

Introduction to Programming in Python

August 17, 2023

1 General information

This course is designed to provide students with a comprehensive introduction to programming in Python, covering fundamental concepts and practical applications of the language.

- Course title: Introduction to Programming in Python
- Course number and section: CSC 109.01
- Meeting Times: Mon-Wed-Fri from 13:00-13:50 am
- Meeting place: Batesville High school (room 647)
- Professor: Marcus Birkenkrahe (birkenkrahe@lyon.edu)
- Professor's Office: Lyon College, Derby Science Building 210
- Phone: (870) 307-7254 (office) / (501) 422-4725 (private)
- Office hours: Mon/Wed 2-3pm, Tue 4-4.45pm, Thu 9.30-10:45am
- Textbook: Sweigart, Al (2020), Automate the Boring Stuff with Python (2e), NoStarch Press. Online: automatetheboringstuff.com/2e/

2 Objectives

Students will learn how to install Python and an IDE, and get started with basic data types, control flow statements, functions, files, and exceptions. They will also gain hands-on experience with more advanced topics such as object-oriented programming, modules and packages, testing and debugging, and data analysis and visualization.

Throughout the course, students will have ample opportunity to practice their programming skills with a variety of exercises and projects using the Google Colaboratory and DataCamp platforms. They will also receive guidance and feedback from the instructor on their progress and final projects.

By the end of the course, students should have a solid foundation in Python programming and be able to apply their skills to a wide range of projects, from game development to process automation, data analysis and visualization. This course is ideal for anyone with little or no programming experience who wants to learn Python or for those who have some experience in programming and want to learn more advanced concepts and practical applications.

3 Course requirements

- Formal prerequisite MTH 101 (College Algebra)
- No prior knowledge required
- Curiosity is essential
- Experience with computers is useful but not critical

4 Grading system

You should be able to see your current grade at any time using the Canvas gradebook for the course.

| WHEN | DESCRIPTION | IMPACT |
|---------|-----------------------------|--------|
| Weekly | DataCamp assignments | 25% |
| Monthly | Sprint review presentations | 25% |
| Weekly | Multiple-choice tests | 25% |
| TBD | Final exam | 25% |

Notes:

- To pass: 60%
- DataCamp assignments: there are 15 assignments spread out over 3 courses and two projects. Each assignment contributes 1.6667% (25/15) to your final grade. Late assignments are counted as 60% complete only.

- Sprint review presentations: a customer-focused team effort resulting in a project presentation, with 4 Scrum sprint reviews.
- Tests: weekly online quizzes, which are previewed and reviewed in class.
- Final exam: selection of the most challenging weekly quiz questions.

5 Schedule

| Week | Date | Assignments | Project |
|------|---------------|-------------------------------|-------------------|
| 1 | Aug 21-Aug 25 | Programming paradigms | |
| 2 | Aug 28-Sep 01 | Procedural programming | |
| 3 | Sep 04-Sep 08 | Functional programming | |
| 4 | Sep 11-Sep 15 | Object-oriented programming | 1st sprint review |
| 5 | Sep 18-Sep 22 | Python Basics | |
| 6 | Sep 25-Sep 29 | Python Lists | |
| 7 | Oct 02-Oct 06 | Functions/Packages | |
| 8 | Oct 09-Oct 13 | NumPy | 2nd sprint review |
| 9 | Oct 16-Oct 20 | Matplotlib | |
| 10 | Oct 23-Oct 27 | Dictionaries/Pandas | |
| 11 | Oct 30-Nov 03 | Logic,Control Flow, Filtering | |
| 12 | Nov 06-Nov 10 | Loops | 3rd sprint review |
| 13 | Nov 13-Nov 17 | Case Study: Hacker Statistics | |
| 14 | Nov 20-Nov 24 | Intro to DataCamp Projects | |
| 15 | Nov 27-Dec 01 | EDA project (Netflix movies) | |
| 16 | Dec 04-Dec 08 | Final presentation | 4th sprint review |

- NO CLASSES: Aug 21, Oct 9 (Fall break), Nov 22 + 24 (Thanksgiving). See 2023-2024 academic calendar (catalog.lyon.edu/202324-academic-calendar).
- ONLINE CLASSES: Sept 15 + 22.

6 Learning management system

- We use Lyon's Canvas installation for this course.
- The course home page is at lyon.instructure.com/courses/1700

- The home page contains: assignments, grades, pages, people, syllabus, quizzes, Google Drive, Course evaluation and Zoom.
- The Zoom page includes cloud recordings of all past sessions.
- Recorded sessions will be deleted after the last class.

7 DataCamp

The course includes a free subscription to the DataCamp classroom at datacamp.com for further study, and for the opportunity to earn certificates for three courses.

8 Textbooks

This is a selection of text books and mixed media sources used to prepare this course, which was first offered in summer 2023. Planned to be offered again: fall 2023/2024 (Batesville High School), summer 2024/2025.

- Automate the Boring Stuff with Python (3e) by A Sweigart (NoStarch, 2023). URL
- Introduction to Programming in Python by D Malan (freeCodeCamp, 2023). URL
- Introduction to Data Science with Python by H Green-Lerman (DataCamp, 2022)
- Invent Your Own Computer Games With Python (4e) by A Sweigart (NoStarch, 2023). URL
- Learn to Code by Solving Problems by D Zingaro (NoStarch, 2021).
- Python Crash Course (3e) by E Matthes (NoStarch, 2023).
- Python Workout by R Lerner (Manning, 2020).
- Whirlwind Tour of Python by J VanderPlas (O'Reilly, 2016). URL

9 Lyon College Standard Policies (Fall 2023)

Online: <https://tinyurl.com/LyonPolicyF23>, see also Class Attendance