



Actions











Size Duc

move	DEXTERITY	ЯТТЯСК	PROTECTION	mind
4	5	3	4	5

Weapon	Range	Evasion	Damage	Penetration	Abilities
Unarmed	0"	-	-	+1	Aquatic

Keywords

Faction (Gifted), Hero, Human, Unique, Discipline (Divinity, Runes of Sovereignity)

Character Abilities

- Expert Sorcerer (1)
- Mage (2)
- Universal Shielding (4)

Command Ability: Protective Bubble Pick a number between 1-6. Any characters (friendly and enemy) within that many inches gain Universal Shielding (4), and Expert Protection (4) until the end of the round.