Lab Assignment 07

Inspiring Excellence

Course Code:	**CSE111**
Course Title:	**Programming Language II**
Topic:	**Inheritance**
Number of Tasks:	**12 (Classwork: 06, Homework: 06)**

[Submit all the Coding Tasks (Homework: Task 1 to 5) in the Google Form shared on buX before the next lab.]

[You are not allowed to change the driver codes of any of the tasks]

CLASSWORK

Task 1

Complete the class **Circle** so that the desired outputs are generated properly.

Given Code	Expected Output
`public class shapeTester {` `  public static void main(String[] args) {` `  Shape s = new Shape();` `  s.name = "Mobius Strip";` `  s.color = "Blue";` `  s.displayInfo();` `  System.out.println("1======================");` `  Circle c = new Circle();` `  System.out.println("2======================");` `  c.name = "Circle";` `  c.color = "Red";` `  c.radius = 5;` `  c.displayInfo();` `  System.out.println("3======================");` `  c.area();` `  }` `}` `public class Shape {` `  public String name;` `  public String color;` `  public void displayInfo() {` `  System.out.printf("Name: %s\nColor: %s\n", name, color);` `  }` `}` `public class Circle extends Shape {` `  //Your Code Here` `}`	`Name: Mobius Strip` `Color: Blue` `1======================` `2======================` `Name: Circle` `Color: Red` `3======================` `Area of Red Circle: 78.54`

Task 2

Given the following classes, write the code for the **BBAStudent** class so that the following output is printed when we run the TestStudent class.

Driver Code and Parent Class	Output
public class TestStudent{ public static void main(String [] args){ BBAStudent b1 = new BBAStudent(); BBAStudent b2 = new BBAStudent("Humty Dumty"); BBAStudent b3 = new BBAStudent("Little Bo Peep"); b1.details(); System.out.println("1---------------"); b2.details(); System.out.println("2---------------"); b3.details(); } } public class Student{ private String name = "Just a Student"; private String department = "nothing"; public void setDepartment(String dpt){ this.department = dpt; } public void setName(String name){ this.name = name; } public void details(){ System.out.println("Name : " + name + " Department: " + department); } }	Name: Default Department: BBA 1--------------- Name: Humty Dumty Department: BBA 2--------------- Name: Little Bo Peep Department: BBA

Task 3

Given the following classes, write the code for the **Vehicle2010** class to print the following output when we run the Vehicle2010User class.

Driver Code and Parent Class	Output
`public class Vehicle2010User{` `  public static void main(String[] args){` `  Vehicle2010 car1 = new Vehicle2010();` `  System.out.println(car1.getPosition());` `  car1.moveLowerLeft();` `  System.out.println(car1.getPosition());` `  Vehicle2010 car2 = new Vehicle2010();` `  System.out.println(car2.getPosition());` `  car2.moveUpperRight();` `  System.out.println(car2.getPosition());` `  car2.moveLowerRight();` `  System.out.println(car2.getPosition());` `  }` `}` `public class Vehicle{` `  public int x;` `  public int y;` `  public void moveUp(){` `  y = y+1;` `  }` `  public void moveDown(){` `  y = y-1;` `  }` `  public void moveLeft(){` `  x = x-1;` `  }` `  public void moveRight(){` `  x = x+1;` `  }` `  public String getPosition(){` `  return "("+ x + ","+ y + ")";` `  }` `}`	`(0,0)` `(-1,-1)` `(0,0)` `(1,1)` `(2,0)`

Task 4

Given the following classes, write the code for the **Cricket_Tournament** and the **Tennis_Tournment** classes derived from **Tournament** so that the following output is generated.

Given Code	Expected Output
public class TournamentTester { public static void main(String[] args) { Cricket_Tournament ct1 = new Cricket_Tournament(); System.out.println(ct1.info()); System.out.println("----------"); Cricket_Tournament ct2 = new Cricket_Tournament("IPL", 10, "t20"); System.out.println(ct2.info()); System.out.println("----------"); Tennis_Tournament tt = new Tennis_Tournament("Roland Garros", 128); System.out.println(tt.info()); } } public class Tournament { private String name; public Tournament() { this.name = "Default"; } public Tournament(String name) { this.name = name; } public String getName(){ return "Tournament Name: "+name; } }	Cricket Tournament Name: Default Number of Teams: 0 Type: No type ---------- Cricket Tournament Name: IPL Number of Teams: 10 Type: t20 ---------- Tennis Tournament Name: Roland Garros Number of Players: 128

Task 5

Design the **Dog** and **Cat** class derived from the Animal class with appropriate attributes and properties so that the driver code can generate the output given below.

Driver Code and Parent Class	Output
public class AnimalTester1 { public static void main(String[] args) { Dog dog = new Dog("Buddy", 5, "Brown", "Bulldog"); Cat cat = new Cat("Kitty", 3, "White", "Persian"); System.out.println("1.========"); System.out.println(dog.dogInfo()); System.out.println("2.========"); System.out.println(cat.catInfo()); System.out.println("3.========"); dog.makeSound(); System.out.println("4.========"); cat.makeSound(); } } public class Animal { public String name; public int age; public String color; public Animal(String name, int age, String color) { this.name = name; this.age = age; this.color = color; } public String info() { return "Name: "+name+"\nAge: "+age+"\nColor: "+color+"\n"; } }	1.======== Name: Buddy Age: 5 Color: Brown Breed: Bulldog 2.======== Name: Kitty Age: 3 Color: White Breed: Persian 3.======== Brown color Buddy is barking 4.======== White color Kitty is meowing

Task 6

```
1  public class A{
2    public int temp = 4;
3    public int sum = 1;
4    public int y = 2;
5    public void methodA(int m, int n){
6      int x = 0;
7      y = y + m + (temp++);
8      x = x + 2 +  n;
9      sum = sum + x + y;
10     System.out.println(x + " " + y+ " " + sum);
11   }
12 }
13 public class B extends A {
14   public int x = 6;
15   public void methodB(int m, int n){
16    int  y = 0;
17    y = ++y + this.y;
18    x = this.y + 2 + temp;
19    methodA(x, y);
20    sum = x + y + super.sum;
21    System.out.println(x + " " + y+ " " + sum);
22   }
23 }
```

```
A a1 = new A();
a1.methodA(1, 1);
B b1 = new B();
b1.methodB(1, 2);
```

x	y	sum

HOMEWORK

Task 1

Complete the class **Cow** so that the desired outputs are generated properly.

Given Code	Expected Output
`public class AnimalTester2 {` `  public static void main(String args[]){` `  Animal a1 = new Animal();` `  System.out.println("1-------------");` `  a1.details();` `  System.out.println("2-------------");` `  Cow c1  = new Cow();` `  c1.name = "Pammy";` `  System.out.println("3-------------");` `  System.out.println("Name: " + c1.getName());` `  c1.details();` `  System.out.println("4-------------");` `  c1.updateSound("Moo");` `  System.out.println("5-------------");` `  c1.details();` `  }` `}` `public class Animal{` `  public int legs = 4;` `  public String sound = "Not defined";` `  public void details(){` `  System.out.println("Legs: "+legs);` `  System.out.println("Sound: "+sound);` `  }` `}` `public class Cow extends Animal{` `  //Your Code Here` `}`	`1-------------` `Legs: 4` `Sound: Not defined` `2-------------` `The cow says hello!` `3-------------` `Name: Pammy` `Legs: 4` `Sound: Not defined` `4-------------` `5-------------` `Legs: 4` `Sound: Moo`

Task 2

Design the **CheckingAccount** class derived from the Account class with appropriate attributes and properties so that the driver code can generate the output given below.

Driver Code and Parent Class	Output
public class Account{ public double balance = 0.0; public Account(double balance){ this.balance = balance; } public double showBalance(){ return balance; } } **//Tester Class** public class TestAccount{ public static void main(String [] args){ System.out.println("Total Checking Accounts: "+CheckingAccount.count); CheckingAccount c1 = new CheckingAccount(); System.out.println("Account Balance: " + c1.showBalance()); CheckingAccount c2 = new CheckingAccount(100.0); System.out.println("Account Balance: " + c2.showBalance()); CheckingAccount c3 = new CheckingAccount(200.0); System.out.println("Account Balance: " + c3.showBalance()); System.out.println("Total Checking Accounts: "+CheckingAccount.count); } }	Total Checking Accounts: 0 Account Balance: 0.0 Account Balance: 100.0 Account Balance: 200.0 Total Checking Accounts: 3

Task 3

Given the following classes, write the code for the **Book** and the **CD** class so that the following output is printed.

Driver Code and Parent Class	Expected Output
`public class Tester6 {` `  public static void main(String[] args) {` `  Book book = new Book(1, "The Alchemist", 500, "97806", "HarperCollins");` `  System.out.println(book.printDetail());` `  System.out.println("----------");` `  CD cd = new CD(2, "Shotto", 300, "Warfaze", 50, "Hard Rock");` `  System.out.println(cd.printDetail());` `  }` `}` `class Product {` `  private int id;` `  private String title;` `  private int price;` `  public Product(int id, String title, int price) {` `  this.id = id;` `  this.title = title;` `  this.price = price;` `  }` `  public String getIdTitlePrice() {` `  return "ID: " + id + " Title: " + title + " Price: " + price;` `  }` `}`	`ID: 1 Title: The Alchemist Price: 500` `ISBN: 97806 Publisher: HarperCollins` `----------` `ID: 2 Title: Shotto Price: 300` `Band: Warfaze Duration: 50 minutes` `Genre: Hard Rock`

Task 4

Design the **ComplexNumber** class with the necessary property to produce the output from the given driver code.

Driver Code and Parent Class	Output
public class ComplexNumberTester { public static void main(String[] args) { ComplexNumber cn1 = new ComplexNumber(); System.out.println(cn1.details()); System.out.println("----------------"); ComplexNumber cn2 = new ComplexNumber(5.0, 7.0); System.out.println(cn2.details()); } } public class RealNumber { public double realValue; public RealNumber() { this(0.0); } public RealNumber(double realValue) { this.realValue = realValue; } public String getReal(){ return "RealPart: " + realValue; } }	RealPart: 1.0 ImaginaryPart: 1.0 ---------------- RealPart: 5.0 ImaginaryPart: 7.0

Task 5

Given the following classes, write the code for the **CSEStudent** class derived from **Student** so that the following output is generated.

Given Code

```
public class StudentTester{
  public static void main (String args[]){
    CSEStudent.details();
    System.out.println("1--------------");
    CSEStudent s1 =  new CSEStudent("Bob", 23);
    s1.info();
    System.out.println("2--------------");
    CSEStudent s2 =  new CSEStudent("Don", 33);
    s2.info();
    System.out.println("3--------------");
    s1.addLabBasedCourse("CSE220");
    s1.addLabBasedCourse("CSE221");
    System.out.println("4--------------");
    s1.info();
    System.out.println("5--------------");
    CSEStudent.details();
    System.out.println("6--------------");
    s1.addLabBasedCourse("CSE230");
    System.out.println("7--------------");
    s1.info();
    System.out.println("8--------------");
    s2.addLabBasedCourse("CSE110");
    s2.info();
  }
}

class Student{
  public String name;
  public int id;
  public String courses = "";

  public Student(String n, int i){
    name = n;
    id = i;
  }

  public void info(){
    System.out.println("Name: "+name);
    System.out.println("ID: "+id);
    System.out.println("Courses: "+courses);
  }
}
```

Expected Output

```
Total CSE Students: 0
Available Lab Based Courses:
CSE110 CSE111 CSE220 CSE221
1--------------
Name: Bob
ID: 23
Courses:
2--------------
Name: Don
ID: 33
Courses:
3--------------
4--------------
Name: Bob
ID: 23
Courses: CSE220 CSE221
5--------------
Total CSE Students: 2
Available Lab Based Courses:
CSE110 CSE111 CSE220 CSE221
6--------------
It is not a lab based course!
7--------------
Name: Bob
ID: 23
Courses: CSE220 CSE221
8--------------
Name: Don
ID: 33
Courses: CSE110
```

Task 6

```
1  public class A{
2   public int m = 14, n = -1, p = 3;
3   public static int temp = 11;
4   public void methodA(int m, int n){
5     int x = 0;
6     p = this.p + m + (this.temp++);
7     x = x + 2 +  n;
8     this.n = n + B.x + p;
9     System.out.println(this.m + " " + p+ " " + this.n);
10   }
11  }
12  public class B extends A {
13   public static int x = 6;
14   public void methodB(int x, int y){
15    y = ++y + this.p + n;
16    super.p = x + 2 + temp;
17    methodA(temp, x);
18    B.x = this.x + x + super.temp;
19    System.out.println(B.x + " " + y+ " " + A.temp);
20   }
21  }
```

```
B b1 = new B();
b1.methodB(3, 5);
A a1 = new A();
a1.methodA(12, -9);
```

x	y	sum

Ungraded Tasks (Optional)

(You don't have to submit the ungraded tasks)

Task 1

Given the following classes, write the code for the **Player** and the **Manager** classes derived from SportsPerson class so that the following output is printed. To calculate the match earnings use the following formula:

1. Player: (total_goal * 1000) + (total_match * 10)
2. Manager: match_win * 1000

Given Code	Expected Output
public class PlayerTester { public static void main(String[] args) { Player playerOne = new Player("Al-Nassr", "Ronaldo", "Striker", 25, 32); playerOne.calculateRatio(); playerOne.printDetails(); System.out.println("----------------"); Manager managerOne = new Manager("Real Madrid", "Zidane", "Manager", 25); managerOne.printDetails(); } } class SportsPerson { private String team; private String name; public String role; public double earningPerMatch; public SportsPerson(String teamName, String name, String role){ this.team = teamName; this.name = name; this.role = role; this.earningPerMatch = 0; } public String getNameTeam() { return "Name: " + name + ", Team Name: " + team; } }	Name: Ronaldo, Team Name: Al-Nassr Team Role: Striker Total Goal: 25, Total Played: 32 Goal Ratio: 0.78 Match Earning: 25320K ---------- Name: Zidane, Team Name: Real Madrid Team Role: Manager Total Win: 25 Match Earning: 25000K