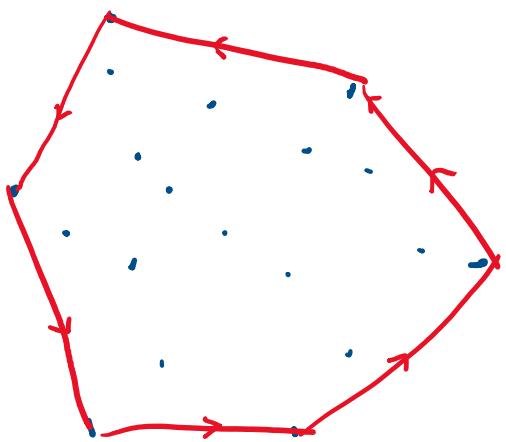


Part 1

$\text{ConvexHull}(P)$, by definition,
is the smallest set of points of P
that contains all points in P .

If $w(P)$ is the smallest slab
that contains all of P , then at least
1 point of P lies on each parallel line of
 $\text{slab}(P)$.

If $\text{slab}(P) = \text{ConvexHull}(P)$,
then there lies a point on

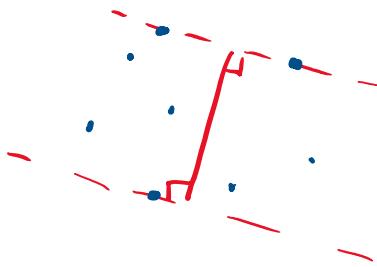
then there lies a point on
 $\text{slab}(P)$ that is not contained by
 $\text{ConvexHull}(P)$ that is in the set of P .
This contradicts the definition of a
Convex Hull, thus $\text{slab}(P) \subseteq \text{ConvexHull}(P)$.

Part 2 :

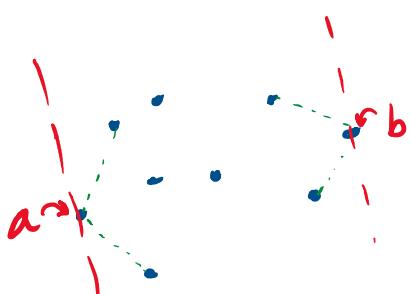
Citation:

https://www.nlc-bnc.ca/obj/s4/f2/dsk1/tape7/PQDD_0027/MQ50856.pdf?oclc_number=1006918422
<https://www.cs.swarthmore.edu/~adanner/cs97/s08/pdf/calipers.pdf>
<https://www-cgrl.cs.mcgill.ca/~godfried/research/calipers.html>

One line of the slab must always
contain 2 points of P , creating an edge.



Let's say this wasn't the case:





$a, b \in P$.

Assume $a, b \in \text{slab}(P)$ and a and b are anti-podal, and have the furthest distance from each other.

There is some distance between the two parallel lines, by constraining them to contain a and b .

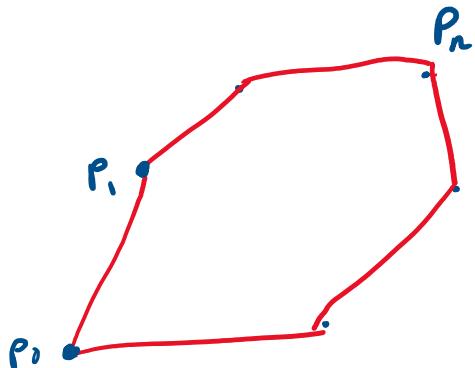
But, we must rotate $\text{slab}(P)$ to minimize the distance in order to get the smallest width.

Because we will need to rotate, we can rotate the slab until at least one additional point is collinear. If we go further, it will not contain the point, breaking the rule established in Part 1.

Now, we need to find the furthest point from any starting point.

P_n

This can be extended to find all antipodal pairs in linear time by stepping n . . . 1 . . . i about in the

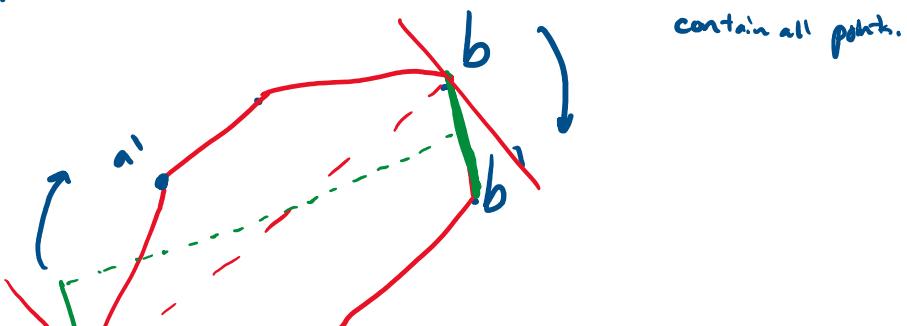


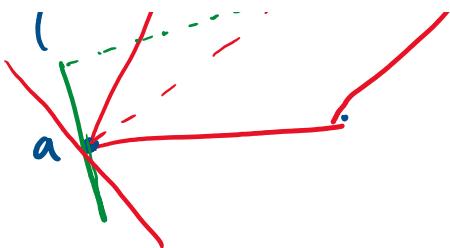
in linear time by stepping forward p_0 to p_1 and checking the $\text{dist}(p_1, p_n)$ and $\text{dist}(p_1, p_{n+1})$

We can find the antipodal pair by searching for the maximum distance between starting point and a antipodal point, p_n , in linear time, $O(n)$, since we just 'scan' the whole list of $\text{ConvexHull}(P)$.

We have antipodal pairs a, b .

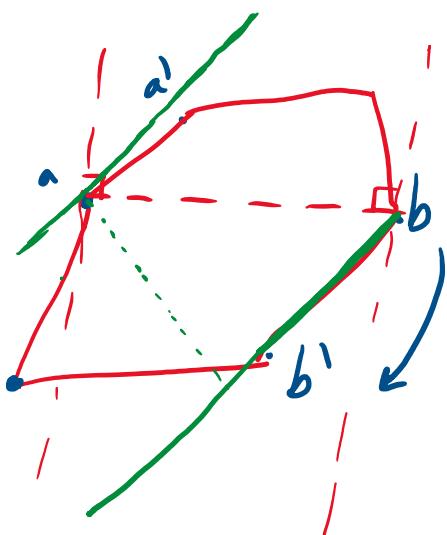
Because we know one more point must be collinear, we will calculate the distance between an edge and a point. We choose the next edge by checking if $\overline{aa'}$ or $\overline{bb'}$ creates a "flatter" line relative to the parallel, perpendicular line from the \overline{ab} pair. It must be flatter to contain all points.





Here we step clockwise to b' and check $\text{dist}(a, \overline{bb'})$ and save the distance.

Now, we have the minimum $\text{stab}(P)$ that uses a . From here, we now need to check a' . Let $a \leftarrow a'$.



Because $\overline{bb'}$ creates the 'flatter' line than $\overline{aa'}$, we use this line again. We can repeat this walk until all $w(\text{stab}(P))$ are calculated, and track the smallest width.

The walk starting on antipodal pairs to finish is $O(n)$.

Finding the ^{initial} antipodal pair is $O(\frac{3n}{2})$,
or $O(n)$.

$$O(n) + O(\frac{3n}{2})$$

$$O(n) + O(n)$$

$$O(2n)$$

$O(n)$