BIRCE YILDIRIM

**** +90 542 829 04 39

O birce-yildirim.github.io/resume/ | ✓ birce.yildirim.uni@gmail.com

WORK EXPERIENCE

Freelance Graphic Designer

2019 – Ongoing

- <u>Bariwell & Vitawell Health:</u> Design packaging, flyers, posters and advertisement placements for the commercial Enterprise of the Turkish Bariatric Surgery Foundation over the years
- Designed logos for several companies throughout the years such as the K10 Construction Company, Seard Crafts and OPSO Industrial Solutions, and visuals for the Sluggish Koalas NFT community
- Painted wall art for children at the AKD Kids Preschool building with fellow artists

Anastasia Eren Shoes Art Director & 3D Artist

Mar – Sep 2023

- Worked on numerous luxurious designs for women's shoes from idea to the finished product to be sold
- Advised on the global trends in general and specifically on women's footwear and how they can be applied as design that reflects the company's production line of luxury (designer) shoes
- Came closer to the utilization of digital tools to enable the creation of innovative concepts

Brew Games

Sep – Nov 2021

3D Artist (Internship)

- Observed a startup's minimalistic games' creation process from ideas, ideation, design, art, development, publishing
- Learned how to create low-poly artwork for use in mobile games

Welter Atelier

2021

Industrial Designer

• Designed various household items ranging from children's furniture, wall-mounted art pieces, pet furniture and study room essentials; designs were manufactured and put on sale in wood, steel and assorted materials

Tovota Boshoku Turkev

2018 - 2019

Internship as part of a graduation finishing project

- Designed I-Loop, concept for a ring car run by electric to meet the needs of the Toyoto Boshoku interfactory travel for staff after visiting the factories multiple times to assess their situation
- Met the needs of passengers with relaxing music, smart windows for natural light enhancements, autoramps for ease of access, air-conditioning for clean air, automatic doors, and easy touch screen commands
- Maximized travel time by having the car loop through a pre-determined route when necessary for passengers; the set-route also makes sure the car is driverless.

EDUCATION

Atılım University

Jul 2015 - Jun 2019

Ankara, Turkey

Bachelor of Industrial Design

- Graduated 2nd rank in class
- Admitted to the School of Fine Arts, Design and Architecture with a special talent exam
- **GPA**· 3 39
- Total ECTS Earned: 239

Ankara Fine Arts and Sports High School

Sep 2011 - Jun 2015 Ankara, Turkey

Visual Arts Student

• Admitted to the fine arts high school through academic tests alongside special visual arts talent exam

NFT ART ACTIVITIES

• Created several NFT art collections such as Heart of a Ginger: Other Half, Galaimis and Thelma which can be seen on my <u>GitHub resume</u>

#NFTNYC2024 Community Artist Showcase

3-5 Apr 2024

New York City, NY, USA

• Was invited to and attended the Rooftop Artists Village Exhibition for NFT.NYC as an artist for all the talks, activations, exhibitions and sessions; exhibited my artwork Thelma B-154

X Amorf Studio Showcase with Varied Event: NFT Exhibition

6-8 March 2024

Izmir, Turkey

Art in Space Dubai: Boulevart

23-26 Feb 2023

Dubai, UAE

• Joined a three-day event aimed at celebrating Dubai's position as a hub for the Web3 global community <u>as</u> part of the bunnyversive art collective and showcased Thelma-P156

BTCHaber TV Interview

26 Nov 2022

• Interview (in Turkish) with Cem Güventürk on networking in the NFT market, NFT sales and what NFT brings to one's life, streamed on Youtube

Merkezsiz Launch with Hagia

24 May 2022

Istanbul, Turkey

• Chosen among the top 10 artists from a pool of over 100 artists with Invidia for the launch of Merkezsiz, sponsored by Hagia

DESIGN ACTIVITIES

MSI Creator Awards 2023

2023

• Combined my own style with msi's dynamic design and created an animated video, published on Youtube

Ford Otosan: Automobile Design Workshop

Apr 2019

CFF Coffee Machine

2017 - 2018

 Certified as the runner-up for A' Design Award in Home Appliances Design Category, showcased on my GitHub

SKILLS AND HOBBIES

• Software: Blender, Marvelous Designer, Adobe Substance 3D, Adobe Photoshop

Adobe Illustrator, Cinema 4D, KeyShot, Rhinoceros 3D, Fusion 360, Procreate

• Language: Turkish (Native)

English (B2 as of January 2024 at EC Language School)

German (Beginner)

• Other: Digital drawing on iPad and Wacom, Manual sketching, Physical modelling,

Sewing with sewing machine