

# Halloween

Ghosts (p.2)
Just a Man (p.3)
Identity V (p.4)
Deduction Star (p.5)



Contrabass 1

# Ghosts

Arr. Tubbs

♩ = 145

1 2 3 4 5 6 7 8

9 10 11 12 13 14

*f* *p* *f*

Contrabass 1

# Epic: The Musical Just a Man

Arr. Tubbs

♩ = 80

1 *p* 2 3 4 *ppp*

5 *p* 8 13 14 15 16 17 18 19

20 *mp* *mf* *mp* 11 31 32 33 34

35 *f* 36 37 38 *mf*

39 *f* 40 41 42 43 44 45 46

The musical score for Contrabass 1 is written in bass clef with a key signature of one flat (Bb) and a 4/4 time signature. The tempo is marked as quarter note = 80. The score consists of five staves of music. The first staff (measures 1-4) starts with a piano (*p*) dynamic and ends with a pianissimo (*ppp*) dynamic. The second staff (measures 5-19) begins with a piano (*p*) dynamic. The third staff (measures 20-34) includes dynamics of mezzo-piano (*mp*), mezzo-forte (*mf*), and mezzo-piano (*mp*), with various articulation marks like accents and slurs. The fourth staff (measures 35-38) starts with a forte (*f*) dynamic and includes a mezzo-forte (*mf*) dynamic. The fifth staff (measures 39-46) begins with a forte (*f*) dynamic and concludes with a final double bar line.

# Identity V

## Main Theme

Arr. Tubbs

$\text{♩} = 60$  1 2 3 4 5 6 7 8 9 10 11

Let ring (throughout)

Bowed Vibraphone 1 *mf*

Bowed Vibraphone 2 Let ring (throughout)

Bowed Vibraphone 3 *p*

Piano *p* *mf* *p* *mp*

*Red.*

12 13 14 15 16 17 18 19

Bowed Vibes 1

Bowed Vibes 2

Bowed Vibes 3

Pno. *f* *mp*

Vc. *mf*

*Red.*

20 21 22 23 24 25 26 27 28 29 30

Mute G, let D ring

Natural fade out

Bowed Vibes 1 *pp* *p* *mf*

Bowed Vibes 2 *ff* Mute *mp*

Bowed Vibes 3 Mute

Pno. *f*

Org. *mp*

Vc. *mf*

BD *f* *mf* hand mute hand mute

*Red.*

Contrabass 1

# Identity V

## Deduction Star

Arr. Tubbs

$\text{♩} = 160$   
pizz.

1 2 3 4 5 6 7 8 9 10

11 12 13 14 15 16 17 18 19 20 21

22 23 24 25 26 27 28 29 30 31

32 33 34 35 36 37 38 39 40 41 42 43

44 45 46 47 48 49 50 51 52 53 54

*f*

*cresc.* - - - - -

*(cresc.)* - - - - - *ff*

**6**

*mf*