ADAMAS UNIVERSITY **END-SEMESTER EXAMINATION: JANUARY 2021** (Academic Session: 2020 – 21) V BCA Name of the Program: Semester: (Example: B. Sc./BBA/MA/B.Tech.) (I/III/ V/ VII/IX) Paper Title: **Programming Paradigm** ECS33103 **Paper Code:** 40 3 hrs Time duration: **Maximum Marks: Total No of questions:** 8 **Total No of** 2 Pages: (Any other information for the *student may be mentioned here)*

Answer all the Groups Group A

Answer all the questions of the following

 $5 \times 1 = 5$

- **1.** a) What is the main focus of procedure-oriented programming approach?
 - **b**) Mention the use of the keyword 'super'.
 - c) What is an AWT component?
 - **d)** What are the benefits of multi-threading in Java?
 - e) What is a generic type in Java?

GROUP-B

Answer *any three* of the following

 $3 \times 5 = 15$

- **2.** a) Define a method in Java.
 - b) What are the method components?
 - c) Write the general form of method prototype.

1+1+3

3. Explain the AWT hierarchy with a suitable diagram.

5

- 4. Write a Java Swing program that helps in creating some check boxes and radio buttons. When the user clicks on a check box or radio button, the selected option text will be displayed in the text area.
- 5. What is the try catch block used for in Java? Explain with the help of a suitable Java program. 2+3

GROUP -C

Answer *any two* of the following

 $2 \times 10 = 20$

- **6.** a) Differentiate between method overloading and method overriding. Mention five points of difference between them.
 - b) Write a Java Swing program to create a push button. When the button is clicked, an image is displayed in the Frame.

 5+5

7.	a)	What is a	generic	method	in Java?
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- b) Write a Java program for a generic method that receives an array and displays the elements of the array. The array elements may be of any data type.
- c) How will you create a Frame in AWT? Explain with suitable Java code.

2+4+(2+2)

- **8.** a) What is the major difference between dynamic binding and static binding? Explain.
 - b) Mention the two ways of creating a Thread in a Java program with example.

5+5