

## Romani



Actions



Life



Will



Size



Ducats

MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	4	3	3	1

Weapon	Range	Evasion	Damage	Penetration	Abilities
Knife	0"	-	-	-	-

### Keywords

*Faction (Strigoi), Henchman, Human, Discipline (Blood Rites, Runes of Sovereignty, Fateweaving, Wild Magic)*

### Character Abilities

- Mage (0)
- Slippery

### Tarot

When using more than one model with this ability, each must select magic from a different Discipline until all are represented.