

Summoner Priest



Actions



Life



Will



Command



Size



Ducats

MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	4	2	3	4

Weapon	Range	Evasion	Damage	Penetration	Abilities
Unarmed	0"	-	-	+1	Aquatic

Keywords

Faction (The Vatican), Hero, Human,
Discipline (Fateweaving)

Character Abilities

- Mage (1)
- Universal Shielding (3)

Command Ability: *Come Let Us
Make Bricks and Burn Them Thoroughly*
One friendly Golgotha within 3"
gains Berserk until the end of the
game.

Summoner

Any friendly Golgotha may use this
character's Will Points as if they were
their own.