

Bismark Arroyo Bermúdez

Web developer

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GitHub profile: <https://github.com/bisarroyo>

Aptitude

Self-taught person and web developer, I like teamwork and learn about new technologies, programming languages and libraries for implement in new projects.

Projects experience

Game Rock, paper and scissors , personal project.

Repository: <https://github.com/bisarroyo/gamePPT>

This is a classic game rock, paper and scissors developed using JavaScript.

Store marketplace app, personal project

Backend repository: https://github.com/bisarroyo/store_backend

Frontend repository: <https://github.com/bisarroyo/store-frontend>

Project using front end library React and node with express, is a basic and personal store project.

Google clon, personal project.

Repository: <https://github.com/bisarroyo/google-clon>

Is a basic personal project, that I use HTML and CSS for clone the google search home page.

Education

Platzi, web development

Enero 2021-diciembre 2021, Virtual courses

Web development, JavaScript, HTML, CSS, front end and back end libraries.

Universidad Nacional, Intermediate English.

Enero - diciembre 2017, Ciudad Neily, Puntarenas

Intermediate integrate English, with duration of 200 hours.

Universidad Nacional, Business administration.

Febrero 2013- noviembre 2017, Ciudad Neily, Puntarenas

Bachelor degree.

Technologies

Knowledge in some front end and back end technologies for build web pages, some like:

- Front end: React, Webpack, Styled components, CSS pre-processor.
- Back end: Node, express, Mongoose, Next(basic).
- GitHub.