

See the Assessment Guide for information on how to interpret this report.

ASSESSMENT SUMMARY

Compilation: **FAILED** (0 errors, 4 warnings)
API: **PASSED**

SpotBugs: **FAILED** (1 warning)
PMD: **PASSED**
Checkstyle: **PASSED**

Correctness: 47/49 tests passed
Memory: 116/131 tests passed
Timing: 193/193 tests passed

Aggregate score: 91.41%
[Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20%]

ASSESSMENT DETAILS

The following files were submitted:

5.3K Apr 17 16:32 Deque.java
983 Apr 17 16:32 Permutation.java
3.8K Apr 17 16:32 RandomizedQueue.java

* COMPILING

% javac Deque.java
*-----
Deque.java:22: warning: [unchecked] unchecked cast
arr = (Item[]) new Object[1];
 ^
required: Item[]
found: Object[]
where Item is a type-variable:
Item extends Object declared in class Deque
Deque.java:39: warning: [unchecked] unchecked cast
Item[] newArr = (Item[]) new Object[capacity];
 ^
required: Item[]
found: Object[]
where Item is a type-variable:
Item extends Object declared in class Deque
2 warnings

% javac RandomizedQueue.java
*-----
RandomizedQueue.java:21: warning: [unchecked] unchecked cast
arr = (Item[]) new Object[1];
 ^
required: Item[]
found: Object[]
where Item is a type-variable:
Item extends Object declared in class RandomizedQueue
RandomizedQueue.java:36: warning: [unchecked] unchecked cast
Item[] newArr = (Item[]) new Object[capacity];
 ^
required: Item[]
found: Object[]
where Item is a type-variable:
Item extends Object declared in class RandomizedQueue
2 warnings

% javac Permutation.java
*-----

Checking the APIs of your programs.
*-----
Deque:

RandomizedQueue:

Permutation:

* CHECKING STYLE AND COMMON BUG PATTERNS

% spotbugs *.class
*-----
M D RV_RETURN_VALUE_IGNORED_NO_SIDE_EFFECT RV: Calls the method 'isEmpty()' but ignores its return value. The method, however, does not produce any effect other than returning a value. At Deque.java:[line 153]
SpotBugs ends with 1 warning.

% pmd .
*-----

% checkstyle *.java
*-----
% custom checkstyle checks for Deque.java
*-----

% custom checkstyle checks for RandomizedQueue.java
*-----

% custom checkstyle checks for Permutation.java
*-----

```
* TESTING CORRECTNESS
*****

Testing correctness of Deque
*-----
Running 19 total tests.

Tests 1-8 make random intermixed calls to addFirst(), addLast(),
removeFirst(), removeLast(), isEmpty(), and size(), and iterator().
The probabilities of each operation are (p1, p2, p3, p4, p5, p6, p7),
respectively.

Test 1: check random calls to addFirst(), addLast(), and size()
* 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
* 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2, 0.0)
==> passed

Test 2: check random calls to addFirst(), removeFirst(), and isEmpty()
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0, 0.0)
==> passed

Test 3: check random calls to addFirst(), removeLast(), and isEmpty()
* 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0, 0.0)
==> passed

Test 4: check random calls to addLast(), removeLast(), and isEmpty()
* 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0, 0.0)
==> passed

Test 5: check random calls to addLast(), removeFirst(), and isEmpty()
* 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0, 0.0)
* 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0, 0.0)
==> passed

Test 6: check random calls to addFirst(), removeFirst(), and iterator()
* 5 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.0, 0.0, 0.1)
* 5 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 50 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 500 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.0, 0.0, 0.1)
==> passed

Test 7: check random calls to all methods except iterator()
* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1, 0.0)
==> passed

Test 8: check random calls to all methods, including iterator()
* 5 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 50 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 500 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 1000 random calls (0.2, 0.2, 0.1, 0.1, 0.1, 0.1, 0.2)
* 5 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 50 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 500 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
* 1000 random calls (0.1, 0.1, 0.2, 0.2, 0.1, 0.1, 0.2)
==> passed

Test 9: check removeFirst() and removeLast() from an empty deque
* removeFirst()
* removeLast()
==> passed

Test 10: check whether two Deque objects can be created at the same time
* n = 10
* n = 1000
==> passed

Test 11: check iterator() after n calls to addFirst()
* n = 10
* n = 50
==> passed

Test 12: check iterator() after random calls to addFirst(), addLast(),
removeFirst(), and removeLast() with probabilities (p1, p2, p3, p4)
* 20 random operations (0.8, 0.0, 0.2, 0.0)
* 20 random operations (0.8, 0.0, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.0, 0.2)
* 20 random operations (0.0, 0.8, 0.2, 0.0)
* 20 random operations (0.4, 0.4, 0.1, 0.1)
* 20 random operations (0.2, 0.0, 0.8, 0.0)
* 20 random operations (0.2, 0.0, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.0, 0.8)
* 20 random operations (0.0, 0.2, 0.8, 0.0)
* 20 random operations (0.1, 0.1, 0.4, 0.4)
* 100 random operations (0.4, 0.4, 0.1, 0.1)
* 1000 random operations (0.4, 0.4, 0.1, 0.1)
==> passed

Test 13: create two nested iterators to same deque of size n
* n = 10
* n = 50
==> passed

Test 14: create two parallel iterators to same deque of size n
* n = 10
```

```
* n = 50
==> passed

Test 15: create an iterator and check calls to next() and hasNext()
* 10 consecutive calls to hasNext() on a deque of size 10
* 10 consecutive calls to next() on a deque of size 10
* 50 random intermixed calls to next() and hasNext() on a deque of size 10
* 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed

Test 16: create Deque objects of different parameterized types
==> passed

Test 17: call addFirst() and addLast() with null argument
==> passed

Test 18: check that remove() and next() throw the specified exceptions in iterator()
==> passed

Test 19: call iterator() when the deque is empty
==> passed

Total: 19/19 tests passed!

=====
Testing correctness of RandomizedQueue
*-----
Running 21 total tests.

Tests 1-6 make random intermixed calls to enqueue(), dequeue(), sample(),
isEmpty(), size(), and iterator(). The probabilities of each operation
are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: check random calls to enqueue() and size()
* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2, 0.0)
==> passed

Test 2: check random calls to enqueue() and dequeue()
* 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1, 0.0)
==> passed

Test 3: check random calls to enqueue() and sample()
* 5 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 50 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 500 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 1000 random calls (0.8, 0.0, 0.2, 0.0, 0.0, 0.0)
* 5 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
* 50 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
* 500 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
* 1000 random calls (0.2, 0.0, 0.8, 0.0, 0.0, 0.0)
==> passed

Test 4: check random calls to enqueue() and iterator()
* 5 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
* 50 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
* 500 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
* 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.0, 0.2)
==> passed

Test 5: check random calls to all methods except iterator()
* 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1, 0.0)
* 5 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
* 50 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
* 500 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
* 1000 random calls (0.1, 0.6, 0.1, 0.1, 0.1, 0.0)
==> passed

Test 6: check random calls to all methods, including iterator()
* 5 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 500 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 1000 random calls (0.5, 0.1, 0.1, 0.1, 0.1, 0.1)
* 5 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
* 500 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
* 1000 random calls (0.1, 0.5, 0.1, 0.1, 0.1, 0.1)
==> passed

Test 7: call dequeue() and sample() from an empty randomized queue
* dequeue()
* sample()
==> passed

Test 8: create multiple randomized queue objects at the same time
* n = 10
* n = 100
==> passed

Test 9: check that iterator() returns correct items after a sequence
of n enqueue() operations
* n = 10
* n = 50
==> passed

Test 10: check that iterator() returns correct items after intermixed
sequence of m enqueue() and dequeue() operations
* m = 10
* m = 1000
==> passed

Test 11: create two nested iterators over the same randomized queue of size n
* n = 10
- outer iterator failed to return one (or more) of the 10 items
- outer iterator returned the same item more than once

* n = 50
- outer iterator failed to return one (or more) of the 50 items
- outer iterator returned the same item more than once

==> FAILED

Test 12: create two parallel iterators over the same randomized queue of size n
* n = 10
- two iterators return the same sequence of values
- they should return the same set of values but in a
different order

* n = 50
- two iterators return the same sequence of values
```

```

- they should return the same set of values but in a
  different order

==> FAILED

Test 13: create two iterators over different randomized queues,
each of length 10
==> passed

Test 14: create an iterator and check calls to next() and hasNext()
* 10 consecutive calls to hasNext() on a deque of size 10
* 10 consecutive calls to next() on a deque of size 10
* 50 random intermixed calls to next() and hasNext() on a deque of size 10
* 1000 random intermixed calls to next() and hasNext() on a deque of size 100
==> passed

Test 15: create RandomizedQueue objects of different parameterized types
==> passed

Test 16: check randomness of sample() by enqueueing n items, repeatedly calling
sample(), and counting the frequency of each item
* n = 3, trials = 12000
* n = 5, trials = 12000
* n = 8, trials = 12000
* n = 10, trials = 12000
==> passed

Test 17: check randomness of dequeue() by enqueueing n items, dequeueing n items,
and seeing whether each of the n! permutations is equally likely
* n = 2, trials = 12000
* n = 3, trials = 12000
* n = 4, trials = 12000
* n = 5, trials = 12000
==> passed

Test 18: check randomness of iterator() by enqueueing n items, iterating over those
n items, and seeing whether each of the n! permutations is equally likely
* n = 2, trials = 12000
* n = 3, trials = 12000
* n = 4, trials = 12000
* n = 5, trials = 12000
==> passed

Test 19: call enqueue() with a null argument
==> passed

Test 20: check that remove() and next() throw the specified exceptions in iterator()
==> passed

Test 21: call iterator() when randomized queue is empty
==> passed

Total: 19/21 tests passed!

=====
* TESTING CORRECTNESS (substituting reference RandomizedQueue and Deque)
=====

Testing correctness of Permutation
*.....
Tests 1-5 call the main() function directly, resetting standard input
before each call.

Running 9 total tests.

Test 1a: check formatting for sample inputs from assignment specification
% java Permutation 3 < distinct.txt
I
F
A

% java Permutation 3 < distinct.txt
G
E
A

% java Permutation 8 < duplicates.txt
AA
CC
BB
BB
BB
CC
BB
BB

==> passed

Test 1b: check formatting for other inputs
% java Permutation 8 < mediumTale.txt
foolishness
times
of
wisdom
the
it
the
of

% java Permutation 0 < distinct.txt

==> passed

Test 2: check that main() reads all data from standard input
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 3
* filename = duplicates.txt, k = 8
* filename = mediumTale.txt, k = 8
==> passed

Test 3a: check that main() prints each item from the sequence at most once
(for inputs with no duplicate strings)
* filename = distinct.txt, k = 3
* filename = distinct.txt, k = 1
* filename = distinct.txt, k = 9
* filename = permutation6.txt, k = 6
* filename = permutation10.txt, k = 10
==> passed

Test 3b: check that main() prints each item from the sequence at most once
(for inputs with duplicate strings)
* filename = duplicates.txt, k = 8
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 6
* filename = permutation8.txt, k = 2
* filename = tinyTale.txt, k = 10
==> passed

Test 3c: check that main() prints each item from the sequence at most once
(for inputs with newlines)
filename = mediumTale.txt, k = 10

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* filename = mediumTale.txt, k = 20
* filename = tale.txt, k = 10
* filename = tale.txt, k = 50
==> passed

Test 4: check main() when k = 0
* filename = distinct.txt, k = 0
* filename = distinct.txt, k = 0
==> passed

Test 5a: check that permutations are uniformly random
(for inputs with no duplicate strings)
* filename = permutation4.txt, k = 1
* filename = permutation4.txt, k = 2
* filename = permutation4.txt, k = 3
* filename = permutation4.txt, k = 4
* filename = permutation6.txt, k = 2
==> passed

Test 5b: check that permutations are uniformly random
(for inputs with duplicate strings)
* filename = permutation5.txt, k = 1
* filename = permutation5.txt, k = 2
* filename = permutation5.txt, k = 3
* filename = duplicates.txt, k = 3
* filename = permutation8.txt, k = 2
==> passed

Total: 9/9 tests passed!

*****
* TIMING (substituting reference RandomizedQueue and Deque)
*****

Timing Permutation
*-----
Running 23 total tests.

Test 1: count calls to methods in StdIn
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
==> passed

Test 2: count calls to methods in Deque and RandomizedQueue
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
==> passed

Test 3: count calls to methods in StdRandom
* java Permutation 5 < distinct.txt
* java Permutation 10 < permutation10.txt
* java Permutation 1 < mediumTale.txt
* java Permutation 20 < tale.txt
* java Permutation 100 < tale.txt
* java Permutation 16412 < tale.txt
==> passed

Test 4: Time main() with k = 5, for inputs containing n random strings

      n  seconds
-----
=> passed  1000    0.00
=> passed  2000    0.00
=> passed  4000    0.00
=> passed  8000    0.00
=> passed 16000    0.01
=> passed 32000    0.01
=> passed 64000    0.02
=> passed128000    0.04
=> passed256000    0.09
=> passed512000    0.17
==> 10/10 tests passed

Test 5: Time main() with k = 1000, for inputs containing n random strings

      n  seconds
-----
=> passed  1000    0.00
=> passed  2000    0.00
=> passed  4000    0.00
=> passed  8000    0.00
=> passed 16000    0.01
=> passed 32000    0.01
=> passed 64000    0.02
=> passed128000    0.04
=> passed256000    0.09
=> passed512000    0.17
==> 10/10 tests passed

Total: 23/23 tests passed!

*****

*****
* MEMORY
*****

Analyzing memory of Permutation
*-----
Running 2 total tests.

Test 1: check that only one Deque or RandomizedQueue object is created
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 50
==> passed

Test 2: check that the maximum size of any Deque or RandomizedQueue object
created is between k and n
* filename = distinct.txt, n = 9, k = 1
* filename = distinct.txt, n = 9, k = 2
* filename = distinct.txt, n = 9, k = 4
* filename = tinyTale.txt, n = 12, k = 10
* filename = tale.txt, n = 138653, k = 5
* filename = tale.txt, n = 138653, k = 50
* filename = tale.txt, n = 138653, k = 500
* filename = tale.txt, n = 138653, k = 5000
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* filename = tale.txt, n = 138653, k = 50000
==> passed

Test 3 (bonus): check that maximum size of any or Deque or RandomizedQueue object
               created is equal to k
* filename = tale.txt, n = 138653, k = 5
  - max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 50
  - max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 500
  - max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 5000
  - max size of RandomizedQueue object = 138653

* filename = tale.txt, n = 138653, k = 50000
  - max size of RandomizedQueue object = 138653
```

==> **FAILED**

Total: 2/2 tests passed!

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* MEMORY

Analyzing memory of Deque
*-----
For tests 1-4, the maximum amount of memory allowed for a Deque
containing n items is $48n + 192$.

Running 49 total tests.

Test 1a-1i: total memory usage after inserting n items,
 where n is a power of 2

	n	bytes
==> passed	32	320
==> passed	64	576
==> passed	128	1088
==> passed	256	2112
==> passed	512	4160
==> passed	1024	8256
==> passed	2048	16448
==> passed	4096	32832
==> passed	8192	65600

==> 9/9 tests passed

Memory: 8.00 n + 64.00 (R^2 = 1.000)

Test 2a-2i: Total memory usage after inserting n items,
 when n is one more than a power of 2.

	n	bytes
==> passed	33	576
==> passed	65	1088
==> passed	129	2112
==> passed	257	4160
==> passed	513	8256
==> passed	1025	16448
==> passed	2049	32832
==> passed	4097	65600
==> passed	8193	131136

==> 9/9 tests passed

Memory: 16.00 n + 48.00 (R^2 = 1.000)

Test 3a-3i: Total memory usage after inserting 2n-1 items, and then
 deleting n-1 items, when n is one more than a power of 2.

	n	bytes
==> passed	33	1088
==> passed	65	2112
==> passed	129	4160
==> passed	257	8256
==> passed	513	16448
==> passed	1025	32832
==> passed	2049	65600
==> passed	4097	131136
==> passed	8193	262208

==> 9/9 tests passed

Memory: 32.00 n + 32.00 (R^2 = 1.000)

Test 4a-4e: Total memory usage after inserting n items,
 and then deleting all but one item
 (should not grow with n or be too large of a constant).

	n	bytes
==> passed	32	80
==> passed	64	80
==> passed	128	80
==> passed	256	80
==> passed	512	80
==> passed	1024	80
==> passed	2048	80
==> passed	4096	80
==> passed	8192	80

==> 9/9 tests passed

Memory: 80.00 (R^2 = 1.000)

Test 5a-5e: Total memory usage of iterator after inserting n items
 (should not grow with n or be too large of a constant).

	n	bytes
==> passed	32	32
==> passed	64	32
==> passed	128	32
==> passed	256	32
==> passed	512	32
==> passed	1024	32
==> passed	2048	32
==> passed	4096	32
==> passed	8192	32

==> 9/9 tests passed

Memory: 32.00 (R^2 = 1.000)

```
Test 6a: Insert n strings; delete them one at a time, checking for
        loitering after each deletion. The probabilities of addFirst()
        and addLast() are (p1, p2), respectively. The probabilities of
        removeFirst() and removeLast() are (q1, q2), respectively.
* 100 random insertions (1.0, 0.0) and 100 random deletions (1.0, 0.0)
* 100 random insertions (1.0, 0.0) and 100 random deletions (0.0, 1.0)
* 100 random insertions (0.0, 1.0) and 100 random deletions (1.0, 0.0)
* 100 random insertions (0.0, 1.0) and 100 random deletions (0.0, 1.0)
* 100 random insertions (0.5, 0.5) and 100 random deletions (0.5, 0.5)
==> passed

Test 6b: Perform random operations, checking for loitering after
        each operation. The probabilities of addFirst(), addLast(),
        removeFirst(), and removeLast() are (p1, p2, p3, p4),
        respectively.
* 100 random operations (0.8, 0.0, 0.2, 0.0)
* 100 random operations (0.8, 0.0, 0.0, 0.2)
* 100 random operations (0.0, 0.8, 0.2, 0.0)
* 100 random operations (0.0, 0.8, 0.0, 0.2)
* 100 random operations (0.4, 0.4, 0.1, 0.1)
* 100 random operations (0.2, 0.2, 0.3, 0.3)
==> passed

Test 7: Perform m random add/remove operations in the deque and check
        that only constant memory is allocated/deallocated per operation
* m = 128
- failed on operation 25 of 128
- when current size of Deque was 16 objects;
- the call to addFirst() caused a change in memory of 128 bytes
- any change of more than 96 bytes fails the test

* m = 256
- failed on operation 33 of 256
- when current size of Deque was 16 objects;
- the call to addFirst() caused a change in memory of 128 bytes
- any change of more than 96 bytes fails the test

* m = 512
- failed on operation 21 of 512
- when current size of Deque was 16 objects;
- the call to addLast() caused a change in memory of 128 bytes
- any change of more than 96 bytes fails the test

==> FAILED

Test 8: Insert m items into deque; then iterate over deque and check
        that only constant memory is allocated/deallocated per operation
* m = 64
* m = 128
* m = 256
==> passed
```

Min observed memory for Deque: 8.00 n + 64.00 (R^2 = 1.000)
Max observed memory for Deque: 32.00 n + 32.00 (R^2 = 1.000)

Total: 48/49 tests passed!

=====

Analyzing memory of RandomizedQueue
*-----
For Tests 1-5, the maximum amount of memory allowed for
a RandomizedQueue containing n items is 48n + 192.

For Test 6, the maximum amount of memory allowed for
a RandomizedQueue iterator over n items is 8n + 72.

Test 1a-1i: Total memory usage after inserting n items
when n is a power of 2.

	n	bytes
==> passed	32	312
==> passed	64	568
==> passed	128	1080
==> passed	256	2104
==> passed	512	4152
==> passed	1024	8248
==> passed	2048	16440
==> passed	4096	32824
==> passed	8192	65592
==> 9/9 tests passed		

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 2a-2i: Total memory usage after inserting n items,
when n is one more than a power of 2.

	n	bytes
==> passed	33	568
==> passed	65	1080
==> passed	129	2104
==> passed	257	4152
==> passed	513	8248
==> passed	1025	16440
==> passed	2049	32824
==> passed	4097	65592
==> passed	8193	131128
==> 9/9 tests passed		

Memory: 16.00 n + 40.00 (R^2 = 1.000)

Test 3a-3i: Total memory usage after inserting 2n-1 items, and then
deleting n-1 items, when n is one more than a power of 2.

	n	bytes
==> passed	33	1080
==> passed	65	2104
==> passed	129	4152
==> passed	257	8248
==> passed	513	16440
==> passed	1025	32824
==> passed	2049	65592
==> passed	4097	131128
==> passed	8193	262200
==> 9/9 tests passed		

Memory: 32.00 n + 24.00 (R^2 = 1.000)

Test 4a-4i: Total memory usage after inserting n items, deleting n items,
then inserting n times, when n is a power of 2.

	n	bytes
--	---	-------

```
-----
=> passed      32      312
=> passed      64      568
=> passed     128     1080
=> passed     256     2104
=> passed     512     4152
=> passed     1024     8248
=> passed     2048    16440
=> passed     4096    32824
=> passed     8192    65592
==> 9/9 tests passed
```

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 5a-5i: Total memory usage after inserting n items, and then deleting all but one item.

```
-----
n      bytes
-----
=> FAILED      32      312 (1.3x)
=> FAILED      64      568 (2.4x)
=> FAILED     128     1080 (4.5x)
=> FAILED     256     2104 (8.8x)
=> FAILED     512     4152 (17.3x)
=> FAILED     1024     8248 (34.4x)
=> FAILED     2048    16440 (68.5x)
=> FAILED     4096    32824 (136.8x)
=> FAILED     8192    65592 (273.3x)
==> 0/9 tests passed
```

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 6a-6i: Total memory usage of iterator after inserting n items.

```
-----
n      bytes
-----
=> passed      32      32
=> passed      64      32
=> passed     128      32
=> passed     256      32
=> passed     512      32
=> passed     1024      32
=> passed     2048      32
=> passed     4096      32
=> passed     8192      32
==> 9/9 tests passed
```

Memory: 32.00 (R^2 = 1.000)

Test 6j-6r: Total memory usage of iterator after inserting n items.

```
-----
n      bytes
-----
=> passed      34      32
=> passed      66      32
=> passed     130      32
=> passed     258      32
=> passed     514      32
=> passed     1026      32
=> passed     2050      32
=> passed     4098      32
=> passed     8194      32
==> 9/9 tests passed
```

Memory: 32.00 (R^2 = 1.000)

Test 7a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 7b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

```
* 200 random operations (0.8, 0.2, 0.0)
* 200 random operations (0.2, 0.8, 0.0)
* 200 random operations (0.6, 0.2, 0.2)
* 200 random operations (0.2, 0.4, 0.4)
==> passed
```

Test 8: Insert m items into queue; then iterate over deque and check that only constant memory is allocated/deallocated per operation

```
* m = 64
* m = 128
* m = 256
==> passed
```

Test 9: Total memory usage after inserting n items, seeking to identify values of n where memory usage is minimized as a function of n.

```
-----
n      bytes
-----
=> passed      32      312
=> passed      64      568
=> passed     128     1080
=> passed     256     2104
=> passed     512     4152
=> passed     1024     8248
=> passed     2048    16440
==> 7/7 tests passed
```

Memory: 8.00 n + 56.00 (R^2 = 1.000)

Test 10: Total memory usage after inserting 4096 items, then successively deleting items, seeking values of n where memory usage is maximized as a function of n

```
-----
n      bytes
-----
=> passed     3200    65592
=> passed     1600    65592
=> FAILED      800    65592 (1.7x)
=> FAILED      400    65592 (3.4x)
=> FAILED      200    65592 (6.7x)
=> FAILED      100    65592 (13.1x)
=> FAILED       50    65592 (25.3x)
==> 2/7 tests passed
```

Memory: 65592.00 (R^2 = 1.000)

Min observed memory for RandomizedQueue: 65592.00 (R^2 = 1.000)
Max observed memory for RandomizedQueue: 32.00 n + 24.00 (R^2 = 1.000)

Running 80 total tests.

Total: 66/80 tests passed!


```
*****
* TIMING
*****

Timing Deque
*-----
Running 103 total tests.

Test 1a-1k: make n calls to addFirst() followed by n calls to removeFirst()
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
==> 11/11 tests passed

Test 2a-2k: make n calls to addLast() followed by n calls to removeLast()
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
==> 11/11 tests passed

Test 3a-3k: make n calls to addFirst() followed by n calls to removeLast()
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
==> 11/11 tests passed

Test 4a-4k: make n calls to addLast() followed by n calls to removeFirst()
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.01
=> passed   1024000      0.03
==> 11/11 tests passed

Test 5a-5g: make n random calls to addFirst(), removeFirst(), isEmpty(), and size()
           with probabilities (0.7, 0.1, 0.1, 0.1)
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.03
=> passed   2048000      0.07
==> 12/12 tests passed

Test 6a-6g: make n random calls to addLast(), removeLast(), isEmpty(), and size(),
           with probabilities (0.7, 0.1, 0.1, 0.1)
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.00
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.04
=> passed   2048000      0.07
==> 12/12 tests passed

Test 7a-7g: make n random calls to addFirst(), addLast(), removeFirst(), removeLast(),
           isEmpty(), and size() with probabilities (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
           n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.01
=> passed    512000      0.01
=> passed   1024000      0.02
```

=> passed 1024000 0.04
=> passed 2048000 0.09
==> 12/12 tests passed

Test 8a-8g: make n calls to addFirst(); iterate over the n items by calling
next() and hasNext()

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.01
=> passed	1024000	0.02
=> passed	2048000	0.04
==> 12/12 tests passed		

Test 9a-9k: make n calls to addFirst()/addLast(); interleave n calls each to
removeFirst(), removeLast(), addFirst(), and addLast()

n seconds		

=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	8193	0.00
=> passed	16385	0.00
=> passed	32769	0.00
=> passed	65537	0.01
=> passed	128001	0.01
=> passed	256001	0.02
=> passed	512001	0.03
=> passed	1024001	0.06
==> 11/11 tests passed		

Total: 103/103 tests passed!

=====

Timing RandomizedQueue

*-----

Running 67 total tests.

Test 1: make n calls to enqueue() followed by n calls to dequeue();
count calls to StdRandom

* n = 10
* n = 100
* n = 1000
==> passed

Test 2: make n calls to enqueue() followed by n calls to sample();
count calls to StdRandom

* n = 10
* n = 100
* n = 1000
==> passed

Test 3: make n calls to enqueue() and iterate over the n items;
count calls to StdRandom

* n = 10
* n = 100
* n = 1000
==> passed

Test 4a-k: make n calls to enqueue() followed by n calls to dequeue()

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.02
=> passed	1024000	0.03
==> 11/11 tests passed		

Test 5a-k: make n calls to enqueue() followed by n random calls to
enqueue(), sample(), dequeue(), isEmpty(), and size()
with probabilities (0.2, 0.2, 0.2, 0.2, 0.2)

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.05
=> passed	1024000	0.09
==> 11/11 tests passed		

Test 6a-k: make n calls to enqueue() followed by n random calls to
enqueue(), sample(), dequeue(), isEmpty(), and size()
with probabilities (0.6, 0.1, 0.1, 0.1, 0.1)

n seconds		

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.03
=> passed	1024000	0.07
==> 11/11 tests passed		

Test 7a-k: make n calls to enqueue() followed by n random calls to

```
enqueue(), sample(), dequeue(), isEmpty(), and size()
with probabilities (0.1, 0.1, 0.6, 0.1, 0.1)

n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.02
=> passed    512000      0.04
=> passed   1024000      0.12
==> 11/11 tests passed
```

Test 8a-k: make n calls to enqueue() followed by n calls each to next() and hasNext().

```
n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.00
=> passed    128000      0.01
=> passed    256000      0.01
=> passed    512000      0.02
=> passed   1024000      0.04
==> 11/11 tests passed
```

Test 9a-i: make 100 calls to enqueue; 99 calls to dequeue; n calls to enqueue(); then call dequeue() three times, followed by enqueue() three times, and repeat n times.

```
n seconds
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.00
=> passed     65536      0.01
=> passed    128000      0.02
=> passed    256000      0.05
==> 9/9 tests passed
```

Total: 67/67 tests passed!

=====