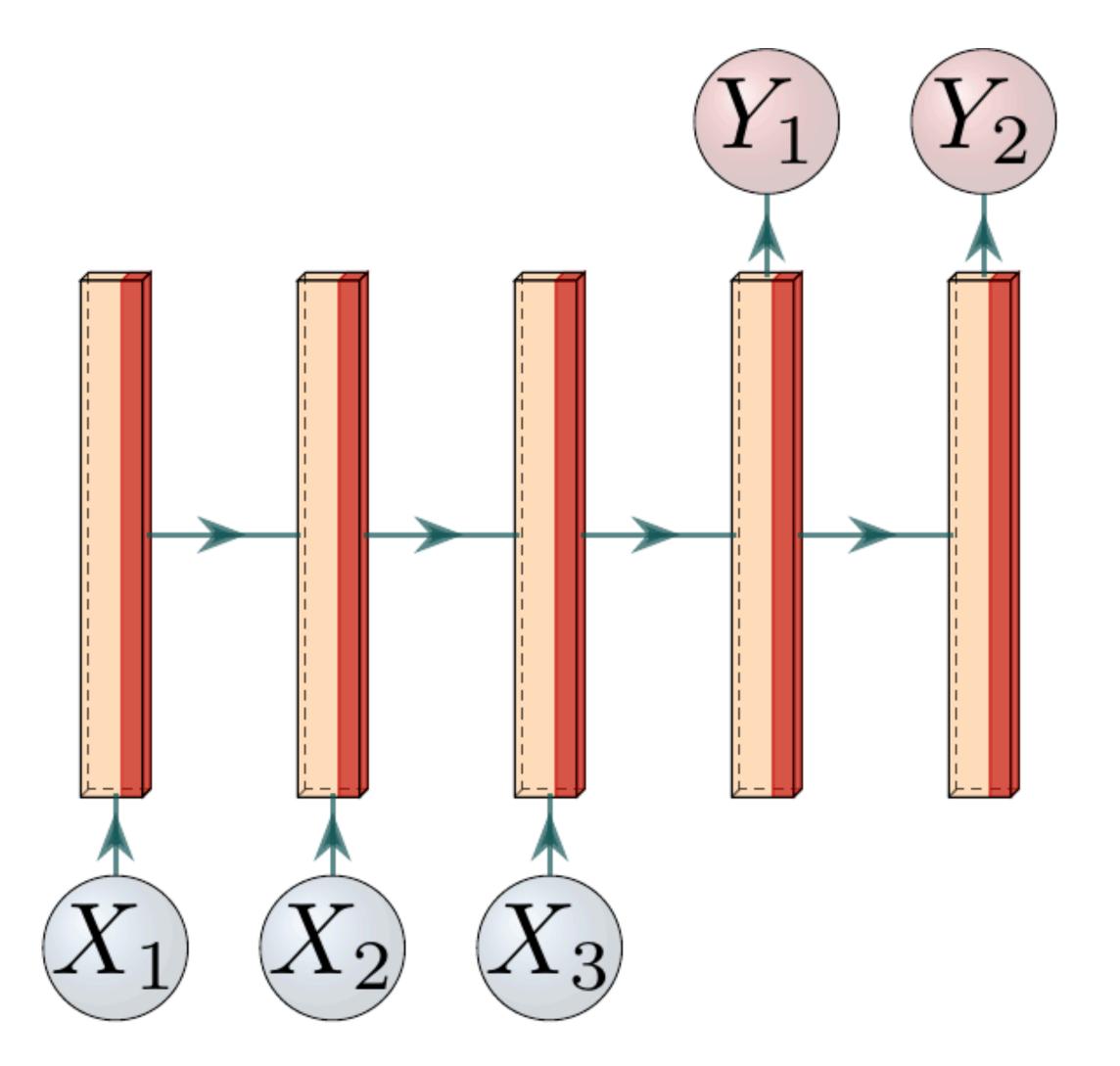
17-10-2024

Admin stuff

- Next project update on 26-10-2024
- Class test: 05-11-2024
- Any other?

Problem in general RNN

- Can you see any problem ?
- Longer sequence
 - Unable to capture long dependencies
 - Vanishing gradient problem

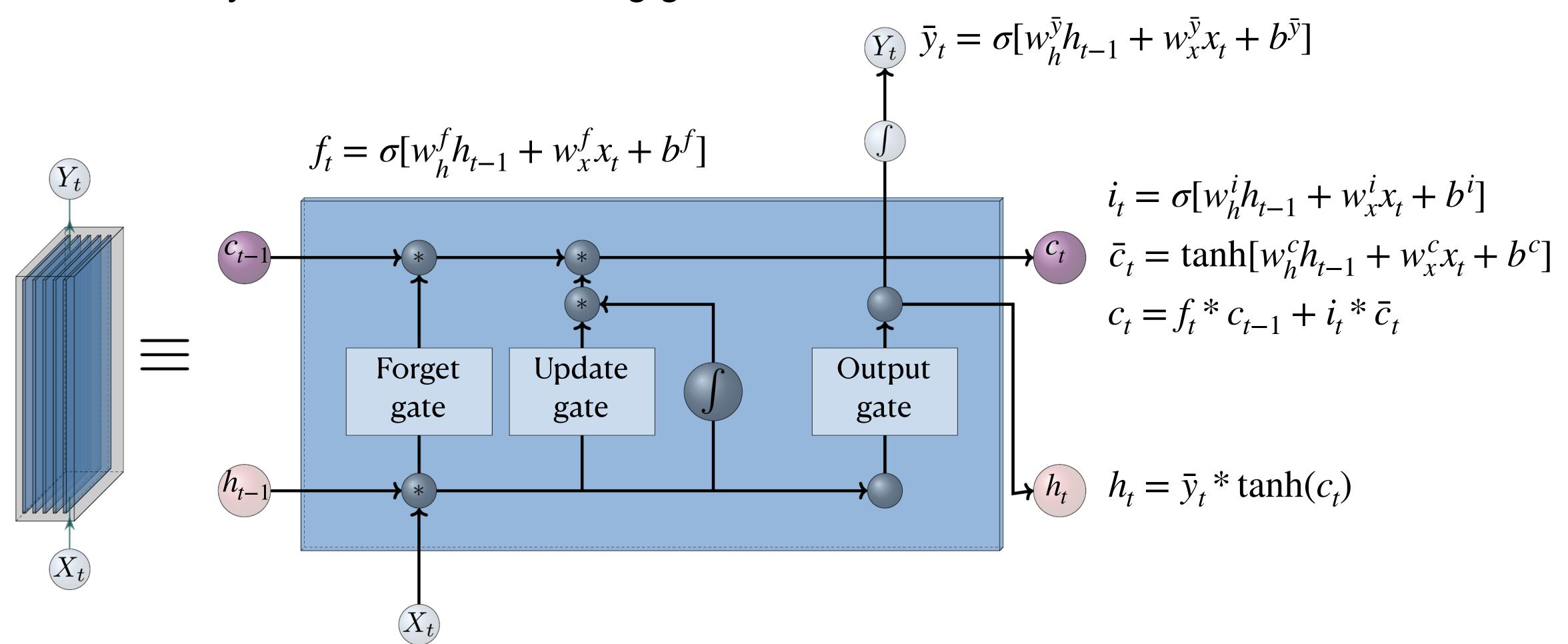


Observation in RNN

- RNN tried to capture the dependency at time t using all the past informations
 - Not all the past informations are important
 - Some are important (to remember)
 - Some are not (to forget)
- Can we build such a network/model which tells us at time t
 - Which information are important (to remember) ?
 - Which are not (to forget)?
 - Also overcome the vanishing gradient problem?

Long short-term memory (LSTM)

Cleaver way to overcome vanishing gradients in RNN



Observation in LSTM and RNN

- Does LSTM solve our problem?
 - Vanishing gradient
 - Longer dependency
 - Parallel computation
- How can we overcome these?
- Self-attention model transformer

Self-Attention network: transformer

Attention Is All You Need

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Abstract

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks that include an encoder and a decoder. The best performing models also connect the encoder and decoder through an attention mechanism. We propose a new simple network architecture, the Transformer, based solely on attention mechanisms, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superior in quality while being more parallelizable and requiring significantly less time to train. Our model achieves 28.4 BLEU on the WMT 2014 English-to-German translation task, improving over the existing best results, including ensembles, by over 2 BLEU. On the WMT 2014 English-to-French translation task, our model establishes a new single-model state-of-the-art BLEU score of 41.8 after training for 3.5 days on eight GPUs, a small fraction of the training costs of the best models from the literature. We show that the Transformer generalizes well to other tasks by applying it successfully to English constituency parsing both with large and limited training data.

Text normalization

- Three parts:
 - Words tokenization
 - Normalising word formats
 - Sentence segmentation

Word tokenization

- Segmenting running text into set of words
 - Based on white space
- Not only words:
 - M.Sc
 - RKMVERI
 - Dates: 17-10-2024
 - URL: https://rkmvu.ac.in/
 - Email: soumitra.samanta@gm.rkmvu.ac.in
 - Numbers: 100, 500.50
 - Clitic: We're -> We are

Subword tokenization

- Problems in word tokenisation ?
 - Unknown words in the test set
- Review, reviewer, low, lower, play, playing
 - Review, er, low, play, ing
- Many algorithms:
 - WordPiece¹
 - Byte-pair encoding²
 - Unigram language modelling³
- Tokenization has two parts:
 - Token learner: convert a raw corpora text into tokens (vocabulary)
 - ▶ Token segmenter: convert a raw test sentence into the tokens in the vocabulary

¹Achuster and Nakajima, Japanese and Korean voice search, In ICASSP, 2012

²Sennrich et al., Neural Machine Translation of Rare Words with Subword Units, In ACL 2016

³Kudo, Subword Regularization: Improving Neural Network Translation Models with Multiple Subword Candidates, In ACL, 2018

- Subwords
 - Review, reviewer, low, lower, play, playing
 - Review, er, low, play, ing

'low' appears 5 times; 'lowest' 2 times and so on

Merge most frequent pair (e and r 9 times)

Merge next most frequent pair (er and _ 9 times)

```
      corpus
      vocabulary

      5
      1 o w __
      __, d, e, i, 1, n, o, r, s, t, w, er, er__

      2
      1 o w e s t __
      __

      6
      n e w er__
      __

      3
      w i d er__
      __

      2
      n e w __
```

Merge next most frequent pair (n and e 8 times)

Continue merging unto to a desired number of new tokens

```
merge current vocabulary

(ne, w) __, d, e, i, l, n, o, r, s, t, w, er, er__, ne, new

(l, o) __, d, e, i, l, n, o, r, s, t, w, er, er__, ne, new, lo

(lo, w) __, d, e, i, l, n, o, r, s, t, w, er, er__, ne, new, lo, low

(new, er__) __, d, e, i, l, n, o, r, s, t, w, er, er__, ne, new, lo, low, newer__

(low, __) __, d, e, i, l, n, o, r, s, t, w, er, er__, ne, new, lo, low, newer__, low__
```

Formal algorithm

function BYTE-PAIR ENCODING(strings C, number of merges k) returns vocab V

```
V \leftarrow all unique characters in C # initial set of tokens is characters

for i = 1 to k do # merge tokens k times

t_L, t_R \leftarrow Most frequent pair of adjacent tokens in C

t_{NEW} \leftarrow t_L + t_R # make new token by concatenating

V \leftarrow V + t_{NEW} # update the vocabulary

Replace each occurrence of t_L, t_R in C with t_{NEW} # and update the corpus

return V
```

Word normalization

- Case folding:
 - Uh-huh vs uhhhh
 - USA vs US
- Lemmatization two words have the same root, despite their surface difference
 - Am, is, are be
 - Cat, cats cat
- How can we lemmatise a word?
 - Morphological analysis
 - Morphology study of the way words are built up from smaller meaning-bearing unit: morphemes
 - Two types
 - Stems central morpheme, responsible for the main meaning
 - Affixes adding additional meaning
 - Example: cats cat and s

Lemmatization

- Stemming chopping off word-final affixes
- Porter stemmer (Martin F. Porter, 1980)
 - Rule based set of rules:

```
SSES -> SS (caresses -> caress)

IES -> I (ties -> ti)

ATIONAL -> ATE (relational -> relate

ING -> \epsilon (playing -> play)
```

```
Step 1a
    SSES -> SS
                                                -> caress
   IES -> I
                                      ponies
                                                    poni
                                      ties
        -> SS
                                       caress
                                                   caress
         ->
                                       cats
                                                 −> cat
Step 1b
    (m>0) EED -> EE
                                      feed
                                                    feed
                                      agreed
                                                    agree
   (*v*) ED ->
                                      plastered ->
                                                    plaster
                                      bled
                                                    bled
    (*v*) ING ->
                                      motoring ->
                                                    motor
                                                 -> sing
                                      sing
If the second or third of the rules in Step 1b is successful, the following
is done:
                                   conflat(ed)
   AT -> ATE
                                                -> conflate
                                   troubl(ed)
    BL -> BLE
                                                 -> trouble
   IZ -> IZE
                                   siz(ed)
                                                 -> size
    (*d and not (*L or *S or *Z))
       -> single letter
                                   hopp(ing)
                                                   hop
                                   tann(ed)
                                                 -> tan
                                   fall(ing)
                                                 -> fall
                                   hiss(ing)
                                                 -> hiss
                                   fizz(ed)
    (m=1 and *o) -> E
                                   fail(ing)
                                                   fail
                                   fil(ing)
                                                 -> file
```

Porter stemmer

Detail rules: https://tartarus.org/martin/PorterStemmer/def.txt

```
Step 3
Step 1c
                                                                                   (m>0) ICATE -> IC
                                                                                                                                         triplic
                                                                                                                     triplicate
    (*v*) Y -> I
                                                    happi
                                    happy
                                                 ->
                                                                                   (m>0) ATIVE ->
                                                                                                                     formative
                                                                                                                                         form
                                    sky
                                                     sky
                                                 ->
                                                                                    (m>0) ALIZE
                                                                                                                     formalize
                                                                                                                                         formal
                                                                                   (m>0) ICITI
                                                                                                                     electriciti
                                                                                                                                         electric
Step 1 deals with plurals and past participles. The subsequent steps are
                                                                                    (m>0) ICAL
                                                                                                                     electrical
                                                                                                                                         electric
                                                                                               -> IC
much more straightforward.
                                                                                                                     hopeful
                                                                                                                                         hope
                                                                                   (m>0) FUL
                                                                                                ->
                                                                                                                                     ->
                                                                                   (m>0) NESS
                                                                                                                     goodness
                                                                                                                                         good
                                                                                                                                     ->
Step 2
                                                                               Step 4
    (m>0) ATIONAL ->
                                    relational
                                                   -> relate
    (m>0) TIONAL ->
                      TION
                                    conditional
                                                   -> condition
                                                                                   (m>1) AL
                                                                                                                     revival
                                                                                                                                         reviv
                                                                                                ->
                                    rational
                                                   -> rational
                                                                                   (m>1) ANCE
                                                                                                                                         allow
                                                                                                                     allowance
                                                                                                ->
    (m>0) ENCI
                                    valenci
                                                   -> valence
                      ENCE
                                                                                   (m>1) ENCE
                                                                                                                     inference
                                                                                                                                         infer
    (m>0) ANCI
                     ANCE
                                                   -> hesitance
                                                                                                ->
                                    hesitanci
                                                                                                                                         airlin
                                                                                   (m>1) ER
                                                                                                                     airliner
    (m>0) IZER
                                                   -> digitize
                  -> IZE
                                    digitizer
                                                                                                ->
    (m>0) ABLI
                                                                                   (m>1) IC
                  -> ABLE
                                    conformabli
                                                   -> conformable
                                                                                                                     gyroscopic
                                                                                                                                         gyroscop
                                                                                                ->
    (m>0) ALLI
                     ΑL
                                                                                   (m>1) ABLE
                                    radicalli
                                                   -> radical
                                                                                                                     adjustable
                                                                                                                                         adjust
                                                                                                                                     ->
                                                   -> different
    (m>0) ENTLI
                     ENT
                                    differentli
                                                                                   (m>1) IBLE
                                                                                                                     defensible
                                                                                                                                         defens
    (m>0) ELI
                                    vileli
                                                  - > vile
                                                                                   (m>1)
                                                                                                                     irritant
                                                                                                                                         irrit
                                                                                                ->
    (m>0) OUSLI
                                    analogousli
                                                   -> analogous
                                                                                   (m>1) EMENT ->
                                                                                                                     replacement
                                                                                                                                         replac
                                                                                                                                     ->
    (m>0) IZATION ->
                     IZE
                                    vietnamization ->
                                                      vietnamize
                                                                                                                                         adjust
                                                                                   (m>1) MENT
                                                                                                                     adjustment
                     ATE
                                    predication
    (m>0) ATION
                                                   -> predicate
                                                                                                                     dependent
                                                                                                                                         depend
                                                                                   (m>1) ENT
                                                                                                ->
                                                                                                                                     ->
                     ATE
                                    operator
    (m>0) ATOR
                                                   -> operate
                                                                                    (m>1 and (*S or *T)) ION ->
                                                                                                                     adoption
                                                                                                                                         adopt
    (m>0) ALISM
                                    feudalism
                                                   -> feudal
                                                                                   (m>1) OU
                                                                                                                     homologou
                                                                                                                                         homolog
    (m>0) IVENESS ->
                                                   -> decisive
                                    decisiveness
                                                                                   (m>1) ISM
                                                                                                                     communism
                                                                                                                                         commun
                                                                                                ->
                                                                                                                                     ->
                                                   -> hopeful
    (m>0) FULNESS -> FUL
                                    hopefulness
                                                                                   (m>1) ATE
                                                                                                                     activate
                                                                                                                                     -> activ
                                                                                                ->
    (m>0) OUSNESS ->
                                    callousness
                                                   -> callous
                                                                                   (m>1) ITI
                                                                                                                     angulariti
                                                                                                                                         angular
                                                                                                ->
    (m>0) ALITI
                                    formaliti
                                                   -> formal
                 ->
                                                                                   (m>1) OUS
                                                                                                                     homologous
                                                                                                                                         homolog
                                                                                                ->
    (m>0) IVITI
                 -> IVE
                                                   -> sensitive
                                    sensitiviti
                                                                                   (m>1) IVE
                                                                                                                     effective
                                                                                                                                         effect
                                                                                                ->
    (m>0) BILITI -> BLE
                                    sensibiliti
                                                   -> sensible
                                                                                   (m>1) IZE
                                                                                                                                         bowdler
                                                                                                                     bowdlerize
                                                                                                ->
```

Sentence segmentation

- Segment the running text into sentences
- How?
- Punctuation
 - Period/full stop(.) ambiguous (R.K.M.V.E.R.I, .com, Inc., 23.45)
 - Question mark(?) unambiguous
 - exclamation(!) unambiguous
- How can we handle ambiguity?
 - Sentence and word segmentation should be done jointly
 - Decide the period is a part of the word or not
 - Used a abbreviation dictionary

Edit distance

- The word student may be misspell as stdent
 - How can we correct?
 - Not only in word level but it sentence level also
 - In RKMVERI there is a course on Big Data
 - In RKMVERI there is a course on Big Data Analytics
- Edit distance quantify the similarity between two strings by
 - Addition stdent -> student
 - Deleting stuudent -> student
 - Substitution studant -> student
- Minimum edit distance minimum number operations required to transform one string to another string
- How can we find the minimum edit distance between two strings?

Minimum edit distance (MED) algorithm

- Dynamic programming based proposed by Wagner and Fischer, 1974
 - Source string S_1 of length m
 - ▶ Target string S_2 of length n
 - ▶ Define a matrix D, such that D[i,j] gives the edit distance between $S_1[1..i]$ and $S_2[1..j]$
 - What about D[i,0] and D[0,j]?

$$D[i,j] = min \begin{cases} D[i-1,j] + del - cost(S_1[i]) \\ D[i,j-1] + ins - cost(S_2[j]) \\ D[i-1,j-1] + sub - cost(S_1[i], S_2[j]) \end{cases}$$

▶ Define cost: del - cost(S[i]) = 1, ins - cost(S[i]) = 1, $sub - cost(S_1[i], S_2[j]) = 2$?

MED algorithm

function MIN-EDIT-DISTANCE(source, target) returns min-distance

```
n \leftarrow \text{LENGTH}(source)
m \leftarrow \text{LENGTH}(target)
Create a distance matrix D[n+1,m+1]
# Initialization: the zeroth row and column is the distance from the empty string
D[0,0] = 0
for each row i from 1 to n do
   D[i,0] \leftarrow D[i-1,0] + del-cost(source[i])
for each column j from 1 to m do
   D[0,j] \leftarrow D[0,j-1] + ins-cost(target[j])
# Recurrence relation:
for each row i from 1 to n do
     for each column j from 1 to m do
        D[i, j] \leftarrow MIN(D[i-1, j] + del-cost(source[i]),
                        D[i-1,j-1] + sub-cost(source[i], target[j]),
                         D[i, j-1] + ins-cost(target[j])
# Termination
return D[n,m]
```

Example: MED

• Source: $S_1 = intention$ and Target: $S_2 = execution$

Src\Tar	#	e	X	e	С	u	t	i	O	n
#	0	1	2	3	4	5	6	7	8	9
i	1	2	3	4	5	6	7	6	7	8
n	2	3	4	5	6	7	8	7	8	7
t	3	4	5	6	7	8	7	8	9	8
е	4	3	4	5	6	7	8	9	10	9
n	5	4	5	6	7	8	9	10	11	10
t	6	5	6	7	8	9	8	9	10	11
i	7	6	7	8	9	10	9	8	9	10
0	8	7	8	9	10	11	10	9	8	9
n	9	8	9	10	11	12	11	10	9	8

• What about stdent -> student ?

String alignment

• Source: $S_1 = intention$ and Target: $S_2 = execution$

	#	е	X	е	С	u	t	i	0	n
#	0	← 1	← 2	← 3	← 4	← 5	← 6	← 7	← 8	← 9
i	↑ 1	<u> </u>	<u> </u>	<u> </u>	<u> </u>	<u> </u>	<u> </u>	₹ 6	← 7	← 8
n	↑2	<u></u>	<u> </u>	~ ←↑ 5	<u> </u>	<u> </u>	<u></u> <u></u>	↑ 7	<u>~</u> ←↑8	₹ 7
t	↑3	<u> </u>	\ ←↑ 5	<u> </u>	<u> </u>	<u> </u>	₹ 7	← ↑ 8	<u>√</u> ←↑9	↑8
e	↑4	₹ 3	← 4	√ 5	← 6	← 7	<i>←</i> ↑ 8	<u> </u>	\ ←↑ 10	↑9
n	↑ 5	,						\ ←↑ 10		∖ ↑ 10
t	↑ 6	↑ 5	<u></u>	<u>~</u> ←↑7	<u> </u>	<u> </u>	₹ 8	← 9	← 10	← ↑ 11
i	↑7	↑ 6	<u> </u>	<u> </u>	<u> </u>	<u></u>	↑9	₹ 8	← 9	← 10
0	↑8	↑ 7	<u> </u>	<u> </u>	<u> </u>	<u> </u>	↑ 10	↑9	₹ 8	← 9
n	↑9	↑8	<u> </u>	<u></u>	<u> </u>	<u> </u>	↑ 11	↑ 10	↑9	₹ 8