











Size Duc

move	DEXTERITY	ЯТТЯСК	PROTECTION	mind
4	4	4	4	5

Weapon	Range	Evasion	Damage	Penetration	Abilities
Holy Instruments	0"	-	-		-

Keywords

Faction (The Vatican), Leader, Human, Unique

Character Abilities

- Brawler (1)
- Expert Offence (2)
- Hunter
- Universal Shielding (2)

Command Ability: Holy Water Pick a friendly character within 6". That character's weapon gains -7 Penetration until the end of the round.

Undead Quarry

All friendly characters within 6" gain +2 ATT when targeting enemies with the Mage ability or Undead keyword.