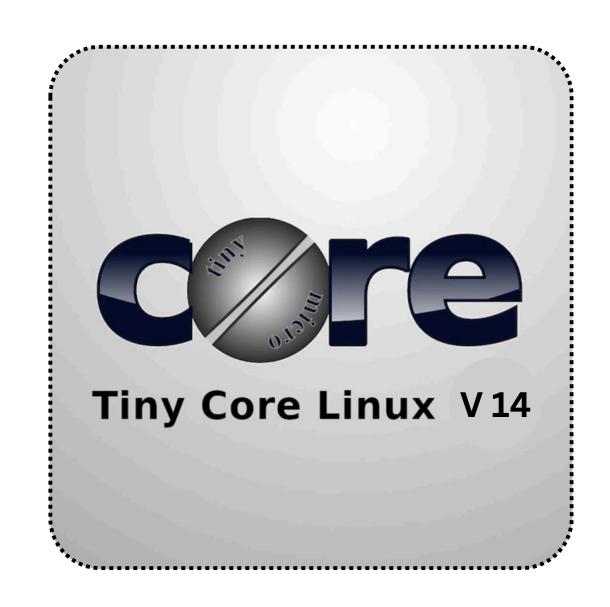




# EXPLORING TINY CORE LINUX: A CASE STUDY ON OPERATING SYSTEM

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# INTRODUCTION

#### QUICK FACTS ON TINY CORE LINUX

- What It Is: Tiny Core Linux 14.0, CLI-only (CorePure.iso)
- OS Type: Independent GNU/Linux distro, not based on Debian/Ubuntu/Arch
- Kernel: Linux 6.1.2-tinycore64 (64-bit, SMP support)
- Size: Ultra-lightweight, ~17 MB base
- Runs In: Fully RAM-based, boots in seconds
- Package Manager: Unique "tce-load" system
- Built: January 2, 2023, by Tiny Core Team



# **USE CASES**

TINY CORE LINUX : PERFECT SCENARIOS

- Old Hardware Revival: Runs on low-spec PCs (e.g., 32 MB RAM)
- Recovery Tool: Fast-boot rescue system for diagnostics
- Embedded Systems: Lightweight base for IoT, kiosks
- Network Booting: PXE setups for diskless clients
- Minimalist Servers: CLI-driven web/FTP hosting
- Learning/Tinkering: Perfect for Linux enthusiasts



# CORE COMPONENTS

TINY CORE LINUX (CLI)



O1 Kernel

O4 Package Management

02 Init System

**05** Boot Process

03 File System

06 Extensions



# KERNEL

The Linux kernel is the heart of Tiny Core Linux, managing hardware and system resources. Version 6.1.2-tinycore64, built on January 2, 2023, is customized for Tiny Core's 64-bit architecture with SMP support, ensuring minimalism and efficiency while running entirely in RAM.

- Version: 6.1.2-tinycore64
- Architecture: 64-bit (x86\_64)
- SMP: Supports multiple CPU cores
- Built: Mon Jan 2, 2023
- Role: Boots initramfs, manages hardware
- Source: kernel.org, customized by Tiny Core



# INIT SYSTEM

Tiny Core uses BusyBox init, a lightweight, BSD-style init system that avoids complex runlevels. It starts the boot process with minimal overhead, handing off to custom scripts like tc-config for Tiny Core-specific setup, keeping the system lean and fast.

- Type: BusyBox init (BSD-style)
- No Runlevels: Simple script execution
- Startup: Triggers rcS, then tc-config
- Minimal: Low resource usage
- Userspace: Transitions to tc user or root



# FILE SYSTEM

Tiny Core leverages a RAM-based tmpfs as its root filesystem, paired with Squashfs for TCZ extensions. It supports ext2/3/4 and vfat for storage, with persistence options like mydata.tgz backups, balancing speed and minimal disk use.

- Root: tmpfs (RAM-based)
- Extensions: Squashfs (TCZ, 4 KB blocks, gzip)
- Supported: ext2, ext3, ext4, vfat
- Persistence: mydata.tgz backup
- Swap: Optional file or partition



## PACKAGE MANAGEMENT

The tce-load system is Tiny Core's unique CLI package manager, dynamically installing TCZ extensions into RAM. It's lightweight, independent of traditional managers like APT or Pacman, and supports on-demand or on-boot loading.

- Tool: tce-load (CLI-based)
- Format: TCZ (Squashfs archives)
- Modes: OnBoot, OnDemand, Download-only
- Independent: Not APT/Pacman-based
- Location: Stored in tce/ directory



## PACKAGE MANAGEMENT

	apt (deb)	yum (rpm)	tce-load (tcz)
Install a package from the repo	apt-get install <b>pkg</b>	yum install <b>pkg</b>	tce-load -wi <b>pkg</b>
Install from a local file	dpkg -i <b>pkg</b>	yum localinstall <b>pkg</b>	tce-load -i <b>pkg</b>
Search	apt-cache search <b>pattern</b>	yum search <b>pattern</b>	tce-ab
List installed packages	dpkg -l	rpm -qa	ls /usr/local/ tce.installed



### **BOOT PROCESS**

Tiny Core's boot process is streamlined, running entirely in RAM via initramfs. It starts with /init, moves to BusyBox init, then executes tc-config for hardware setup and extension loading, finishing with user login—optimized for speed and minimalism.

- Starts with the Kernel: The system wakes up and loads into RAM fast.
- First Script Runs: A tiny script sets up space in RAM to work.
- Main Startup Begins: A simple tool gets the basics ready to go.
- Setup Time: Another script turns on hardware and extras you need.
- Ready for You: Opens a command screen (CLI) in seconds to use!

## **BOOT PROCESS**

Boot Process of Tiny Core Linux (CorePure.iso) - Part 1

Title: Boot Process: Starting Up

- What Happens?Tiny Core starts fast, runs in RAM
- No hard drive needed, unlike most systems
- Made for CLI-only use in CorePure

Step 1: Kernel Loads: Kernel (6.1.2-tinycore64) wakes up

- Unpacks a tiny system into RAM
- Step 2: First Script (/init)Small script sets up RAM space
  - Passes control to the next step
- Step 3: Main Startup (init)BusyBox init kicks in
  - Simple system, gets things ready
  - Hands off to setup scripts

Flow: Kernel  $\rightarrow$  /init  $\rightarrow$  init



## **BOOT PROCESS**

Step 4: Setup Script (tc-config)Main job: Sets up hardware, options

- Checks settings (e.g., USB wait)
- Loads extras (extensions) if needed

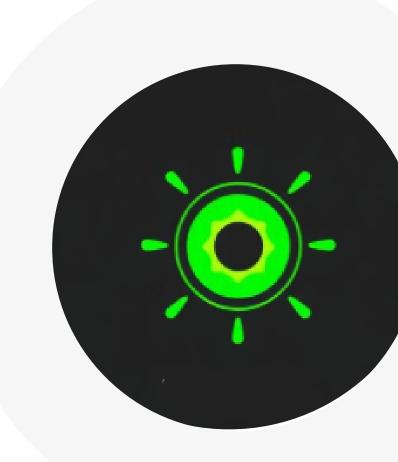
Step 5: Final Touchesbootsync.sh: Runs must-do tasks

- bootlocal.sh: Starts extras in background
- Swap or network can turn on here

Step 6: Ready to UseOpens a terminal (CLI-only)

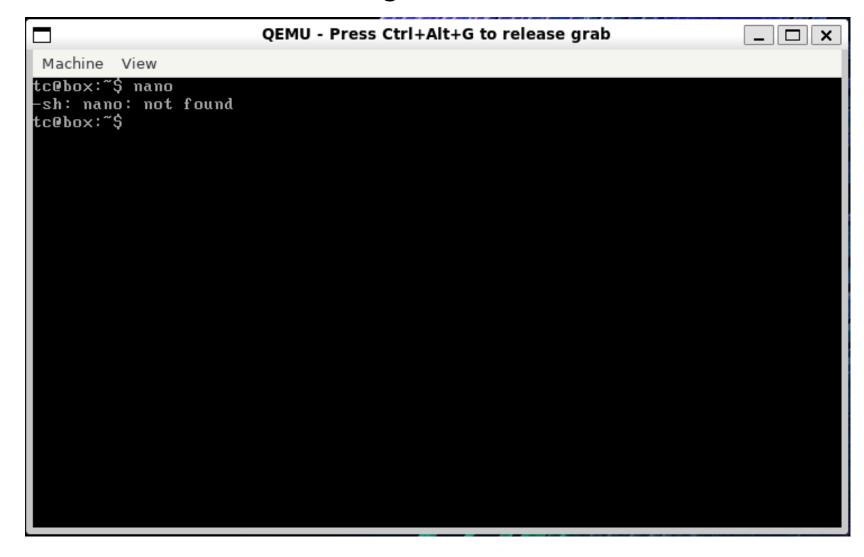
- Logs you in as "tc" user
- Done in seconds!
- Why It's Fast?Stays in RAM, skips disk
- Perfect for CorePure's simplicity

Flow: tc-config → bootsync/bootlocal → CLI

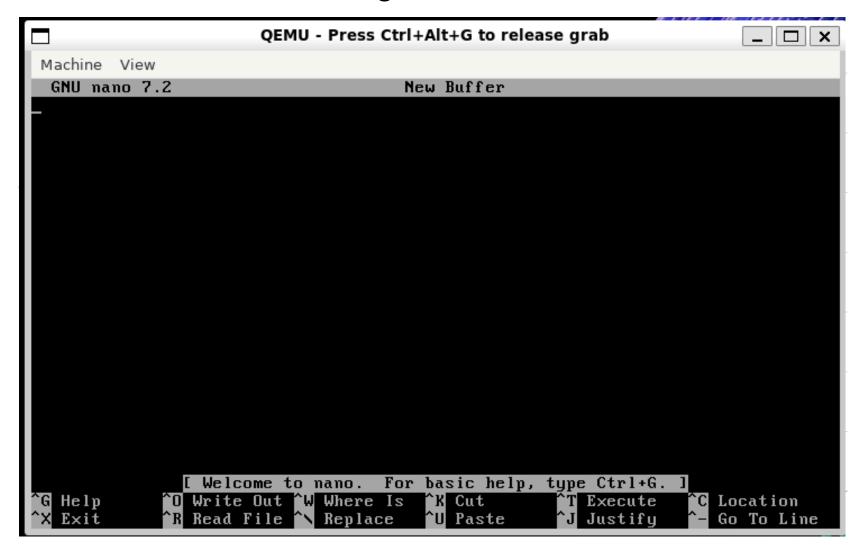


## CHANGES WE MADE

#### Running default iso



#### Running modified iso

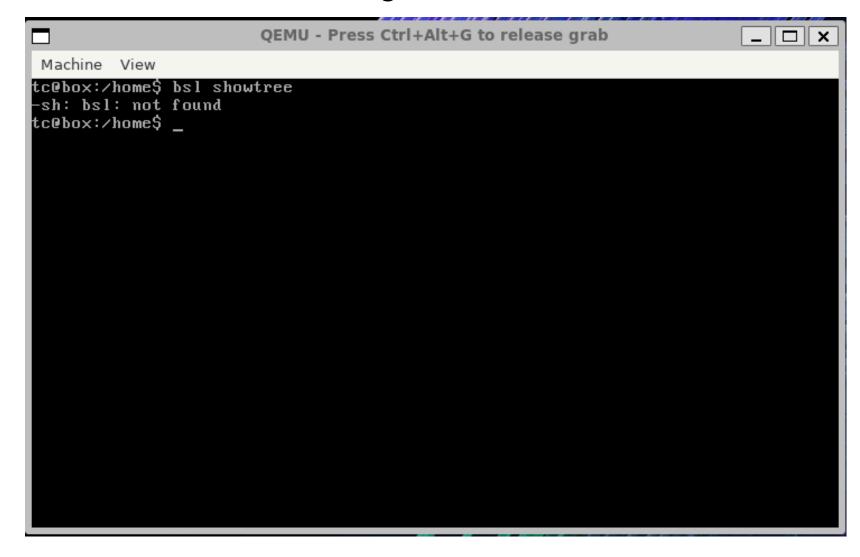


#### **Added Nano Text Editor**

We remastered the CorePure64-14.0.iso of Tiny Core Linux to create a custom OS. This new ISO includes the Nano text editor by default for easier text editing. The modification ensures a lightweight system with built-in editing capabilities.

## CHANGES WE MADE

#### Running default iso



#### Running modified iso

```
Machine View

tc@box: $\frac{1}{2}$ bsl showtree

Tree structure of: /home/tc

[F] .profile

[F] .ash_history

[F] .local

[D] bin

[D] .X.d

tc@box: $\frac{1}{2}$

Local

Loca
```

#### Added bsl program

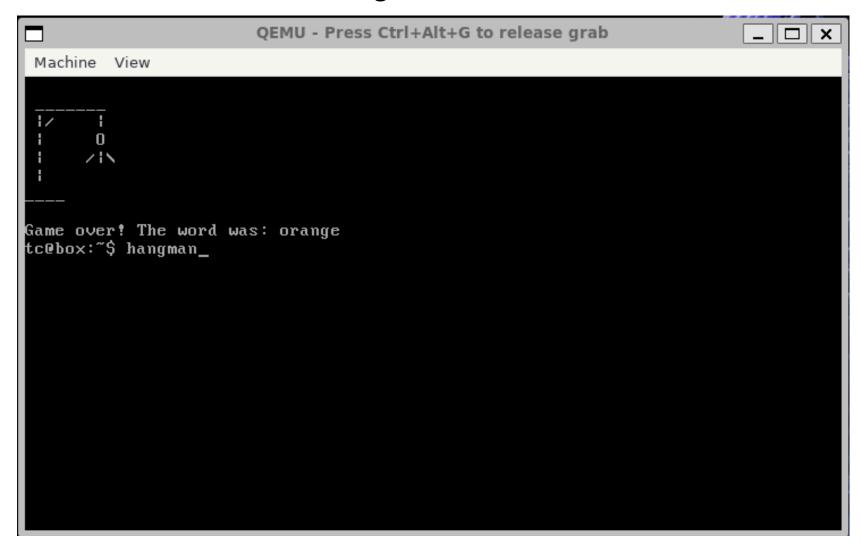
We also added the bsl showtree command, a custom implementation of the tree command, which was missing in Tiny Core Linux. This command provides a hierarchical view of directories and files. It enhances navigation and file management in the system

## CHANGES WE MADE

#### Running default iso



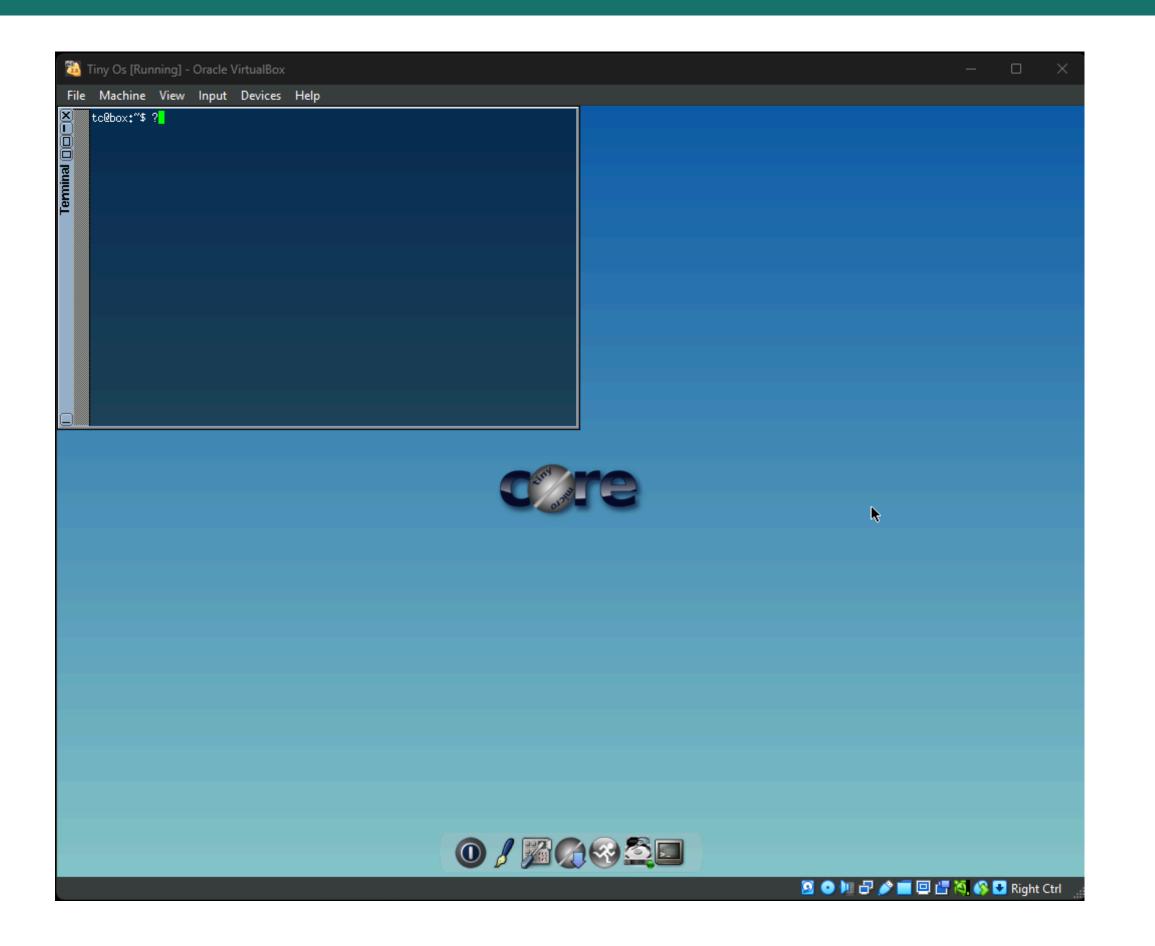
#### Running modified iso



#### **Added Hangman Game**

We added a Hangman game that can be played directly in the terminal. Users can start the game by typing hangman. This provides a fun, text-based gaming experience within the OS.

## TINY CORE LINUX (GUI VERSION)







# THANK YOU