











Size Ducate

move	DEXTERITY	ЯТТЯСК	PROTECTION	mind
4	4	1	3	3

Weapon	Range	Evasion	Damage	Penetration	Abilities
Unarmed	0"	-	-	+1	Aquatic

Keywords

Faction (The Vatican), Henchman, Human, Discipline (Divinity)

Character Abilities

- Mage (1)
- Universal Shielding (3)
- Vampiric Attack (2)

Candid Soul

When this character casts or Dispels a Magic Spell, it loses 1 Life Point after the effects of the spell are carried out. This character cannot recover Life Points from it's own Magic Spells.