sklearn.ensemble.RandomForestRegressor

class sklearn.ensemble.RandomForestRegressor($n_estimators=100$, *, criterion='squared_error', $max_depth=None$, min_s amples_split=2, $min_samples_leaf=1$, $min_weight_fraction_leaf=0.0$, $max_features=$ 'auto', $max_leaf_nodes=None$, $min_im_purity_decrease=0.0$, bootstrap=True, $oob_score=False$, $n_jobs=None$, $random_state=None$, verbose=0, $warm_start=False$, $ccp_alpha=0.0$, $max_samples=None$

A random forest regressor.

A random forest is a meta estimator that fits a number of classifying decision trees on various sub-samples of the dataset and uses averaging to improve the predictive accuracy and control over-fitting. The sub-sample size is controlled with the max_samples parameter if bootstrap=True (default), otherwise the whole dataset is used to build each tree.

Parameters:

n_estimators: int, default=100

The number of trees in the forest.

Changed in version 0.22: The default value of n_estimators changed from 10 to 100 in 0.22.

criterion: {"squared_error", "absolute_error", "poisson"}, default="squared_error"

The function to measure the quality of a split. Supported criteria are "squared_error" for the mean squared error, which is equal to variance reduction as feature selection criterion, "absolute_error" for the mean absolute error, and "poisson" which uses reduction in Poisson deviance to find splits. Training using "absolute_error" is significantly slower than when using "squared_error".

New in version 0.18: Mean Absolute Error (MAE) criterion.

New in version 1.0: Poisson criterion.

Deprecated since version 1.0: Criterion "mse" was deprecated in v1.0 and will be removed in version 1.2. Use criterion="squared_error" which is equivalent.

Deprecated since version 1.0: Criterion "mae" was deprecated in v1.0 and will be removed in version 1.2. Use criterion="absolute_error" which is equivalent.

max_depth: int, default=None

The maximum depth of the tree. If None, then nodes are expanded until all leaves are pure or until all leaves contain less than min_samples_split samples.

min_samples_split : int or float, default=2

The minimum number of samples required to split an internal node:

- If int, then consider min_samples_split as the minimum number.
- If float, then min_samples_split is a fraction and ceil(min_samples_split * n_samples) are the minimum number of samples for each split.

Changed in version 0.18: Added float values for fractions.

min_samples_leaf: int or float, default=1

The minimum number of samples required to be at a leaf node. A split point at any depth will only be considered if it leaves at least min_samples_leaf training samples in each of the left and right branches. This may have the effect of smoothing the model, especially in regression.

- If int, then consider min samples leaf as the minimum number.
- If float, then min_samples_leaf is a fraction and ceil(min_samples_leaf * n_samples) are the minimum number of samples for each node.

Changed in version 0.18: Added float values for fractions.

min_weight_fraction_leaf : float, default=0.0

The minimum weighted fraction of the sum total of weights (of all the input samples) required to be at a leaf node. Samples have equal weight when sample_weight is not provided.

max_features: {"auto", "sqrt", "log2"}, int or float, default="auto"

The number of features to consider when looking for the best split:

- If int, then consider max_features features at each split.
- If float, then max_features is a fraction and round(max_features * n_features) features are considered at each split.
- If "auto", then max_features=n_features.
- If "sqrt", then max features=sqrt(n features).
- If "log2", then max_features=log2(n_features).
- If None, then max_features=n_features.

Note: the search for a split does not stop until at least one valid partition of the node samples is found, even if it requires to effectively inspect more than max_features features.

max_leaf_nodes: int, default=None

Grow trees with max_leaf_nodes in best-first fashion. Best nodes are defined as relative reduction in impurity. If None then unlimited number of leaf nodes.

min_impurity_decrease : float, default=0.0

A node will be split if this split induces a decrease of the impurity greater than or equal to this value.

The weighted impurity decrease equation is the following:

where N is the total number of samples, N_t is the number of samples at the current node, N_t is the number of samples in the left child, and N_t is the number of samples in the right child.

N, N_t, N_t_R and N_t_L all refer to the weighted sum, if sample_weight is passed.

bootstrap: bool, default=True

Whether bootstrap samples are used when building trees. If False, the whole dataset is used to build each tree

oob_score: bool, default=False

Whether to use out-of-bag samples to estimate the generalization score. Only available if bootstrap=True.

n_jobs : int, default=None

The number of jobs to run in parallel. fit, predict, decision_path and apply are all parallelized over the trees.

None means 1 unless in a joblib.parallel_backend context. -1 means using all processors. See Glossary for more details.

random state: int, RandomState instance or None, default=None

Controls both the randomness of the bootstrapping of the samples used when building trees (if bootstrap=True) and the sampling of the features to consider when looking for the best split at each node (if max_features < n_features). See Glossary for details.

verbose: int, default=0

Controls the verbosity when fitting and predicting.

warm_start : bool, default=False

When set to True, reuse the solution of the previous call to fit and add more estimators to the ensemble, otherwise, just fit a whole new forest. See the Glossary.

ccp_alpha: non-negative float, default=0.0

Complexity parameter used for Minimal Cost-Complexity Pruning. The subtree with the largest cost complexity that is smaller than ccp_alpha will be chosen. By default, no pruning is performed. See Minimal Cost-Complexity Pruning for details.

New in version 0.22.

max_samples : int or float, default=None

If bootstrap is True, the number of samples to draw from X to train each base estimator.

- If None (default), then draw X.shape[0] samples.
- If int, then draw max_samples samples.
- If float, then draw max_samples * x.shape[0] samples. Thus, max_samples should be in the interval (0.0, 1.0].

New in version 0.22.

Methods

apply(X)	Apply trees in the forest to X, return leaf indices.
$decision_path(X)$	Return the decision path in the forest.
<pre>fit(X, y[, sample_weight])</pre>	Build a forest of trees from the training set (X, y).
<pre>get_params([deep])</pre>	Get parameters for this estimator.
<pre>predict(X)</pre>	Predict regression target for X.
<pre>score(X, y[, sample_weight])</pre>	Return the coefficient of determination of the prediction.
<pre>set_params(**params)</pre>	Set the parameters of this estimator.
4	

Attributes:

base_estimator_: DecisionTreeRegressor

The child estimator template used to create the collection of fitted sub-estimators.

estimators_: list of DecisionTreeRegressor

The collection of fitted sub-estimators.

feature_importances_: ndarray of shape (n_features,)

The impurity-based feature importances.

n_features_: int

DEPRECATED: Attribute n_features_ was deprecated in version 1.0 and will be removed in 1.2.

n_features_in_: int

Number of features seen during fit.

New in version 0.24.

feature_names_in_: ndarray of shape (n_features_in_,)

Names of features seen during fit. Defined only when x has feature names that are all strings.

New in version 1.0.

n_outputs_: int

The number of outputs when fit is performed.

oob_score_: float

Score of the training dataset obtained using an out-of-bag estimate. This attribute exists only when <code>oob_score</code> is True.

oob_prediction_: ndarray of shape (n_samples,) or (n_samples, n_outputs)

Prediction computed with out-of-bag estimate on the training set. This attribute exists only when oob_score is True.