Object-Oriented Design Lab Report (Python 2)

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Format: Question | Approach(if any) | Code | Output

Python Assignment

(Q1) Compare uppercase and lowercase of your name using set() and {} syntax.

Set in python is an example of an unordered, unindexed container with unique elements. The set difference will do so.

```
name= input('Enter your Name ')

uppercase= list(set(name)-set(name.lower()))
lowercase= list(set(name)-set(name.upper()))

print('Set Uppercase: ',uppercase)
print('Set lowercase: ',lowercase)

#using {}

uppercase1 = list( {*name}.difference({*name.lower()}))
lowercase1 = list( {*name}.difference({*name.upper()}))

print('using {}')
print(uppercase1)
print(lowercase1)
```

```
Enter your Name BiSaKh
Set Uppercase: ['K', 'S', 'B']
Set lowercase: ['i', 'h', 'a']
using {}
['K', 'S', 'B']
['i', 'h', 'a']
```

(Q2) Write first seven Fibinacci numbers using generator next function/ yield in python.

Fibonacci sequence generator using yield.

```
def FibGen():
    a,b,cnt =0,1,7
```

```
while cnt:
    yield a
    a,b = b, a+b
    cnt-=1
    # raise StopIteration()

lis = list(FibGen())
print(lis)
```

(Q3) Write a code which yields all terms of the geometric progression a, aq, aq 2 , aq 3 , When the progression produces a term that is greater than 100,000, the generator stops (with a return statement). Compute total time and time within the loop.

Generator with return statement raises a **StopIteration** with error value the same as the return value. If the sequence value exceeds 100,000 then it stops.

```
import time

start = time.time()

def geometricProgression(a,q):
    while True:
        if a> 1000000:
            print("Loop time: ", time.time()- start)
            return "Iteration is Done" #Like

StopIteration(message)
    yield a
        a=a*q

x= geometricProgression(5,25)
lis= list(x)

print(lis)
print("Total Execution Time: ", time.time()-start)
# x.__next__()
```

```
(base) → python python -u "/home/bisakh/Deskt
Loop time: 8.344650268554688e-06
[5, 125, 3125, 78125]
Total Execution Time: 8.797645568847656e-05
```

(Q4) Create a generator expression for first 10 cubes.

```
def CubeGen():
    cnt=1
    while cnt<=10:
        yield cnt*cnt*cnt
        cnt+=1

print(list(CubeGen()))</pre>
```

```
(base) → python python -u */nome/bisakn/beskto
[1, 8, 27, 64, 125, 216, 343, 512, 729, 1000]
```

(Q5) Write a program to compute square area of square class with self() to get square value in python.

```
class square:
    def __init__(self, len=0):
        self.len=len

    def self(self):
        return self.len*self.len

s= square(4)
print("area: ",s.self())
```



(Q6) Create book, ebook, journal classes to use inheritance with title, publisher, page, year of publishing details.

```
class book:
    def __init__(self, title, pub, page, year):
        self.title= title
        self.pub = pub
        self.page=page
        self.yearOfPublicaton=year
    def __str__(self):
        return 'Title: {} Publisher: {} Pages: {} YoP:
    {}'.format(self.title, self.pub, self.page, self.yearOfPublicaton)
    class ebook(book):
        pass
```

```
class journal(book):
    pass

b=book("Book",'p',700,2012)
print(b, type(b))
EB=ebook("EBook",'p',710,2018)
print(EB, type(EB))
J=journal("Journal",'p',1200,2020)
print(J, type(J))
```

```
(base) → python python -u "/home/bisakh/Desktop/Assignments/python/ASS2/6_bo
Title: Book Publisher: p Pages: 700 YoP: 2012 <class '__main__.book'>
Title: EBook Publisher: p Pages: 710 YoP: 2018 <class '__main__.ebook'>
Title: Journal Publisher: p Pages: 1200 YoP: 2020 <class '__main__.journal'>
(base) → python □
```

(Q7) Show multiple inheritance in shape, 2-D shapes, 3-D shapes, square, rectangle, polygon, hexagon, cube, cone, cylinder etc. classes with their areas.

Approach: it's wise to use abstract class and abstract methods for the base classes like Shape2D and Shape3D and implement those specific abstract methods like area, volume in the inherited classes. That way we can prevent objects from being initiated from those abstract classes directly.

```
from abc import ABC, abstractmethod
import math

class shape2D(ABC):
    @abstractmethod
    def area(self):
        pass

class shape3D(ABC):
    @abstractmethod
    def volume(self):
        pass

class square(shape2D):
    @classmethod
    def area(cls, len):
        return len*len

class rectangle(shape2D):
    @classmethod
    def area(cls, lena, lenb):
```

```
return lena*lenb
class hexagon(shape2D):
    def area(cls, len):
        return 3*math.sqrt(3)*len*len/2
class cube(shape2D, shape3D):
   @classmethod
   def area(cls, len):
        return 6*len*len
   def volume(cls,len):
        return len*len*len
class cone(shape2D, shape3D):
    @classmethod
    def area(cls, radius, height):
        return math.pi*math.pow(radius,2) + \
math.pi*radius*math.sqrt(math.pow(radius,2)+math.pow(height,2))
    @classmethod
    def volume(cls, radius, height):
        return math.pi*math.pow(radius, 2) *height/3
class cylinder(shape2D, shape3D):
    def area(cls, radius, height):
        return math.pi*math.pow(radius,2) + \
            2*math.pi*radius*height
   @classmethod
    def volume(cls, radius, height):
        return math.pi*math.pow(radius, 2) *height
print(square.area(5))
print(cylinder.area(2,3))
print(cylinder.volume(2,3))
           (base) ₱ python python -u "/home/bis
```

(Q8) Search for palindrome and unique words in a text using class method and string method.

Splitting the sentence into tokens and filtering the list using a Lamba function and string slicing palindromic words can be checked.

And for unique words the whole word list can be cast to set and then formed list again.

```
class StringManipulate:
   @classmethod
   def palindromes(cls, st):
       wordList= st.split()
        filterPal = lambda word : word == word[::-1]
       palins = list(filter(filterPal, wordList))
       print("List of Palindromes: ")
       print(palins)
       return palins
   @classmethod
   def UniqueWords(cls, st):
        uni = list(set(st.split()))
        return uni
st= "abcba ele abcba qe"
StringManipulate.palindromes(st)
print("Unique words")
print(StringManipulate.UniqueWords(st))
```

```
List of Palindromes:
['abcba', 'ele', 'abcba']
Unique words
['ele', 'abcba', 'qe']
```

(Q9) Check and set a person's age in person class using property decorator.

Decorators in python allow specific functions to be wrapped by another functions or class.

The property decorator in python allow get, set, delete operation on data members in pythonic way.

```
class Person:
    def init (self,name='',age=0):
       self.__name=name
       self. age=age
    @property
    def age(self):
       return self. age
   def name(self):
       return self. name
   @age.setter
   def age(self,age):
       self.__age=age
   def name(self, name):
       self. name=name
   def str (self):
       return f'Person: {self.name} | age: {self. age}'
p=Person('Bisakh')
p.age=10
p.name='abc'
print(p)
```

(base) python python Person: abc | age: 100

(Q10) Write a operator overloading for "len" which shows string length for any given string and return only length of last three words if the string is in "Hello! I am 42 years old!" format.

In NewString class , the $_len_$ magic method is overloaded with a return of splitting the sentence and counting length of last three words.

```
class NewString:
    def __init__(self, st=''):
        self.str= st
        if not isinstance(self.str, str):
            raise TypeError("Expected arguement type string")

def __len__(self):
    wordLis= self.str.split()
```

```
print("String Length: ",len(self.str))
    length=0
    for w in range(max(0,len(wordLis)-3),len(wordLis)):
        length+=len(wordLis[w])
    return length

s= NewString("Hello! I am 42 years old!")
print(len(s))
s= NewString("Hello! I")
print(len(s))
```

```
(base) → python python -u //hom

String Length: 25

Hello! I am 42 years old! -> 11

String Length: 8

hello! I -> 7
```

(Q11) Write a operator overloading for "len" which shows string length for any given string and return only length of repetitive words with the text if the text has some repetitive parts.

Determine the most frequently occurring words using most common.

len is returning the repetitive words length by keeping a count on dictionary and the most common words are calculated using the maxfunction and the count member function of the list.

```
class NewString:
    def __init__(self,st) -> None:
        self.str=st
    def len (self):
        print("String Length: ",len(self.str))
        wordList = self.str.split()
        mapW = {}
        length=0
        for w in wordList:
            mapW[w] = mapW.get(w, 0) + 1
        for k, v in mapW.items():
            if v>1:
                length+=len(k)*v
        return length
    def most common(self):
        wordlist= self.str.split()
        return max(wordlist, key=wordlist.count)
    def __str__(self) -> str:
```

```
return self.str
s= NewString("Hello Hello ! same old, Same old")
print(s,len(s))
print(s.most_common())
```

 $(\mathbf{Q12})$ Write a function that flattens a nested dictionary structure like one obtained from Twitter and Facebook APIs or from some JSON file.

Approach: The problem is a very good example of a graph traversing algorithm like **DFS or BFS** and adding parents to the front of children the whole JSON object can be flattened.

```
import collections
nested = {
'fullname': 'Alessandra',
'age': 41,
'phone-numbers': ['+447421234567', '+447423456789'],
'residence': {
'address': {
'second-line': '',
   },
'country': 'UK',
},
seperator=' '
def flatten(dictionary, parent=''):
    tempList=[]
    for key, val in dictionary.items():
        Nkey = key if parent=='' else parent+seperator+key
        if isinstance(val, collections.MutableMapping):
            tempList.extend(flatten(val, Nkey).items())
        else:
            tempList.append((Nkey, val))
    return dict(tempList)
```

```
flattend= flatten(nested)
print(flattend)
```

(Q13)

Use parameterized or nose_parameterized to compute power of following values:

```
(2, 2, 4),
(2, 3, 8),
(1, 9, 1),
(0, 9, 0). Use pytest to check errors.
```

Parameterized tests are generally created to create multiple tests of same type without writing the same code.

```
import pytest

def power(a,b):
    return a**b

@pytest.mark.parametrize('a,b,c',[[2,2,4],[2,3,8],[1,9,1],[0,9,0]]))

def test(a,b,c):
    print(type(a))
    assert power(a,b) == c
```

(Q14) Use profile/cprofile to check pythogorian triples code in python. Think about time complexity of the code.

cProfile in python provides a deterministic profiling i.e statistics regarding how long, often the parts of a program run, etc.

For the time complexity, the program runs in O(N*N) where N is the number of inputs(array size)

```
import cProfile
def findTriplets(ar):
    ar.sort()
    print(ar)
    for i in range(len(ar)):
        j, k=i+1, len(ar)-1
        while j<=k:
             if ar[j]*ar[j] + ar[i]*ar[i]==ar[k]*ar[k]:
                 print("Triplets: ",ar[i],ar[j],ar[k])
                 return True
             if ar[j]*ar[j] + ar[i]*ar[i] > ar[k]*ar[k]:
             else:
                 i + = 1
    return False
arr = [3, 2, 1, 8, 6, 10, 12, 24, 1231, 123, 124, 3456, 578, 78, 412, 3]
cProfile.run('findTriplets(arr)')
```

```
Ordered by: standard name
   ncalls tottime percall cumtime percall filename:lineno(function)
             0.000
                      0.000
                                0.000
                                         0.000 <string>:1(<module>)
                      0.000
                                          0.000 tempCodeRunnerFile.py:4(findTriplets)
0.000 {built-in method builtins.exec}
             0.000
                                0.000
             0.000
                                0.000
       17
                       0.000
                                          0.000 {built-in method builtins.len}
             0.000
                                0.000
                                         0.000 {built-in method builtins.print}
0.000 {method 'disable' of 'lsprof.Profiler' objects}
0.000 {method 'sort' of 'list' objects}
                      0.000
             0.000
                                0.000
             0.000
                                0.000
             0.000
                       0.000
                                0.000
```

(Q15) Write a program to sort in descending order by the sum of credits accumulated by students, so to have the best student at position 0. Write a function using map, to produce a decorated object, to sort, and then to undecorate. Each student has credits in three (possibly different) subjects. To decorate an object means to transform it, either adding extra data to it, or putting it into another object, in a way that allows to sort the original objects the way you want. After the sorting, one reverts the decorated objects to get the original ones from them. This is called to undecorate.

Just creating a list of tuples by augmenting each student with their corresponding ,marks then after sorting based on tuple second element undecorate it.

```
class Student:
   def init (self, m1=0, m2=0, m3=0) \rightarrow None:
        self.m1=m1
        self.m2=m2
        self.m3=m3
   def sum(self):
        return self.m1+self.m2+self.m3
    def repr (self) -> str:
       return f"Student {self.m1} {self.m2} {self.m3}"
sList=[]
for in range(int(input("Enter number of students: "))):
   marks = input("enter Marks: ")
   m1, m2, m3 = [int(x) for x in marks.split()]
    sList.append(Student(m1, m2, m3))
decorated = [(stud, stud.sum()) for stud in sList]
decorated.sort(key=lambda x: x[1])
undec= [x[0] for x in decorated]
print(undec)
```

(Q16) Write a python program to calculate the number of editing operations (substitution, deletion and insertion) in the output sequence with respect to a given reference input. Prepare the Minimum Edit Distance (MED) Table and print the backtrace to MED (Consider the root form of words while calculating the number of editing operations)

It's Classical **Dynamic programming** problem named as EditDistance, as along with providing the MED the backtrace has to be provided, So I liked to used a **Closure** and print the backtrace from the MED table.

```
def PrintPath(dp,str1,str2):
    i,j = len(str1)-1, len(str2)-1
    while i \ge 0 and j \ge 0:
        if str1[i] == str2[j]:
            print("NO OP")
            i-=1
            if i<0 :
                while j \ge 0:
                    print ("DELETE")
            if j<0 :
                 while i \ge 0:
                     print("INSERT")
        elif i>0 and dp[i][j]==dp[i-1][j]+1:
            print("DELETE", i,j)
            i-=1
        elif j>0 and dp[i][j] == dp[i][j-1]+1:
            print("INSERT",i,j)
        elif i>0 and j>0 and dp[i][j] == dp[i-1][j-1]+1:
            print("SUBSTITUTE",i,j)
            i-=1
        else:
            print("SUBSTITUTE",i,j)
def EDIT DISTANCE(str1, str2):
    dp = [[-1]*len(str2) for _ in range(len(str1))]
```

```
def calculate(i, j):
         if i<0:
             return j+1
             return i+1
             return 0
         if dp[i][j]!=-1:
             return dp[i][j]
         ans=0
         if str1[i] == str2[j]:
             ans = calculate(i-1, j-1)
         else:
             ans = 1 + \min(\text{calculate}(i, j-1), \text{calculate}(i-1, j-1),
calculate(i-1,j))
         dp[i][j]=ans
         return ans
    minDis = calculate(len(str1)-1, len(str2)-1)
    print("MED minimum Edit Distance", minDis)
    print(dp)
    print("Backtrace")
    PrintPath(dp,str1,str2)
str1 = input("first String ")
str2 = input("first String ")
EDIT DISTANCE(str1,str2)
first String bisakh
first String Bih
MED minimum Edit Distance 3
[[-1, -1, -1], [1, 0, -1], [2, 1, -1], [3, 2, -1], [4, 3, -1], [-1, -1, 3]]
Backtrace
NO OP
DELETE 4 1
DELETE 3 1
DELETE 2 1
NO OP
SUBSTITUTE 0 0
(base) ♦ ASS2
```

(Q17) Write a single python program to do the following operations on a text file by writing different user defined functions.

- a. Remove all the special characters.
- b. Remove all single characters.
- c. Substitute multiple spaces with single space.
- d. Convert all the words into Lowercase.
- e. Convert the words into literal form from their contracted form (e.g., Couldn't Could not).

Approach: it's an ideal problem of regex. Instead of coding monotonous python, regex capabilities can be hugely exploited here.

```
import re

def RemoveSpecial(text):

    #Regex to replace all but the normal chars
    retext= re.sub('[^ a-zA-Z0-9]+','',text)
    return retext

def RemoveSingleChar(text):
    return ' '.join(i for i in text.split() if len(i)>1)

def RemoveMultipleSpaces(text):
    retext= re.sub('[]+',' ',text)
    return retext
```

(Q18) Using Numpy create random vector of size 15 having only Integers in the range 0 -20. Write a program to find the most frequent item/value in the vector list.

Approach: USing numpy's built in api random's randint is used to create vector of desired shape. And for most frequent item max count is used .

```
import numpy as np
rands = np.random.randint(low=0, high=20, size=15)
print(rands)
print(max(rands, key=rands.tolist().count))
```

(Q19) MNIST problem:

Used K Nearest Neighbor and 3 Layer Neural net (3 hidden Layers) of shape (256,128,64)

```
import numpy as np
import gzip
from sklearn.neighbors import KNeighborsClassifier
from sklearn.metrics import classification report, roc auc score
from sklearn.neural_network import MLPClassifier
testLoc={
    'image':'MNIST DATA/t10k-images-idx3-ubyte.gz',
    'label': 'MNIST DATA/t10k-labels-idx1-ubyte.gz'
trainLoc={
    'image':'MNIST DATA/train-images-idx3-ubyte.gz',
    'label': 'MNIST DATA/train-labels-idx1-ubyte.gz'
def extract Images(filename):
   f=gzip.open(filename,'r')
   f.read(4) #magic number
   nImgs= int.from bytes(f.read(4),'big')
   row= int.from bytes(f.read(4),'big')
   col= int.from bytes(f.read(4),'big')
   data=f.read()
   images=
np.frombuffer(data,dtype=np.uint8).astype(np.float32).reshape((nI
mgs,row,col))
   return images
def extract Labels(filename):
   file = gzip.open(filename,'rb')
   file.read(8)
   data= file.read()
   labs = np.frombuffer(data,dtype=np.uint8).astype(np.int32)
   return labs
trainImg = extract Images(trainLoc['image'])
trainLab = extract Labels(trainLoc['label'])
testImg = extract Images(testLoc['image'])
testLab = extract Labels(testLoc['label'])
```

```
print(trainImg.shape)
print(testImg.shape)
print(trainLab.shape)
print(testLab.shape)
def train(images, labels, classifier):
    images = images.reshape(images.shape[0],-1)
    classifier.fit(images, labels)
   print("Training Done..")
    ''' Training set Performance (but costly ops) '''
def test(images, labels, classifier):
    images = images.reshape(images.shape[0],-1)
    op = classifier.predict(images)
    test acc = (op==labels).sum()/labels.shape[0]
   print("Test set Accuracy: {:.3f}%".format(test acc*100))
    clReport= classification report(labels, op, digits=3)
   print(clReport)
    auc = roc auc score(labels, classifier.predict proba(images),
multi class="ovr")
   print("ROC AUC Score: ",auc)
KNN = KNeighborsClassifier(n neighbors=10)
NN = MLPClassifier(random_state=1, solver= 'adam', max_iter=300,
hidden_layer_sizes=(256,128,64))
print("Three layer NN")
train(trainImg,trainLab,NN)
test(testImg,testLab,NN)
print("KNN Classifier")
train(trainImg,trainLab,KNN)
test(testImg[:500], testLab[:500], KNN)
```

```
(60000, 28, 28)
(10000, 28, 28)
(60000,)
(10000,)
Three layer NN
Training Done..
Test set Accuracy: 97.570%
              precision recall f1-score
                                                support
           0
                  0.994
                             0.988
                                       0.991
                                                    980
                             0.982
                  0.996
                                       0.989
                                                   1135
           2
                  0.968
                             0.984
                                       0.976
                                                   1032
           3
                  0.949
                             0.982
                                       0.965
                                                   1010
                                       0.975
           4
                  0.976
                             0.975
                                                    982
           5
                  0.995
                             0.935
                                       0.964
                                                    892
           6
                                                    958
                  0.983
                             0.982
                                       0.983
                  0.976
                             0.978
                                       0.977
                                                   1028
           8
                  0.952
                             0.980
                                       0.966
                                                   974
           9
                  0.972
                             0.965
                                       0.969
                                                   1009
                                       0.976
                                                  10000
    accuracy
                                       0.975
                   0.976
                             0.975
                                                  10000
   macro avg
                                                  10000
weighted avg
                  0.976
                             0.976
                                       0.976
ROC AUC Score: 0.9990414396053406
```

Training Done. Test set Accura		0.		
	recision		fl-score	support
Θ	0.913	1.000	0.955	42
1	0.944	1.000	0.971	67
2	0.980	0.891	0.933	55
3	0.977	0.933	0.955	45
4	0.962	0.909	0.935	55
5	1.000	1.000	1.000	50
6	0.976	0.953	0.965	43
7	0.906	0.980	0.941	49
8	0.950	0.950	0.950	46
9	0.962	0.944	0.953	54
accuracy			0.956	500
macro avg	0.957	0.956	0.956	500
weighted avg	0.957	0.956	0.956	500

Its a very good guided problem for class, inheritance polymorphism etc.

Problem.py

```
Advanced OOPs

@file problem.py
@author: Bisakh Mondal
'''

class Problem:
    ''' Base Problem class '''

    def __init__(self, text):
        self.text = text

    def get_text(self):
        return self.text
```

Shortanswer.py

```
Advanced OOPs
@author: Bisakh Mondal
from problem import Problem
class ShortAnswer(Problem):
    ''' Model a short-answer question '''
    def init (self, q, a):
       ''' Construct a short-answer question with question and
answer texts '''
       super().__init__(q)
       self.answer = a
    def ask question(self):
        ''' Return the question text '''
       return self.get text() + '?'
    def check answer(self, a):
        ''' Return True if a is the correct answer; False
otherwise '''
       return self.answer == a
```

```
def get answer(self):
        ''' Return the answer text '''
       return self.answer
class FillInTheBlack(ShortAnswer):
    ''' Model a Fill in the Blank question '''
    ''' Overrided Function from ShortAnswer parent with necessary
Modification'''
    def ask question(self):
        ''' Return the question text with necessary Instruction
       return self.get text() + '\nFill in the blank.'
class TrueFalse(ShortAnswer):
    ''' Model a True False question '''
    ''' Overrided Constructor from ShortAnswer parent with answer
type checking '''
    def init (self, q, a):
        if not isinstance(a, bool):
            raise TypeError("Answer is expected of type bool")
        #Calling constructor of parent class with suitable
arguements
        super().__init__(q, a)
    ''' Overrided Function from ShortAnswer parent with Modified
question'''
    def ask question(self):
        ''' Return the question text with necessary Instruction
       return self.get text() + '\nIs this statement true or
false?'
    ''' Overrided Function from ShortAnswer parent '''
    def get answer(self):
        ''' Return the answer in string '''
        return str(self.answer)
    ''' Overrided Function from ShortAnswer parent '''
    def check answer(self, a):
        ''' Return True if a (in title case) is the correct
answer; False otherwise '''
       return str(self.answer) == a.title()
```

```
if name == " main ":
    q = ShortAnswer('question', 'answer')
    assert q.get text() == 'question'
    assert q.get answer() == 'answer'
    assert q.ask question() == 'question?'
    assert not (q.check answer('ans'))
    assert q.check answer('answer')
   q = FillInTheBlack('question', 'answer')
   assert q.get text() == 'question'
   assert q.get answer() == 'answer'
   assert q.ask question() == 'question\nFill in the blank.'
    assert not (q.check answer('ans'))
    assert q.check answer('answer')
   q = TrueFalse('question', False)
    assert q.get_text() == 'question'
    assert q.get answer() == 'False'
   assert q.ask question() == 'question\nIs this statement true
or false?'
   assert not (q.check answer('random ans'))
   assert q.check answer('False')
   assert q.check answer('false')
   print('All ShortAnswer tests passed!')
```





