

# Vlad Dracula



Actions



Life



Will



Command



Size



Ducats



MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	5	6	6	6

Weapon	Range	Evasion	Damage	Penetration	Abilities
Wallachian Halberd	2"	-	-	-2	Two-handed
Fangs	0"	-	-	-	Aquatic

## Keywords

Faction (Strigoi), Leader, Undead, Vampire, Unique

## Character Abilities

- Expert Offence (1)
- First Strike (1)
- Frenzied
- Parry (2)
- Vampiric Attack (2)

## Command Ability: Transformation

This character gains Ethereal and Flight, and gains +4 MOV until the end of the round. During this time this character cannot make Combat actions.

## Command Ability: Will of the Sire

All friendly characters within 6" gain Expert Offence (1) until the end of the round.

## Master Bloodline

All friendly characters within line of sight to this character gain Bodyguard (Vlad Dracula) and Companion (Vlad Dracula).