**1. Real Estate Websites**

A platform for listing properties for sale or rent and managing inquiries from potential buyers or renters.

**1.1 Properties Endpoint**

**Data Object:**

json

CollapseWrapCopy

{

"id": 1,

"title": "3-Bedroom House",

"description": "Spacious family home",

"location": "123 Main St, City",

"price": 250000.00,

"type": "sale",

"bedrooms": 3,

"bathrooms": 2,

"listedDate": "2025-04-08T12:00:00Z"

}

**Responses:**

* GET /api/properties: Returns an array of property objects.
* POST /api/properties: Returns the created property object.
* GET /api/properties/{id}: Returns the property object with the specified ID.
* PUT /api/properties/{id}: Returns the updated property object.
* PATCH /api/properties/{id}: Returns the partially updated property object.
* DELETE /api/properties/{id}: Returns a success message.

**1.2 Inquiries Endpoint**

**Data Object:**

json

CollapseWrapCopy

{

"id": 1,

"propertyId": 1,

"userId": 1,

"message": "Is this property still available?",

"inquiryDate": "2025-04-08T14:00:00Z",

"status": "pending"

}

**Responses:**

* GET /api/inquiries: Returns an array of inquiry objects.
* POST /api/inquiries: Returns the created inquiry object.
* GET /api/inquiries/{id}: Returns the inquiry object with the specified ID.
* PUT /api/inquiries/{id}: Returns the updated inquiry object.
* PATCH /api/inquiries/{id}: Returns the partially updated inquiry object.
* DELETE /api/inquiries/{id}: Returns a success message.

**2. Online Gaming Platforms**

A platform for hosting games and tracking player statistics or achievements.

**2.1 Games Endpoint**

**Data Object:**

json

CollapseWrapCopy

{

"id": 1,

"title": "Space Adventure",

"description": "Explore the galaxy!",

"genre": "Action",

"developer": "Game Studios",

"releaseDate": "2025-01-15T00:00:00Z",

"price": 29.99

}

**Responses:**

* GET /api/games: Returns an array of game objects.
* POST /api/games: Returns the created game object.
* GET /api/games/{id}: Returns the game object with the specified ID.
* PUT /api/games/{id}: Returns the updated game object.
* PATCH /api/games/{id}: Returns the partially updated game object.
* DELETE /api/games/{id}: Returns a success message.

**2.2 PlayerStats Endpoint**

**Data Object:**

json

CollapseWrapCopy

{

"id": 1,

"gameId": 1,

"userId": 1,

"score": 1500,

"level": 10,

"playTimeHours": 25.5,

"lastUpdated": "2025-04-08T12:00:00Z"

}

**Responses:**

* GET /api/player-stats: Returns an array of player stats objects.
* POST /api/player-stats: Returns the created player stats object.
* GET /api/player-stats/{id}: Returns the player stats object with the specified ID.
* PUT /api/player-stats/{id}: Returns the updated player stats object.
* PATCH /api/player-stats/{id}: Returns the partially updated player stats object.
* DELETE /api/player-stats/{id}: Returns a success message.

**3. Pet Care Websites**

A platform for listing pets available for adoption and managing adoption requests.

**3.1 Pets Endpoint**

**Data Object:**

json

CollapseWrapCopy

{

"id": 1,

"name": "Buddy",

"species": "Dog",

"breed": "Golden Retriever",

"age": 2,

"description": "Friendly and playful",

"status": "available",

"postedDate": "2025-04-08T12:00:00Z"

}

**Responses:**

* GET /api/pets: Returns an array of pet objects.
* POST /api/pets: Returns the created pet object.
* GET /api/pets/{id}: Returns the pet object with the specified ID.
* PUT /api/pets/{id}: Returns the updated pet object.
* PATCH /api/pets/{id}: Returns the partially updated pet object.
* DELETE /api/pets/{id}: Returns a success message.

**3.2 Adoptions Endpoint**

**Data Object:**

json

CollapseWrapCopy

{

"id": 1,

"petId": 1,

"userId": 1,

"requestDate": "2025-04-08T14:00:00Z",

"status": "pending",

"notes": "I have a big backyard!"

}

**Responses:**

* GET /api/adoptions: Returns an array of adoption objects.
* POST /api/adoptions: Returns the created adoption object.
* GET /api/adoptions/{id}: Returns the adoption object with the specified ID.
* PUT /api/adoptions/{id}: Returns the updated adoption object.
* PATCH /api/adoptions/{id}: Returns the partially updated adoption object.
* DELETE /api/adoptions/{id}: Returns a success message.