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Section: M

## Ans to the question no 1

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h> void
main()
char s[20],c; int
state=0,i=0;
clrscr(); printf("\n Enter a
string:"); gets(s);
while(s[i]!='\setminus 0')
switch(state)
case 0: c=s[i++]; if(c=='a')
state=1; else
if(c=='b')
state=2; else
state=6; break;
case 1: c=s[i++];
if(c=='a')
state=3; else
```

if(c=='b')

```
state=4; else
state=6; break;
case 2: c=s[i++];
if(c=='a')
state=6;
else if(c=='b')
state=2; else
state=6; break;
case 3: c=s[i++];
if(c=='a')
state=3; else
if(c=='b')
state=2; else
state=6; break;
case 4: c=s[i++];
if(c=='a')
state=6;
else if(c=='b')
state=5; else
state=6; break;
case 5: c=s[i++];
if(c=='a')
state=6;
else if(c=='b') state=2; else state=6; break;
case 6: printf("\n %s is not recognised.",s);
exit(0);
}
}
```

```
if(state==1) printf("\n %s is accepted under
rule 'a'",s); else if((state==2)||(state==4))
printf("\n %s is accepted under rule 'a*b+'",s);
else if(state==5) printf("\n %s is accepted
under rule 'abb'",s); getch();
}
                         Ans to the question no 2
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
void main()
{
char a[10];
int flag, i=1;
clrscr();
printf("\n Enter an identifier:");
gets(a);
```

```
if(isalpha(a[0]))
flag=1;
else
printf("\n Not a valid identifier");
while(a[i]!='0')
{
if(!isdigit(a[i])&&!isalpha(a[i]))
{
flag=0;
break;
}
i++;
}
if(flag==1)
printf("\n Valid identifier");
```

```
getch();
}
```

## Ans to the question no 3

```
#include<stdio.h>
#include<ctype.h>
#include<stdlib.h>
#include<string.h>
#include<math.h> void
main()
{
  int i=0,j=0,x=0,n; void *p,*add[5];
  char ch,srch,b[15],d[15],c;
  printf("Expression terminated by $:");
  while((c=getchar())!='$')
  {
    b[i]=c;
i++;
}
```

```
n=i-1; printf("Given
Expression:");
i=0;
while(i<=n)
{
 printf("%c",b[i]);
 i++;
}
printf("\n Symbol Table\n");
printf("Symbol \t addr \t type");
while(j<=n)
{
 c=b[j];
if(isalpha(toascii(c)))
 {
 p=malloc(c); add[x]=p; d[x]=c;
printf("\n%c \t %d \t identifier\n",c,p);
 x++;
j++;
 }
 else
 {
 ch=c; if(ch=='+'||ch=='-
'||ch=='*'||ch=='=')
  p=malloc(ch); add[x]=p; d[x]=ch;
printf("\n %c \t %d \t operator\n",ch,p);
```

x++;

j++; }}}}