



Software Project Management

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Software Reliability

Techniques to improve quality

- Inspection
 - Walkthrough
 - Review
 - Clean room software development
 - Formal methods
 - Testing
 - Reliability
- } Already discussed

Introduction

- Reliability of a software product:
 - a concern for most users, especially industry users.
 - an important attribute determining the quality of the product.
- Users not only want highly reliable products:
 - want quantitative estimation of reliability before making buying decision.

Introduction

- Accurate measurement of software reliability:
 - a very difficult problem
 - Several factors contribute to making measurement of software reliability difficult.

Major Problems in Reliability Measurements

- Errors do not cause failures at the same frequency and severity.
 - Measuring latent errors alone not enough
- The failure rate is **observer-dependent**

Software Reliability: Two Alternate Definitions

- Informally denotes a product's **trustworthiness** or **dependability**.
- Probability of the product working “correctly” over a given period of time.

Software Reliability

- Intuitively:
 - a software product having a large number of defects is unreliable.
- It is also clear:
 - reliability of a system improves if the number of defects is reduced.
- Reliability of a software product usually keeps on improving with time during the testing and operational phases as defects are identified and repaired.

Difficulties in Software Reliability Measurement (I)

- No simple relationship between:
 - observed system reliability and
 - the number of latent software defects.
- Removing errors from parts of software which are rarely used:
 - makes little difference to the perceived reliability.

The 90-10 Rule

- Experiments from analysis of behaviour of a large number of programs:
 - 90% of the total execution time is spent in executing only 10% of the instructions in the program.
- The most used 10% instructions:
 - called the **core of the program**.

Effect of 90-10 Rule on Software Reliability

- Least used 90% statements:
 - called **non-core** are executed only during 10% of the total execution time.
- It may not be very surprising then:
 - removing 60% defects from least used parts would lead to only about 3% improvement to product reliability.

Difficulty in Software Reliability Measurement

- Reliability improvements from correction of a single error:
 - depends on whether the error belongs to the core or the non-core part of the program.

Difficulty in Software Reliability Measurement (2)

- The perceived reliability depends to a large extent upon:
 - how the product is used,
 - In technical terms on its [operation profile](#).

Operational Profile

- Different users have different operational profile:
 - i.e. they use the system in different ways
 - formally, operational profile:
 - probability distribution of input

Operational profile: Example

- An expert user might give advanced commands:
 - use command language interface, compose commands
- A novice user might issue simple commands:
 - using iconic or menu-based interface.

How to define operational profile?

- Divide the input data into a number of input classes:
 - e.g. create, edit, print, file operations, etc.
- Assign a probability value to each input class:
 - a probability for an input value from that class to be selected.

Effect of Operational Profile on Software Reliability Measurement

- If we select input data:
 - only “correctly” implemented functions are executed,
none of the errors will be exposed
perceived reliability of the product will be high.

Effect of Operational Profile on Software Reliability Measurement

- On the other hand, if we select the input data:
 - such that only functions containing errors are invoked,
 - perceived reliability of the system will be low.

Software Reliability

- Different users use a software product in different ways.
 - defects which show up for one user,
may not show up for another.
- Reliability of a software product:
 - clearly observer-dependent
 - cannot be determined absolutely.

Difficulty in Software Reliability Measurement (3)

- Software reliability keeps changing through out the life of the product
 - Each time an error is detected and corrected

Hardware vs. Software Reliability

- Hardware failures:
 - inherently different from software failures.
- Most hardware failures are due to component wear and tear:
 - some component no longer functions as specified.

Hardware vs. Software Reliability

- A logic gate can be stuck at 1 or 0,
 - or a resistor might short circuit.
- To fix hardware faults:
 - replace or repair the failed part.

Hardware vs. Software Reliability

- Software faults are latent:
 - system will continue to fail:
unless changes are made to the software design and code.

Hardware vs. Software Reliability

- Because of the difference in effect of faults:
 - Though many metrics are appropriate for hardware reliability measurements

Are not good software reliability metrics

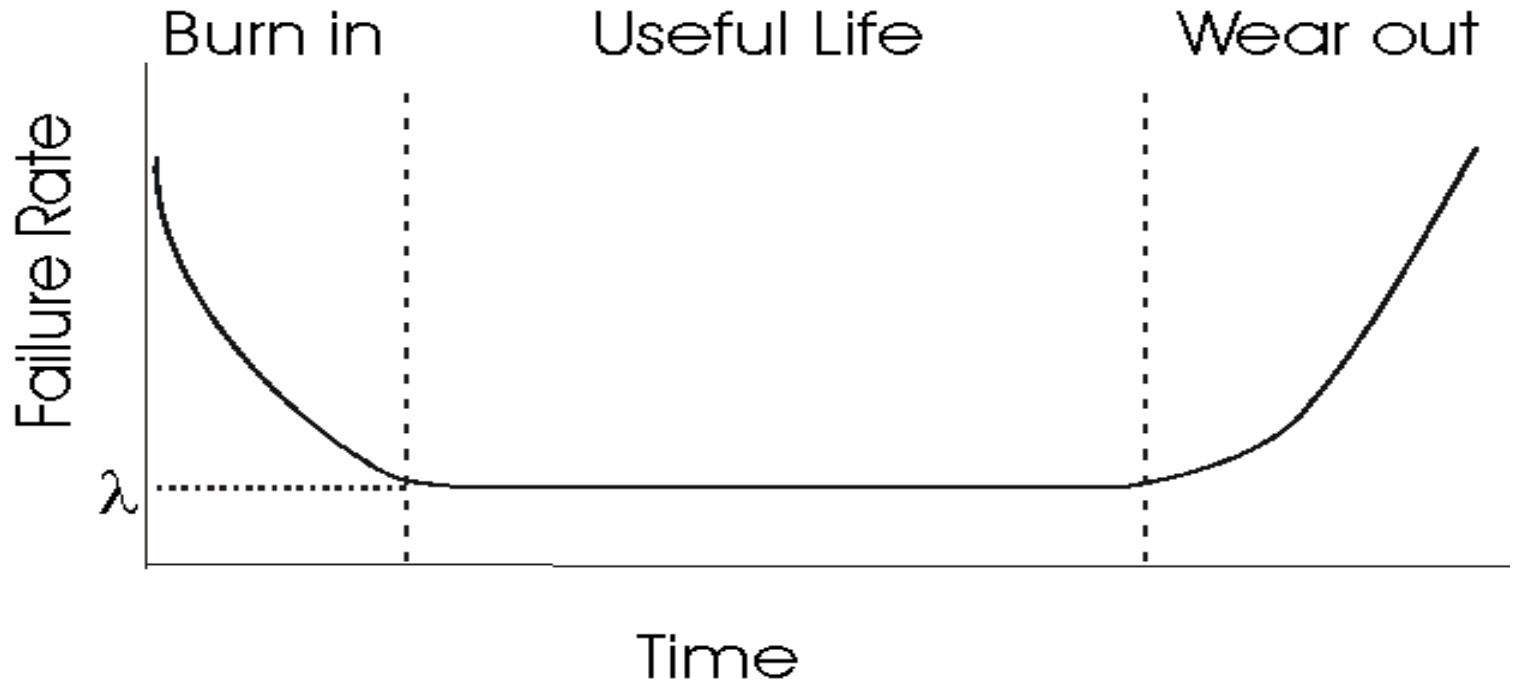
Hardware vs. Software Reliability

- When a hardware is repaired:
 - its reliability is maintained
- When software is repaired:
 - its reliability may increase or decrease.

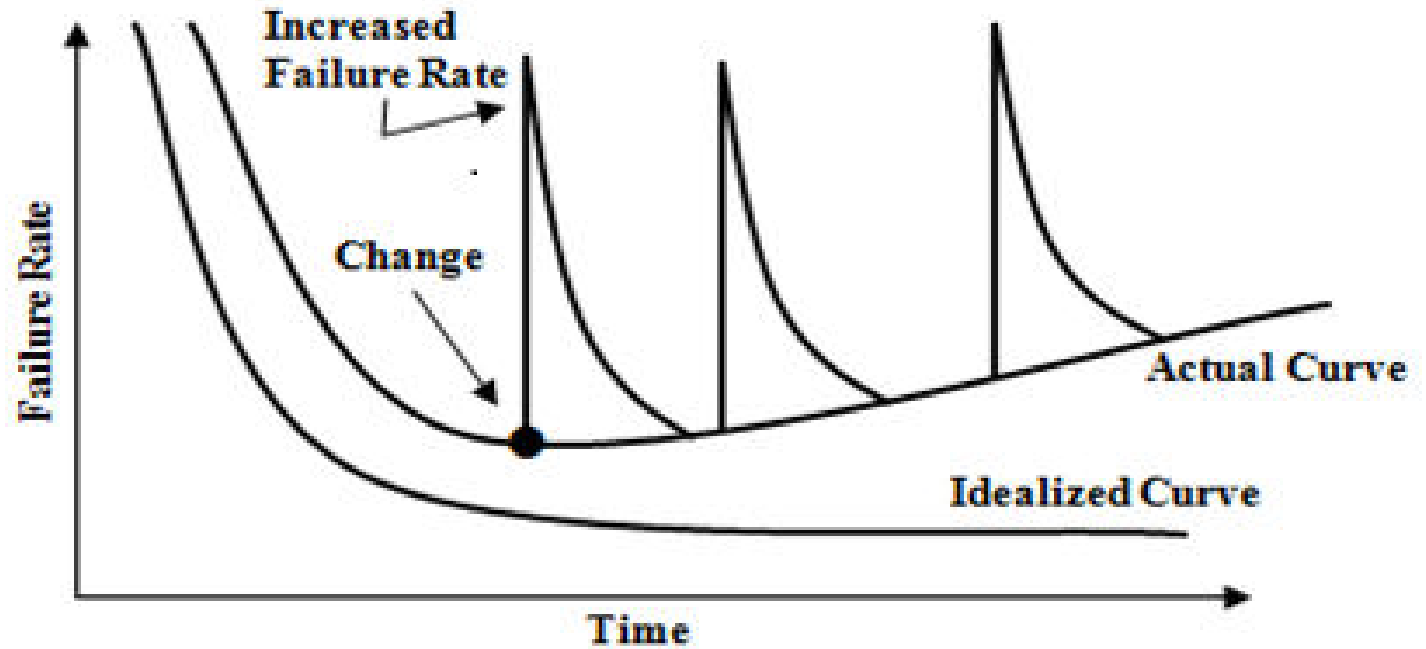
Hardware vs. Software Reliability

- Goal of hardware reliability study:
 - **stability** (i.e. inter-failure times remain constant)
- Goal of software reliability study
 - **reliability growth** (i.e. inter-failure times increase)

Hardware Failure Curve



Software Failure Curve



Reliability Metrics

- Different categories of software products have different reliability requirements:
 - level of reliability required for a software product should be specified in the SRS document.

Reliability Metrics

- A good reliability measure should be observer-independent,
 - so that different people can agree on the reliability.

Rate of occurrence of failure (ROCOF)

- ROCOF measures:
 - frequency of occurrence of failures.
 - observe the behaviour of a software product in operation:
 - over a specified time interval
 - calculate the total number of failures during the interval.

Mean Time To Failure (MTTF)

- Average time between two successive failures:
 - observed over a large number of failures.

Mean Time To Failure (MTTF)

- MTTF is not as appropriate for software as for hardware:
 - Hardware fails due to a component's wear and tear
thus indicates how frequently the component fails
 - When a software error is detected and repaired:
the same error never appears.

Mean Time To Failure (MTTF)

- We can record failure data for n failures:
 - let these be t_1, t_2, \dots, t_n
 - calculate $(t_i + 1 - t_i)$
 - the average value is MTTF
 $(t_i + 1 - t_i) / (n - 1)$

Mean Time to Repair (MTTR)

- Once failure occurs:
 - additional time is lost to fix the faults
- MTTR:
 - measures average time it takes to fix the faults.

Mean Time Between Failures (MTBF)

- We can combine MTTF and MTTR:
 - to get an availability metric:
 - $MTBF = MTTF + MTTR$
- MTBF of 100 hours would indicate
 - Once a failure occurs, the next failure is expected after 100 hours of clock time (not running time).

Probability of Failure on Demand (POFOD)

- Unlike other metrics
 - This metric does not explicitly involve time.
- Measures the likelihood of the system failing:
 - when a service request is made.
 - POFOD of 0.001 means:
1 out of 1000 service requests may result in a failure.

Availability

- Measures how likely the system shall be available for use over a period of time:
 - considers the number of failures occurring during a time interval,
 - also takes into account the repair time (down time) of a system.

Availability

- This metric is important for systems like:
 - telecommunication systems,
 - operating systems, etc. which are supposed to be never down
 - where repair and restart time are significant and loss of service during that time is important.

Reliability metrics

- All reliability metrics we discussed:
 - centered around the probability of system failures:
 - take no account of the consequences of failures.
 - severity of failures may be very different.

Reliability metrics

- Failures which are transient and whose consequences are not serious:
 - of little practical importance in the use of a software product.
 - such failures can at best be minor irritants.

Failure Classes

- More severe types of failures:
 - may render the system totally unusable.
- To accurately estimate reliability of a software product:
 - it is necessary to classify different types of failures.

Failure Classes

- Transient:
 - Transient failures occur only for certain inputs.
- Permanent:
 - Permanent failures occur for all input values.
- Recoverable:
 - When recoverable failures occur:
the system recovers with or without operator intervention.

Failure Classes

- Unrecoverable:
 - the system may have to be restarted.
- Cosmetic:
 - These failures just cause minor irritations,
do not lead to incorrect results.
 - An example of a cosmetic failure:
mouse button has to be clicked twice instead of once to
invoke a GUI function.

Reliability Growth Modelling

- A reliability growth model:
 - a model of how software reliability grows as errors are detected and repaired.
- A reliability growth model can be used to predict:
 - when (or if at all) a particular level of reliability is likely to be attained, so that testing can be stopped, i.e. how long to test the system?

Reliability Growth Modelling

- There are two main types of uncertainty:
 - in modelling reliability growth which render any reliability measurement inaccurate:
- Type I uncertainty:
 - our lack of knowledge about how the system will be used, i.e. its operational profile

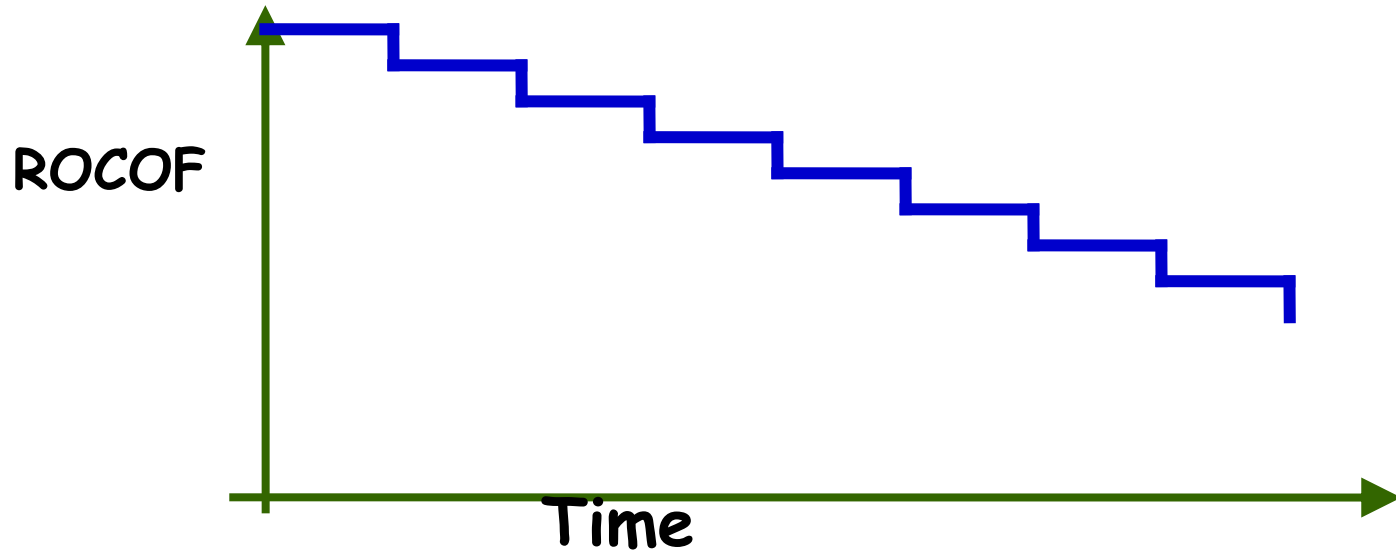
Reliability Growth Modelling

- Type 2 uncertainty:
 - reflects our lack of knowledge about the effect of fault removal.
 - When we fix a fault
 - we are not sure if the corrections are complete and successful and no other faults are introduced
 - Even if the faults are fixed properly
 - we do not know how much will be the improvement to inter-failure time.

Step Function Model

- The simplest reliability growth model:
 - a step function model
- The basic assumption:
 - reliability increases by a constant amount each time an error is detected and repaired.

Step Function Model



Step Function Model

- Assumes:

- all errors contribute equally to reliability growth

- highly unrealistic:

- we already know that different errors contribute differently to reliability growth.

Reliability growth models

- There are more complex reliability growth models,
 - more accurate approximations to the reliability growth.
 - these models are out of scope of our discussion.

Applicability of Reliability Growth Models

- There is no universally applicable reliability growth model.
- Reliability growth is not independent of application.
- Fit the observed data to several growth models.
 - Take the one that best fits the data.



Quality plans

- Quality standards and procedures should be documented in an organization's *quality manual*
- For each separate project, the quality needs should be assessed
- Select the level of quality assurance needed for the project and document in a *quality plan*



Typical contents of a quality plan

- scope of plan
- references to other documents
- quality management, including organization, tasks, and responsibilities
- documentation to be produced
- standards, practices and conventions
- reviews and audits



More contents of a quality plan

- testing
- problem reporting and corrective action
- tools, techniques, and methodologies
- code, media and supplier control
- records collection, maintenance and retention
- training
- risk management

Summary

- Discussed basic concepts of software reliability.
- Explained how software reliability is different from hardware reliability.
- Discussed some reliability metrics.
- Discussed why measuring software reliability is difficult.
- Presented the concept of quality plan.



References :

1. B. Hughes, M. Cotterell, R. Mall, *Software Project Management*, Sixth Edition, McGraw Hill Education (India) Pvt. Ltd., 2018.
2. R. Mall, *Fundamentals of Software Engineering*, Fifth Edition, PHI Learning Pvt. Ltd., 2018.



Thank you