Compilers Assignment 2

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Terminals The set of terminals consists of six types of elements:

- 2. number = 0 / . . . / 9
- 3. arithmetic op = (|) | + | | * | /
- 4. relational op = < / > / = /!
- 5. logical op = & //
- 6. whitespace (tabs or line breaks)

All lexemes of the grammar consist of combinations of these terminals. Hence, tokens of the grammar can be defined using these 4 sets.

Tokens The token classes are defined as follows:

- 1. KEYWORD = static | int | bool | break | return | print | read | if | else | while
- 2. ID = alphabet (alphabet | number)*
- 3. NUMCONST = (number)+
- 4. BOOLCONST = true | false
- 5. OPERATOR = arithmetic op | relational op | logical op | {<=, >=, ! =, ==}

Grammar

Production Rules

type specifier → int | bool

function dec → type specifier | D (parameters) statement

parameters → parameter list|epsilon

parameter list → parameter list, parameter type list| parameter

type list

parameter type list → type specifier | D

statement → expression_stmt

```
/compound_stmt
             /constant_stmt
             | conditional stmt
             | iteration_stmt
             /jump_stmt
             | return
expression_stmt -> expression;
                  /;
compound stmt -> { stmt list }
stmt list -> stmt list statement | epsilon
iteration_stmt -> while (expression) statement
                      | do statement while (expression);
                      |for( ; ;
                                        ) statement
                      |for( ; ; expression) statement
                      /for( ; expression; ) statement
                      /for( ; expression; expression)
statement
                      |for(expression; ; )statement
```

```
/for (expression; ; expression)
statement
                       /for (expression; expression; )
statement
                       /for (expression; expression;
expression) statement
jump_stmt -> continue;
                  |break;
                   /return;
                   /return expression;
conditional_stmt -> if(expression)statement
                       /if (expression) statement else
statement
                       /switch (expression) statement
constant_stmt -> int
                   | float
                   /char
                   /id
```

```
local declaration list -> declaration
                               |local_declaration_list declaration
                               /epison
declaration -> Precessor ID = Construct_Processor
                                IID
               | Memory ID = Construct_Memory
                               /ID
               |Link ID = Construct_Link
                           /ID
               |Job ID = Construct_Job
                          /ID
               | Cluster ID = Construct_Cluster
                                /ID
          | Global_Scheduler ID = Construct_Global_Scheduler
          |Local_Scheduler ID = Construct_Local_Scheduler
               Int ID = ID
               | float ID = ID
               |string ID = ID_STRING
               | int ID[] = {arg_list}
               | float ID[] = {arg_list}
               | Processor ID[] = {CONSTRUCTOR_LIST}
```

```
|Local_Scheduler ID[] = {CONSTRUCTOR_LIST}
               | Cluster ID[] = {CONSTRUCTOR_LIST}
               | Job ID[] = {CONSTRUCTOR_LIST}
               | Memory ID[] = {CONSTRUCTOR_LIST}
               |Link ID[] = {CONSTRUCTOR_LIST}
               /int ID[INT]
               |float ID[INT]
               | Processor | ID[INT]
               | Cluster ID[INT]
               |Job ID[INT]
               | Memory ID[INT]
               |Link ID[INT]
          |Local_Scheduler ID[INT]
arg_list -> arg_list, expression
               /expression
expression
              -> ID = simple_expr
               /ID += simple_expr
               | ID -= simple_expr
               /ID *= simple_expr
```

```
simple_expr -> (simple_expr/and_expr/or_expr)
              |and_expr
              |or_expr
              |ID(Parameter2)
              |ID.ID(Parameter2)
Parameter2 -> Parameter2,ID =ID |epsilon|ID = rel_exp |ID
=[float_list] | ID = 'ID' | ID = "ID" | rel_exp | ID
float_list -> float_list,float|epison|float_list,ID
and_expr -> and_expr && unary_rel_expr
              /unary_rel_expr
or_expr -> or_expr | unary_rel_expr
              /unary_rel_expr
unary_rel_expr
                  ->!unary_rel_expr
                   |rel_expr
rel_expr -> sum_exprrelop sum_expr
```

|ID /= simple_expr

/simple_expr

```
/sum_expr
```

```
| (expression)
| call
| constant

call -> ID (args)

args -> arg_list
| e

constant -> NUMCONSTANT
| true
| false

conditional_expression -> or_expr|or_expr?expression:
```

conditional_expression