

Protocol

Molly Mellor

11-11-21

Sprint Review

- Can be in PPT, PDF, or word document format
- Deadline - Friday @ 12 PM

Video

- Use case diagrams:
 - Summarize relationships between use cases, actors, and systems
 - Contain a few simple figures
 - Use case represents functional requirements of systems
 - Usually constructed at early stage of development
 - Specify context, requirements, etc.
 - Actor: one who interacts w/ system
 - Must be associated w/ use cases
 - System boundaries
 - Types of relationships:
 - Association
 - Extension
 - Inclusion
 - Generalization (inheritance)

Lecture

- Key reason for use case diagrams is to “capture requirements of a system”
- The solution to human error/miscommunication in projects: use case modeling
- System:
 - Defined by its boundaries
- Actors:
 - Outside our system (CMS)
 - Don't have to be actual people
 - Must interact with the system
 - Cannot be changed by system design
 - Some are tricky
- Use cases:
 - Must have clear pass/fail criteria
 - All actors must know if the system fulfils the use case

- Complete use cases have system interaction and output
- Provide measurable results to users
- No use case for actor - execute
- No actor for use case - find another to connect it to

Practice Problems

- UML diagrams with mistakes
 - Find mistakes in use case diagram (handed out in class)
 - Add two more:
 - Global climate
 - Is it a system?
 - No - no clear boundaries
 - God
 - Is it a system?
 - Again, no - no clear boundaries
 - Student example
 - Communication line doesn't create clear interaction between student and use case
 - R language example
 - R language is not outside system
 - Employee database example
 - Generalization - arrow is in the wrong direction between "Database" and "Employee Database"
 - Live long and prosper example
 - No clear pass/fail criteria
 - Use case example
 - No clear pass/fail criteria
 - Blog account created example
 - Cannot turn output into a use case
- Started "user logs in to computer" use case scenario during last ten minutes

Sources

[Github Lecture](#)

[In-Class Video](#)

UML use case diagrams with mistakes handout