

Compilers Assignment 2

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Terminals The set of terminals consists of six types of elements:

- 1. alphabet = a / ... / z / A / ... / Z***
- 2. number = 0 / ... / 9***
- 3. arithmetic op = (/) / + / - / * / /***
- 4. relational op = < / > / = / !***
- 5. logical op = & / /***
- 6. whitespace (tabs or line breaks)***

All lexemes of the grammar consist of combinations of these terminals. Hence, tokens of the grammar can be defined using these 4 sets.

Tokens The token classes are defined as follows:

1. KEYWORD = static | int | bool | break | return | print | read | if | else | while
2. ID = alphabet (alphabet | number)*
3. NUMCONST = (number)+
4. BOOLCONST = true | false
5. OPERATOR = arithmetic op | relational op | logical op
| {<=, >=, !=, ==}

6. DELIMITER = { // , ; , { , }

7. FUNCTION = ID (ID) *)

Grammar

Production Rules

type specifier \rightarrow *int* / *bool*

function dec \rightarrow *type specifier* *ID* (*parameters*) *statement*

parameters \rightarrow *parameter list* / *epsilon*

parameter list \rightarrow *parameter list* , *parameter type list* / *parameter type list*

parameter type list \rightarrow *type specifier* *ID*

statement \rightarrow *expression_stmt*

/compound_stmt
/constant_stmt
/conditional_stmt
/iteration_stmt
/jump_stmt
/return

expression_stmt -> expression;
/;

compound_stmt -> {local_declaration_list}
/ {stmt_list}
/ {local_declaration_list stmt_list}
/ {}

iteration_stmt -> while (expression) statement
/ do statement while (expression);
/ for (; ;) statement
/ for (; ; expression) statement
/ for (; expression;) statement

/id

,

local_declaration_list -> declaration

/local_declaration_list declaration

/epison

declaration -> Precessor ID = Construct_Processor

/ID

/MemoryID = Construct_Memory

/ID

/Link ID = Construct_Link

/ID

/Job ID = Construct_Job

/ID

/Cluster ID = Construct_Cluster

/ID

/Global_Scheduler ID = Construct_Global_Scheduler

/Local_Scheduler ID = Construct_Local_Scheduler

/int ID = ID

/float ID = ID

/string ID = ID_STRING

/ int ID[] = {arg_list}
/ float ID[] = {arg_list}
/ Processor ID[] = {CONSTRUCTOR_LIST}
/ Local_Scheduler ID[] = {CONSTRUCTOR_LIST}
/ Cluster ID[] = {CONSTRUCTOR_LIST}
/ Job ID[] = {CONSTRUCTOR_LIST}
/ Memory ID[] = {CONSTRUCTOR_LIST}
/ Link ID[] = {CONSTRUCTOR_LIST}
/ int ID[INT]
/ float ID[INT]
/ Processor ID[INT]
/ Cluster ID[INT]
/ Job ID[INT]
/ Memory ID[INT]
/ Link ID[INT]
/ Local_Scheduler ID[INT]

arg_list -> arg_list, expression
/ expression

expression -> ID = simple_expr

/ID += simple_expr

/ID -= simple_expr

*/ID *= simple_expr*

/ID /= simple_expr

/simple_expr

simple_expr -> (simple_expr / and_expr / or_expr)

/and_expr

/or_expr

/ID(Parameter2)

/ID.ID(Parameter2)

Parameter2 -> Parameter2, ID = ID | epsilon | ID = rel_exp | ID

= [float_list] | ID = 'ID' | ID = "ID" | rel_exp | ID

float_list -> float_list, float | epsilon | float_list, ID

and_expr -> and_expr && unary_rel_expr

/unary_rel_expr

or_expr -> or_expr || unary_rel_expr

/unary_rel_expr

unary_rel_expr -> !unary_rel_expr

/rel_expr

rel_expr -> sum_expr relop sum_expr
/sum_expr

relop -> relational_op
/ {<=, >=, ==, !=}

sum_expr -> sum_expr sumop term
/term

sumop -> +
/-

term -> term mulop unary_expr
/unary_expr

*mulop -> **
/ /
/ %

unary_expr -> unaryop unary_expr

/factor

factor *-> ID*
 / (expression)
 / call
 / constant

call *-> ID (args)*

args *-> arg_list*
 / e

constant *-> NUMCONSTANT*
 / true
 / false

conditional_expression *-> or_expr / or_expr ? expression :*
conditional_expression