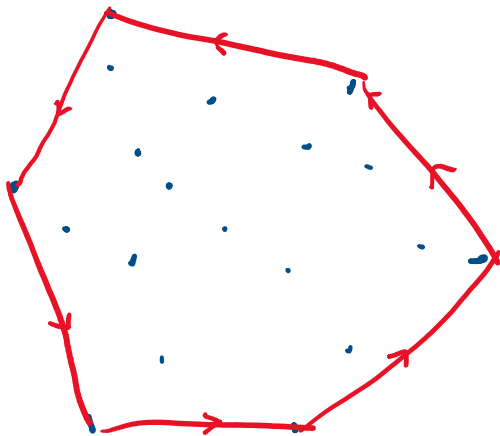


Part 1



$\text{ConvexHull}(P)$, by definition,
is the smallest set of points of P
that contains all points in P .

If $w(P)$ is the smallest slab
that contains all of P , then at least
1 point of P lies on each parallel line of
 $\text{slab}(P)$.

If $\text{slab}(P) - \text{ConvexHull}(P)$,
then there lies a point on

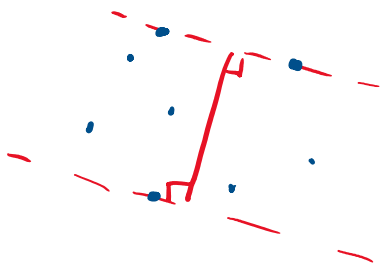
then there lies a point on
 $\text{slab}(P)$ that is not contained by
 $\text{ConvexHull}(P)$ that is in the set of P .
 This contradicts the definition of a
 Convex Hull, thus $\text{slab}(P) \subseteq \text{ConvexHull}(P)$.

Part 2:

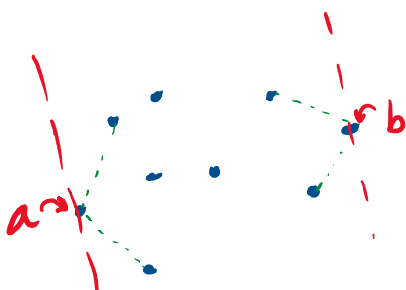
Citation:

https://www.nlc-bnc.ca/obj/s4/f2/dsk1/tape7/PQDD_0027/MQ50856.pdf?oclc_number=1006918422
<https://www.cs.swarthmore.edu/~adanner/cs97/s08/pdf/calipers.pdf>
<https://www-cgri.cs.mcgill.ca/~godfried/research/calipers.html>

One line of the slab must always
 contain 2 point of P , creating an edge.



Let's say this wasn't the case:




 $a, b \in P.$

Assume $a, b \in \text{slab}(P)$ and
 a and b are anti-podal, and have
the furthest distance from each other.

There is some
distance between the two parallel lines,
by constraining them to contain a and b .

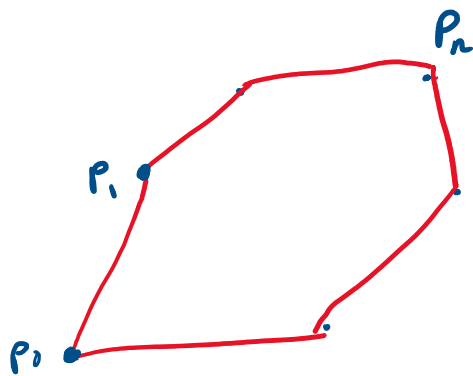
But, we must rotate $\text{slab}(P)$ to
minimize the distance in order to get
the smallest width.

Because we will need to rotate, we
can rotate the slab until at least
one additional point is collinear. If we
go further, it will not contain the points,
breaking the rule established in Part 1.

Now, we need to find the furthest
point from any starting point.

P_n

This can be extended
to find all antipodal pairs
in linear time by stopping
at each point and checking the

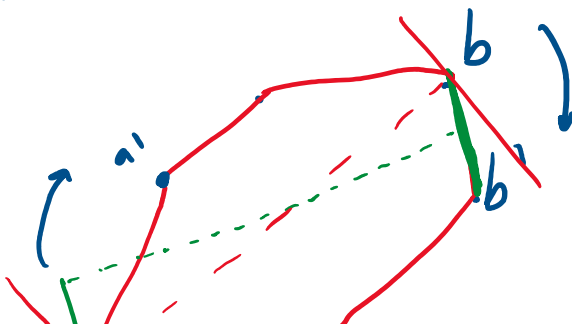


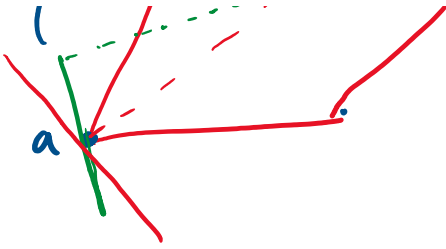
in linear time by stopping
forward p_0 to p_i and checking the
 $\text{dist}(p_1, p_n)$ and $\text{dist}(p_1, p_{n+1})$

We can find the antipodal pair by
searching for the maximum distance between
starting point and a antipodal point, p_n ,
in linear time, $O(n)$, since
we just 'scan' the whole list of $\text{ConvexHull}(P)$.

We have antipodal pairs a, b .

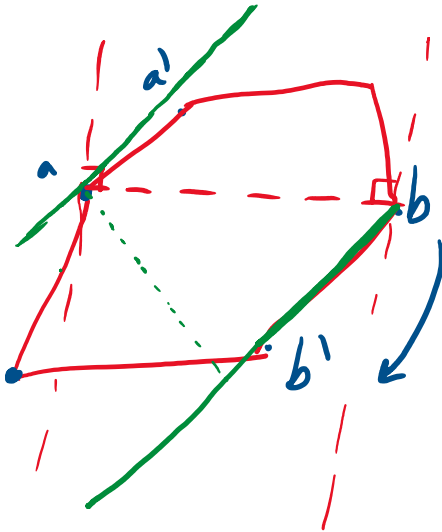
Because we know one more point must
be collinear, we will calculate the distance
between an edge and a point. We choose
the next edge by checking if $\overline{aa'}$ or $\overline{bb'}$
creates a "flatter" line relative to the parallel,
perpendicular line from the \overline{ab} pair. It must be flatter to
contain all points.





Here we step clockwise to b' and check $\text{dist}(a, \overline{bb'})$ and save the distance.

Now, we have the minimum $\text{skb}(p)$ that uses a . From here, we now need to check a' . Let $a \leftarrow a'$.



Because $\overline{bb'}$ creates the 'flatter' line than $\overline{aa'}$, we use this line again.

We can repeat this walk until all $w(\text{skb}(p))$ are calculated, and track the smallest width.

The walk starting on antipodal pairs to finish is $O(n)$.

Finding the ^{initial} antipodal pair is $O(\frac{3n}{2})$,
or $O(n)$.

$$O(n) + O(\frac{3n}{2})$$

$$O(n) + O(n)$$

$$O(2n)$$

$$\boxed{O(n)}$$