

See the Assessment Guide for information on how to interpret this report.

## ASSESSMENT SUMMARY

```
Compilation: FAILED (0 errors, 4 warnings)
API: PASSED

SpotBugs: FAILED (1 warning)
PMD: PASSED
Checkstyle: PASSED

Correctness: 47/49 tests passed
Memory: 116/131 tests passed
Timing: 193/193 tests passed

Aggregate score: 91.41%
[ Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20% ]
```

## ASSESSMENT DETAILS

The following files were submitted:

```
-----  
5.3K Apr 17 16:32 Deque.java  
983 Apr 17 16:32 Permutation.java  
3.8K Apr 17 16:32 RandomizedQueue.java
```

```
*****  
* COMPILENG  
*****
```

```
% javac Deque.java  
-----  
Deque.java:22: warning: [unchecked] unchecked cast  
    arr = (Item[]) new Object[1];  
           ^  
      required: Item[]  
     found: Object[]  
       where Item is a type-variable:  
         Item extends Object declared in class Deque  
Deque.java:39: warning: [unchecked] unchecked cast  
    Item[] newArr = (Item[]) new Object[capacity];  
           ^  
      required: Item[]  
     found: Object[]  
       where Item is a type-variable:  
         Item extends Object declared in class Deque  
2 warnings
```

```
% javac RandomizedQueue.java  
-----  
RandomizedQueue.java:21: warning: [unchecked] unchecked cast  
    arr = (Item[]) new Object[1];  
           ^  
      required: Item[]  
     found: Object[]  
       where Item is a type-variable:  
         Item extends Object declared in class RandomizedQueue  
RandomizedQueue.java:36: warning: [unchecked] unchecked cast  
    Item[] newArr = (Item[]) new Object[capacity];  
           ^  
      required: Item[]  
     found: Object[]  
       where Item is a type-variable:  
         Item extends Object declared in class RandomizedQueue  
2 warnings
```

```
% javac Permutation.java  
-----
```

```
*****
```

Checking the APIs of your programs.

```
-----  
Deque:  
-----  
RandomizedQueue:  
-----  
Permutation:  
-----
```

```
*****  
* CHECKING STYLE AND COMMON BUG PATTERNS  
*****
```

```
% spotbugs *.class  
-----  
M D RV_RETURN_VALUE_IGNORED_NO_SIDE_EFFECT RV: Calls the method 'isEmpty()' but ignores its return value. The method, however, does not produce any effect other than returning a value. At Deque.java:[line 153]  
SpotBugs ends with 1 warning.
```

```
-----  
% pmd .  
-----
```

```
-----  
% checkstyle *.java  
-----  
% custom checkstyle checks for Deque.java  
-----  
% custom checkstyle checks for RandomizedQueue.java  
-----  
% custom checkstyle checks for Permutation.java  
-----
```

```
* TESTING CORRECTNESS
*****
Testing correctness of Deque
-----
Running 19 total tests.

Tests 1-8 make random intermixed calls to addFirst(), addLast(),
removeFirst(), removeLast(), isEmpty(), and size(), and iterator().
The probabilities of each operation are (p1, p2, p3, p4, p5, p6, p7),
respectively.

Test 1: check random calls to addFirst(), addLast(), and size()
 * 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
 * 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
 * 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
 * 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
=> passed

Test 2: check random calls to addFirst(), removeFirst(), and isEmpty()
 * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
=> passed

Test 3: check random calls to addFirst(), removeLast(), and isEmpty()
 * 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
 * 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
 * 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
 * 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
=> passed

Test 4: check random calls to addLast(), removeLast(), and isEmpty()
 * 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
 * 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
=> passed

Test 5: check random calls to addLast(), removeFirst(), and isEmpty()
 * 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
 * 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
 * 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
=> passed

Test 6: check random calls to addFirst(), removeFirst(), and iterator()
 * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
 * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
 * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
 * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
 * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
 * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
 * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
 * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
=> passed

Test 7: check random calls to all methods except iterator()
 * 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
 * 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
 * 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
 * 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
 * 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
 * 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
 * 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
 * 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
=> passed

Test 8: check random calls to all methods, including iterator()
 * 5 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
 * 50 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
 * 500 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
 * 1000 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
 * 5 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
 * 50 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
 * 500 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
 * 1000 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
=> passed

Test 9: check removeFirst() and removeLast() from an empty deque
 * removeFirst()
 * removeLast()
=> passed

Test 10: check whether two Deque objects can be created at the same time
 * n = 10
 * n = 1000
=> passed

Test 11: check iterator() after n calls to addFirst()
 * n = 10
 * n = 50
=> passed

Test 12: check iterator() after random calls to addFirst(), addLast(),
removeFirst(), and removeLast() with probabilities (p1, p2, p3, p4)
 * 20 random operations (0.8, 0.0, 0.2, 0.0)
 * 20 random operations (0.8, 0.0, 0.0, 0.2)
 * 20 random operations (0.0, 0.8, 0.0, 0.2)
 * 20 random operations (0.0, 0.8, 0.2, 0.0)
 * 20 random operations (0.4, 0.4, 0.1, 0.1)
 * 20 random operations (0.2, 0.0, 0.8, 0.0)
 * 20 random operations (0.2, 0.0, 0.0, 0.8)
 * 20 random operations (0.0, 0.2, 0.0, 0.8)
 * 20 random operations (0.0, 0.2, 0.8, 0.0)
 * 20 random operations (0.1, 0.1, 0.4, 0.4)
 * 100 random operations (0.4, 0.4, 0.1, 0.1)
 * 1000 random operations (0.4, 0.4, 0.1, 0.1)
=> passed

Test 13: create two nested iterators to same deque of size n
 * n = 10
 * n = 50
=> passed

Test 14: create two parallel iterators to same deque of size n
 * n = 10
 * n = 1000
=> passed
```

```
* n = 50
=> passed

Test 15: create an iterator and check calls to next() and hasNext()
 * 10 consecutive calls to hasNext() on a deque of size 10
 * 10 consecutive calls to next() on a deque of size 10
 * 50 random intermixed calls to next() and hasNext() on a deque of size 10
 * 1000 random intermixed calls to next() and hasNext() on a deque of size 100
=> passed

Test 16: create Deque objects of different parameterized types
=> passed

Test 17: call addFirst() and addLast() with null argument
=> passed

Test 18: check that remove() and next() throw the specified exceptions in iterator()
=> passed

Test 19: call iterator() when the deque is empty
=> passed

Total: 19/19 tests passed!
```

=====

Testing correctness of RandomizedQueue

-----

Running 21 total tests.

Tests 1-6 make random intermixed calls to enqueue(), dequeue(), sample(), isEmpty(), size(), and iterator(). The probabilities of each operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: check random calls to enqueue() and size()
 \* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
 \* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
 \* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
 \* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
=> passed

Test 2: check random calls to enqueue() and dequeue()
 \* 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
 \* 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
 \* 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
 \* 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
 \* 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
 \* 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
 \* 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
 \* 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
=> passed

Test 3: check random calls to enqueue() and sample()
 \* 5 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
 \* 50 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
 \* 500 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
 \* 1000 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
 \* 5 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
 \* 50 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
 \* 500 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
 \* 1000 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
=> passed

Test 4: check random calls to enqueue() and iterator()
 \* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
 \* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
 \* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
 \* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
=> passed

Test 5: check random calls to all methods except iterator()
 \* 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
 \* 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
 \* 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
 \* 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
 \* 5 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
 \* 50 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
 \* 500 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
 \* 1000 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
=> passed

Test 6: check random calls to all methods, including iterator()
 \* 5 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
 \* 50 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
 \* 500 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
 \* 1000 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
 \* 5 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
 \* 50 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
 \* 500 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
 \* 1000 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
=> passed

Test 7: call dequeue() and sample() from an empty randomized queue
 \* dequeue()
 \* sample()
=> passed

Test 8: create multiple randomized queue objects at the same time
 \* n = 10
 \* n = 100
=> passed

Test 9: check that iterator() returns correct items after a sequence of n enqueue() operations
 \* n = 10
 \* n = 50
=> passed

Test 10: check that iterator() returns correct items after intermixed sequence of m enqueue() and dequeue() operations
 \* m = 10
 \* m = 1000
=> passed

Test 11: create two nested iterators over the same randomized queue of size n
 \* n = 10
 - outer iterator failed to return one (or more) of the 10 items
 - outer iterator returned the same item more than once
 \* n = 50
 - outer iterator failed to return one (or more) of the 50 items
 - outer iterator returned the same item more than once
=> FAILED

Test 12: create two parallel iterators over the same randomized queue of size n
 \* n = 10
 - two iterators return the same sequence of values
 - they should return the same set of values but in a different order
 \* n = 50
 - two iterators return the same sequence of values

## Autograder Feedback

<https://www.coursera.org/api/rest/v1/executorruns/ric...>

```
- they should return the same set of values but in a
  different order

==> FAILED

Test 13: create two iterators over different randomized queues,
  each of length 10
==> passed

Test 14: create an iterator and check calls to next() and hasNext()
  * 10 consecutive calls to hasNext() on a deque of size 10
  * 10 consecutive calls to next() on a deque of size 10
  * 50 random intermixed calls to next() and hasNext() on a deque of size 10
  * 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed

Test 15: create RandomizedQueue objects of different parameterized types
==> passed

Test 16: check randomness of sample() by enqueueing n items, repeatedly calling
  sample(), and counting the frequency of each item
  * n = 3, trials = 12000
  * n = 5, trials = 12000
  * n = 8, trials = 12000
  * n = 10, trials = 12000
==> passed

Test 17: check randomness of dequeue() by enqueueing n items, dequeueing n items,
  and seeing whether each of the n! permutations is equally likely
  * n = 2, trials = 12000
  * n = 3, trials = 12000
  * n = 4, trials = 12000
  * n = 5, trials = 12000
==> passed

Test 18: check randomness of iterator() by enqueueing n items, iterating over those
  n items, and seeing whether each of the n! permutations is equally likely
  * n = 2, trials = 12000
  * n = 3, trials = 12000
  * n = 4, trials = 12000
  * n = 5, trials = 12000
==> passed

Test 19: call enqueue() with a null argument
==> passed

Test 20: check that remove() and next() throw the specified exceptions in iterator()
==> passed

Test 21: call iterator() when randomized queue is empty
==> passed

Total: 19/21 tests passed!
```

```
=====
***** TESTING CORRECTNESS (substituting reference RandomizedQueue and Deque) ****=
=====
```

```
Testing correctness of Permutation
-----
Tests 1-5 call the main() function directly, resetting standard input
before each call.

Running 9 total tests.

Test 1a: check formatting for sample inputs from assignment specification
% java Permutation 3 < distinct.txt
I
F
A

% java Permutation 3 < distinct.txt
G
E
A

% java Permutation 8 < duplicates.txt
AA
CC
BB
BB
BB
CC
BB
BB

==> passed

Test 1b: check formatting for other inputs
% java Permutation 8 < mediumTale.txt
foolishness
times
of
wisdom
the
it
the
of

% java Permutation 0 < distinct.txt

==> passed

Test 2: check that main() reads all data from standard input
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 3
* filename = duplicates.txt, k = 8
* filename = mediumTale.txt, k = 8
==> passed

Test 3a: check that main() prints each item from the sequence at most once
  (for inputs with no duplicate strings)
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 9
* filename = distinct.txt, k = 9
* filename = permutation6.txt, k = 6
* filename = permutation10.txt, k = 10
==> passed

Test 3b: check that main() prints each item from the sequence at most once
  (for inputs with duplicate strings)
* filename = duplicates.txt, k = 8
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 6
* filename = permutation8.txt, k = 2
* filename = tinyTale.txt, k = 10
==> passed

Test 3c: check that main() prints each item from the sequence at most once
  (for inputs with newlines)
* filename = mediumTale.txt, k = 10
```

```
* filename = mediumTale.txt, k = 20
* filename = tale.txt, k = 10
* filename = tale.txt, k = 50
=> passed

Test 4: check main() when k = 0
* filename = distinct.txt, k = 0
* filename = distinct.txt, k = 0
=> passed

Test 5a: check that permutations are uniformly random
(for inputs with no duplicate strings)
* filename = permutation4.txt, k = 1
* filename = permutation4.txt, k = 2
* filename = permutation4.txt, k = 3
* filename = permutation4.txt, k = 4
* filename = permutation6.txt, k = 2
=> passed

Test 5b: check that permutations are uniformly random
(for inputs with duplicate strings)
* filename = permutation5.txt, k = 1
* filename = permutation5.txt, k = 2
* filename = permutation5.txt, k = 3
* filename = permutation5.txt, k = 3
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 2
=> passed

Total: 9/9 tests passed!
```

```
=====
* TIMING (substituting reference RandomizedQueue and Deque)
=====
```

## Timing Permutation

```
-----
```

```
Running 23 total tests.
```

```
Test 1: count calls to methods in StdIn
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
=> passed
```

```
Test 2: count calls to methods in Deque and RandomizedQueue
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
=> passed
```

```
Test 3: count calls to methods in StdRandom
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
=> passed
```

```
Test 4: Time main() with k = 5, for inputs containing n random strings
```

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.01
=> passed	32000	0.01
=> passed	64000	0.02
=> passed	128000	0.04
=> passed	256000	0.09
=> passed	512000	0.17

=> 10/10 tests passed

```
Test 5: Time main() with k = 1000, for inputs containing n random strings
```

	n	seconds
=> passed	1000	0.00
=> passed	2000	0.00
=> passed	4000	0.00
=> passed	8000	0.00
=> passed	16000	0.01
=> passed	32000	0.01
=> passed	64000	0.02
=> passed	128000	0.04
=> passed	256000	0.09
=> passed	512000	0.17

=> 10/10 tests passed

```
Total: 23/23 tests passed!
```

```
=====

```

```
=====
* MEMORY
=====
```

## Analyzing memory of Permutation

```
-----
```

```
Running 2 total tests.
```

```
Test 1: check that only one Deque or RandomizedQueue object is created
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 50
=> passed
```

```
Test 2: check that the maximum size of any Deque or RandomizedQueue object
       created is between k and n
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 5
* filename = tale.txt, n = 138653, k = 50
* filename = tale.txt, n = 138653, k = 500
* filename = tale.txt, n = 138653, k = 5000
```

## Autograder Feedback

<https://www.coursera.org/api/rest/v1/executorruns/ric...>

```
* filename = tale.txt, n = 138653, k = 50000
=> passed

Test 3 (bonus): check that maximum size of any or Deque or RandomizedQueue object
    created is equal to k
* filename = tale.txt, n = 138653, k = 5
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 50
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 500
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 5000
- max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 50000
- max size of RandomizedQueue object = 138653

=> FAILED

Total: 2/2 tests passed!
```

```
=====
*****  
*   MEMORY  
*****
```

```
Analyzing memory of Deque
-----  
For tests 1-4, the maximum amount of memory allowed for a Deque
```

```
containing n items is 48n + 192.
```

```
Running 49 total tests.
```

```
Test 1a-1i: total memory usage after inserting n items,
where n is a power of 2
```

n	bytes
=> passed	32
=> passed	64
=> passed	128
=> passed	256
=> passed	512
=> passed	1024
=> passed	2048
=> passed	4096
=> passed	8192

```
==> 9/9 tests passed
```

```
Memory: 8.00 n + 64.00 (R^2 = 1.000)
```

```
Test 2a-2i: Total memory usage after inserting n items,
when n is one more than a power of 2.
```

n	bytes
=> passed	33
=> passed	65
=> passed	129
=> passed	257
=> passed	513
=> passed	1025
=> passed	2049
=> passed	4097
=> passed	8193

```
==> 9/9 tests passed
```

```
Memory: 16.00 n + 48.00 (R^2 = 1.000)
```

```
Test 3a-3i: Total memory usage after inserting 2n-1 items, and then
deleting n-1 items, when n is one more than a power of 2.
```

n	bytes
=> passed	33
=> passed	65
=> passed	129
=> passed	257
=> passed	513
=> passed	1025
=> passed	2049
=> passed	4097
=> passed	8193

```
==> 9/9 tests passed
```

```
Memory: 32.00 n + 32.00 (R^2 = 1.000)
```

```
Test 4a-4e: Total memory usage after inserting n items,
and then deleting all but one item
(should not grow with n or be too large of a constant).
```

n	bytes
=> passed	32
=> passed	64
=> passed	128
=> passed	256
=> passed	512
=> passed	1024
=> passed	2048
=> passed	4096
=> passed	8192

```
==> 9/9 tests passed
```

```
Memory: 80.00 (R^2 = 1.000)
```

```
Test 5a-5e: Total memory usage of iterator after inserting n items
(should not grow with n or be too large of a constant).
```

n	bytes
=> passed	32
=> passed	64
=> passed	128
=> passed	256
=> passed	512
=> passed	1024
=> passed	2048
=> passed	4096
=> passed	8192

```
==> 9/9 tests passed
```

```
Test 6a: Insert n strings; delete them one at a time, checking for
loitering after each deletion. The probabilities of addFirst()
and addLast() are (p1, p2), respectively. The probabilities of
removeFirst() and removeLast() are (q1, q2), respectively.
* 100 random insertions (1.0, 0.0) and 100 random deletions (1.0, 0.0)
* 100 random insertions (1.0, 0.0) and 100 random deletions (0.0, 1.0)
* 100 random insertions (0.0, 1.0) and 100 random deletions (1.0, 0.0)
* 100 random insertions (0.0, 1.0) and 100 random deletions (0.0, 1.0)
* 100 random insertions (0.5, 0.5) and 100 random deletions (0.5, 0.5)
=> passed
```

```
Test 6b: Perform random operations, checking for loitering after
each operation. The probabilities of addFirst(), addLast(),
removeFirst(), and removeLast() are (p1, p2, p3, p4),
respectively.
```

```
* 100 random operations (0.8, 0.0, 0.2, 0.0)
* 100 random operations (0.8, 0.0, 0.0, 0.2)
* 100 random operations (0.0, 0.8, 0.2, 0.0)
* 100 random operations (0.0, 0.8, 0.0, 0.2)
* 100 random operations (0.4, 0.4, 0.1, 0.1)
* 100 random operations (0.2, 0.2, 0.3, 0.3)
```

```
=> passed
```

```
Test 7: Perform m random add/remove operations in the deque and check
that only constant memory is allocated/deallocated per operation
* m = 128
- failed on operation 25 of 128
- when current size of Deque was 16 objects;
- the call to addFirst() caused a change in memory of 128 bytes
- any change of more than 96 bytes fails the test
```

```
* m = 256
- failed on operation 33 of 256
- when current size of Deque was 16 objects;
- the call to addFirst() caused a change in memory of 128 bytes
- any change of more than 96 bytes fails the test
```

```
* m = 512
- failed on operation 21 of 512
- when current size of Deque was 16 objects;
- the call to addLast() caused a change in memory of 128 bytes
- any change of more than 96 bytes fails the test
```

```
=> FAILED
```

```
Test 8: Insert m items into deque; then iterate over deque and check
that only constant memory is allocated/deallocated per operation
* m = 64
* m = 128
* m = 256
=> passed
```

```
Min observed memory for Deque: 8.00 n + 64.00 (R^2 = 1.000)
Max observed memory for Deque: 32.00 n + 32.00 (R^2 = 1.000)
```

```
Total: 48/49 tests passed!
```

```
=====

```

```
Analyzing memory of RandomizedQueue
```

```
* -----
For Tests 1-5, the maximum amount of memory allowed for
a RandomizedQueue containing n items is 48n + 192.
```

```
For Test 6, the maximum amount of memory allowed for
a RandomizedQueue iterator over n items is 8n + 72.
```

```
Test 1a-ii: Total memory usage after inserting n items
when n is a power of 2.
```

n	bytes
=> passed	32
=> passed	64
=> passed	128
=> passed	256
=> passed	512
=> passed	1024
=> passed	2048
=> passed	4096
=> passed	8192

```
=> 9/9 tests passed
```

```
Memory: 8.00 n + 56.00 (R^2 = 1.000)
```

```
Test 2a-2i: Total memory usage after inserting n items,
when n is one more than a power of 2.
```

n	bytes
=> passed	33
=> passed	65
=> passed	129
=> passed	257
=> passed	513
=> passed	1025
=> passed	2049
=> passed	4097
=> passed	8193

```
=> 9/9 tests passed
```

```
Memory: 16.00 n + 40.00 (R^2 = 1.000)
```

```
Test 3a-3i: Total memory usage after inserting 2n-1 items, and then
deleting n-1 items, when n is one more than a power of 2.
```

n	bytes
=> passed	33
=> passed	65
=> passed	129
=> passed	257
=> passed	513
=> passed	1025
=> passed	2049
=> passed	4097
=> passed	8193

```
=> 9/9 tests passed
```

```
Memory: 32.00 n + 24.00 (R^2 = 1.000)
```

```
Test 4a-4i: Total memory usage after inserting n items, deleting n items,
then inserting n times, when n is a power of 2.
```

```
-----  
=> passed    32      312  
=> passed    64      568  
=> passed   128     1080  
=> passed   256     2104  
=> passed   512     4152  
=> passed  1024     8248  
=> passed  2048    16440  
=> passed  4096    32824  
=> passed  8192   65592  
==> 9/9 tests passed
```

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 5a-5i: Total memory usage after inserting n items, and then deleting all but one item.

n	bytes
=> FAILED	32 (1.3x)
=> FAILED	64 (2.4x)
=> FAILED	128 (4.5x)
=> FAILED	256 (8.8x)
=> FAILED	512 (17.3x)
=> FAILED	1024 (34.4x)
=> FAILED	2048 (68.5x)
=> FAILED	4096 (136.8x)
=> FAILED	8192 (273.3x)

==> 0/9 tests passed

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 6a-6i: Total memory usage of iterator after inserting n items.

n	bytes
=> passed	32
=> passed	64
=> passed	128
=> passed	256
=> passed	512
=> passed	1024
=> passed	2048
=> passed	4096
=> passed	8192

==> 9/9 tests passed

Memory: 32.00 (R^2 = 1.000)

Test 6j-6r: Total memory usage of iterator after inserting n items.

n	bytes
=> passed	34
=> passed	66
=> passed	130
=> passed	258
=> passed	514
=> passed	1026
=> passed	2050
=> passed	4098
=> passed	8194

==> 9/9 tests passed

Memory: 32.00 (R^2 = 1.000)

Test 7a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 7b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

- \* 200 random operations (0.8, 0.2, 0.0)
- \* 200 random operations (0.2, 0.8, 0.0)
- \* 200 random operations (0.6, 0.2, 0.2)
- \* 200 random operations (0.2, 0.4, 0.4)

==> passed

Test 8: Insert m items into queue; then iterate over deque and check that only constant memory is allocated/deallocated per operation

- \* m = 64
- \* m = 128
- \* m = 256

==> passed

Test 9: Total memory usage after inserting n items, seeking to identify values of n where memory usage is minimized as a function of n.

n	bytes
=> passed	32
=> passed	64
=> passed	128
=> passed	256
=> passed	512
=> passed	1024
=> passed	2048

==> 7/7 tests passed

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 10: Total memory usage after inserting 4096 items, then successively deleting items, seeking values of n where memory usage is maximized as a function of n

n	bytes
=> passed	3200
=> passed	1600
=> FAILED	800 (1.7x)
=> FAILED	400 (3.4x)
=> FAILED	200 (6.7x)
=> FAILED	100 (13.1x)
=> FAILED	50 (25.3x)

==> 2/7 tests passed

Memory: 65592.00 (R^2 = 1.000)

Min observed memory for RandomizedQueue: 65592.00 (R^2 = 1.000)  
Max observed memory for RandomizedQueue: 32.00 n + 24.00 (R^2 = 1.000)

Running 80 total tests.

Total: 66/80 tests passed!

```
*****
* TIMING
*****
Timing Deque
-----
Running 103 total tests.

Test 1a-1k: make n calls to addFirst() followed by n calls to removeFirst()
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.01
=> passed  256000   0.01
=> passed  512000   0.02
=> passed 1024000   0.03
==> 11/11 tests passed

Test 2a-2k: make n calls to addLast() followed by n calls to removeLast()
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.00
=> passed  256000   0.01
=> passed  512000   0.02
=> passed 1024000   0.03
==> 11/11 tests passed

Test 3a-3k: make n calls to addFirst() followed by n calls to removeLast()
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.00
=> passed  256000   0.01
=> passed  512000   0.02
=> passed 1024000   0.03
==> 11/11 tests passed

Test 4a-4k: make n calls to addLast() followed by n calls to removeFirst()
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.00
=> passed  256000   0.01
=> passed  512000   0.01
=> passed 1024000   0.03
==> 11/11 tests passed

Test 5a-5g: make n random calls to addFirst(), removeFirst(), isEmpty(), and size()
  with probabilities (0.7, 0.1, 0.1, 0.1)
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.00
=> passed  256000   0.01
=> passed  512000   0.02
=> passed 1024000   0.03
=> passed 2048000   0.07
==> 12/12 tests passed

Test 6a-6g: make n random calls to addLast(), removeLast(), isEmpty(), and size(),
  with probabilities (0.7, 0.1, 0.1, 0.1)
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.00
=> passed  256000   0.01
=> passed  512000   0.02
=> passed 1024000   0.04
=> passed 2048000   0.07
==> 12/12 tests passed

Test 7a-7g: make n random calls to addFirst(), addLast(), removeFirst(), removeLast(),
  isEmpty(), and size() with probabilities (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
  n  seconds
-----
=> passed    1024   0.00
=> passed    2048   0.00
=> passed    4096   0.00
=> passed    8192   0.00
=> passed   16384   0.00
=> passed   32768   0.00
=> passed   65536   0.00
=> passed  128000   0.01
=> passed  256000   0.01
=> passed  512000   0.02
=> passed 1024000   0.02

```

## Autograder Feedback

<https://www.coursera.org/api/rest/v1/executorruns/ric...>

```
=> passed 1024000 0.04  
=> passed 2048000 0.09  
==> 12/12 tests passed
```

```
Test 8a-8g: make n calls to addFirst(); iterate over the n items by calling  
next() and hasNext()
```

n	seconds
=> passed	1024 0.00
=> passed	2048 0.00
=> passed	4096 0.00
=> passed	8192 0.00
=> passed	16384 0.00
=> passed	32768 0.00
=> passed	65536 0.00
=> passed	128000 0.00
=> passed	256000 0.01
=> passed	512000 0.01
=> passed	1024000 0.02
=> passed	2048000 0.04
==> 12/12 tests passed	

```
Test 9a-9k: make n calls to addFirst()/addLast(); interleave n calls each to  
removeFirst(), removeLast(), addFirst(), and addLast()
```

n	seconds
=> passed	1025 0.00
=> passed	2049 0.00
=> passed	4097 0.00
=> passed	8193 0.00
=> passed	16385 0.00
=> passed	32769 0.00
=> passed	65537 0.01
=> passed	128001 0.01
=> passed	256001 0.02
=> passed	512001 0.03
=> passed	1024001 0.06
==> 11/11 tests passed	

Total: 103/103 tests passed!

=====

Timing RandomizedQueue

\*-----

Running 67 total tests.

```
Test 1: make n calls to enqueue() followed by n calls to dequeue();
```

```
    count calls to StdRandom  
* n = 10  
* n = 100  
* n = 1000  
==> passed
```

```
Test 2: make n calls to enqueue() followed by n calls to sample();
```

```
    count calls to StdRandom  
* n = 10  
* n = 100  
* n = 1000  
==> passed
```

```
Test 3: make n calls to enqueue() and iterate over the n items;
```

```
    count calls to StdRandom  
* n = 10  
* n = 100  
* n = 1000  
==> passed
```

```
Test 4a-k: make n calls to enqueue() followed by n calls to dequeue()
```

n	seconds
=> passed	1024 0.00
=> passed	2048 0.00
=> passed	4096 0.00
=> passed	8192 0.00
=> passed	16384 0.00
=> passed	32768 0.00
=> passed	65536 0.00
=> passed	128000 0.00
=> passed	256000 0.01
=> passed	512000 0.02
=> passed	1024000 0.03
==> 11/11 tests passed	

```
Test 5a-k: make n calls to enqueue() followed by n random calls to  
enqueue(), sample(), dequeue(), isEmpty(), and size()  
with probabilities (0.2, 0.2, 0.2, 0.2, 0.2)
```

n	seconds
=> passed	1024 0.00
=> passed	2048 0.00
=> passed	4096 0.00
=> passed	8192 0.00
=> passed	16384 0.00
=> passed	32768 0.00
=> passed	65536 0.01
=> passed	128000 0.01
=> passed	256000 0.02
=> passed	512000 0.05
=> passed	1024000 0.09
==> 11/11 tests passed	

```
Test 6a-k: make n calls to enqueue() followed by n random calls to  
enqueue(), sample(), dequeue(), isEmpty(), and size()  
with probabilities (0.6, 0.1, 0.1, 0.1, 0.1)
```

n	seconds
=> passed	1024 0.00
=> passed	2048 0.00
=> passed	4096 0.00
=> passed	8192 0.00
=> passed	16384 0.00
=> passed	32768 0.00
=> passed	65536 0.00
=> passed	128000 0.01
=> passed	256000 0.01
=> passed	512000 0.03
=> passed	1024000 0.07
==> 11/11 tests passed	

## Autograder Feedback

<https://www.coursera.org/api/rest/v1/executorruns/ric...>

enqueue(), sample(), dequeue(), isEmpty(), and size()  
with probabilities (0.1, 0.1, 0.6, 0.1, 0.1)

n seconds

```
=> passed    1024    0.00
=> passed    2048    0.00
=> passed    4096    0.00
=> passed    8192    0.00
=> passed   16384    0.00
=> passed   32768    0.00
=> passed   65536    0.00
=> passed  128000    0.01
=> passed  256000    0.02
=> passed  512000    0.04
=> passed 1024000    0.12
==> 11/11 tests passed
```

Test 8a-k: make n calls to enqueue() followed by n calls each to next() and hasNext().

n seconds

```
=> passed    1024    0.00
=> passed    2048    0.00
=> passed    4096    0.00
=> passed    8192    0.00
=> passed   16384    0.00
=> passed   32768    0.00
=> passed   65536    0.00
=> passed  128000    0.01
=> passed  256000    0.02
=> passed  512000    0.04
=> passed 1024000    0.04
==> 11/11 tests passed
```

Test 9a-i: make 100 calls to enqueue; 99 calls to dequeue;  
n calls to enqueue(); then call dequeue() three times,  
followed by enqueue() three times, and repeat n times.

n seconds

```
=> passed    1024    0.00
=> passed    2048    0.00
=> passed    4096    0.00
=> passed    8192    0.00
=> passed   16384    0.00
=> passed   32768    0.00
=> passed   65536    0.01
=> passed  128000    0.02
=> passed  256000    0.05
==> 9/9 tests passed
```

Total: 67/67 tests passed!

=====