

# Baroni



Actions



Life



Will



Command



Size



Ducats



MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	4	4	6	4

Weapon	Range	Evasion	Damage	Penetration	Abilities
Duelling Pistols	8"	+1	-	-1	Black Powder, Reload (2)

## Keywords

Faction (*The Guild*), Hero, Human

## Character Abilities

- Brawler (1)
- Expert Marksman (2)
- Pickpocket

## Command Ability: *Intimidation*

All friendly characters within 3" gain First Strike (1) until the end of the round.