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move	DEXTERITY	ЯТТЯСК	PROTECTION	mind
3	4	5	5	3

Weapon	Range	Evasion	Damage	Penetration	Abilities
Claws	0"	-	-	-1	Aquatic

Keywords

Faction (Rashaar), Henchman, Rashaar, Monster

Character Abilities

- Fast Swimmer (2)
- Water Creature