

WOODWINDS

Flute 1 (p.25)
Flute 2 (p.26)
Clarinet 1 (p.28)
Clarinet 2 (p.30)
Clarinet 3 (p.32)
Bass Clarinet (p.33)
Alto Sax 1 (p.35)
Alto Sax 2 (p.37)
Alto Sax 3 (p.38)
Tenor Sax (p.39)
Bassoon (p.40)

BRASS

F Horn 1 (p.42)
F Horn 2 (p.43)
Trumpet 1 (p.45)
Trumpet 2 (p.46)
Trumpet 3 (p.47)
Trombone 1 (p.48)
Trombone 2 (p.50)
Euphonium (p.52)
Tuba (p.54)

PERCUSSION

Timpani (p.56)
Piano (p.58)
Vibraphone (p.62)
Jacky (p.63)
Tiger (p.65)
Frankie (p.66)
Johnny (p.68)
Jay (p.70)
Kevin (p.71)

STRINGS

Violin 1 (p.72)
Violin 2 (p.74)
Violin 3 (p.76)
Cello 1 (p.78)
Cello 2 (p.80)
Contrabass 1 (p.82)
Contrabass 2 (p.84)

# Video Games and Music

♩ = 80

12 ♩ = 120

Arr. Tubbs

14

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

To Chinese Tom-Toms

Ch. Toms

Tiger

BD

Con.

Cme.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

20

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Ban.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Ch. Toms

Tiger

BD

Con.

Cme.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

28 32

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tbn.

Tim.

Pno.

Aurora

Ch. Toms

Tiger

BD

Con.

Cms.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

To Suspended Cymbal

*f*

*marc.*

*ff*

*unis. marc.*

*ff*

*unis.*

*marc.*

*ff*

37

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pns.

Aurora

Ch. Toms

Tiger

BD

Con.

Cme.

Sus. Cym.

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Cb. 1

Cb. 2

To Snare Drum



50

S.  
A.  
T.  
B.

Fl. 1  
Fl. 2  
Cl. in Bb 1  
Cl. in Bb 2  
Cl. in Bb 3  
B. Cl.  
A. Sax. 1  
A. Sax. 2  
A. Sax. 3  
T. Sax.  
Bsn.  
Hn. in F  
Hn. in F 2  
Tpt. in Bb 1  
Tpt. in Bb 2  
Tpt. in Bb 3  
Tbn.  
Tbn. 2  
Euph.  
Tba.  
Timp.  
Pno.  
Aurora  
Ch. Toms  
SD  
BD  
Con.  
Cme.  
Tam.  
Vln. 1  
Vln. 2  
Vln. 3  
Vc. 1  
Vc. 2  
Cb. 1  
Cb. 2



58

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Ban.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn. 1

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Ch. Toms

SD

BD

Con.

Cme.

Tam.

Vin. 1

Vin. 2

Vin. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

Suspended Cymbal

69  $J = 90$

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Ch. Toms

SD

BD

Sus. Cym.

Cme.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

$\text{♩} = 80$   
Legends of Azeroth

Choir - Soprano  
Choir - Alto  
Choir - Tenor  
Choir - Bass  
Flute 1  
Flute 2  
Clarinet in Bb 1  
Clarinet in Bb 2  
Clarinet in Bb 3  
Bass Clarinet  
Alto Saxophone 1  
Alto Saxophone 2  
Alto Saxophone 3  
Tenor Saxophone  
Bassoon  
Horn in F  
Horn in F 2  
Trumpet in Bb 1  
Trumpet in Bb 2  
Trumpet in Bb 3  
Trombone  
Trombone 2  
Euphonium  
Tuba  
Timpani  
Piano  
Percussion - Aurora  
Chinese Tom-Toms  
Anvil  
Bass Drum  
Suspended Cymbal  
Chimes  
Tam-tam  
Violin 1  
Violin 2  
Violin 3  
Violoncello 1  
Violoncello 2  
Contrabass 1  
Contrabass 2

*To Anvil*  
*To Tambourine*  
*To Suspended Cymbal*  
*To Tam-tam*

*div.*  
*div.*

7

S.  
A.  
T.  
B.  
Fl. 1  
Fl. 2  
Cl. in Bb 1  
Cl. in Bb 2  
Cl. in Bb 3  
B. Cl.  
A. Sax. 1  
A. Sax. 2  
A. Sax. 3  
T. Sax.  
Bsn.  
Hn. in F  
Hn. in F 2  
Tpt. in Bb 1  
Tpt. in Bb 2  
Tpt. in Bb 3  
Tbn.  
Tbn. 2  
Euph.  
Tba.  
Timp.  
Pno.  
Aurora  
Ch. Toms  
Ans.  
BD  
Tamb.  
Sus. Cym.  
Tam.  
Vln. 1  
Vln. 2  
Vln. 3  
Vc. 1  
Vc. 2  
Cb. 1  
Cb. 2

13

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Ch. Toms

Anv.

BD

Tamb.

Sus. Cym.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Cb. 1

Cb. 2

mf

f

mp

p

unis.

21

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Ban.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Ch. Toms

Anv.

BD

Tamb.

Sus. Cym.

Tam.

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn. 1

Tbn. 2

Euph.

Tba.

Timp.

Pna.

Aurora

Ch. Toms

Anv.

BD

Tamb.

Sus. Cym.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Cb. 1

Cb. 2

37

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Ban.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Ch. Toms

Anv.

BD

Tamb.

Sus. Cym.

Tam.

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2



44

S.  
A.  
T.  
B.  
Fl. 1  
Fl. 2  
Cl. in Bb 1  
Cl. in Bb 2  
Cl. in Bb 3  
B. Cl.  
A. Sax. 1  
A. Sax. 2  
A. Sax. 3  
T. Sax.  
Bsn.  
Hn. in F  
Hn. in F 2  
Tpt. in Bb 1  
Tpt. in Bb 2  
Tpt. in Bb 3  
Tbn.  
Tbn. 2  
Euph.  
Tba.  
Timp.  
Pna.  
Aurora  
Ch. Toms  
Anv.  
BD  
Tamb.  
Sus. Cym.  
Tam  
Vln. 1  
Vln. 2  
Vln. 3  
Vc. 1  
Vc. 2  
Cb. 1  
Cb. 2

51

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Bsn.

Hn. in F

Hn. in F 2

Tpt. in Bb 1

Tpt. in Bb 2

Tpt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Mrm.

Anv.

BD

Tamb.

Sus. Cym.

Tam.

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

To Marimba (single staff)

57

S.

A.

T.

B.

Fl. 1

Fl. 2

Cl. in Bb 1

Cl. in Bb 2

Cl. in Bb 3

B. Cl.

A. Sax. 1

A. Sax. 2

A. Sax. 3

T. Sax.

Ban.

Hn. in F

Hn. in F 2

pt. in Bb 1

pt. in Bb 2

pt. in Bb 3

Tbn.

Tbn. 2

Euph.

Tba.

Timp.

Pno.

Aurora

Mrm.

Anv.

BD

Tamb.

Sus. Cym.

Tam

Vln. 1

Vln. 2

Vln. 3

Vc. 1

Vc. 2

Ch. 1

Ch. 2

The Dream of Flight

Choir - Soprano

Choir - Alto

Choir - Tenor

Choir - Bass

Flute 1

Flute 2

Clarinet in Bb 1

Clarinet in Bb 2

Clarinet in Bb 3

Bass Clarinet

Alto Saxophone 1

Alto Saxophone 2

Alto Saxophone 3

Tenor Saxophone

Bassoon

Horn in F

Horn in F 2

Trumpet in Bb 1

Trumpet in Bb 2

Trumpet in Bb 3

Trombone

Trombone 2

Euphonium

Tuba

Timpani

Piano

Percussion - Aurora

Marimba

Anvil

Bass Drum

Tambourine

Suspended Cymbal

Tam-tam

Violin 1

Violin 2

Violin 3

Violoncello 1

Violoncello 2

Contrabass 1

Contrabass 2

# Video Games and Music

Choir - Soprano

Arr. Tubbs

$\text{♩} = 80$  **12** **20**  $\text{♩} = 120$  **11** **8** **3** *mf* **25** **26** **27** **32** **42** **50** **58** **69**  $\text{♩} = 90$

1 12 20 23 24 28 32 42 50 58 69

Halo

$\text{♩} = 80$   
Legends of Azeroth

**18** **16** **4** **2** **14**

1 2 20 36 40 41 42 44 58 59 60 61

ne -

62

-xO

The Dream of Flight

**8**

1

# Video Games and Music

Choir - Alto

Arr. Tubbs

♩ = 80      **12**      **20**      **69**      ♩ = 120      ♩ = 90

Halo      **11**      **8**      **4**      *mf*      **32**      **10**      **42**      **8**      **50**      **8**      **58**      **11**      **11**

1 12 20 24 25 26 27 28 32 42 50 58 69

Legends of Azeroth

♩ = 80

**18**      **16**      **4**      **2**      **14**

1 2 20 36 40 41 42 44 58 59 60 61

ne -

62

-xO

The Dream of Flight

**8**

1

# Video Games and Music

Choir - Tenor

Arr. Tubbs

**Halo**

♩ = 80

1 2 3 4 5 6 7 8 9 10 11

*f*

**12**

♩ = 120

12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31

**32**

**42**

**50**

**58**

52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69

♩ = 90

*f*

**69**

70 71 72 73 74 75 76 77 78 79

♩ = 80

**Legends of Azeroth**

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17

18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33

34 35 36 37 38 39 40 41 42 43 44 45 46 47 48

49 50 51 52 53 54 55 56 57 58 59 60 61

ne - xo

**The Dream of Flight**

1 2 3 4 5 6 7 8

# Video Games and Music

Choir - Bass

Arr. Tubbs

**Halo**

$\text{♩} = 80$

1 2 3 4 5 6 7 8 9 10

*f*

11 12 13 14 20 32 42 50 58 59 60 61 62 63 64 65 66

$\text{♩} = 120$

67 68 69 70 71 72 73 74 75 76 77

$\text{♩} = 90$

78 79

*f*

*>*

**Legends of Azeroth**

$\text{♩} = 80$

1 2 18 20 16 36 4 40 41 42 2 44 14 58 59 60 61

ne -

62

*>*

-xo

The Dream of Flight

8

1



# Video Games and Music

Flute 1

Arr. Tubbs

**Halo (sung)**  $\text{♩} = 80$  12  $\text{♩} = 120$

1 2 3 4 5 6 7 8 9 10 11 12 13

*mf*

**Ah** 20 32 42 50 58 69

14 20 21 22 23 24 25 26 27 28 32 41 42 44

*p* *mf* *mf* *f*

45 46 50 52 53 54

*f* *mf* *f*

**(sung)**  $\text{♩} = 90$

56 57 58 64 65 66 67 68 69 70 71

*f* *mf* *Ah*

72 73 74 75 76 77 78 79

$\text{♩} = 80$

**Legends of Azeroth**

1 2 18 20 32 33 34 35 36 37 3 40 41

*mf* *f* *mf*

42 44 45 46

*f*

47 48 49 50

51 52 53 54

55 56 57

58 59 60 61 62

*ff*

**The Dream of Flight**

1 8

## Arr. Tubbs

2025-01-16

## Video Games and Music

### The Dream of Flight



## Arr. Tubbs

2025-01-16

## Video Games and Music

52  *f*

55 

58  *ff*

## The Dream of Flight

8

1 

# Video Games and Music

Clarinet 2

Arr. Tubbs

**Halo** (sung) 12  $\text{♩} = 80$

*mf* Ah

20 32 42  $\text{♩} = 120$

*f* 6 12 10 42 43 44 45 3 3 3 3 3 3

*f* 46 50 52 3 3 3 3 3 3 53 3 3 54 55 3 3 3 3

58 69  $\text{♩} = 90$  (sung) Ah

*mf* 56 57 58 64 65 66 67 68 69 70 71 3 3 3 3 3 3

$\text{♩} = 80$  Legends of Azeroth

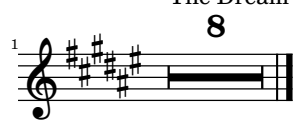
18 15 2 *mf* *f* *mf*

*f* 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62

*ff*

## Video Games and Music

### The Dream of Flight



# Video Games and Music

Clarinet 3

Arr. Tubbs

$\text{♩} = 80$   
Halo  
(sung)

**12**

$\text{♩} = 120$

*mf*

Ah

**20 32 42 50 58 69**

$\text{♩} = 90$

(sung)

Ah

76 77 78 79

$\text{♩} = 80$   
Legends of Azeroth

**18 16 4 2 14**

62

The Dream of Flight

**8**



# Video Games and Music

Bass Clarinet

Arr. Tubbs

**Halo**

$\text{♩} = 80$

12

1 2 3 4 5 6 7 8 9 10 11 12 13 14

*mp*

20 28 29 30 31 32 33

32

34 35 36 37 38 39

*f*

42

40 41 42 43 44 45 46 47 48

*sfz* *sfz* *f*

50

49 50 51 52 53 54 55 56 57

*sfz* *sfz*

58

58 59 60 61 62 63 64

*f*

69

65 66 68 69 70 71 72 73 74 75 76 77

$\text{♩} = 90$

*mp*

78 79

$\text{♩} = 80$

**Legends of Azeroth**

1 2 3 4 5 6 7

*p* *mf*

8 9 10 11

12 13 14 15

## Video Games and Music

16 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34

*mp* *mp* *mp* *mp*

35 36 37 40 41 42 44 45 46 47 48 49 50

*f* *mf*

51 52 53 54 55 56 57 58 59 60 61 62

*f* *ff*

## The Dream of Flight

1 8

# Video Games and Music

Alto Sax 1

Arr. Tubbs

**Halo**

$\text{♩} = 80$

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21

*mp* *p*

**Legends of Azeroth**

$\text{♩} = 80$

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62

*mf* *f* *ff*

**Sheet Music Details:**

- Key Signature:** Two sharps (F# and C#).
- Tempo:**  $\text{♩} = 80$  for Halo,  $\text{♩} = 120$  for Legends of Azeroth.
- Time Signatures:** 4/4 for Halo, 7/4 for Legends of Azeroth.
- Rehearsal Marks:** 12, 20, 32, 42, 50, 58, 69.
- Performance Markings:** *mp* (mezzo-piano), *p* (piano), *mf* (mezzo-forte), *f* (forte), *ff* (fortissimo), *sfz* (sforzando), *a 2* (accents), *>* (accents), *<* (decrescendos), *>* (accents), *<* (decrescendos).
- Ornamentation:** Trills (marked with 'a 2' and '+' signs) are present in measures 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62.

## Video Games and Music

### The Dream of Flight

8



# Video Games and Music

Alto Sax 2

Arr. Tubbs

**Halo**

$\text{♩} = 80$

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22

*mp* *p* *mf*

23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52

*p* *sfz* *sfz*

53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79

*p* *sfz* *sfz* *mp*

**Legends of Azeroth**

$\text{♩} = 80$

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62

*mf* *mf* *mf* *f* *mf* *f* *ff*

The Dream of Flight

8

1 2 3 4 5 6 7 8

# Video Games and Music

Alto Sax 3

Arr. Tubbs

**Halo**  
(sung)  
♩ = 80

12

mf

Ah

20 32 42 43 5

mf < f

50

58 69

♩ = 90  
(sung)

mf

Ah

72 73 74 75 76 77 78 79

>

**Legends of Azeroth**  
♩ = 80

18 20 16 4 40 41 42 2 44 14 58 59 60

61 62

The Dream of Flight

8

1

# Video Games and Music

Tenor Sax

Arr. Tubbs

$\text{♩} = 80$   
Halo  
(sung)

**12**  $\text{♩} = 120$

*mf* Ah

**20** **32** **42** **50**

*f*

**58** **69**  $\text{♩} = 90$   
(sung)

Ah

$\text{♩} = 80$   
Legends of Azeroth

**18** **16** **4** **2** **14**

**62**

The Dream of Flight

**8**

**1**

## Arr. Tubbs

2025-01-16



## Video Games and Music

32 33 34 35 36 37 38 39 40 41 42 43

*f* *mf* *mp*

44 45 46

*mf*

47 48 49 50

51 52 53 54

*f*

55 56 57

58 59 60 61 62

*ff*

## The Dream of Flight

8

1

# Video Games and Music

F Horn 1

Arr. Tubbs

**Halo**

$\text{♩} = 80$

4

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

*mp*

$\text{♩} = 120$

12 20 32 6 12 9

**Legends of Azeroth**

$\text{♩} = 80$

4

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

*p* *sfz* *sfz* *p* *sfz* *sfz*

*ff* *fp* *fp*

*mf* *mf* *mf*

*f* *mp*

*f* *ff*

The Dream of Flight

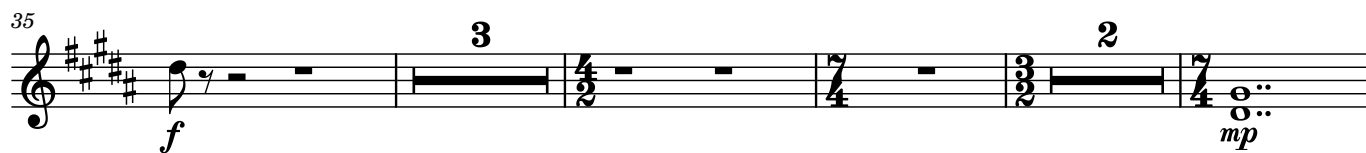
8

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100



2

35



3 2

*f* *mp*

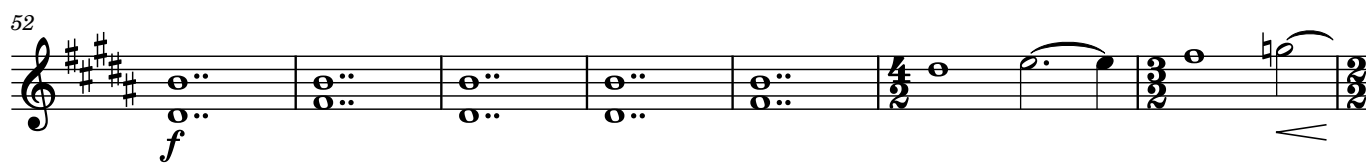
Musical staff 35-43: Treble clef, key of D major (F#, C#, G#, D). Measure 35: quarter note D4, rest, rest, rest. Measure 36: whole note chord D4-F#4-A4, marked with a '3' above. Measure 37: quarter note D4, rest, rest, rest. Measure 38: quarter note D4, rest, rest, rest. Measure 39: whole note chord D4-F#4-A4, marked with a '2' above. Measure 40: quarter note D4, rest, rest, rest. Measure 41: quarter note D4, rest, rest, rest. Measure 42: quarter note D4, rest, rest, rest. Measure 43: quarter note D4, rest, rest, rest, marked *mp*.

44



Musical staff 44-51: Treble clef, key of D major. Measure 44: quarter note D4, rest, rest, rest. Measure 45: quarter note D4, rest, rest, rest. Measure 46: quarter note D4, rest, rest, rest. Measure 47: quarter note D4, rest, rest, rest. Measure 48: quarter note D4, rest, rest, rest. Measure 49: quarter note D4, rest, rest, rest. Measure 50: quarter note D4, rest, rest, rest. Measure 51: quarter note D4, rest, rest, rest.

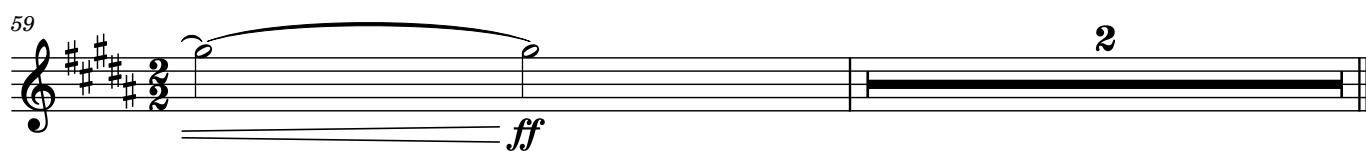
52



*f*

Musical staff 52-58: Treble clef, key of D major. Measure 52: quarter note D4, rest, rest, rest. Measure 53: quarter note D4, rest, rest, rest. Measure 54: quarter note D4, rest, rest, rest. Measure 55: quarter note D4, rest, rest, rest. Measure 56: quarter note D4, rest, rest, rest. Measure 57: quarter note D4, rest, rest, rest. Measure 58: quarter note D4, rest, rest, rest.

59



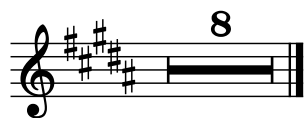
2

*ff*

Musical staff 59-67: Treble clef, key of D major. Measure 59: quarter note D4, rest, rest, rest. Measure 60: quarter note D4, rest, rest, rest. Measure 61: quarter note D4, rest, rest, rest. Measure 62: quarter note D4, rest, rest, rest. Measure 63: quarter note D4, rest, rest, rest. Measure 64: quarter note D4, rest, rest, rest. Measure 65: quarter note D4, rest, rest, rest. Measure 66: quarter note D4, rest, rest, rest. Measure 67: quarter note D4, rest, rest, rest.

## The Dream of Flight

8



Musical staff for The Dream of Flight: Treble clef, key of D major. Measure 1: quarter note D4, rest, rest, rest. Measure 2: quarter note D4, rest, rest, rest.

# Video Games and Music

Trumpet 1

Arr. Tubbs

**Halo**  
(sung)  
♩ = 80

1 2 3 4 5 6 7 8 9 10 11 12 13

*mf* Ah

12

♩ = 120

14 20 32 42 45 46 47 48 49 50 57 58 68 69

6 12 10 3 3 3 10

*f* Ah

69

♩ = 90

(sung)

70 71 72 73 74 75 76 77 78 79

♩ = 80

**Legends of Azeroth**

1 2 18 20 15 35 36 37 40 41 42 44 9

*mf* *f*

53 54 55 56

*f*

57 58 59 60 61

*ff*

62

The Dream of Flight

8

1

# Video Games and Music

Trumpet 2

Arr. Tubbs

**Halo** (sung)  $\text{♩} = 80$

12

$\text{♩} = 120$

*mf*

Ah

20 32 42 50 58 69

6 12 10 3 10 (sung)

$\text{♩} = 90$

*f*

Ah

70 71 72 73 74 75 76 77 78 79

$\text{♩} = 80$

**Legends of Azeroth**

18 15 3 2 9

*mf*

*f*

53 54 55 56

*f*

57 58 59 60 61 62

*ff*

**The Dream of Flight**

8

# Video Games and Music

Trumpet 3

Arr. Tubbs

**Halo** (sung) 12  $\text{♩} = 80$

*mf*

**Ah** 69  $\text{♩} = 90$

20 32 42 50 58 11 (sung)

**Ah**

$\text{♩} = 80$

**Legends of Azeroth**

*mf*  $\text{f}$

*f*

*ff*

**The Dream of Flight** 8

## Arr. Tubbs

[illegible]



## Video Games and Music

51 52 53 54 55 56 57 58 59 60 61 62

*f* *< ff*

## The Dream of Flight

8

1

## Trombone 2

## Video Games and Music

**Arr. Tubbs**

$\text{♩} = 80$   
Halo (sung)

*mf* Ah

**12**

$\text{♩} = 120$

**20** **12** **32** **9**

**42**

*p* *sfz* *sfz* *mf*

**50**

**58**

*mf* *sfz* *sfz*

**69** (sung)

Ah

**78**

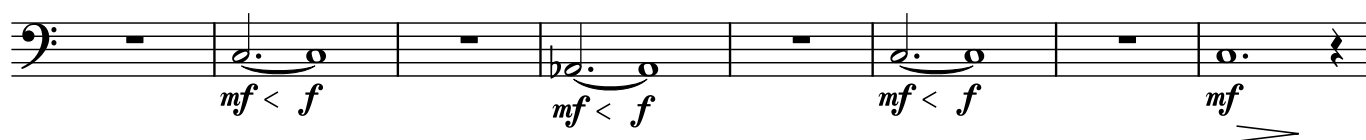
$\text{♩} = 80$   
Legends of Azeroth

**2**

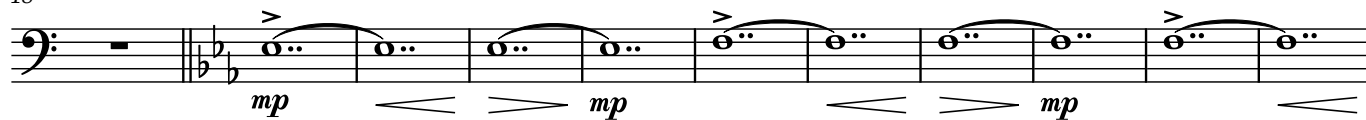
*sfz* *sfz* *sfz* *mf* *< f*

2

10



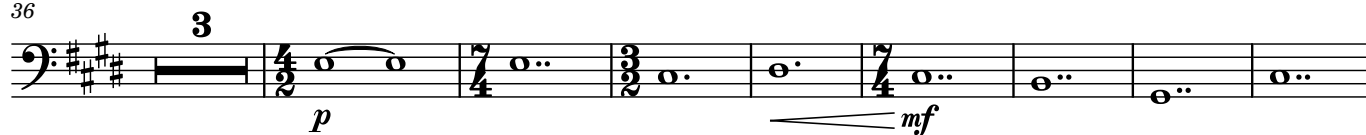
18



29



36



47



55



The Dream of Flight

8



## Euphonium

## Video Games and Music

Arr. Tubbs

$\text{♩} = 80$   
Halo (sung)  
*mf* Ah

8  $\text{♩} = 120$  6 20 12 32 9

41 42 *p* *sfz* *sfz* *mf*

47 50 3 *p* *sfz* *sfz*

52 58 69 (sung)  
Ah

71

79

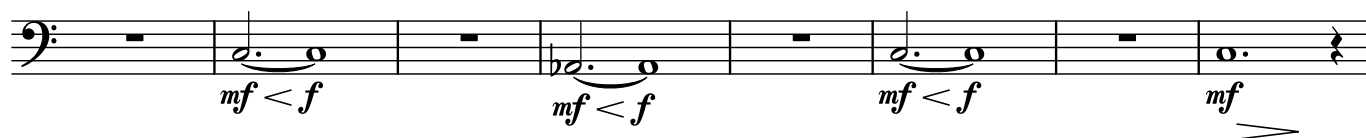
$\text{♩} = 80$   
Legends of Azeroth  
2

*sfz* *sfz* *sfz* *mf* < *f*

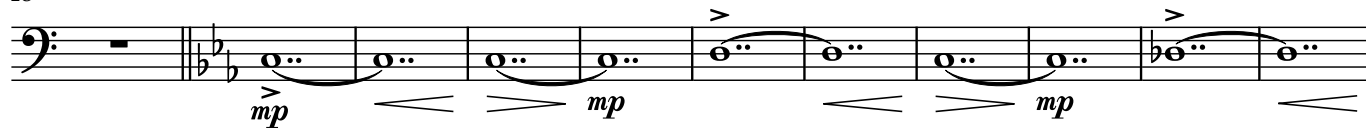
Detailed description of the musical score: The score is for Euphonium and consists of two main sections. The first section, 'Halo', starts at measure 1 with a tempo of 80 bpm. It features a melodic line with a 'sung' instruction and a dynamic of *mf*. The tempo changes to 120 bpm at measure 8. The second section, 'Legends of Azeroth', starts at measure 79 with a tempo of 80 bpm. It features a rhythmic pattern with a dynamic of *sfz* and a final dynamic of *mf* < *f*. The score includes various musical notations such as notes, rests, dynamics, and articulation marks.

2

10



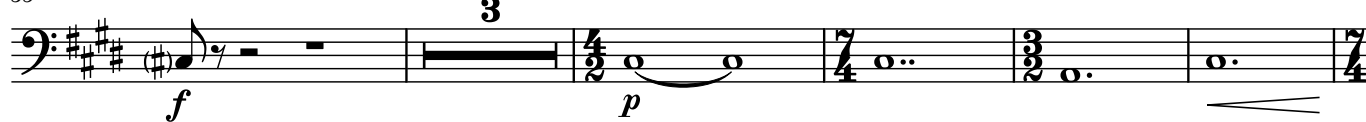
18



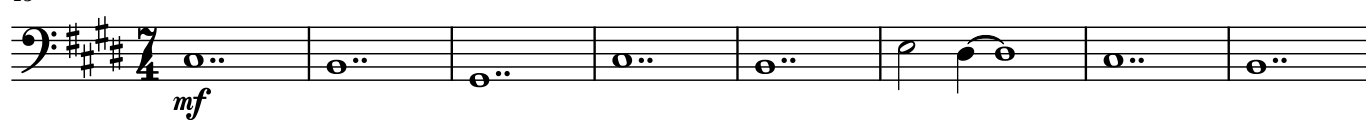
29



35



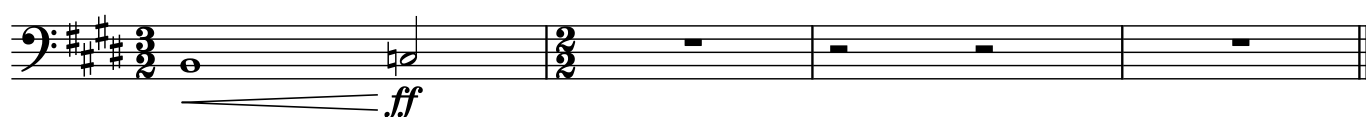
43



51



58



The Dream of Flight

8



# Video Games and Music

Tuba

Arr. Tubbs

$\text{♩} = 80$   
Halo  
(sung)

**12**  $\text{♩} = 120$

*mf* Ah

**20** **32** **42**  
6 12 10

**50** *sfz* *sfz* *mf*

**58** *sfz* *mf* **69**

$\text{♩} = 90$   
3 (sung)  
Ah

Legends of Azeroth

$\text{♩} = 80$  **2**

**4** **5** **6** **7** **8** **9** **10** **11** **12** **13** **14** **15** **16** **17** **18** **19**

*sfz* *sfz* *sfz* *mf f* *mf f* *mf f* *mf f* *mf*

**20** **21** **22** **23** **24** **25** **26** **27** **28** **29** **30** **31** **32** **33** **34**

*mp* *mp* *mp* *mp* *mp* *mp* *mp* *mp*

**35** **36** **37** **40** **41** **42** **43** **44** **45** **46** **47** **48** **49** **50**

*f* *p* *mf*

## Video Games and Music

51 52 53 54 55 56 57 58 59 60 61 62

51 52 53 54 55 56 57 58 59 60 61 62

*f* *ff*

Detailed description: This musical score is for a tuba part, spanning measures 51 to 62. The key signature is three sharps (F#, C#, G#). The score begins in 2/2 time at measure 51, changes to 4/2 at measure 58, and returns to 2/2 at measure 59. Measures 51-57 feature a series of half notes with a descending melodic line, marked with a forte (*f*) dynamic. Measures 58-59 show a change in texture with a half note and a dotted half note, marked with a fortissimo (*ff*) dynamic. Measures 60-62 consist of whole rests, indicating the tuba is silent during these measures.

## The Dream of Flight

8

1

Detailed description: This musical score is for the first measure of a tuba part. The key signature is three sharps (F#, C#, G#). The measure contains a whole note, indicating the tuba plays a sustained note for the duration of the measure.

# Video Games and Music

Timpani

Arr. Tubbs

**Halo**

♩ = 80

12

♩ = 120

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

*pp* < *mf* > *pp* *mf* < >

20

16 17 18 19 20 21 22 23 24 25

32

26 27 28 29 30 31 32 33 34 35

42

36 37 38 39 40 41 42 43 44 45 46

*p* 3 3 *sfz* > *sfz* >

50

47 48 49 50 51 52 53 54 55 56 57

*mf* < > *p* 3 3 *sfz* > *sfz* >

58

58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73

*mf* < > 3 *mf* > *pp*

69

74 75 76 77

3

♩ = 80

**Legends of Azeroth**

1 2 3 4 5

*f*

6 7 8 9

*f*

10 11 12 13 14

*f*

15 16 17 18 19

*f*



## Video Games and Music

20 21 15 36 4 40 41 42 43 44 45

46 47 48 49 50 51

52 53 54 55 56 57

58 59 60 61 2

*f*

*f*

This musical score is for a Timpani part, spanning measures 20 to 61. It is written in bass clef with a key signature of three sharps (F#, C#, G#). The score is divided into four systems. The first system (measures 20-45) includes a 15-measure rest at measure 21 and a 4-measure rest at measure 36. The second system (measures 46-51) continues the melodic line. The third system (measures 52-57) features a forte (*f*) dynamic marking under measures 52-53. The fourth system (measures 58-61) includes another forte (*f*) dynamic marking under measures 60-61 and ends with a 2-measure rest at measure 61. The score concludes with a double bar line.

## The Dream of Flight

1 8

This musical score is for a Timpani part, spanning measures 1 to 8. It is written in bass clef with a key signature of three sharps (F#, C#, G#). The score consists of a single system with a 1-measure rest at measure 1 and an 8-measure rest at measure 8. The score concludes with a double bar line.

# Video Games and Music

Piano

Arr. Tubbs

♩ = 80 Halo

12 20

♩ = 120

3 8

*f* *mf*

21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40

The score is a piano arrangement of the Halo theme. It begins with a piano introduction in 4/4 time at 80 BPM. The first section, marked *f* (forte), consists of measures 1 through 11. At measure 12, the tempo changes to 120 BPM and the dynamic shifts to *mf* (mezzo-forte). The main section of the piece, marked *mf*, continues from measure 12 to measure 40. The score includes various musical notations such as triplets, sixteenth notes, and dynamic markings. The piece is arranged for piano and includes a key signature change from C major to F# major at measure 28.

## Video Games and Music

42

41 42 43 44 45 46 47

*sfz* *sfz* *mf*

50

48 49 50 51

52 53 54 55 56 57 58

*sfz* *sfz* *mf*

59 60 61 62

63 64 65 66 68 69 70 71 72

69  $\text{♩} = 90$

*f*

73 74 75 76

4

$\text{♩} = 80$

Legends of Azeroth

*f*

1 2 3 4 5

8

## Video Games and Music

A piano score for a piece titled "Video Games and Music". The score is written for piano and consists of 35 measures. The key signature is B-flat major (two flats). The time signature is not explicitly shown but appears to be 4/4 based on the note values. The score is divided into systems of three staves each (treble, middle, and bass clef). Measures 6-11 show a continuous eighth-note melody in the treble clef and a steady eighth-note accompaniment in the bass clef. Measures 12-18 continue this pattern, with measure 18 ending with a whole rest in the treble. Measures 19-24 introduce triplets in the treble clef, starting with a mezzo-forte (*mf*) dynamic. Measures 25-30 continue the triplet pattern. Measures 31-35 conclude the piece with a key change to D major (three sharps) in the final measure.

## Video Games and Music

36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51

*f* **3** **2**

*mf*

52 53 54 55

*f*

56 57 58

59 60 61 62

*ff*

## The Dream of Flight

1 8

# Video Games and Music

Vibraphone

Arr. Tubbs

$\text{♩} = 80$  **12** **20**  $\text{♩} = 120$  **32** **42** **50**

Halo **11** **8** **12** **10** **4** **4**

**58** **69**  $\text{♩} = 90$  **11** **11**

$\text{♩} = 80$   
Legends of Azeroth

**18** **16** **4** **2** **9**

**54** **55** **56** **57**

**58** **59** **60** **61** **62**

The Dream of Flight

**8**

# Video Games and Music

Percussion - Jacky

Arr. Tubbs

$\text{♩} = 80$   
Halo  
(sung)  
*mf*  
Ah

**To Chinese Tom-Toms**

*f*

**12**  $\text{♩} = 120$

**20**

**32**

**42**

**50** *f*

**58** *f*

The musical score is divided into two main parts. The first part, measures 1-13, is a vocal line for 'Halo' in 4/4 time at 80 BPM. It starts with a mezzo-forte (*mf*) dynamic and includes a melodic line with various intervals and a final note marked with an accent (>). The second part, measures 14-62, is a percussion line for 'To Chinese Tom-Toms' in 4/4 time, starting at 120 BPM. It features a complex rhythmic pattern of eighth and sixteenth notes, often beamed in groups of three. The dynamics range from mezzo-forte (*mf*) to forte (*f*). The score includes various musical notations such as notes, rests, dynamics, and articulation marks.

59 60 61 62

The musical score for 'The Rose Tree' is presented in two systems. The first system, spanning measures 59 to 62, is in 3/4 time and features a treble and bass staff. The melody in the treble staff consists of quarter notes G4, A4, B4, and C5, followed by a half rest. The bass staff provides accompaniment with eighth notes G3, F3, E3, and D3, followed by a half rest. The second system, spanning measures 63 to 66, is in 2/4 time and features a single treble staff. The melody in the treble staff consists of quarter notes G4, A4, B4, and C5, followed by a half rest. The bass staff provides accompaniment with eighth notes G3, F3, E3, and D3, followed by a half rest.



# Video Games and Music

Percussion - Tiger

Arr. Tubbs

$\text{♩} = 80$   
Halo  
(sung)

**12**

$\text{♩} = 120$

*mf*

Ah

**20** **32** **42**

**6** **12** **9** **To Snare Drum**

*p* *f* *p* *f*

**58** **10** **69**

$\text{♩} = 90$  **11**

$\text{♩} = 80$   
Legends of Azeroth  
To Anvil

*f*

*p*

**20** **2**

*p*

*ff*

The Dream of Flight

**8**

# Video Games and Music

Percussion - Frankie

Arr. Tubbs

**Halo To Bass Drum**

$\text{♩} = 80$

**12**

$\text{♩} = 120$

$p < mf$

$p < mf > p$

$mf <$

**20**

**32**

**42**

$f$

**50**

**58**

$f$

**69**

$mf <$

$\text{♩} = 90$

$p < mf$

$p <$

**7**

$mf p$

$\text{♩} = 80$

**Legends of Azeroth**

**BASS DRUM**

$f$

$mp$

$f$

$mp$

$f$

$mp$

$mf$

$mf$

## Video Games and Music

37 38 39 40 41 42

43 44 45 46 47 48

49 50 51 52 53 54

55 56 57 58 59 60 61

62

*f*

*ff* > > >

*ff*

## The Dream of Flight

8

1

# Video Games and Music

Percussion - Johnny

Arr. Tubbs

**12**

$\text{♩} = 80$   
Halo  
To Suspended Cymbal

$p < mf$

$\text{♩} = 120$   
To Congas

$p < f$

$mf$

**20**

**32**

**42**




**50**

**58**

$f$

The musical score is written for a single staff with a 4/4 time signature. It includes various musical notations such as eighth notes, sixteenth notes, and triplets, along with dynamic markings like *p*, *mf*, *f*, and accents. The score is divided into sections by measure numbers 12, 20, 32, 42, 50, and 58. The tempo is marked as 80 bpm for Halo and 120 bpm for To Congas.

## Video Games and Music

63  64 65 66  68 69  70 71

**69**  $\text{♩} = 90$   
To Suspended Cymbal


*p* < *mf* *p* <

72  73


*f*

$\text{♩} = 80$   
Legends of Azeroth


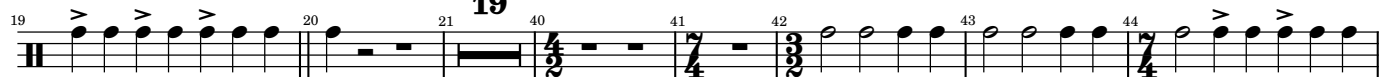
To Tambourine

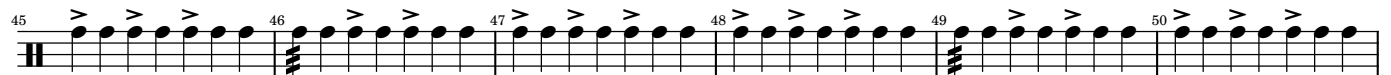
1  2 3 4 5 6

*f*


7  8 9 10 11 12

13  14 15 16 17 18

19  20 21 40 41 42 43 44 

45  46 47 48 49 50


51  52 53 54 55 56

57  58 59 60 61 62

*ff*

The Dream of Flight

8

1 

# Video Games and Music

Percussion - Jay

Arr. Tubbs

**12** **20**  
 $\text{♩} = 80$  Halo **10** **8** **12** **10** **32** **42** **50** **58** **10**  
 To Chimes  
 $\text{♩} = 120$   
 1 2 12 20 32 42 > 43 44 > 45 50 4 54 > 55 56 > 57 58

**69**  
 $\text{♩} = 90$   
 68 69 **11**

$\text{♩} = 80$   
 Legends of Azeroth  
 To Suspended Cymbal

1 2 3 6 7 10 11 14 15 19 20  
 $mp$   $f$

21 **15** TAM TAM **3** 40 41 42 43 44 45 46 **6** 52 53  
 $f$   $f$

54 **2** 56 57 58 59 60 61 62

The Dream of Flight  
**8**  
 1

# Video Games and Music

Percussion - Kevin

Arr. Tubbs

**Halo**  
To Tam-tam

$\text{♩} = 80$

12 20 32

$\text{♩} = 120$

To Suspended Cymbal

42 50 58 69

$\text{♩} = 90$

**Legends of Azeroth**  
To Tam-tam

$\text{♩} = 80$

17 20 2 9 4

59 60 61 62

**The Dream of Flight**

8

The musical score is divided into three sections. The first section, 'Halo To Tam-tam', starts with a tempo of 80 bpm and a 4/4 time signature. It features a series of eighth notes with accents, followed by a transition to a 120 bpm tempo for 'To Suspended Cymbal'. The second section, 'Legends of Azeroth To Tam-tam', returns to 80 bpm and 4/4 time, featuring a mix of eighth and quarter notes with accents. The third section, 'The Dream of Flight', is a short piece in 4/4 time consisting of a single eighth note followed by a rest.

## Arr. Tubbs

2025-01-16



## Video Games and Music

15 16 17 18 **2**

20 21 22 23 24 25 26 27 28 29 30

*mf* *mf* *mf* *f*

31 32 33 34 35 36 37 38 39

*mf* *f*

40 41 42 43

44 45 46 47

48 49 50 51

52 53 54

55 56 57

58 59 60 61 62

*ff*

## The Dream of Flight

8

1

# Video Games and Music

Violin 2

Arr. Tubbs

**Halo (sung)**

$\text{♩} = 80$

**12**

$\text{♩} = 120$

*mf*

Ah

**20**

*p* *mf*

div.

**32**

*ff*

unis. marc.

**42**

**50**

*ff*

**69**

$\text{♩} = 90$

(sung)

Ah

**58**

*mf*

div.

**80**

**Legends of Azeroth**

*f*

## Video Games and Music

13 14 15

16 17 18 20 21 22 23

24 25 26 27 28 29 30 31 32 33 34

35 36 37 38

39 40 41

42 43 44

45 46 47

48 49 50

51 52 53

54 55 56

57 58

59 60 61 62

*mf* *f* *mf* *f* *ff*

The Dream of Flight

8

1

# Video Games and Music

Violin 3

Arr. Tubbs

**Halo** (sung) 12  $\text{♩} = 80$

**Ah** 20 32 42 50 58 69  $\text{♩} = 90$

**Legends of Azeroth**  $\text{♩} = 80$

The score is written for Violin 3 and is in 4/4 time. It consists of two main sections: 'Halo' and 'Legends of Azeroth'. The 'Halo' section is marked with a tempo of 80 bpm and includes lyrics 'Halo (sung)' and 'Ah'. It features various musical notations such as dynamics (mf, p, ff, sfz), articulation (accents, slurs), and phrasing (div.). The 'Legends of Azeroth' section is marked with a tempo of 80 bpm and features a more rhythmic, eighth-note melody with dynamics (f, mf) and articulation (accents, slurs). The score is divided into measures, with measure numbers 1 through 79 indicated.

## Video Games and Music

19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34

35 36 37 38

39 40 41

42 43 44 *div.*

45 46 47

48 49 50

51 52 53

54 55 56

57 58 59

60 61 62

*mp* *mp* *mp* *f* *mf* *f* *ff*

## The Dream of Flight

8

1

# Video Games and Music

Cello 1

Arr. Tubbs

**12**  $\text{♩} = 80$  Halo

$\text{♩} = 120$  4 *marc.* *ff*

**20** *p*

**32**

**42** *sfz*

**50** *ff*

**58** *sfz* *ff*

**69**  $\text{♩} = 90$  *p*

**3**

$\text{♩} = 80$  Legends of Azeroth

*f* *mf* *f*

*mf* *f* *mf* *f*

## Video Games and Music

9 *mf* *f*

14

19 *mp* *mp* *mp* *mp*

35 *f*

39

42 *div.* *mf*

46

50 *f*

54

58 *ff*

61 62

## The Dream of Flight

8

1 *mf*

# Video Games and Music

Cello 2

Arr. Tubbs

**12**  $\text{♩} = 80$  Halo

$\text{♩} = 120$  marc. **4**

*p* **20** *ff*

**32**

**42** *sfz*

**50**

**58** *sfz* *ff*

**69**  $\text{♩} = 90$  *p*

**3**

$\text{♩} = 80$  Legends of Azeroth

*f* *mf* *f* *mf* *f*



## Video Games and Music

9 10 11 12 13

*mf* *f*

14 15 16 17 18

19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34

*mp* *mp* *mp* *mp*

35 36 37 38

*f*

39 40 41

42 43 44

45 46 47

48 49 50

51 52 53

54 55 56

57 58 59 60 61

*ff*

62

## The Dream of Flight

8

1

# Video Games and Music

Contrabass 1

Arr. Tubbs

**12**  $\text{♩} = 80$  Halo (ord.)  $\text{♩} = 120$  pizz. col legno

*p* *mp*

**20**

**32**

**42** arco (arco) marc. *sfz* *sfz* *f*

**50**

**58**

**69**  $\text{♩} = 90$  (ord.)

**2** **3**

The musical score is written for Contrabass 1 in 4/4 time. It begins with a tempo of 80 and a key signature of one flat. The first section (measures 1-11) is marked 'Halo (ord.)' and 'p'. The second section (measures 12-18) is marked 'pizz. col legno' and 'mp'. The third section (measures 19-28) continues with triplets and sixteenth notes. The fourth section (measures 29-38) also features triplets. The fifth section (measures 39-46) is marked 'arco' and '(arco) marc.', with dynamic markings 'sfz' and 'f'. The sixth section (measures 47-51) continues with triplets. The seventh section (measures 52-59) is marked 'sfz' and 'f'. The eighth section (measures 60-68) continues with triplets. The ninth section (measures 69-77) is marked '90' and '(ord.)', with a key signature change to two flats. The piece ends with a final measure marked '3'.

## Video Games and Music

$\text{♩} = 80$   
Legends of Azeroth  
div.

1 2 3 4 5 6

*f*

7 8 9 10 11

12 13 14 15 16

17 18 19 20 21 22 23 24 25 26 27

*mp* *mp* *mp*

28 29 30 31 32 33 34 35 36 37 38 39 40 41

*mp* *f*

42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57

58 59 60 61 62

*ff* *f*

The musical score for 'Legends of Azeroth' is written for Contrabass 1. It begins with a tempo of 80 beats per minute and a 'div.' (divisi) instruction. The piece is marked with a forte (*f*) dynamic. The notation includes various rhythmic values, including eighth and sixteenth notes, and rests. The key signature changes from one flat to one sharp. The score is divided into measures, with measure numbers 1 through 62 indicated. The piece concludes with a final measure marked with a double bar line.

The Dream of Flight  
8

1

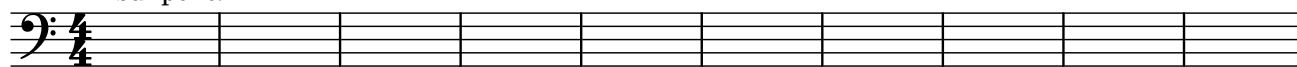
The musical score for 'The Dream of Flight' is written for Contrabass 1. It begins with a key signature of one sharp (F#). The piece is marked with a forte (*f*) dynamic. The notation includes a single eighth note followed by a double bar line.

## Contrabass 2

## Video Games and Music

Arr. Tubbs

♩ = 80

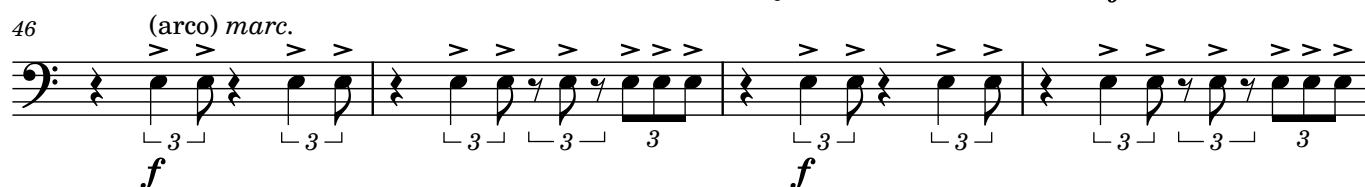
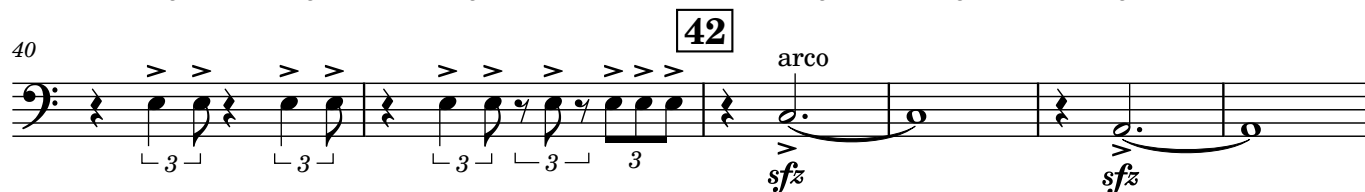
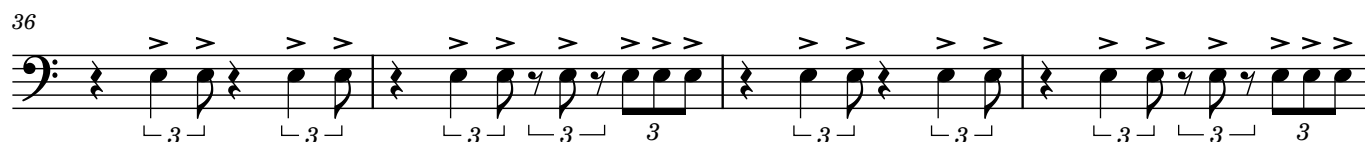
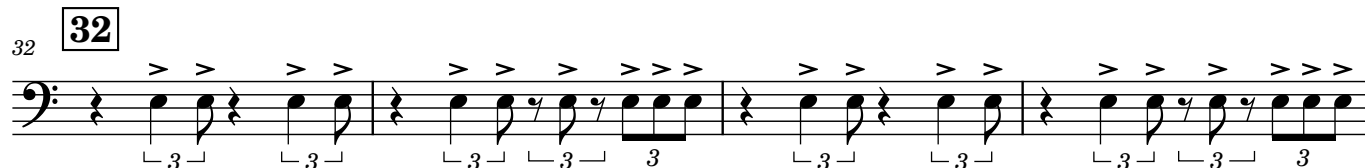
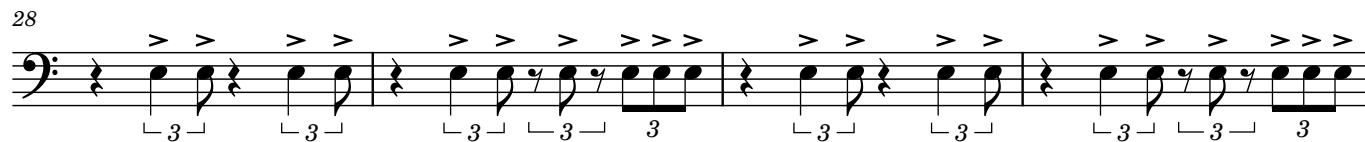
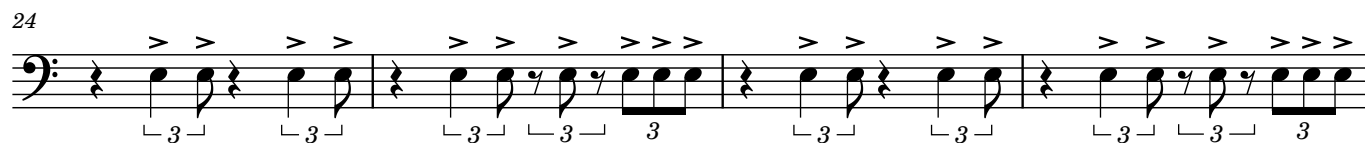
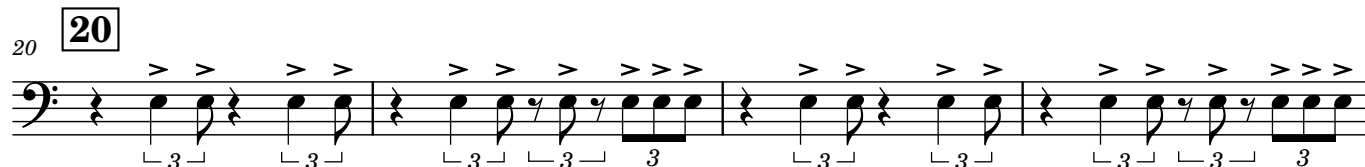
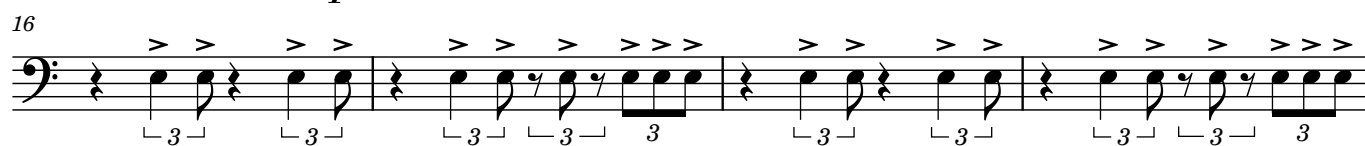
Halo  
sul pont.

12

♩ = 120

pizz.

col legno



2

50 **50**

*sfz*

55 **58**

*sfz* *f*

61

65 **69**

*f*

74

$\text{♩} = 80$

Legends of Azeroth  
div.

*f*

5

9

13

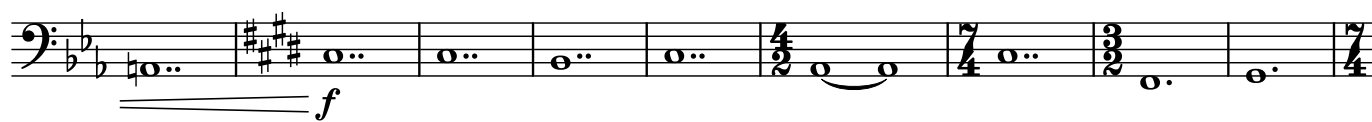
17 *mp* *mp*

*mp* *mp*

24 *mp* *mp*

*mp* *mp*

34



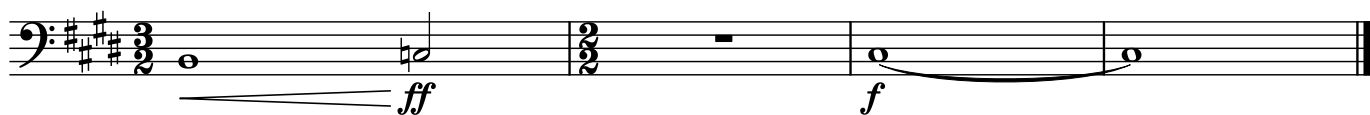
43



51



58



The Dream of Flight

8

