

# Bash scripting 1

processes practice for CSC420 Operating Systems Spring 2022 Lyon College

## README

- This file accompanies lectures on the shell and `bash(1)`. To gain practice, you should type along in your own Org-mode file. You have to have Emacs and my `.emacs` file installed on your PC or the Pi you're working with.
- This section is based on chapter 24 of Shotts, *The Linux Command Line* (2e), NoStarch Press (2019), and on the DataCamp course "Introduction to Bash Scripting".
- To make this easier, use the auto expansion (`<s`). This will only work if you have my `.emacs` file ([from GDrive](#)) installed.
- Add the following two lines at the top of your file, and activate each line with `C-c C-c` (this is confirmed in the echo area as `Local setup has been refreshed`):

```
#+PROPERTY: header-args:bash :results output
```

- Remember that `C-M-\` inside a code block indents syntactically (on Windows, this may only work if you have a marked region - set the mark with `C-SPC`).

## Overview

- A shell script is a file containing a series of commands.
- The shell is both a **command line interface** to the OS and a **scripting language interpreter**.
- The shell reads the file, interprets and carries them out as if they had been entered on the command line.

## How to write a shell script

- Write the script in a text editor (Emacs or `vi` or `nano`)
- Make the script executable by setting the file permissions
- Put the script somewhere the shell can find it

## Script file format

- [X] Fire up an editor and create a "Hello World" program `hello.sh`. You can use `vi` or `nano` if you like!
  - In Emacs, `C-x C-f hello.sh` to create the file, and `C-x C-s` to save it
  - In `vi`, write `vi hello.sh` in the terminal, insert with `i`, save with `:w` and exit with `:q`
- [X] Put a comment in after the command, using `#`
- [X]

You got to get the location of your bash program right.

```
which bash # likely in /usr/bin/bash
```

First line of your script should look like this:

```
#!/usr/bin/bash
```

- [X] If successful, run the same command in the terminal (including the comment).
- The first line of the script is the *shebang* to tell the kernel the name of the interpreter that should be used to execute the script.
- [X] Make a copy of the file, find a different interpreter (e.g. `csh`, the C shell) and modify the file accordingly.

## Executable permissions

- [X] Check file permissions with the command `chmod`
- [X] Make your file executable. Check the permissions.

## Script file location

- [X] Save and run the file on the shell (you can do that inside Emacs with `M-x shell`).
- For the file to run, an *explicit* path has to be provided, otherwise you get the `Command not found` error
- The 'source' operator `.` executes bash on the current location. It is a shell builtin that reads a specified file of shell commands and treats it like input from the keyboard.
- [X]

Print the path that the OS searches when looking for a command:

```
echo $PATH
```

- [X] Make a directory `/bin` in your home directory and add it to the `PATH` using the syntax  
`PATH=$HOME/bin:$PATH`
- [X] Check that `PATH` was altered as you wanted. The new directory should be the first in the list.
- [X] Copy `hello.sh` to that new directory and run the file again from your current location.
- [ ]

To apply this change of `PATH` whenever bash is called, you need to include this line in your initialization file `$HOME/.bashrc`:

To find the file:

```
ls -la .bashrc
```

```
export PATH=$HOME/bin:$PATH
```

To append this line to `.bashrc` do:

```
echo "export PATH=$HOME/bin:$PATH" >> .bashrc
```

To check if the appending was successful (cat works, too):

```
tail -1 .bashrc
```

- [ ]

To make the change, you have to source the `$HOME/.bashrc` file using the source operator `.`:

```
. .bashrc
```

## Summary

- [X] How to write a shell script in 3 steps
- [X] Script file format with *shebang*
- [X] Permission to execute with `chmod`
- [X] Location with `$PATH`

## References

- Shotts, The Linux Command Line (2e), NoStarch Press (2019).
- DataCamp, Introduction to Bash Scripting (course).

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