Modeling - Framework and Falling Penny myth

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1	README	
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	• What are complex systems?	
	• What is the modeling framework?	
	• First modeling example: Falling Penny Myth (Python)	
	• Dorner's Logic of Failure (Reading)	

2 What are models?

"Models are formal structures represented in mathematics and diagrams that help us understand the world [...] practice modeling and you will better understand complex phenomena." (Page, 2021)

3 Modeling framework

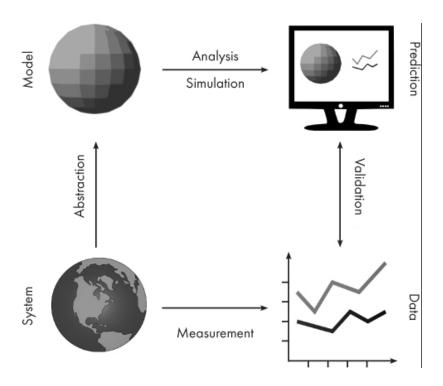


Figure 1: Source: Downey (2023)

- If modeling is "defined" by the relationships shown in the diagram (from Downey's book p.4), where does coding with interactive notebooks fit in? More specifically, which parts of the workspace play a role in which part of the diagram? (link)
 - 1. The workspace is a software system. It can be subjected to measurements, which generate data (about the workbook), e.g. session time.

- 2. The notebook can be used to create a model of a real system: e.g. the unicorn data frame (and data set) is an abstraction because only certain features (columns) are retained.
- 3. The model (data frame) can then be subjected to further analysis, e.g. we can build a model to predict the frequency of unicorns in industries based on the collected data (what type of model?)
- 4. Sticking to the fact that the workspace itself is a system, we could predict future session time lengths based on previous usage. A lineplot would show the session times over time (that is a time series), and linear extrapolation would predict the evolution of the session times.
- 5. To validate the prediction, further measurements can be taken and plotted alongside the prediction.
- These three results are the three outcomes of analytics:
 - 1. descriptive analysis tells us what has already happened;
 - 2. predictive analysis shows us what could happen;
 - 3. prescriptive analysis informs us what should happen.
- An alternative model: discuss the differences! (link)
 - "Simulation" (from Model to Prediction) is missing
 - "Validation" (from Prediction to Data) goes both ways while "interpretation" of a mathematical model only goes one way.
 - System is equivalent to Real-world data but instead of "verification" of the predictions or explanations, the first model posits measurements to obtain data which enter a feedback loop with the predictions.
 - The first model is more general, the second one only deals with mathematical modeling of real-world data.
 - Deep learning models for example, which are trained on real-world data and can be validated using test data, are not covered here.

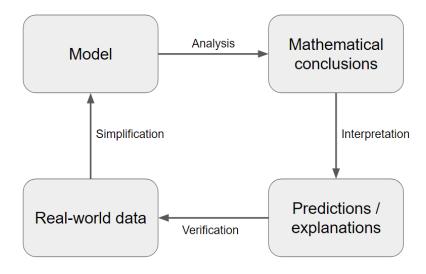


Figure 2: Source: Giordano et al. (2014)

4 Modeling Examples

Weather forecasting

- 1. **System:** Earth's atmosphere (layers, temperature gradients, pressure differences, wind patterns).
- 2. **Model**: Computational model representing atmospheric interactions (Navier-Stokes PDEs, thermodynamic laws, radiation balance).
- 3. **Prediction**: Weather forecast (temperature, humidity, chance of precipitation).
- 4. **Data**: Real-time meteorogical data (current temperature, wind speed, satellite images).

Stock market analysis

- 1. **System:** Stock market (stocks, indices, traders, economic indicators like interest rates, unemployment).
- 2. **Model**: Quantitative models to predict stock prices (Time Series forecasting, sentiment analysis, neural nets).
- 3. **Prediction**: Stock prices or trends.

4. **Data**: Historical stock prices, trading volumes, economic indicators, social media sentiment data.

Epidemic spread

- 1. **System:** Population of infected individuals who are exposed to, infected with, or recovered from a contagious disease.
- 2. **Model**: Compartmental SIR model (Susceptible, Infected, Recovered) that uses ODEs to describe how individuals move between compartments over time.
- 3. **Prediction**: Project number of individuals in SIR compartments over time.
- 4. **Data**: Actual case counts, hospitalization rates, recovery rates, collected from hospitals, labs, public health agencies.

5 The Falling Penny Myth

Workspace problem: https://tinyurl.com/FallingPennyMythProblem

Question: Would a penny dropped from the top of the Empire State Building go so fast that it would be embedded in the concrete; or if it hit a person, would it break their skull?

Solution 1: strong assumptions.

v = at is the velocity of an object after t seconds.

The distance travelled is $x = at^2/2$.

The time until the penny reaches the sidewalk: $t = \sqrt{2x/a}$

For constant gravity $a = 9.8m/s^2$ and the height of the Empire State Building x = 381m, we get t = 8.8s.

The velocity after that time is v = 86m/s (190 mph).

Modeling assumptions: constant gravity (not true, varies with distance even in classical mechanics), zero air resistance.

Solution 2: downward gravitational force and upward drag (or air resistance) force are opposed and will eventually cancel each other out so that the object will no longer be accelerated. It has now reached *terminal velocity*.

Terminal velocity is reached when:

$$m \cdot g = \frac{1}{2} \cdot C_d \cdot A \cdot \rho \cdot V_t^2 \tag{1}$$

Solving for the velocity, we get:

$$V_t = \sqrt{\frac{2 \cdot m \cdot g}{C_d \cdot A \cdot \rho}} \tag{2}$$

Where m is the mass of the object, g is the acceleration due to gravity, C_d is the drag coefficient (empirical dimensionless weight depending on the object in relation to the fluid), A is the cross-sectional area of the object, and ρ is the density of the fluid through which the object is falling.

Substituting for our penny, this comes out to about 17 m/s or 38 mph (while a sky diver, for example, will experience 53 m/s or 120 mph).

To see if and how this hurts, watch this video by MythBusters (Your Discovery Science, 2015).

So the first model was wrong and not useful to determine the truth of the myth. The second model is still wrong but it's better and good enough to refute the myth (via falsification).

Falsification here means: if I make a claim (the myth), and I can find one empirical example that it is not true, my claim has lost its generality and will no longer be scientifically valid.

6 Computation in Python

Create a variable a to represent acceleration in meters per second squared:

$$a = 9.8$$

Create another variable to represent the time for the penny to drop, let's say 3.4 seconds:

$$t = 3.4$$

Now we can compute the velocity ${\tt v}$ of the penny after ${\tt t}$ seconds (ignoring air resistance):

What distance x would the penny travel during that time?

How long would it take for the penny to fall 381 m, the height of the Empire States building? First, let's store the height in a variable h:

```
h = 381
```

To compute t, we need the square root function. We can import the function from the NumPy package:

```
from numpy import sqrt
```

Now we can use it to compute t in seconds:

```
t = sqrt(2 * h / a)
print(t)
```

Finally, let's calculate the penny's velocity v in m/s:

```
v = a * t
print(v)
```

Solution:

Exercise: can you compute the terminal velocity for the penny given this formula:

$$V_t = \sqrt{\frac{2 \cdot m \cdot g}{C_d \cdot A \cdot \rho}} \tag{3}$$

Where m is the mass of the object $(2.5\times 10^{-3}kg)$, g is the acceleration due to gravity $(9.8m/s^2)$, C_d is the drag coefficient (0.47), A is the cross-sectional area of the object $(2.85\times 10^{-4}m^2$ - a penny has a radius of 9.525mm), and ρ is the density of the fluid through which the object is falling $(1.204kg/m^3)$.

```
# Assign constants
m = 2.5e-3  # kg
g = 9.8  # m/s^2
c_d = 0.47
A = 2.85e-4  # m^2
rho = 1.204

# Compute terminal velocity
v = sqrt((2 * m * g) / (c_d * A * rho))
print(v)
```

Exercise: check the penny area computation computationally.

Solution: we need the constant value for π , or we could approximate it to 3.14, and the known area formula (πr^2) :

```
r = 9.525e-3
A = r**2 * 3.14
print(A)
print(f'{round(A*1e4,2):.2f}')

Let's do it with a higher precision pi using NumPy:
from numpy import pi
A = r**2 * pi
print(A)
print(f'{round(A*1e4,2):.2f}')
```

7 Computation with Units

When we set h = 381 and a = 9.81, we left out the units. This can be expensive, as the loss of the Mars Climate Orbiter in 1998 at a total price of several hundred million dollars: different software computed the thrust in different units leading to the loss of the orbiter in the Mars atmosphere.

To represent units, we us the Pint library (doc) and initialize a UnitRegistry() object. Without parameters, it contains a default list of units and prefixes.

```
from pint import UnitRegistry
units = UnitRegistry()
```

In DataCamp workspace, pint is not installed. Go to the Environment tab to search for it, and then you're offered to Add to notebook. The installation will be added as a cell at the top of the notebook.

The object units contains pretty much every unit you've ever heard of:

```
from pint import UnitRegistry
units = UnitRegistry()
print(units.leagues)
print(units.fortnight)

You can list all units - how many are there altogether?
len(list(units._units.keys())) # output: 953
```

More importantly, Pint contains standard SI units (International System of Units) like meter and second:

```
from pint import UnitRegistry
units = UnitRegistry()
meter = units.meter
second = units.second
print(meter, second)
```

We can use meter and second to create a variable a and give it the value of acceleration due to gravity:

```
a = 9.8 * meter / second**2
print(a)
```

The object a is a quantity with two parts, magnitude and units:

```
print(a.magnitude)
print(a.units)
```

Create a quantity that represents 3.4s:

```
t = 3.4 * second
print(t)
```

Compute the distance a penny would fall after t seconds with constant acceleration a:

```
print(a * t**2 / 2)
```

If we create a quantity to represent the height of the Empire State Building h, we can compute the time the penny would take to reach the sidewalk:

```
from numpy import sqrt
h = 381 * meter
t = sqrt(2 * h / a)
print(t)
```

And finally the velocity of the penny on impact:

```
v = a * t
print(v)
```

If we want to convert this to imperial (US) units, we establish mile and hour:

```
mile = units.mile
hour = units.hour
print(v.to(mile/hour))
```

To get help on the to function you can just enter v.to but the help is highly obscure - typical Python. The online documentation might be more useful:

help(v.to)

8 References

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