



# *CSCE 240:* Advanced Programming Techniques Lecture 11: Exceptions, Error Handling

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Carolinian Creed: "I will practice personal and academic integrity."

**Credits**: Some material reused with permission of Dr. Jeremy Lewis. Others used as cited with thanks.

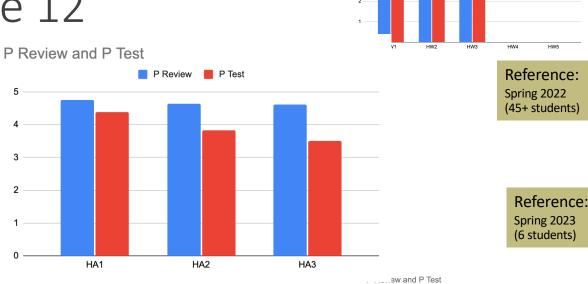
## Organization of Lecture 11

- Introduction Section
  - Recap of Lecture 10
  - Announcements
- Main Section
  - Concept: Errors
  - · Concept: Exceptions, for error handling
  - Discussion: Project
- Concluding Section
  - About next lecture Lecture 12
  - Ask me anything

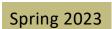
#### Introduction Section

# Recap of Lecture 12

- Peer review of HW3
  - Slight fall in quality of code OR better peer testing
  - Caveat: Sample size is small and varies every class
- Review of Inheritance
  - Concept: Inheritance Type
- Review of Polymorphism



Review and Test



#### Announcements

- Blackboard tour: where to see course recordings
- Programming Assignment #1: marks will be posted soon

### Programming Assignment # 1

- Goal: extract data from the companies of choice
  - Language of choice: Any from the three (C++, Java, Python)
- Program should do the following:
  - Take company / 10-k page (URL) as input
  - Read content about the 10-k page
    - a local text version of the report page // Store it as file with names <companyname>-<quarter-year>.txt // Optional: get reports for multiple quarters (say 3). Keep them as separate files with names <companyname>-<quarter-year>.txt
  - Identify how may parts are there in the report //Hint: You can search for a hardcoded string/ pattern
  - Report statistics of content: lines, words, chars, and parts.
  - Write content out in an output file formatted with indentation
- Code organization
  - Create a folder in your GitHub called "prog1-extractor"
  - Have sub-folders: src (or code), data, doc, test
  - Write a 1-page report in ./doc sub-folder
  - Send a confirmation that code is done to instructor, and update Google sheet

### PA: Code Reviewing Rubric Used

- Look out for
  - Can one understand what the code is doing?
  - Can one explain the code to someone else (non-coder)?
  - Can one spot possible issues without running it?
    - Are the variables initialized?
    - Are files closed?
    - Is their unnecessary code bloat?
- What not to judge
  - Usage of language features, unless they are inappropriate

Assign rating (out of 100 -/+)

- -100: code not available
- -80: code with major issues
- -60: code with minor issues
- -20:
- 0: (full marks): no issues
- +20: special features

#### PA: Code **Testing** Rubric Used

- Look out for
  - Does the program run as the coder wanted it to be (specification)?
  - Does the program run as the instructor wanted it to be (requirement - customer)?
  - Does the program terminate abruptly?
  - Is there a hardcoding of directory? Paths should be relative to code base directory.
  - Any special feature?
- What not to judge
  - Length of documentation. It can just be short and accurate.
  - Person writing the code

#### Assign rating (out of 100 -/+)

- -100: code not available
- -80: code with major issues (e.g., abnormal termination, incomplete features)
- -60: code with minor issues
- -20:
- (full marks): no issues
- +20: special features

#### Main Section

# Concept: Errors

#### What is an Error?

- Error: Anything that is not as-expected
- Errors at different levels
  - Conceptual: at the problem and solution approach level
  - Implementation: in the program
  - Ongoing / runtime: while running

#### Types\*

[interface error, logic error]

[syntax error, compilation error, arithmetic error]

[resource error, runtime error]

 $\textbf{*Credit:} \ \text{https://textexpander.com/blog/the-7-most-common-types-of-errors-in-programming-and-how-to-avoid-them}$ 

### Why There are Errors?

- Conceptual: at the problem and solution approach level
  - Customer did not make the requirement clear (requirement)
  - Developer did not understand the problem clearly (specification)
- •Implementation: in the program
  - Poor coding
  - Programming concepts were used wrongly
  - Test cases were exhaustive
- Ongoing / runtime: while running
  - World changed, and so did problem, solution
  - Runtime environment resources or data, changed



Difference between "while" and "do-while"

\*Credit: <a href="https://textexpander.com/blog/the-7-most-common-types-of-errors-in-programming-and-how-to-avoid-them-">https://textexpander.com/blog/the-7-most-common-types-of-errors-in-programming-and-how-to-avoid-them-</a>

## Error Handling

- Objective
  - Program has predictable behavior
    - Usually, terminate with a message
    - Optional: tries to recover
  - Developer gets hints to improve the code
- Example of error handling by a developer

```
check_condition

if (abnormal) {
    // print message
    // terminate
}
```

### Error Handling via Exception Mechanism

- Most languages have an exception mechanism to anticipate abnormal situations and do something about those rare cases
- Typical pattern of using exceptions in programming language

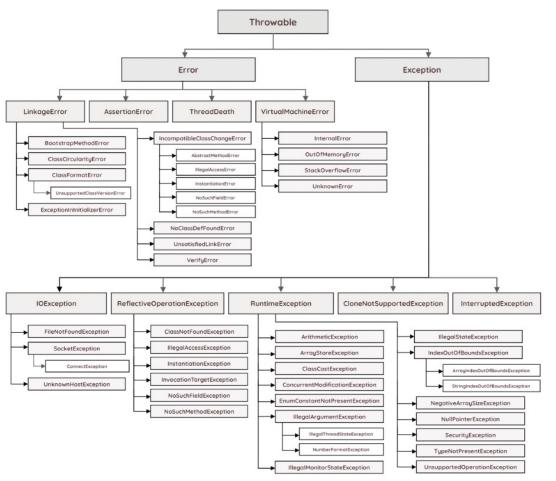
### Exception in C++

- Demonstration
  - · Using exception for string out-of-range
  - Custom exception handling
- Discussion
  - Possible to have multiple handlers
  - Can throw exception too

Code Example: <a href="https://github.com/biplav-s/course-adv-proglang/blob/main/sample-code/CandC%2B%2B/Class13and14">https://github.com/biplav-s/course-adv-proglang/blob/main/sample-code/CandC%2B%2B/Class13and14</a> C%2B%2B ExceptionConsDestructor/src/Class13and14 C%2B%2B ExceptionConsDestructor.cpp

# Exception Handling in Java

- Demonstration
  - Using exception for string out-ofrange
- Discussion
  - All exceptions have a super-class, Exception



Credit: https://rollbar.com/blog/java-exceptions-hierarchy-explained/#

## Exception Handling in Python

- Demonstration
  - Using exception for string out-of-range
- Discussion
  - Multiple exception handlers
  - Specialized handler called if specified

#### Common Use-Cases for Exception Handling

- Input/ Output
  - Files, Streams not found
  - Runtime errors
- String manipulation
- Arithmetic errors e.g., divide by zero

## In-Class Exercise

### Design of Exceptions

- Example setting: Calculator
  - Numbers and their operations
  - Operations: Addition, subtraction, division multiplication
  - Number types: natural numbers, whole numbers, rational numbers (fractions), irrational numbers, decimal numbers, binary, complex numbers, octal, hexadecimal, ...
- Errors considerations
- Exceptions and reuse considerations

# Discussion: Course Project

#### Course Project – Knowing About Companies

- **Project**: Develop collaborative assistants (chatbots) that offer useful information about companies
- Specifically, use the EDGAR dataset on companies at: https://www.sec.gov/edgar/searchedgar/companysearch.
  - For Apple, it is: <a href="https://www.sec.gov/edgar/browse/?CIK=320193&owner=exclude">https://www.sec.gov/edgar/browse/?CIK=320193&owner=exclude</a>
- Each student will choose two companies (from thousand available).
- Programming assignment programs will: (1) extract data about two companies from 10-k, (2) process it, (3) make content available in a command-line interface, (4) handle any user query and (5) report on interaction statistics.

## Core Programs Needed for Project

- Prog 1: extract data from the district
- Prog 2: process it (extracted data) based on questions
- Prog 3: make content available in a command-line interface
- Prog 4: handle any user query and
- Prog 5: report statistics on interaction of a session, across session

# Content Reference: Queries for (Answers) Data We Have

- What does the (company) do? // Answers in Part 1
  - What is the (company's) business?
  - What are (company's) risk factors?
  - What does (company) own?
  - ...
- Where does (company) operate? // Answers in Part 2
  - What has (company) disclosed?
- How is (company) structured? // Answers in Part 3
  - Who is (company's) CEO?
  - How much does (person) earn?
  - ...
- What was in (company) statements? // Answers in Part 4
  - ...

#### Concepts: 10-K, Parts, Items

#### Parts

- Part 1: Business Background and Risks
  - Item 1: Business
  - Item 2: Risk factors
  - Item 3: Properties
  - Item 4: Legal Proceedings
- Part 2: Operations and Disclosures
  - .. Market
  - .. Disclosures
- Part 3: Company Structure
  - Directors
  - Compensation
- Part 4: Financial Statements
  - Statements

# Programming Assignment # 2

- Goal: process extracted text based on questions
  - Language of choice: Any from the three (C++, Java, Python)
- Program should do the following:
  - Take input from a local file which has content obtained from Prog#1 (when company name given as input)
  - Given an information type as input, the program will return its content
    - Examples: what is company's risk factors? What does company's CEO earn?
    - Input type can be given as command line argument.
       Examples:
      - prog2processor –t "what are IBM's risk factors?" // Tell about company
      - prog2processor –t "all information" // Get all info for a company
  - For demonstrating that your program works, have a file called "test\_output.txt" showing the set of supported commandline options and output in the doc folder.

#### Concepts: 10-K, Parts, Items

#### **Parts**

- Part 1: Business Background and Risks
  - Item 1: Business
  - Item 2: Risk factors
  - Item 3: Properties
  - Item 4: Legal Proceedings
- Part 2: Operations and Disclosures
  - .. Market
  - .. Disclosures
- Part 3: Company Structure
  - Directors
  - Compensation
- Part 4: Financial Statements
  - Statements
- Code organization
- Create a folder in your GitHub called "prog2-processor"
- Have sub-folders: src (or code), data, doc, test
- Write a 1-page report in ./doc sub-folder
- Send a confirmation that code is done to instructor and TA, and update Google sheet

#### Discussion

- Types of errors
  - Expected
- Ways to handle
  - Reporting: Printing
  - Overcoming: Self-correcting, confirming with user, ignoring, ...
- Handling programmatically Exception handling

#### Reminder: Student Assessment

A = [900-1000]

B+ = [850-899]

B = [800-849]

C+ = [750-799]

C = [700-749]

D+ = [650-699]

D = [600-649]

F = [0-599]

Tests	1000 points
<ul> <li>Course Project:         programming         assign.(5) and report,         in-class presentation</li> </ul>	600 points
<ul> <li>Class Participation and Home Work</li> </ul>	200 points
<ul> <li>Quizzes and Exams</li> </ul>	200 points
Total	1000 points

# Assignments: Late Submission Policy and Extra Marks

- There is no provision for late submission for programming assignments
  - Except when prior approval has been taken from instructor due to health reasons
- One can possibly make more marks when doing final project assembly
  - **Remember**: PA1, PA2, PA3, PA4, PA5 will be the 5 programs from assignments. [100 points for each assignment]
  - Remember: Assembling code from one's on assignments gets the standard [100 points].
  - Extra points will be given if you make your code (for PA1 PA5) available to others (make repository public) AND someone uses your code (any of PA1-PA5). Both will have to be reported in project report.
    - 40 points will be given per assignment to student whose assignment is reused, and
    - 20 points will be given to person who reuses code
  - Extra points will not exceed 100 points for any student. That is, one cannot make more than 700 points.

# **Concluding Section**

### Lecture 11: Concluding Comments

- We looked at the concept of exception
  - Errors are inevitable, handling has to be in place
  - Exception provides developer a way control behavior when rare situations occur; usually runtime
- Programming Assignment #2 is due by 10pm

#### About Next Lecture – Lecture 12

# Lecture 12: Constructors / Destructors

- We will discuss constructors and destructors in detail
- PA #2 will end

Feb 6 (Tu)	OO – inheritance	Prog 2 - start
Feb 8 (Th)	Regex, OO - polymorphism	HW 3 due
Feb 13 (Tu)	Exceptions	
Feb 15 (Th)	OO – Constructor, Destructor	Prog 2 – end
Feb 20 (Tu)	Review: inheritance, Polymorphism	Quiz 1 – In class
Feb 22 (Th)	In class test	Prog 3 - start
Feb 27 (Tu)	In class Project Review: PA1 and PA2	
Feb 29 (Th)	OO – operators, access control	Prog 3 - end Semester - Midpoint