

“Botnet Battlefield”: A Structured Study of Behavioral Interference Between Different Malware Families

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Methodology

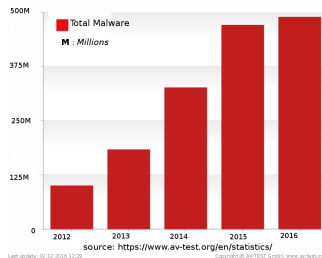
Contribution

Evaluation

Conclusion and Future Work

Malware

Malicious software that corrupts or steals data, or disrupt operations with illegitimate access to computer or computer networks



- ▶ Hard to detect with signature based
- ▶ Static and dynamic analysis (Anubis)
- ▶ Monetary profit
- ▶ In 2006, 2.8 billion dollars in US and 9.3 billion euros in Europe

Interference Between Malware Families

- ▶ In 2004, NetSky vs Bagle and MyDoom
- ▶ In 2010, SpyEye vs Zbot
- ▶ In 2015, highly evasive Shifu malware

Problem Statement

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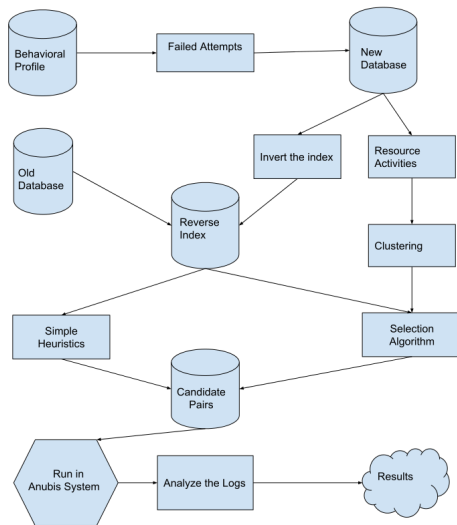
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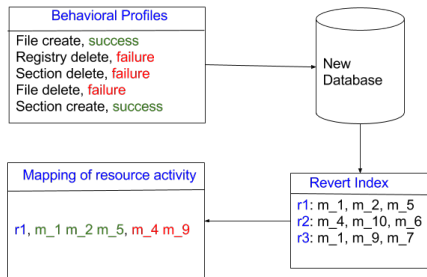
- ▶ Dynamic aspect/environment-sensitive malware
- ▶ The inter-family relations and their associated underground economy

The Big Picture



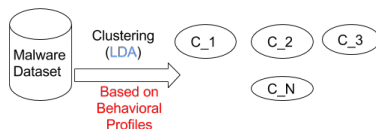
Initial Phase

- ▶ Datasets: Millions of malware samples from Anubis
- ▶ Behavioral Profile: execution trace
- ▶ Resource types: File, Registry, Sync, Section, Process
- ▶ Resource activities: Create, Delete, Access
- ▶ Modeled the problem into Map-reduce
- ▶ N-combination problem



Clustering

- ▶ Document Clustering
- ▶ **tf-idf**
 $O(\#words \times \#documents)$
- ▶ **LDA**
 $O(\#words \times \#topics)$
- ▶ Filter extremes:
no_below 10 and
no_above 1 Millions
- ▶ Large intra-distance and
small inter-distance



```
RESOURCE.CODE = {"file" : "1", "registry"  
                  : "2" ...}  
OPERATION.CODE = {"access" : "1", "  
                  delete" : "2", "modify" : "3"}
```

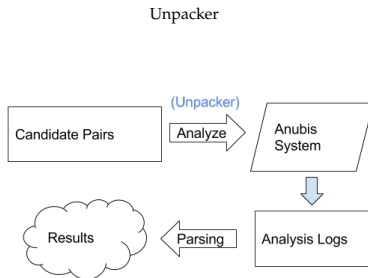
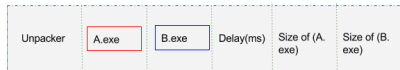
A file delete action of
filename "*foo.txt*" with
file_name_id '789' in our
database would be
represented as:
'1_2_789'

Candidate Selection

- 1: R = Set of all interesting resource
- 2: A_r = Set of malware that creates a particular resource 'r'
- 3: B_r = Set of malware that delete/access (failed) particular resource 'r'
- 4: N = Maximum number of families to consider
- 5: E = Set of all probable candidate
- 6: **function** $C(j)$
- 7: c_j = cluster id that malware j belongs to
- 8: *Return* c_j
- 9: **end function**
- 10: **for all** $r \in R$ **do**
- 11: **if** $|C(x_r) : x \in A_r| > N \vee |C(y_r) : y \in B_r| > N$ **then**
- 12: **continue**
- 13: **end if**
- 14: **for all** $(x_r, y_r) \in A_r \times B_r$ **do**
- 15: **if** $C(x_r) \neq C(y_r)$ **then**
- 16: $E \leftarrow (x_r, y_r)$
- 17: **end if**
- 18: **end for**
- 19: **end for**

Candidate Pair Analysis

- ▶ Candidate pairs analyzed in Anubis
- ▶ Extraneous data appended to binary
- ▶ Packer packs candidate pair to Unpacker
- ▶ Unpacker self reads and drops
- ▶ Logs parsed



Our research will provide the following contributions:

- ▶ Systematic study of interferences between malware families
- ▶ A novel approach to malware clustering based on malware behavior profiles
- ▶ An automated system that detects interfering malware samples on a large scale

Results

List of Candidate Pairs

Resource types	#candidate pairs
File	213,171
Registry	39,899
Sync	7,781
Section	2,786
Process	54
Total	263,691

- ▶ Value of N (maximum family cutoff) in algorithm chosen to be 10
- ▶ '*File*' with the highest number of candidate pair and '*Process*' with the lowest

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Result of Candidate Run

Resource types	# tested pairs	# true positive	prediction accuracy
File	5,000	1032	20.64%
Registry	5,000	731	14.62%
Sync	1,000	119	11.9%
Section	1,000	93	9.3%
Process	54	6	11.11%

- ▶ Average prediction accuracy: 14.25%

Threats to Validity

- ▶ Different values of N would give different candidate pairs and different results
- ▶ Didn't deal with random resource name
- ▶ Total execution time 10 minutes
- ▶ Sequence of execution
- ▶ True semantics of malware

Conclusion and Future Work

Conclusion

- ▶ Behavioral interference between malware families exists
- ▶ Malware checks for the presence of resource created by other malware and deletes it
- ▶ Our system could detect such interfering malware with average accuracy rate of 14.25%
- ▶ In our dataset, Files and Registries were the most interfered resource and Process was the least

Future Work

- ▶ Make the experiment more efficient
- ▶ In depth analysis (static) of positive pair



QUESTIONS?

Reverse Index

Listing 1 : Sort and join the reverse index

```
LANG=en_EN sort -t, -k 1,1 $file_name  
LANG=en_EN join -t , -a1 -a2 $fn1 $fn2
```

Listing 2 : Sample of reverse index created for File activity

```
C:\mbr.exe,189524063,184501719,87504631,86763863  
C:/DOCUME~1/ADMINI~1/LOCALS~1/Temp/telnet.exe  
  ,178046895,174206059,183601891,89650247  
C:/DOCUME~1/ADMINI~1/LOCALS~1/Temp/1.jpg  
  ,161552035,116241803
```

Inter and Intra Distance

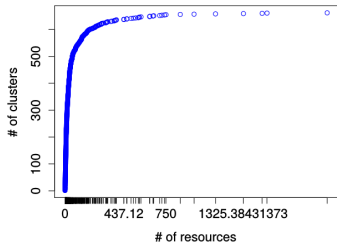


Figure 1 : Graph showing cdf distribution of common resource between same family topic

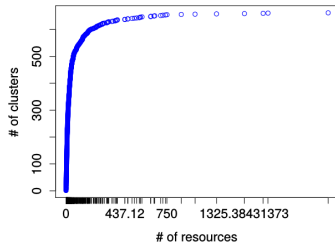


Figure 2 : Graph showing cdf distribution of common resource between same family topic

Max Flow

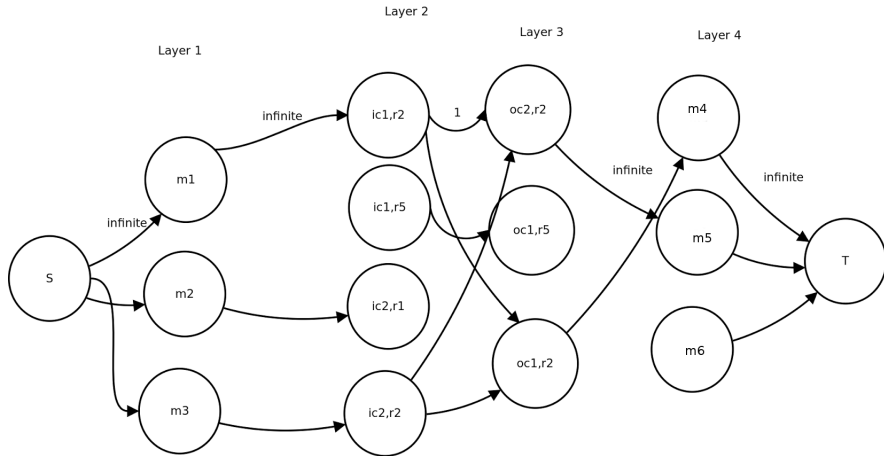


Figure 3 : Graph representing the max flow implementation

Heuristics

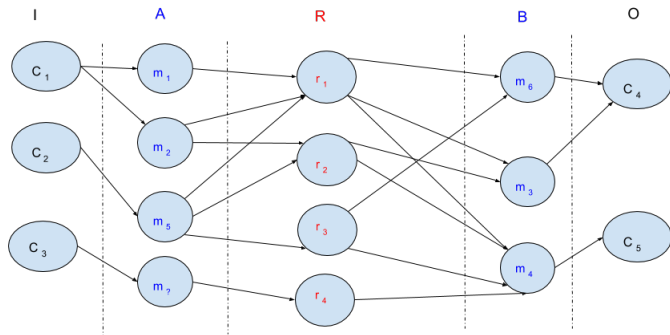


Figure 4 : Heuristics approach to optimal malware pair selection

Experiment Setup

- ▶ 7 Anubis instance
- ▶ Each instance emulates entire running PC with Windows XP Service Pack 3 as OS
- ▶ Uses Qemu and monitors process by invoking callback routine for every basic block executed in virtual processor
- ▶ Unpacker and Packer used to run the candidate pair
- ▶ 10 minutes as total run time of each candidate pair experiment
- ▶ 4 minute for each malware, and 2 minute to boot system

Some Examples

- ▶ Artemis! vs Cosmu on resource `C:\Old.exe`
- ▶ VB.CB vs Startpage.AI on resource
`C:\WINDOWS\window.exe`
- ▶ KeyLogger vs OnlineGames on resource
`C:\windows\system32\svrchost.exe`