# Chidera 'Chi' Biringa

🛘 +1(508) 863-7923 | 🔀 biringachidera@gmail.com | 🏕 www.biringachidera.com | 🖸 biringaChi | 🛅 chidera-biringa

# **EDUCATION**

### **University of Massachusetts Dartmouth**

Dartmouth, MA

College of Engineering, ABET Accredited

Master of Science in Computer Science (Expected September 2021)

September, 2019 - Present

• Courses Taken: Advanced Data Mining; Advanced Machine Learning; Database Design

• Grade Point Average: 3.7/4.0

**Bells University of Technology** 

Ota, Nigeria

College of Natural and Applied Sciences

November, 2013 - May, 2017

Bachelor of Technology in Computer Science

#### RELEVANT SKILLS.

• Proficient in data wrangling and building Al-powered systems with Python and R.

- Proficient in full-stack web development with HTML5, CSS3 and Javascript.
- Proficient in object-oriented programming languages.
- Proficient in basic Linux/UNIX commands to create and process files and processes.
- Solid ability to solve problems by designing and implementing programs.
- Proficient in analyzing and composing procedural code utilizing selection structures, repetition structures, arrays, memory management, bitwise operators, unions, linked lists, queues, stacks, hash maps, graphs and tries.

#### TECHNICAL SKILLS

Programming Languages: C++, Java, Python, R, SQL, JavaScript

Databases MySQL, NoSQL

Pytorch, Scikit-Learn, Caret, OpenCV, Pandas, Quanteda, Tidyverse Machine Learning | Data Analysis:

Software: MS Office; SPSS; ET<sub>E</sub>X; Power Bi; Tableau

#### PROJECTS.

### SQL Query Evaluator (5 - person project)

• Built an SQL query evaluator for a single-threaded database that can run TPC-H queries.

February - April, 2020

• Built using Java, CCJSqlParser and evallib libraries.

• Implemented support for Select, Project, Join, Union and Aggregate operations.

## Lines (1 - person project)

• Built a personal portfolio website to showcase some of my work.

• Built using HTML5, CSS3 and Vanilla Javascript.

May, 2020

#### Beach Boy (3 - person project)

• Built a 2D platform game.

September, 2020

• Built using Godot Engine and GDScript.

# Predictive Frame Inference (PIF) Model (3 - person project)

• Built a Predictive Inference Model (PIF) model for video prediction.

April - May, 2020 • The model can generate in between frames of a video thus increasing the frame rate.

· Built using Python, PyTorch and numpy libraries.

### Authorship Attribution Model (1 - person project)

• Built a classification model that predicts Victorian Era Authors based on their authored novels.

November - December, 2019

• Critical predictors of the model were derived from sentiment analysis. Built using R, quanteda, caret, and tidyverse libraries.

### Customer Response Chatbot (1 - person project)

• Built an Artificial Intelligence-powered customer response chatbot.

The model was able to predict 3 correct responses from 5 sequential questions.

• Built using R, quanteda and stringi libraries.

#### WORK EXPERIENCE \_

#### **UMass Dartmouth - Cybersecurity center**

MA, US

December, 2019

Graduate Research Assistant and Fellow

September, 2020

· Current Research: Multi-Dimensional Performance Impact Analysis of Security Updates in Software Development Lifecycle focused on the application of DevSecOps, NLP, and Deep Learning.

**UMass Dartmouth** MA. US

Teaching Assistant | Grader • Taught computer programming using Swift programming language. September - December, 2019

# · Graded assignments, projects and exams for a course on Software Process and Project Management.

# **Nigerian National Petroleum Corporation**

Port Harcourt, Nigeria

May - August, 2015

Software Engineering Intern

• Developed webpages for the engineering section of the company.

• Designed strategies to improve the performance of in-house crude oil processing software.