Real-time Data Classification API

Introduction

Welcome to the Real-time Data Classification System! This project aims to create a powerful and dynamic platform for processing and classifying live data streams based on user-defined rules. It leverages modern web technologies and efficient backend solutions to ensure that data is processed with high speed and accuracy, making it ideal for applications that require real-time decision-making and data management.

Purpose and Goals:

The primary goal of this project is to provide a scalable, real-time data processing system where users can define their own classification rules. By integrating JWT for secure authentication, a robust database for rule storage, and real-time data streaming capabilities, this project ensures that user-defined rules can be applied promptly to incoming data, making the system suitable for various real-world applications.

Features

- **❖** JWT Authentication
 - Secure access with JSON Web Tokens.
 - Middleware to validate incoming requests.
 - Sign-up and login endpoints for user management.
- Database Integration
 - Schema design for storing user and rule data.
 - CRUD operations for managing user-defined classification rules.
 - Integration with a database for persistent storage.
- User-Defined Classification Rules
 - Parser to interpret and validate user-defined rules.
 - API endpoints for rule management (create, read, update, delete).
- Real-time Data Processing
 - WebSocket or Server-Sent Events (SSE) for live data streaming.
 - Real-time classification engine to process data streams using defined rules.
- Comprehensive Testing
 - Unit tests for individual modules.
 - Integration tests for end-to-end system validation.
 - Load testing to ensure system stability under high data volumes.

Tools & Technologies

- <u>Backend</u>: Fastify, NodeJS
- **Database** : Mongodb
- <u>Authentication</u>: Json Web Token (JWT)
- Real-Time Processing: WebSocket
- <u>Unit/Integration Testing</u>: Jest with Supertest

- Load Testing : Apache JMeter
- API request Platform: VS Code-Thunder Client

Installation

Clone the repository

git clone https://github.com/biswojit65/LDP-Project-3.git cd LDP-Project-3

- Install dependencies using npm npm install
- Set up the database
 Setup mongodb database and connect it to the application using mongoose.

Usage

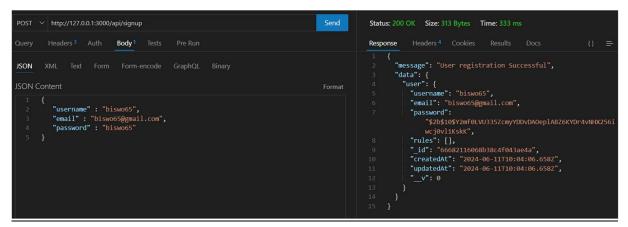
- Start the server npm start
- API Documentation

You can use tools like Postman/VS Code Thunder Client to interact with the API endpoints listed below.

Endpoints

- Create an User: http://{{host}}:{{port}}/api/signup
- Login a user: http://{{host}}:{{port}}/api/login
- Create a Rule: http://{{host}}:{{port}}/api/newrules
- **Get All Rules :** http://{{host}}:{{port}}/api/getrules
- Update a rule : http://{{host}}:{{port}}/api/updaterule
- **Delete a Rule :** http://{{host}}:{{port}}/api/deleterule
- **Applying rules on inputstring :** http://{{host}}:{{port}}/api/check

Images



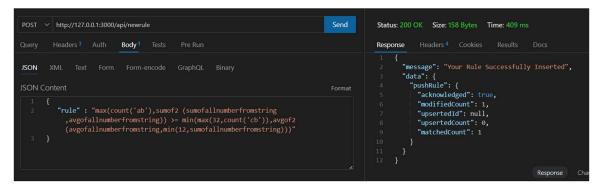
Creating a new User



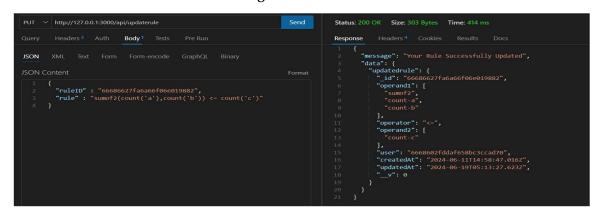
Login a User



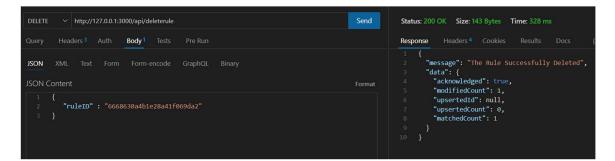
Creating a New Rule



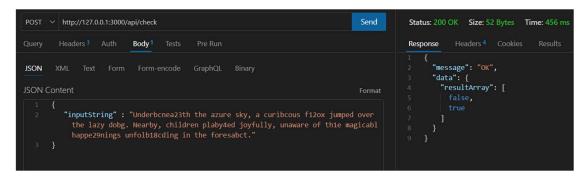
Creating anathor New Rule



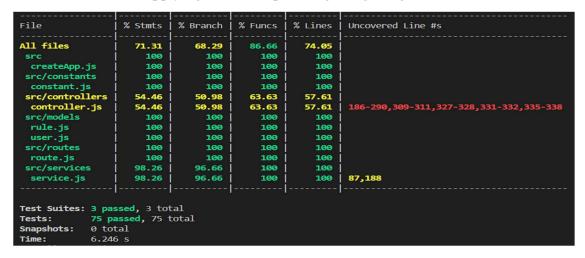
Update a Rule



Delete a Rule



Applying rules on inputstring and getting result



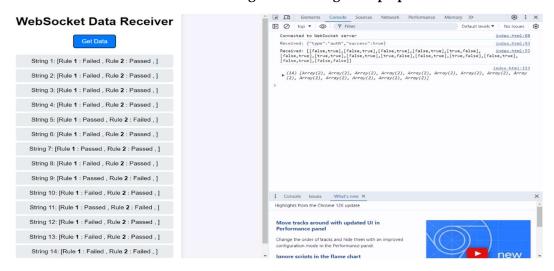
Unit Test/Integration Test/Code coverage

Α	В	С	D	E	F	G	Н	J	J	K
Label	# Samples	Average	Min	Max	Std. Dev.	Error %	Throughput	Received KB/sec	Sent KB/sec	Avg. Bytes
HTTP Request	650	11075	381	14409	2736.04	0.00%	42.14485	9.18	20.5	223
TOTAL	650	11075	381	14409	2736.04	0.00%	42.14485	9.18	20.5	223

Matrices obtained during Load Testing (Ramp up Period-1sec)

А	В	С	D	E	F	G	Н	J	J	K
Label	# Samples	Average	Min	Max	Std. Dev.	Error %	Throughput	Received KB/sec	Sent KB/sec	Avg. Bytes
HTTP Request	650	11075	381	14409	2736.04	0.00%	42.14485	9.18	20.5	223
TOTAL	650	11075	381	14409	2736.04	0.00%	42.14485	9.18	20.5	223

Matrices obtained during Load Testing (Ramp up Period-5sec)



WebSocket Data streaming