Predicting Song Likeability for a Spotify User

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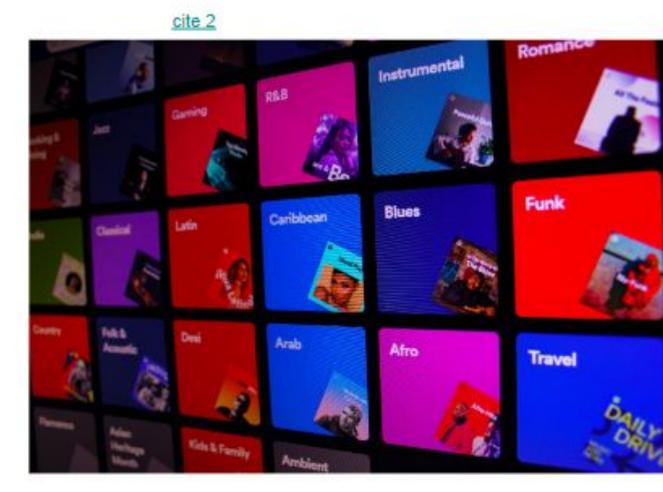


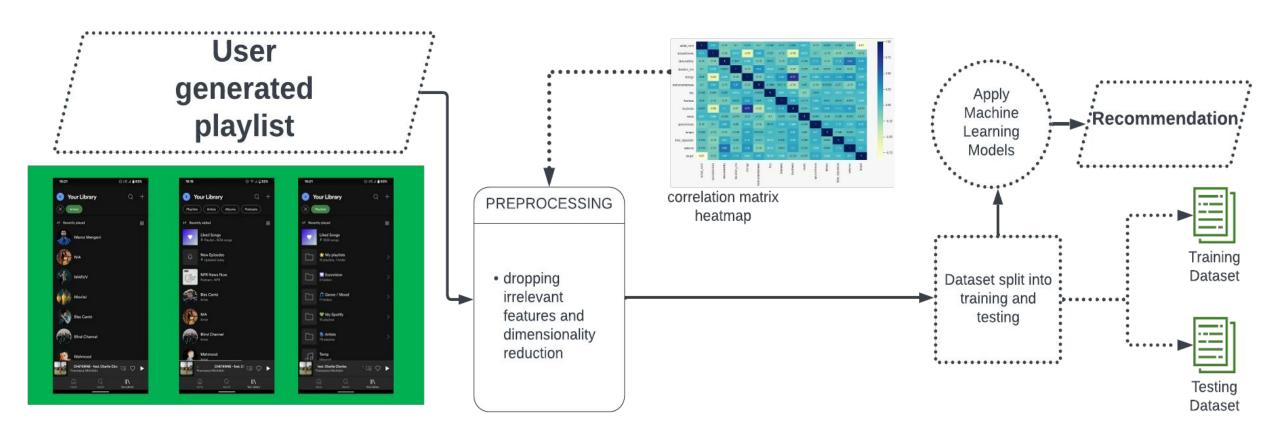
Introduction



Why spotify?

- Variations over 1300! music genres
- readily available large datasets
- real world problem

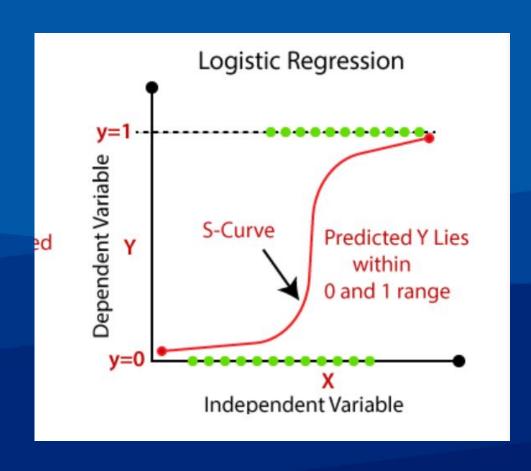








Logistic Regression



- Supervised learning algorithm used for linear classification.
- Ideal for categorical binary classification
- Weights features to obtain probabilistic outcomes.

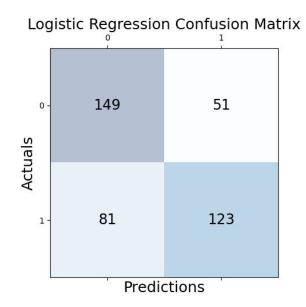


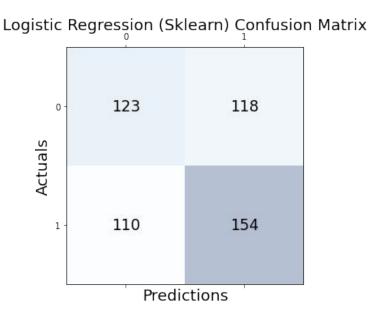


Logistic Regression

Results:

- Accuracy with sklearn: 0.54
- Accuracy with our implementation(standard weight initialization): 0.52
- Accuracy with our implementation(custom weight initialization): 0.67

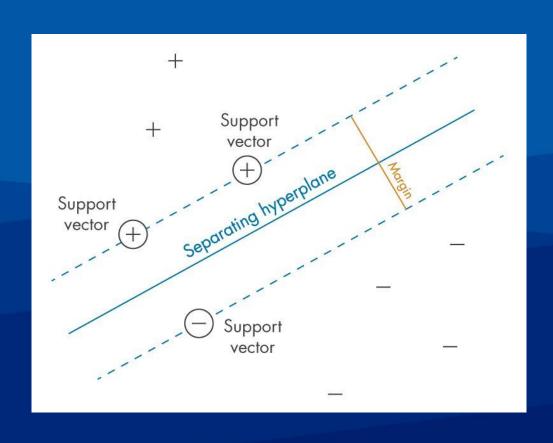








Support Vector Machines

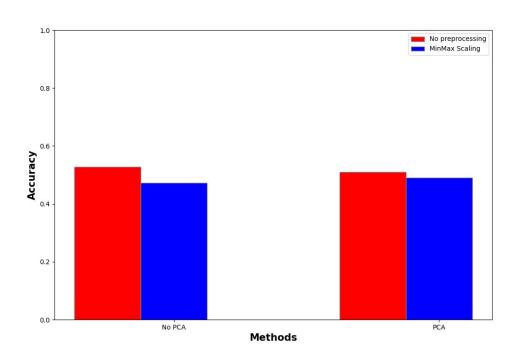


- Used to create decision boundaries for linearly separable data
- Supervised learning method which creates decision boundaries in high dimension space
- Once trained, only requires the support vectors
- Can be used for non-linearly separable data using kernel tricks





Results

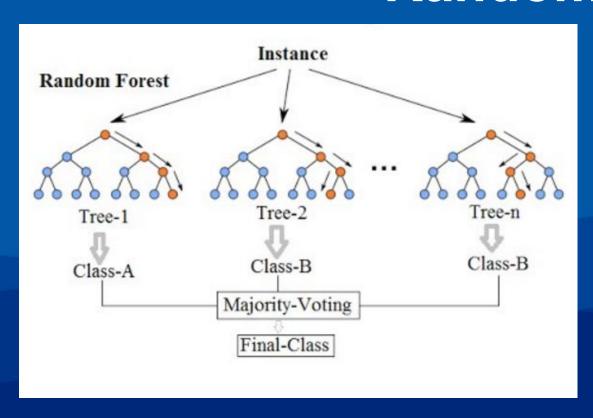


- Accuracy: 0.5272
- Only slightly above randomly guessing
- Like and disliked songs are not separable in linear space
- Comparable to Scikit-learn implementation which has an accuracy of 0.5594





Random Forest

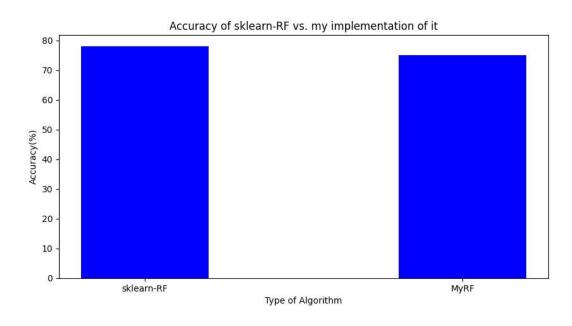


- Random Forest algorithm utilizes the power of decision trees to make classifications
- It uses random subspacing and bootstrapping while making decision trees
- It then considers the prediction made by majority of the decision trees as final output
- Each decision tree created is independent of the other
- Splits in decision tree are created based on 'information gain'



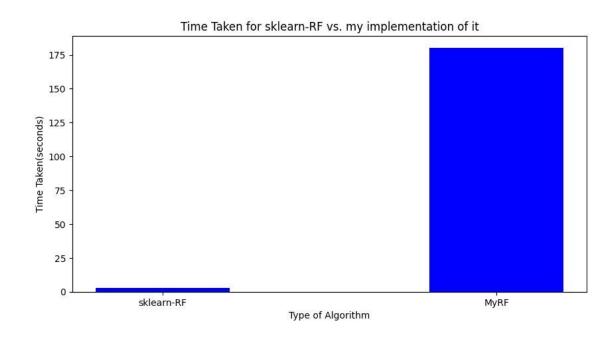


Results





Accuracy of scikit-learn: 75%



- Time taken by my implementation: 3 mins
- Time taken by scikit-learn : 3 seconds





K-Means Clustering

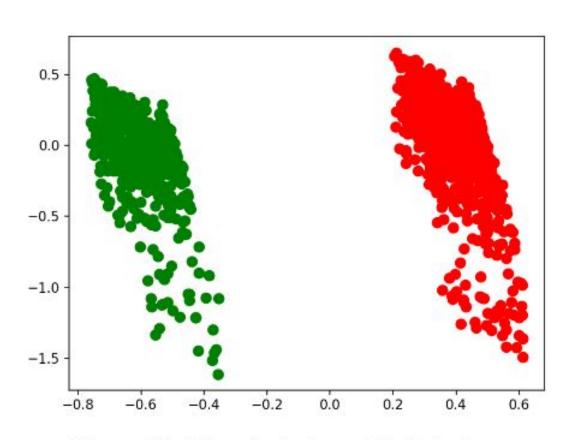


Figure 12: After clustering, with 2 clusters.

Kmeans is an unsupervised clustering algorithm.

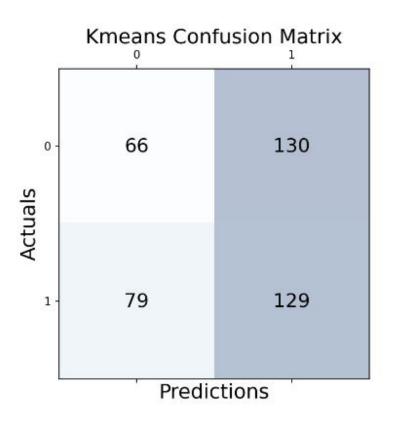
It is used to find structure in data when we have no labels.

We use Kmeans with k=2 for creating 2 cluster used for binary classification of liked and disliked songs.



K-Means Clustering

Results



	precision	recall	f1-score	support
0	0.54	0.71	0.61	189
1	0.64	0.46	0.53	215

Figure 10: Evaluation metrics for KMeans

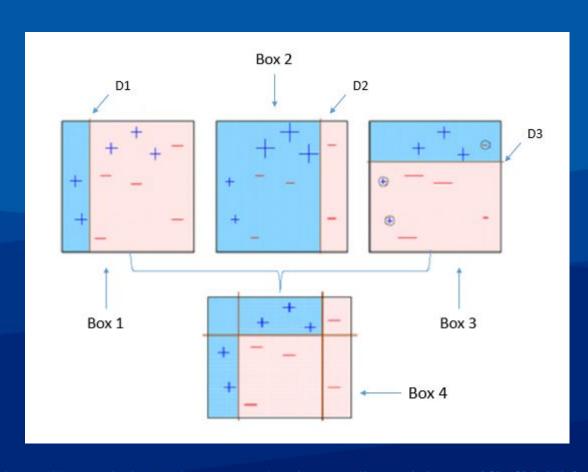
Kmeans is not an ideal solution to binary classification problems

The clusters formed do not have labels and can be any 2 clusters.





AdaBoost



Ensemble Learning

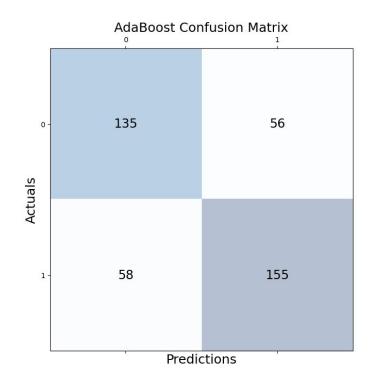
- Weak Classifier
- Misclassified samples get more weight
- Weighted Average for result

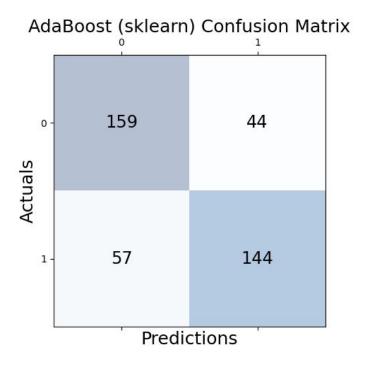




Results:

- Accuracy with sklearn: 0.75
- Accuracy with our implementation: 0.72

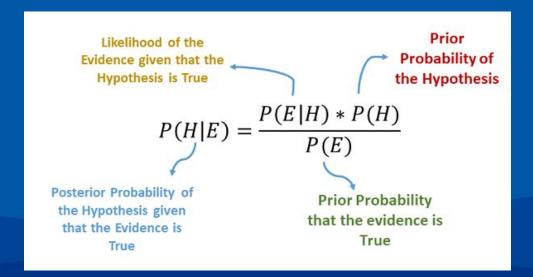








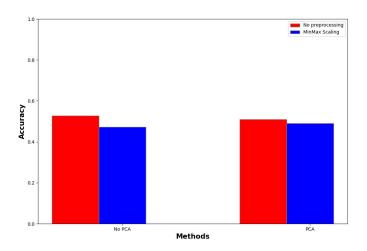
Naive Bayes Classifier

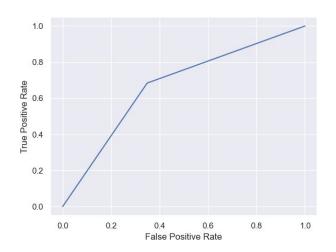


- Naive Bayes classifier is a supervised machine learning algorithm that is used to predict/classify unseen data based on prior probabilities.
- We have used min-max scaling and gaussian distribution functions to normalize our data
- Naive Bayes assumes independence of features which helps our case

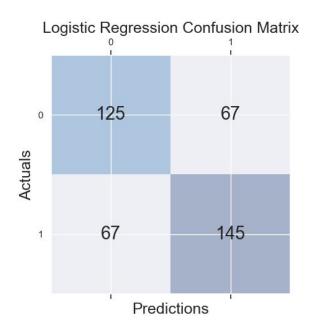








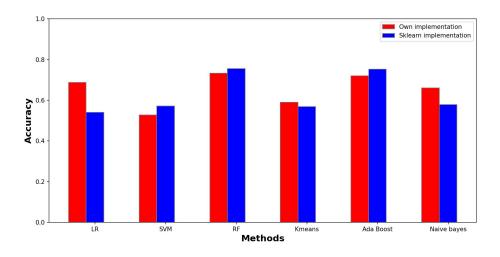
Results



- Preprocessing improves our accuracy
- accuracy is 66%
- compared to other algorithms, we get a better AUC



Conclusion



- supervised learning algorithms like logistic regression seen above is comparable but not the most efficient modeling technique when it comes to binary categorical classifications.
- Ensemble learning algorithms like random forest and ADA boost provide higher accuracy metrics close to 75% accuracy while in contrast the supervised method of Logistic regression only reaches upto 68% accuracy with modifications.
- Other clustering algorithms which are also unsupervised in nature provide slightly lower accuracy scores due to inability to distinguish between weighted features.

