

Colombina



Actions



Life



Will



Command



Size



Ducats

MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	4	3	3	2

Weapon	Range	Evasion	Damage	Penetration	Abilities
Gilded Mirror	0"	-	-	-	-

Keywords

Faction (Gifted), Henchman, Human, Unique, Commedia dell'Arte

Character Abilities

- Parry (2)

Command Ability: Narcissist

This character adds 2 to either Movement, Attack, Dexterity, Mind or Protection until the start of its next activation.

Reflection

Once per activation, pick a character in base contact with this one. That character loses 1 Will Point, and this character gains 1 Command Point. This character may only use Command Points on its own Command Ability.