

Madman



Actions



Life



Will



Size



Ducats



MOVE	DEXTERITY	ATTACK	PROTECTION	MIND
4	4	2	3	1

Weapon	Range	Evasion	Damage	Penetration	Abilities
Unarmed	0"	-	-	+1	-

Keywords

Faction (The Doctors), Henchman, Human

Character Abilities

- Companion (Doctor)
- Concealment (+1)
- Mindless

Nexus

Any character with the Doctor keyword within 3" may use this Characters Will Points as if they were their own. If this character starts its activation with 0 Will Points, it loses 1 Life Point.