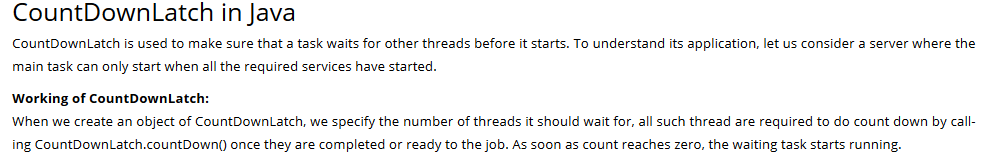
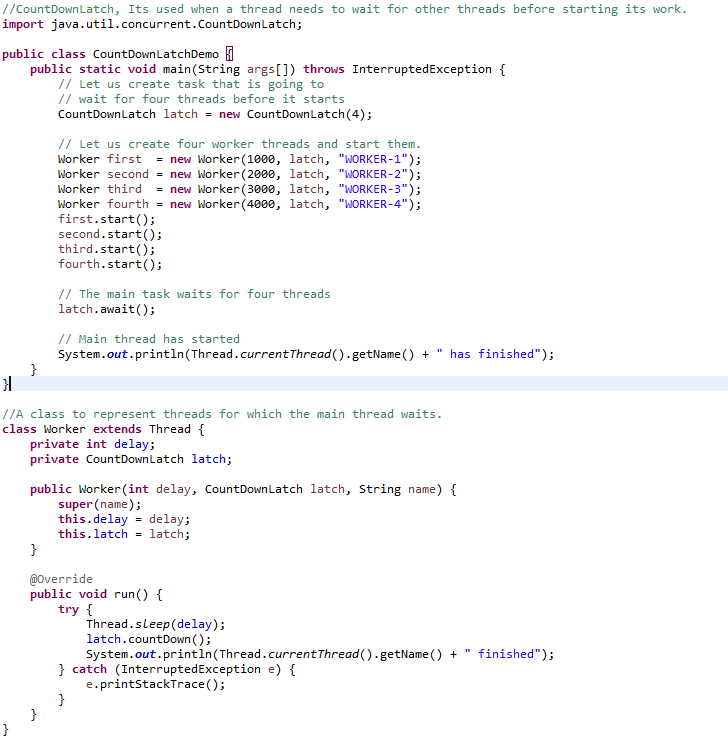
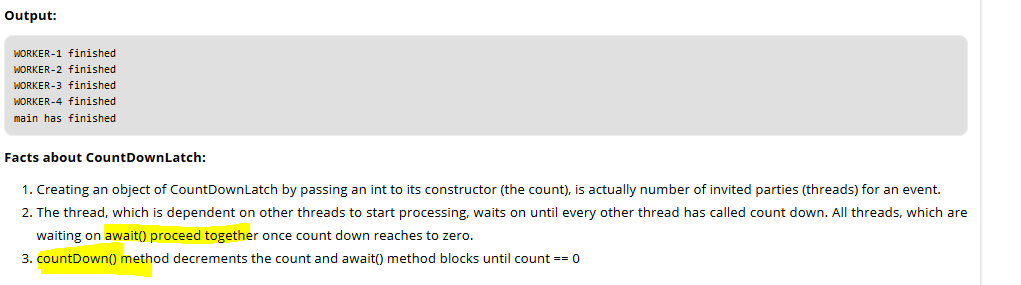


**CountDownLatch**







**CyclicBarrier**

