











ze Ducat

move	DEXTERITY	ЯТТЯСК	PROTECTION	mind
4	4	2	3	4

Meapon	Range	Evasion	Damage	Penetration	Abilities
Paint Brush	0"	-	-	+1	-

Keywords

Faction (Gifted), Hero, Human, Unique, Discipline (Fateweaving, Runes of Sovereignity)

Character Abilities

- Expert Sorcerer (1)
- Mage (2)
- Slippery (2)
- Universal Shielding (3)

Painted Protectors

Once per activation, this character may use 1 Will Point to place a character in base contact that was previously removed from the game. This character functions exactly as it did before, except it gains Bodyguard (The Artist), has a MIND value of 1, and 4 Life Points. If this character ever ends its activation further than 3 inches from The Artist, it is removed

from the game. Each character can only be brought back in this way once.