

## Baba-Yaga



Actions



Life



Will



Command



Size



Ducats



MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
3	4	2	4	6

Weapon	Range	Evasion	Damage	Penetration	Abilities
Pestle	1"	+1	-	-3	-

### Keywords

*Faction (The Guild), Hero, Human, Unique, Discipline (Blood Rites, Wild Magic)*

### Character Abilities

- Concealment (-1)
- Mage (3)
- Vampiric Attack (2)

### Command Ability: *Blood Rights*

Pick a friendly character within 6".

That character loses 2 Life Points and this character replenishes 3 Will Points.