

# Literate programming practice (C)

## Table of Contents

- [1. README](#)
- [2. This file is a practice file for using the GNU Emacs editor with](#)
- [3. You will learn how to:](#)
- [4. Time: approx. 30-45 min.](#)
- [5. When you're done with a section move the cursor on the section](#)
- [6. DONE Create a sub-heading](#)
  - [6.1. Subheading](#)
- [7. DONE Create a task list](#)
- [8. DONE Establish meta header to run code blocks](#)
- [9. DONE Create a code block](#)
- [10. DONE Create another code block](#)
- [11. Reference a code block using its #+name](#)
- [12. DONE Run the code blocks](#)
- [13. DONE Tangle and run a code block on the shell](#)

## 1. README

## 2. This file is a practice file for using the GNU Emacs editor with

Org-mode as a C programming Integrated Development Environment (IDE).

## 3. You will learn how to:

- Create a sub-heading
- Create a task list
- Add meta header arguments
- Create a C code block
- Run a C program

## 4. Time: approx. 30-45 min.

## 5. When you're done with a section move the cursor on the section

heading and type S-<right> (or SHIFT+<right-arrow>).

## 6. DONE Create a sub-heading

Here you create a sub-heading and then customize it in various ways.

1. Create a sub-heading by entering `** Subheading in the first column.`
2. Below the sub-heading, enter TAB to auto-indent. Write a few words, then press RET (the "Enter" key) to get to the next line.

3. In the next line, type a sentence that's longer than 70 characters. When you're done, type M-q to auto-wrap the paragraph.
4. You can go up and down between headings with C-x C-p and C-x C-n.
5. You can restrict the buffer to a heading with C-x n s (and undo the restriction with C-x n w).
6. You can mark a heading as TODO or DONE when the cursor is on the heading and you enter S-<left> or S-<right>.
7. You can give the heading a priority ~[#A] to ~[#C] with S-<up> or S-<down>.

## 6.1. Subheading

Some sample text. Some lbbonger sample text. This line needs to be longer than 70 characters to demonstrate the auto-wrapping.

## 7. **DONE** Create a task list

Here you create a simple list, then continue it as a task list.

1. Below -----, enter TAB on a new line followed by \* milk
2. At the end of this line, enter M-RET. This will create a new list item. Do this a few times and enter honey, bread, and butter
3. With the cursor anywhere in the list, enter S-<left> a few times to see the different bullet types
4. Move any list item up or down with M-<up> or M-<down>
5. Go to the end of the list (cursor after butter)
6. Enter M-S-RET to generate task items: shop, sleep, and swim.
7. Go with the cursor on any of the lines last created and type C-c C-c to toggle [X] and [ ].

- 
1. milk
  2. honey
  3. bread
  4. butter
  5. [X] shop
  6. [X] sleep
  7. [ ] swim

## 8. **DONE** Establish meta header to run code blocks

Here you create a C source code block with header arguments.

1. Go to the top of the file (M-<)
2. Enter the following lines as a meta header:

```
##TITLE: Emacs Org-mode practice file
##AUTHOR: [yourName] (pledged)
##PROPERTY: header-args:C :main yes :includes <stdio.h> :results output
```

3. Put the cursor on the line with ##PROPERTY and enter C-c C-c. You should see the message Local setup has been refreshed in the *echo area* (also called *mini buffer*) at the bottom of the screen.

## 9. **DONE** Create a code block

1. Type TAB <s TAB below (that is: TAB-key + < + s + TAB-key)
2. Type c on the header line (right where your cursor is). It should look like this: `#+begin_src c`
3. This is now a C source code block. Name the code block by adding `#+name: 1st_pgm` right above the `#+begin_src c`.
4. Add some C code between the `#+begin_src` and `#+end_src`. Click TAB to auto-indent lines or M-q to auto-indent a marked region. Enter the following two lines (or copy and paste them):

```
puts("To C or not to C,"); puts("that is the question.");
```

The result should show some *syntax highlighting* - the layout highlights structures of the programming language. Here is [one example](#), and [here is another one](#).

```
puts("To C or not to C,");
puts("that is the question.");
```

## 10. **DONE** Create another code block

1. Create another code block and name it 2nd\_pgm.
2. Add more header arguments after `#+begin_src c`. The header line should have the following arguments - each separated by one space:

```
:main yes :includes <stdio.h> :results output :tangle pgm.c
```

3. Copy the C statements from the block [1](#).

```
puts("To C or not to C,");
puts("that is the question.");
```

## 11. Reference a code block using its `#+name`

You can use the header argument `:noweb yes` to tangle named code chunks into other code chunks. In the following chunk [1](#) this argument is set and the chunk [1](#) is inserted as `<<1st_pgm>>`.

```
puts("To C or not to C,");
puts("that is the question.");
puts("Another line");
```

The file tangles identical to the original file (except for the additional puts statement).

## 12. **DONE** Run the code blocks

1. To run each code block, put the cursor on any of its five lines and enter C-c C-c (or enter M-x org-babel-execute-src-block).
2. You should see the message `Code block evaluation complete.` in the minibuffer at the bottom, and the `#+RESULTS:` after each code block. Note that the results are named, too.

## 13. **DONE** Tangle and run a code block on the shell

1. Move the cursor anywhere in [1](#) and type `C-c C-v t` (or type `M-x org-babel-tangle`).
2. The mini-buffer should show the message: Tangled 1 code block from practice.org.
3. Type `M-x shell`. A terminal buffer opens below this file.
4. Go to the other buffer with `C-x o`.
5. Check that `pgm.c` is there with the command `ls -l`
6. Compile the file with `gcc pgm.c -o pgm`
7. Check that the executable program `pgm` is there
8. Run the executable with `./pgm`
9. Remove the other buffer with `C-x 0`
10. Save this file with `C-x C-s` and [upload it to Schoolology](#).

Author: [yourName] (pledged)

Created: 2022-05-21 Sat 15:08