

PROJECT REPORT

DIAL A RIDE CAB-SHARING SCHEDULING PROBLEM

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Algorithm for Dial a Ride

Abstract

Dial a ride is a cab sharing problem in which the system has to give the complete schedule of the given cabs to maximize the total revenue. Cabs can share the passengers according to the capacity given to the system. The input to the system are nodes of the city in form of matrix, location of cabs at midnight, capacity of cabs and all the requests. The system has been developed for off line request processing so the total requests are already known to system and no dynamic request allowed. The output of the system will give the path of the cab as locations where it has served a request and time when for the same. Following is the report on the implementation with all the data structure and methods used for developing the algorithm. The programming language used for developing the algorithm is Java.

Introduction

A high level Introduction of the algorithm is as following. The actual functionality of each function is explained in later sections.

```
1. Read the input file and load into respective data structures

2. Find the shortest path between each node
  2a. calculate shortest path matrix by Floyd Warshall algorithm
  2b. Also get the path matrix which return all the nodes in the
      shortest path

3. Calculate revenue of each request

4. Mark all the long (high revenue) requests and sort the requests
   according to it

start the time of clock
currentTime = 1;

5. while(currentTime < maxTime)
{
  6. get all the valid request of this time

  7. check for which cab these requests will suit
    7a. For each request identify the available cabs in
    7b. Based on filters and different criteria select the best cab
    7b. If no cab satisfy the criteria than leave the request

  8. update details of each cab

  9. update current time
    currentTime = currentTime+1;

}
```

Listing 1: Overview of the Implemented Algorithm

As we can see that after getting shortest path matrix the main two functions are how to match request to a cab and what are the criteria to select and leave a request based on cab details.

Data Structures

There are three data structures has been developed for the algorithm. First one to keeps track of all the details with respect to request second one keeps all the details of cabs and third one is consist of both the cab and request data structures. It will keeps all the details of sharing, as which cab has served which request it.

- **Request Model** -Following are the details of the Request model:

reqID	Request ID based on the revenue of the request.
origin	origin of the request
dest	destination of the request
tofReq	time of request
5 tofExp	time of expiary
length	length of the request default 2
rev	revenue of the request default 0
status	status of the request (open and close) "O"/ "C"
pic	the time at which request is picked up at source
10 drop	the time at which it is dropped at destination

Listing 2: Request model data structure

- **Cab Model** -Following are the details of the Cab model:

CabID	A number given to each cab starting from zero.
location	Location of the cab at it Timestamp
timestamp	TimeStamp of the cab
occupancy	No of passanges in the cab
5 Next Destination	It stores the node where cab will go next
Final Destination	Towards which destination the cab is headed to.
timer	The time for which cab is sitting ideal

Listing 3: Cab model data structure

- **Sharing Model** -Following are the details of the Sharing model:

This data structure has both request and cab structure to store the details of which cab has served which request	
Occupancy	Occupancy of the cab at the time of picking up the request.
5 status	R: Running C: Closed
Request Model	
Cab Model	

Listing 4: Sharing Model data structure

It is clear from the above that schedule of each cab will be stored in sharing cab data structure. which will store that which cab has served which request and at what time and what was the occupancy of the cab at the timing of picking that request.

Methods and Algorithms

Following are the important algorithms used for the implementation of the project.

- **Floyd Warshall** - Floyd Warshall algorithm is used for finding shortest path matrix and nodes between source and destination. Function **pathNodes** takes input as start node, end node, and path matrix calculated during floyed Warshall algorithm and return the array of all the nodes in the shortest path.
- **Get Valid Request** - Following is the method to get a valid requests at current time

```
For each request {  
  
    if ( (Time of request < currentTime) && (Time of Exp > currentTime )  
5    && (request Status != 'C') )  
        Than add to valid request List  
  
}  
//return all the valid request of current time  
10 return List
```

Listing 5: get Valid request method

- **Get the best cab for each request** - This method is one of the most important or we can say the engine of the whole system which select the best cab to serve the request. If no cab is free at that time or Request does not suit to any of the cab the request will be dropped. The algorithm is as follows.

```
//The idea is that for each request system will search all the  
cab which can reach at request location within 60 min.  
  
suitedcab <- List of cabs which can reach at the request location  
within 60 min  
5  
For each valid request {  
  
    if ( ( TimeOfExp - CabTimeStamp)< 60min ) and ( cabOccupancy <  
        OccupancyLimit )  
        add to suited cab List  
10 }  
  
Now for each suitedCab {  
  
    // if cab is empty and request is Marked Large or Request originate  
    at the location of cab at that time than its the best suited cab  
    for the request  
15  
    if( CabOccupancy ==0 )  
        if(request marked 'Long') or (request originate at the cab  
            location)  
            best cab for the request  
  
20    if(Cab is more than half filled)  
        if(request marked 'Long') or (time to reach at request location  
            <20min)  
            best cab for the request  
  
    //if cab is already occupied, than it has to check weather it will  
    be good to serve the request or not  
25    if(CabOccupancy >0 )
```

```

    if cab->destination lies in the shortest path of new request
      best cab for the request

30  if new req->destination lies the shortest path of cab
      best cab for the request

    if cab is marked 'Long' means a large request with large revenue
      Serve the request

```

Listing 6: Finding the best cab for the request

Any cab and request fall under the above criteria will be matched together. It is 2 way filtering, suppose a cab can be very near to the request location but it may not be the optimum. So if we have find some closest cabs we have to also check that if the request is worth picking up at that time or not.

- **Update cab details-** This part of the algorithm is actually managing the each cab in different time and at different place. As the algorithm is running for all the cabs every time. How we update the cab details is as follows.

```

//as soon as the cab is matched to a request

t <-- Time for a cab to reach at the request location

5  //add t to Timestamp of the cab
   Currentcabtime = t+CabTimestamp

//if request was valid at CurrentCabTime than we can just pick up the
   request at CurrentCabTime because cab is there at this time

10 update cab timestamp as CurrentCabTime

//If request was not valid at CurrentCabTime It means cab has reached
   the request location before the request has occure

update CurrentCabTime as the requestTime

15 //Cab has waited at that location untill the request has been occure

update cab location

20 update cab occupancy

update next and final destination

update revenue of the cab

25 close the request

Add to sharing model

```

Listing 7: Update the details of the cab

The most important thing in above method is how we update the TimeStamp of a cab. we get the valid requests in current time but a cab's TimeStamp can go beyond the current time or lag behind. In this way we can see the requests ahead in time and reach there in well advance if cab's time is behind the current time. As we have all the request available so we can use that information to model this idea.

- **Moving a idle Cab-** If a cab is unoccupied for 60 min at one place. we can check this condition well in ahead because cab time and current time is different. So we can check

that till current time that there is no request for the cab, so we can move the cab in some suitable place without waiting for 60 min. Algorithm for this task is as follows.

```

start a timer for the cab
timer=0

5  if (cab Occupancy == 0)
    {
        //update timer
        timer++
    }

10 if(Timer>60 )
    {
        //Move cab to a better place
        MoveCab(cab)
    }

15 Movecab()
    {
        check which requests are valid for cab Timestamp

20     if(request are close (within 100 min ) && cab can reach there in
        time

        send cab to that direction

        update next and final destination

25 }

```

Listing 8: Moving a idle sitting Cab to some other location

- **Other Methods-** There are some more methods and conditions have been added to increase the outcome of the algorithm. Like the cab will not go to drop the passengers until the capacity of the cab is not reached a certain limit. Or cab is not waiting at a same place not more than 60 min. Marking 'long' requests and giving them preferences will also help in increasing revenue.
- **Input / Output Display-** Output will be given as the schedule of each cab revenue generated by each cab and total revenue generated. For each cab the output will in format **(Location, Time, Pick/Drop)** sorted based on time. It will give spatial-temporal of each cab. The first argument is input file name. Output file name can be given as second argument to the program. A sample output file is also attached with the document.

Discussion

This problem is dependent on various constraints and also data dependent upto some extent. For off-line processing of the requests the idea of running the cabs in some time lag with the current time really gives an edge over dynamic request processing. As we can really get to know weather a request is going to be there in future at a particular location. If not we can move the cab to some better location for maximizing the revenue. This notion can be extended as 2 fold or 3 fold or multiple fold to get the optimum solution. There can also be improvements on moving a idle cab to a better locations.

Reference

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