            done++;
    }
}

```

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        }
    }
}

int i = q.poll();

if (cur < p[i].at)
    cur = p[i].at; // wait until process arrives

int run = (p[i].rt > tq) ? tq : p[i].rt;
p[i].rt -= run;
cur += run;

// Add newly arrived processes up to current time
for (int k = 0; k < n; k++) {
    if (!marked[k] && p[k].at <= cur && p[k].rt > 0) {
        q.add(k);
        marked[k] = true;
    }
}

if (p[i].rt > 0) {
    q.add(i); // not finished yet → requeue
} else {
    p[i].ct = cur;
    p[i].tat = p[i].ct - p[i].at;
    p[i].wt = p[i].tat - p[i].bt;
    sumWT += p[i].wt;
    sumTAT += p[i].tat;
    done++;
}

```

```
}

// Display results

System.out.println("\n=====");
System.out.println("PID\tAT\tBT\tCT\tTAT\tWT");
System.out.println("=====");
for (int i = 0; i < n; i++) {
    System.out.println("P" + p[i].id + "\t" + p[i].at + "\t" + p[i].bt + "\t" +
        p[i].ct + "\t" + p[i].tat + "\t" + p[i].wt);
}
System.out.println("=====");
System.out.printf("Average Turnaround Time: %.2f\n", (sumTAT / n));
System.out.printf("Average Waiting Time: %.2f\n", (sumWT / n));

sc.close();
}

}
```