

StreamZ

1.0

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# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

AdminManager . . . . .	??
CurrentSession . . . . .	??
Date . . . . .	??
enable_shared_from_this	
Viewer . . . . .	??
invalid_argument	
AdminAlreadySet . . . . .	??
InvalidAge . . . . .	??
InvalidFeedback . . . . .	??
InvalidStreamToAdd . . . . .	??
NicknameAlreadyAdded . . . . .	??
NicknameNotFound . . . . .	??
NoStreamWithID . . . . .	??
StreamNotFound . . . . .	??
UserAlreadyExists . . . . .	??
UserNotFound . . . . .	??
Leaderboard< N > . . . . .	??
LeaderboardManager . . . . .	??
logic_error	
StreamAlreadyFinished . . . . .	??
StreamerAlreadyStreaming . . . . .	??
StreamerNotStreaming . . . . .	??
runtime_error	
AdminNotSet . . . . .	??
InvalidStreamBuild . . . . .	??
Stream . . . . .	??
FinishedStream . . . . .	??
PrivateStream . . . . .	??
PublicStream . . . . .	??
StreamerManager . . . . .	??
StreamManager . . . . .	??
StreamZ . . . . .	??
UI . . . . .	??
AdminView . . . . .	??
InitialPage . . . . .	??

LeaderboardPage . . . . .	??
LoginPage . . . . .	??
RegisterPage . . . . .	??
StreamerView . . . . .	??
StreamView . . . . .	??
ViewerView . . . . .	??
UIManager . . . . .	??
User . . . . .	??
Admin . . . . .	??
Streamer . . . . .	??
Viewer . . . . .	??
UserManager . . . . .	??
ViewerManager . . . . .	??

## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">Admin</a>	??
<a href="#">AdminAlreadySet</a>	??
<a href="#">AdminManager</a>	??
<a href="#">AdminNotSet</a>	??
<a href="#">AdminView</a>	??
<a href="#">CurrentSession</a>	??
<a href="#">Date</a>	??
<a href="#">FinishedStream</a>	??
<a href="#">InitialPage</a>	??
<a href="#">InvalidAge</a>	??
<a href="#">InvalidFeedback</a>	??
<a href="#">InvalidStreamBuild</a>	??
<a href="#">InvalidStreamToAdd</a>	??
<a href="#">Leaderboard&lt; N &gt;</a>	??
<a href="#">LeaderboardManager</a>	??
<a href="#">LeaderboardPage</a>	??
<a href="#">LoginPage</a>	??
<a href="#">NicknameAlreadyAdded</a>	??
<a href="#">NicknameNotFound</a>	??
<a href="#">NoStreamWithID</a>	??
<a href="#">PrivateStream</a>	??
<a href="#">PublicStream</a>	??
<a href="#">RegisterPage</a>	??
<a href="#">Stream</a>	??
<a href="#">StreamAlreadyFinished</a>	??
<a href="#">Streamer</a>	??
<a href="#">StreamerAlreadyStreaming</a>	??
<a href="#">StreamerManager</a>	??
<a href="#">StreamerNotStreaming</a>	??
<a href="#">StreamerView</a>	??
<a href="#">StreamManager</a>	??
<a href="#">StreamNotFound</a>	??
<a href="#">StreamView</a>	??
<a href="#">StreamZ</a>	??
<a href="#">UI</a>	??

<a href="#">UIManager</a>	??
<a href="#">User</a>	??
<a href="#">UserAlreadyExists</a>	??
<a href="#">UserManager</a>	??
<a href="#">UserNotFound</a>	??
<a href="#">Viewer</a>	??
<a href="#">ViewerManager</a>	??
<a href="#">ViewerView</a>	??

## Chapter 3

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

<a href="#">main.cpp</a>	??
<a href="#">auth/currentSession.cpp</a>	??
<a href="#">auth/currentSession.h</a>	??
<a href="#">exception/adminAlreadySet/adminAlreadySet.cpp</a>	??
<a href="#">exception/adminAlreadySet/adminAlreadySet.h</a>	??
<a href="#">exception/adminNotSet/adminNotSet.cpp</a>	??
<a href="#">exception/adminNotSet/adminNotSet.h</a>	??
<a href="#">exception/invalidAge/invalidAge.cpp</a>	??
<a href="#">exception/invalidAge/invalidAge.h</a>	??
<a href="#">exception/invalidFeedback/invalidFeedback.cpp</a>	??
<a href="#">exception/invalidFeedback/invalidFeedback.h</a>	??
<a href="#">exception/invalidStreamAdd/invalidStreamToAdd.cpp</a>	??
<a href="#">exception/invalidStreamAdd/invalidStreamToAdd.h</a>	??
<a href="#">exception/invalidStreamBuild/invalidStreamBuild.cpp</a>	??
<a href="#">exception/invalidStreamBuild/invalidStreamBuild.h</a>	??
<a href="#">exception/nicknameAlreadyAdded/nicknameAlreadyAdded.cpp</a>	??
<a href="#">exception/nicknameAlreadyAdded/nicknameAlreadyAdded.h</a>	??
<a href="#">exception/nicknameNotFound/nicknameNotFound.cpp</a>	??
<a href="#">exception/nicknameNotFound/nicknameNotFound.h</a>	??
<a href="#">exception/noStreamWithID/noStreamWithID.cpp</a>	??
<a href="#">exception/noStreamWithID/noStreamWithID.h</a>	??
<a href="#">exception/streamAlreadyFinished/streamAlreadyFinished.cpp</a>	??
<a href="#">exception/streamAlreadyFinished/streamAlreadyFinished.h</a>	??
<a href="#">exception/streamerAlreadyStreaming/streamerAlreadyStreaming.cpp</a>	??
<a href="#">exception/streamerAlreadyStreaming/streamerAlreadyStreaming.h</a>	??
<a href="#">exception/streamerNotStreaming/streamerNotStreaming.cpp</a>	??
<a href="#">exception/streamerNotStreaming/streamerNotStreaming.h</a>	??
<a href="#">exception/streamNotFound/streamNotFound.cpp</a>	??
<a href="#">exception/streamNotFound/streamNotFound.h</a>	??
<a href="#">exception/userAlreadyExists/userAlreadyExists.cpp</a>	??
<a href="#">exception/userAlreadyExists/userAlreadyExists.h</a>	??
<a href="#">exception/userNotFound/userNotFound.cpp</a>	??
<a href="#">exception/userNotFound/userNotFound.h</a>	??
<a href="#">model/stream/stream.cpp</a>	??
<a href="#">model/stream/stream.h</a>	??

model/stream/streamManager.cpp	??
model/stream/streamManager.h	??
model/stream/finishedStream/finishedStream.cpp	??
model/stream/finishedStream/finishedStream.h	??
model/stream/privateStream/privateStream.cpp	??
model/stream/privateStream/privateStream.h	??
model/stream/publicStream/publicStream.cpp	??
model/stream/publicStream/publicStream.h	??
model/streamZ/streamZ.cpp	??
model/streamZ/streamZ.h	??
model/user/user.cpp	??
model/user/user.h	??
model/user/user_manager.cpp	??
model/user/user_manager.h	??
model/user/admin/admin.cpp	??
model/user/admin/admin.h	??
model/user/admin/admin_manager.cpp	??
model/user/admin/admin_manager.h	??
model/user/streamer/streamer.cpp	??
model/user/streamer/streamer.h	??
model/user/streamer/streamer_manager.cpp	??
model/user/streamer/streamer_manager.h	??
model/user/viewer/viewer.cpp	??
model/user/viewer/viewer.h	??
model/user/viewer/viewer_manager.cpp	??
model/user/viewer/viewer_manager.h	??
ui/ui.h	
Base class of all <a href="#">UI</a> pages	??
ui/ui_manager.cpp	
Manager of the <a href="#">UI</a> pages	??
ui/ui_manager.h	??
ui/adminView/adminView.cpp	
Deals with the <a href="#">Admin</a> 's View in the <a href="#">UI</a>	??
ui/adminView/adminView.h	??
ui/initialPage/initialPage.cpp	
Deals with the Initial Page in the <a href="#">UI</a>	??
ui/initialPage/initialPage.h	??
ui/leaderboardPage/leaderboardPage.cpp	
Deals with the <a href="#">Leaderboard</a> Page in the <a href="#">UI</a>	??
ui/leaderboardPage/leaderboardPage.h	??
ui/loginPage/loginPage.cpp	
Deals with the Login Page in the <a href="#">UI</a>	??
ui/loginPage/loginPage.h	??
ui/registerPage/registerPage.cpp	
Deals with the Register Page in the <a href="#">UI</a>	??
ui/registerPage/registerPage.h	??
ui/streamerView/streamerView.cpp	
Deals with the <a href="#">Streamer</a> Page in the <a href="#">UI</a>	??
ui/streamerView/streamerView.h	??
ui/streamView/streamView.cpp	
Deals with the <a href="#">Stream</a> View Page in the <a href="#">UI</a>	??
ui/streamView/streamView.h	??
ui/viewerView/viewerView.cpp	
Deals with the <a href="#">Viewer</a> View Page in the <a href="#">UI</a>	??
ui/viewerView/viewerView.h	??
utils/date/date.cpp	??
utils/date/date.h	??
utils/leaderboard/leaderboard.h	??



utils/leaderboard/ <a href="#">leaderboard_manager.cpp</a> . . . . .	??
utils/leaderboard/ <a href="#">leaderboard_manager.h</a> . . . . .	??
utils/otherFunctions/ <a href="#">auxiliaryFunctions.cpp</a> . . . . .	??
utils/otherFunctions/ <a href="#">auxiliaryFunctions.h</a> . . . . .	??



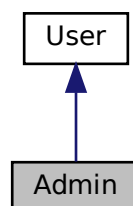
## Chapter 4

# Class Documentation

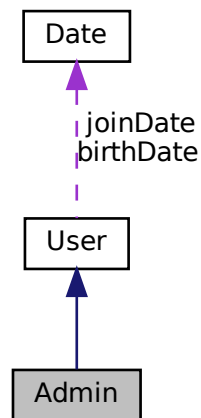
### 4.1 Admin Class Reference

```
#include <admin.h>
```

Inheritance diagram for Admin:



Collaboration diagram for Admin:



## Public Member Functions

- [Admin](#) ()
- [Admin](#) ([Date](#) birthDate, std::string name, std::string nickname, std::string password)
- void [readData](#) (std::ifstream &ifs) override
- void [writeData](#) (std::ofstream &ofs) override

## Additional Inherited Members

### 4.1.1 Detailed Description

Definition at line 9 of file admin.h.

### 4.1.2 Constructor & Destructor Documentation

#### 4.1.2.1 Admin() [1/2]

```
Admin::Admin ( )
```

Definition at line 7 of file admin.cpp.

#### 4.1.2.2 Admin() [2/2]

```
Admin::Admin (  
    Date birthDate,  
    std::string name,  
    std::string nickname,  
    std::string password )
```

Constructor of the [Admin](#) class

**Parameters**

<i>birthDate</i>	the birth date of the admin
<i>name</i>	the name of the admin
<i>nickname</i>	the nickname of the admin

Definition at line 9 of file admin.cpp.

### 4.1.3 Member Function Documentation

#### 4.1.3.1 readData()

```
void Admin::readData (
    std::ifstream & ifs ) [override], [virtual]
```

Reimplemented from [User](#).

Definition at line 11 of file admin.cpp.

#### 4.1.3.2 writeData()

```
void Admin::writeData (
    std::ofstream & ofs ) [override], [virtual]
```

Reimplemented from [User](#).

Definition at line 15 of file admin.cpp.

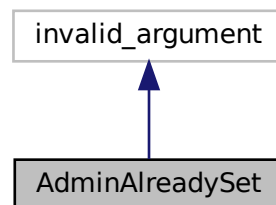
The documentation for this class was generated from the following files:

- model/user/admin/[admin.h](#)
- model/user/admin/[admin.cpp](#)

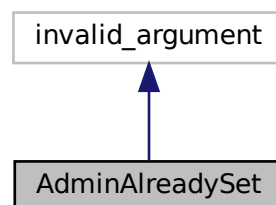
## 4.2 AdminAlreadySet Class Reference

```
#include <adminAlreadySet.h>
```

Inheritance diagram for AdminAlreadySet:



Collaboration diagram for AdminAlreadySet:



### Public Member Functions

- `const std::shared_ptr< Admin > &getAdmin () const`
- `AdminAlreadySet (std::shared_ptr< Admin > admin, const std::string &message)`

#### 4.2.1 Detailed Description

Definition at line 14 of file adminAlreadySet.h.

#### 4.2.2 Constructor & Destructor Documentation

#### 4.2.2.1 AdminAlreadySet()

```
AdminAlreadySet::AdminAlreadySet (
    std::shared_ptr< Admin > admin,
    const std::string & message )
```

Definition at line 7 of file adminAlreadySet.cpp.

### 4.2.3 Member Function Documentation

#### 4.2.3.1 getAdmin()

```
const std::shared_ptr< Admin > & AdminAlreadySet::getAdmin ( ) const
```

Definition at line 9 of file adminAlreadySet.cpp.

The documentation for this class was generated from the following files:

- exception/adminAlreadySet/adminAlreadySet.h
- exception/adminAlreadySet/adminAlreadySet.cpp

## 4.3 AdminManager Class Reference

```
#include <admin_manager.h>
```

### Public Member Functions

- [AdminManager](#) (std::shared\_ptr< [UserManager](#) > userManager)
- bool [build](#) ([Date](#) birthDate, const std::string &name, const std::string &nickname, const std::string &password)
- bool [add](#) (const std::shared\_ptr< [Admin](#) > &admin)
- bool [remove](#) ()
- bool [is](#) (const std::shared\_ptr< [Admin](#) > &admin) const
- bool [is](#) (const std::string &nickname) const
- std::shared\_ptr< [Admin](#) > [get](#) () const
- bool [readData](#) ()
- bool [writeData](#) ()

#### 4.3.1 Detailed Description

Definition at line 13 of file admin\_manager.h.

#### 4.3.2 Constructor & Destructor Documentation

##### 4.3.2.1 AdminManager()

```
AdminManager::AdminManager (
    std::shared_ptr< UserManager > userManager ) [explicit]
```

Constructor of [Admin](#) Manager class



## Parameters

<i>userManager</i>	the user manager
--------------------	------------------

Definition at line 10 of file admin\_manager.cpp.

### 4.3.3 Member Function Documentation

#### 4.3.3.1 add()

```
bool AdminManager::add (
    const std::shared_ptr< Admin > & admin )
```

Adds/Updates the admin to manage

## Parameters

<i>admin</i>	the admin to add
--------------	------------------

## Returns

True if the action was successful, false otherwise

Definition at line 25 of file admin\_manager.cpp.

#### 4.3.3.2 build()

```
bool AdminManager::build (
    Date birthDate,
    const std::string & name,
    const std::string & nickname,
    const std::string & password )
```

Creates an object of class [Admin](#)

## Parameters

<i>birthDate</i>	the birthdate of the admin
<i>name</i>	the name of the admin
<i>nickname</i>	the nickname of the admin

**Returns**

True if the action was successful, false otherwise

Definition at line 14 of file admin\_manager.cpp.

**4.3.3.3 get()**

```
std::shared_ptr< Admin > AdminManager::get ( ) const
```

Getter of the admin

**Returns**

the current admin

Definition at line 52 of file admin\_manager.cpp.

**4.3.3.4 is() [1/2]**

```
bool AdminManager::is (
    const std::shared_ptr< Admin > & admin ) const
```

Checks if the admin is the one given as parameter

**Parameters**

<i>admin</i>	the admin to check
--------------	--------------------

**Returns**

True if the action was successful, false otherwise

Definition at line 44 of file admin\_manager.cpp.

**4.3.3.5 is() [2/2]**

```
bool AdminManager::is (
    const std::string & nickname ) const
```

Checks if the admin has the nickname (which is unique) given as parameter

**Parameters**

<i>nickname</i>	the nickname to check
-----------------	-----------------------

**Returns**

True if the action was successful, false otherwise

Definition at line 48 of file admin\_manager.cpp.

**4.3.3.6 readData()**

```
bool AdminManager::readData ( )
```

Definition at line 57 of file admin\_manager.cpp.

**4.3.3.7 remove()**

```
bool AdminManager::remove ( )
```

Removes the current admin

**Parameters**

<i>admin</i>	the admin to remove
--------------	---------------------

**Returns**

True if the action was successful, false otherwise

Definition at line 34 of file admin\_manager.cpp.

**4.3.3.8 writeData()**

```
bool AdminManager::writeData ( )
```

Definition at line 78 of file admin\_manager.cpp.

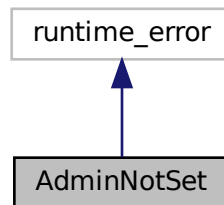
The documentation for this class was generated from the following files:

- model/user/admin/[admin\\_manager.h](#)
- model/user/admin/[admin\\_manager.cpp](#)

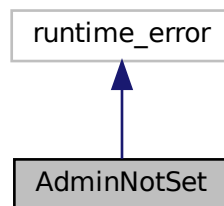
## 4.4 AdminNotSet Class Reference

```
#include <adminNotSet.h>
```

Inheritance diagram for AdminNotSet:



Collaboration diagram for AdminNotSet:



### Public Member Functions

- [AdminNotSet](#) (std::shared\_ptr< [Admin](#) > admin, const std::string &message)
- const std::shared\_ptr< [Admin](#) > & [getAdmin](#) () const

#### 4.4.1 Detailed Description

Definition at line 13 of file adminNotSet.h.

#### 4.4.2 Constructor & Destructor Documentation

#### 4.4.2.1 AdminNotSet()

```
AdminNotSet::AdminNotSet (
    std::shared_ptr< Admin > admin,
    const std::string & message )
```

Definition at line 7 of file adminNotSet.cpp.

### 4.4.3 Member Function Documentation

#### 4.4.3.1 getAdmin()

```
const std::shared_ptr< Admin > & AdminNotSet::getAdmin ( ) const
```

Definition at line 9 of file adminNotSet.cpp.

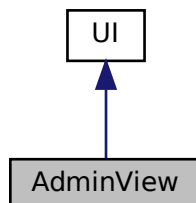
The documentation for this class was generated from the following files:

- exception/adminNotSet/[adminNotSet.h](#)
- exception/adminNotSet/[adminNotSet.cpp](#)

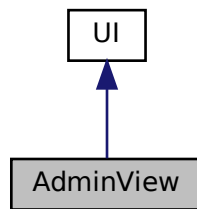
## 4.5 AdminView Class Reference

```
#include <adminView.h>
```

Inheritance diagram for AdminView:



Collaboration diagram for AdminView:



## Public Member Functions

- [AdminView](#) ([UIManager](#) &uiManager)
- void [run](#) () override

### 4.5.1 Detailed Description

Implementation of the [Admin](#)'s Point Of View in the [UI](#)

Allows the admin to access not only the leaderboards, but the platform statistics as well

Definition at line 25 of file adminView.h.

### 4.5.2 Constructor & Destructor Documentation

#### 4.5.2.1 AdminView()

```
AdminView::AdminView (  
    UIManager & uiManager ) [explicit]
```

[Admin](#) View's constructor

#### Parameters

<a href="#">uiManager</a>	the manager of the current <a href="#">UI</a>
---------------------------	---

Definition at line 7 of file adminView.cpp.

### 4.5.3 Member Function Documentation

#### 4.5.3.1 run()

```
void AdminView::run ( ) [override], [virtual]
```

Runs the [UI](#) prompt

Implements [UI](#).

Definition at line 9 of file adminView.cpp.

The documentation for this class was generated from the following files:

- ui/adminView/[adminView.h](#)
- ui/adminView/[adminView.cpp](#)

## 4.6 CurrentSession Class Reference

```
#include <currentSession.h>
```

### Public Member Functions

- [CurrentSession](#) ()
- [CurrentSession](#) (std::shared\_ptr< [UserManager](#) > userManager)
- bool [login](#) (std::string nickname, const std::string &password)
- bool [logout](#) ()
- const std::shared\_ptr< [User](#) > & [getCurrentUser](#) () const
- std::string [getNickname](#) () const

#### 4.6.1 Detailed Description

Definition at line 11 of file currentSession.h.

### 4.6.2 Constructor & Destructor Documentation

#### 4.6.2.1 CurrentSession() [1/2]

```
CurrentSession::CurrentSession ( )
```

Definition at line 7 of file currentSession.cpp.

#### 4.6.2.2 CurrentSession() [2/2]

```
CurrentSession::CurrentSession (
    std::shared_ptr< UserManager > userManager ) [explicit]
```

Definition at line 9 of file `currentSession.cpp`.

### 4.6.3 Member Function Documentation

#### 4.6.3.1 getCurrentUser()

```
const std::shared_ptr< User > & CurrentSession::getCurrentUser ( ) const
```

Definition at line 32 of file `currentSession.cpp`.

#### 4.6.3.2 getNickname()

```
std::string CurrentSession::getNickname ( ) const
```

Definition at line 28 of file `currentSession.cpp`.

#### 4.6.3.3 login()

```
bool CurrentSession::login (
    std::string nickname,
    const std::string & password )
```

Definition at line 11 of file `currentSession.cpp`.

#### 4.6.3.4 logout()

```
bool CurrentSession::logout ( )
```

Definition at line 20 of file `currentSession.cpp`.

The documentation for this class was generated from the following files:

- [auth/currentSession.h](#)
- [auth/currentSession.cpp](#)



## 4.7 Date Class Reference

```
#include <date.h>
```

### Public Member Functions

- [Date](#) ()
- [Date](#) (unsigned int y, unsigned int m, unsigned int d)
- [Date](#) (unsigned int y, unsigned int m, unsigned int d, unsigned int h, unsigned int min, unsigned int sec)
- [Date](#) (const std::string &yearMonthDay)
- void [setYear](#) (unsigned int y)
- void [setMonth](#) (unsigned int m)
- void [setDay](#) (unsigned int d)
- void [setHours](#) (unsigned int hours)
- void [setMinutes](#) (unsigned int minutes)
- void [setSeconds](#) (unsigned int seconds)
- void [setDate](#) (unsigned int y, unsigned int m, unsigned int d)
- unsigned int [getYear](#) () const
- unsigned int [getMonth](#) () const
- unsigned int [getDay](#) () const
- unsigned int [getHours](#) () const
- unsigned int [getMinutes](#) () const
- unsigned int [getSeconds](#) () const
- std::string [getDate](#) () const
- void [show](#) () const
- unsigned int [totalNumOfDays](#) () const
- bool [isValid](#) () const
- bool [isEqualTo](#) (const [Date](#) &date) const
- bool [isAfter](#) (const [Date](#) &date) const
- bool [isBefore](#) (const [Date](#) &date) const
- bool [operator==](#) (const [Date](#) &rhs) const
- bool [operator!=](#) (const [Date](#) &rhs) const
- bool [operator<](#) (const [Date](#) &rhs) const
- bool [operator>](#) (const [Date](#) &rhs) const
- bool [operator<=](#) (const [Date](#) &rhs) const
- bool [operator>=](#) (const [Date](#) &rhs) const

### Friends

- std::ostream & [operator<<](#) (std::ostream &os, const [Date](#) &date)
- std::istream & [operator>>](#) (std::istream &os, [Date](#) &date)

#### 4.7.1 Detailed Description

Definition at line 14 of file date.h.

#### 4.7.2 Constructor & Destructor Documentation

#### 4.7.2.1 Date() [1/4]

```
Date::Date ( )
```

Definition at line 10 of file date.cpp.

#### 4.7.2.2 Date() [2/4]

```
Date::Date (
    unsigned int y,
    unsigned int m,
    unsigned int d )
```

Definition at line 19 of file date.cpp.

#### 4.7.2.3 Date() [3/4]

```
Date::Date (
    unsigned int y,
    unsigned int m,
    unsigned int d,
    unsigned int h,
    unsigned int min,
    unsigned int sec )
```

Definition at line 28 of file date.cpp.

#### 4.7.2.4 Date() [4/4]

```
Date::Date (
    const std::string & yearMonthDay ) [explicit]
```

Definition at line 37 of file date.cpp.

### 4.7.3 Member Function Documentation

#### 4.7.3.1 getDate()

```
std::string Date::getDate ( ) const
```

Definition at line 100 of file date.cpp.

#### 4.7.3.2 `getDay()`

```
unsigned int Date::getDay ( ) const
```

Definition at line 84 of file date.cpp.

#### 4.7.3.3 `getHours()`

```
unsigned int Date::getHours ( ) const
```

Definition at line 88 of file date.cpp.

#### 4.7.3.4 `getMinutes()`

```
unsigned int Date::getMinutes ( ) const
```

Definition at line 92 of file date.cpp.

#### 4.7.3.5 `getMonth()`

```
unsigned int Date::getMonth ( ) const
```

Definition at line 80 of file date.cpp.

#### 4.7.3.6 `getSeconds()`

```
unsigned int Date::getSeconds ( ) const
```

Definition at line 96 of file date.cpp.

#### 4.7.3.7 `getYear()`

```
unsigned int Date::getYear ( ) const
```

Definition at line 76 of file date.cpp.

#### 4.7.3.8 isAfter()

```
bool Date::isAfter (
    const Date & date ) const
```

Definition at line 156 of file date.cpp.

#### 4.7.3.9 isBefore()

```
bool Date::isBefore (
    const Date & date ) const
```

Definition at line 173 of file date.cpp.

#### 4.7.3.10 isEqualTo()

```
bool Date::isEqualTo (
    const Date & date ) const
```

Definition at line 149 of file date.cpp.

#### 4.7.3.11 isValid()

```
bool Date::isValid ( ) const
```

Definition at line 142 of file date.cpp.

#### 4.7.3.12 operator!=(())

```
bool Date::operator!= (
    const Date & rhs ) const
```

Definition at line 254 of file date.cpp.

#### 4.7.3.13 operator<()

```
bool Date::operator< (
    const Date & rhs ) const
```

Definition at line 209 of file date.cpp.

#### 4.7.3.14 operator<=()

```
bool Date::operator<= (
    const Date & rhs ) const
```

Definition at line 237 of file date.cpp.

#### 4.7.3.15 operator==(())

```
bool Date::operator== (
    const Date & rhs ) const
```

Definition at line 245 of file date.cpp.

#### 4.7.3.16 operator>()

```
bool Date::operator> (
    const Date & rhs ) const
```

Definition at line 233 of file date.cpp.

#### 4.7.3.17 operator>=()

```
bool Date::operator>= (
    const Date & rhs ) const
```

Definition at line 241 of file date.cpp.

#### 4.7.3.18 setDate()

```
void Date::setDate (
    unsigned int y,
    unsigned int m,
    unsigned int d )
```

Definition at line 70 of file date.cpp.

#### 4.7.3.19 `setDay()`

```
void Date::setDay (
    unsigned int d )
```

Definition at line 54 of file `date.cpp`.

#### 4.7.3.20 `setHours()`

```
void Date::setHours (
    unsigned int hours )
```

Definition at line 58 of file `date.cpp`.

#### 4.7.3.21 `setMinutes()`

```
void Date::setMinutes (
    unsigned int minutes )
```

Definition at line 62 of file `date.cpp`.

#### 4.7.3.22 `setMonth()`

```
void Date::setMonth (
    unsigned int m )
```

Definition at line 50 of file `date.cpp`.

#### 4.7.3.23 `setSeconds()`

```
void Date::setSeconds (
    unsigned int seconds )
```

Definition at line 66 of file `date.cpp`.

#### 4.7.3.24 `setYear()`

```
void Date::setYear (
    unsigned int y )
```

Definition at line 46 of file `date.cpp`.

#### 4.7.3.25 show()

```
void Date::show ( ) const
```

Definition at line 124 of file date.cpp.

#### 4.7.3.26 totalNumOfDays()

```
unsigned int Date::totalNumOfDays ( ) const
```

Definition at line 196 of file date.cpp.

### 4.7.4 Friends And Related Function Documentation

#### 4.7.4.1 operator<<

```
std::ostream& operator<< (
    std::ostream & os,
    const Date & date ) [friend]
```

Definition at line 178 of file date.cpp.

#### 4.7.4.2 operator>>

```
std::istream& operator>> (
    std::istream & os,
    Date & date ) [friend]
```

Definition at line 186 of file date.cpp.

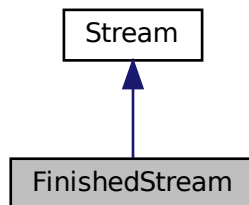
The documentation for this class was generated from the following files:

- [utils/date/date.h](#)
- [utils/date/date.cpp](#)

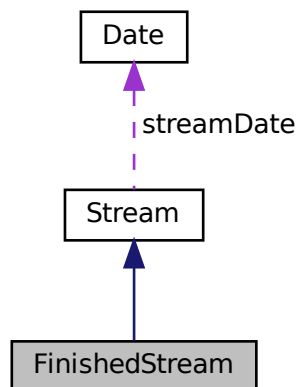
## 4.8 FinishedStream Class Reference

```
#include <finishedStream.h>
```

Inheritance diagram for FinishedStream:



Collaboration diagram for FinishedStream:



### Public Member Functions

- [FinishedStream](#) ()
- [FinishedStream](#) (std::string title, enum [StreamLanguage](#) lang, unsigned int minAge, enum [StreamGenre](#) genre, std::shared\_ptr< [Streamer](#) > streamer, unsigned int numOfViews, unsigned int id, std::pair< unsigned int, unsigned int > oldVotes)
- unsigned int [getNumOfViews](#) () const
- enum [StreamType](#) [getStreamType](#) () const override
- void [readData](#) (std::ifstream &ifs, const std::shared\_ptr< [StreamerManager](#) > &streamerManager) override
- void [writeData](#) (std::ofstream &ofs) override



## Additional Inherited Members

### 4.8.1 Detailed Description

Definition at line 11 of file finishedStream.h.

### 4.8.2 Constructor & Destructor Documentation

#### 4.8.2.1 FinishedStream() [1/2]

```
FinishedStream::FinishedStream ( )
```

Default constructor of the [FinishedStream](#) class

Definition at line 7 of file finishedStream.cpp.

#### 4.8.2.2 FinishedStream() [2/2]

```
FinishedStream::FinishedStream (
    std::string title,
    enum StreamLanguage lang,
    unsigned int minAge,
    enum StreamGenre genre,
    std::shared_ptr< Streamer > streamer,
    unsigned int numOfViews,
    unsigned int id,
    std::pair< unsigned int, unsigned int > oldVotes )
```

Constructor of the [FinishedStream](#) class

##### Parameters

<i>title</i>	title of the finished stream
<i>lang</i>	language the finished stream is in
<i>minAge</i>	minimum viewer age allowed
<i>genre</i>	genre of the finished stream
<i>streamer</i>	streamer of the finished stream
<i>numOfViews</i>	number of views registered at the end of the stream that originated the finished stream

Definition at line 9 of file finishedStream.cpp.

### 4.8.3 Member Function Documentation

#### 4.8.3.1 getNumOfViews()

```
unsigned int FinishedStream::getNumOfViews ( ) const
```

Getter of the number of views

##### Returns

number of views

Definition at line 18 of file finishedStream.cpp.

#### 4.8.3.2 getStreamType()

```
enum StreamType FinishedStream::getStreamType ( ) const [override], [virtual]
```

Getter of the finished stream's type

##### Returns

finished stream's type

Implements [Stream](#).

Definition at line 16 of file finishedStream.cpp.

#### 4.8.3.3 readData()

```
void FinishedStream::readData (
    std::ifstream & ifs,
    const std::shared_ptr< StreamManager > & streamerManager ) [override], [virtual]
```

Reimplemented from [Stream](#).

Definition at line 20 of file finishedStream.cpp.

#### 4.8.3.4 writeData()

```
void FinishedStream::writeData (
    std::ofstream & ofs ) [override], [virtual]
```

Reimplemented from [Stream](#).

Definition at line 25 of file finishedStream.cpp.

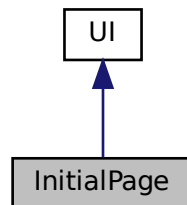
The documentation for this class was generated from the following files:

- model/stream/finishedStream/finishedStream.h
- model/stream/finishedStream/finishedStream.cpp

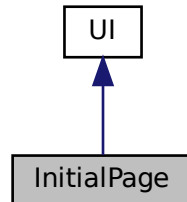
## 4.9 InitialPage Class Reference

```
#include <initialPage.h>
```

Inheritance diagram for InitialPage:



Collaboration diagram for InitialPage:



### Public Member Functions

- `InitialPage` (`UIManager` &`uiManager`)
- `void run ()` override

#### 4.9.1 Detailed Description

Implementation of the Initial Page Prompt in the [UI](#)

Allows the user to access register or login pages, as well as to quit and save the app

Definition at line 26 of file `initialPage.h`.

## 4.9.2 Constructor & Destructor Documentation

### 4.9.2.1 InitialPage()

```
InitialPage::InitialPage (
    UIManager & uiManager ) [explicit]
```

Initial Page's constructor

#### Parameters

<i>uiManager</i>	the manager of the current <a href="#">UI</a>
------------------	---

Definition at line 8 of file `initialPage.cpp`.

## 4.9.3 Member Function Documentation

### 4.9.3.1 run()

```
void InitialPage::run ( ) [override], [virtual]
```

Runs the Initial Page's prompt

Implements [UI](#).

Definition at line 10 of file `initialPage.cpp`.

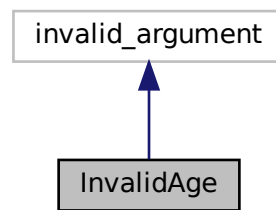
The documentation for this class was generated from the following files:

- `ui/initialPage/initialPage.h`
- `ui/initialPage/initialPage.cpp`

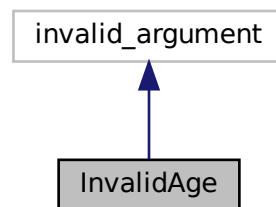
## 4.10 InvalidAge Class Reference

```
#include <invalidAge.h>
```

Inheritance diagram for InvalidAge:



Collaboration diagram for InvalidAge:



## Public Member Functions

- [InvalidAge](#) (unsigned int age, const std::string &message)
- unsigned int [getAge](#) () const

### 4.10.1 Detailed Description

Definition at line 11 of file invalidAge.h.

### 4.10.2 Constructor & Destructor Documentation

#### 4.10.2.1 InvalidAge()

```
InvalidAge::InvalidAge (  
    unsigned int age,  
    const std::string & message )
```

Definition at line 8 of file invalidAge.cpp.

### 4.10.3 Member Function Documentation

#### 4.10.3.1 `getAge()`

```
unsigned int InvalidAge::getAge ( ) const
```

Definition at line 10 of file `invalidAge.cpp`.

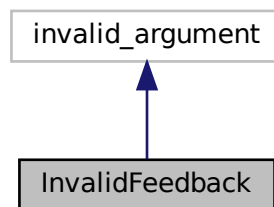
The documentation for this class was generated from the following files:

- `exception/invalidAge/invalidAge.h`
- `exception/invalidAge/invalidAge.cpp`

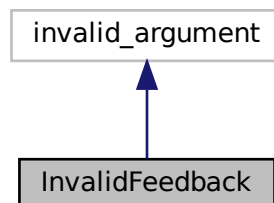
## 4.11 InvalidFeedback Class Reference

```
#include <invalidFeedback.h>
```

Inheritance diagram for InvalidFeedback:



Collaboration diagram for InvalidFeedback:



## Public Member Functions

- [InvalidFeedback](#) ([FeedbackLikeSystem](#) fb, const std::string &message)
- [FeedbackLikeSystem](#) getFb () const

### 4.11.1 Detailed Description

Definition at line 13 of file `invalidFeedback.h`.

### 4.11.2 Constructor & Destructor Documentation

#### 4.11.2.1 InvalidFeedback()

```
InvalidFeedback::InvalidFeedback (
    FeedbackLikeSystem fb,
    const std::string & message )
```

Definition at line 7 of file `invalidFeedback.cpp`.

### 4.11.3 Member Function Documentation

#### 4.11.3.1 getFb()

```
FeedbackLikeSystem InvalidFeedback::getFb ( ) const
```

Definition at line 9 of file `invalidFeedback.cpp`.

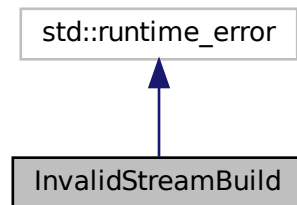
The documentation for this class was generated from the following files:

- `exception/invalidFeedback/invalidFeedback.h`
- `exception/invalidFeedback/invalidFeedback.cpp`

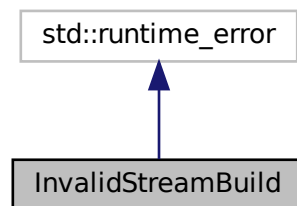
## 4.12 InvalidStreamBuild Class Reference

```
#include <invalidStreamBuild.h>
```

Inheritance diagram for InvalidStreamBuild:



Collaboration diagram for InvalidStreamBuild:



### Public Member Functions

- [InvalidStreamBuild](#) (const std::string &message)

#### 4.12.1 Detailed Description

Definition at line 11 of file invalidStreamBuild.h.

#### 4.12.2 Constructor & Destructor Documentation



#### 4.12.2.1 InvalidStreamBuild()

```
InvalidStreamBuild::InvalidStreamBuild (
    const std::string & message ) [explicit]
```

Definition at line 7 of file invalidStreamBuild.cpp.

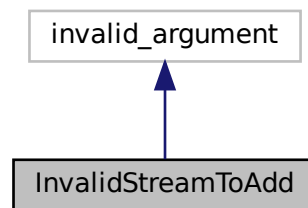
The documentation for this class was generated from the following files:

- exception/invalidStreamBuild/[invalidStreamBuild.h](#)
- exception/invalidStreamBuild/[invalidStreamBuild.cpp](#)

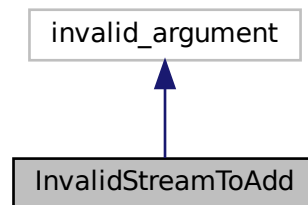
## 4.13 InvalidStreamToAdd Class Reference

```
#include <invalidStreamToAdd.h>
```

Inheritance diagram for InvalidStreamToAdd:



Collaboration diagram for InvalidStreamToAdd:



### Public Member Functions

- [InvalidStreamToAdd](#) (std::shared\_ptr< [Stream](#) > stream, const std::string &message)
- const std::shared\_ptr< [Stream](#) > & [getStream](#) () const

### 4.13.1 Detailed Description

Definition at line 12 of file invalidStreamToAdd.h.

### 4.13.2 Constructor & Destructor Documentation

#### 4.13.2.1 InvalidStreamToAdd()

```
InvalidStreamToAdd::InvalidStreamToAdd (
    std::shared_ptr< Stream > stream,
    const std::string & message )
```

Definition at line 7 of file invalidStreamToAdd.cpp.

### 4.13.3 Member Function Documentation

#### 4.13.3.1 getStream()

```
const std::shared_ptr< Stream > & InvalidStreamToAdd::getStream ( ) const
```

Definition at line 9 of file invalidStreamToAdd.cpp.

The documentation for this class was generated from the following files:

- exception/invalidStreamAdd/[invalidStreamToAdd.h](#)
- exception/invalidStreamAdd/[invalidStreamToAdd.cpp](#)

## 4.14 Leaderboard< N > Class Template Reference

```
#include <leaderboard.h>
```

### Public Member Functions

- [Leaderboard](#) (const std::vector< N > &vec)
- const std::vector< N > & [get](#) () const

### Friends

- std::ostream & [operator<<](#) (std::ostream &os, const [Leaderboard](#)< N > &dt)

### 4.14.1 Detailed Description

```
template<class N>
class Leaderboard< N >
```

Definition at line 20 of file leaderboard.h.

### 4.14.2 Constructor & Destructor Documentation

#### 4.14.2.1 Leaderboard()

```
template<class N >
Leaderboard< N >::Leaderboard (
    const std::vector< N > & vec ) [inline], [explicit]
```

[Leaderboard](#) constructor

##### Parameters

<code>vec</code>	the vector representing the leaderboard
------------------	---

Definition at line 27 of file leaderboard.h.

### 4.14.3 Member Function Documentation

#### 4.14.3.1 get()

```
template<class N >
const std::vector<N>& Leaderboard< N >::get ( ) const [inline]
```

Returns the leaderboard

##### Returns

The current leaderboard

Definition at line 104 of file leaderboard.h.

### 4.14.4 Friends And Related Function Documentation

#### 4.14.4.1 operator<<

```
template<class N >
std::ostream& operator<< (
    std::ostream & os,
    const Leaderboard< N > & dt ) [friend]
```

Output [Stream](#) operator overload

##### Parameters

<i>os</i>	the output stream to print to
<i>dt</i>	the leaderboard to print

##### Returns

the output stream given as input (allows chain input)

Definition at line 36 of file [leaderboard.h](#).

The documentation for this class was generated from the following file:

- [utils/leaderboard/leaderboard.h](#)

## 4.15 LeaderboardManager Class Reference

```
#include <leaderboard_manager.h>
```

### Public Member Functions

- [LeaderboardManager](#) (std::shared\_ptr< [ViewerManager](#) > viewerManager, std::shared\_ptr< [StreamerManager](#) > streamerManager, std::shared\_ptr< [StreamManager](#) > streamManager, std::shared\_ptr< [UserManager](#) > userManager)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [filterStreamByLanguage](#) ([StreamLanguage](#) lang)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [filterStreamByGenre](#) ([StreamGenre](#) genre)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [filterStreamByAge](#) (unsigned int minAge)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [filterStreamByStreamer](#) (const std::string &nickname)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [filterStreamByDate](#) (const [Date](#) &date)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [filterStreamByType](#) ([StreamType](#) type)
- [Leaderboard](#)< std::shared\_ptr< [Streamer](#) > > [sortStreamers](#) ()
- [Leaderboard](#)< std::shared\_ptr< [Streamer](#) > > [getFollowingStreamersLeaderboard](#) (const std::shared\_ptr< [Viewer](#) > &viewer)
- [Leaderboard](#)< std::shared\_ptr< [Streamer](#) > > [getNotFollowingStreamersLeaderboard](#) (const std::shared\_ptr< [Viewer](#) > &viewer)
- [Leaderboard](#)< std::shared\_ptr< [Streamer](#) > > [sortStreamerBy](#) ([SortStreamer](#) sorter)
- [Leaderboard](#)< std::shared\_ptr< [Viewer](#) > > [sortViewers](#) ()
- [Leaderboard](#)< std::shared\_ptr< [Viewer](#) > > [sortViewerBy](#) ([SortViewer](#) sorter)
- [Leaderboard](#)< std::shared\_ptr< [Viewer](#) > > [filterViewerByAge](#) (unsigned int age)
- [Leaderboard](#)< std::shared\_ptr< [User](#) > > [sortUsers](#) ()
- [Leaderboard](#)< std::shared\_ptr< [User](#) > > [sortUserBy](#) ([SortUser](#) sorter)

- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [sortStreams](#) ()
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [sortStreamsBy](#) ([SortStream](#) sorter)
- [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [top10StreamsBy](#) ([SortStream](#) sorter)
- unsigned int [totalNumberOfStreams](#) ()
- unsigned int [totalNumberOfPrivateStreams](#) ()
- unsigned int [totalNumberOfPublicStreams](#) ()
- unsigned int [meanViewsPerStreamActive](#) ()
- unsigned int [meanViewsPerStreamFinished](#) ()
- [StreamLanguage](#) [mostCommonLanguage](#) ()
- [StreamType](#) [mostCommonType](#) ()
- std::string [mostViewsStreamer](#) ()

## Static Public Member Functions

- static [Leaderboard](#)< std::shared\_ptr< [Viewer](#) > > [sortViewers](#) (const [Leaderboard](#)< std::shared\_ptr< [Viewer](#) > > &lb)
- static [Leaderboard](#)< std::shared\_ptr< [User](#) > > [sortUsers](#) (const [Leaderboard](#)< std::shared\_ptr< [User](#) > > &lb)
- static [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [sortStreams](#) (const [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > &lb)
- static [Leaderboard](#)< std::shared\_ptr< [Stream](#) > > [sortStreamsBy](#) ([SortStream](#) sorter, std::vector< std::shared\_ptr< [Stream](#) > > newLB)

### 4.15.1 Detailed Description

Definition at line 50 of file `leaderboard_manager.h`.

### 4.15.2 Constructor & Destructor Documentation

#### 4.15.2.1 LeaderboardManager()

```
LeaderboardManager::LeaderboardManager (
    std::shared_ptr< ViewerManager > viewerManager,
    std::shared_ptr< StreamerManager > streamerManager,
    std::shared_ptr< StreamManager > streamManager,
    std::shared_ptr< UserManager > userManager )
```

[LeaderboardManager](#) Constructor

#### Parameters

<i>streamerManager</i>	sets the streamerManager
<i>streamManager</i>	sets the streamManager
<i>userManager</i>	sets the userManager
<i>viewerManager</i>	sets the viewerManager

Definition at line 8 of file leaderboard\_manager.cpp.

### 4.15.3 Member Function Documentation

#### 4.15.3.1 filterStreamByAge()

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::filterStreamByAge (
    unsigned int minAge )
```

Creates [Leaderboard](#) of streams with age above selected age

##### Parameters

<i>minAge</i>	the minimum stream age
---------------	------------------------

##### Returns

[Leaderboard](#) of streams with age > minAge

Definition at line 29 of file leaderboard\_manager.cpp.

#### 4.15.3.2 filterStreamByDate()

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::filterStreamByDate (
    const Date & date )
```

Creates [Leaderboard](#) of streams in the selected date

##### Parameters

<i>date</i>	selected date
-------------	---------------

##### Returns

[Leaderboard](#) of streams aired in the selected date

Definition at line 44 of file leaderboard\_manager.cpp.

#### 4.15.3.3 filterStreamByGenre()

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::filterStreamByGenre (
    StreamGenre genre )
```

Creates [Leaderboard](#) of streams of the selected Genre

## Parameters

<i>genre</i>	selected genre
--------------	----------------

## Returns

[Leaderboard](#) of streams of the selected genre

Definition at line 22 of file `leaderboard_manager.cpp`.

#### 4.15.3.4 filterStreamByLanguage()

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::filterStreamByLanguage (
    StreamLanguage lang )
```

Creates [Leaderboard](#) of streams of the selected language

## Parameters

<i>lang</i>	selected language
-------------	-------------------

## Returns

[Leaderboard](#) of streams of the selected language

Definition at line 15 of file `leaderboard_manager.cpp`.

#### 4.15.3.5 filterStreamByStreamer()

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::filterStreamByStreamer (
    const std::string & nickname )
```

Creates [Leaderboard](#) of streams of the selected streamer

## Parameters

<i>nickname</i>	the streamer's name
-----------------	---------------------

## Returns

[Leaderboard](#) of streams produced by the selected streamer

Definition at line 36 of file `leaderboard_manager.cpp`.

#### 4.15.3.6 filterStreamByType()

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::filterStreamByType (
    StreamType type )
```

Creates [Leaderboard](#) of streams of the selected type

##### Parameters

<i>type</i>	selected type
-------------	---------------

##### Returns

[Leaderboard](#) of streams of the selected type

Definition at line 51 of file `leaderboard_manager.cpp`.

#### 4.15.3.7 filterViewerByAge()

```
Leaderboard< std::shared_ptr< Viewer > > LeaderboardManager::filterViewerByAge (
    unsigned int age )
```

Definition at line 244 of file `leaderboard_manager.cpp`.

#### 4.15.3.8 getFollowingStreamersLeaderboard()

```
Leaderboard< std::shared_ptr< Streamer > > LeaderboardManager::getFollowingStreamersLeaderboard
(
    const std::shared_ptr< Viewer > & viewer )
```

Definition at line 216 of file `leaderboard_manager.cpp`.

#### 4.15.3.9 getNotFollowingStreamersLeaderboard()

```
Leaderboard< std::shared_ptr< Streamer > > LeaderboardManager::getNotFollowingStreamers←
Leaderboard (
    const std::shared_ptr< Viewer > & viewer )
```

Definition at line 227 of file `leaderboard_manager.cpp`.



#### 4.15.3.10 meanViewsPerStreamActive()

```
unsigned int LeaderboardManager::meanViewsPerStreamActive ( )
```

Definition at line 301 of file `leaderboard_manager.cpp`.

#### 4.15.3.11 meanViewsPerStreamFinished()

```
unsigned int LeaderboardManager::meanViewsPerStreamFinished ( )
```

Definition at line 309 of file `leaderboard_manager.cpp`.

#### 4.15.3.12 mostCommonLanguage()

```
StreamLanguage LeaderboardManager::mostCommonLanguage ( )
```

Definition at line 317 of file `leaderboard_manager.cpp`.

#### 4.15.3.13 mostCommonType()

```
StreamType LeaderboardManager::mostCommonType ( )
```

Definition at line 330 of file `leaderboard_manager.cpp`.

#### 4.15.3.14 mostViewsStreamer()

```
std::string LeaderboardManager::mostViewsStreamer ( )
```

Definition at line 343 of file `leaderboard_manager.cpp`.

#### 4.15.3.15 sortStreamerBy()

```
Leaderboard< std::shared_ptr< Streamer > > LeaderboardManager::sortStreamerBy (
    SortStreamer sorter )
```

Definition at line 140 of file `leaderboard_manager.cpp`.

**4.15.3.16 sortStreamers()**

```
Leaderboard< std::shared_ptr< Streamer > > LeaderboardManager::sortStreamers ( )
```

Sorts [Leaderboard](#) by streamer's joindate > age > nickname > name

**Returns**

sorted [Leaderboard](#) of streamers

Definition at line 62 of file leaderboard\_manager.cpp.

**4.15.3.17 sortStreams() [1/2]**

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::sortStreams ( )
```

Sorts the [Leaderboard](#) by [Stream](#)'s type > date > likes > dislikes > views > ID > minAge > utils > lang > genre

**Returns**

sorted [Leaderboard](#) of streams

Definition at line 98 of file leaderboard\_manager.cpp.

**4.15.3.18 sortStreams() [2/2]**

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::sortStreams (
    const Leaderboard< std::shared_ptr< Stream >> & lb ) [static]
```

Sorts the given [Stream Leaderboard](#) by [Stream](#)'s type > date > likes > dislikes > views > ID > minAge > utils > lang > genre

**Parameters**

<i>lb</i>	<a href="#">Leaderboard</a> of streams to sort
-----------	--

**Returns**

sorted [Leaderboard](#) of streams

Definition at line 106 of file leaderboard\_manager.cpp.

**4.15.3.19 sortStreamsBy()** [1/2]

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::sortStreamsBy (
    SortStream sorter )
```

Definition at line 112 of file `leaderboard_manager.cpp`.

**4.15.3.20 sortStreamsBy()** [2/2]

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::sortStreamsBy (
    SortStream sorter,
    std::vector< std::shared_ptr< Stream >> newLB ) [static]
```

Definition at line 258 of file `leaderboard_manager.cpp`.

**4.15.3.21 sortUserBy()**

```
Leaderboard< std::shared_ptr< User > > LeaderboardManager::sortUserBy (
    SortUser sorter )
```

Definition at line 194 of file `leaderboard_manager.cpp`.

**4.15.3.22 sortUsers()** [1/2]

```
Leaderboard< std::shared_ptr< User > > LeaderboardManager::sortUsers ( )
```

Sorts the [Leaderboard](#) by user's joindate > age > nickname > name

**Returns**

sorted [Leaderboard](#) of users

Definition at line 82 of file `leaderboard_manager.cpp`.

**4.15.3.23 sortUsers()** [2/2]

```
Leaderboard< std::shared_ptr< User > > LeaderboardManager::sortUsers (
    const Leaderboard< std::shared_ptr< User >> & lb ) [static]
```

Sorts the given [User Leaderboard](#) by user's joindate > age > nickname > name

## Parameters

<i>lb</i>	Leaderboard of viewers to sort
-----------	--------------------------------

## Returns

sorted Leaderboard of viewers

Definition at line 92 of file leaderboard\_manager.cpp.

#### 4.15.3.24 sortViewerBy()

```
Leaderboard< std::shared_ptr< Viewer > > LeaderboardManager::sortViewerBy (
    SortViewer sorter )
```

Definition at line 169 of file leaderboard\_manager.cpp.

#### 4.15.3.25 sortViewers() [1/2]

```
Leaderboard< std::shared_ptr< Viewer > > LeaderboardManager::sortViewers ( )
```

Sorts the Leaderboard by viewer's joindate > age > nickname > name

## Returns

sorted Leaderboard of viewers

Definition at line 69 of file leaderboard\_manager.cpp.

#### 4.15.3.26 sortViewers() [2/2]

```
Leaderboard< std::shared_ptr< Viewer > > LeaderboardManager::sortViewers (
    const Leaderboard< std::shared_ptr< Viewer >> & lb ) [static]
```

Sorts the given Viewer Leaderboard by viewer's joindate > age > nickname > name

## Parameters

<i>lb</i>	Leaderboard of viewers to sort
-----------	--------------------------------

**Returns**

sorted [Leaderboard](#) of viewers

Definition at line 76 of file `leaderboard_manager.cpp`.

**4.15.3.27 top10StreamsBy()**

```
Leaderboard< std::shared_ptr< Stream > > LeaderboardManager::top10StreamsBy (
    SortStream sorter )
```

Definition at line 250 of file `leaderboard_manager.cpp`.

**4.15.3.28 totalNumberOfPrivateStreams()**

```
unsigned int LeaderboardManager::totalNumberOfPrivateStreams ( )
```

Definition at line 289 of file `leaderboard_manager.cpp`.

**4.15.3.29 totalNumberOfPublicStreams()**

```
unsigned int LeaderboardManager::totalNumberOfPublicStreams ( )
```

Definition at line 297 of file `leaderboard_manager.cpp`.

**4.15.3.30 totalNumberOfStreams()**

```
unsigned int LeaderboardManager::totalNumberOfStreams ( )
```

Definition at line 284 of file `leaderboard_manager.cpp`.

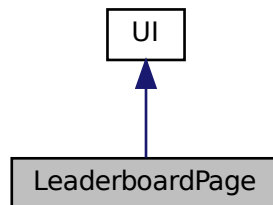
The documentation for this class was generated from the following files:

- `utils/leaderboard/leaderboard_manager.h`
- `utils/leaderboard/leaderboard_manager.cpp`

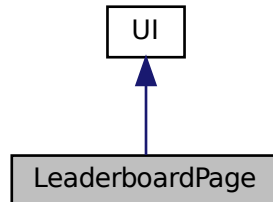
## 4.16 LeaderboardPage Class Reference

```
#include <leaderboardPage.h>
```

Inheritance diagram for LeaderboardPage:



Collaboration diagram for LeaderboardPage:



### Public Member Functions

- [LeaderboardPage](#) ([UIManager](#) &uiManager)
- void [run](#) () override

#### 4.16.1 Detailed Description

Implementation of the [Leaderboard](#)'s Page in the [UI](#)

Allows any user to access the leaderboards, to filter and sort any information on the platform

Definition at line 24 of file `leaderboardPage.h`.

## 4.16.2 Constructor & Destructor Documentation

### 4.16.2.1 LeaderboardPage()

```
LeaderboardPage::LeaderboardPage (
    UIManager & uiManager ) [explicit]
```

[Leaderboard](#) Page's default constructor

#### Parameters

<i>uiManager</i>	the manager of the current <a href="#">UI</a>
------------------	---

Definition at line 7 of file leaderboardPage.cpp.

## 4.16.3 Member Function Documentation

### 4.16.3.1 run()

```
void LeaderboardPage::run ( ) [override], [virtual]
```

Runs the [Leaderboard](#) Prompt

Implements [UI](#).

Definition at line 9 of file leaderboardPage.cpp.

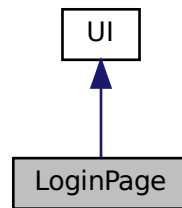
The documentation for this class was generated from the following files:

- ui/leaderboardPage/[leaderboardPage.h](#)
- ui/leaderboardPage/[leaderboardPage.cpp](#)

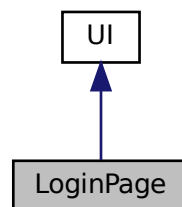
## 4.17 LoginPage Class Reference

```
#include <loginPage.h>
```

Inheritance diagram for LoginPage:



Collaboration diagram for LoginPage:



## Public Member Functions

- `LoginPage (UIManager &uiManager)`
- `void run ()` override

### 4.17.1 Detailed Description

Implementation of the Login's Page in the `UI`

Allows any user to login, given correct information

Definition at line 28 of file `loginPage.h`.

### 4.17.2 Constructor & Destructor Documentation

#### 4.17.2.1 LoginPage()

```
LoginPage::LoginPage (  
    UIManager & uiManager ) [explicit]
```

Login Page's constructor



## Parameters

<i>uiManager</i>	the manager of the current <a href="#">UI</a>
------------------	---

Definition at line 9 of file loginPage.cpp.

### 4.17.3 Member Function Documentation

#### 4.17.3.1 run()

```
void LoginPage::run ( ) [override], [virtual]
```

Runs the login page output

Implements [UI](#).

Definition at line 11 of file loginPage.cpp.

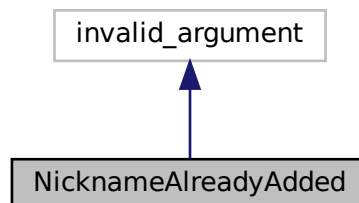
The documentation for this class was generated from the following files:

- ui/loginPage/loginPage.h
- ui/loginPage/loginPage.cpp

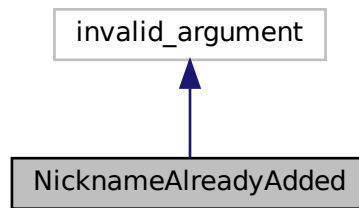
## 4.18 NicknameAlreadyAdded Class Reference

```
#include <nicknameAlreadyAdded.h>
```

Inheritance diagram for NicknameAlreadyAdded:



Collaboration diagram for NicknameAlreadyAdded:



## Public Member Functions

- [NicknameAlreadyAdded](#) (std::string nickname, const std::string &message)
- const std::string & [getNickname](#) () const

### 4.18.1 Detailed Description

Definition at line 11 of file `nicknameAlreadyAdded.h`.

### 4.18.2 Constructor & Destructor Documentation

#### 4.18.2.1 NicknameAlreadyAdded()

```
NicknameAlreadyAdded::NicknameAlreadyAdded (
    std::string nickname,
    const std::string & message )
```

Definition at line 9 of file `nicknameAlreadyAdded.cpp`.

### 4.18.3 Member Function Documentation

#### 4.18.3.1 getNickname()

```
const std::string & NicknameAlreadyAdded::getNickname ( ) const
```

Definition at line 11 of file `nicknameAlreadyAdded.cpp`.

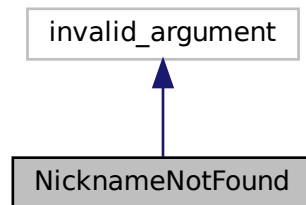
The documentation for this class was generated from the following files:

- exception/nicknameAlreadyAdded/[nicknameAlreadyAdded.h](#)
- exception/nicknameAlreadyAdded/[nicknameAlreadyAdded.cpp](#)

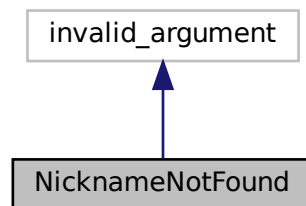
## 4.19 NicknameNotFound Class Reference

```
#include <nicknameNotFound.h>
```

Inheritance diagram for NicknameNotFound:



Collaboration diagram for NicknameNotFound:



### Public Member Functions

- [NicknameNotFound](#) (std::string nickname, const std::string &message)
- const std::string & [getNickname](#) () const

#### 4.19.1 Detailed Description

Definition at line 11 of file nicknameNotFound.h.

#### 4.19.2 Constructor & Destructor Documentation

#### 4.19.2.1 NicknameNotFound()

```
NicknameNotFound::NicknameNotFound (
    std::string nickname,
    const std::string & message )
```

Definition at line 9 of file `nicknameNotFound.cpp`.

### 4.19.3 Member Function Documentation

#### 4.19.3.1 getNickname()

```
const std::string & NicknameNotFound::getNickname ( ) const
```

Definition at line 11 of file `nicknameNotFound.cpp`.

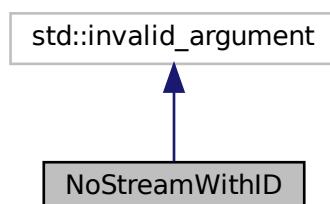
The documentation for this class was generated from the following files:

- `exception/nicknameNotFound/nicknameNotFound.h`
- `exception/nicknameNotFound/nicknameNotFound.cpp`

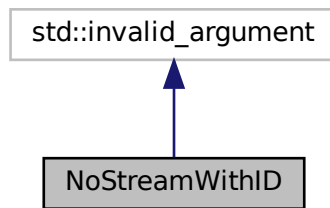
## 4.20 NoStreamWithID Class Reference

```
#include <noStreamWithID.h>
```

Inheritance diagram for NoStreamWithID:



Collaboration diagram for NoStreamWithID:



## Public Member Functions

- [NoStreamWithID](#) (unsigned int streamID, const std::string &message)
- unsigned int [getStreamId](#) () const

### 4.20.1 Detailed Description

Definition at line 11 of file noStreamWithID.h.

### 4.20.2 Constructor & Destructor Documentation

#### 4.20.2.1 NoStreamWithID()

```
NoStreamWithID::NoStreamWithID (  
    unsigned int streamID,  
    const std::string & message )
```

Definition at line 7 of file noStreamWithID.cpp.

### 4.20.3 Member Function Documentation

#### 4.20.3.1 getStreamId()

```
unsigned int NoStreamWithID::getStreamId ( ) const
```

Definition at line 9 of file noStreamWithID.cpp.

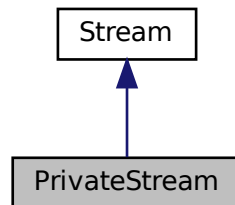
The documentation for this class was generated from the following files:

- exception/noStreamWithID/[noStreamWithID.h](#)
- exception/noStreamWithID/[noStreamWithID.cpp](#)

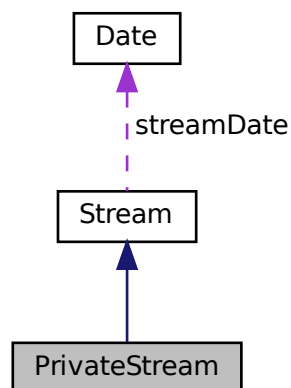
## 4.21 PrivateStream Class Reference

```
#include <privateStream.h>
```

Inheritance diagram for PrivateStream:



Collaboration diagram for PrivateStream:



### Public Member Functions

- [PrivateStream](#) ()
- [PrivateStream](#) (std::string [title](#), enum [StreamLanguage](#) [lang](#), unsigned int [minAge](#), enum [StreamGenre](#) [genre](#), std::shared\_ptr< [Streamer](#) > [streamer](#))
- enum [StreamType](#) [getStreamType](#) () const override
- std::vector< std::string > [getWhitelist](#) () const
- unsigned int [getMaxNumViewers](#) () const
- std::map< std::string, std::string > [getComments](#) () const
- bool [addToWhitelist](#) (const std::shared\_ptr< [Viewer](#) > &[v](#))
- bool [removeFromWhitelist](#) (const std::shared\_ptr< [Viewer](#) > &[v](#))

- bool [setMaxNumViewers](#) (unsigned int maxNumViewers)
- void [addComment](#) (const std::string &nickname, const std::string &comment)
- bool [canJoin](#) (const std::shared\_ptr< [Viewer](#) > &newViewer) const override
- void [readData](#) (std::ifstream &ifs, const std::shared\_ptr< [StreamerManager](#) > &streamerManager) override
- void [writeData](#) (std::ofstream &ofs) override

## Additional Inherited Members

### 4.21.1 Detailed Description

Definition at line 18 of file privateStream.h.

### 4.21.2 Constructor & Destructor Documentation

#### 4.21.2.1 PrivateStream() [1/2]

```
PrivateStream::PrivateStream ( )
```

Definition at line 8 of file privateStream.cpp.

#### 4.21.2.2 PrivateStream() [2/2]

```
PrivateStream::PrivateStream (
    std::string title,
    enum StreamLanguage lang,
    unsigned int minAge,
    enum StreamGenre genre,
    std::shared_ptr< Streamer > streamer )
```

Constructor of the [PrivateStream](#) class

#### Parameters

<i>title</i>	title of the private stream
<i>lang</i>	language the private stream is in
<i>minAge</i>	minimum viewer age allowed
<i>genre</i>	genre of the private stream
<i>streamer</i>	streamer of private the stream

Definition at line 10 of file privateStream.cpp.

### 4.21.3 Member Function Documentation

#### 4.21.3.1 addComment()

```
void PrivateStream::addComment (
    const std::string & nickname,
    const std::string & comment )
```

Adds a comment to the map of the private stream's comments

##### Parameters

<i>comment</i>	comment to add to the vector
<i>nickname</i>	who's commenting

Definition at line 46 of file privateStream.cpp.

#### 4.21.3.2 addToWhitelist()

```
bool PrivateStream::addToWhitelist (
    const std::shared_ptr< Viewer > & v )
```

Adds a viewer to the whitelist (using his nickname)

##### Parameters

<i>v</i>	viewer whose nickname is to be added to the whitelist
----------	---

##### Returns

true if viewer's nickname is successfully added, false if nickname is already in whitelist

Definition at line 20 of file privateStream.cpp.

#### 4.21.3.3 canJoin()

```
bool PrivateStream::canJoin (
    const std::shared_ptr< Viewer > & newViewer ) const [override], [virtual]
```

Checks if a viewer can join the private stream



## Parameters

<i>newViewer</i>	viewer to check
------------------	-----------------

## Returns

true if the viewer can join the private stream, false otherwise

Reimplemented from [Stream](#).

Definition at line 50 of file privateStream.cpp.

#### 4.21.3.4 getComments()

```
std::map< std::string, std::string > PrivateStream::getComments ( ) const
```

Getter of the private stream's comments

## Returns

vector of private stream's comments

Definition at line 18 of file privateStream.cpp.

#### 4.21.3.5 getMaxNumViewers()

```
unsigned int PrivateStream::getMaxNumViewers ( ) const
```

Getter of the private stream's maximum number of viewers

## Returns

private stream's maximum number of viewers

Definition at line 16 of file privateStream.cpp.

#### 4.21.3.6 getStreamType()

```
enum StreamType PrivateStream::getStreamType ( ) const [override], [virtual]
```

Getter of the private stream's type

## Returns

private stream's type

Implements [Stream](#).

Definition at line 12 of file privateStream.cpp.

#### 4.21.3.7 getWhitelist()

```
std::vector< std::string > PrivateStream::getWhitelist ( ) const
```

Getter of the private stream's whitelist (nickname of allowed viewers)

##### Returns

private stream's whitelist

Definition at line 14 of file privateStream.cpp.

#### 4.21.3.8 readData()

```
void PrivateStream::readData (
    std::ifstream & ifs,
    const std::shared_ptr< StreamerManager > & streamerManager ) [override], [virtual]
```

Reimplemented from [Stream](#).

Definition at line 58 of file privateStream.cpp.

#### 4.21.3.9 removeFromWhitelist()

```
bool PrivateStream::removeFromWhitelist (
    const std::shared_ptr< Viewer > & v )
```

Removes a viewer from the whitelist (using his nickname)

##### Parameters

<i>v</i>	viewer whose nickname is to be removed from the whitelist
----------	---

##### Returns

true if a viewer's nickname is successfully removed, false if nickname isn't in whitelist

Definition at line 30 of file privateStream.cpp.

#### 4.21.3.10 setMaxNumViewers()

```
bool PrivateStream::setMaxNumViewers (
    unsigned int maxNumViewers )
```

Sets/Updates the maximum number of viewers allowed in the private stream

## Parameters

<i>maxNumViewers</i>	new maximum number of viewers of the private stream
----------------------	---

## Returns

true if maximum number of viewers was set successfully, false otherwise

Definition at line 40 of file privateStream.cpp.

#### 4.21.3.11 writeData()

```
void PrivateStream::writeData (
    std::ofstream & ofs ) [override], [virtual]
```

Reimplemented from [Stream](#).

Definition at line 82 of file privateStream.cpp.

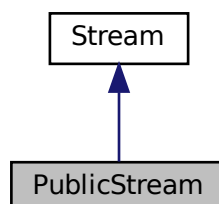
The documentation for this class was generated from the following files:

- model/stream/privateStream/[privateStream.h](#)
- model/stream/privateStream/[privateStream.cpp](#)

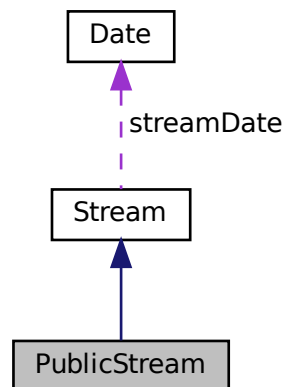
## 4.22 PublicStream Class Reference

```
#include <publicStream.h>
```

Inheritance diagram for PublicStream:



Collaboration diagram for PublicStream:



## Public Member Functions

- [PublicStream](#) ()
- [PublicStream](#) (std::string [title](#), enum [StreamLanguage](#) lang, unsigned int [minAge](#), enum [StreamGenre](#) genre, std::shared\_ptr< [Streamer](#) > [streamer](#))
- enum [StreamType](#) [getStreamType](#) () const override
- void [readData](#) (std::ifstream &ifs, const std::shared\_ptr< [StreamerManager](#) > &streamerManager) override
- void [writeData](#) (std::ofstream &ofs) override

## Additional Inherited Members

### 4.22.1 Detailed Description

Definition at line 11 of file publicStream.h.

### 4.22.2 Constructor & Destructor Documentation

#### 4.22.2.1 [PublicStream](#)() [1/2]

```
PublicStream::PublicStream ( )
```

Default constructor of the [PublicStream](#) class

Definition at line 7 of file publicStream.cpp.

### 4.22.2.2 PublicStream() [2/2]

```
PublicStream::PublicStream (
    std::string title,
    enum StreamLanguage lang,
    unsigned int minAge,
    enum StreamGenre genre,
    std::shared_ptr< Streamer > streamer )
```

Constructor of the [PublicStream](#) class

#### Parameters

<i>title</i>	title of the public stream
<i>lang</i>	language the public stream is in
<i>minAge</i>	minimum viewer age allowed
<i>genre</i>	genre of the public stream
<i>streamer</i>	streamer of the public stream

Definition at line 9 of file publicStream.cpp.

## 4.22.3 Member Function Documentation

### 4.22.3.1 getStreamType()

```
enum StreamType PublicStream::getStreamType ( ) const [override], [virtual]
```

Getter of the public stream's type

#### Returns

public stream's type

Implements [Stream](#).

Definition at line 11 of file publicStream.cpp.

### 4.22.3.2 readData()

```
void PublicStream::readData (
    std::ifstream & ifs,
    const std::shared_ptr< StreamerManager > & streamerManager ) [override], [virtual]
```

Reimplemented from [Stream](#).

Definition at line 15 of file publicStream.cpp.

#### 4.22.3.3 writeData()

```
void PublicStream::writeData (
    std::ofstream & ofs ) [override], [virtual]
```

Reimplemented from [Stream](#).

Definition at line 19 of file publicStream.cpp.

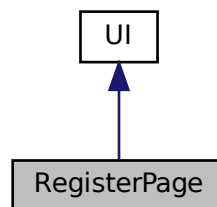
The documentation for this class was generated from the following files:

- [model/stream/publicStream/publicStream.h](#)
- [model/stream/publicStream/publicStream.cpp](#)

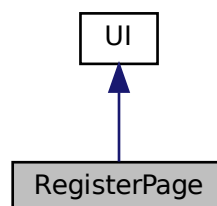
## 4.23 RegisterPage Class Reference

```
#include <registerPage.h>
```

Inheritance diagram for RegisterPage:



Collaboration diagram for RegisterPage:



## Public Member Functions

- [RegisterPage](#) ([UIManager](#) &uiManager)
- void [run](#) () override

### 4.23.1 Detailed Description

Implementation of the Register's Page in the [UI](#)

Allows a user to register as viewer or streamer, by inputing and validating its information

Definition at line 24 of file registerPage.h.

### 4.23.2 Constructor & Destructor Documentation

#### 4.23.2.1 RegisterPage()

```
RegisterPage::RegisterPage (
    UIManager & uiManager ) [explicit]
```

Register Page's default constructor

##### Parameters

<i>uiManager</i>	the manager of the current <a href="#">UI</a>
------------------	---

Definition at line 7 of file registerPage.cpp.

### 4.23.3 Member Function Documentation

#### 4.23.3.1 run()

```
void RegisterPage::run ( ) [override], [virtual]
```

Runs the register page output

Implements [UI](#).

Definition at line 9 of file registerPage.cpp.

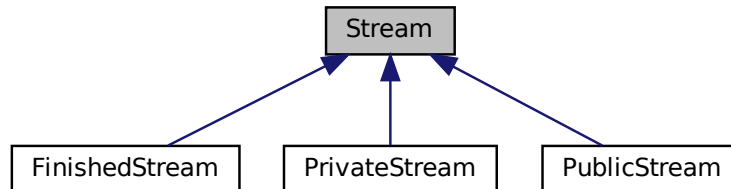
The documentation for this class was generated from the following files:

- ui/registerPage/[registerPage.h](#)
- ui/registerPage/[registerPage.cpp](#)

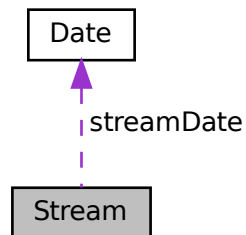
## 4.24 Stream Class Reference

```
#include <stream.h>
```

Inheritance diagram for Stream:



Collaboration diagram for Stream:



### Public Member Functions

- virtual enum [StreamType](#) [getStreamType](#) () const =0
- unsigned int [getNumOfViewers](#) () const
- unsigned int [getMinAge](#) () const
- std::string [getTitle](#) () const
- enum [StreamLanguage](#) [getLanguage](#) () const
- virtual bool [canJoin](#) (const std::shared\_ptr< [Viewer](#) > &newViewer) const
- void [newViewerJoin](#) ()
- void [viewerLeft](#) ()
- [Date](#) [getStreamDate](#) () const
- std::shared\_ptr< [Streamer](#) > [getStreamer](#) () const
- std::pair< unsigned int, unsigned int > [getVotes](#) () const
- bool [addFeedback](#) (const std::string &nickname, enum [FeedbackLikeSystem](#) feedback)
- bool [removeFeedback](#) (const std::string &nickname, enum [FeedbackLikeSystem](#) feedback)
- unsigned int [getUniqueld](#) () const



- [StreamGenre](#) [getGenre](#) () const
- virtual void [readData](#) (std::ifstream &ifs, const std::shared\_ptr< [StreamerManager](#) > &streamerManager)
- virtual void [writeData](#) (std::ofstream &ofs)
- bool [operator==](#) (const std::shared\_ptr< [Stream](#) > &stream) const
- bool [operator==](#) (const [Stream](#) &rhs) const
- bool [operator!=](#) (const [Stream](#) &rhs) const
- bool [operator<](#) (const [Stream](#) &rhs) const
- bool [operator>](#) (const [Stream](#) &rhs) const
- bool [operator<=](#) (const [Stream](#) &rhs) const
- bool [operator>=](#) (const [Stream](#) &rhs) const

## Protected Member Functions

- [Stream](#) (enum [StreamType](#) type)
- [Stream](#) (std::string [title](#), enum [StreamLanguage](#) lang, unsigned int [minAge](#), enum [StreamType](#) type, enum [StreamGenre](#) genre, std::shared\_ptr< [Streamer](#) > [streamer](#))

## Protected Attributes

- std::string [title](#)
- [Date](#) [streamDate](#)
- enum [StreamLanguage](#) [language](#)
- unsigned int [minAge](#) {}
- enum [StreamType](#) [type](#)
- enum [StreamGenre](#) [genre](#)
- std::shared\_ptr< [Streamer](#) > [streamer](#)
- std::pair< unsigned int, unsigned int > [votingSystem](#)
- unsigned int [numOfViewers](#) {}
- unsigned int [uniqueID](#) {}
- std::map< std::string, [FeedbackLikeSystem](#) > [feedback](#)

## Static Protected Attributes

- static unsigned int [nextID](#) = 0

### 4.24.1 Detailed Description

Definition at line 65 of file stream.h.

### 4.24.2 Constructor & Destructor Documentation

#### 4.24.2.1 [Stream\(\)](#) [1/2]

```
Stream::Stream (
    enum StreamType type ) [explicit], [protected]
```

Definition at line 21 of file stream.cpp.

#### 4.24.2.2 Stream() [2/2]

```
Stream::Stream (
    std::string title,
    enum StreamLanguage lang,
    unsigned int minAge,
    enum StreamType type,
    enum StreamGenre genre,
    std::shared_ptr< Streamer > streamer ) [protected]
```

Constructor of the [Stream](#) class

##### Parameters

<i>title</i>	title of the stream
<i>lang</i>	language the stream is in
<i>minAge</i>	minimum viewer age allowed
<i>type</i>	type of the stream
<i>genre</i>	genre of the stream
<i>streamer</i>	streamer of the stream

Definition at line 12 of file stream.cpp.

### 4.24.3 Member Function Documentation

#### 4.24.3.1 addFeedback()

```
bool Stream::addFeedback (
    const std::string & nickname,
    enum FeedbackLikeSystem feedback )
```

Adds a vote to the stream's feedback

##### Parameters

<i>feedback</i>	vote (like or dislike) to add
<i>nickname</i>	viewer to add feedback

##### Returns

true if feedback added is valid (like or dislike), false otherwise

Definition at line 42 of file stream.cpp.

#### 4.24.3.2 canJoin()

```
bool Stream::canJoin (
    const std::shared_ptr< Viewer > & newViewer ) const [virtual]
```

Checks if a viewer can join the stream

##### Parameters

<i>newViewer</i>	viewer to check
------------------	-----------------

##### Returns

true if the viewer meets the requirements to join, false otherwise

Reimplemented in [PrivateStream](#).

Definition at line 32 of file stream.cpp.

#### 4.24.3.3 getGenre()

```
StreamGenre Stream::getGenre ( ) const
```

Getter of the stream's genre

##### Returns

stream's genre

Definition at line 74 of file stream.cpp.

#### 4.24.3.4 getLanguage()

```
enum StreamLanguage Stream::getLanguage ( ) const
```

Getter of the stream's language

##### Returns

stream's language

Definition at line 30 of file stream.cpp.

#### 4.24.3.5 getMinAge()

```
unsigned Stream::getMinAge ( ) const
```

Getter of the minimum age allowed for viewers of the stream

##### Returns

minimum allowed viewer age

Definition at line 26 of file stream.cpp.

#### 4.24.3.6 getNumOfViewers()

```
unsigned int Stream::getNumOfViewers ( ) const
```

Getter of the number of viewers of the stream

##### Returns

stream's number of viewers

Definition at line 24 of file stream.cpp.

#### 4.24.3.7 getStreamDate()

```
Date Stream::getStreamDate ( ) const
```

Getter of the stream's date

##### Returns

stream's date

Definition at line 36 of file stream.cpp.

#### 4.24.3.8 getStreamer()

```
std::shared_ptr< Streamer > Stream::getStreamer ( ) const
```

Getter of the stream's streamer

##### Returns

pointer to stream's streamer

Definition at line 38 of file stream.cpp.

#### 4.24.3.9 `getStreamType()`

```
virtual enum StreamType Stream::getStreamType ( ) const [pure virtual]
```

Placeholder for getter of the stream's type

Returns

0

Implemented in [FinishedStream](#), [PrivateStream](#), and [PublicStream](#).

#### 4.24.3.10 `getTitle()`

```
std::string Stream::getTitle ( ) const
```

Getter of the stream's title

Returns

stream's title

Definition at line 28 of file `stream.cpp`.

#### 4.24.3.11 `getUniqueId()`

```
unsigned int Stream::getUniqueId ( ) const
```

Getter of the unique ID of the stream

Returns

stream's unique ID

Definition at line 72 of file `stream.cpp`.

#### 4.24.3.12 `getVotes()`

```
std::pair< unsigned int, unsigned int > Stream::getVotes ( ) const
```

Getter of the number of each type of votes (like or dislike) the stream has

Returns

pair with the number of votes of each type

Definition at line 40 of file `stream.cpp`.

#### 4.24.3.13 newViewerJoin()

```
void Stream::newViewerJoin ( )
```

Increases numOfViewers by one

Definition at line 218 of file stream.cpp.

#### 4.24.3.14 operator"!="()

```
bool Stream::operator!= (
    const Stream & rhs ) const
```

Definition at line 138 of file stream.cpp.

#### 4.24.3.15 operator<()

```
bool Stream::operator< (
    const Stream & rhs ) const
```

Definition at line 78 of file stream.cpp.

#### 4.24.3.16 operator<=()

```
bool Stream::operator<= (
    const Stream & rhs ) const
```

Definition at line 126 of file stream.cpp.

#### 4.24.3.17 operator==( ) [1/2]

```
bool Stream::operator==(
    const std::shared_ptr< Stream > & stream ) const
```

Definition at line 70 of file stream.cpp.

**4.24.3.18 operator==( ) [2/2]**

```
bool Stream::operator== (
    const Stream & rhs ) const
```

Definition at line 134 of file stream.cpp.

**4.24.3.19 operator>( )**

```
bool Stream::operator> (
    const Stream & rhs ) const
```

Definition at line 122 of file stream.cpp.

**4.24.3.20 operator>=( )**

```
bool Stream::operator>= (
    const Stream & rhs ) const
```

Definition at line 130 of file stream.cpp.

**4.24.3.21 readData( )**

```
void Stream::readData (
    std::ifstream & ifs,
    const std::shared_ptr< StreamerManager > & streamerManager ) [virtual]
```

Reimplemented in [PrivateStream](#), [FinishedStream](#), and [PublicStream](#).

Definition at line 142 of file stream.cpp.

**4.24.3.22 removeFeedback( )**

```
bool Stream::removeFeedback (
    const std::string & nickname,
    enum FeedbackLikeSystem feedback )
```

Removes a vote to the stream's feedback

**Parameters**

<i>feedback</i>	vote (like or dislike) to remove
<i>nickname</i>	viewer to remove feedback

Generated by Doxygen

**Returns**

true if feedback removed is valid (like or dislike), false otherwise

Definition at line 59 of file stream.cpp.

**4.24.3.23 viewerLeft()**

```
void Stream::viewerLeft ( )
```

Decreases numOfViewers by one

Definition at line 222 of file stream.cpp.

**4.24.3.24 writeData()**

```
void Stream::writeData (
    std::ofstream & ofs ) [virtual]
```

Reimplemented in [PrivateStream](#), [FinishedStream](#), and [PublicStream](#).

Definition at line 173 of file stream.cpp.

**4.24.4 Member Data Documentation****4.24.4.1 feedback**

```
std::map<std::string, FeedbackLikeSystem> Stream::feedback [protected]
```

Definition at line 213 of file stream.h.

**4.24.4.2 genre**

```
enum StreamGenre Stream::genre [protected]
```

Definition at line 207 of file stream.h.



#### 4.24.4.3 language

```
enum StreamLanguage Stream::language [protected]
```

Definition at line 204 of file stream.h.

#### 4.24.4.4 minAge

```
unsigned int Stream::minAge {} [protected]
```

Definition at line 205 of file stream.h.

#### 4.24.4.5 nextID

```
unsigned int Stream::nextID = 0 [static], [protected]
```

Definition at line 212 of file stream.h.

#### 4.24.4.6 numOfViewers

```
unsigned int Stream::numOfViewers {} [protected]
```

Definition at line 210 of file stream.h.

#### 4.24.4.7 streamDate

```
Date Stream::streamDate [protected]
```

Definition at line 203 of file stream.h.

#### 4.24.4.8 streamer

```
std::shared_ptr<Streamer> Stream::streamer [protected]
```

Definition at line 208 of file stream.h.

#### 4.24.4.9 title

```
std::string Stream::title [protected]
```

Definition at line 202 of file stream.h.

#### 4.24.4.10 type

```
enum StreamType Stream::type [protected]
```

Definition at line 206 of file stream.h.

#### 4.24.4.11 uniqueID

```
unsigned int Stream::uniqueID {} [protected]
```

Definition at line 211 of file stream.h.

#### 4.24.4.12 votingSystem

```
std::pair<unsigned int,unsigned int> Stream::votingSystem [protected]
```

Definition at line 209 of file stream.h.

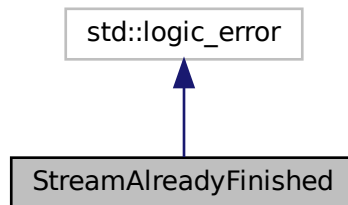
The documentation for this class was generated from the following files:

- model/stream/[stream.h](#)
- model/stream/[stream.cpp](#)

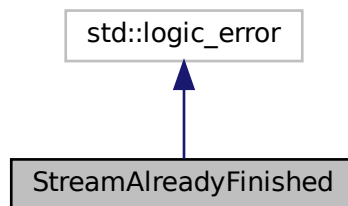
## 4.25 StreamAlreadyFinished Class Reference

```
#include <streamAlreadyFinished.h>
```

Inheritance diagram for StreamAlreadyFinished:



Collaboration diagram for StreamAlreadyFinished:



### Public Member Functions

- [StreamAlreadyFinished](#) (std::shared\_ptr< [Stream](#) > stream, const std::string &message)
- const std::shared\_ptr< [Stream](#) > & [getStream](#) () const

#### 4.25.1 Detailed Description

Definition at line 12 of file streamAlreadyFinished.h.

#### 4.25.2 Constructor & Destructor Documentation

#### 4.25.2.1 StreamAlreadyFinished()

```
StreamAlreadyFinished::StreamAlreadyFinished (
    std::shared_ptr< Stream > stream,
    const std::string & message )
```

Definition at line 7 of file streamAlreadyFinished.cpp.

### 4.25.3 Member Function Documentation

#### 4.25.3.1 getStream()

```
const std::shared_ptr< Stream > & StreamAlreadyFinished::getStream ( ) const
```

Definition at line 9 of file streamAlreadyFinished.cpp.

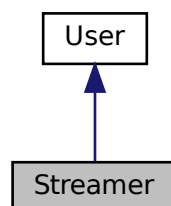
The documentation for this class was generated from the following files:

- exception/streamAlreadyFinished/[streamAlreadyFinished.h](#)
- exception/streamAlreadyFinished/[streamAlreadyFinished.cpp](#)

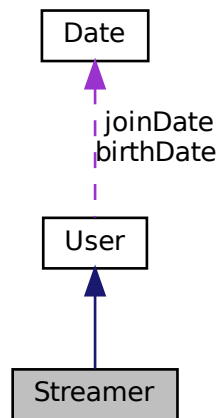
## 4.26 Streamer Class Reference

```
#include <streamer.h>
```

Inheritance diagram for Streamer:



Collaboration diagram for Streamer:



## Public Member Functions

- [Streamer](#) ()
- [Streamer](#) ([Date](#) [birthDate](#), std::string [name](#), std::string [nickname](#), std::string [password](#))
- bool [isStreaming](#) () const
- void [setStream](#) (const std::shared\_ptr< [Stream](#) > &stream)
- void [removeStream](#) ()
- void [addToViewCount](#) (unsigned int value)
- unsigned int [getTotalViewCount](#) () const
- unsigned int [getCurrentStreamID](#) () const
- const std::vector< unsigned int > & [getPreviousStreamsIDs](#) () const
- void [readData](#) (std::ifstream &ifs) override
- void [writeData](#) (std::ofstream &ofs) override
- bool [operator<](#) (const [Streamer](#) &rhs) const
- bool [operator>](#) (const [Streamer](#) &rhs) const
- bool [operator<=](#) (const [Streamer](#) &rhs) const
- bool [operator==](#) (const [Streamer](#) &rhs) const
- bool [operator!=](#) (const [Streamer](#) &rhs) const
- bool [operator>=](#) (const [Streamer](#) &rhs) const

## Additional Inherited Members

### 4.26.1 Detailed Description

Definition at line 16 of file streamer.h.

### 4.26.2 Constructor & Destructor Documentation

#### 4.26.2.1 Streamer() [1/2]

```
Streamer::Streamer ( )
```

Definition at line 8 of file streamer.cpp.

#### 4.26.2.2 Streamer() [2/2]

```
Streamer::Streamer (
    Date birthDate,
    std::string name,
    std::string nickname,
    std::string password )
```

Constructor of the [Streamer](#) Class

##### Parameters

<i>birthDate</i>	the birth date of the streamer
<i>name</i>	the name of the streamer
<i>nickname</i>	the nickname of the streamer

Definition at line 10 of file streamer.cpp.

### 4.26.3 Member Function Documentation

#### 4.26.3.1 addToViewCount()

```
void Streamer::addToViewCount (
    unsigned int value )
```

Definition at line 110 of file streamer.cpp.

#### 4.26.3.2 getCurrentStreamID()

```
unsigned int Streamer::getCurrentStreamID ( ) const
```

Definition at line 38 of file streamer.cpp.

#### 4.26.3.3 `getPreviousStreamsIDs()`

```
const std::vector< unsigned int > & Streamer::getPreviousStreamsIDs ( ) const
```

Definition at line 42 of file streamer.cpp.

#### 4.26.3.4 `getTotalViewCount()`

```
unsigned int Streamer::getTotalViewCount ( ) const
```

Definition at line 34 of file streamer.cpp.

#### 4.26.3.5 `isStreaming()`

```
bool Streamer::isStreaming ( ) const
```

Checks whether or not the streamer is streaming

##### Returns

True if the streamer is, in fact, streaming, false otherwise

Definition at line 20 of file streamer.cpp.

#### 4.26.3.6 `operator"!=()`

```
bool Streamer::operator!= (
    const Streamer & rhs ) const
```

Definition at line 82 of file streamer.cpp.

#### 4.26.3.7 `operator<()`

```
bool Streamer::operator< (
    const Streamer & rhs ) const
```

Definition at line 46 of file streamer.cpp.

#### 4.26.3.8 operator<=()

```
bool Streamer::operator<= (
    const Streamer & rhs ) const
```

Definition at line 70 of file streamer.cpp.

#### 4.26.3.9 operator==()

```
bool Streamer::operator== (
    const Streamer & rhs ) const
```

Definition at line 78 of file streamer.cpp.

#### 4.26.3.10 operator>()

```
bool Streamer::operator> (
    const Streamer & rhs ) const
```

Definition at line 66 of file streamer.cpp.

#### 4.26.3.11 operator>=()

```
bool Streamer::operator>= (
    const Streamer & rhs ) const
```

Definition at line 74 of file streamer.cpp.

#### 4.26.3.12 readData()

```
void Streamer::readData (
    std::ifstream & ifs ) [override], [virtual]
```

Reimplemented from [User](#).

Definition at line 86 of file streamer.cpp.

#### 4.26.3.13 removeStream()

```
void Streamer::removeStream ( )
```

Removes the current stream

Definition at line 29 of file streamer.cpp.

#### 4.26.3.14 setStream()

```
void Streamer::setStream (
    const std::shared_ptr< Stream > & stream )
```

Sets the stream



## Parameters

<i>stream</i>	the stream to be set to
---------------	-------------------------

Definition at line 24 of file streamer.cpp.

#### 4.26.3.15 writeData()

```
void Streamer::writeData (
    std::ofstream & ofs ) [override], [virtual]
```

Reimplemented from [User](#).

Definition at line 100 of file streamer.cpp.

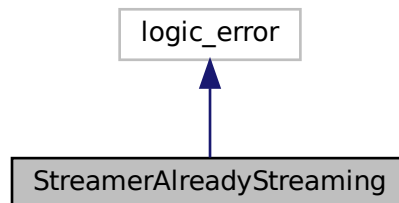
The documentation for this class was generated from the following files:

- model/user/streamer/[streamer.h](#)
- model/user/streamer/[streamer.cpp](#)

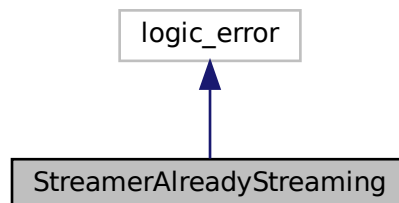
## 4.27 StreamerAlreadyStreaming Class Reference

```
#include <streamerAlreadyStreaming.h>
```

Inheritance diagram for StreamerAlreadyStreaming:



Collaboration diagram for StreamerAlreadyStreaming:



## Public Member Functions

- [StreamerAlreadyStreaming](#) (std::shared\_ptr< [Streamer](#) > streamer, const std::string &message)
- const std::shared\_ptr< [Streamer](#) > & [getStreamer](#) () const

### 4.27.1 Detailed Description

Definition at line 12 of file streamerAlreadyStreaming.h.

### 4.27.2 Constructor & Destructor Documentation

#### 4.27.2.1 StreamerAlreadyStreaming()

```
StreamerAlreadyStreaming::StreamerAlreadyStreaming (
    std::shared_ptr< Streamer > streamer,
    const std::string & message )
```

Definition at line 7 of file streamerAlreadyStreaming.cpp.

### 4.27.3 Member Function Documentation

#### 4.27.3.1 getStreamer()

```
const std::shared_ptr< Streamer > & StreamerAlreadyStreaming::getStreamer ( ) const
```

Definition at line 9 of file streamerAlreadyStreaming.cpp.

The documentation for this class was generated from the following files:

- exception/streamerAlreadyStreaming/[streamerAlreadyStreaming.h](#)
- exception/streamerAlreadyStreaming/[streamerAlreadyStreaming.cpp](#)

## 4.28 StreamerManager Class Reference

```
#include <streamer_manager.h>
```

## Public Member Functions

- [StreamerManager](#) ()
- [StreamerManager](#) (std::shared\_ptr< [StreamManager](#) > streamManager, std::shared\_ptr< [ViewerManager](#) > viewerManager, std::shared\_ptr< [UserManager](#) > userManager)
- std::shared\_ptr< [Streamer](#) > [build](#) (Date birthDate, const std::string &name, const std::string &nickname, const std::string &password)
- bool [add](#) (const std::shared\_ptr< [Streamer](#) > &streamer)
- bool [reload](#) (const std::shared\_ptr< [Streamer](#) > &streamer)
- bool [remove](#) (const std::shared\_ptr< [Streamer](#) > &streamer)
- bool [endStream](#) (const std::shared\_ptr< [Streamer](#) > &streamer)
- bool [has](#) (const std::shared\_ptr< [Streamer](#) > &streamer) const
- bool [has](#) (std::string nickname) const
- std::shared\_ptr< [Streamer](#) > [get](#) (std::string nickname) const
- unsigned int [getNumOfFollowers](#) (const std::shared\_ptr< [Streamer](#) > &streamer) const
- const std::vector< std::shared\_ptr< [Streamer](#) > > & [getStreamers](#) () const
- bool [readData](#) ()
- bool [writeData](#) ()

### 4.28.1 Detailed Description

Definition at line 11 of file streamer\_manager.h.

### 4.28.2 Constructor & Destructor Documentation

#### 4.28.2.1 StreamerManager() [1/2]

```
StreamerManager::StreamerManager ( ) [default]
```

#### 4.28.2.2 StreamerManager() [2/2]

```
StreamerManager::StreamerManager (
    std::shared_ptr< StreamManager > streamManager,
    std::shared_ptr< ViewerManager > viewerManager,
    std::shared_ptr< UserManager > userManager )
```

Constructor of the [Streamer](#) Manager

#### Parameters

<i>streamManager</i>	the stream manager
<i>viewerManager</i>	the viewer manager
<i>userManager</i>	the user manager

Definition at line 13 of file streamer\_manager.cpp.

### 4.28.3 Member Function Documentation

#### 4.28.3.1 add()

```
bool StreamerManager::add (
    const std::shared_ptr< Streamer > & streamer )
```

Adds a new streamer to the streamer vector

##### Parameters

<i>streamer</i>	new streamer to be added
-----------------	--------------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 35 of file streamer\_manager.cpp.

#### 4.28.3.2 build()

```
std::shared_ptr< Streamer > StreamerManager::build (
    Date birthDate,
    const std::string & name,
    const std::string & nickname,
    const std::string & password )
```

Creates an object of class [Streamer](#)

##### Parameters

<i>birthDate</i>	the birthdate of the streamer
<i>name</i>	the name of the streamer
<i>nickname</i>	the nickname of the streamer

##### Returns

True if the action was successful, false otherwise

Definition at line 19 of file streamer\_manager.cpp.

### 4.28.3.3 endStream()

```
bool StreamerManager::endStream (
    const std::shared_ptr< Streamer > & streamer )
```

Ends the stream of a given streamer

#### Parameters

<i>streamer</i>	the stream to which the stream is to be finished
-----------------	--

#### Returns

True if the action was successful, false otherwise

Definition at line 63 of file streamer\_manager.cpp.

### 4.28.3.4 get()

```
std::shared_ptr< Streamer > StreamerManager::get (
    std::string nickname ) const
```

Returns the pointer to a streamer given his nickname

#### Parameters

<i>nickname</i>	the nickname of the streamer to be found and returned
-----------------	---

#### Returns

the streamer with the given nickname

Definition at line 81 of file streamer\_manager.cpp.

### 4.28.3.5 getNumOfFollowers()

```
unsigned int StreamerManager::getNumOfFollowers (
    const std::shared_ptr< Streamer > & streamer ) const
```

Definition at line 90 of file streamer\_manager.cpp.

#### 4.28.3.6 getStreamers()

```
const std::vector< std::shared_ptr< Streamer > > & StreamerManager::getStreamers ( ) const
```

Definition at line 97 of file streamer\_manager.cpp.

#### 4.28.3.7 has() [1/2]

```
bool StreamerManager::has (
    const std::shared_ptr< Streamer > & streamer ) const
```

Checks if the streamer exists in the streamers vector

##### Parameters

<i>streamer</i>	streamer to be found
-----------------	----------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 72 of file streamer\_manager.cpp.

#### 4.28.3.8 has() [2/2]

```
bool StreamerManager::has (
    std::string nickname ) const
```

Checks, by nickname (which is unique), if the user exists in the streamers unordered set

##### Parameters

<i>nickname</i>	the nickname of the streamer to be found
-----------------	--

##### Returns

True if the action was successful, false otherwise

Definition at line 76 of file streamer\_manager.cpp.

#### 4.28.3.9 readData()

```
bool StreamerManager::readData ( )
```

Definition at line 101 of file streamer\_manager.cpp.

#### 4.28.3.10 reload()

```
bool StreamerManager::reload (
    const std::shared_ptr< Streamer > & streamer )
```

Definition at line 43 of file streamer\_manager.cpp.

#### 4.28.3.11 remove()

```
bool StreamerManager::remove (
    const std::shared_ptr< Streamer > & streamer )
```

Removes a streamer from the streamers vector

##### Parameters

<i>streamer</i>	new streamer to be added
-----------------	--------------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 53 of file streamer\_manager.cpp.

#### 4.28.3.12 writeData()

```
bool StreamerManager::writeData ( )
```

Definition at line 124 of file streamer\_manager.cpp.

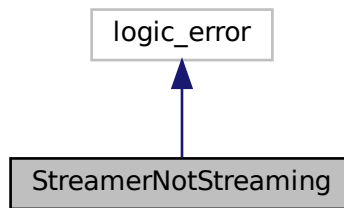
The documentation for this class was generated from the following files:

- model/user/streamer/streamer\_manager.h
- model/user/streamer/streamer\_manager.cpp

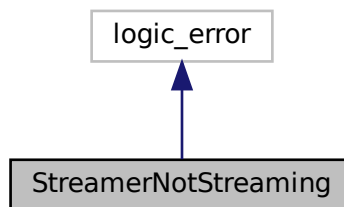
## 4.29 StreamerNotStreaming Class Reference

```
#include <streamerNotStreaming.h>
```

Inheritance diagram for StreamerNotStreaming:



Collaboration diagram for StreamerNotStreaming:



## Public Member Functions

- [StreamerNotStreaming](#) (const std::string &message)

### 4.29.1 Detailed Description

Definition at line 10 of file `streamerNotStreaming.h`.

### 4.29.2 Constructor & Destructor Documentation

#### 4.29.2.1 StreamerNotStreaming()

```
StreamerNotStreaming::StreamerNotStreaming (  
    const std::string & message ) [explicit]
```

Definition at line 7 of file `streamerNotStreaming.cpp`.

The documentation for this class was generated from the following files:

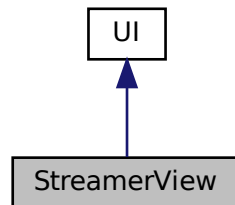
- exception/streamerNotStreaming/[streamerNotStreaming.h](#)
- exception/streamerNotStreaming/[streamerNotStreaming.cpp](#)



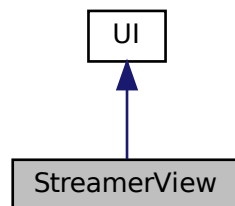
## 4.30 StreamerView Class Reference

```
#include <streamerView.h>
```

Inheritance diagram for StreamerView:



Collaboration diagram for StreamerView:



### Public Member Functions

- [StreamerView](#) ([UIManager](#) &uiManager)
- void [run](#) () override

#### 4.30.1 Detailed Description

Implementation of the [Streamer](#)'s Page in the [UI](#)

Allows a streamer to start a stream, check its statistics, edit whitelist and see who's able to join, as well as finish the stream and check the leaderboards

Definition at line 24 of file `streamerView.h`.

## 4.30.2 Constructor & Destructor Documentation

### 4.30.2.1 StreamerView()

```
StreamerView::StreamerView (
    UIManager & uiManager ) [explicit]
```

[Streamer](#) View's constructor

#### Parameters

<i>uiManager</i>	the manager of the current <a href="#">UI</a>
------------------	---

Definition at line 8 of file streamerView.cpp.

## 4.30.3 Member Function Documentation

### 4.30.3.1 run()

```
void StreamerView::run ( ) [override], [virtual]
```

Runs the streamer page view

Implements [UI](#).

Definition at line 10 of file streamerView.cpp.

The documentation for this class was generated from the following files:

- ui/streamerView/[streamerView.h](#)
- ui/streamerView/[streamerView.cpp](#)

## 4.31 StreamManager Class Reference

```
#include <streamManager.h>
```

## Public Member Functions

- [StreamManager](#) (std::shared\_ptr< [ViewerManager](#) > viewerManager, std::shared\_ptr< [StreamerManager](#) > streamerManager)
- std::shared\_ptr< [Stream](#) > [build](#) (const std::string &title, enum [StreamLanguage](#) lang, unsigned int minAge, enum [StreamType](#) type, enum [StreamGenre](#) genre, const std::shared\_ptr< [Streamer](#) > &streamer)
- bool [add](#) (const std::shared\_ptr< [Stream](#) > &streamToAdd)
- bool [remove](#) (const std::shared\_ptr< [Stream](#) > &streamToRemove)
- bool [has](#) (const std::shared\_ptr< [Stream](#) > &streamToCheck)
- std::shared\_ptr< [Stream](#) > [get](#) (unsigned int streamID)
- std::shared\_ptr< [FinishedStream](#) > [finish](#) (const std::shared\_ptr< [Stream](#) > &streamToFinish)
- unsigned int [getNumOfViewers](#) (const std::shared\_ptr< [Stream](#) > &streamToFinish)
- void [setStreamerManager](#) (std::shared\_ptr< [StreamerManager](#) > newStreamerManager)
- const std::vector< std::shared\_ptr< [Stream](#) > > & [getStreams](#) () const
- const std::vector< std::shared\_ptr< [Stream](#) > > & [getCacheOfFinishedStreams](#) () const
- bool [readData](#) ()
- bool [writeData](#) ()

### 4.31.1 Detailed Description

Definition at line 16 of file streamManager.h.

### 4.31.2 Constructor & Destructor Documentation

#### 4.31.2.1 StreamManager()

```
StreamManager::StreamManager (
    std::shared_ptr< ViewerManager > viewerManager,
    std::shared_ptr< StreamerManager > streamerManager )
```

Constructor of the [StreamManager](#) class

#### Parameters

<i>viewerManager</i>	the manager of the Viewers
<i>streamerManager</i>	the manager of the Streamers

Definition at line 13 of file streamManager.cpp.

### 4.31.3 Member Function Documentation

#### 4.31.3.1 add()

```
bool StreamManager::add (
    const std::shared_ptr< Stream > & streamToAdd )
```

Adds a stream to the streams vector

##### Parameters

<i>streamToAdd</i>	stream to be added to the vector
--------------------	----------------------------------

##### Returns

true if stream is added, false if it is already in the vector

Definition at line 39 of file streamManager.cpp.

#### 4.31.3.2 build()

```
std::shared_ptr< Stream > StreamManager::build (
    const std::string & title,
    enum StreamLanguage lang,
    unsigned int minAge,
    enum StreamType type,
    enum StreamGenre genre,
    const std::shared_ptr< Streamer > & streamer )
```

Creates a [PublicStream](#) or [PrivateStream](#) object using the given parameters

##### Parameters

<i>title</i>	title of the stream
<i>lang</i>	language the stream is in
<i>minAge</i>	minimum viewer age allowed
<i>type</i>	type of the stream
<i>genre</i>	genre of the stream
<i>streamer</i>	streamer of the stream

##### Returns

pointer to the created stream

Definition at line 16 of file streamManager.cpp.

#### 4.31.3.3 finish()

```
std::shared_ptr< FinishedStream > StreamManager::finish (
    const std::shared_ptr< Stream > & streamToFinish )
```

Creates a [FinishedStream](#) object through downcasting, marking the end of a stream

##### Parameters

<i>streamToFinish</i>	stream that is downcast as a <a href="#">FinishedStream</a>
-----------------------	---

##### Returns

true if [FinishedStream](#) is successfully created, false otherwise

Definition at line 80 of file streamManager.cpp.

#### 4.31.3.4 get()

```
std::shared_ptr< Stream > StreamManager::get (
    unsigned int streamID )
```

Gets the stream of a given uniqueID

##### Parameters

<i>streamID</i>	the uniqueID of the stream to get
-----------------	-----------------------------------

##### Returns

pointer to the stream that has parameter streamID

Definition at line 66 of file streamManager.cpp.

#### 4.31.3.5 getCacheOfFinishedStreams()

```
const std::vector< std::shared_ptr< Stream > > & StreamManager::getCacheOfFinishedStreams ( )
const
```

Getter of the cache of finished streams

##### Returns

vector of cache of finished streams

Definition at line 114 of file streamManager.cpp.

#### 4.31.3.6 getNumOfViewers()

```
unsigned int StreamManager::getNumOfViewers (
    const std::shared_ptr< Stream > & streamToFinish )
```

Getter of the number of viewers of a stream that is to be finished at its end

##### Parameters

<i>streamToFinish</i>	stream that is to be finished
-----------------------	-------------------------------

##### Returns

number of viewers of streamToFinish at its end

Definition at line 102 of file streamManager.cpp.

#### 4.31.3.7 getStreams()

```
const std::vector< std::shared_ptr< Stream > > & StreamManager::getStreams ( ) const
```

Getter of the streams vector

##### Returns

vector of streams

Definition at line 110 of file streamManager.cpp.

#### 4.31.3.8 has()

```
bool StreamManager::has (
    const std::shared_ptr< Stream > & streamToCheck )
```

Checks if a stream is in the streams vector

##### Parameters

<i>streamToCheck</i>	stream to look for in the vector
----------------------	----------------------------------

##### Returns

true if stream is in the vector, false otherwise

Definition at line 62 of file streamManager.cpp.

#### 4.31.3.9 readData()

```
bool StreamManager::readData ( )
```

Definition at line 119 of file streamManager.cpp.

#### 4.31.3.10 remove()

```
bool StreamManager::remove (
    const std::shared_ptr< Stream > & streamToRemove )
```

Removes a stream from the streams vector

##### Parameters

<i>streamToRemove</i>	stream to be removed from the vector
-----------------------	--------------------------------------

##### Returns

true if stream is removed, false if it isn't in the vector

Definition at line 53 of file streamManager.cpp.

#### 4.31.3.11 setStreamerManager()

```
void StreamManager::setStreamerManager (
    std::shared_ptr< StreamerManager > newStreamerManager )
```

Sets/Updates the [StreamManager](#)'s streamer manager

##### Parameters

<i>newStreamerManager</i>	new streamer manager
---------------------------	----------------------

Definition at line 205 of file streamManager.cpp.

#### 4.31.3.12 writeData()

```
bool StreamManager::writeData ( )
```

Definition at line 165 of file streamManager.cpp.

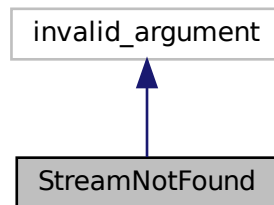
The documentation for this class was generated from the following files:

- model/stream/[streamManager.h](#)
- model/stream/[streamManager.cpp](#)

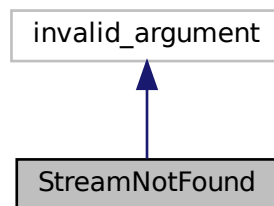
## 4.32 StreamNotFound Class Reference

```
#include <streamNotFound.h>
```

Inheritance diagram for StreamNotFound:



Collaboration diagram for StreamNotFound:



### Public Member Functions

- [StreamNotFound](#) (std::shared\_ptr< [Stream](#) > stream, const std::string &message)
- const std::shared\_ptr< [Stream](#) > & [getStream](#) () const

### 4.32.1 Detailed Description

Definition at line 12 of file streamNotFound.h.

### 4.32.2 Constructor & Destructor Documentation



#### 4.32.2.1 StreamNotFound()

```
StreamNotFound::StreamNotFound (
    std::shared_ptr< Stream > stream,
    const std::string & message )
```

Definition at line 7 of file streamNotFound.cpp.

### 4.32.3 Member Function Documentation

#### 4.32.3.1 getStream()

```
const std::shared_ptr< Stream > & StreamNotFound::getStream ( ) const
```

Definition at line 9 of file streamNotFound.cpp.

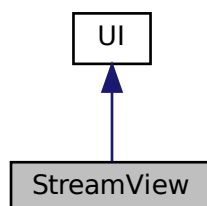
The documentation for this class was generated from the following files:

- exception/streamNotFound/[streamNotFound.h](#)
- exception/streamNotFound/[streamNotFound.cpp](#)

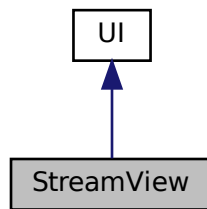
## 4.33 StreamView Class Reference

```
#include <streamView.h>
```

Inheritance diagram for StreamView:



Collaboration diagram for StreamView:



## Public Member Functions

- [StreamView](#) ([UIManager](#) &uiManager)
- void [run](#) () override

### 4.33.1 Detailed Description

Implementation of the [Stream](#)'s Page in the [UI](#)

Allows a viewer to watch a stream, give feedback and leave the stream

Definition at line 24 of file `streamView.h`.

### 4.33.2 Constructor & Destructor Documentation

#### 4.33.2.1 StreamView()

```
StreamView::StreamView (  
    UIManager & uiManager ) [explicit]
```

[Stream](#) View's constructor

#### Parameters

<a href="#">uiManager</a>	the manager of the current <a href="#">UI</a>
---------------------------	---

Definition at line 7 of file `streamView.cpp`.

### 4.33.3 Member Function Documentation

#### 4.33.3.1 run()

```
void StreamView::run ( ) [override], [virtual]
```

Runs the stream view display

Implements [UI](#).

Definition at line 9 of file streamView.cpp.

The documentation for this class was generated from the following files:

- ui/streamView/[streamView.h](#)
- ui/streamView/[streamView.cpp](#)

## 4.34 StreamZ Class Reference

```
#include <streamZ.h>
```

### Public Member Functions

- [StreamZ](#) ()
- void [initialize](#) ()
- void [finish](#) ()
- std::shared\_ptr< [UserManager](#) > [getUserManager](#) ()
- std::shared\_ptr< [ViewerManager](#) > [getViewerManager](#) ()
- std::shared\_ptr< [StreamManager](#) > [getStreamManager](#) ()
- std::shared\_ptr< [StreamerManager](#) > [getStreamerManager](#) ()
- std::shared\_ptr< [LeaderboardManager](#) > [getLeaderboardManager](#) ()

#### 4.34.1 Detailed Description

Definition at line 19 of file streamZ.h.

### 4.34.2 Constructor & Destructor Documentation

#### 4.34.2.1 StreamZ()

```
StreamZ::StreamZ ( )
```

Definition at line 7 of file streamZ.cpp.

### 4.34.3 Member Function Documentation

#### 4.34.3.1 finish()

```
void StreamZ::finish ( )
```

Definition at line 45 of file streamZ.cpp.

#### 4.34.3.2 getLeaderboardManager()

```
std::shared_ptr< LeaderboardManager > StreamZ::getLeaderboardManager ( )
```

Definition at line 34 of file streamZ.cpp.

#### 4.34.3.3 getStreamerManager()

```
std::shared_ptr< StreamerManager > StreamZ::getStreamerManager ( )
```

Definition at line 30 of file streamZ.cpp.

#### 4.34.3.4 getStreamManager()

```
std::shared_ptr< StreamManager > StreamZ::getStreamManager ( )
```

Definition at line 26 of file streamZ.cpp.

#### 4.34.3.5 getUserManager()

```
std::shared_ptr< UserManager > StreamZ::getUserManager ( )
```

Definition at line 18 of file streamZ.cpp.

#### 4.34.3.6 getViewManager()

```
std::shared_ptr< ViewerManager > StreamZ::getViewManager ( )
```

Definition at line 22 of file streamZ.cpp.

#### 4.34.3.7 initialize()

```
void StreamZ::initialize ( )
```

Definition at line 38 of file streamZ.cpp.

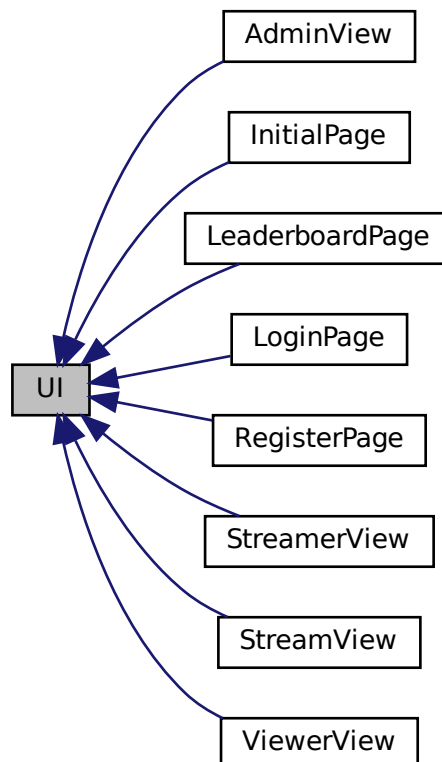
The documentation for this class was generated from the following files:

- model/streamZ/streamZ.h
- model/streamZ/streamZ.cpp

## 4.35 UI Class Reference

```
#include <ui.h>
```

Inheritance diagram for UI:



## Public Member Functions

- virtual void [run](#) ()=0

### 4.35.1 Detailed Description

Base class of all [UI](#) pages

Definition at line 19 of file [ui.h](#).

### 4.35.2 Member Function Documentation

#### 4.35.2.1 [run\(\)](#)

```
virtual void UI::run ( ) [pure virtual]
```

Runs the given [UI](#) page

Implemented in [LoginPage](#), [InitialPage](#), [ViewerView](#), [AdminView](#), [RegisterPage](#), [StreamView](#), [LeaderboardPage](#), and [StreamerView](#).

The documentation for this class was generated from the following file:

- [ui/ui.h](#)

## 4.36 UIManager Class Reference

```
#include <ui_manager.h>
```

## Public Member Functions

- [UIManager](#) ([StreamZ](#) &platform, [CurrentSession](#) &currentSession)
- [StreamZ](#) & [getPlatform](#) () const
- [CurrentSession](#) & [getCurrentSession](#) () const
- void [run](#) () const
- void [setCurrent](#) ([UI](#) \*ui)

### 4.36.1 Detailed Description

Manager of the [UI](#) pages

Allows the [UI](#) to access platform and current session information, as well as keeping track of the current [UI](#)

Definition at line 26 of file [ui\\_manager.h](#).

### 4.36.2 Constructor & Destructor Documentation

#### 4.36.2.1 [UIManager\(\)](#)

```
UIManager::UIManager (
    StreamZ & platform,
    CurrentSession & currentSession )
```

[UIManager](#)'s constructor

## Parameters

<i>platform</i>	the platform ( <a href="#">StreamZ</a> , in this case) on which it operates
<i>currentSession</i>	the current <a href="#">User</a> that is logged in

Definition at line 7 of file ui\_manager.cpp.

### 4.36.3 Member Function Documentation

#### 4.36.3.1 getCurrentSession()

```
CurrentSession & UIManager::getCurrentSession ( ) const
```

Gets the current logged user

## Returns

the currentSession object of the logged in user

Definition at line 23 of file ui\_manager.cpp.

#### 4.36.3.2 getPlatform()

```
StreamZ & UIManager::getPlatform ( ) const
```

Gets the current platform on which the [UIManager](#) is operating

## Returns

the platform ([StreamZ](#) object) on which it is operating

Definition at line 19 of file ui\_manager.cpp.

#### 4.36.3.3 run()

```
void UIManager::run ( ) const
```

Starts the [UI](#)

Definition at line 11 of file ui\_manager.cpp.

#### 4.36.3.4 setCurrent()

```
void UIManager::setCurrent (
    UI * ui )
```

Sets the current [UI](#) page

**Parameters**

<i>ui</i>	the page to set the <a href="#">UI</a> to
-----------	---

Definition at line 15 of file ui\_manager.cpp.

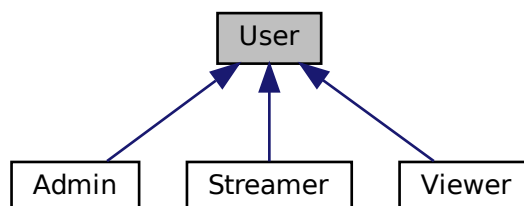
The documentation for this class was generated from the following files:

- [ui/ui\\_manager.h](#)
- [ui/ui\\_manager.cpp](#)

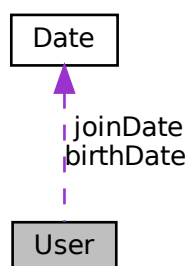
## 4.37 User Class Reference

```
#include <user.h>
```

Inheritance diagram for User:



Collaboration diagram for User:





## Public Member Functions

- const [Date](#) & [getBirthDate](#) () const
- unsigned int [getAge](#) () const
- const [Date](#) & [getJoinDate](#) () const
- const std::string & [getName](#) () const
- const std::string & [getNickname](#) () const
- const std::string & [getPassword](#) () const
- void [updateBirthDate](#) (const [Date](#) &d1)
- void [updateName](#) (const std::string &newName)
- void [updateNickname](#) (const std::string &newNickname)
- void [updatePassword](#) (const std::string &password)
- enum [UserTypes](#) [getUserType](#) () const
- virtual void [readData](#) (std::ifstream &if)
- virtual void [writeData](#) (std::ofstream &of)
- bool [operator<](#) (const [User](#) &rhs) const
- bool [operator>](#) (const [User](#) &rhs) const
- bool [operator<=](#) (const [User](#) &rhs) const
- bool [operator==](#) (const [User](#) &rhs) const
- bool [operator!=](#) (const [User](#) &rhs) const
- bool [operator>=](#) (const [User](#) &rhs) const

## Protected Member Functions

- [User](#) (enum [UserTypes](#) type)
- [User](#) ([Date](#) birthDate, std::string name, std::string nickname, enum [UserTypes](#) type, std::string password)

## Protected Attributes

- [Date](#) birthDate
- [Date](#) joinDate
- std::string name
- std::string nickname
- enum [UserTypes](#) type
- std::string password

### 4.37.1 Detailed Description

Definition at line 22 of file user.h.

### 4.37.2 Constructor & Destructor Documentation

#### 4.37.2.1 User() [1/2]

```
User::User (
    enum UserTypes type ) [explicit], [protected]
```

Definition at line 9 of file user.cpp.

#### 4.37.2.2 User() [2/2]

```
User::User (
    Date birthDate,
    std::string name,
    std::string nickname,
    enum UserTypes type,
    std::string password ) [protected]
```

Constructor of the [User](#) class

##### Parameters

<i>birthDate</i>	the date of birth of the user
<i>name</i>	the name of the user
<i>nickname</i>	the nickname of the user
<i>type</i>	the type of user

Definition at line 16 of file user.cpp.

### 4.37.3 Member Function Documentation

#### 4.37.3.1 getAge()

```
unsigned int User::getAge ( ) const
```

Gets the age of the user in years

##### Returns

user's age

Definition at line 19 of file user.cpp.

#### 4.37.3.2 getBirthDate()

```
const Date & User::getBirthDate ( ) const
```

Getter of the birth date of the [User](#)

##### Returns

user's birth date

Definition at line 32 of file user.cpp.

#### 4.37.3.3 getJoinDate()

```
const Date & User::getJoinDate ( ) const
```

Getter of the join date of the [User](#) on the platform

##### Returns

user's join date

Definition at line 36 of file user.cpp.

#### 4.37.3.4 getName()

```
const std::string & User::getName ( ) const
```

Getter of the name of the user

##### Returns

user's name

Definition at line 24 of file user.cpp.

#### 4.37.3.5 getNickname()

```
const std::string & User::getNickname ( ) const
```

Getter of the nickname of the user

##### Returns

user's nickname

Definition at line 28 of file user.cpp.

#### 4.37.3.6 getPassword()

```
const std::string & User::getPassword ( ) const
```

Definition at line 113 of file user.cpp.

#### 4.37.3.7 getUserType()

```
enum UserTypes User::getUserType ( ) const
```

Getter of the type of [User](#)

##### Returns

the user's type

Definition at line 52 of file user.cpp.

#### 4.37.3.8 operator"!="()

```
bool User::operator!= (
    const User & rhs ) const
```

Definition at line 92 of file user.cpp.

#### 4.37.3.9 operator<()

```
bool User::operator< (
    const User & rhs ) const
```

Definition at line 56 of file user.cpp.

#### 4.37.3.10 operator<=()

```
bool User::operator<= (
    const User & rhs ) const
```

Definition at line 80 of file user.cpp.

#### 4.37.3.11 operator==(())

```
bool User::operator== (
    const User & rhs ) const
```

Definition at line 88 of file user.cpp.

#### 4.37.3.12 operator>()

```
bool User::operator> (
    const User & rhs ) const
```

Definition at line 76 of file user.cpp.

#### 4.37.3.13 operator>=()

```
bool User::operator>= (
    const User & rhs ) const
```

Definition at line 84 of file user.cpp.

#### 4.37.3.14 readData()

```
void User::readData (
    std::ifstream & ifs ) [virtual]
```

Reimplemented in [Streamer](#), and [Admin](#).

Definition at line 96 of file user.cpp.

#### 4.37.3.15 updateBirthDate()

```
void User::updateBirthDate (
    const Date & d1 )
```

Sets/Updates the user's birthdate

##### Parameters

<i>d1</i>	new birthDate
-----------	---------------

Definition at line 40 of file user.cpp.

#### 4.37.3.16 updateName()

```
void User::updateName (
    const std::string & newName )
```

Sets/Updates the user's name

**Parameters**

<i>newName</i>	new name
----------------	----------

Definition at line 44 of file user.cpp.

**4.37.3.17 updateNickname()**

```
void User::updateNickname (
    const std::string & newNickname )
```

Sets/Updates the user's nickname

**Parameters**

<i>newNickname</i>	new nickname
--------------------	--------------

Definition at line 48 of file user.cpp.

**4.37.3.18 updatePassword()**

```
void User::updatePassword (
    const std::string & password )
```

Definition at line 117 of file user.cpp.

**4.37.3.19 writeData()**

```
void User::writeData (
    std::ofstream & ofs ) [virtual]
```

Reimplemented in [Viewer](#), [Streamer](#), and [Admin](#).

Definition at line 105 of file user.cpp.

**4.37.4 Member Data Documentation**

#### 4.37.4.1 birthDate

```
Date User::birthDate [protected]
```

Definition at line 115 of file user.h.

#### 4.37.4.2 joinDate

```
Date User::joinDate [protected]
```

Definition at line 116 of file user.h.

#### 4.37.4.3 name

```
std::string User::name [protected]
```

Definition at line 117 of file user.h.

#### 4.37.4.4 nickname

```
std::string User::nickname [protected]
```

Definition at line 118 of file user.h.

#### 4.37.4.5 password

```
std::string User::password [protected]
```

Definition at line 120 of file user.h.

#### 4.37.4.6 type

```
enum UserTypes User::type [protected]
```

Definition at line 119 of file user.h.

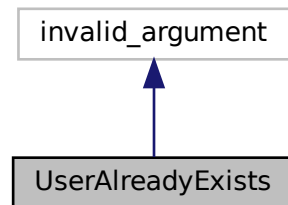
The documentation for this class was generated from the following files:

- model/user/user.h
- model/user/user.cpp

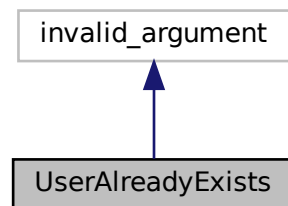
## 4.38 UserAlreadyExists Class Reference

```
#include <userAlreadyExists.h>
```

Inheritance diagram for UserAlreadyExists:



Collaboration diagram for UserAlreadyExists:



### Public Member Functions

- [UserAlreadyExists](#) (std::shared\_ptr< [User](#) > user, const std::string &message)
- const std::shared\_ptr< [User](#) > & [getUser](#) () const

#### 4.38.1 Detailed Description

Definition at line 13 of file userAlreadyExists.h.

#### 4.38.2 Constructor & Destructor Documentation



#### 4.38.2.1 UserAlreadyExists()

```
UserAlreadyExists::UserAlreadyExists (
    std::shared_ptr< User > user,
    const std::string & message )
```

Definition at line 7 of file userAlreadyExists.cpp.

### 4.38.3 Member Function Documentation

#### 4.38.3.1 getUser()

```
const std::shared_ptr< User > & UserAlreadyExists::getUser ( ) const
```

Definition at line 9 of file userAlreadyExists.cpp.

The documentation for this class was generated from the following files:

- exception/userAlreadyExists/[userAlreadyExists.h](#)
- exception/userAlreadyExists/[userAlreadyExists.cpp](#)

## 4.39 UserManager Class Reference

```
#include <user_manager.h>
```

### Public Member Functions

- [UserManager](#) ()
- bool [add](#) (const std::shared\_ptr< [User](#) > &user)
- bool [remove](#) (const std::shared\_ptr< [User](#) > &user)
- bool [has](#) (const std::shared\_ptr< [User](#) > &user) const
- bool [has](#) (std::string nickname) const
- std::shared\_ptr< [User](#) > [get](#) (std::string nickname) const
- std::unordered\_set< std::shared\_ptr< [User](#) > > [getUsers](#) () const

#### 4.39.1 Detailed Description

Definition at line 13 of file user\_manager.h.

#### 4.39.2 Constructor & Destructor Documentation

#### 4.39.2.1 UserManager()

```
UserManager::UserManager ( )
```

Default constructor of the [UserManager](#) class

Definition at line 10 of file user\_manager.cpp.

### 4.39.3 Member Function Documentation

#### 4.39.3.1 add()

```
bool UserManager::add (
    const std::shared_ptr< User > & user )
```

Adds a new user to the users unordered set

##### Parameters

<i>user</i>	new user to be added
-------------	----------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 14 of file user\_manager.cpp.

#### 4.39.3.2 get()

```
std::shared_ptr< User > UserManager::get (
    std::string nickname ) const
```

Returns the pointer to a user given his nickname

##### Parameters

<i>nickname</i>	the nickname of the user to be found and returned
-----------------	---

##### Returns

the user with the given nickname

Definition at line 39 of file user\_manager.cpp.

#### 4.39.3.3 getUsers()

```
std::unordered_set< std::shared_ptr< User > > UserManager::getUsers ( ) const
```

Getter of the users unordered set

##### Returns

the unordered set of users

Definition at line 48 of file user\_manager.cpp.

#### 4.39.3.4 has() [1/2]

```
bool UserManager::has (
    const std::shared_ptr< User > & user ) const
```

Checks if the user exists in the users unordered set

##### Parameters

<i>user</i>	user to be found
-------------	------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 30 of file user\_manager.cpp.

#### 4.39.3.5 has() [2/2]

```
bool UserManager::has (
    std::string nickname ) const
```

Checks, by nickname (which is unique), if the user exists in the users unordered set

##### Parameters

<i>nickname</i>	the nickname of the user to be found
-----------------	--------------------------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 34 of file user\_manager.cpp.

#### 4.39.3.6 remove()

```
bool UserManager::remove (
    const std::shared_ptr< User > & user )
```

Removes a user from the users unordered set

##### Parameters

<i>user</i>	user to be removed
-------------	--------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 22 of file user\_manager.cpp.

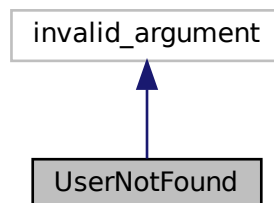
The documentation for this class was generated from the following files:

- [model/user/user\\_manager.h](#)
- [model/user/user\\_manager.cpp](#)

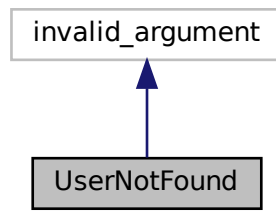
## 4.40 UserNotFound Class Reference

```
#include <userNotFound.h>
```

Inheritance diagram for UserNotFound:



Collaboration diagram for UserNotFound:



## Public Member Functions

- `UserNotFound` (`std::shared_ptr< User > user`, `const std::string &message`)
- `const std::shared_ptr< User > &getUser () const`

### 4.40.1 Detailed Description

Definition at line 13 of file `userNotFound.h`.

### 4.40.2 Constructor & Destructor Documentation

#### 4.40.2.1 UserNotFound()

```
UserNotFound::UserNotFound (  
    std::shared_ptr< User > user,  
    const std::string & message )
```

Definition at line 7 of file `userNotFound.cpp`.

### 4.40.3 Member Function Documentation

#### 4.40.3.1 getUser()

```
const std::shared_ptr< User > & UserNotFound::getUser ( ) const
```

Definition at line 9 of file `userNotFound.cpp`.

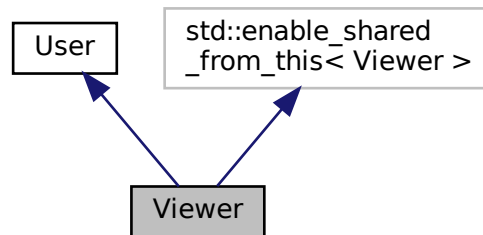
The documentation for this class was generated from the following files:

- `exception/userNotFound/userNotFound.h`
- `exception/userNotFound/userNotFound.cpp`

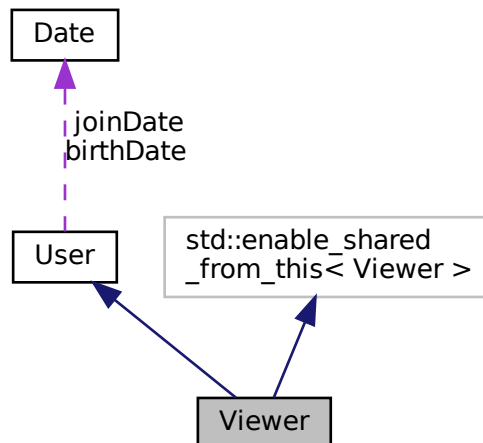
## 4.41 Viewer Class Reference

```
#include <viewer.h>
```

Inheritance diagram for Viewer:



Collaboration diagram for Viewer:



### Public Member Functions

- [Viewer](#) ()
- [Viewer](#) ([Date](#) birthDate, std::string name, std::string nickname, std::string password)
- bool [joinStream](#) (const std::shared\_ptr< [Stream](#) > &stream)
- bool [isWatchingStream](#) () const
- bool [leaveCurrentStream](#) ()
- bool [giveFeedbackToStream](#) (enum [FeedbackLikeSystem](#) feedback)

- bool [giveFeedbackToStream](#) (const std::string &comment)
- bool [followStreamer](#) (const std::shared\_ptr< [Streamer](#) > &streamer)
- bool [unfollowStreamer](#) (const std::shared\_ptr< [Streamer](#) > &streamer)
- const std::shared\_ptr< [Stream](#) > & [getCurrentStream](#) () const
- std::map< std::shared\_ptr< [Stream](#) >, [FeedbackLikeSystem](#) > & [getStreamHistory](#) ()
- const std::unordered\_set< std::string > & [getFollowingStreamers](#) () const
- void [readData](#) (std::ifstream &ist, const std::shared\_ptr< [StreamManager](#) > &streamManager)
- void [writeData](#) (std::ofstream &ost) override
- bool [operator<](#) (const [Viewer](#) &rhs) const
- bool [operator>](#) (const [Viewer](#) &rhs) const
- bool [operator<=](#) (const [Viewer](#) &rhs) const
- bool [operator==](#) (const [Viewer](#) &rhs) const
- bool [operator!=](#) (const [Viewer](#) &rhs) const
- bool [operator>=](#) (const [Viewer](#) &rhs) const

## Additional Inherited Members

### 4.41.1 Detailed Description

Definition at line 21 of file viewer.h.

### 4.41.2 Constructor & Destructor Documentation

#### 4.41.2.1 Viewer() [1/2]

```
Viewer::Viewer ( )
```

Definition at line 11 of file viewer.cpp.

#### 4.41.2.2 Viewer() [2/2]

```
Viewer::Viewer (
    Date birthDate,
    std::string name,
    std::string nickname,
    std::string password )
```

Constructor of the [Viewer](#) Class

#### Parameters

<i>birthDate</i>	the birth date of the viewer
<i>name</i>	the name of the viewer
<i>nickname</i>	the nickname of the viewer

Definition at line 14 of file viewer.cpp.

### 4.41.3 Member Function Documentation

#### 4.41.3.1 followStreamer()

```
bool Viewer::followStreamer (
    const std::shared_ptr< Streamer > & streamer )
```

Follows a new streamer

##### Parameters

<i>streamer</i>	the streamer to follow
-----------------	------------------------

##### Returns

True if the viewer can follow the given streamer, false otherwise

Definition at line 73 of file viewer.cpp.

#### 4.41.3.2 getCurrentStream()

```
const std::shared_ptr< Stream > & Viewer::getCurrentStream ( ) const
```

Getter of current stream

##### Returns

the current stream

Definition at line 87 of file viewer.cpp.

#### 4.41.3.3 getFollowingStreamers()

```
const std::unordered_set< std::string > & Viewer::getFollowingStreamers ( ) const
```

Getter of the following streamers unordered set

##### Returns

the unordered set of the following streamers

Definition at line 95 of file viewer.cpp.



**4.41.3.4 getStreamHistory()**

```
std::map< std::shared_ptr< Stream >, FeedbackLikeSystem > & Viewer::getStreamHistory ( )
```

Getter of the stream history

**Returns**

the stream history

Definition at line 91 of file viewer.cpp.

**4.41.3.5 giveFeedbackToStream() [1/2]**

```
bool Viewer::giveFeedbackToStream (
    const std::string & comment )
```

Gives a comment to a given stream

**Parameters**

<i>comment</i>	the comment to be given to a stream
----------------	-------------------------------------

**Returns**

True if the comment was given successfully, false otherwise

Definition at line 64 of file viewer.cpp.

**4.41.3.6 giveFeedbackToStream() [2/2]**

```
bool Viewer::giveFeedbackToStream (
    enum FeedbackLikeSystem feedback )
```

Gives feedback to a given stream

**Parameters**

<i>feedback</i>	the feedback to be given to a stream
-----------------	--------------------------------------

**Returns**

True if the feedback was given successfully, false otherwise

Definition at line 49 of file viewer.cpp.

#### 4.41.3.7 isWatchingStream()

```
bool Viewer::isWatchingStream ( ) const
```

Checks if the viewer is watching a stream

##### Returns

True if the viewer is watching a stream, false otherwise

Definition at line 33 of file viewer.cpp.

#### 4.41.3.8 joinStream()

```
bool Viewer::joinStream (
    const std::shared_ptr< Stream > & stream )
```

Joins/Sets the current stream

##### Parameters

<i>stream</i>	the stream to join
---------------	--------------------

##### Returns

True if the action was successful, false otherwise

Definition at line 22 of file viewer.cpp.

#### 4.41.3.9 leaveCurrentStream()

```
bool Viewer::leaveCurrentStream ( )
```

Leaves the current stream

##### Returns

True if the viewer was watching a stream (and leaves successfully), false otherwise

Definition at line 37 of file viewer.cpp.

#### 4.41.3.10 operator"!="()

```
bool Viewer::operator!= (
    const Viewer & rhs ) const
```

Definition at line 135 of file viewer.cpp.

#### 4.41.3.11 operator<()

```
bool Viewer::operator< (
    const Viewer & rhs ) const
```

Definition at line 99 of file viewer.cpp.

#### 4.41.3.12 operator<=()

```
bool Viewer::operator<= (
    const Viewer & rhs ) const
```

Definition at line 123 of file viewer.cpp.

#### 4.41.3.13 operator==(())

```
bool Viewer::operator==(
    const Viewer & rhs ) const
```

Definition at line 131 of file viewer.cpp.

#### 4.41.3.14 operator>()

```
bool Viewer::operator> (
    const Viewer & rhs ) const
```

Definition at line 119 of file viewer.cpp.

#### 4.41.3.15 operator>=()

```
bool Viewer::operator>= (
    const Viewer & rhs ) const
```

Definition at line 127 of file viewer.cpp.

#### 4.41.3.16 readData()

```
void Viewer::readData (
    std::ifstream & ist,
    const std::shared_ptr< StreamManager > & streamManager )
```

Definition at line 139 of file viewer.cpp.

#### 4.41.3.17 unfollowStreamer()

```
bool Viewer::unfollowStreamer (
    const std::shared_ptr< Streamer > & streamer )
```

Unfollows a new streamer

##### Parameters

<i>streamer</i>	the streamer to unfollow
-----------------	--------------------------

##### Returns

True if the viewer can unfollow the given streamer, false otherwise

Definition at line 82 of file viewer.cpp.

#### 4.41.3.18 writeData()

```
void Viewer::writeData (
    std::ofstream & ost ) [override], [virtual]
```

Reimplemented from [User](#).

Definition at line 166 of file viewer.cpp.

The documentation for this class was generated from the following files:

- [model/user/viewer/viewer.h](#)
- [model/user/viewer/viewer.cpp](#)

## 4.42 ViewerManager Class Reference

```
#include <viewer_manager.h>
```

## Public Member Functions

- [ViewerManager](#) (std::shared\_ptr< [UserManager](#) > userManager)
- std::shared\_ptr< [Viewer](#) > [build](#) (Date birthDate, const std::string &name, const std::string &nickname, const std::string &password)
- bool [add](#) (const std::shared\_ptr< [Viewer](#) > &viewer)
- bool [reload](#) (const std::shared\_ptr< [Viewer](#) > &viewer)
- bool [remove](#) (const std::shared\_ptr< [Viewer](#) > &viewer)
- bool [has](#) (const std::shared\_ptr< [Viewer](#) > &viewer) const
- bool [has](#) (std::string nickname) const
- std::shared\_ptr< [Viewer](#) > [get](#) (std::string nickname) const
- const std::vector< std::shared\_ptr< [Viewer](#) > > & [getViewers](#) () const
- bool [readData](#) (const std::shared\_ptr< [StreamManager](#) > &streamManager)
- bool [writeData](#) ()

### 4.42.1 Detailed Description

Definition at line 15 of file viewer\_manager.h.

### 4.42.2 Constructor & Destructor Documentation

#### 4.42.2.1 ViewerManager()

```
ViewerManager::ViewerManager (
    std::shared_ptr< UserManager > userManager ) [explicit]
```

Constructor of the [Viewer](#) Manager

##### Parameters

<i>userManager</i>	the user manager
--------------------	------------------

Definition at line 10 of file viewer\_manager.cpp.

### 4.42.3 Member Function Documentation

#### 4.42.3.1 add()

```
bool ViewerManager::add (
    const std::shared_ptr< Viewer > & viewer )
```

Adds a new viewer to the viewers vector

**Parameters**

<i>viewer</i>	new viewer to be added
---------------	------------------------

**Returns**

True if the action was successful, false otherwise

Definition at line 33 of file viewer\_manager.cpp.

**4.42.3.2 build()**

```
std::shared_ptr< Viewer > ViewerManager::build (
    Date birthDate,
    const std::string & name,
    const std::string & nickname,
    const std::string & password )
```

Creates an object of class [Viewer](#)

**Parameters**

<i>birthDate</i>	the birthdate of the viewer
<i>name</i>	the name of the viewer
<i>nickname</i>	the nickname of the viewer

**Returns**

True if the action was successful, false otherwise

Definition at line 15 of file viewer\_manager.cpp.

**4.42.3.3 get()**

```
std::shared_ptr< Viewer > ViewerManager::get (
    std::string nickname ) const
```

Returns the pointer to a viewer given his nickname

**Parameters**

<i>nickname</i>	the nickname of the viewer to be found and returned
-----------------	---

**Returns**

the viewer with the given nickname

Definition at line 70 of file viewer\_manager.cpp.

**4.42.3.4 getViewers()**

```
const std::vector< std::shared_ptr< Viewer > > & ViewerManager::getViewers ( ) const
```

Getter of the viewers vector

**Returns**

the viewers vector

Definition at line 79 of file viewer\_manager.cpp.

**4.42.3.5 has() [1/2]**

```
bool ViewerManager::has (
    const std::shared_ptr< Viewer > & viewer ) const
```

Checks if the viewer exists in the viewers vector

**Parameters**

<i>viewer</i>	viewer to be found
---------------	--------------------

**Returns**

True if the action was successful, false otherwise

Definition at line 61 of file viewer\_manager.cpp.

**4.42.3.6 has() [2/2]**

```
bool ViewerManager::has (
    std::string nickname ) const
```

Checks, by nickname (which is unique), if the user exists in the viewers unordered set

**Parameters**

<i>nickname</i>	the nickname of the viewer to be found
-----------------	--

**Returns**

True if the action was successful, false otherwise

Definition at line 65 of file viewer\_manager.cpp.

**4.42.3.7 readData()**

```
bool ViewerManager::readData (
    const std::shared_ptr< StreamManager > & streamManager )
```

Definition at line 83 of file viewer\_manager.cpp.

**4.42.3.8 reload()**

```
bool ViewerManager::reload (
    const std::shared_ptr< Viewer > & viewer )
```

Definition at line 41 of file viewer\_manager.cpp.

**4.42.3.9 remove()**

```
bool ViewerManager::remove (
    const std::shared_ptr< Viewer > & viewer )
```

Removes a viewer from the viewers vector

**Parameters**

<i>viewer</i>	new viewer to be added
---------------	------------------------

**Returns**

True if the action was successful, false otherwise

Definition at line 51 of file viewer\_manager.cpp.



#### 4.42.3.10 writeData()

```
bool ViewerManager::writeData ( )
```

Definition at line 106 of file viewer\_manager.cpp.

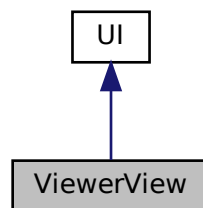
The documentation for this class was generated from the following files:

- [model/user/viewer/viewer\\_manager.h](#)
- [model/user/viewer/viewer\\_manager.cpp](#)

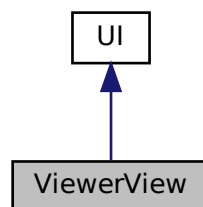
## 4.43 ViewerView Class Reference

```
#include <viewerView.h>
```

Inheritance diagram for ViewerView:



Collaboration diagram for ViewerView:



### Public Member Functions

- [ViewerView](#) ([UIManager](#) &uiManager)
- void [run](#) () override

### 4.43.1 Detailed Description

Implementation of the [Viewer](#)'s Page in the [UI](#)

Allows a viewer to search for available streams and to join one, to follow or unfollow streamers, to see the view history and to check the leaderboards

Definition at line 25 of file viewerView.h.

### 4.43.2 Constructor & Destructor Documentation

#### 4.43.2.1 ViewerView()

```
ViewerView::ViewerView (
    UIManager & uiManager ) [explicit]
```

[Viewer](#) View's constructor

Parameters

<i>uiManager</i>	the manager of the current <a href="#">UI</a>
------------------	---

Definition at line 8 of file viewerView.cpp.

### 4.43.3 Member Function Documentation

#### 4.43.3.1 run()

```
void ViewerView::run ( ) [override], [virtual]
```

Runs the viewer View output prompt

Implements [UI](#).

Definition at line 10 of file viewerView.cpp.

The documentation for this class was generated from the following files:

- ui/viewerView/[viewerView.h](#)
- ui/viewerView/[viewerView.cpp](#)

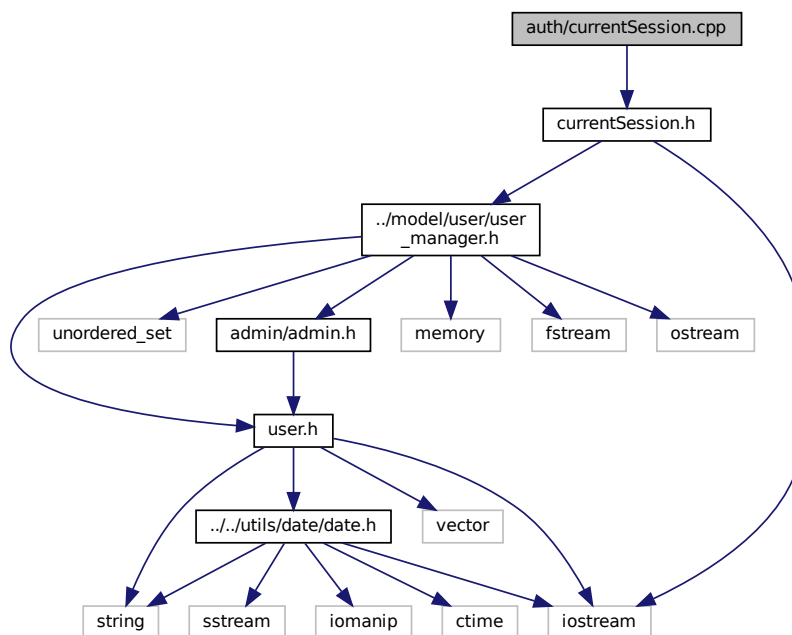
## Chapter 5

# File Documentation

### 5.1 auth/currentSession.cpp File Reference

```
#include "currentSession.h"
```

Include dependency graph for currentSession.cpp:



### 5.2 auth/currentSession.h File Reference

```
#include <iostream>
```

```
#include "../model/user/user_manager.h"
```



```

main.cpp  utils/otherFunctions/auxiliaryFunctions.h  utils/otherFunctions/auxiliaryFunctions.cpp  ui/ui.↵
h ui/ui_manager.h ui/ui_manager.cpp ui/adminView/adminView.h ui/adminView/adminView.cpp ui/initial↵
Page/initialPage.h ui/initialPage/initialPage.cpp ui/leaderboardPage/leaderboardPage.h ui/leaderboard↵
Page/leaderboardPage.cpp ui/loginPage/loginPage.h ui/loginPage/loginPage.cpp ui/registerPage/register↵
Page.h ui/registerPage/registerPage.cpp ui/streamerView/streamerView.h ui/streamerView/streamerView.↵
cpp ui/viewerView/viewerView.h ui/viewerView/viewerView.cpp ui/streamView/streamView.h ui/stream↵
View/streamView.cpp auth/currentSession.h auth/currentSession.cpp exception/invalidAge/invalidAge.↵
h exception/invalidAge/invalidAge.cpp exception/invalidFeedback/invalidFeedback.cpp exception/invalid↵
Feedback/invalidFeedback.h exception/nicknameNotFound/nicknameNotFound.cpp exception/nickname↵
NotFound/nicknameNotFound.h exception/nicknameAlreadyAdded/nicknameAlreadyAdded.cpp exception/nickname↵
AlreadyAdded/nicknameAlreadyAdded.h exception/streamNotFound/streamNotFound.cpp exception/stream↵
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ID/noStreamWithID.h exception/invalidStreamAdd/invalidStreamToAdd.cpp exception/invalidStream↵
Add/invalidStreamToAdd.h exception/streamAlreadyFinished/streamAlreadyFinished.cpp exception/stream↵
AlreadyFinished/streamAlreadyFinished.h exception/streamerAlreadyStreaming/streamerAlreadyStreaming.↵
cpp exception/streamerAlreadyStreaming/streamerAlreadyStreaming.h exception/invalidStreamBuild/invalid↵
StreamBuild.cpp exception/invalidStreamBuild/invalidStreamBuild.h exception/userAlreadyExists/user↵
AlreadyExists.cpp exception/userAlreadyExists/userAlreadyExists.h exception/userNotFound/userNot↵
Found.cpp exception/userNotFound/userNotFound.h exception/adminAlreadySet/adminAlreadySet.cpp
exception/adminAlreadySet/adminAlreadySet.h exception/adminNotSet/adminNotSet.cpp exception/admin↵
NotSet/adminNotSet.h exception/streamerNotStreaming/streamerNotStreaming.cpp exception/streamer↵
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main.cpp  utils/otherFunctions/auxiliaryFunctions.h  utils/otherFunctions/auxiliaryFunctions.cpp  ui/ui.↵
h ui/ui_manager.h ui/ui_manager.cpp ui/adminView/adminView.h ui/adminView/adminView.cpp ui/initial↵
Page/initialPage.h ui/initialPage/initialPage.cpp ui/leaderboardPage/leaderboardPage.h ui/leaderboard↵
Page/leaderboardPage.cpp ui/loginPage/loginPage.h ui/loginPage/loginPage.cpp ui/registerPage/register↵
Page.h ui/registerPage/registerPage.cpp ui/streamerView/streamerView.h ui/streamerView/streamerView.↵
cpp ui/viewerView/viewerView.h ui/viewerView/viewerView.cpp ui/streamView/streamView.h ui/stream↵
View/streamView.cpp auth/currentSession.h auth/currentSession.cpp exception/invalidAge/invalidAge.↵
h exception/invalidAge/invalidAge.cpp model/streamZ/streamZ.h model/user/user.h model/user/user.cpp
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cpp model/user/admin/admin_manager.h model/user/admin/admin_manager.cpp utils/date/date.h utils/date/date.↵
cpp model/stream/privateStream/privateStream.h model/stream/privateStream/privateStream.cpp model/stream/public↵
Stream/publicStream.h model/stream/publicStream/publicStream.cpp model/streamZ/streamZ.cpp utils/leaderboard/leaderboar↵
h utils/leaderboard/leaderboard_manager.h utils/leaderboard/leaderboard_manager.cpp model/stream/finished↵
Stream/finishedStream.cpp model/stream/finishedStream/finishedStream.h exception/invalidFeedback/invalid↵
Feedback.cpp exception/invalidFeedback/invalidFeedback.h exception/nicknameNotFound/nicknameNot↵
Found.cpp exception/nicknameNotFound/nicknameNotFound.h exception/nicknameAlreadyAdded/nickname↵
AlreadyAdded.cpp exception/nicknameAlreadyAdded/nicknameAlreadyAdded.h exception/stream↵
NotFound/streamNotFound.cpp exception/streamNotFound/streamNotFound.h exception/noStream↵
WithID/noStreamWithID.cpp exception/noStreamWithID/noStreamWithID.h exception/invalidStream↵
Add/invalidStreamToAdd.cpp exception/invalidStreamAdd/invalidStreamToAdd.h exception/stream↵
AlreadyFinished/streamAlreadyFinished.cpp exception/streamAlreadyFinished/streamAlreadyFinished.↵
h exception/streamerAlreadyStreaming/streamerAlreadyStreaming.cpp exception/streamerAlready↵

```

Streaming/streamerAlreadyStreaming.h exception/invalidStreamBuild/invalidStreamBuild.cpp exception/invalidStreamBuild/invalidStreamBuild.h exception/userAlreadyExists/userAlreadyExists.cpp exception/userAlreadyExists/userAlreadyExists.h exception/userNotFound/userNotFound.cpp exception/userNotFound/userNotFound.h exception/adminAlreadySet/adminAlreadySet.cpp exception/adminAlreadySet/adminAlreadySet.h exception/adminNotSet/adminNotSet.cpp exception/adminNotSet/adminNotSet.h exception/streamerNotStreaming/streamerNotStreaming.cpp exception/streamerNotStreaming/streamerNotStreaming.h) target\_include\_directories(project PUBLIC \$

### 5.3.1 Function Documentation

#### 5.3.1.1 set()

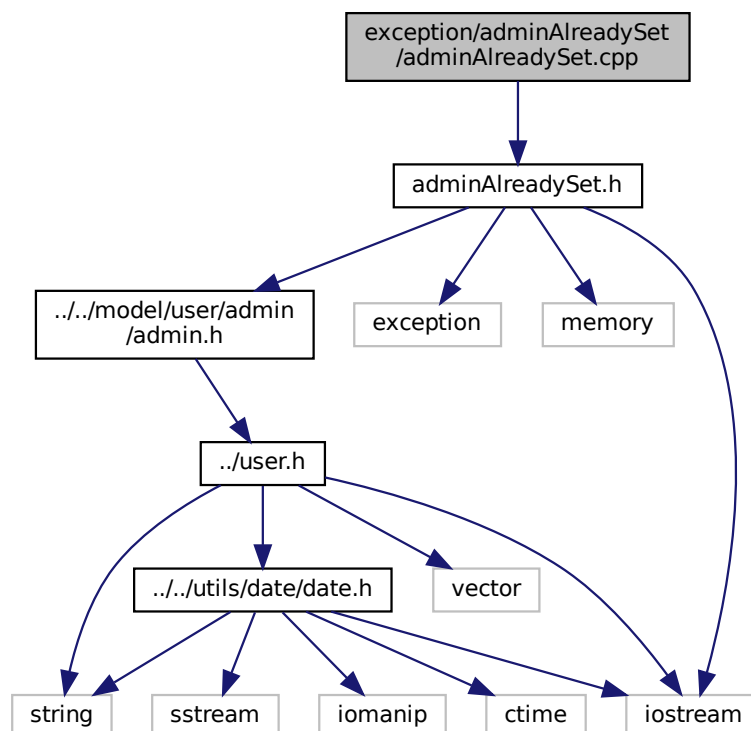
```
set (
    CMAKE_CXX_STANDARD 17 )
```

Definition at line 2 of file CMakeLists.txt.

## 5.4 exception/adminAlreadySet/adminAlreadySet.cpp File Reference

```
#include "adminAlreadySet.h"
```

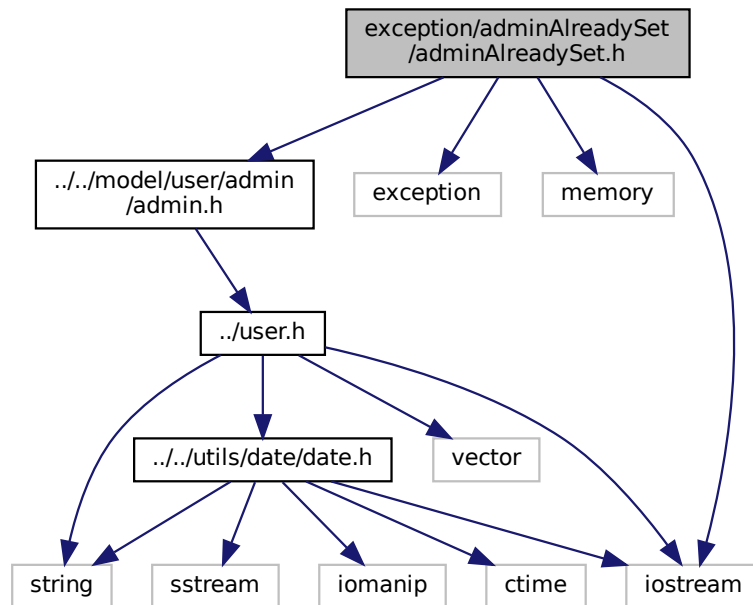
Include dependency graph for adminAlreadySet.cpp:



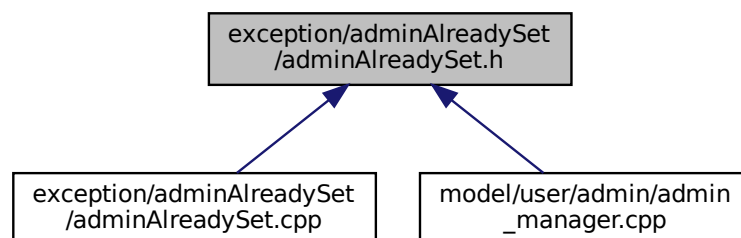
## 5.5 exception/adminAlreadySet/adminAlreadySet.h File Reference

```
#include <iostream>
#include <exception>
#include <memory>
#include "../..../model/user/admin/admin.h"
```

Include dependency graph for adminAlreadySet.h:



This graph shows which files directly or indirectly include this file:

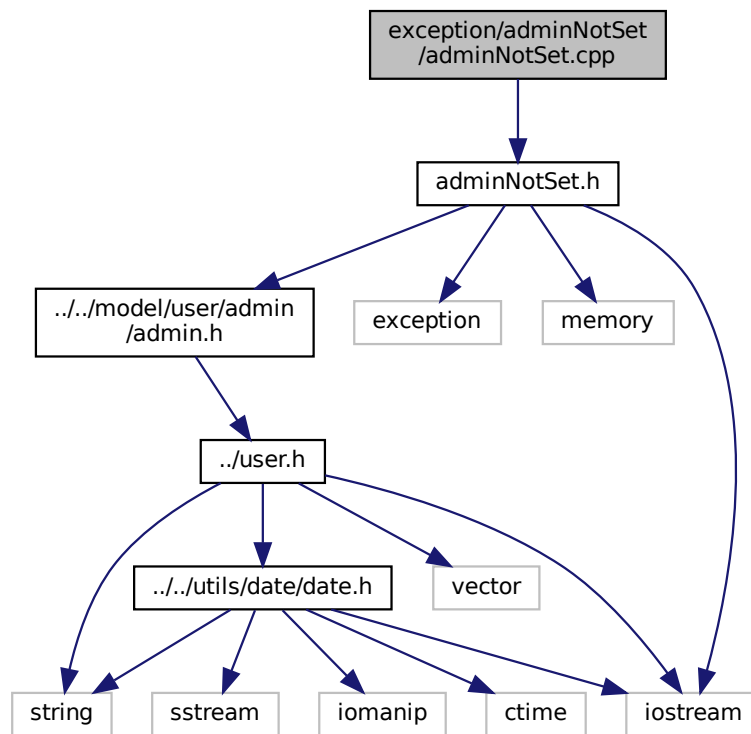


## Classes

- class [AdminAlreadySet](#)

## 5.6 exception/adminNotSet/adminNotSet.cpp File Reference

```
#include "adminNotSet.h"
Include dependency graph for adminNotSet.cpp:
```

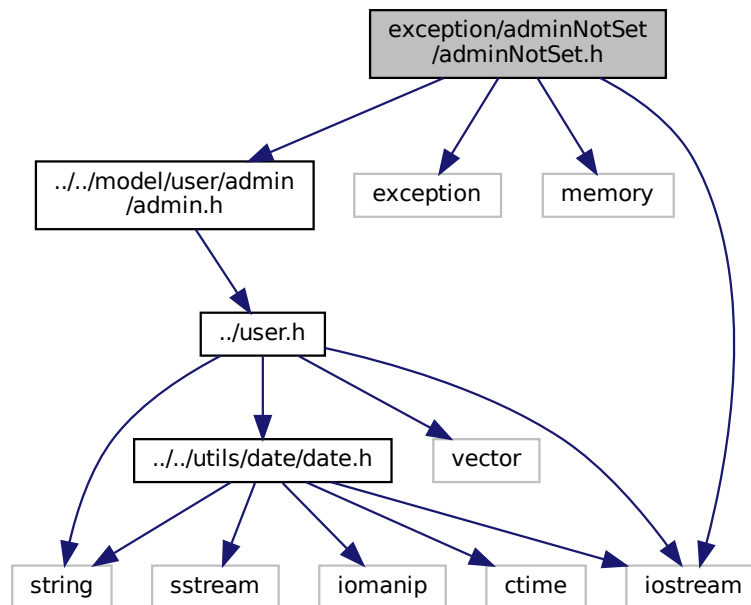


## 5.7 exception/adminNotSet/adminNotSet.h File Reference

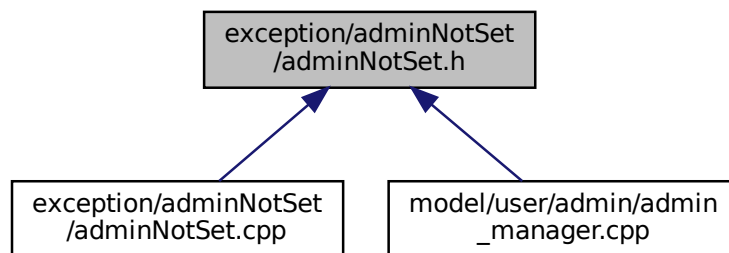
```
#include <iostream>
#include <exception>
#include <memory>
#include "../model/user/admin/admin.h"
```



Include dependency graph for adminNotSet.h:



This graph shows which files directly or indirectly include this file:



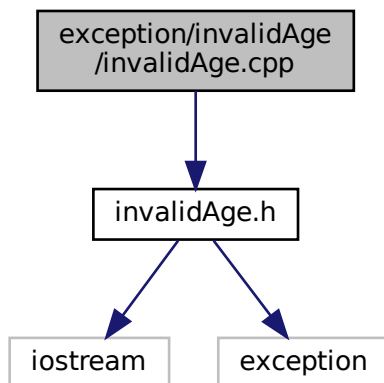
## Classes

- class [AdminNotSet](#)

## 5.8 exception/invalidAge/invalidAge.cpp File Reference

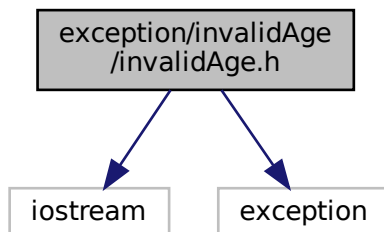
```
#include "invalidAge.h"
```

Include dependency graph for invalidAge.cpp:



## 5.9 exception/invalidAge/invalidAge.h File Reference

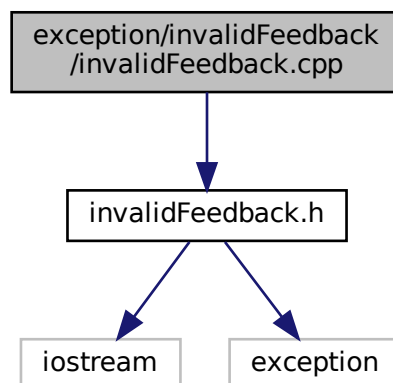
```
#include <iostream>
#include <exception>
Include dependency graph for invalidAge.h:
```



- class InvalidAge

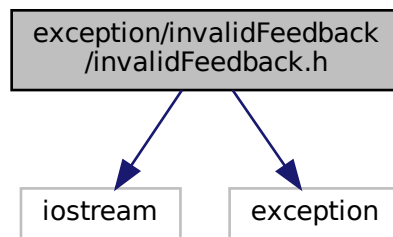
```
#include "invalidFeedback.h"
```

Include dependency graph for invalidFeedback.cpp:

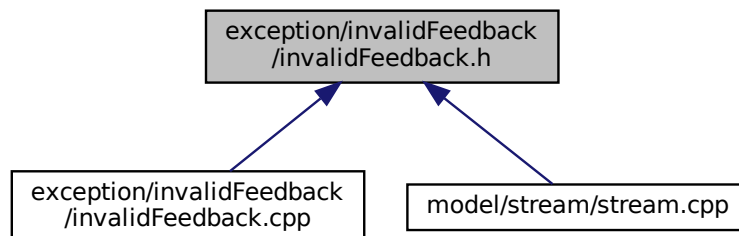


## 5.11 exception/invalidFeedback/invalidFeedback.h File Reference

```
#include <iostream>
#include <exception>
Include dependency graph for invalidFeedback.h:
```



This graph shows which files directly or indirectly include this file:



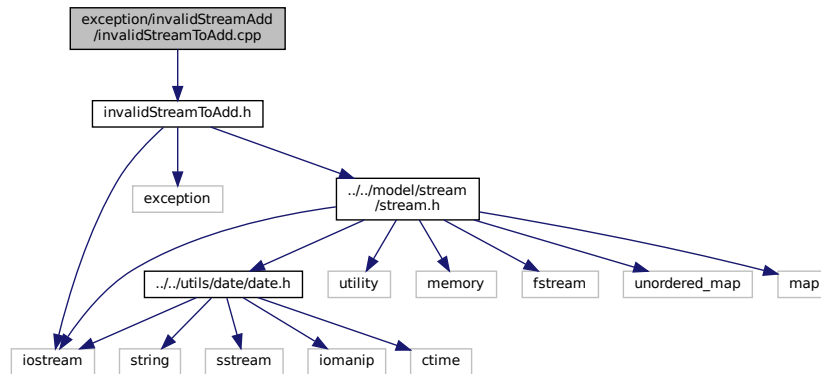
### Classes

- class [InvalidFeedback](#)

## 5.12 exception/invalidStreamAdd/invalidStreamToAdd.cpp File Reference

```
#include "invalidStreamToAdd.h"
```

Include dependency graph for invalidStreamToAdd.cpp:



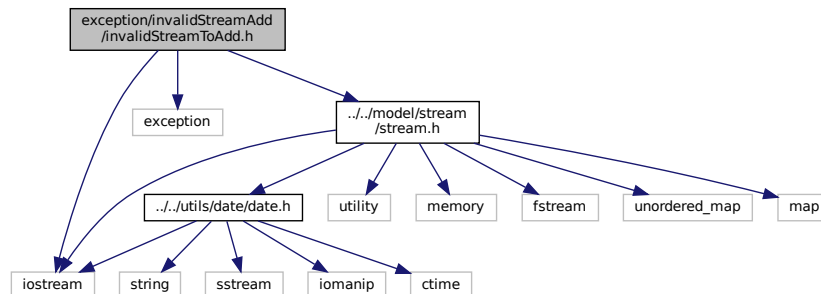
## 5.13 exception/invalidStreamAdd/invalidStreamToAdd.h File Reference

```

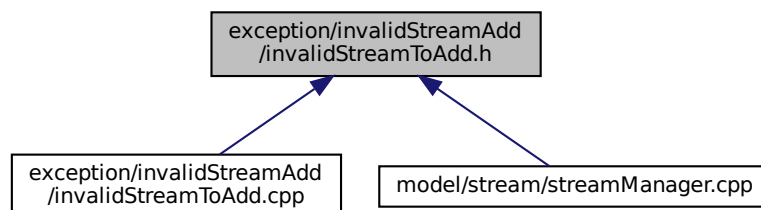
#include <iostream>
#include <exception>
#include "../model/stream/stream.h"

```

Include dependency graph for invalidStreamToAdd.h:



This graph shows which files directly or indirectly include this file:



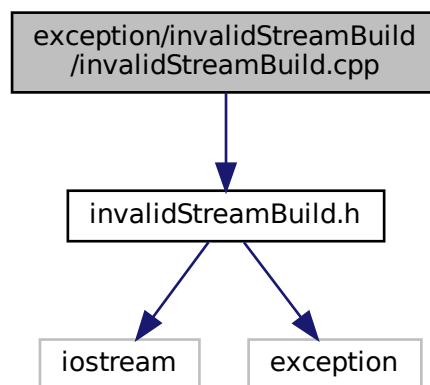
## Classes

- class [InvalidStreamToAdd](#)

## 5.14 exception/invalidStreamBuild/invalidStreamBuild.cpp File Reference

```
#include "invalidStreamBuild.h"
```

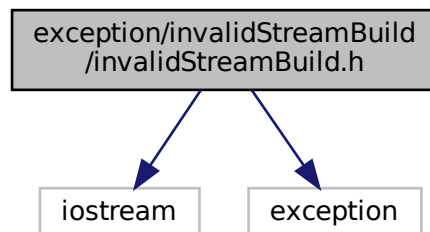
Include dependency graph for invalidStreamBuild.cpp:



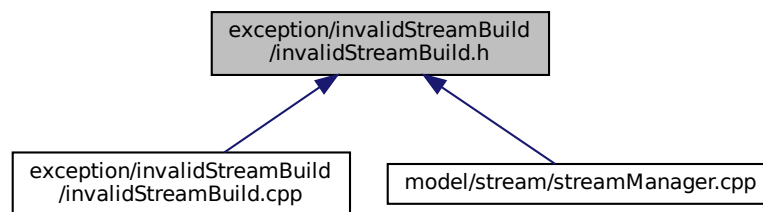
## 5.15 exception/invalidStreamBuild/invalidStreamBuild.h File Reference

```
#include <iostream>
#include <exception>
```

Include dependency graph for invalidStreamBuild.h:



This graph shows which files directly or indirectly include this file:



## Classes

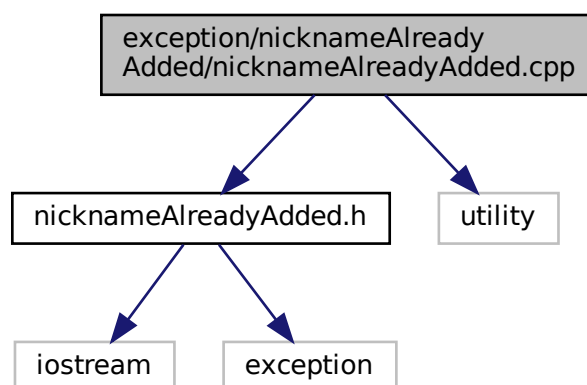
- class [InvalidStreamBuild](#)

## 5.16 exception/nicknameAlreadyAdded/nicknameAlreadyAdded.cpp File Reference

```
#include "nicknameAlreadyAdded.h"
```

```
#include <utility>
```

Include dependency graph for nicknameAlreadyAdded.cpp:

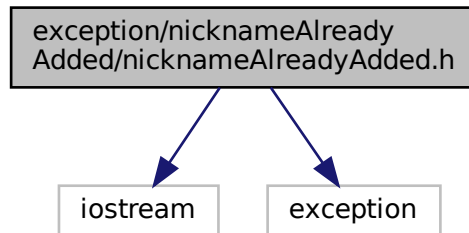


## 5.17 exception/nicknameAlreadyAdded/nicknameAlreadyAdded.h File Reference

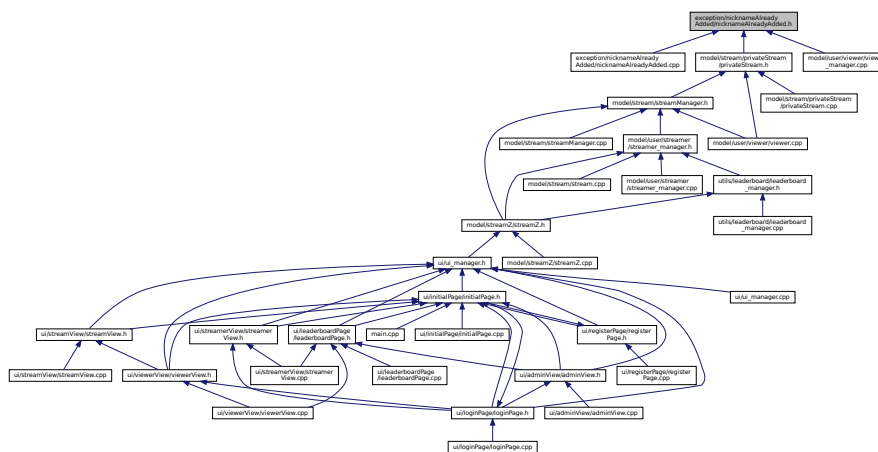
```
#include <iostream>
```

```
#include <exception>
```

Include dependency graph for nicknameAlreadyAdded.h:



This graph shows which files directly or indirectly include this file:



## Classes

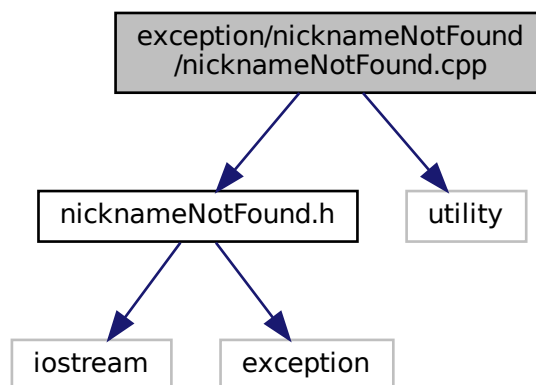
- class [NicknameAlreadyAdded](#)

## 5.18 exception/nicknameNotFound/nicknameNotFound.cpp File Reference

```
#include "nicknameNotFound.h"
#include <utility>
```



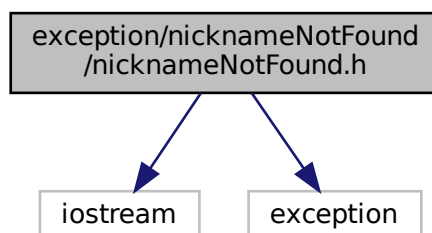
Include dependency graph for nicknameNotFound.cpp:



## 5.19 exception/nicknameNotFound/nicknameNotFound.h File Reference

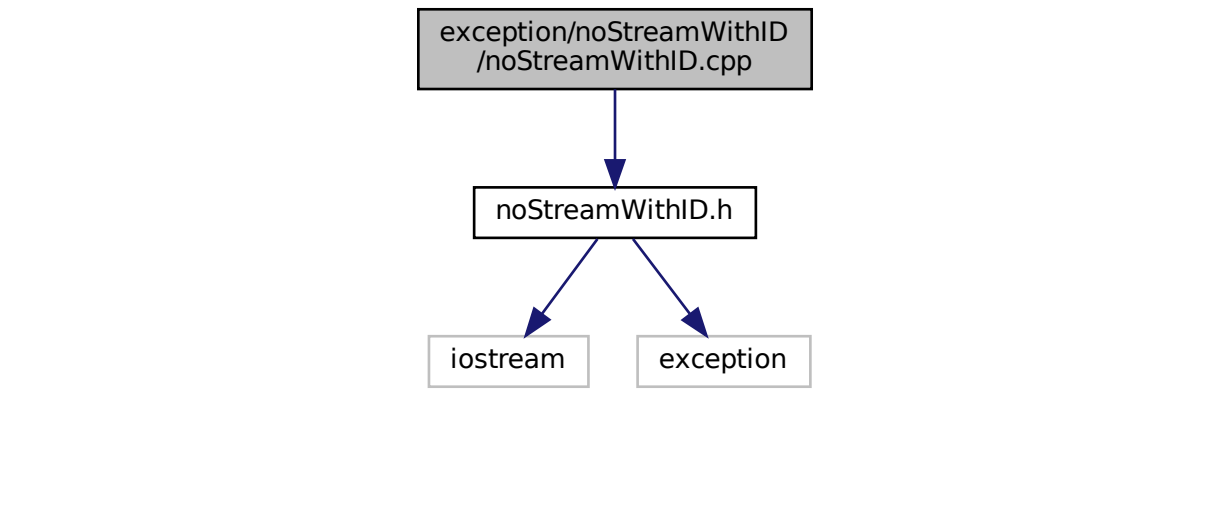
```
#include <iostream>
#include <exception>
```

Include dependency graph for nicknameNotFound.h:



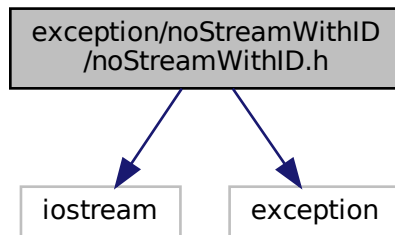
[illegible]

- class `NicknameNotFound`

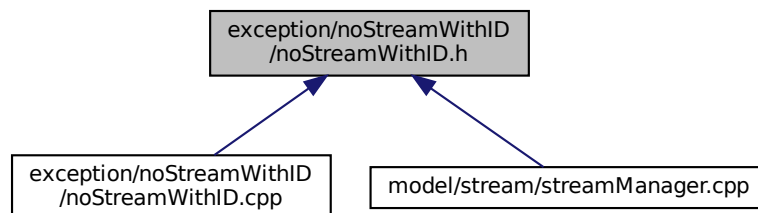


## 5.21 exception/noStreamWithID/noStreamWithID.h File Reference

```
#include <iostream>
#include <exception>
Include dependency graph for noStreamWithID.h:
```



This graph shows which files directly or indirectly include this file:



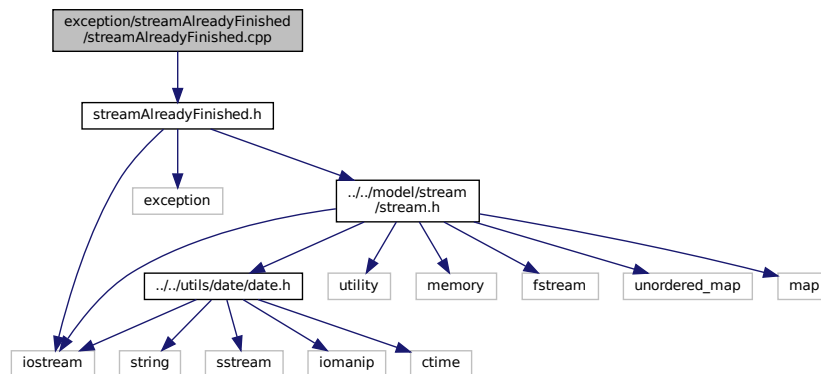
### Classes

- class [NoStreamWithID](#)

## 5.22 exception/streamAlreadyFinished/streamAlreadyFinished.cpp File Reference

```
#include "streamAlreadyFinished.h"
```

Include dependency graph for streamAlreadyFinished.cpp:



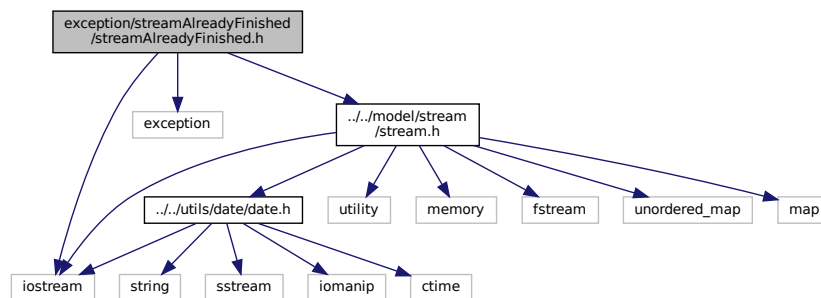
## 5.23 exception/streamAlreadyFinished/streamAlreadyFinished.h File Reference

```

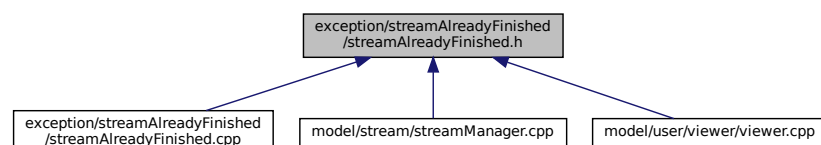
#include <iostream>
#include <exception>
#include "../model/stream/stream.h"

```

Include dependency graph for streamAlreadyFinished.h:



This graph shows which files directly or indirectly include this file:



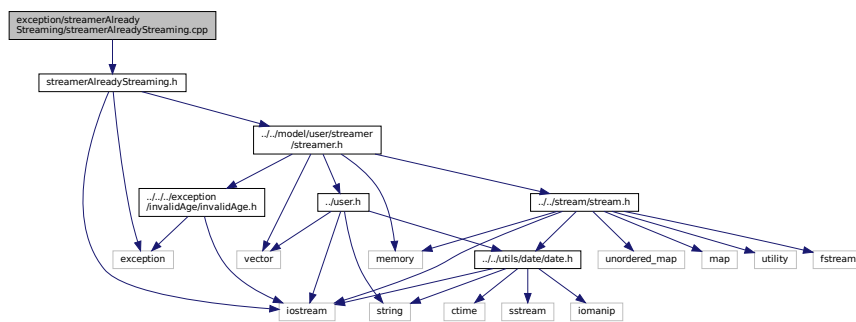
## Classes

- class [StreamAlreadyFinished](#)

## 5.24 exception/streamerAlreadyStreaming/streamerAlreadyStreaming.cpp File Reference

```
#include "streamerAlreadyStreaming.h"
```

Include dependency graph for streamerAlreadyStreaming.cpp:



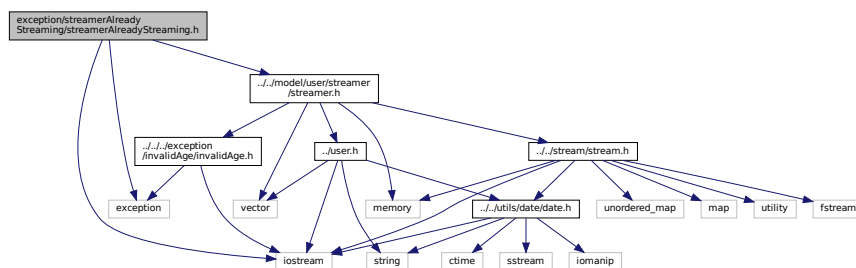
## 5.25 exception/streamerAlreadyStreaming/streamerAlreadyStreaming.h File Reference

```
#include <iostream>
```

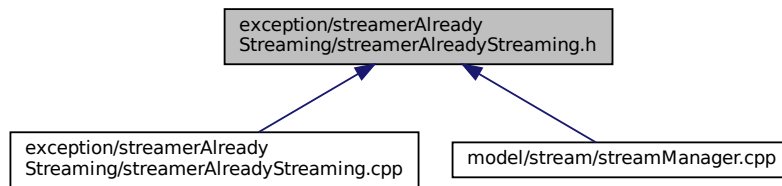
```
#include <exception>
```

```
#include "../model/user/streamer/streamer.h"
```

Include dependency graph for streamerAlreadyStreaming.h:



This graph shows which files directly or indirectly include this file:



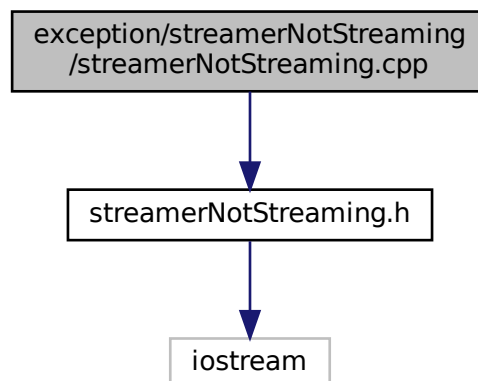
## Classes

- class [StreamerAlreadyStreaming](#)

## 5.26 exception/streamerNotStreaming/streamerNotStreaming.cpp File Reference

```
#include "streamerNotStreaming.h"
```

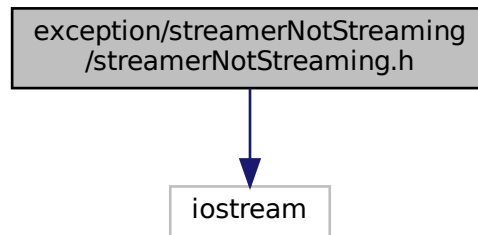
Include dependency graph for streamerNotStreaming.cpp:



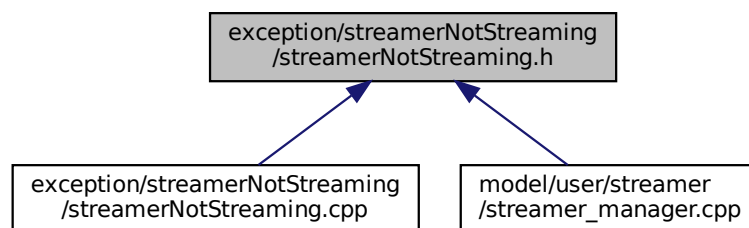
## 5.27 exception/streamerNotStreaming/streamerNotStreaming.h File Reference

```
#include <iostream>
```

Include dependency graph for streamerNotStreaming.h:



This graph shows which files directly or indirectly include this file:



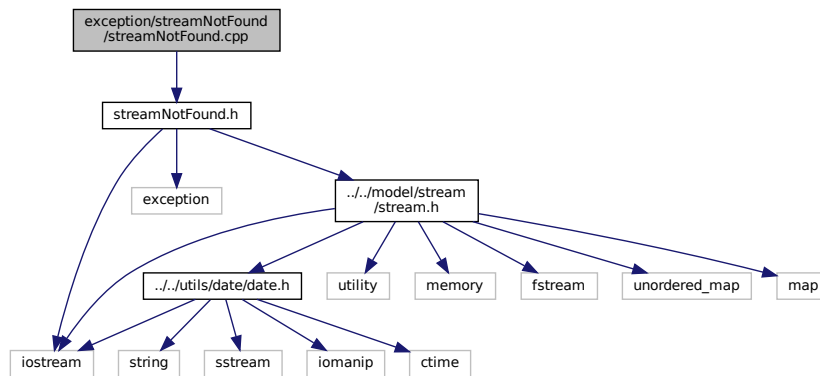
## Classes

- class [StreamerNotStreaming](#)

## 5.28 exception/streamNotFound/streamNotFound.cpp File Reference

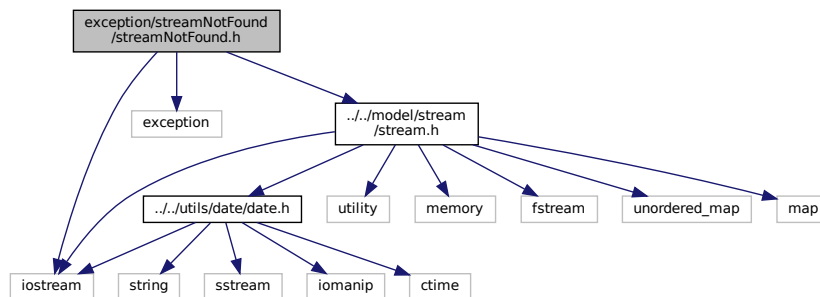
```
#include "streamNotFound.h"
```

Include dependency graph for streamNotFound.cpp:

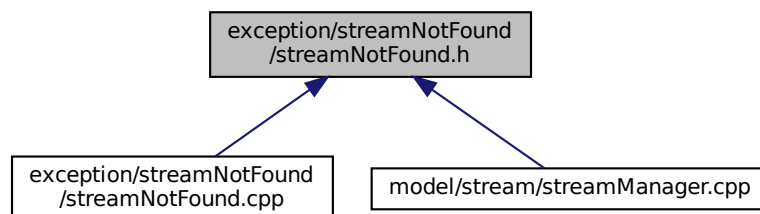


## 5.29 exception/streamNotFound/streamNotFound.h File Reference

```
#include <iostream>
#include <exception>
#include "../model/stream/stream.h"
Include dependency graph for streamNotFound.h:
```



This graph shows which files directly or indirectly include this file:





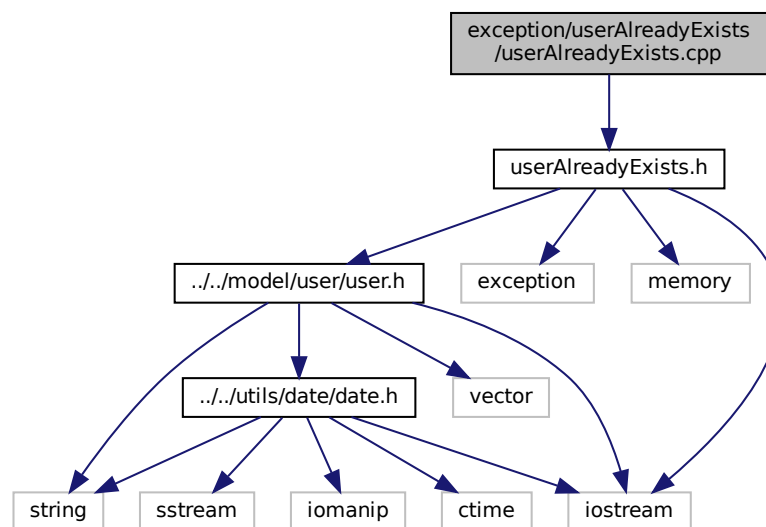
## Classes

- class [StreamNotFound](#)

## 5.30 exception/userAlreadyExists/userAlreadyExists.cpp File Reference

```
#include "userAlreadyExists.h"
```

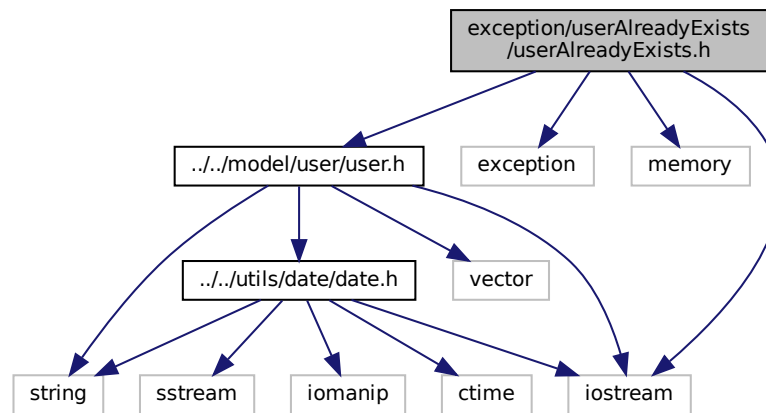
Include dependency graph for userAlreadyExists.cpp:



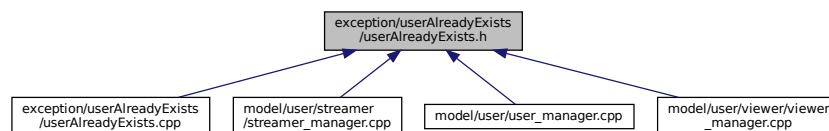
## 5.31 exception/userAlreadyExists/userAlreadyExists.h File Reference

```
#include <iostream>
#include <exception>
#include <memory>
#include "../..model/user/user.h"
```

Include dependency graph for userAlreadyExists.h:



This graph shows which files directly or indirectly include this file:



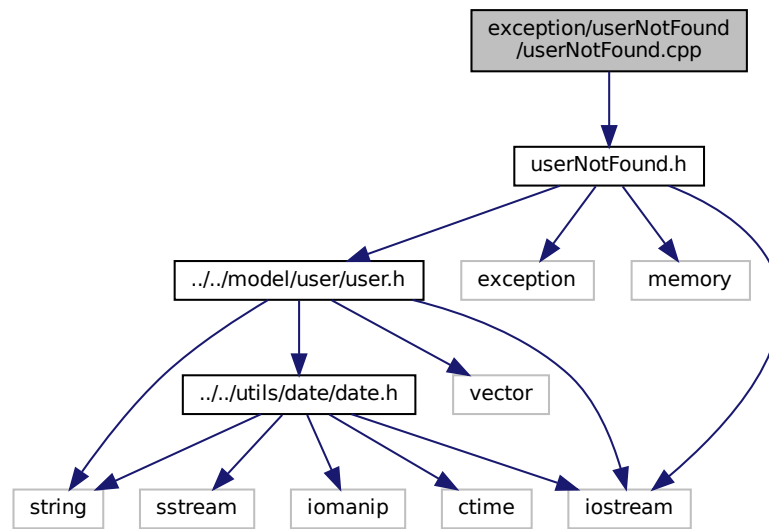
## Classes

- class [UserAlreadyExists](#)

## 5.32 exception/userNotFound/userNotFound.cpp File Reference

```
#include "userNotFound.h"
```

Include dependency graph for userNotFound.cpp:



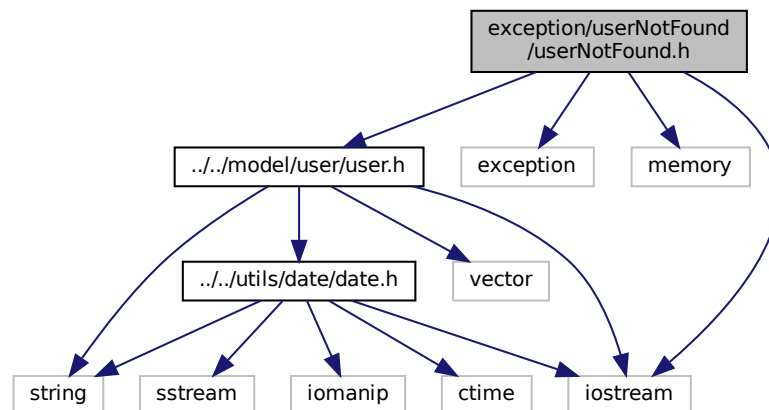
### 5.33 exception/userNotFound/userNotFound.h File Reference

```

#include <iostream>
#include <exception>
#include <memory>
#include "../..model/user/user.h"

```

Include dependency graph for userNotFound.h:



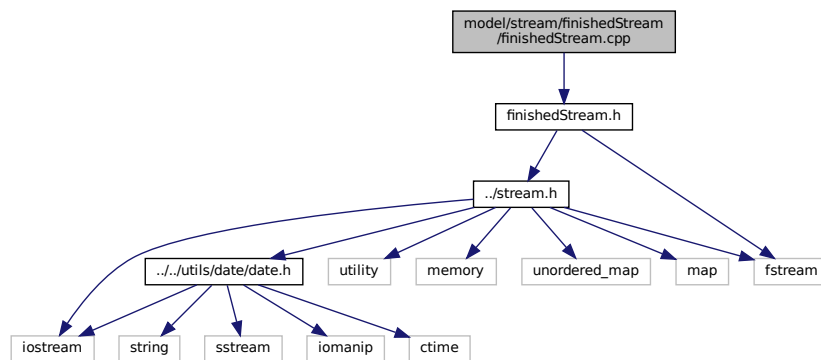


## 5.35 model/stream/dataStream.txt File Reference

## 5.36 model/stream/finishedStream/finishedStream.cpp File Reference

```
#include "finishedStream.h"
```

Include dependency graph for finishedStream.cpp:

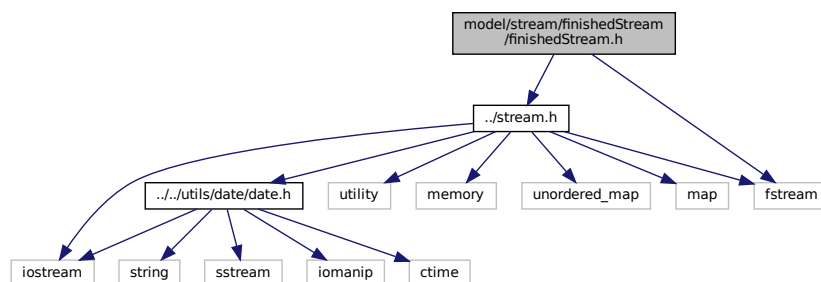


## 5.37 model/stream/finishedStream/finishedStream.h File Reference

```
#include "../stream.h"
```

```
#include <fstream>
```

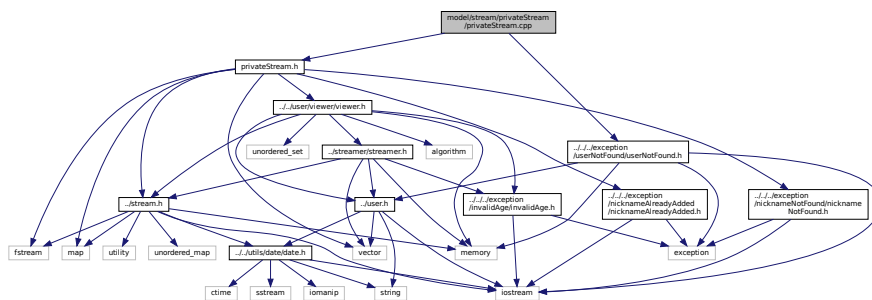
Include dependency graph for finishedStream.h:



[illegible]

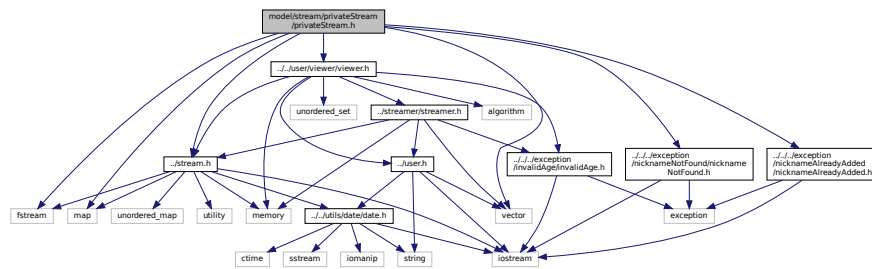
- class **FinishedStream**

```
#include "privateStream.h"
#include "../../exception/userNotFound/userNotFound.h"
Include dependency graph for privateStream.cpp:
```

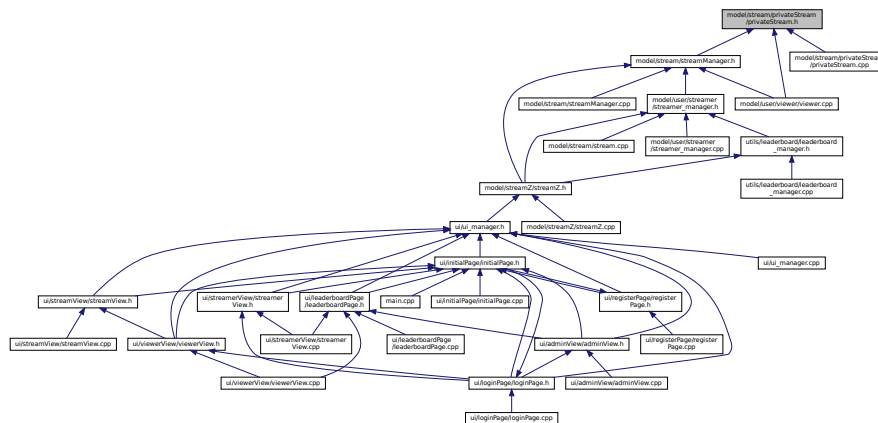


```
#include "../stream.h"
#include "../../user/viewer/viewer.h"
#include "../../exception/nicknameAlreadyAdded/nicknameAlreadyAdded.h"
#include "../../exception/nicknameNotFound/nicknameNotFound.h"
#include <vector>
#include <fstream>
```

Include dependency graph for privateStream.h:



This graph shows which files directly or indirectly include this file:

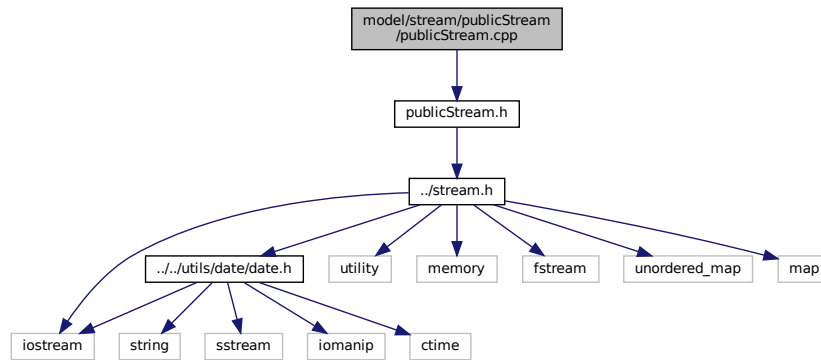


## Classes

- class **PrivateStream**

## 5.40 model/stream/publicStream/publicStream.cpp File Reference

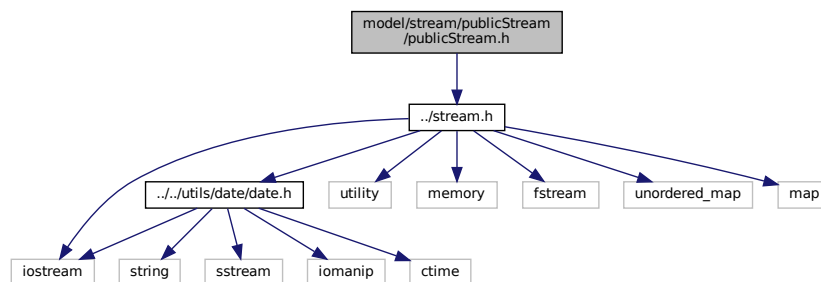
```
#include "publicStream.h"
```



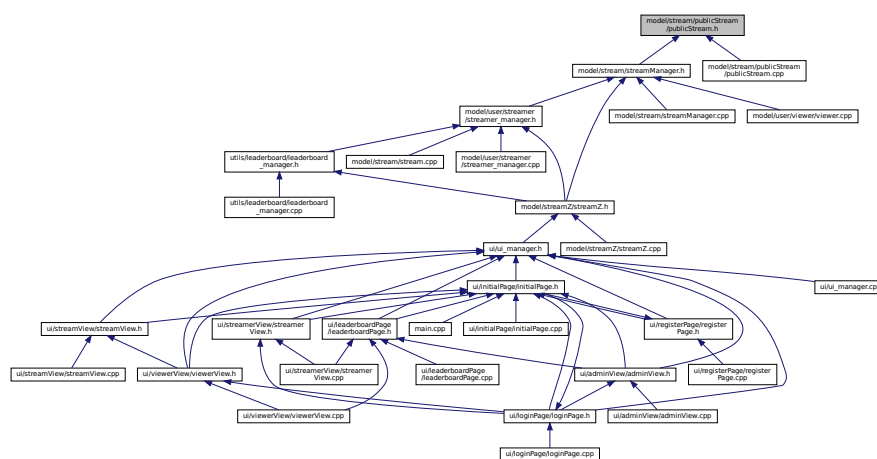
## 5.41 model/stream/publicStream/publicStream.h File Reference

```
#include "../stream.h"
```

Include dependency graph for publicStream.h:



This graph shows which files directly or indirectly include this file:





## Classes

- class [PublicStream](#)

## Macros

- `#define` [PROJECT\\_PUBLICSTREAM\\_H](#)

### 5.41.1 Macro Definition Documentation

#### 5.41.1.1 PROJECT\_PUBLICSTREAM\_H

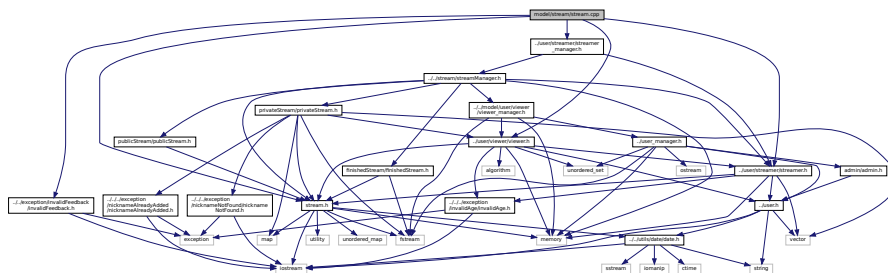
```
#define PROJECT_PUBLICSTREAM_H
```

Definition at line 44 of file `publicStream.h`.

## 5.42 model/stream/stream.cpp File Reference

```
#include "stream.h"
#include "../..//exception/invalidFeedback/invalidFeedback.h"
#include "../user/streamer/streamer.h"
#include "../user/viewer/viewer.h"
#include "../user/streamer/streamer_manager.h"
```

Include dependency graph for `stream.cpp`:



## Functions

- `std::ostream & operator<<` (`std::ostream &out`, const [StreamLanguage](#) &*f*)
- `std::ostream & operator<<` (`std::ostream &out`, const [StreamType](#) &*f*)
- `std::ostream & operator<<` (`std::ostream &out`, const [StreamGenre](#) &*f*)
- `std::ostream & operator<<` (`std::ostream &out`, const [FeedbackLikeSystem](#) &*f*)
- `std::istream & operator>>` (`std::istream &inf`, [StreamLanguage](#) &*f*)
- `std::istream & operator>>` (`std::istream &inf`, [StreamGenre](#) &*f*)
- `std::istream & operator>>` (`std::istream &inf`, [StreamType](#) &*f*)
- `std::istream & operator>>` (`std::istream &inf`, [FeedbackLikeSystem](#) &*f*)

## 5.42.1 Function Documentation

### 5.42.1.1 `operator<<()` [1/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const FeedbackLikeSystem & f )
```

Definition at line 266 of file stream.cpp.

### 5.42.1.2 `operator<<()` [2/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const StreamGenre & f )
```

Definition at line 255 of file stream.cpp.

### 5.42.1.3 `operator<<()` [3/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const StreamLanguage & f )
```

Definition at line 226 of file stream.cpp.

### 5.42.1.4 `operator<<()` [4/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const StreamType & f )
```

Definition at line 245 of file stream.cpp.

### 5.42.1.5 `operator>>()` [1/4]

```
std::istream& operator>> (
    std::istream & inf,
    FeedbackLikeSystem & f )
```

Definition at line 312 of file stream.cpp.

**5.42.1.6 operator>>() [2/4]**

```
std::istream& operator>> (
    std::istream & inf,
    StreamGenre & f )
```

Definition at line 292 of file stream.cpp.

**5.42.1.7 operator>>() [3/4]**

```
std::istream& operator>> (
    std::istream & inf,
    StreamLanguage & f )
```

Definition at line 276 of file stream.cpp.

**5.42.1.8 operator>>() [4/4]**

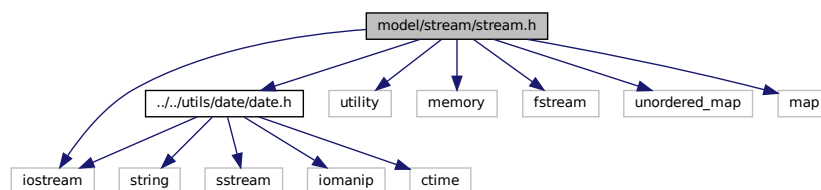
```
std::istream& operator>> (
    std::istream & inf,
    StreamType & f )
```

Definition at line 302 of file stream.cpp.

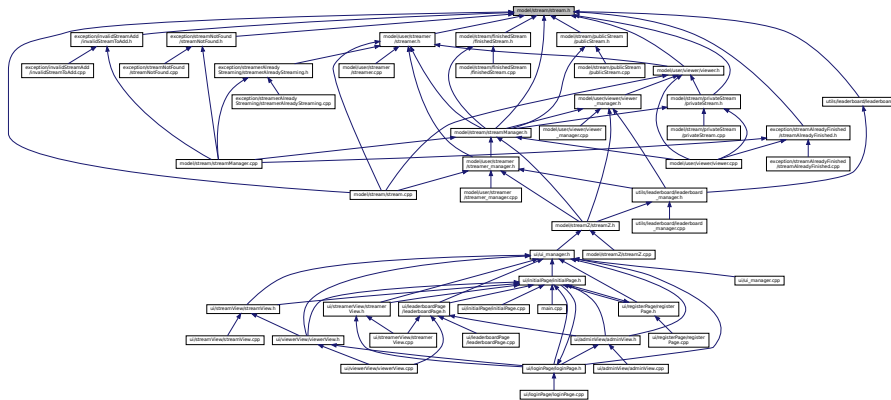
**5.43 model/stream/stream.h File Reference**

```
#include "../utils/date/date.h"
#include <utility>
#include <iostream>
#include <memory>
#include <fstream>
#include <unordered_map>
#include <map>
```

Include dependency graph for stream.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [Stream](#)

## Enumerations

- enum [FeedbackLikeSystem](#) { [FeedbackLikeSystem::LIKE](#), [FeedbackLikeSystem::DISLIKE](#), [FeedbackLikeSystem::INVALID\\_VO](#) }
- enum [StreamType](#) { [StreamType::PRIVATE](#), [StreamType::PUBLIC](#), [StreamType::FINISHED](#), [StreamType::INVALID](#) }
- enum [StreamGenre](#) { [StreamGenre::MUSIC](#), [StreamGenre::GAMING](#), [StreamGenre::COOKING](#), [StreamGenre::TALKSHOW](#), [StreamGenre::INVALID](#) }
- enum [StreamLanguage](#) { [StreamLanguage::AF](#), [StreamLanguage::AR](#), [StreamLanguage::AZ](#), [StreamLanguage::BE](#), [StreamLanguage::BG](#), [StreamLanguage::CA](#), [StreamLanguage::CZ](#), [StreamLanguage::CY](#), [StreamLanguage::DA](#), [StreamLanguage::DE](#), [StreamLanguage::EL](#), [StreamLanguage::EN](#), [StreamLanguage::EO](#), [StreamLanguage::ES](#), [StreamLanguage::ET](#), [StreamLanguage::EU](#), [StreamLanguage::FA](#), [StreamLanguage::FI](#), [StreamLanguage::FO](#), [StreamLanguage::FR](#), [StreamLanguage::GL](#), [StreamLanguage::GU](#), [StreamLanguage::HE](#), [StreamLanguage::HI](#), [StreamLanguage::HR](#), [StreamLanguage::HU](#), [StreamLanguage::HY](#), [StreamLanguage::ID](#), [StreamLanguage::IS](#), [StreamLanguage::IT](#), [StreamLanguage::JA](#), [StreamLanguage::KA](#), [StreamLanguage::KK](#), [StreamLanguage::KN](#), [StreamLanguage::KO](#), [StreamLanguage::KOK](#), [StreamLanguage::KY](#), [StreamLanguage::LT](#), [StreamLanguage::LV](#), [StreamLanguage::MI](#), [StreamLanguage::MK](#), [StreamLanguage::MN](#), [StreamLanguage::MR](#), [StreamLanguage::MS](#), [StreamLanguage::MT](#), [StreamLanguage::NB](#), [StreamLanguage::NL](#), [StreamLanguage::NN](#), [StreamLanguage::NS](#), [StreamLanguage::PA](#), [StreamLanguage::PL](#), [StreamLanguage::PS](#), [StreamLanguage::PT\\_BR](#), [StreamLanguage::PT\\_PT](#), [StreamLanguage::QU](#), [StreamLanguage::RO](#), [StreamLanguage::RU](#), [StreamLanguage::SA](#), [StreamLanguage::SE](#), [StreamLanguage::SK](#), [StreamLanguage::SL](#), [StreamLanguage::SQ](#), [StreamLanguage::SR](#), [StreamLanguage::SV](#), [StreamLanguage::SW](#), [StreamLanguage::SYR](#), [StreamLanguage::TA](#), [StreamLanguage::TE](#), [StreamLanguage::TH](#), [StreamLanguage::TL](#), [StreamLanguage::TN](#), [StreamLanguage::TR](#), [StreamLanguage::TT](#), [StreamLanguage::TS](#), [StreamLanguage::UK](#), [StreamLanguage::UR](#), [StreamLanguage::UZ](#), [StreamLanguage::YI](#), [StreamLanguage::XH](#), [StreamLanguage::ZH](#), [StreamLanguage::INVALID](#) }

## Functions

- `std::ostream & operator<< (std::ostream &out, const StreamLanguage &f)`
- `std::ostream & operator<< (std::ostream &out, const StreamGenre &f)`
- `std::ostream & operator<< (std::ostream &out, const StreamType &f)`
- `std::ostream & operator<< (std::ostream &out, const FeedbackLikeSystem &f)`
- `std::istream & operator>> (std::istream &inf, StreamLanguage &f)`
- `std::istream & operator>> (std::istream &inf, StreamGenre &f)`
- `std::istream & operator>> (std::istream &inf, StreamType &f)`
- `std::istream & operator>> (std::istream &inf, FeedbackLikeSystem &f)`

### 5.43.1 Enumeration Type Documentation

#### 5.43.1.1 FeedbackLikeSystem

```
enum FeedbackLikeSystem [strong]
```

Defines the type of feedback that can be given to a stream

##### Enumerator

LIKE	
DISLIKE	
INVALID_VOTE	

Definition at line 22 of file stream.h.

#### 5.43.1.2 StreamGenre

```
enum StreamGenre [strong]
```

Defines the genres a stream can be

##### Enumerator

MUSIC	
GAMING	
COOKING	
TALKSHOW	
INVALID	

Definition at line 41 of file stream.h.

### 5.43.1.3 StreamLanguage

```
enum StreamLanguage [strong]
```

Defines the languages a stream can be in

#### Enumerator

AF	
AR	
AZ	
BE	
BG	
CA	
CZ	
CY	
DA	
DE	
EL	
EN	
EO	
ES	
ET	
EU	
FA	
FI	
FO	
FR	
GL	
GU	
HE	
HI	
HR	
HU	
HY	
ID	
IS	
IT	
JA	
KA	
KK	
KN	
KO	
KOK	
KY	
LT	
LV	
MI	
MK	
MN	
MR	
MS	
MT	

## Enumerator

NB	
NL	
NN	
NS	
PA	
PL	
PS	
PT_BR	
PT_PT	
QU	
RO	
RU	
SA	
SE	
SK	
SL	
SQ	
SR	
SV	
SW	
SYR	
TA	
TE	
TH	
TL	
TN	
TR	
TT	
TS	
UK	
UR	
UZ	
YI	
XH	
ZH	
INVALID	

Definition at line 52 of file stream.h.

#### 5.43.1.4 StreamType

```
enum StreamType [strong]
```

Defines what type of stream an instantiation of the [Stream](#) Class is

## Enumerator

PRIVATE	
PUBLIC	
INVALID	

Definition at line 31 of file stream.h.

## 5.43.2 Function Documentation

### 5.43.2.1 operator<<() [1/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const FeedbackLikeSystem & f )
```

Definition at line 266 of file stream.cpp.

### 5.43.2.2 operator<<() [2/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const StreamGenre & f )
```

Definition at line 255 of file stream.cpp.

### 5.43.2.3 operator<<() [3/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const StreamLanguage & f )
```

Definition at line 226 of file stream.cpp.

### 5.43.2.4 operator<<() [4/4]

```
std::ostream& operator<< (
    std::ostream & out,
    const StreamType & f )
```

Definition at line 245 of file stream.cpp.



**5.43.2.5 operator>>() [1/4]**

```
std::istream& operator>> (
    std::istream & inf,
    FeedbackLikeSystem & f )
```

Definition at line 312 of file stream.cpp.

**5.43.2.6 operator>>() [2/4]**

```
std::istream& operator>> (
    std::istream & inf,
    StreamGenre & f )
```

Definition at line 292 of file stream.cpp.

**5.43.2.7 operator>>() [3/4]**

```
std::istream& operator>> (
    std::istream & inf,
    StreamLanguage & f )
```

Definition at line 276 of file stream.cpp.

**5.43.2.8 operator>>() [4/4]**

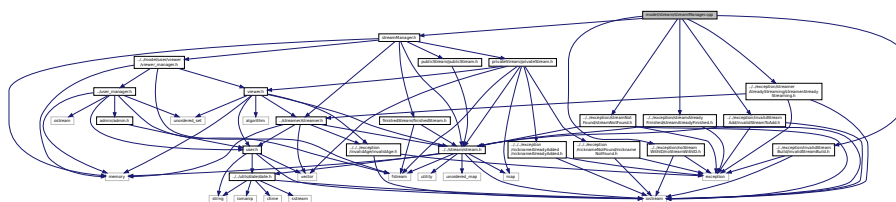
```
std::istream& operator>> (
    std::istream & inf,
    StreamType & f )
```

Definition at line 302 of file stream.cpp.

**5.44 model/stream/streamManager.cpp File Reference**

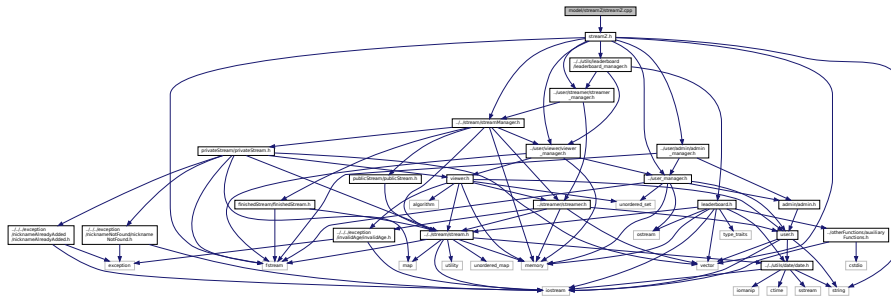
```
#include "streamManager.h"
#include "../exception/streamerAlreadyStreaming/streamerAlreadyStreaming.h"
#include "../exception/invalidStreamBuild/invalidStreamBuild.h"
#include "../exception/invalidStreamAdd/invalidStreamToAdd.h"
#include "../exception/streamNotFound/streamNotFound.h"
#include "../exception/noStreamWithID/noStreamWithID.h"
#include "../exception/streamAlreadyFinished/streamAlreadyFinished.h"
```

Include dependency graph for streamManager.cpp:





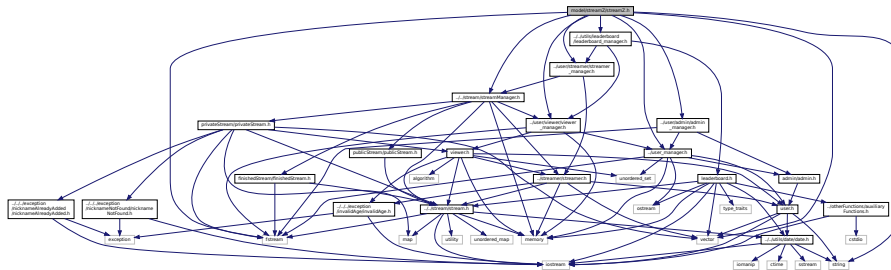
Include dependency graph for streamZ.cpp:



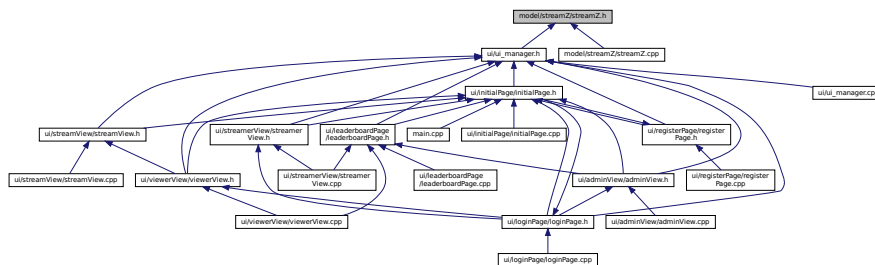
## 5.47 model/streamZ/streamZ.h File Reference

```
#include "../user/viewer/viewer_manager.h"
#include "../user/streamer/streamer_manager.h"
#include "../user/admin/admin_manager.h"
#include "../user/user_manager.h"
#include "../stream/streamManager.h"
#include "../../utils/leaderboard/leaderboard_manager.h"
#include <vector>
#include <string>
#include <fstream>
```

Include dependency graph for streamZ.h:



This graph shows which files directly or indirectly include this file:



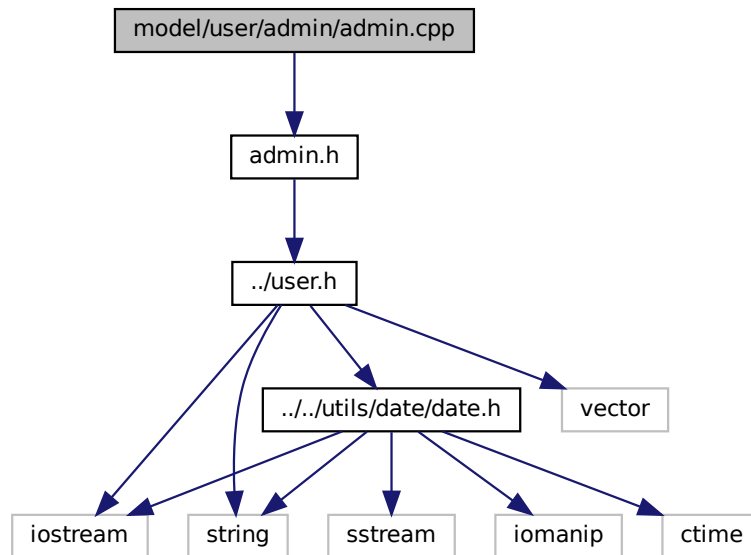
## Classes

- class [StreamZ](#)

## 5.48 model/user/admin/admin.cpp File Reference

```
#include "admin.h"
```

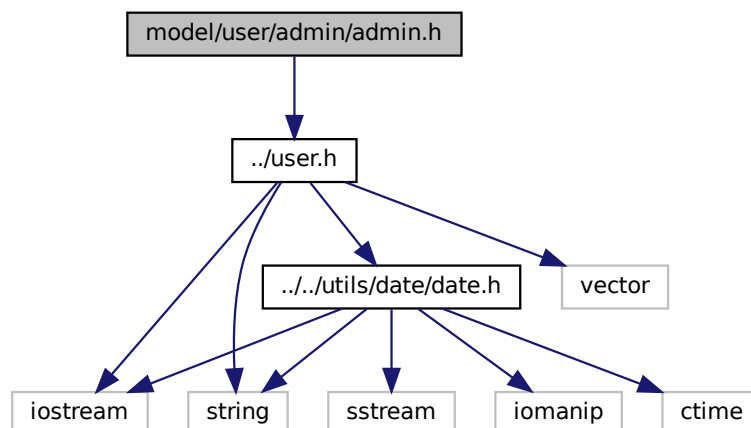
Include dependency graph for admin.cpp:



## 5.49 model/user/admin/admin.h File Reference

```
#include "../user.h"
```

Include dependency graph for admin.h:



[illegible]

- class Admin

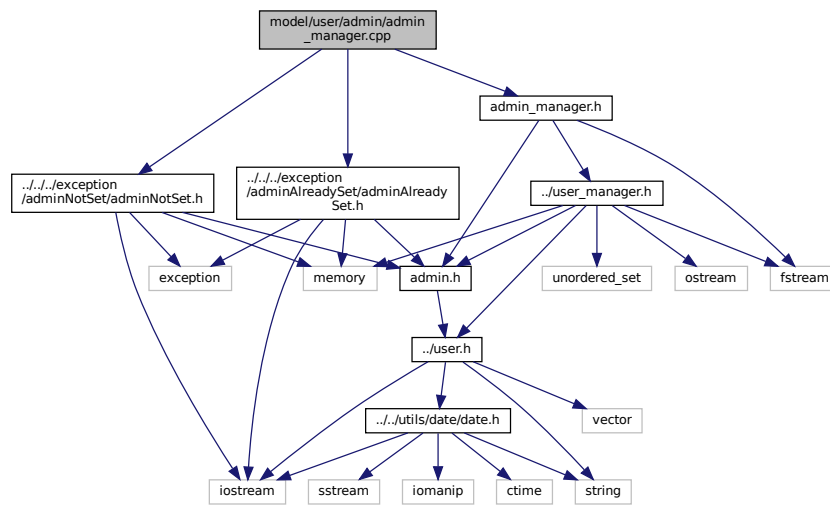
- #define PROJECT\_ADMIN\_H

#### 5.49.1.1 PROJECT\_ADMIN\_H

Definition at line 27 of file admin.h.

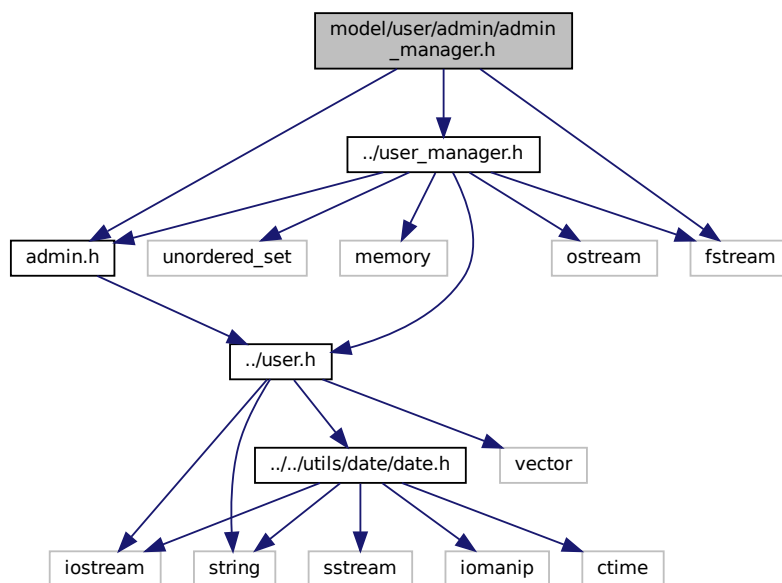
```
#include "admin_manager.h"
#include "../..../exception/adminAlreadySet/adminAlreadySet.h"
```

```
#include "../../../exception/adminNotSet/adminNotSet.h"
Include dependency graph for admin_manager.cpp:
```

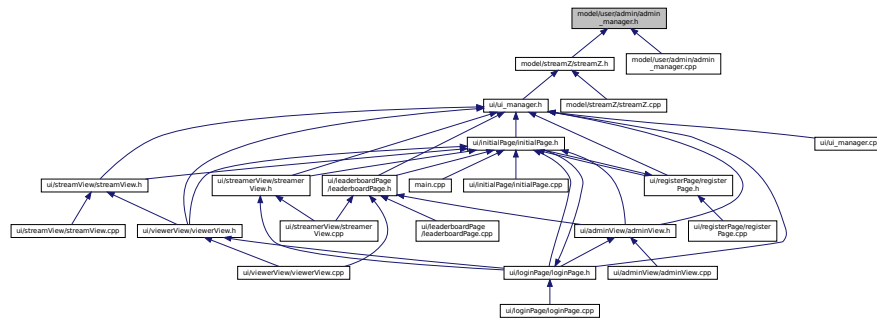


## 5.51 model/user/admin/admin\_manager.h File Reference

```
#include "admin.h"
#include "../user_manager.h"
#include <fstream>
Include dependency graph for admin_manager.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [AdminManager](#)

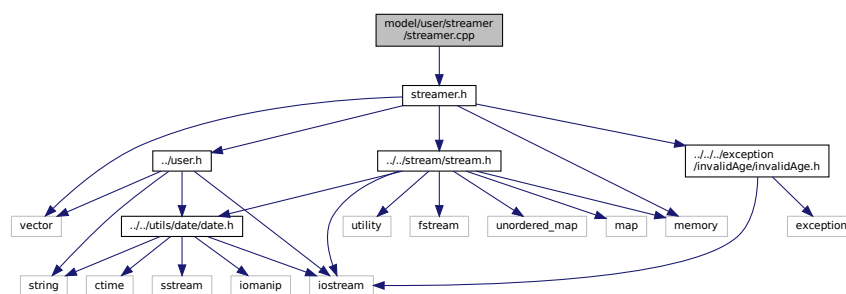
## 5.52 model/user/admin/dataAdmin.txt File Reference

## 5.53 model/user/streamer/dataStreamer.txt File Reference

## 5.54 model/user/streamer/streamer.cpp File Reference

```
#include "streamer.h"
```

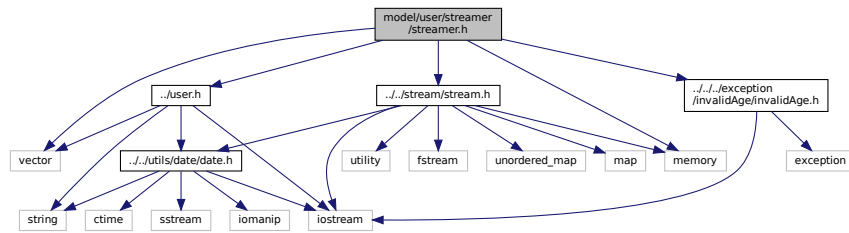
Include dependency graph for streamer.cpp:



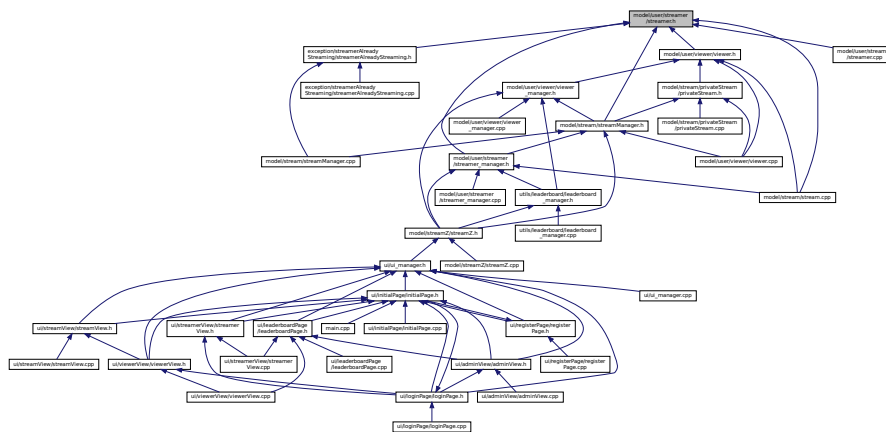
## 5.55 model/user/streamer/streamer.h File Reference

```
#include <vector>
#include "memory"
#include "../user.h"
#include "../../stream/stream.h"
```

```
#include "../..../exception/invalidAge/invalidAge.h"
Include dependency graph for streamer.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class Streamer

## Macros

- #define PROJECT\_STREAMER\_H

### 5.55.1 Macro Definition Documentation

#### 5.55.1.1 PROJECT\_STREAMER\_H

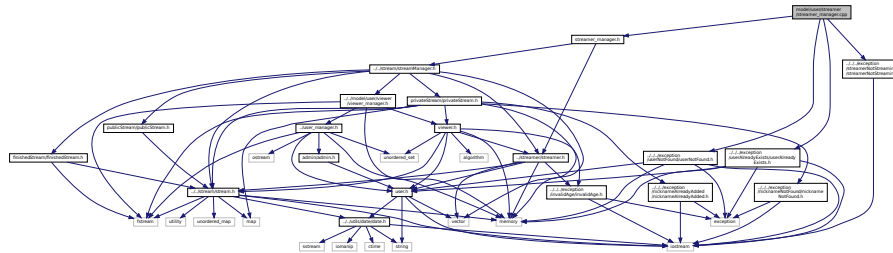
```
#define PROJECT_STREAMER_H
```

Definition at line 73 of file streamer.h.



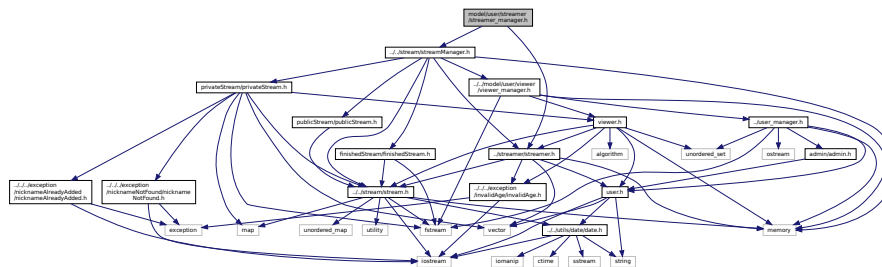
## 5.56 model/user/streamer/streamer\_manager.cpp File Reference

```
#include "streamer_manager.h"
#include "../../exception/userNotFound/userNotFound.h"
#include "../../exception/userAlreadyExists/userAlreadyExists.h"
#include "../../exception/streamerNotStreaming/streamerNotStreaming.h"
Include dependency graph for streamer_manager.cpp:
```

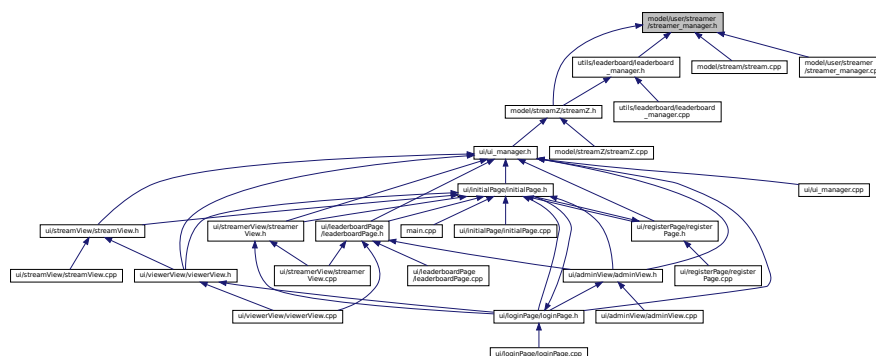


## 5.57 model/user/streamer/streamer\_manager.h File Reference

```
#include "../../stream/streamManager.h"
#include "streamer.h"
Include dependency graph for streamer_manager.h:
```



This graph shows which files directly or indirectly include this file:

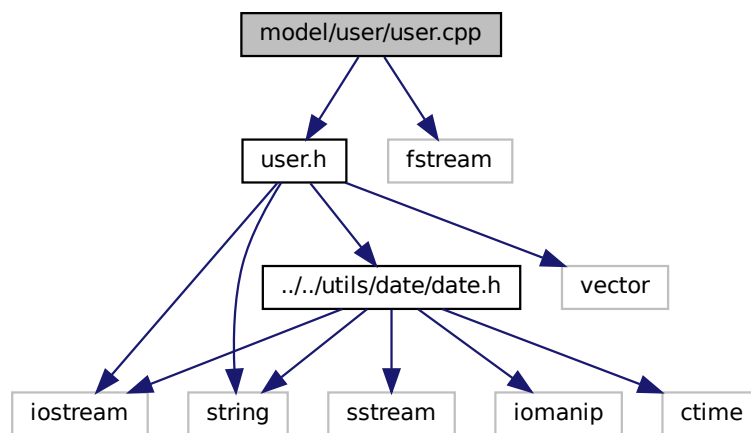


## Classes

- class [StreamerManager](#)

## 5.58 model/user/user.cpp File Reference

```
#include "user.h"
#include <fstream>
Include dependency graph for user.cpp:
```



## Functions

- bool [charCmpEq](#) (char a, char b)
- bool [charCmpSmaller](#) (char a, char b)
- bool [operator<](#) (std::string s1, std::string s2)
- bool [operator>](#) (const std::string &s1, const std::string &s2)
- bool [operator<=](#) (const std::string &s1, const std::string &s2)
- bool [operator>=](#) (const std::string &s1, const std::string &s2)
- bool [operator==](#) (const std::string &s1, const std::string &s2)
- bool [operator!=](#) (const std::string &s1, const std::string &s2)
- std::ostream & [operator<<](#) (std::ostream &out, [UserTypes](#) f)

### 5.58.1 Function Documentation

### 5.58.1.1 charCmpEq()

```
bool charCmpEq (
    char a,
    char b )
```

Definition at line 121 of file user.cpp.

### 5.58.1.2 charCmpSmaller()

```
bool charCmpSmaller (
    char a,
    char b )
```

Definition at line 125 of file user.cpp.

### 5.58.1.3 operator"!="()

```
bool operator!= (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 154 of file user.cpp.

### 5.58.1.4 operator<()

```
bool operator< (
    std::string s1,
    std::string s2 )
```

Definition at line 129 of file user.cpp.

### 5.58.1.5 operator<<()

```
std::ostream& operator<< (
    std::ostream & out,
    UserTypes f )
```

Definition at line 158 of file user.cpp.

#### 5.58.1.6 `operator<=()`

```
bool operator<= (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 145 of file user.cpp.

#### 5.58.1.7 `operator==()`

```
bool operator== (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 151 of file user.cpp.

#### 5.58.1.8 `operator>()`

```
bool operator> (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 142 of file user.cpp.

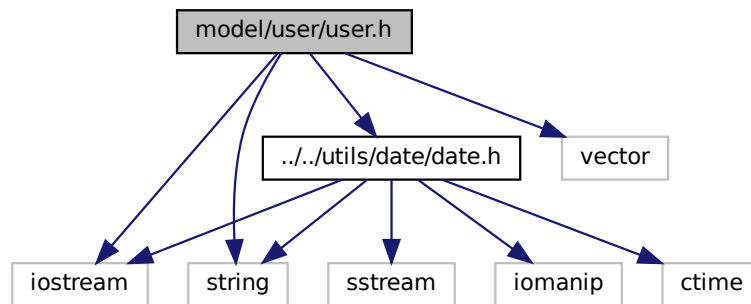
#### 5.58.1.9 `operator>=()`

```
bool operator>= (
    const std::string & s1,
    const std::string & s2 )
```

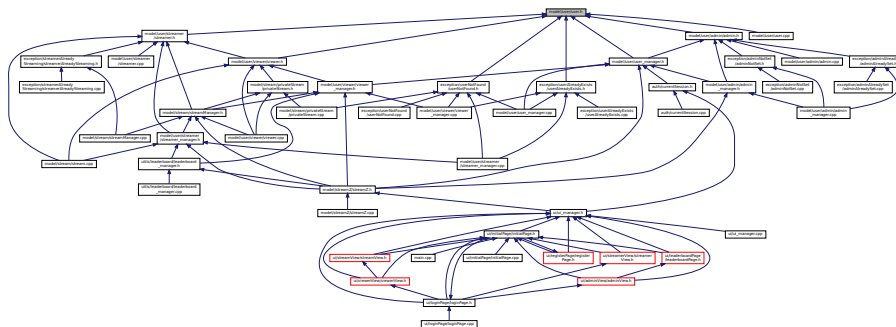
Definition at line 148 of file user.cpp.

## 5.59 model/user/user.h File Reference

```
#include <iostream>
#include <string>
#include <vector>
#include "../utils/date/date.h"
Include dependency graph for user.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

- class [User](#)

### Enumerations

- enum [UserTypes](#) { [UserTypes::STREAMER](#), [UserTypes::VIEWER](#), [UserTypes::ADMIN](#) }

### Functions

- bool [operator<](#) (std::string s1, std::string s2)
- bool [operator>](#) (const std::string &s1, const std::string &s2)
- bool [operator<=](#) (const std::string &s1, const std::string &s2)
- bool [operator>=](#) (const std::string &s1, const std::string &s2)
- bool [operator==](#) (const std::string &s1, const std::string &s2)
- bool [operator!=](#) (const std::string &s1, const std::string &s2)
- std::ostream & [operator<<](#) (std::ostream &out, [UserTypes](#) f)

## 5.59.1 Enumeration Type Documentation

### 5.59.1.1 UserTypes

```
enum UserTypes [strong]
```

Defines what type of user an instantiation of the [User](#) Class is

Enumerator

STREAMER	
VIEWER	
ADMIN	

Definition at line 16 of file user.h.

## 5.59.2 Function Documentation

### 5.59.2.1 operator"!=()"

```
bool operator!= (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 154 of file user.cpp.

### 5.59.2.2 operator<()

```
bool operator< (
    std::string s1,
    std::string s2 )
```

Definition at line 129 of file user.cpp.

### 5.59.2.3 operator<<()

```
std::ostream& operator<< (
    std::ostream & out,
    UserTypes f )
```

Definition at line 158 of file user.cpp.

#### 5.59.2.4 operator<=()

```
bool operator<= (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 145 of file user.cpp.

#### 5.59.2.5 operator==()

```
bool operator== (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 151 of file user.cpp.

#### 5.59.2.6 operator>()

```
bool operator> (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 142 of file user.cpp.

#### 5.59.2.7 operator>=()

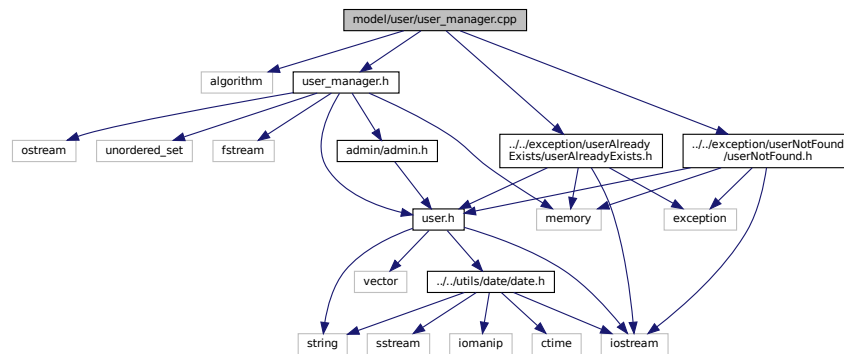
```
bool operator>= (
    const std::string & s1,
    const std::string & s2 )
```

Definition at line 148 of file user.cpp.

## 5.60 model/user/user\_manager.cpp File Reference

```
#include <algorithm>
#include "user_manager.h"
#include "../exception/userAlreadyExists/userAlreadyExists.h"
#include "../exception/userNotFound/userNotFound.h"
```

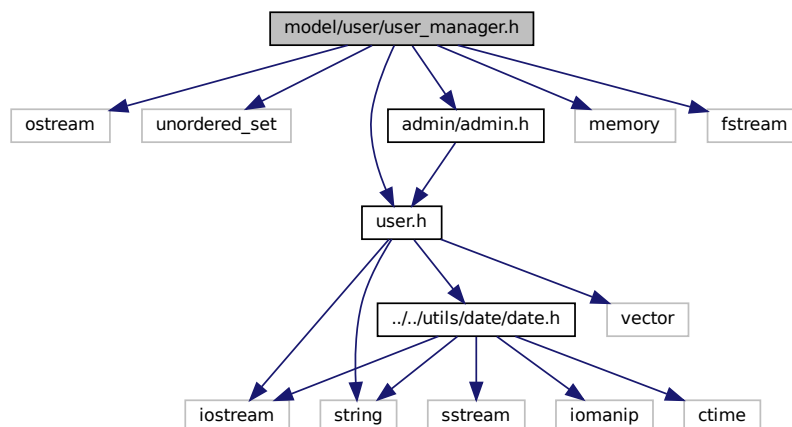
Include dependency graph for user\_manager.cpp:



## 5.61 model/user/user\_manager.h File Reference

```
#include <ostream>
#include <unordered_set>
#include "user.h"
#include "memory"
#include "admin/admin.h"
#include <fstream>
```

Include dependency graph for user\_manager.h:





- class UserManager

- #define PROJECT\_USER\_MANAGER\_H

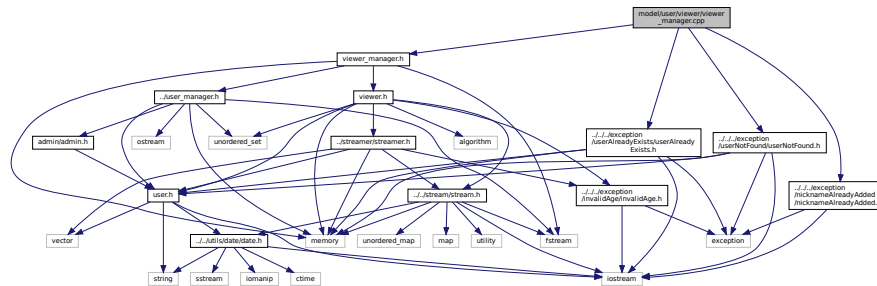
### 5.61.1.1 PROJECT\_USER\_MANAGER\_H

Definition at line 71 of file user\_manager.h.

### 5.63 model/user/viewer/viewer.cpp File Reference



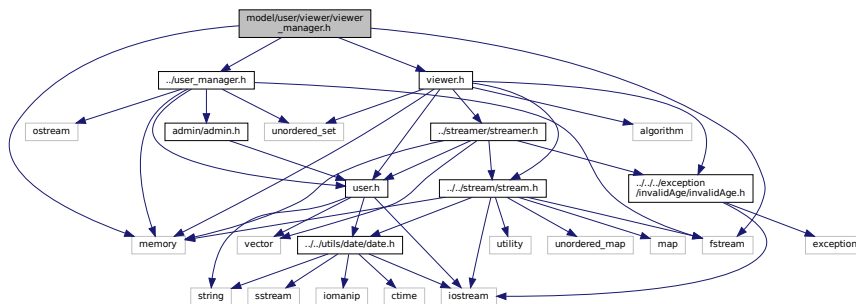
```
#include "../../../../../exception/userNotFound/userNotFound.h"
#include "../../../../../exception/userAlreadyExists/userAlreadyExists.h"
Include dependency graph for viewer_manager.cpp:
```



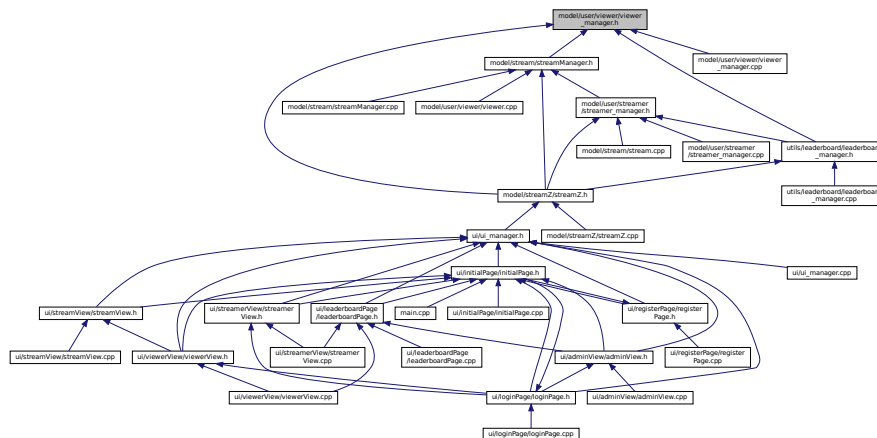
## 5.66 model/user/viewer/viewer\_manager.h File Reference

```
#include "../user_manager.h"
#include "viewer.h"
#include <memory>
#include <fstream>
```

Include dependency graph for viewer\_manager.h:



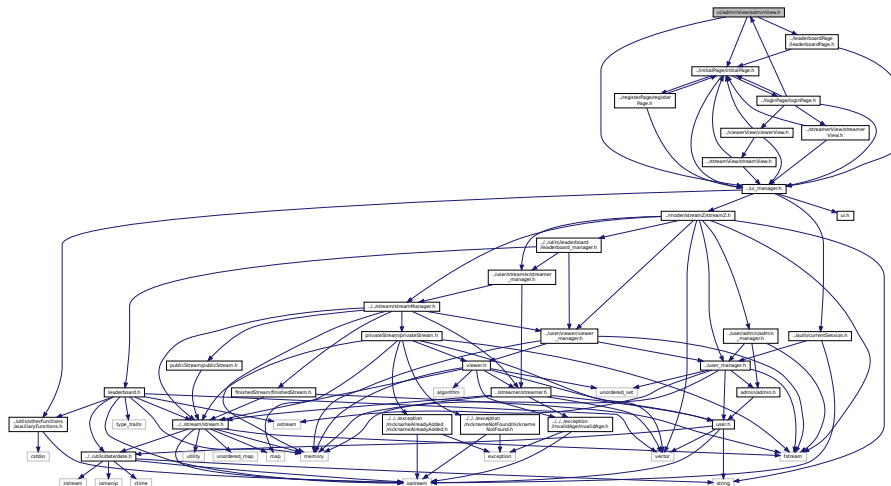
This graph shows which files directly or indirectly include this file:



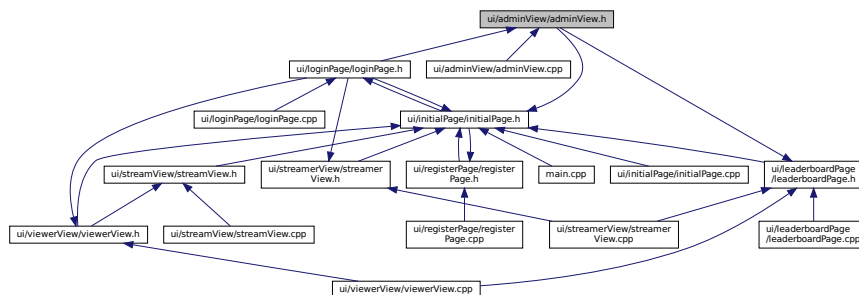


```
#include "../leaderboardPage/leaderboardPage.h"
```

Include dependency graph for adminView.h:



This graph shows which files directly or indirectly include this file:



## Classes

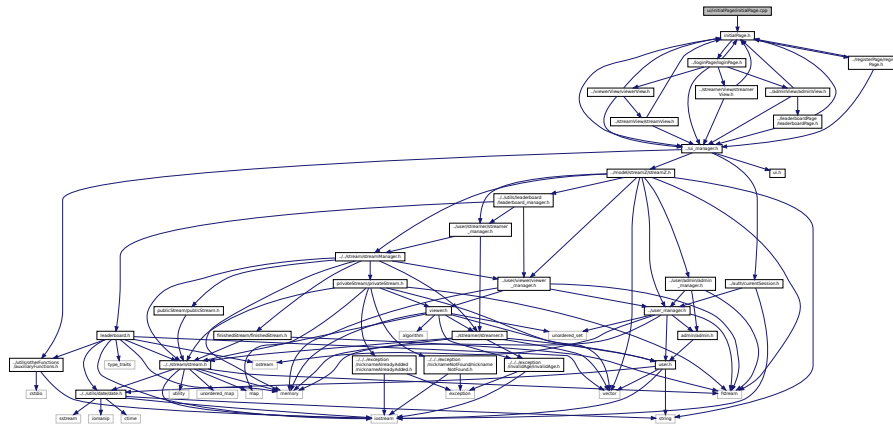
- class [AdminView](#)

## 5.69 ui/initialPage/initialPage.cpp File Reference

Deals with the Initial Page in the [UI](#).

```
#include "initialPage.h"
```

Include dependency graph for initialPage.cpp:



### 5.69.1 Detailed Description

Deals with the Initial Page in the [UI](#).

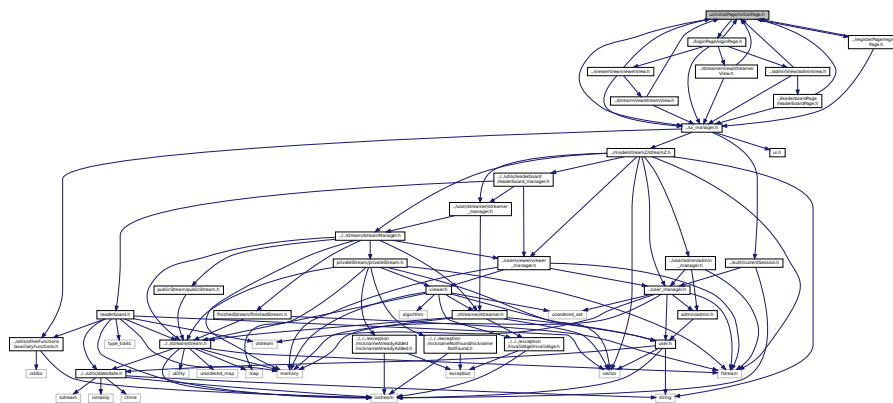
## 5.70 ui/initialPage/initialPage.h File Reference

```
#include "../ui_manager.h"
```

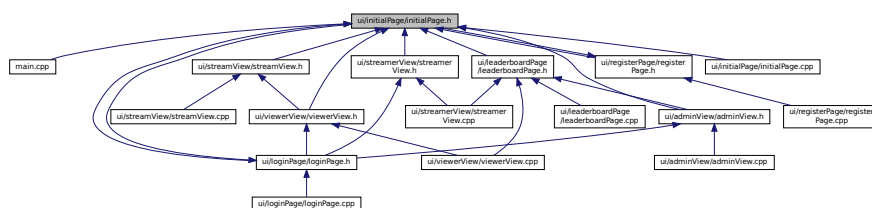
```
#include "../loginPage/loginPage.h"
```

```
#include "../registerPage/registerPage.h"
```

Include dependency graph for initialPage.h:



This graph shows which files directly or indirectly include this file:

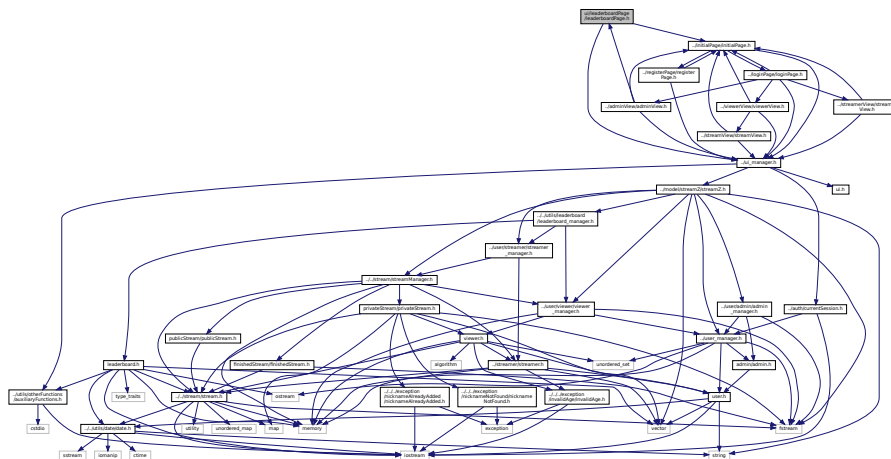


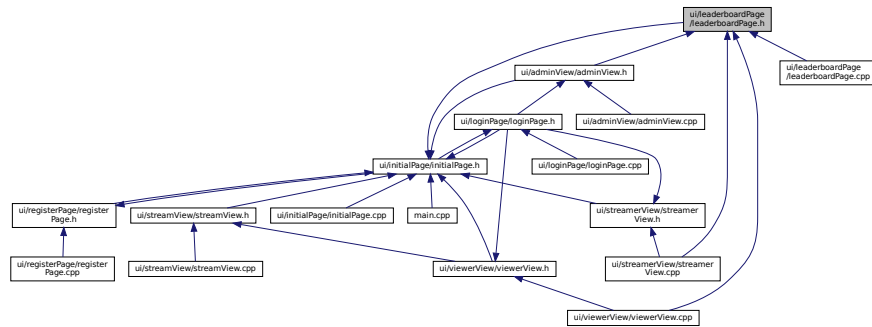
- class InitialPage

Deals with the [Leaderboard](#) Page in the UI.

Deals with the [Leaderboard](#) Page in the UI.

```
#include "../ui_manager.h"
#include "../initialPage/initialPage.h"
Include dependency graph for leaderboardPage.h:
```



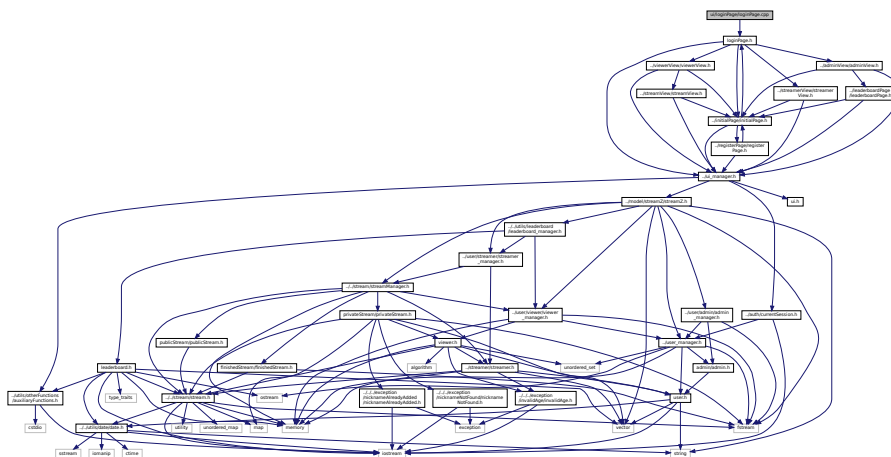


- class `LeaderboardPage`

Deals with the Login Page in the [UI](#).

```
#include "loginPage.h"
```

Include dependency graph for loginPage.cpp:



Deals with the Login Page in the [UI](#).

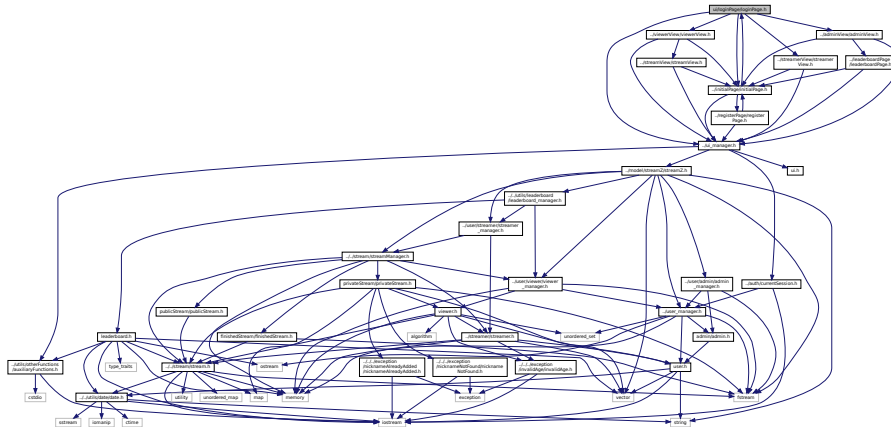
Deals with the Login Page in the [UI](#).



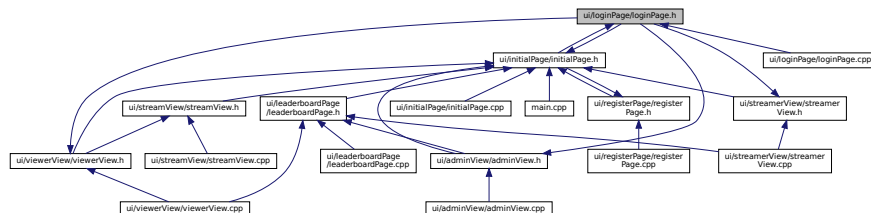
## 5.74 ui/loginPage/loginPage.h File Reference

```
#include "../ui_manager.h"
#include "../initialPage/initialPage.h"
#include "../viewerView/viewerView.h"
#include "../streamerView/streamerView.h"
#include "../adminView/adminView.h"
```

Include dependency graph for loginPage.h:



This graph shows which files directly or indirectly include this file:



### Classes

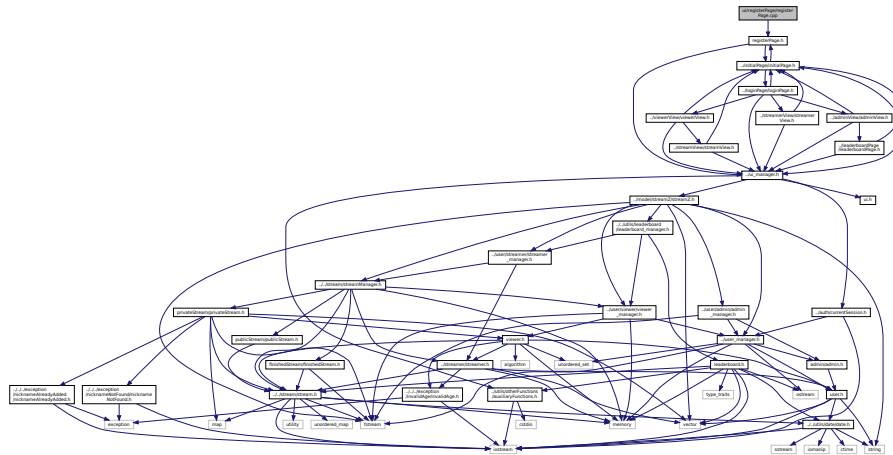
- class [LoginPage](#)

## 5.75 ui/registerPage/registerPage.cpp File Reference

Deals with the Register Page in the [UI](#).

```
#include "registerPage.h"
```

Include dependency graph for registerPage.cpp:



### 5.75.1 Detailed Description

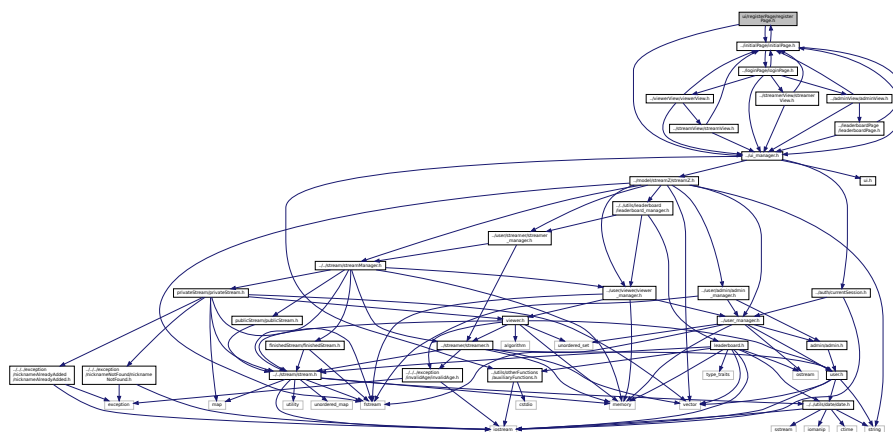
Deals with the Register Page in the [UI](#).

## 5.76 ui/registerPage/registerPage.h File Reference

```
#include "../ui_manager.h"
```

```
#include "../initialPage/initialPage.h"
```

Include dependency graph for registerPage.h:



- class RegisterPage

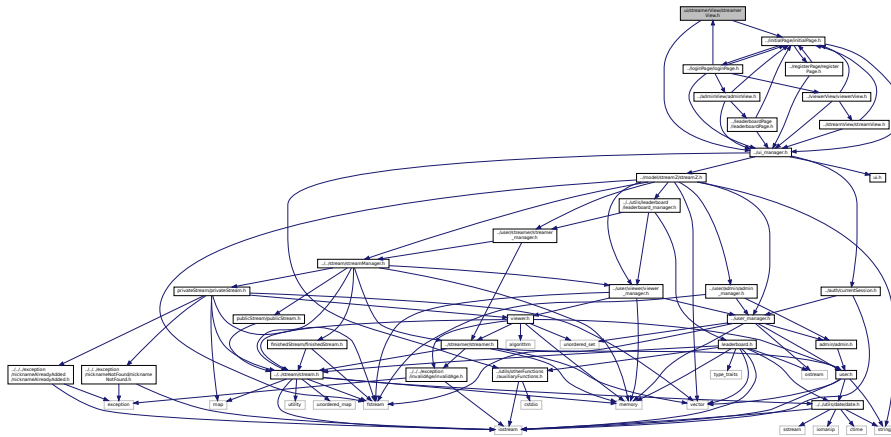
Deals with the **Streamer** Page in the **UI**.

[illegible]

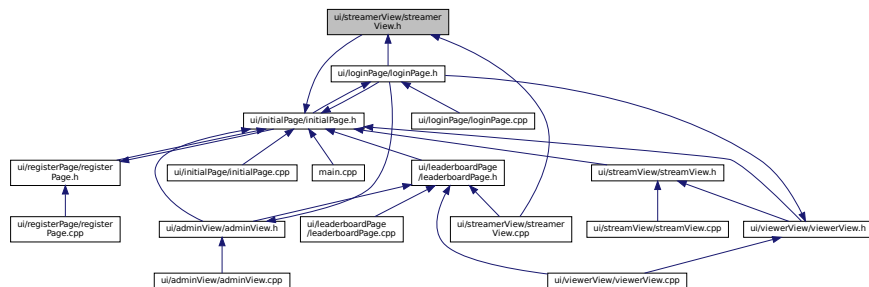
Deals with the **Streamer** Page in the **UI**.

## 5.78 ui/streamerView/streamerView.h File Reference

```
#include "../ui_manager.h"
#include "../initialPage/initialPage.h"
Include dependency graph for streamerView.h:
```



This graph shows which files directly or indirectly include this file:



### Classes

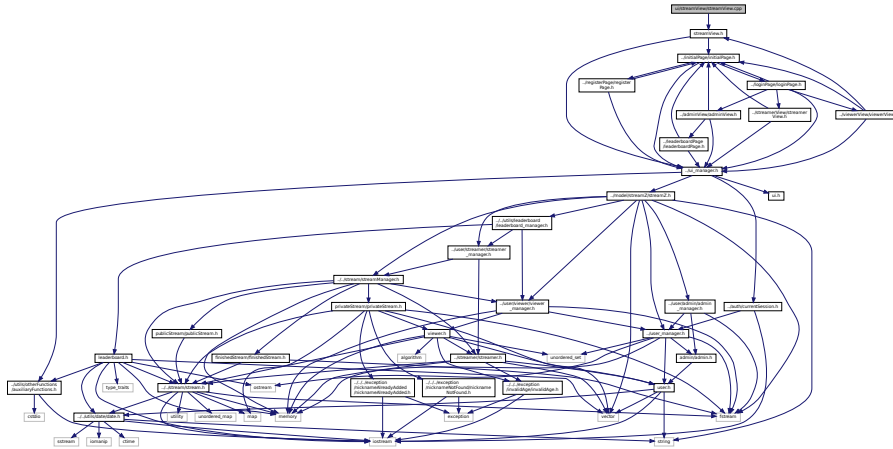
- class [StreamerView](#)

## 5.79 ui/streamView/streamView.cpp File Reference

Deals with the [Stream](#) View Page in the [UI](#).

```
#include "streamView.h"
```

Include dependency graph for streamView.cpp:



### 5.79.1 Detailed Description

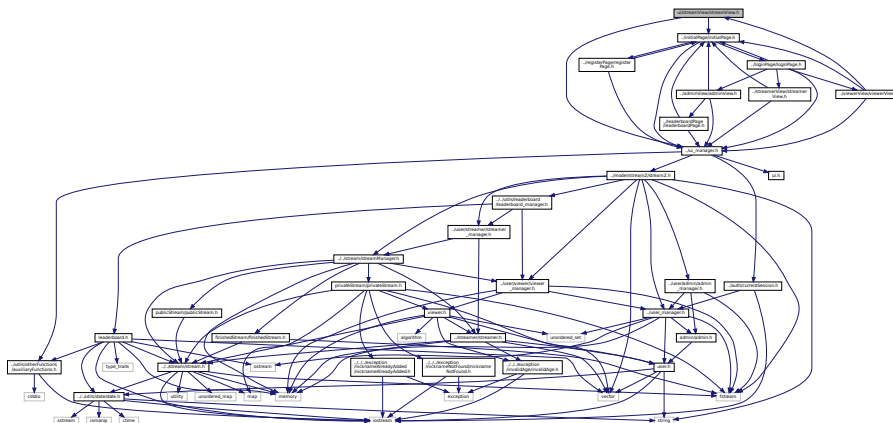
Deals with the [Stream](#) View Page in the [UI](#).

## 5.80 ui/streamView/streamView.h File Reference

```
#include "../ui_manager.h"
```

```
#include "../initialPage/initialPage.h"
```

Include dependency graph for streamView.h:



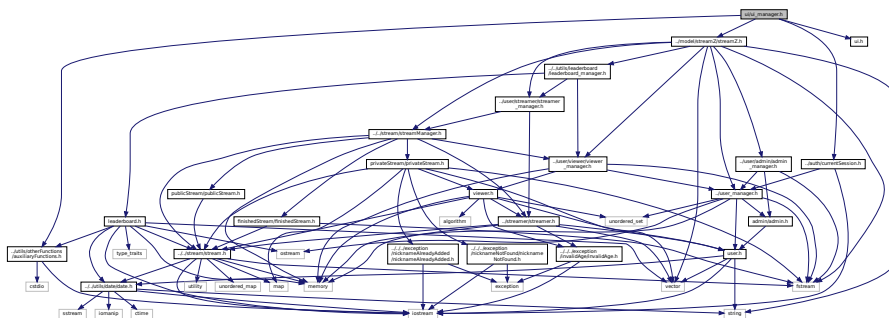


Manager of the UI pages.

[illegible]

Manager of the UI pages.

```
#include "../utils/otherFunctions/auxiliaryFunctions.h"
#include "../model/streamZ/streamZ.h"
#include "../auth/currentSession.h"
#include "ui.h"
Include dependency graph for ui_manager.h:
```

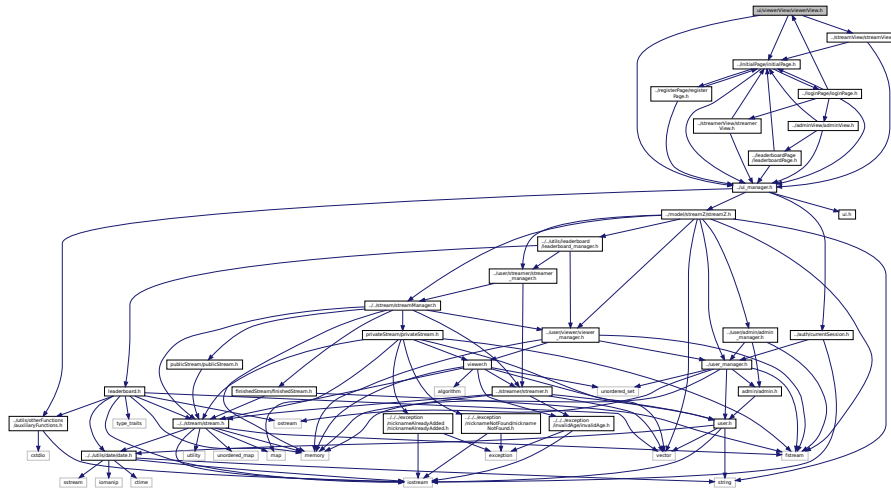




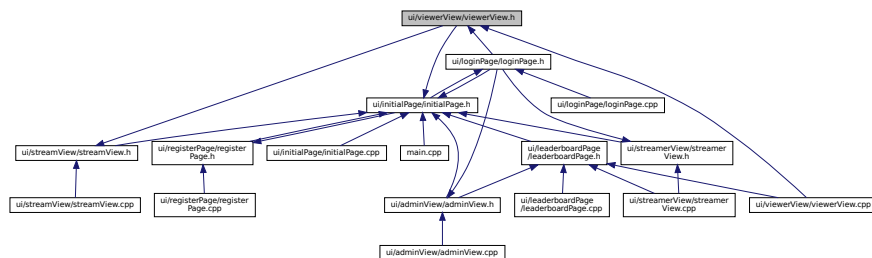


## 5.85 ui/viewerView/viewerView.h File Reference

```
#include "../ui_manager.h"
#include "../initialPage/initialPage.h"
#include "../streamView/streamView.h"
Include dependency graph for viewerView.h:
```



This graph shows which files directly or indirectly include this file:



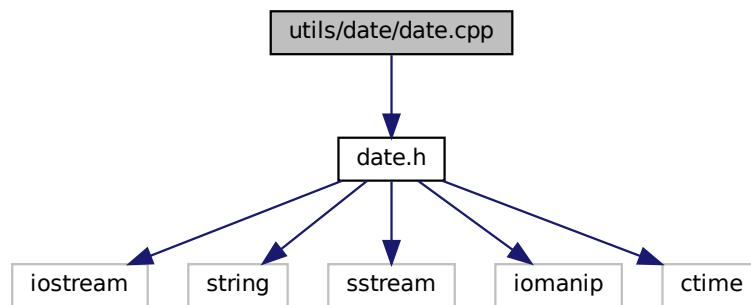
## Classes

- class **ViewerView**

## 5.86 utils/date/date.cpp File Reference

```
#include "date.h"
```

Include dependency graph for date.cpp:



## Functions

- bool [isLeap](#) (unsigned int y)
- unsigned int [numberOfDays](#) (unsigned int y, unsigned int m)
- std::ostream & [operator<<](#) (std::ostream &os, const [Date](#) &date)
- std::istream & [operator>>](#) (std::istream &is, [Date](#) &date)
- [Date](#) [daysToDate](#) (unsigned int totalDays)
- [Date](#) [timeElapsed](#) (const [Date](#) &d1, const [Date](#) &d2)

## Variables

- time\_t [ttime](#) = time(nullptr)
- tm \* [local\\_time](#) = localtime(&[ttime](#))

## 5.86.1 Function Documentation

### 5.86.1.1 daysToDate()

```
Date daysToDate (
    unsigned int totalDays )
```

Definition at line 258 of file date.cpp.

### 5.86.1.2 isLeap()

```
bool isLeap (
    unsigned int y )
```

Definition at line 129 of file date.cpp.

### 5.86.1.3 numberOfDays()

```
unsigned int numberOfDays (
    unsigned int y,
    unsigned int m )
```

Definition at line 134 of file date.cpp.

### 5.86.1.4 operator<<()

```
std::ostream& operator<< (
    std::ostream & os,
    const Date & date )
```

Definition at line 178 of file date.cpp.

### 5.86.1.5 operator>>()

```
std::istream& operator>> (
    std::istream & is,
    Date & date )
```

Definition at line 186 of file date.cpp.

### 5.86.1.6 timeElapsed()

```
Date timeElapsed (
    const Date & d1,
    const Date & d2 )
```

Definition at line 273 of file date.cpp.

## 5.86.2 Variable Documentation

### 5.86.2.1 local\_time

```
tm* local_time = localtime(&tttime)
```

Definition at line 8 of file date.cpp.

### 5.86.2.2 ttime

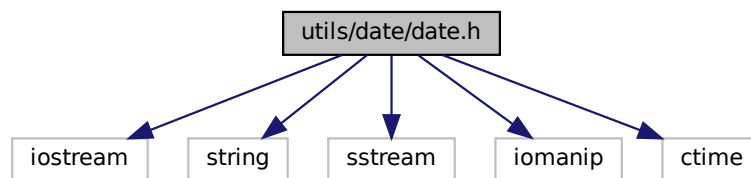
```
time_t ttime = time(nullptr)
```

Definition at line 7 of file date.cpp.

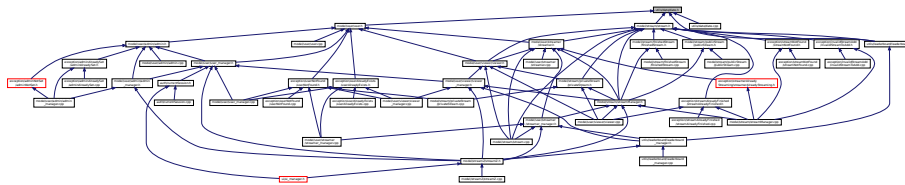
## 5.87 utils/date/date.h File Reference

```
#include <iostream>
#include <string>
#include <sstream>
#include <iomanip>
#include <ctime>
```

Include dependency graph for date.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [Date](#)

### Macros

- #define [PROJECT\\_DATE\\_H](#)

### Functions

- [Date](#) [daysToDate](#) (unsigned int days)
- [Date](#) [timeElapsed](#) (const [Date](#) &d1, const [Date](#) &d2)
- unsigned int [numberOfDays](#) (unsigned int year, unsigned int month)
- bool [isLeap](#) (unsigned int y)

## 5.87.1 Macro Definition Documentation

### 5.87.1.1 PROJECT\_DATE\_H

```
#define PROJECT_DATE_H
```

Definition at line 63 of file date.h.

## 5.87.2 Function Documentation

### 5.87.2.1 daysToDate()

```
Date daysToDate (
    unsigned int days )
```

Definition at line 258 of file date.cpp.

### 5.87.2.2 isLeap()

```
bool isLeap (
    unsigned int y )
```

Definition at line 129 of file date.cpp.

### 5.87.2.3 numberOfDays()

```
unsigned int numberOfDays (
    unsigned int year,
    unsigned int month )
```

Definition at line 134 of file date.cpp.

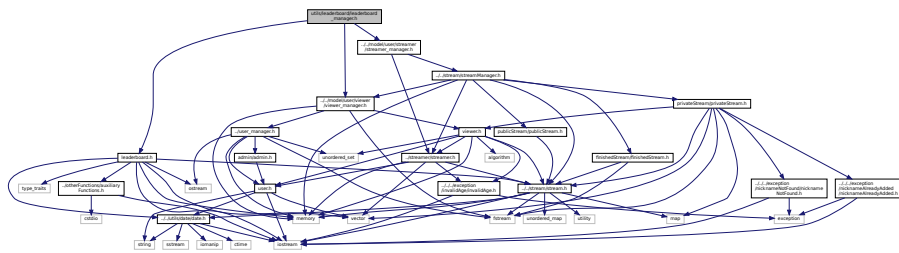
### 5.87.2.4 timeElapsed()

```
Date timeElapsed (
    const Date & d1,
    const Date & d2 )
```

Definition at line 273 of file date.cpp.



```
#include "../..../model/user/viewer/viewer_manager.h"
#include "../..../model/user/streamer/streamer_manager.h"
#include "leaderboard.h"
Include dependency graph for leaderboard_manager.h:
```

[illegible]

- class `LeaderboardManager`

## Enumerations

- enum `SortStream` {  
`SortStream::MINIMUM_AGE`, `SortStream::LANGUAGE`, `SortStream::GENRE`, `SortStream::VIEWS`,  
`SortStream::LIKES`, `SortStream::DATE`, `SortStream::TYPE` }
- enum `SortUser` {  
`SortUser::NAME`, `SortUser::NICKNAME`, `SortUser::BIRTHDATE`, `SortUser::JOINDATE`,  
`SortUser::USERTYPE` }
- enum `SortViewer` {  
`SortViewer::NAME`, `SortViewer::NICKNAME`, `SortViewer::BIRTHDATE`, `SortViewer::JOINDATE`,  
`SortViewer::WATCHING_STREAM`, `SortViewer::NUM_OF_WATCHED_STREAMS` }
- enum `SortStreamer` {  
`SortStreamer::NAME`, `SortStreamer::NICKNAME`, `SortStreamer::BIRTHDATE`, `SortStreamer::JOINDATE`,  
`SortStreamer::VIEWCOUNT`, `SortStreamer::STREAMING`, `SortStreamer::NUM_FOLLOWERS` }

### 5.90.1 Enumeration Type Documentation

#### 5.90.1.1 SortStream

```
enum SortStream [strong]
```

##### Enumerator

MINIMUM_AGE	
LANGUAGE	
GENRE	
VIEWS	
LIKES	
DATE	
TYPE	

Definition at line 13 of file `leaderboard_manager.h`.

#### 5.90.1.2 SortStreamer

```
enum SortStreamer [strong]
```

##### Enumerator

NAME	
NICKNAME	
BIRTHDATE	
JOINDATE	
VIEWCOUNT	
STREAMING	
NUM_FOLLOWERS	



Definition at line 40 of file leaderboard\_manager.h.

### 5.90.1.3 SortUser

```
enum SortUser [strong]
```

#### Enumerator

NAME	
NICKNAME	
BIRTHDATE	
JOINDATE	
USERTYPE	

Definition at line 23 of file leaderboard\_manager.h.

### 5.90.1.4 SortViewer

```
enum SortViewer [strong]
```

#### Enumerator

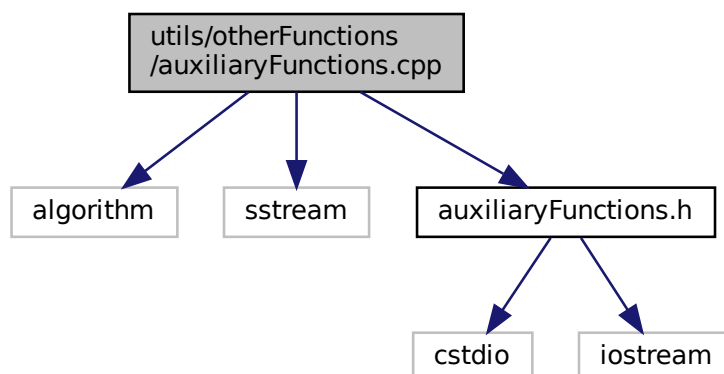
NAME	
NICKNAME	
BIRTHDATE	
JOINDATE	
WATCHING_STREAM	
NUM_OF_WATCHED_STREAMS	

Definition at line 31 of file leaderboard\_manager.h.

## 5.91 utils/otherFunctions/auxiliaryFunctions.cpp File Reference

```
#include <algorithm>
#include <sstream>
#include "auxiliaryFunctions.h"
```

Include dependency graph for auxiliaryFunctions.cpp:



## Functions

- bool `is_number` (const std::string &s)
- unsigned int `inputNumber` ()
- void `getlineCIN` (std::string &s)
- std::string `shrinkToColumnSize` (std::string value)

### 5.91.1 Function Documentation

#### 5.91.1.1 `getlineCIN()`

```
void getlineCIN (
    std::string & s )
```

Definition at line 77 of file `auxiliaryFunctions.cpp`.

#### 5.91.1.2 `inputNumber()`

```
unsigned int inputNumber ( )
```

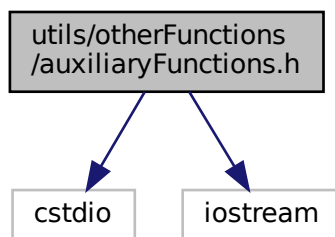
Definition at line 64 of file `auxiliaryFunctions.cpp`.

```
bool is_number (
    const std::string & s )
```

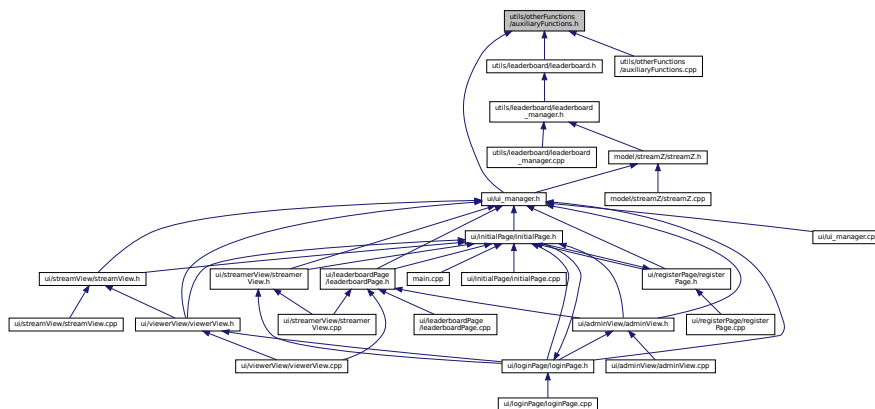
#### 5.91.1.4 shrinkToColumnSize()

Definition at line 83 of file auxiliaryFunctions.cpp.

```
#include <cstdio>
#include <iostream>
Include dependency graph for auxiliaryFunctions.h:
```



This graph shows which files directly or indirectly include this file:



## Functions

- char `_getch_()`
- bool `is_number` (const std::string &s)
- unsigned int `inputNumber` ()
- void `getlineCIN` (std::string &s)
- std::string `shrinkToColumnSize` (std::string value)

## Variables

- constexpr const char \* `CLEAR_SCREEN` = "\x1b[2J"
- constexpr const char \* `LINE_UP` = "\033[A"
- constexpr const char \* `CLEAR_LINE` = "\x1b[2K"
- constexpr const char \* `GO_TO_BEGINNING_OF_LINE` = "\x1b[0G"
- constexpr const char \* `RESET` = "\x1b[0m"
- constexpr const char \* `HIDE_CURSOR` = "\x1b[?25l"
- constexpr const char \* `SHOW_CURSOR` = "\x1b[?25h"
- constexpr const char \* `GO_TO_TOP` = "\033[1;1H"
- constexpr const char \* `ESC` = "\033"
- constexpr const int `WIDTH` = 15

### 5.92.1 Function Documentation

#### 5.92.1.1 `_getch_()`

```
char _getch_ ( )
```

#### 5.92.1.2 `getlineCIN()`

```
void getlineCIN (
    std::string & s )
```

Definition at line 77 of file auxiliaryFunctions.cpp.

#### 5.92.1.3 `inputNumber()`

```
unsigned int inputNumber ( )
```

Definition at line 64 of file auxiliaryFunctions.cpp.

#### 5.92.1.4 is\_number()

```
bool is_number (
    const std::string & s )
```

Definition at line 58 of file auxiliaryFunctions.cpp.

#### 5.92.1.5 shrinkToColumnSize()

```
std::string shrinkToColumnSize (
    std::string value )
```

Definition at line 83 of file auxiliaryFunctions.cpp.

### 5.92.2 Variable Documentation

#### 5.92.2.1 CLEAR\_LINE

```
constexpr const char* CLEAR_LINE = "\x1b[2K" [constexpr]
```

Definition at line 19 of file auxiliaryFunctions.h.

#### 5.92.2.2 CLEAR\_SCREEN

```
constexpr const char* CLEAR_SCREEN = "\x1b[2J" [constexpr]
```

Definition at line 17 of file auxiliaryFunctions.h.

#### 5.92.2.3 ESC

```
constexpr const char* ESC = "\033" [constexpr]
```

Definition at line 25 of file auxiliaryFunctions.h.

#### 5.92.2.4 GO\_TO\_BEGINNING\_OF\_LINE

```
constexpr const char* GO_TO_BEGINNING_OF_LINE = "\x1b[0G" [constexpr]
```

Definition at line 20 of file auxiliaryFunctions.h.

#### 5.92.2.5 GO\_TO\_TOP

```
constexpr const char* GO_TO_TOP = "\033[1;1H" [constexpr]
```

Definition at line 24 of file auxiliaryFunctions.h.

#### 5.92.2.6 HIDE\_CURSOR

```
constexpr const char* HIDE_CURSOR = "\x1b[?25l" [constexpr]
```

Definition at line 22 of file auxiliaryFunctions.h.

#### 5.92.2.7 LINE\_UP

```
constexpr const char* LINE_UP = "\033[A" [constexpr]
```

Definition at line 18 of file auxiliaryFunctions.h.

#### 5.92.2.8 RESET

```
constexpr const char* RESET = "\x1b[0m" [constexpr]
```

Definition at line 21 of file auxiliaryFunctions.h.

#### 5.92.2.9 SHOW\_CURSOR

```
constexpr const char* SHOW_CURSOR = "\x1b[?25h" [constexpr]
```

Definition at line 23 of file auxiliaryFunctions.h.

#### 5.92.2.10 WIDTH

```
constexpr const int WIDTH = 15 [constexpr]
```

Definition at line 26 of file auxiliaryFunctions.h.