

# Machine Learning

## A Brief Introduction

Marvin N. Wright

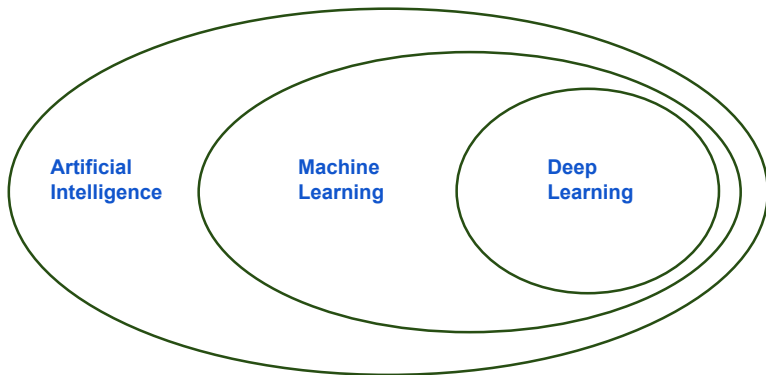
Leibniz Institute for Prevention Research & Epidemiology – BIPS  
University of Bremen  
University of Copenhagen

March 2023

# Outline

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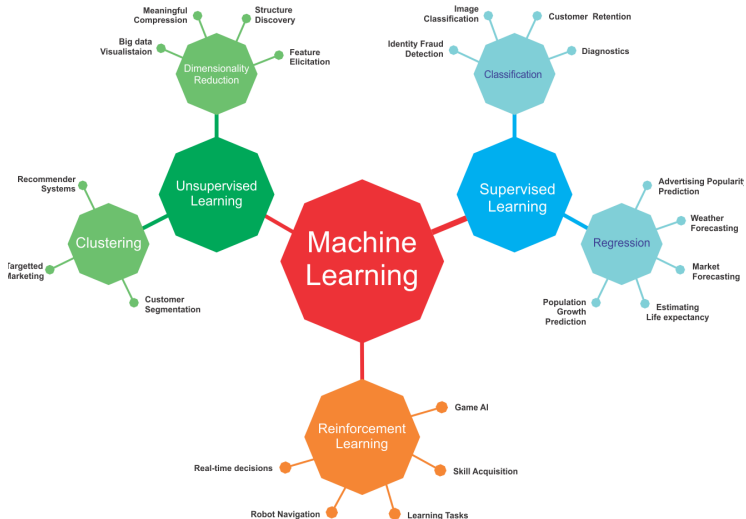




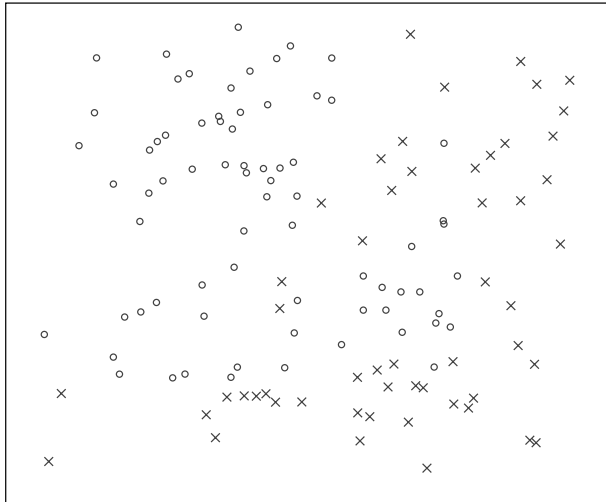
# Machine Learning



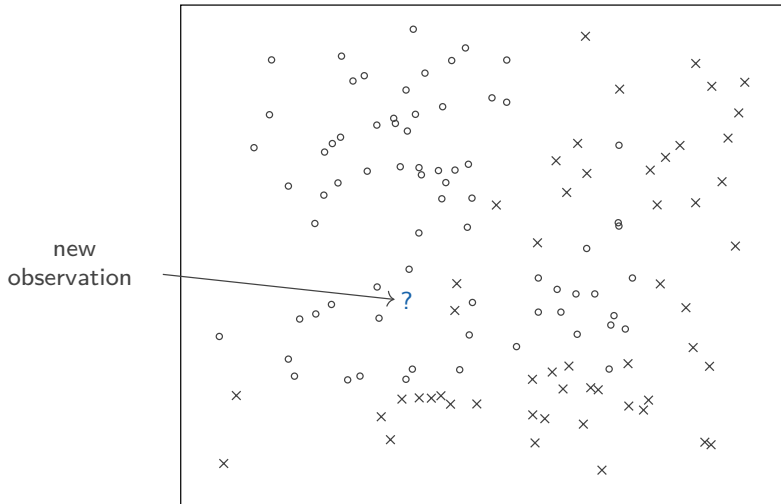
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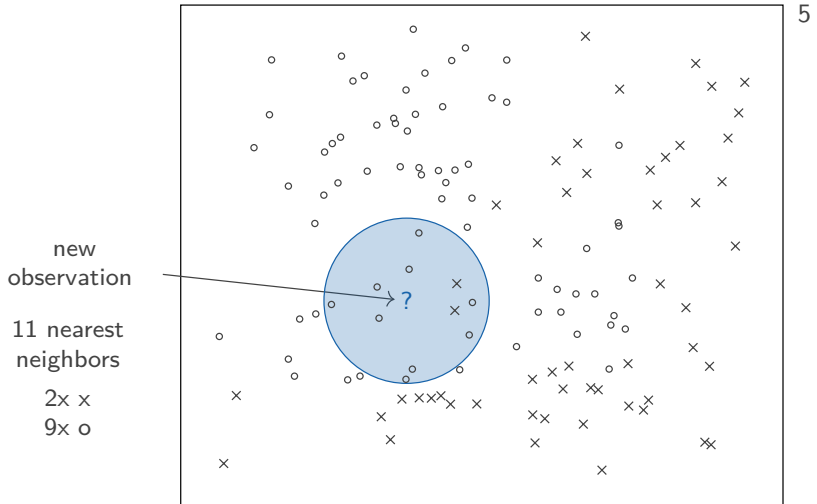
# k-Nearest Neighbors



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# k-Nearest Neighbors



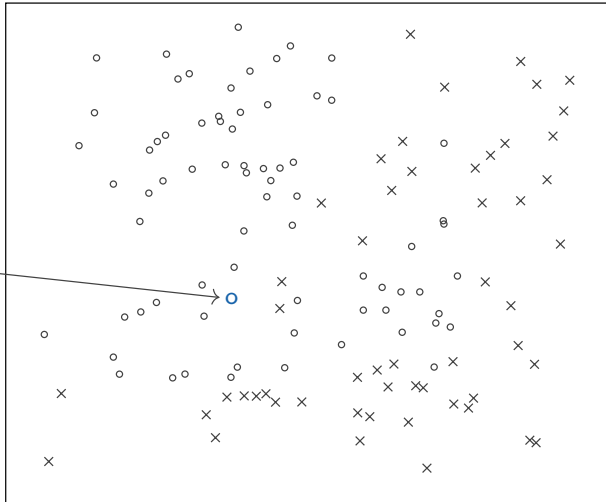
# k-Nearest Neighbors

new  
observation

11 nearest  
neighbors

2x x

9x o





## What is kNN formally?

- $N_k(\mathbf{x})$  neighborhood of  $\mathbf{x}$  defined by  $k$  closest points  $\mathbf{x}_i$  in training data
- $\hat{y} = \frac{1}{k} \sum_{\mathbf{x}_i \in N_k(\mathbf{x})} y_i$
- Closeness implies metric
- Standard metrics: Euclidian, Mahalanobis distance
- Generalization: Weighting schemes, e.g.  $w = \frac{1}{d(\mathbf{x}, \mathbf{x}_i)}$
- kNN assumes: Regression function  $\mathbb{E}(y \mid \mathbf{x})$  well approximated by locally constant function

# Outline

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# Example: House Prices

Predict the price for a house in a certain area

8

Features $x$				Target $y$
square footage of the house	number of bedrooms	swimming pool (yes/no)	...	house price in US\$
1,180	3	0	...	221,900
2,570	3	1	...	538,000
770	2	0	...	180,000
1,960	4	1	...	604,000



# Example: Length of hospital stay

Predict days a patient has to stay in hospital

9

Features $x$					Target $y$
diagnosis category	admission type	gender	age	...	Length-of-stay in the hospital in days
heart disease	elective	male	75	...	4.6
injury	emergency	male	22	...	2.6
psychosis	newborn	female	0	...	8
pneumonia	urgent	female	67	...	5.5



# Example: Life Insurance

Predict risk category for a life insurance customer

10

Features $x$				Target $y$
job type	age	smoker	...	risk group
carpenter	34	1	...	3
stuntman	25	0	...	5
student	23	0	...	1
white-collar worker	39	0	...	2



Learn a functional relationship between **features**  $x$  and **target**  $y$

Features $x$		Target $y$
People in Office (Feature 1) $x_1$	Salary (Feature 2) $x_2$	Worked Minutes Week (Target Variable)
4	4300 €	2220
12	2700 €	1800
5	3100 €	1920

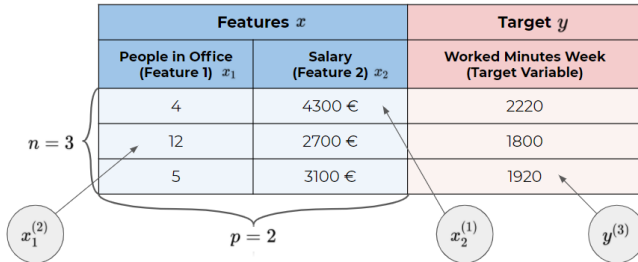
$n = 3$

$p = 2$

$x_1^{(2)}$

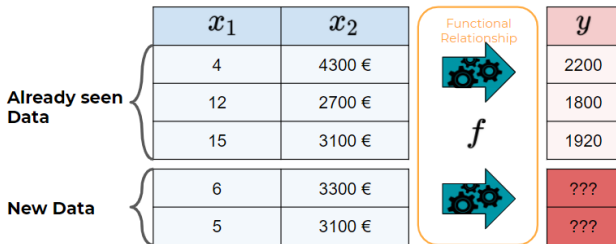
$x_2^{(1)}$

$y^{(3)}$



Use labeled data to learn a model  $f$

Use model  $f$  to predict target  $y$  of new data



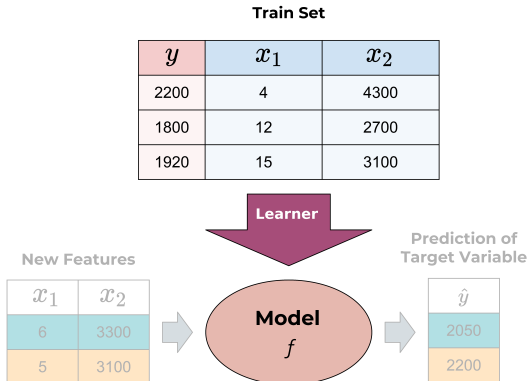
# Supervised Learning

## Model

Functional relationship between **features**  $x$  and **target**  $y$

## Learner (or inducer)

Algorithm for finding model





## Example

- Learner: Artificial neural network (as a concept)
- Model: Actual network with learned weights

## Models differ in size and complexity

- Linear model: Coefficients  $\beta$
- Neural network: Weights for all units in all layers
- Decision trees: Many binary splits
- $k$ -nearest neighbors: Complete training data

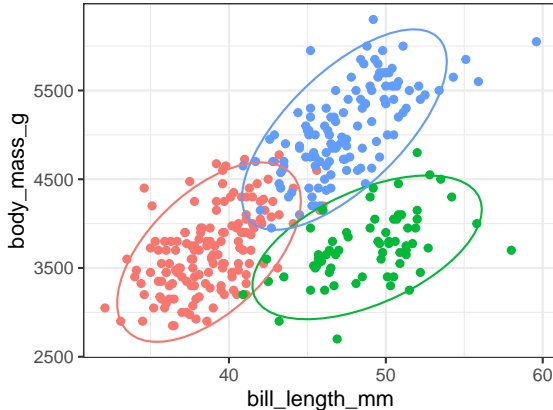
## Summary

- Learn relationship between **features**  $x$  and **target**  $y$
- Model: Learned relationship  $f(x)$
- Learner: Algorithm for finding a model
- Predict  $\hat{y} = f(x)$
- Later: Evaluate by comparing  $\hat{y}$  with  $y$
- Tomorrow: Understand / interpret / explain model  $f$  or predictions  $\hat{y} = f(x)$

## Unsupervised Learning

No **target**  $y$  available

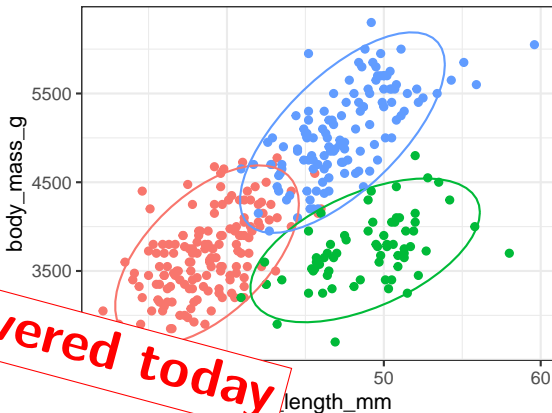
Search for patterns in the data  $x$ , e.g. clustering:



## Unsupervised Learning

No **target**  $y$  available

Search for patterns in the data  $x$ , e.g. clustering:



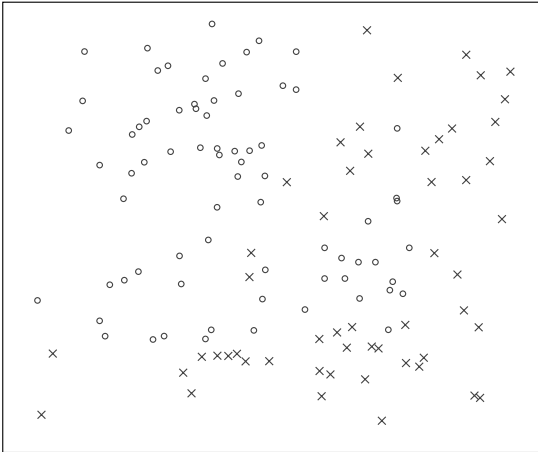
**Not covered today**

# Outline

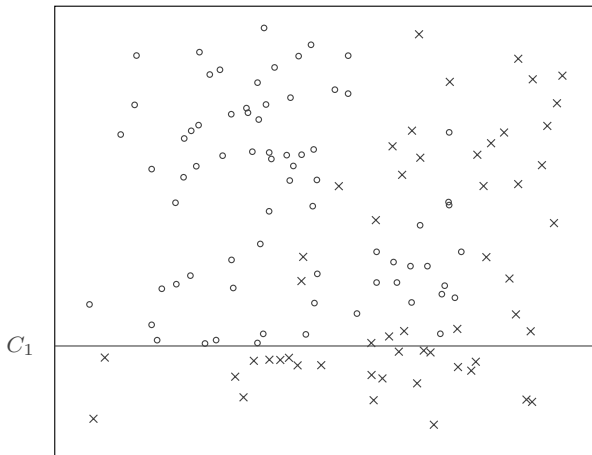
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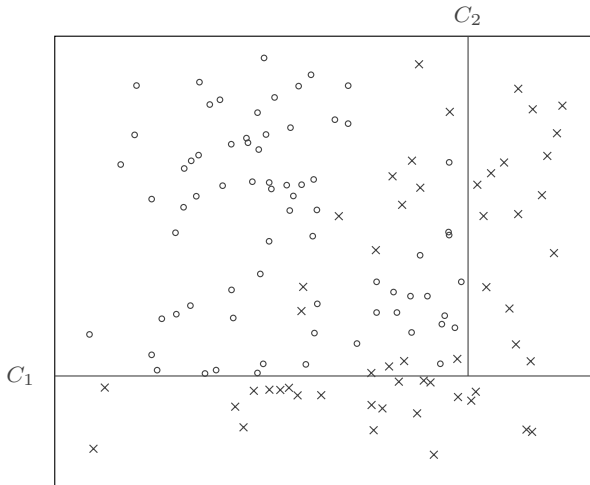
# Decision Trees



# Decision Trees

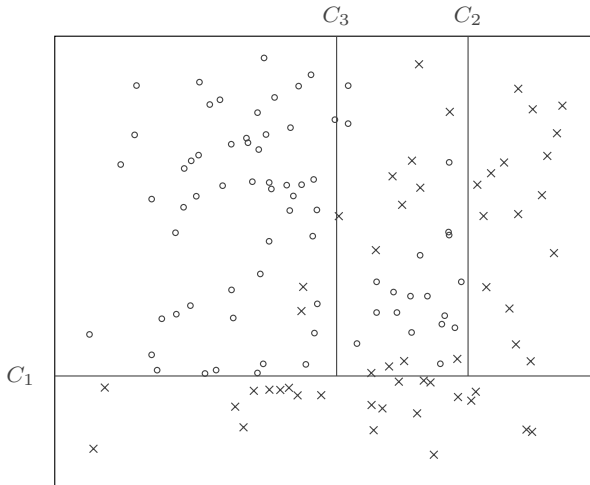


# Decision Trees

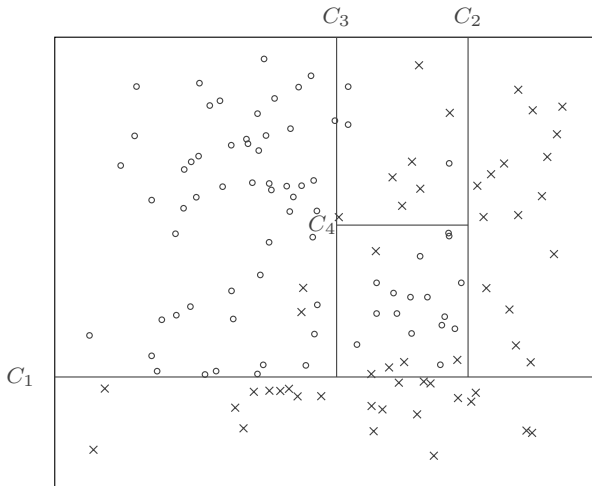




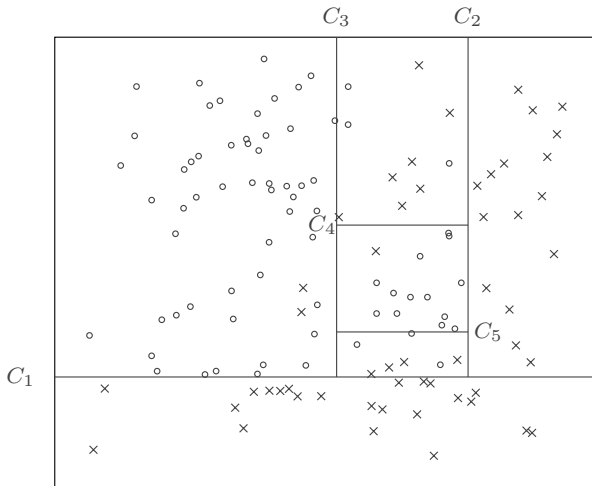
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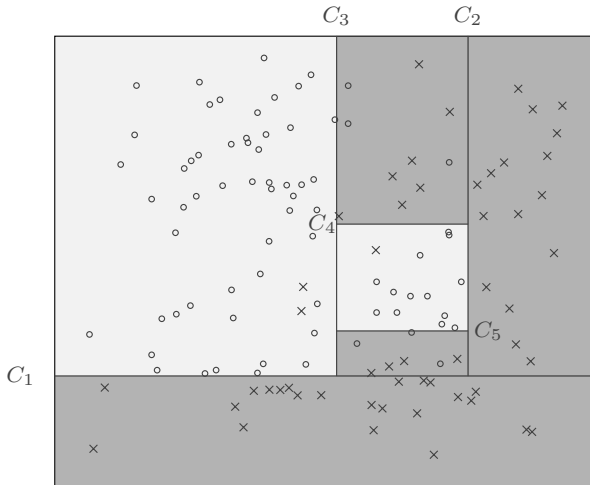
# Decision Trees



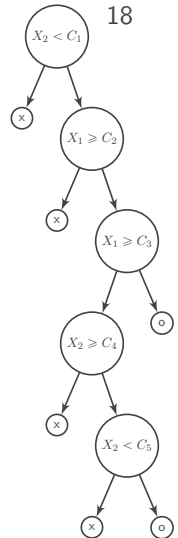
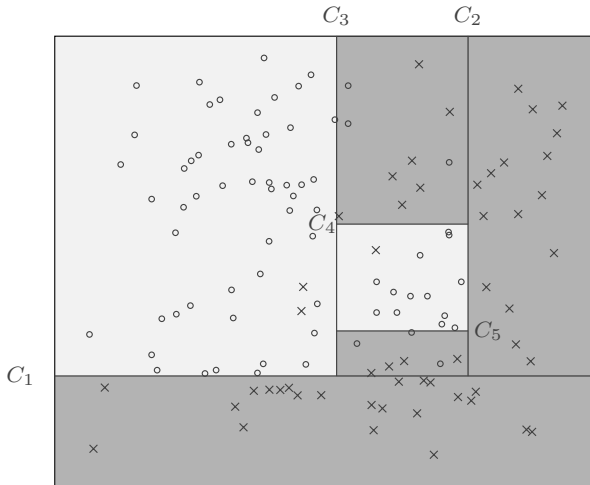
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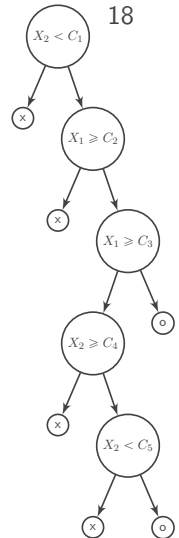
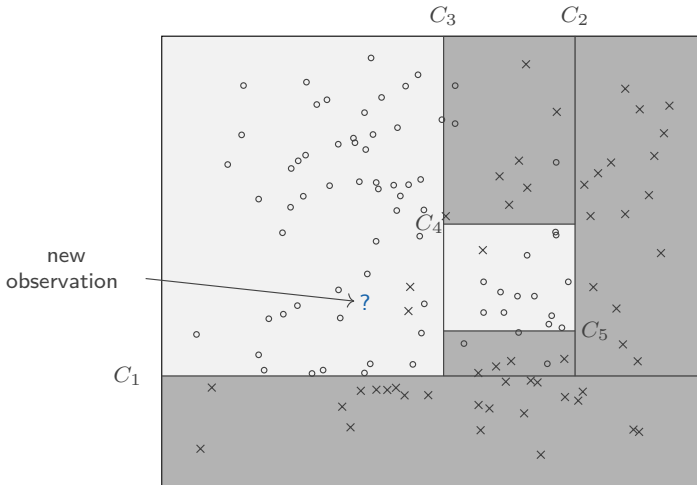
# Decision Trees



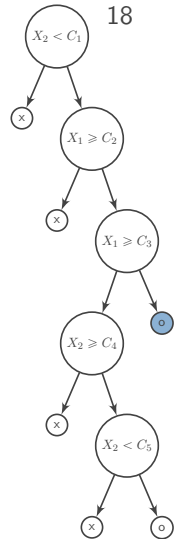
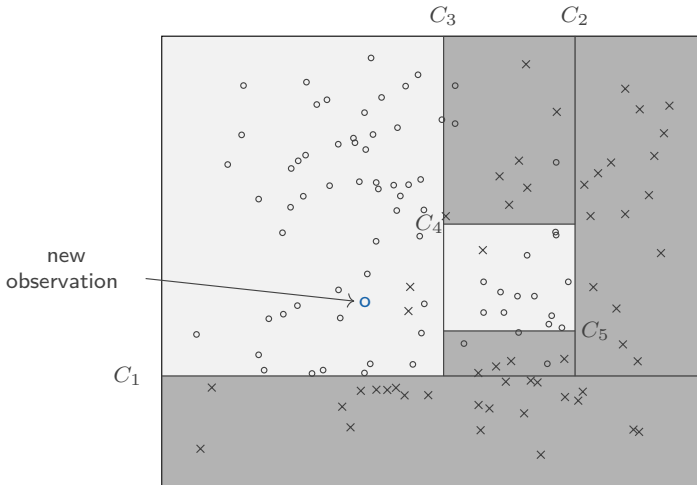
# Decision Trees



# Decision Trees



# Decision Trees



## Algorithm

1. Grow tree
2. Stop tree growing process
3. Prune back branches
4. Select optimal tree



## Algorithm

1. Grow tree : Recursively split nodes
  - a) For each independent variable  $x_j$ , consider each possible binary split (partition), compute child node impurity
  - b) Select variable  $x_j$  and split point yielding largest decrease in impurity
  - c) Split in exactly two child nodes at optimal split point
2. Stop tree growing process
3. Prune back branches
4. Select optimal tree

## Algorithm

1. Grow tree
2. Stop tree growing process
  - a) In a node with only identical outcome (pure node)
  - b) In a node with only identical variable values (no split possible)
  - c) If external limit on tree complexity, tree depth or node size reached
3. Prune back branches
4. Select optimal tree

## Algorithm

1. Grow tree
2. Stop tree growing process
3. Prune back branches
  - a) Tradeoff between complexity and accuracy
  - b) Estimate accuracy in test data set
  - c) Time consuming
4. Select optimal tree

# Outline

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## How good is a prediction model?

Compare true target  $y$  with predicted target  $\hat{y}$

### Examples

- How many patients correctly diagnosed?
- How many emails correctly detected as ham or spam?
- How close is the predicted price of a house to the true value?
- How close is the length of hospitalization to the true value?

## Dichotomous (binary) outcome

- Proportion of correct classifications (PC); also accuracy:

$$\widehat{PC} = \frac{1}{n} \sum_{i=1}^n \mathbf{1}_{y_i = \hat{y}_i}$$

- Sensitivity, specificity, ROC, AUC:  $\hat{\mathbb{P}}(y = 1 \mid x)$
- Brier score (BS), i.e., MSE of probability estimates; also probability score (PS):  $\widehat{BS} = \frac{1}{n} \sum_{i=1}^n \left( y_i - \hat{\mathbb{P}}(y_i = 1 \mid x_i) \right)^2$

## Multicategory outcome

- Proportion of correct classifications (PC)
- Averaged class-wise PC
- ROC, AUC: several extensions

## Continuous outcome

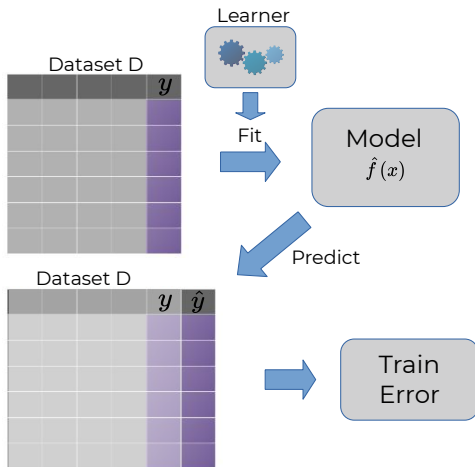
- MSE:  $\widehat{MSE} = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$
- MAE:  $\widehat{MAE} = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$
- RMSE:  $\widehat{RMSE} = \sqrt{\widehat{MSE}}$
- Explained variance:  $\hat{R}^2 = \frac{1 - \widehat{MSE}}{\widehat{\text{Var}}(y)}$

## Survival outcome

- Time-dependent Brier Score
- Integrated Brier score
- C-Index

## Training error

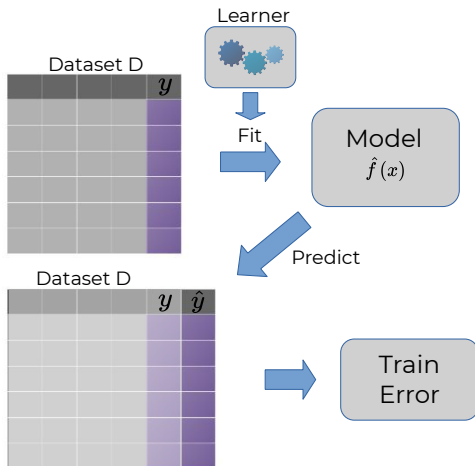
Evaluate performance on training data





## Training error

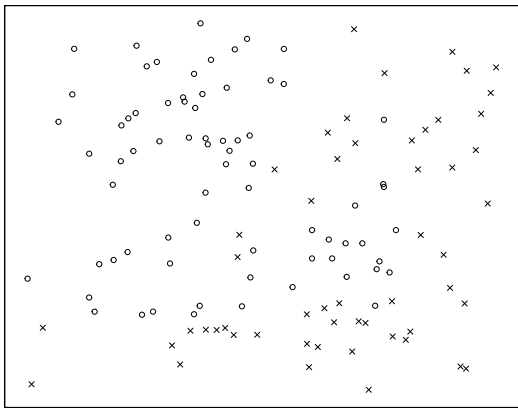
Evaluate performance on training data



**Problem:**  
**Overfitting**

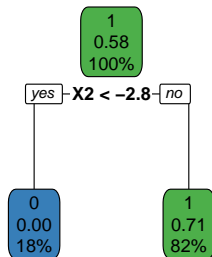
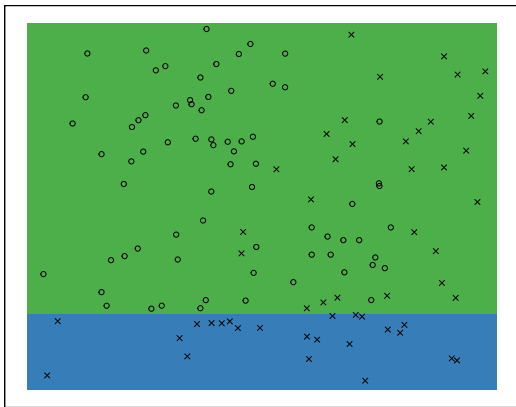
## Overfitting

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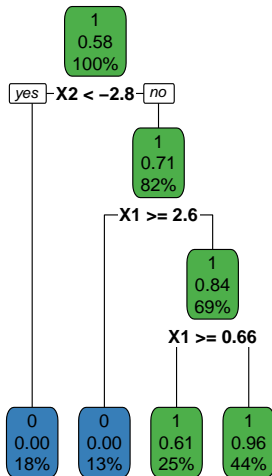
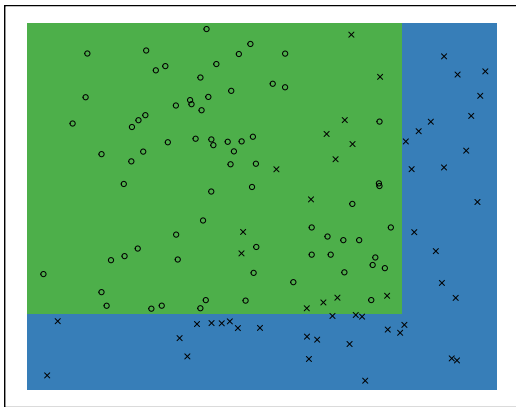
## Overfitting

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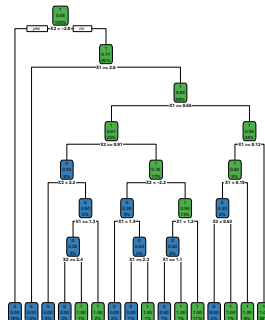
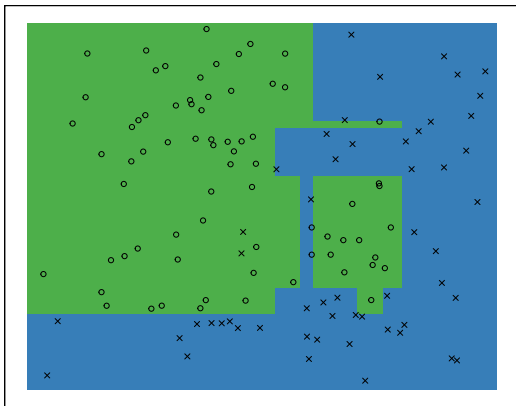
## Overfitting

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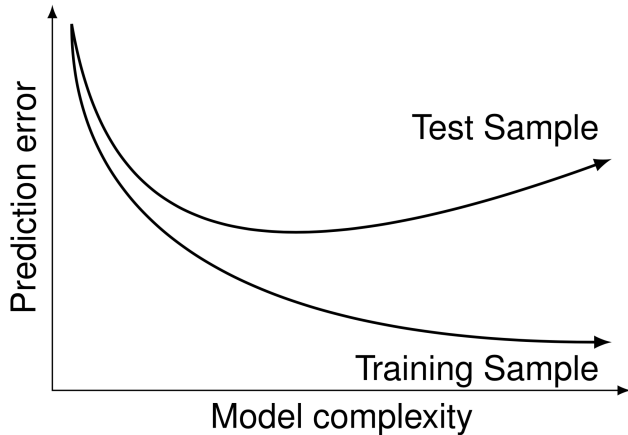


## Overfitting

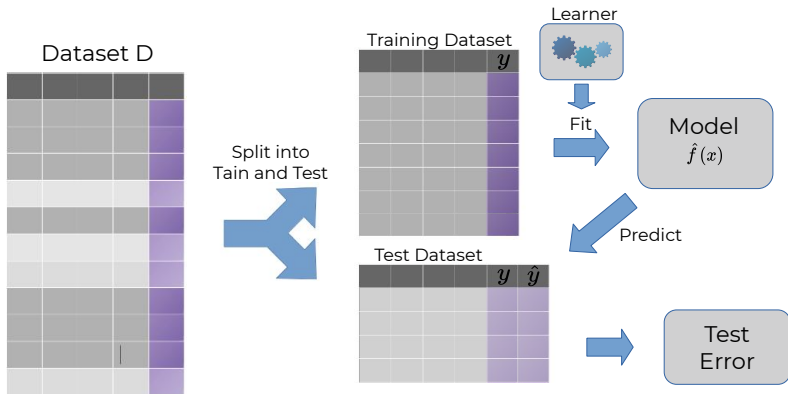
25



## Overfitting



## Test error



## Training and test error

- Training error heavily biased
- Test error (almost) unbiased but variance unknown

## Resampling

- Repeated training/test splits (subsampling)
- Cross validation
- Repeated cross validation
- Bootstrap



## Hyperparameters

Most (all?) learners have hyperparameters, e.g.:

- $k$ -nearest neighbors: Number of neighbors  $k$ , distance weighting, etc.
- Decision trees: Tree depth, splitting criterion, etc.
- Neural networks: Number and size of layers, activation function, regularization, etc.

## Hyperparameter tuning

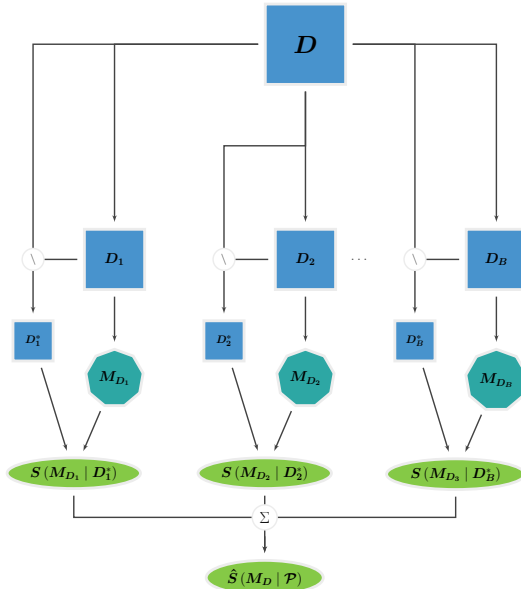
- Optimize (tune) the hyperparameters
  - Do not tune and evaluate on same data
- 3-fold split into training, validation, test
- Nested resampling

# Outline

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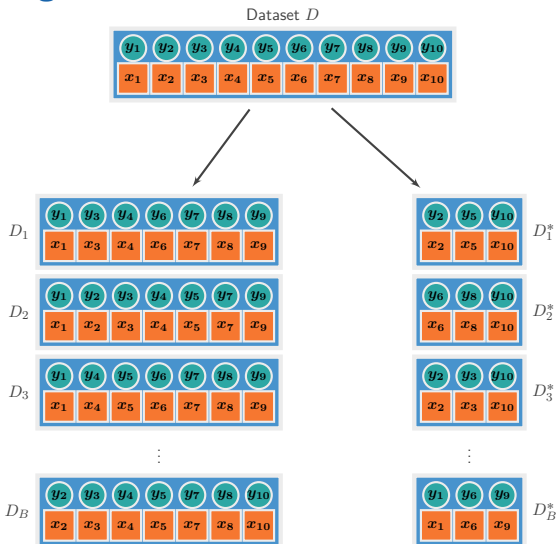
# Resampling



- Estimate performance on independent data
- Used for
  - Performance estimation
  - Hyperparameter tuning
  - Model selection
- Resampling based performance estimation
  1. Split dataset in several (smaller) datasets  $D_b$
  2. On each dataset  $D_b$ :
    - 2.1 Train learner
    - 2.2 Estimate performance on  $D_b^* = D \setminus D_b$
  3. Aggregate performance estimates

## Subsampling

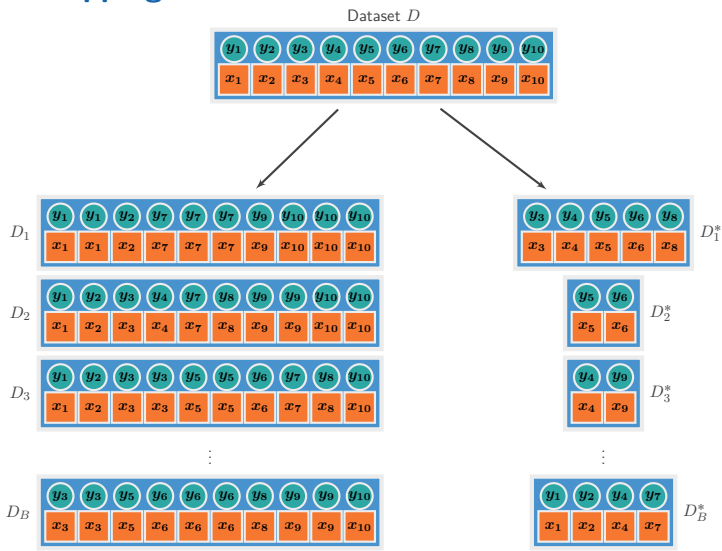
33



## Subsampling

- Sample  $B$  training datasets  $D_b$  from  $D$  without replacement, usually  $n_b = \frac{2}{3}n$
- Use  $D_b^* = D \setminus D_b$  as test datasets
- $D_b$  and  $D_b^*$  disjunct
- $D_1$  and  $D_2$  not disjunct
- $D_1^*$  and  $D_2^*$  not disjunct
- Performance estimator biased
- No optimal  $B$ , usually  $100 < B < 1000$
- Special case with  $B = 1$ : Single train/test split (holdout)

## Bootstrapping



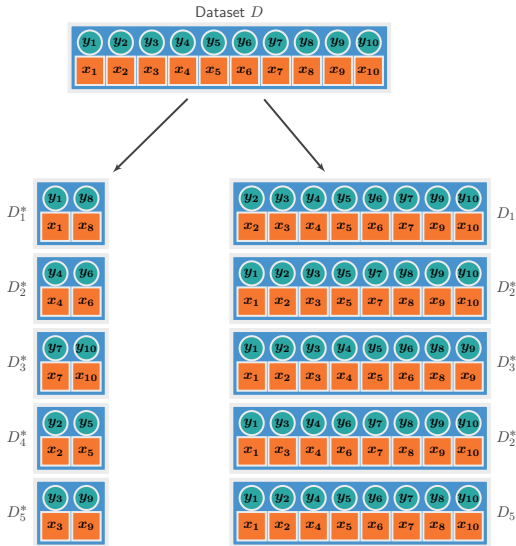
## Bootstrapping

- Sample  $B$  training datasets  $D_b$  from  $D$  with replacement, usually  $n_b = n$
- Use  $D_b^* = D \setminus D_b$  as test datasets
- $D_b$  and  $D_b^*$  disjunct
- $D_1$  and  $D_2$  not disjunct
- $D_1^*$  and  $D_2^*$  not disjunct
- Performance estimator biased
- Adaptive weighting to reduce bias (.632+ bootstrap)
- Small variance (large  $B$ )
- No optimal  $B$ , usually  $100 < B < 1000$



## Cross validation (CV)

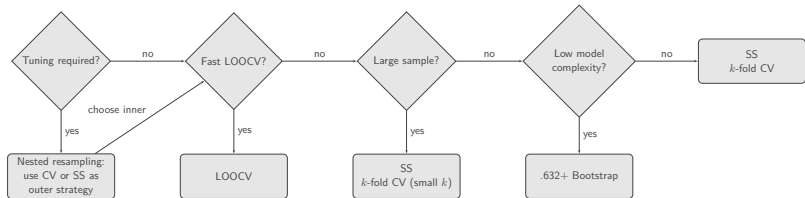
37



## Cross validation (CV)

- Split  $D$  in  $B$  test datasets  $D_b^*$
- Use  $D_b = D \setminus D_b^*$  as training datasets
- $D_b$  and  $D_b^*$  disjunct
- $D_1$  and  $D_2$  not disjunct
- $D_1^*$  and  $D_2^*$  disjunct
- Special case with  $B = n$ : Leave-one-out CV (LOOCV)
  - Small bias, high variance
  - Long runtime
- No optimal  $B$ , usually  $B = 5, 10$ 
  - Slightly more bias than LOOCV, but lower variance
  - Lowest  $B$  of all resampling methods  $\rightarrow$  fast computation

## How to choose the resampling method?



# Outline

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## Hyperparameters

Learners have hyperparameters, e.g.:

- Number of nearest neighbors  $k$
- Depth of a tree
- Number of features to consider in each split of a random forest (mtry)
- Number of boosting iterations
- Kernel of SVM
- Architecture of neural network

## Most learners have several hyperparameters

Have to be jointly optimized

## Search entire parameter space

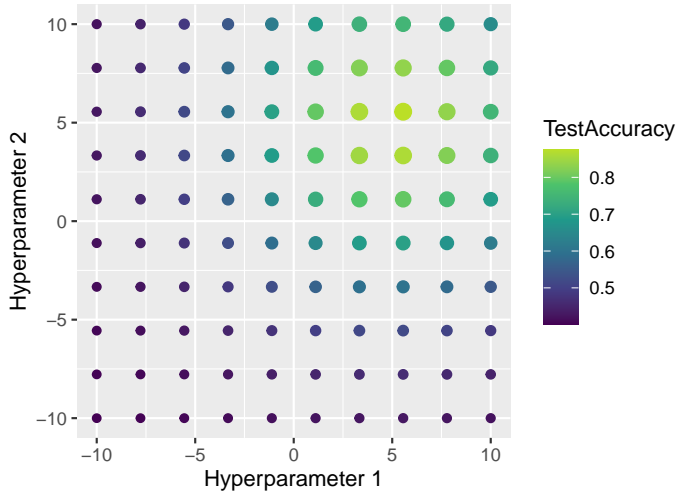
- All possible combinations
- Grid search
- Randomly select combinations
- Model-based optimization

## Use resampling

- Evaluate each parameter combination on all resampling iterations/folds
- Choose parameter maximizing aggregated performance measure

## Grid search

43



## Grid search

### Advantages

- Easy to implement
- All parameter types possible
- Easily parallelized

### Disadvantages

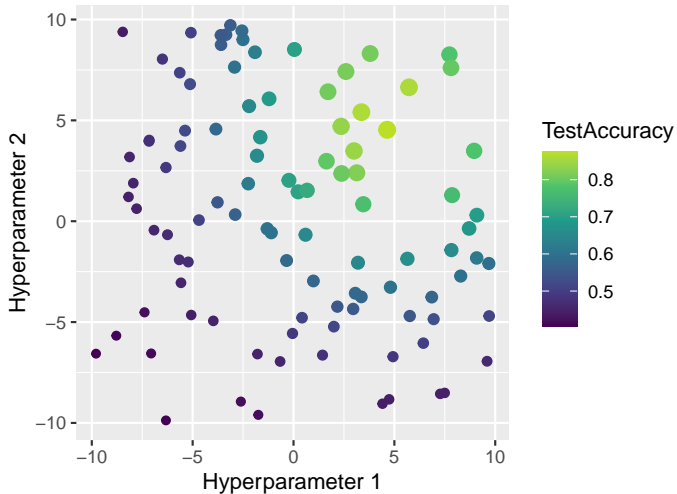
- Computationally intensive
- Inefficient: Searches large irrelevant areas
- Arbitrary: Which values / discretization?



# Hyperparameter Tuning

## Random search

45



## Random search

### Advantages

- Same as grid search: Easy to implement, all parameter types possible, trivial parallelization
- Easy to adjust to computational budget
- No discretization
- Superior performance compared to grid search

### Disadvantages

- Computationally intensive
- Inefficient: Searches large irrelevant areas

## Model-based optimization

### Surrogate model

Learn relationship between hyperparameters and prediction performance

### Algorithm

1. Pick initial configuration (e.g. random)
2. Learn surrogate model
3. Predict new configuration with surrogate model
4. Repeat steps 2 and 3

## Model-based optimization

### Advantages

- All parameter types possible
- Efficient: Focus on promising areas
- Superior performance compared to grid and random search

### Disadvantages

- Computationally intensive
- Non-trivial parallelization
- Harder to implement

# Outline

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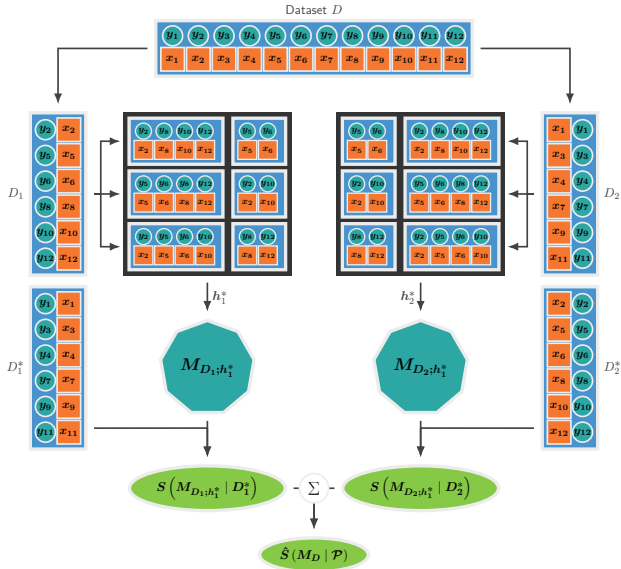
## How can performance be compared?

### Be fair!

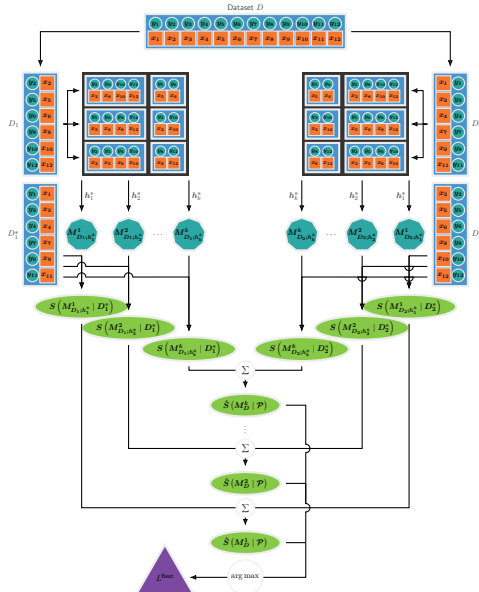
- Compare all learners and models on same data
- Tune parameters of all learners
- Don't overfit
- Don't publish over-optimistic results

**Never learn, tune or evaluate on same data!**

# Nested Resampling



# Model Selection





## How to build a final model?

1. Select best learner with nested resampling
2. Find optimal hyperparameters of best learner with resampling
3. Train best learner with optimal hyperparameters on full data

# Outline

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Is there a single best learner?

**No!**

## Learner recommendations

- Typically  $RF \approx \text{Boosting} > \text{Tree} > \text{kNN}$
- RF robust, easy to tune and fast
- Boosting often slightly better than RF on tabular data (when properly tuned)
- Support vectot machine (SVM) good alternative for binary classification with numerical features (when properly tuned)
- Image, text and speech data  $\rightarrow$  Deep Learning
- Consider ensembles, e.g. stacking  $\rightarrow$  SuperLearner

## Tuning recommendations

- Never use default parameter settings
- Tune hyperparameters
- Tune hyperparameters jointly
- Parameter tuning simple and straightforward for
  - kNN
  - Decision trees
  - Boosting
  - Random forests
- Parameter tuning complex and not straightforward for
  - SVM: hyperparameters depend on kernel
  - ANN: tuning of architecture
- Use adequate resampling strategy
- Gold standard: nested cross validation

# Acknowledgements

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57

Some figures from course Introduction to Machine Learning (I2ML)

Bernd Bischl, Fabian Scheipl, Daniel Schalk, Heidi Seibold et al.

[https://github.com/compstat-lmu/lecture\\_i2ml](https://github.com/compstat-lmu/lecture_i2ml)

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