

# Machine Learning: Where did this Random Forest come from?

Biostats Club

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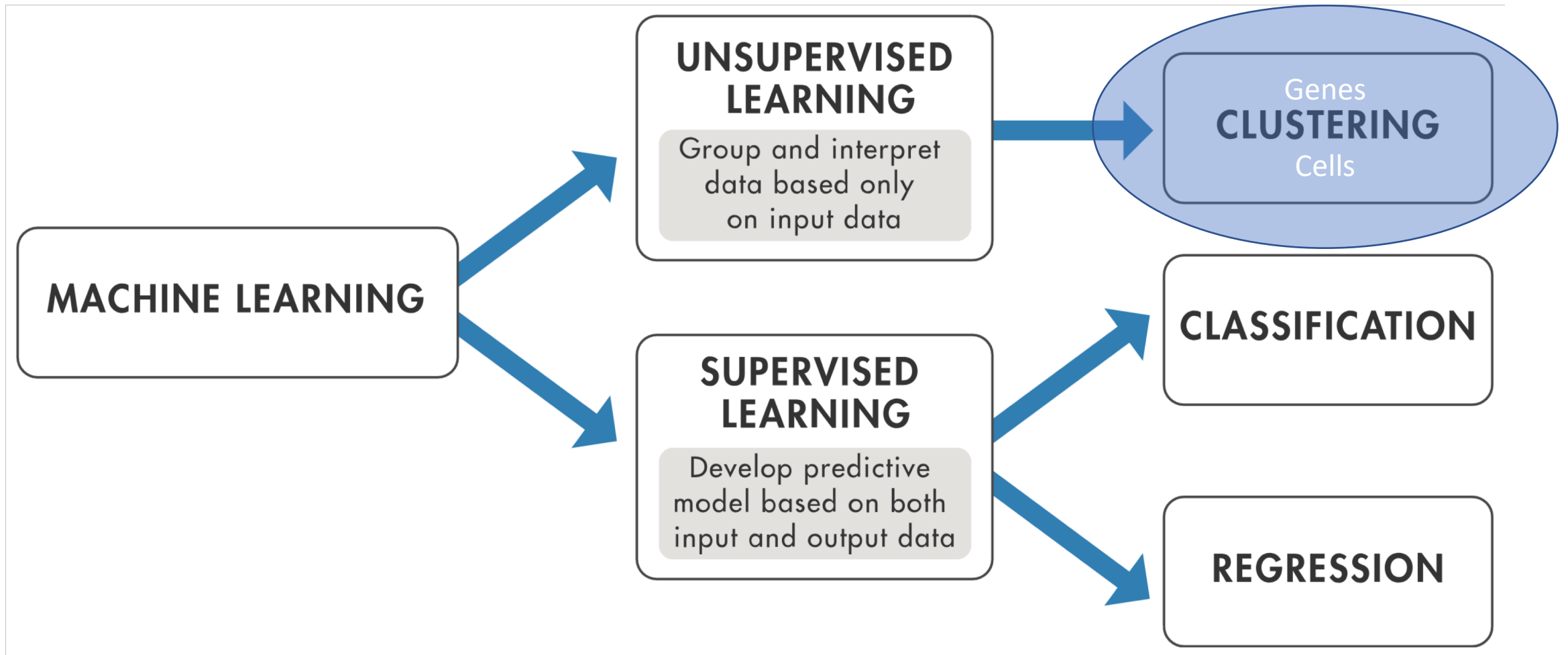
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# Machine Learning- da fuq?

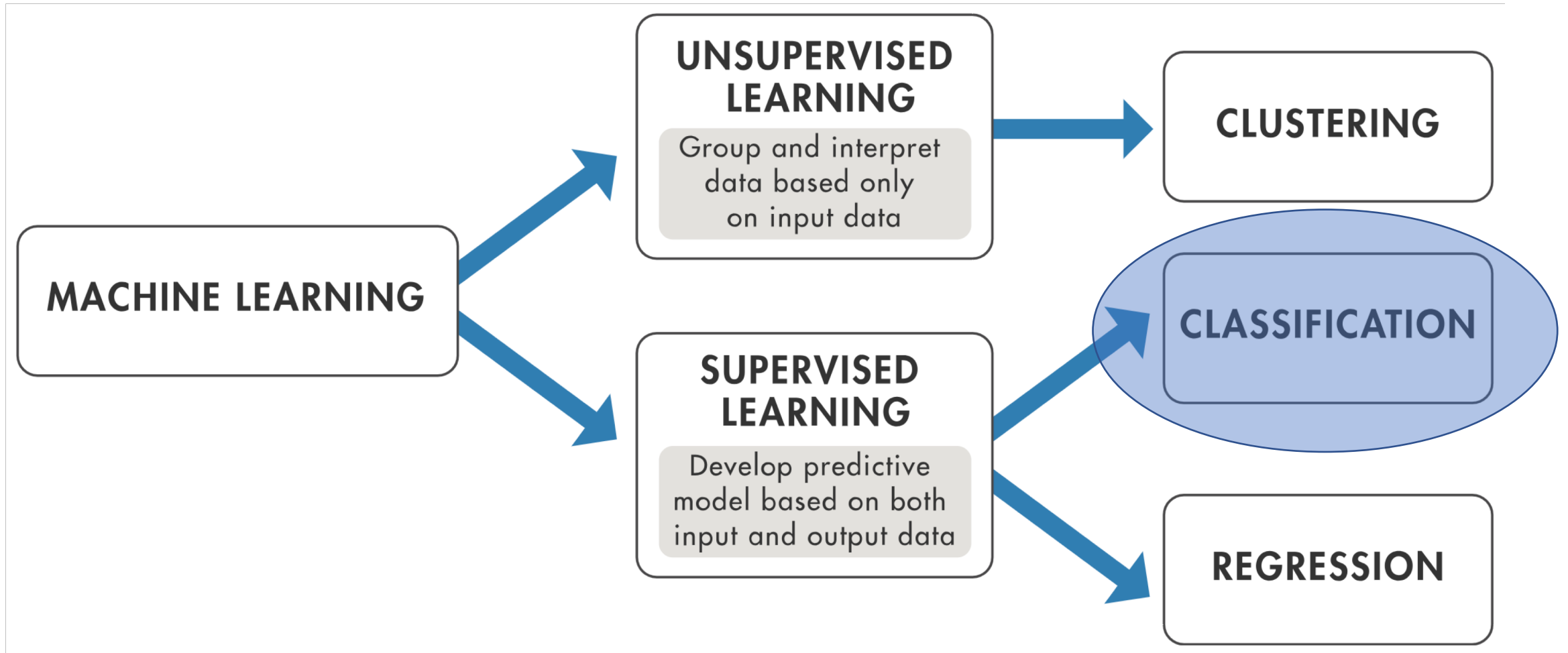
- Machine learning is any computational technique that involves “learning from experience”.
- Machine learning algorithms “learn” information directly from data, (often) without relying on a predetermined equation as a model.
- If iteration 2 involves information that came from iteration 1, that’s machine learning!

We actually use machine learning all the time in analysis of big data without even thinking about it!

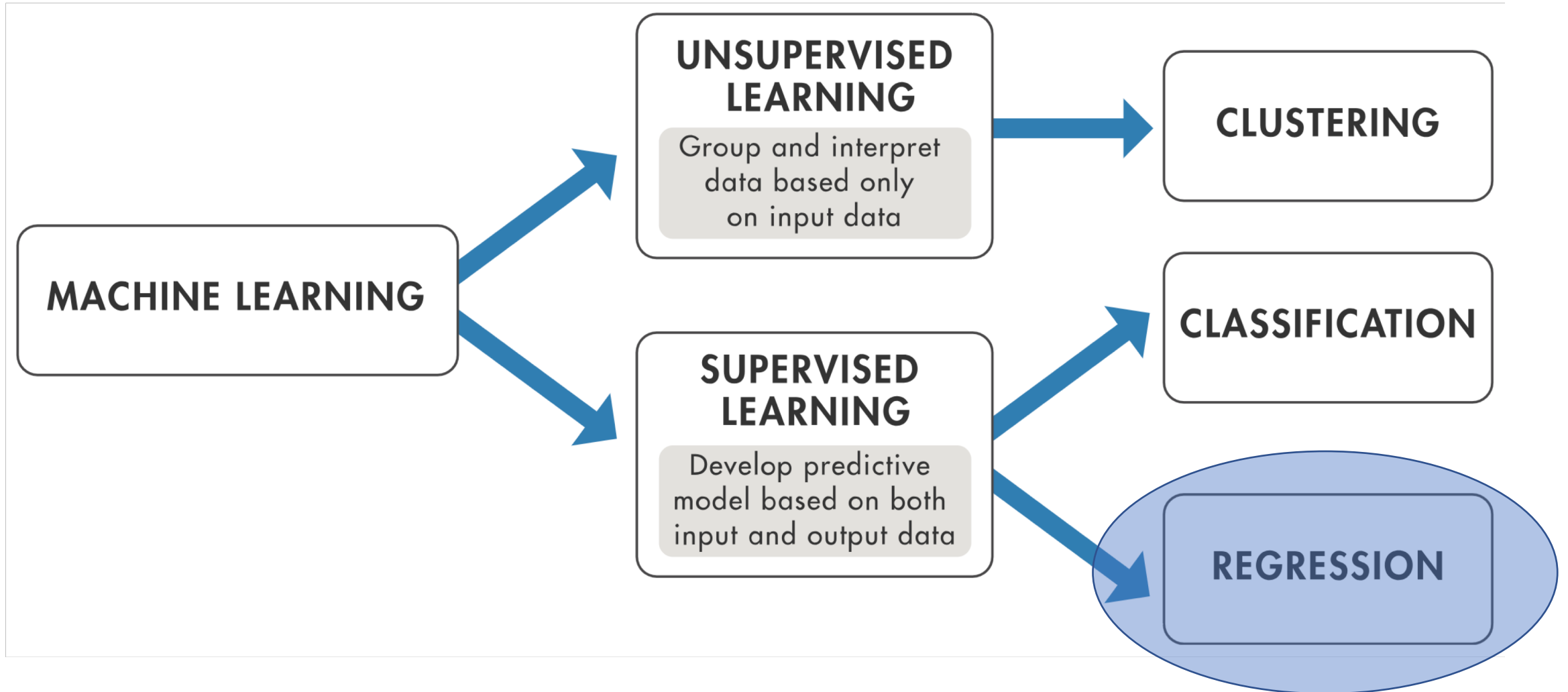
# What can/do I do with machine learning?



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# Unsupervised Learning: Group and interpret data based only on input data

- Why? To infer hidden associations or structure in the dataset
- Common Uses:
  - Hierarchical Clustering of cells / genes for a heatmap
  - Clustering of cells in single cell RNAseq data
  - Picking peaks that are above background level in ChIPseq data

# Supervised Learning: Develop a predictive model based on input & output data

- Classification OR Regression
- Why? Build a model for scoring or classifying new datapoints!
- Common Uses:
  - Novel Gene Prediction (based on previous genomes, known genes/organisms)
  - Disease risk prediction (based on healthy vs diseased training sets)
  - Clustering of cells in single cell data (?)
  - Cell type classification (scRNAseq, based on pure reference datasets [[Singler](#)])



# Not all highly computational analyses are machine learning

- t-SNE: YES
- PCA: NO
- Statistical significance testing: NO (most of the time)

# 10 tips for biological machine learning

## 1. **Adjust your data's structure:**

- Start with enough data:
  - ideal = 10 samples for every feature
  - These both seem super low! (???)
- Shuffle the order of your data
  - Removes any possibility of trends related to order
- Clean the data
  - Remove corrupt, inaccurate, inconsistent, or outlier values
  - Normalize (= scale function) if needed (not needed for random forest)

# 10 tips for biological machine learning

## **2. Split into Training, Validation, and Test sets**

- Common breakdown:
  - 50% Training
  - 30% Validation <- not always needed
  - 20% Test
- Training & validation: for training / adjusting “hyperparameters”.
- Test set: ONLY touch once you are all done.
- “the lock box approach should be employed by every machine learning project in every field”

# 10 tips for biological machine learning

## **3. Understand the types of machine learning**

- Unsupervised / supervised
  - Classification / Regression
- Unsupervised:
  - K-means clustering, Truncated singular value decomposition, Probabilistic latent semantic analysis, and more!
- Supervised:
  - Support Vector Machines, K- Nearest Neighbors, Regression modeling, Random Forest, and more!

# 10 tips for biological machine learning

## 4. Pick the “right” algorithm: Start with the simplest

- Suggested that you use multiple, but 🙄
- If you start simple, you can learn & you can probably manage the debugging

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# 10 tips for biological machine learning

## **5. Take care of the imbalanced data problem**

- If 90% yes, 10% no: the algorithm may not learn to pick No's well
- “Balance” your data
  - Ensure a 70%/30% split
  - $(90\%+50\%)/2$  &  $(10\%+50\%)/2$

# 10 tips for biological machine learning

## 6. Optimize your hyper-parameters

- Hyper-parameter = a parameter that the algorithm uses, but does not train
  - Ex: # groups in k-means, # of “neighbors” in k-NN clustering
- Method 1: Use a grid of values, then score with validation set
- Method 2: Use an automatic selection method, like X-means



# 10 tips for biological machine learning

## 7. Minimize overfitting

- = algorithm memorizes the training set instead of learning the concepts required for the test
- = Great classification of training set, not great performance on validation/test set

1. Cross validation



2. Be aware of the possibility, and adjust for it when you see it.

# 10 tips for biological machine learning

## **8. Score the model with the Matthews correlation coefficient (MCC) or the Precision-Recall curve**

- MCC: has penalization when accuracy is low for certain groups
  - Important because we often have many negatives and few positives in biology!
  - Simple accuracy: If 95% of data is truly 1, and 5% is 2. A model that always goes with 1 would be 95% accurate.
- **My advice: Google the proper test, and consider step 10.**

# 10 tips

## **9. Use open source over proprietary algorithms**

- Access to the actual code
- Enables collaboration regardless of license access

# 10 tips

## **10. Get feedback from experts**

- Statisticians think we don't know what we are doing lol
  - It's often true!

# 10 tips: This become 5 separate steps

- 1. Adjust your data's structure:**
- 2. Split into Training, (Validation,) and Test sets**
- 3. Understand the types of machine learning**
- 4. Pick the "right" algorithm: Start with the simplest**
- 5. Take care of the imbalanced data problem**
- 6. Optimize your hyper-parameters**
- 7. Minimize overfitting**
- 8. Score the model's performance with a valid test**
- 9. Use open source over proprietary algorithm**
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**Step 1**

**Step 2**

**Step 3**

**Step 4**

**Step 5**

# Synthesized tips

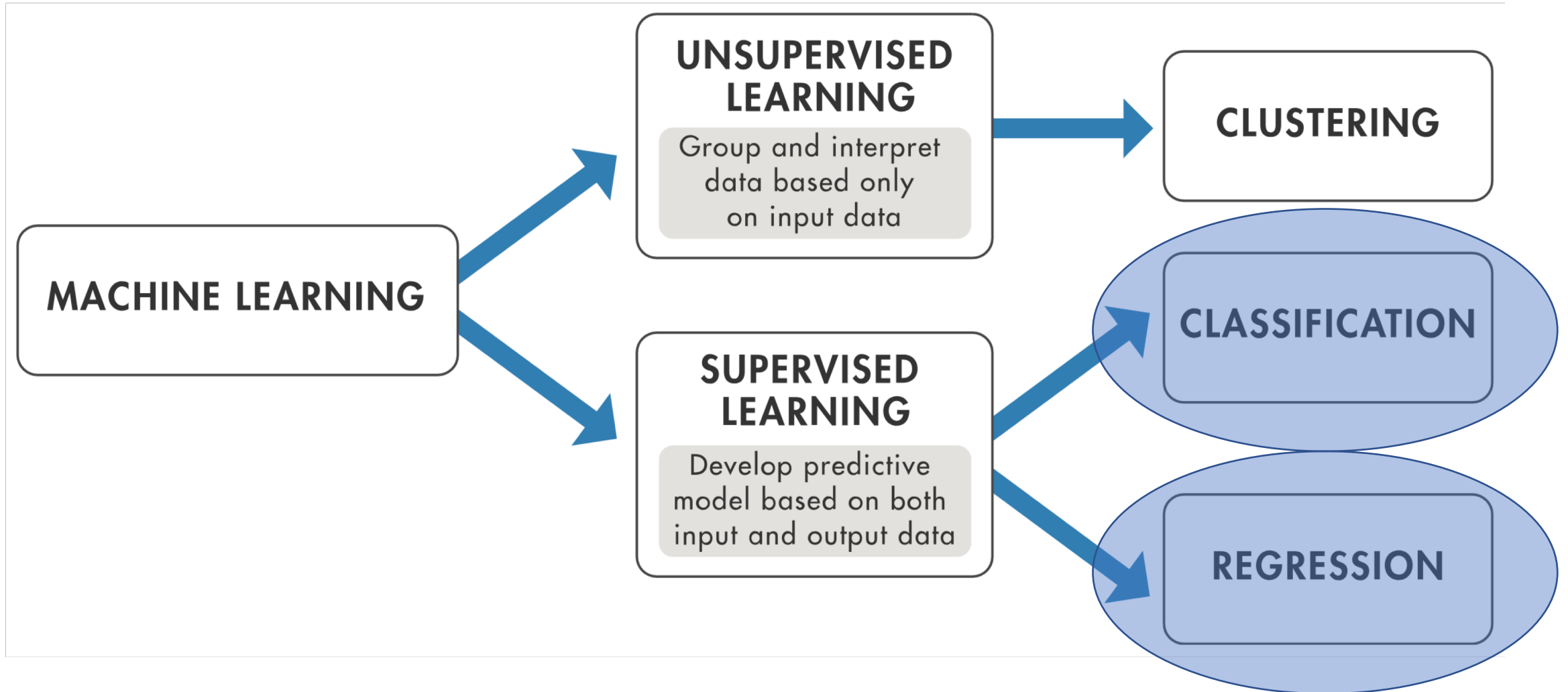
1. Use the simplest model you can!
2. Mind your model:
  - train/test/validate sets
  - Randomize data order
  - Remember assumptions & try not to over-extend your conclusions
    - Ex: if you use k-means with  $k=4$ , don't say "the fact that we got 4 clusters is meaningful."
3. Over-fitting: look for it, and adjust accordingly
4. Run your method by an expert
  - Example: selecting markers based on a PCA of the entire dataset = bad practice

# Why Random Forest?

- Cuz trees fight climate change!
- Incredibly Powerful yet also Flexible
  - Regression or Classification



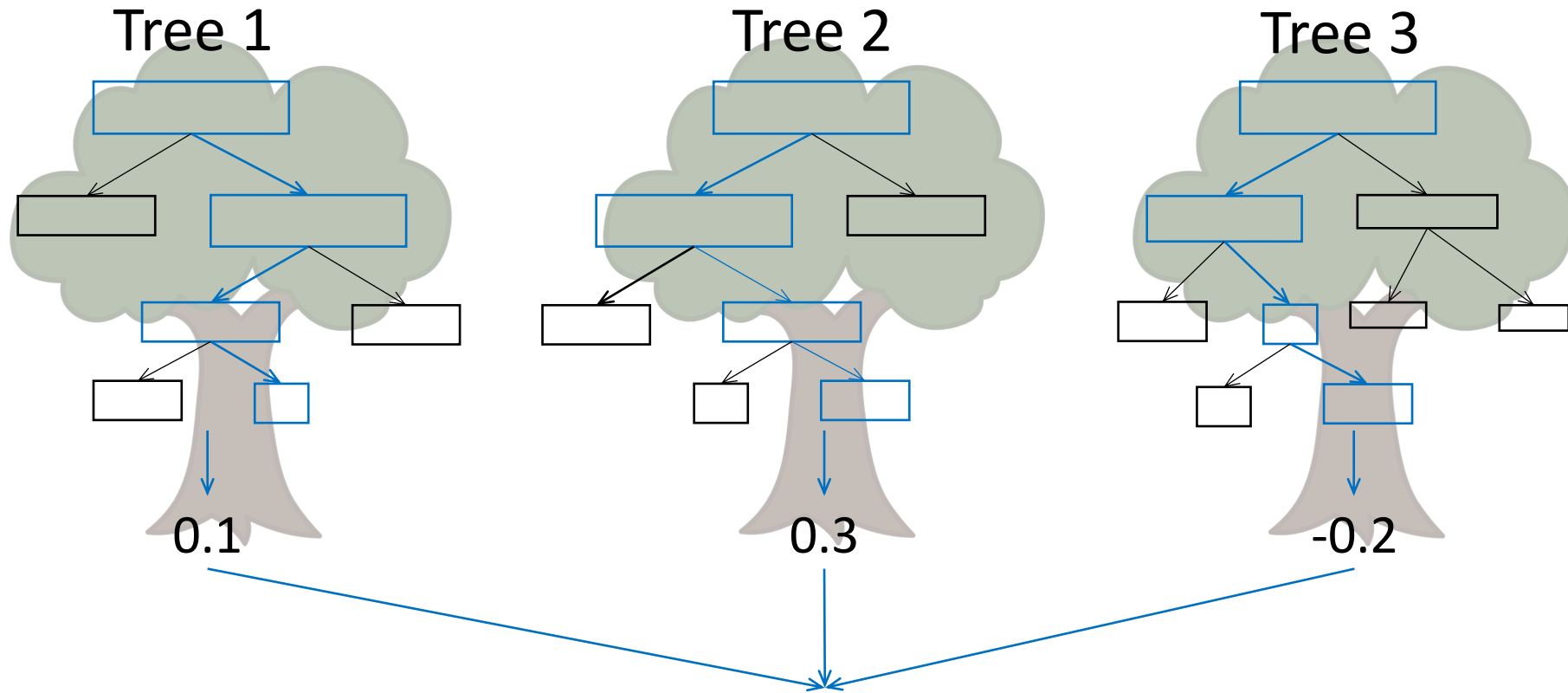
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# Why Random Forest?

- Cuz trees fight climate change!
- Incredibly Powerful yet also Flexible
  - Regression or Classification
- Easy to use: few hyperparameters
- Training is quick
  - seconds or minutes
- Can often reverse engineer metrics about the markers used afterwards!

# Why Random “Forest”?



# What is “Random” Forest?

- “Random” = bagging = a random set of samples is picked
  - Code: `sample(data, size = nrow(data), replace = T)` → ~2/3 of data
- Each tree is iteratively built on a different random set
- 1<sup>st</sup> marker and break point are calculated
  - Selects feature & break point associated with maximal entropy reduction in the outcomes of the data groups after the split!
- Repeat for 2<sup>nd</sup> and 3<sup>rd</sup> markers/breaks...
- Done when N breaks made (=hyperparameter)
- Repeat bagged tree generation many times
  - How many trees is also a hyperparameter.

