

LAB 1 ASSIGNMENT

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Aim: Implementation of “cat” and “cp” command in C.

Description of System calls:

1) Read system call

Library: `#include<unistd.h>`

Syntax: `ssize_t read(int fd, void *buff, size_t count);`

Description: `read()` attempts to read up to ‘count’ number of bytes from the file descriptor(`fd`) into the buffer starting at `buff`. If the execution succeeds, then the number of bytes is returned and the file position is advanced by the count of bytes. On error, -1 is returned and `errno` is set appropriately.

Example: `n = read(0, buff, sizeof(buff));`

2) Write system call

Library: `#include<unistd.h>`

Syntax: `ssize_t write(int fd, const void *buf, size_t count);`

Description: `write()` system call writes up to ‘count’ number of bytes pointed `buff` to the file referred to by the file descriptor(`fd`). If the execution succeeds, then the number of bytes written is returned. On error, -1 is returned and `errno` is set appropriately.

Example: `write(1, buff, n);`

3) Open system call

Library: `#include<sys/types.h>`

`#include<sys/stat.h>`

`#include<fcntl.h>`

Syntax: `int open(const char *pathname, int flags);`

OR

`int open(const char *pathname, int flags, mode_t mode);`

Description: `open()` system call opens the file from the pathname given in the argument and returns a small and non-negative integer for subsequent system calls. The argument 'flags' must include one of the access modes (`O_RDONLY` (read only), `O_WRONLY` (write only), `O_RDWR` (read/write)).

In addition, zero or more file creation flags and file status flags can be bitwise or'd in flags. The file creation flags are `O_CLOEXEC`, `O_CREAT`, `O_DIRECTORY`, `O_EXCL`, `O_NOCTTY`, `O_NOFOLLOW`, `O_TRUNC`, and `O_TTY_INIT`.

Argument mode specifies the permission to use in case new file is created. If the flag '`O_CREAT`' is not specified then mode is ignored.

Example: `fd = open("test.txt", O_RDONLY);`

4) Close system call

Library: `#include<unistd.h>`

Syntax: `int close(int fd);`

Description: `close()` system call closes a file descriptor, so that it no longer points to any file and can be reused further. It returns 0 on success and on error -1 is returned and `errno` is set appropriately.

Example: `close(fd);`

1). Implement basic "cat" command using system calls.

CODE:

```
//basic "cat" command using system calls.  
#include<unistd.h>  
#include <sys/types.h>  
#include <sys/stat.h>  
#include <fcntl.h>  
#include <stdio.h>
```

```

int main(int argc, char *argv[])
{
    int fd,n;
    char buff[500];

    //if file name is provided in command line argument then read
    that particular file
    if(argc >= 2)
    {
        int i;
        for(i=1;i<argc;i++)
        {
            fd = open(argv[i], O_RDONLY);
            n = read(fd, buff, sizeof(buff));
            write(1, buff, n);
            printf("\n-----\n");
            close(fd);
        }
    }

    //if filename is not present then program works as a 'cat'
    command (press ctrl+c to end)
    else
    {
        while(1)
        {
            n = read(0, buff, sizeof(buff));
            write(1, buff, n);
        }
    }
}

```

OUTPUT:

- One file name provided in command line argument.

```
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ls
010_1.docx  a.out  program-1.c  program-2.c  task1.c  task2.c  test1.txt  '~$010_1.docx'
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ gcc program-1.c
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ./a.out task2.c
#include<unistd.h>

int main()
{
    int fd,n;
    char buff[50];

    fd = open("test.txt",O_RDONLY);
    n = read(fd,buff,sizeof(buff));
    write(1,buff,n);
}
-----
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$
```

- Multiple file names provided in command line argument.

```
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ls
010_1.docx  a.out  program-1.c  program-2.c  task1.c  task2.c  test1.txt  '~$010_1.docx'  '~WRL1036.tmp'
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ gcc program-1.c
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ./a.out test1.txt task2.c
An Operating System (OS) is an interface between a computer user and computer hardware. An operating system is a software
which performs all the basic tasks like file management, memory management, process management, handling input and output,
and controlling peripheral devices such as disk drives and printers.
-----
#include<unistd.h>

int main()
{
    int fd,n;
    char buff[50];

    fd = open("test.txt",O_RDONLY);
    n = read(fd,buff,sizeof(buff));
    write(1,buff,n);
}
-----
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$
```

- File name not provided in command line argument.

```
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ gcc program-1.c
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ./a.out
hello
hello
my
my
name
name
is
is
birva
birva
^C
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$
```

2). Implement basic “cp” command using system calls.

CODE:

```
//basic "cp" command using system calls.
#include<unistd.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <stdio.h>

int main(int argc, char *argv[])
{
    int fd1,fd2,n;
    char buff[500];

    //if two file names are provided
    if(argc == 3)
    {
        //open and read from file 1
        fd1 = open(argv[1], O_RDONLY);
        n = read(fd1, buff, sizeof(buff));

        //open and write in file 2
        fd2 = open(argv[2], O_WRONLY | O_CREAT, 666);
        write(fd2, buff, n);

        close(fd1);
        close(fd2);
    }
    else
```

```

{
    printf("INVALID NUMBER OF ARGUMENTS ENTERED!!\n");
}
}

```

OUTPUT:

- File 2 in command line argument exist.

```

birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ls
010_1.docx  program-1.c  task1.c  test1.txt  '~$010_1.docx'
a.out       program-2.c  task2.c  test2.txt  '~WRL1036.tmp'
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ gcc program-2.c
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ./a.out test1.txt test2.txt
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ cat test2.txt
An Operating System (OS) is an interface between a computer user and computer hardware. An operating system is a software
which performs all the basic tasks like file management, memory management, process management, handling input and output,
and controlling peripheral devices such as disk drives and printers.
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$

```

- File 2 in command line argument does not exist (created on its own).

```

birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ls
010_1.docx  a.out  program-1.c  program-2.c  task1.c  task2.c  test1.txt  '~$010_1.docx'  '~WRL1036.tmp'
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ gcc program-2.c
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ ./a.out test1.txt test2.txt
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$ cat test2.txt
An Operating System (OS) is an interface between a computer user and computer hardware. An operating system is a software
which performs all the basic tasks like file management, memory management, process management, handling input and output,
and controlling peripheral devices such as disk drives and printers.
birva@LAPTOP-TJ5C014G:/mnt/c/Users/Admin/Documents/OS/LAB-1$

```