

Merchant



Actions



Life



Will



Command



Size



Ducats



| MOVE | DEXTERITY | ATTACK | PROTECTION | MIND |
|------|-----------|--------|------------|------|
| 4 | 4 | 3 | 4 | 4 |

| Weapon | Range | Evasion | Damage | Penetration | Abilities |
|-----------------|-------|---------|--------|-------------|--------------------------|
| Inferior Pistol | 6" | +1 | - | - | Black Powder, Reload (1) |

Keywords

Faction (Patricians), Henchman,
Human

Character Abilities

- Expert Marksman (1)

Command Ability: *There's Coin In It For You*

All friendly characters with the Henchman keyword within 6" gain First Strike (1) until the end of the round.