

Voice of Dagon



Actions



Life



Will



Command



Size



Ducats

MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	4	2	3	5

Weapon	Range	Evasion	Damage	Penetration	Abilities
Unarmed	0"	-	-	+1	Aquatic

Keywords

Faction (Rashaar), Leader, Rashaar, Discipline (Divinity, Fateweaving)

Character Abilities

- Expert Sorcerer (1)
- Mage (1)
- Parry (2)
- Universal Shielding (3)
- Water Creature

All friendly characters within 6" gain Expert Offence (2) until the end of the round.

Command Ability: *Blessing of Dagon*

All enemy characters within 3" receive a Stun counter.

Command Ability: *Blessing of Dagon*