

Course overview

Data visualization (DSC 302) Fall 2022

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Figure 1: The Red Tower/La tour rouge (Giorgio de Chirico, 1913) Source: Guggenheim

1 MUTUAL INTRODUCTIONS



Figure 2: Marc Chagall, Over the town (2018) Source: Wikiart

1. Why are you here?
2. What would delight you?
3. What would disappoint you?
4. Where are you headed?

2 COURSE SYLLABUS (on GitHub and on Canvas)

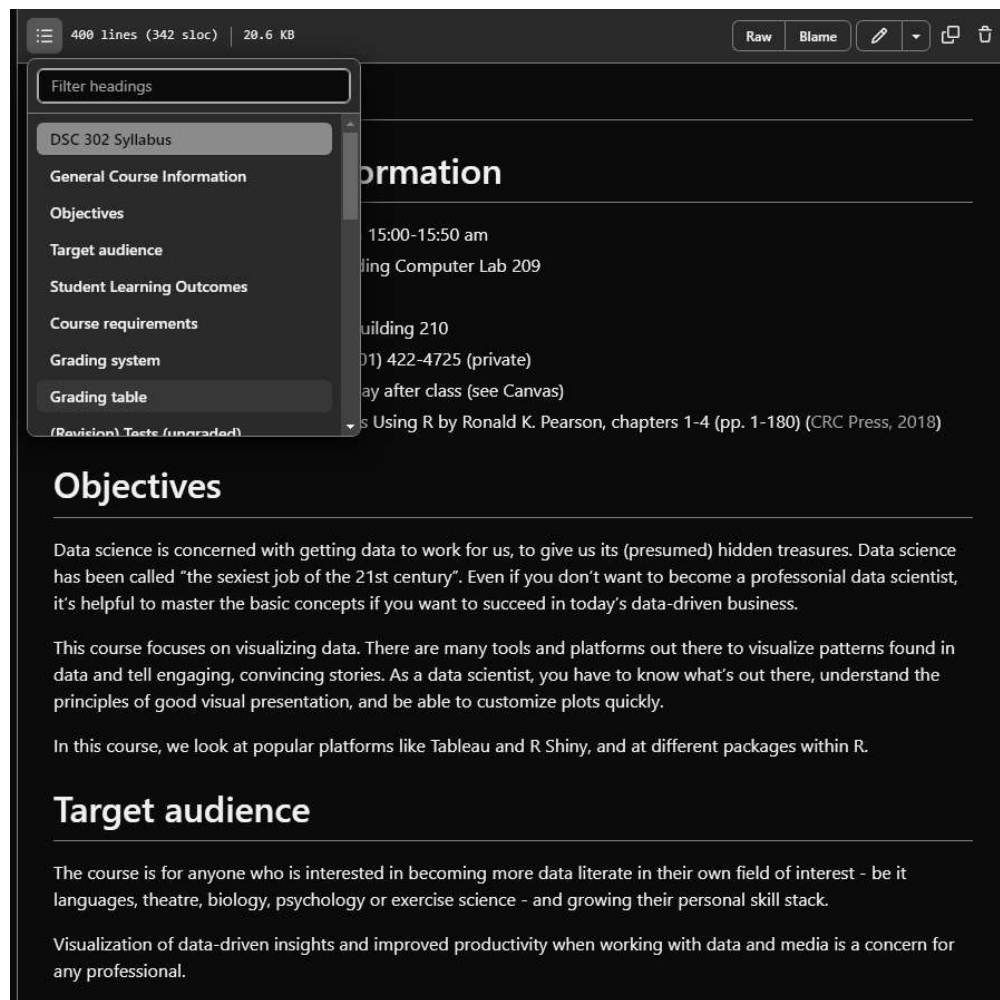


Figure 3: DSC 302 Syllabus on GitHub

- General information & standard policies
- Course information (grading, attendance)
- Schedule with dates of tests and assignments
- The GitHub repo contains course material

3 COURSE TOPICS (ILLUSTRATED)

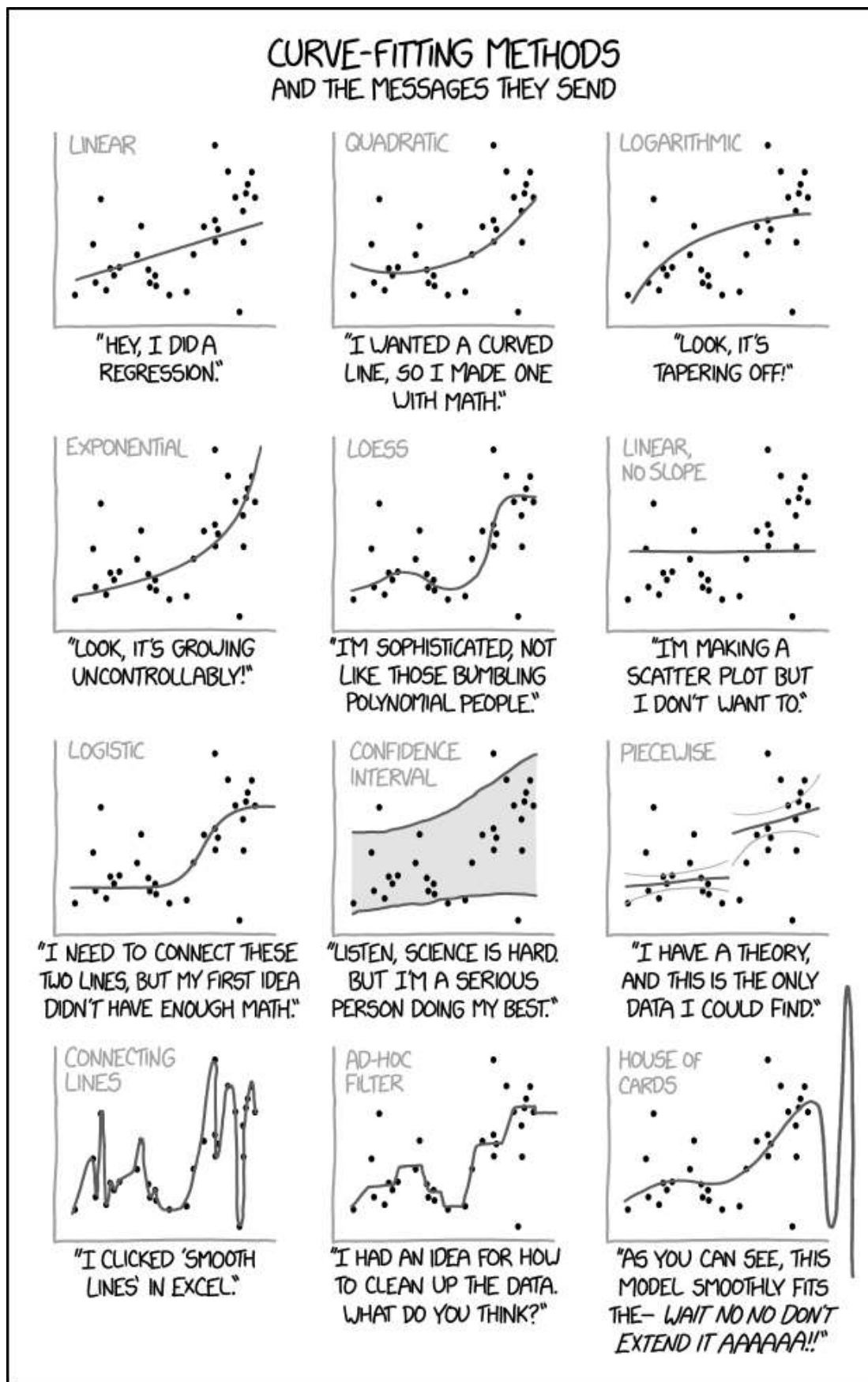
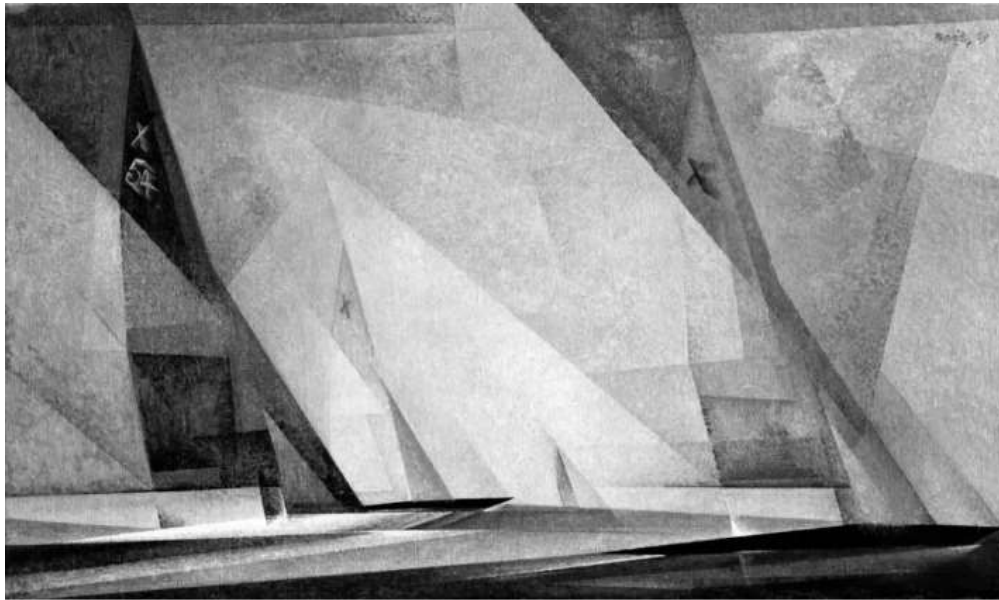


Figure 4: Course topics

4 COURSE TOPICS (SPELLED OUT)



Lyonel Feininger, *Sailboats*, 1929, Detroit Institute of Arts, Detroit, MI, USA.

Figure 5: Lyonel Feininger, *Sailing Boats* (1929)

1. Exploratory Data Analysis (EDA) using R
2. Graphics in base R with applications
3. Working with external data (critically)

5 WHY "DATA VISUALIZATION"?

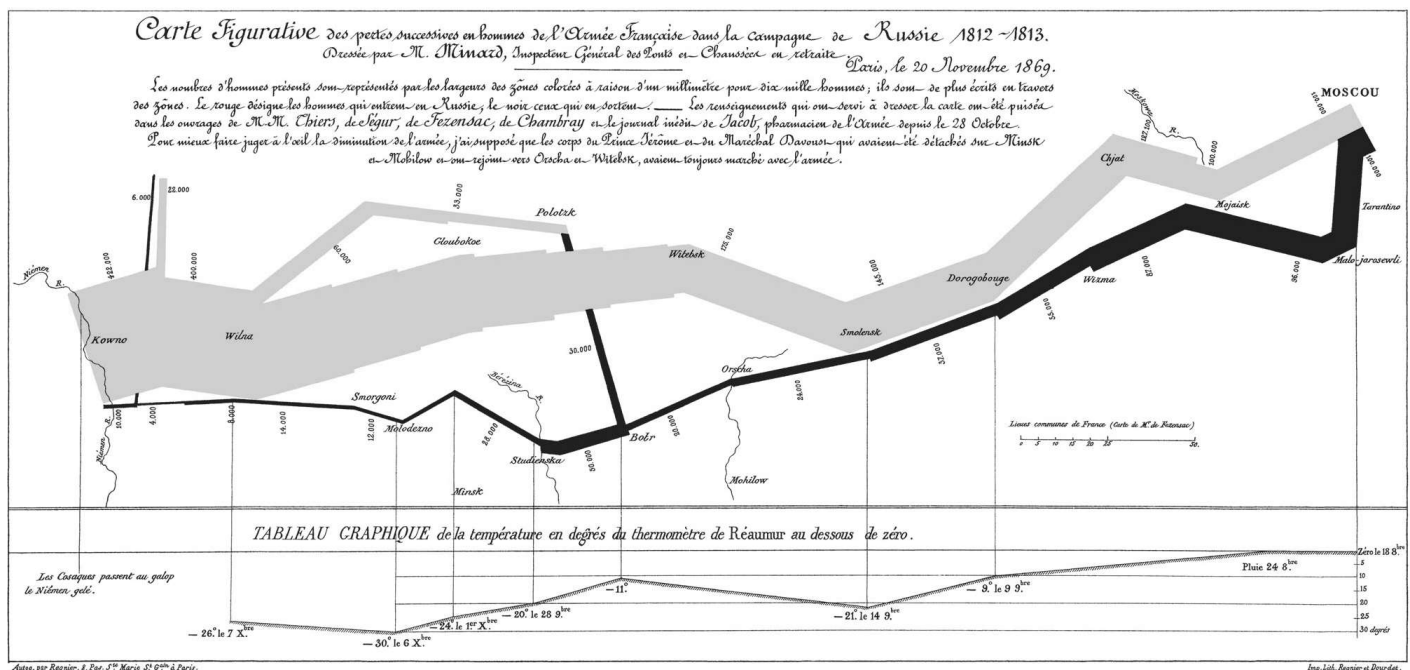


Figure 6: Charles Minard, Napoleon's Russian campaign 1812

- The purpose of data science is *pattern identification*
- *Visualization* happens in the head of the researcher first
- *Graphing* happens throughout, *storytelling* happens last
- The diagram by Charles Minard (1869) tells the story of Napoleon's disastrous Russian campaign in 1812 (datavizblog.com, 2013)
- Variables: army location, temperature, size over time
- Diagram type: Sankey flow diagram (many examples)
- Data type: time series (an object class, `ts`, in R)
- The story of this campaign is also the backstory for Tolstoy's novel "WAR AND PEACE" (Война и мир, 1867).

6 GET THE STORY BEHIND THE STATS

Even *The Fayetteville Observer* is trying to catch readers with data visualization / data story offers:

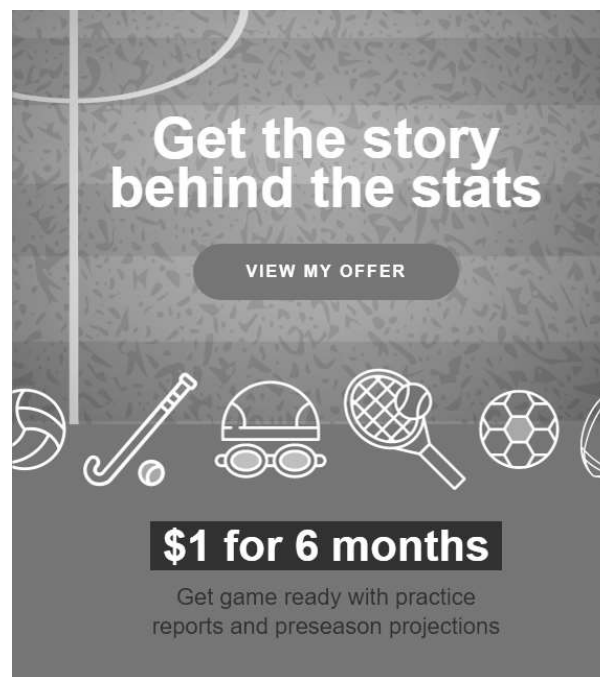


Figure 7: The Fayetteville Observer ad (Aug 5, 2022)

7 AGILE TEAM PROJECT

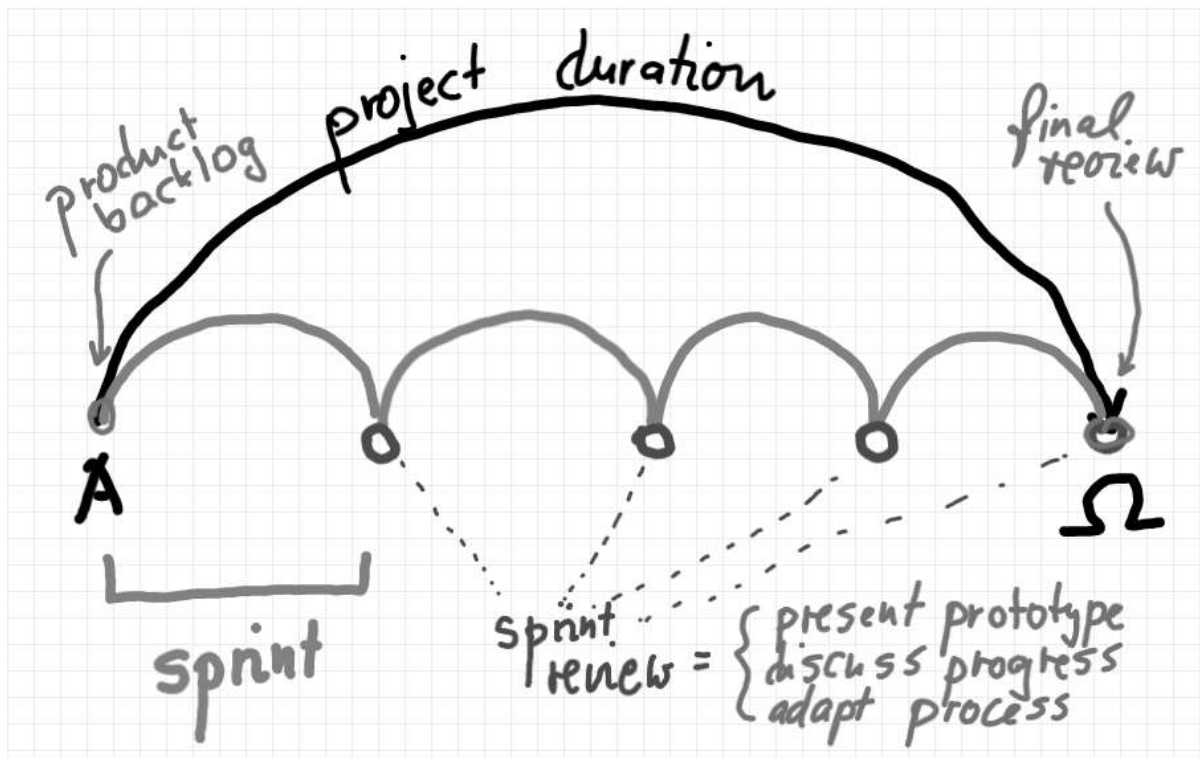


Figure 8: Agile (Scrum) project

The team project makes up 20% of your final grade for this course.

- What is a team project? (FAQ)
- Do you have examples for data science projects? (FAQ)
- Can you do a project as an absolute beginner? (FAQ)

Note: the first sprint review is on August 31. Use it to present your initial results (see FAQ on what to deliver, and 1st sprint review).

8 MANY PROJECT OPPORTUNITIES

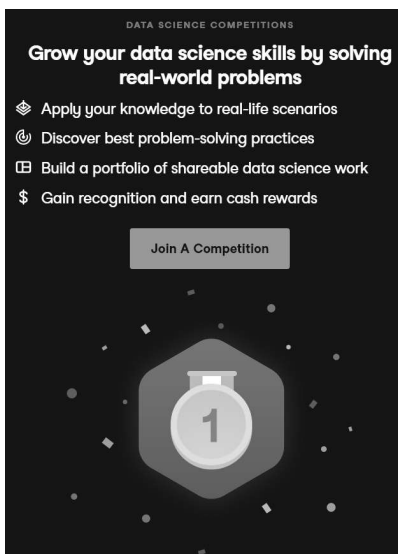


Figure 9: DataCamp competition announcement

- Create an interesting data visualization
- Explore a graphics or animation package
- Solve a real-world problem
- Analyse existing visualizations
- See [DataCamp projects](#) for examples
- [Explore a data visualization tool](#)
- [Visualize whale song / double up between 2 or 3 courses](#)
- Explore any of these graphics solutions (base, ggplot2 and Shiny are covered in this course already):

Graphics	
Static	Interactive
<ul style="list-style-type: none"> • base • grid • lattice • D3 (via r2d3) • ggplot2 	<ul style="list-style-type: none"> • leaflet • plotly • rbokeh • rCharts • highcharter • base (very limited) • Shiny (as platform)

Figure 10: Source: Modern Data Visualization with R (Kabacoff, 2021)

9 INTRODUCTION TO DataCamp

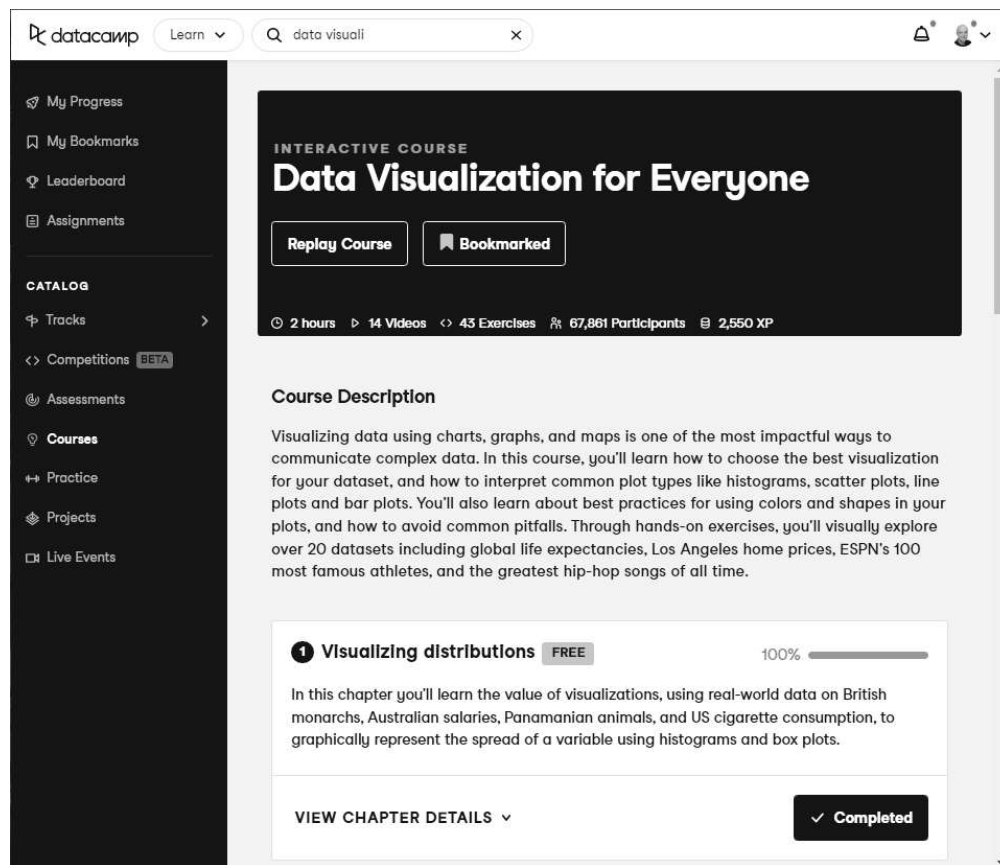


Figure 11: DataCamp course "Data Visualization For Everyone" start page

- DataCamp is a data science learning platform
- Access for you is free (classroom license)
- 9/15 assignments are DataCamp assignments
- Assignments are drawn from 5 courses
 1. Data visualization for everyone
 2. Data visualization with R
 3. Introduction to data visualization with ggplot2
 4. Building web applications with Shiny in R
 5. Introduction to Tableau
- Complete them on time to get full points
- Completed DataCamp courses can [support your resume](#)

10 INTRODUCTION TO THE TEXTBOOK

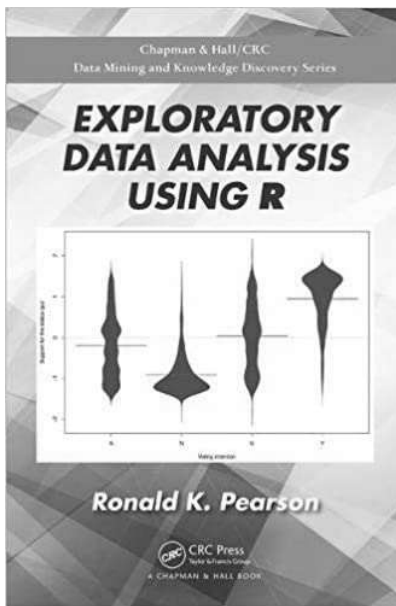


Figure 12: Cover of EDA Using R (Pearson, 2018)

- R is *FOSS* with focus on stats and graphics
- Pearson's "EDA Using R" is extensive (563 pp.)
- You don't have to read along but it might help

11 OTHER SOURCES

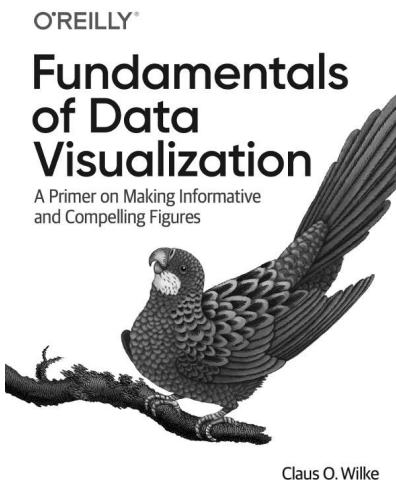


Figure 13: Cover of Fundamentals of Data Visualization (2019) by Claus Wilke

- Introduction to data visualization: Wilke (2019) - **in library**
- Many other tutorials and textbooks available
- The best (free) short online tutorial: Matloff's "fasterR"

- The best complete textbook: Davies' "[Book of R](#)" - **in library**
- Beware of ideologies (cp. Matloff's "[TidyverseSceptic](#)")

12 INTRODUCTION to GNU Emacs + ESS + Org-mode

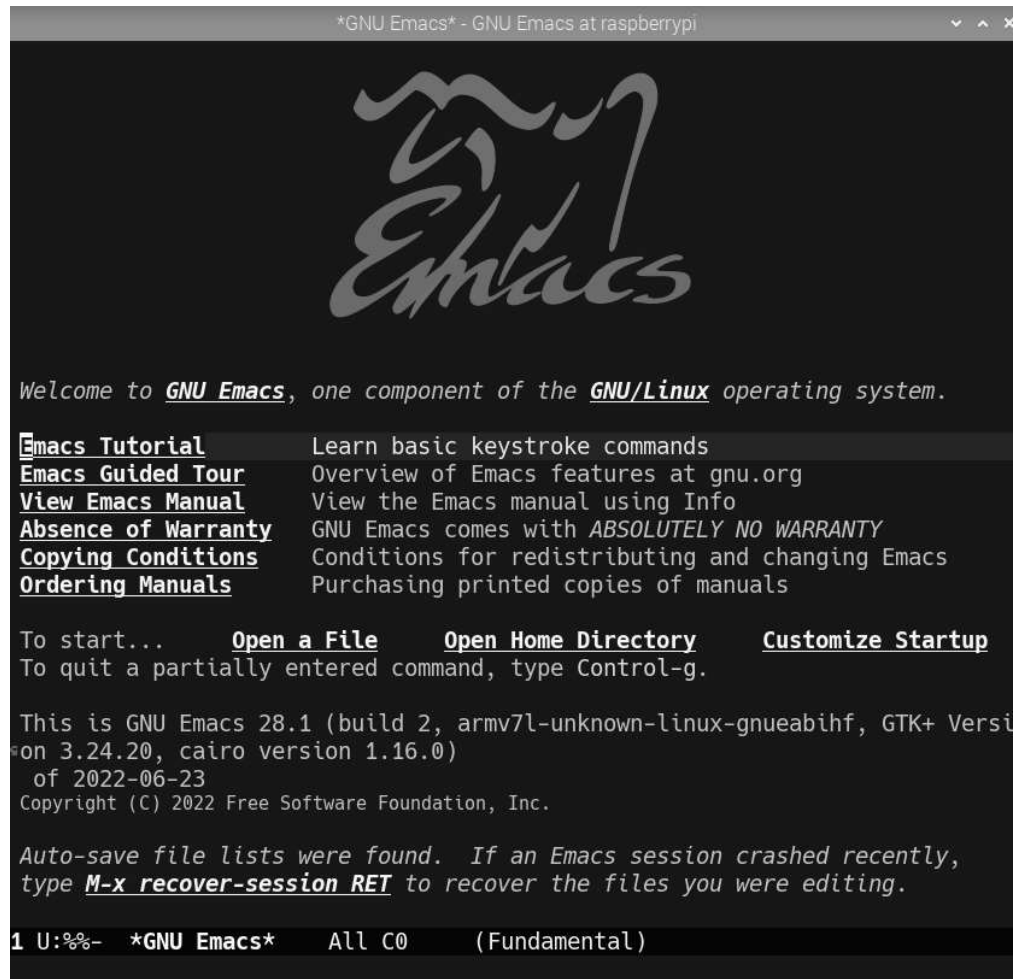


Figure 14: GNU Emacs start page

- Emacs: self-documenting, extensible *FOSS* text editor
- Process, file and package management (like an OS)
- *Literate programming* environment for 43 languages
- *IDE* for R programming and *REPL* for interactive coding

13 LITERATE PROGRAMMING

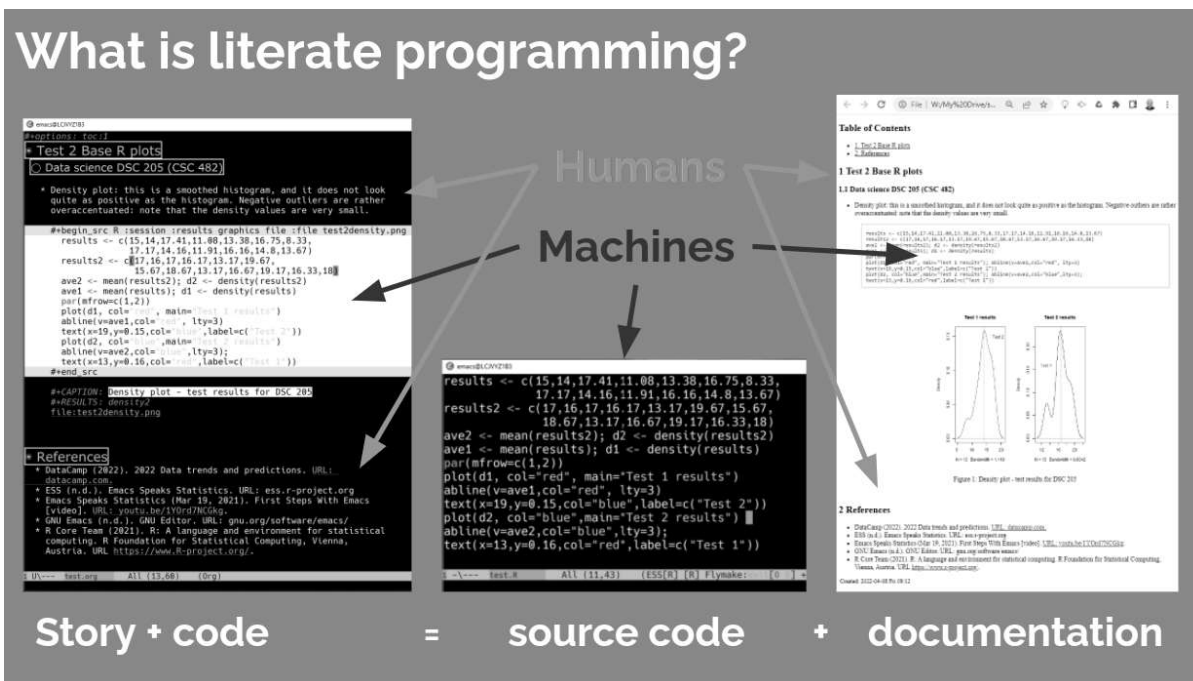


Figure 15: What is literate programming?

Source: "[Teaching data science with hacker tools](#)" (2022)

- Common practice among data scientists
- *Paradigm* behind interactive computing notebooks
- Useful when learning any programming language

14 HOME ASSIGNMENTS

- There are 15 programming assignments altogether = 10 points each, or 30% of your final grade.
- Register with DataCamp and complete the DataCamp chapter "[Visualizing distributions](#)" from the course "Data visualization for everyone" by Monday, 22 August at 3 pm (ca. 20 min).
 - Motivating visualization of data
 - Continuous vs. categorical variables
 - Plot types: histograms and box plots
- [Complete the Emacs on-board tutorial](#) and upload an edited copy to Canvas by Friday, 26 August at 11 am (ca. 60 min).
 - Get comfortable with Emacs keyboard bindings
 - Learn how to create, view, edit, save files
 - Learn how to insert a time stamp automatically

15 TESTS (NOT GRADED)

14:18
Time Remaining

Return Submit

Entry quiz

Entry quiz (**not graded**) to see what you already know (if anything) about data science! This course assumes no prior knowledge - the quiz only for me to find out what you already know, and for assessment purposes (you'll get this quiz again at the end). Don't worry if you cannot answer any of the questions - all of this will be taught in the course!

- Questions may have one or more than one correct answer.
- Partial credit is allowed.
- Questions are not timed.

1 1 point

What is the purpose of data science?

- ☐ Decision support
- ☐ Machine learning
- ☐ Data literacy
- ☐ Data visualization

2 1 point

Which of these are skills that data scientists really need?

- ☐ Programming skills
- ☐ Database management
- ☐ Math and statistics
- ☐ Domain knowledge

Figure 16: Start page of the entry quiz on Canvas

- Tests have to be completed online, are timed, and have a deadline; after the deadline, you can play them an unlimited number of times
- There will be a revision quiz on Canvas every week, consisting of 5-10 multiple choice, matching and true/false questions.
- A subset of the test questions will form the final exam (20% of your final grade) - we will practice in the last week before the exam.

16 PRACTICE - COURSE INFRASTRUCTURE

Useful: take notes! Practice leads to mastery and the practice exercises will often come back to haunt you in the tests.

1. Open a browser
2. Find the GitHub repos (birkenkrahe/ds1 and /org)
3. Open the command line terminal
4. Open/close R
5. Open Emacs
6. Find the Emacs tutorial
7. Open/close R inside Emacs
8. Run R in an Org-mode file
9. Close Emacs
10. Close the command line terminal

Note: Class room practice completion = 10 points each for active participation.

17 GLOSSARY

TERM	MEANING
Command line	aka terminal/shell to talk to the OS
Emacs	GNU self-extensible text editor
FOSS	Free and Open Source Software
GitHub	Software development platform
Git	Version control software
GNU	GNU's not Unix
IDE	Integrated Development Environment
"Literate Programming"	Story + code => source code + doc
Paradigm	A standard way of looking at things
R	FOSS statistical programming language
REPL	Read-Eval-Print-Loop
Repo	Code repository
"Tidyverse"	Popular R package bundle
Scrum	Agile project management method
Sprint review	Period to complete a prototype
Prototype	Intermediate (not perfect) solution

18 REFERENCES

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