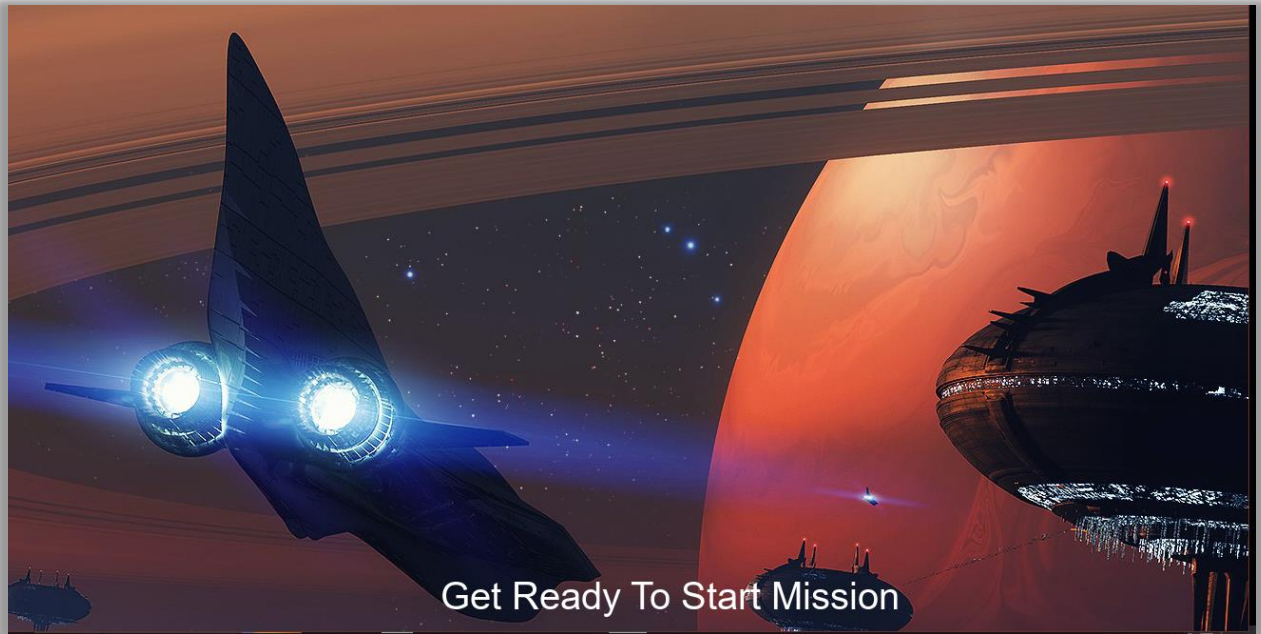# GAME DOCUMENTATION

Get Ready To Start Mission

SPACE MISSION
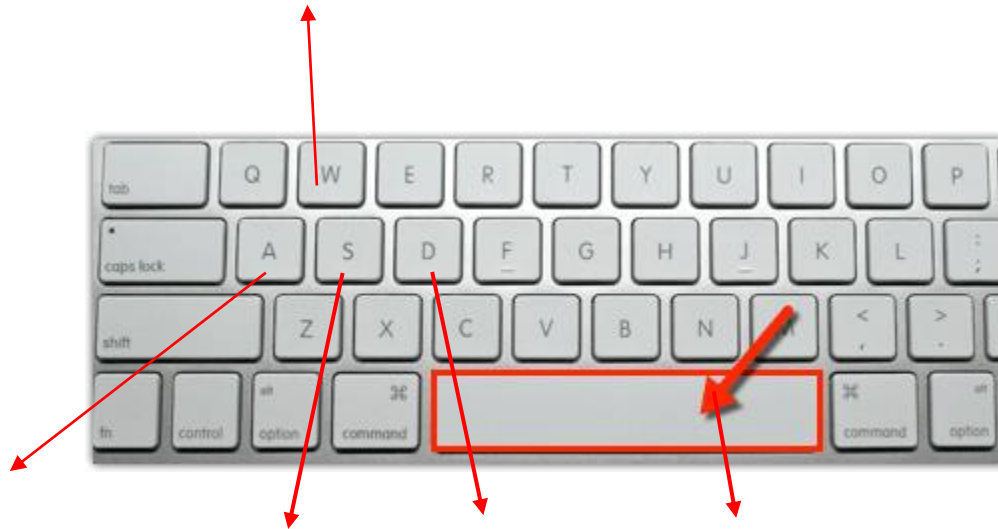
Dev: Mohit Bisht

Design: Mohit Bisht

GAMEPLAY

The player has to save its spaceship and shot the other spaceships. There are the hurdles in the way so the player has to dodge them and keep safe its spaceship.

The spaceship will move freely in all the directions as per the players choice i.e. left, right, upwards and downwards with the different keys that is given in the game control.

GAME CONTROL

Move upwards

Move Left   Move downwards   Move right   Firing Bullet

Game elements

👤 Characters

🏆 Levels / missions

- ## Level 1
  The player will safe its spaceship and the rest spaceship will firing bullet and will be still and there are the obstacles moving.

- ## Level 2
  The player will safe its spaceship and the rest spaceship will be moving and firing the bullets and there are the obstacles moving

- ## Level 3
  The player will safe its spaceship and the rest spaceship will be moving and firing the bullets but the speed of the obstacles and spaceship will increase and there are the obstacles moving